### Intention Recognition

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### **Chapter 1**

# **Intention Recognition**

This tool is capable of reading a plan file to 'recognize' which kit is being built.

# Chapter 2

## **Module Index**

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Н	re is a list of all modules:	
	Graphical User Interface	٠
	Intention Structure	٠

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### **Chapter 3**

# Namespace Index

#### 3.1 Packages

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orderingconstruct (Formal mechanism to allow an ordering of state relation-	
ships to represent an intention )	14
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ogy )	15

### **Chapter 4**

### **Class Index**

### 4.1 Class List

re are the classes, structs, unions and interfaces with brief descriptions:
orderingconstruct.AnyOrder (A set of state relationships that must all occur in
any order)
gui.Chart (Chart display for metrics and likelihoods )
treecheckbox.CheckTreeCellRenderer
treecheckbox.CheckTreeManager
treecheckbox.CheckTreeSelectionModel
gui.CommonGUIComponents (Common GUI components used across differ-
ent files of the project )
tools.Configuration
orderingconstruct.Count (A state relationship that must be present multiple
times )
gui.Chart.CustomRenderer
gui.Chart.CustomRendererLine
gui.DemoPanel
gui.MainFrame.DisplayMetrics
DocumentFilter (Force a GUI component to contain a certain type of data (text,
Integer, Double, etc) )
gui.DrawStringPanel
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intention.Intention (Representation of intentions from their definition in the on-
tology )
tools.IntFilter
main.Launcher (Main class of the tool )
gui.MainFrame
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## **Chapter 5**

## File Index

### 5.1 File List

Here is a list of all files w	ith brief descriptions
-------------------------------	------------------------

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src/gui/CommonGUIComponents.java
src/gui/DemoPanel.java
src/gui/DrawStringPanel.java
src/gui/MainFrame.java
src/gui/OntologyChooser.java
src/gui/OptionFrame.java
src/gui/PDFChartTransferable.java
src/gui/ProgressBar.java
src/intention/Intention.java
src/intention/Metric.java
src/main/Launcher.java (Contains the main of the program )
src/ontology/Ontology.java
src/orderingconstruct/AnyOrder.java
src/orderingconstruct/Count.java
src/orderingconstruct/Exist.java
src/orderingconstruct/OrderedList.java
src/orderingconstruct/package-info.java
src/predicate/package-info.java
src/predicate/Predicate.java
src/tools/Configuration.java
src/tools/FileOperator.java
src/tools/IntFilter.java
src/tools/package-info.java
src/treecheckbox/CheckTreeCellRenderer.java
src/treecheckbox/CheckTreeManager.java
src/treecheckbox/CheckTreeSelectionModel.java
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src/troochockboy/TrooEyamplo iava

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		_
src/treecheckbox/TristateCheckBox.java		9

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### **Chapter 6**

### **Module Documentation**

#### 6.1 Graphical User Interface

#### **Classes**

- class gui.Chart
  - Chart display for metrics and likelihoods.
- class gui.CommonGUIComponents

Common GUI components used across different files of the project.

#### 6.2 Intention Structure

#### **Classes**

· class intention.Intention

Representation of intentions from their definition in the ontology.

· class intention.Metric

Definition of additive and multiplicative metrics.

# **Chapter 7**

# **Namespace Documentation**

# 7.1 Package gui

## **Classes**

· class Chart

Chart display for metrics and likelihoods.

• class CommonGUIComponents

Common GUI components used across different files of the project.

- class DemoPanel
- class DrawStringPanel
- class MainFrame
- class OntologyChooser
- class OptionFrame
- class PDFChartTransferable
- class ProgressBar

# 7.2 Package intention

## Classes

class Intention

Representation of intentions from their definition in the ontology.

class Metric

Definition of additive and multiplicative metrics.

# 7.3 Package main

#### **Classes**

· class Launcher

Main class of the tool.

## 7.4 Package ontology

#### Classes

· class Ontology

## 7.5 Package orderingconstruct

Formal mechanism to allow an ordering of state relationships to represent an intention.

#### Classes

· class AnyOrder

A set of state relationships that must all occur in any order.

class Count

A state relationship that must be present multiple times.

· class Exist

A state relationship that must exist.

class OrderedList

A set of state relationships that must occur in a specific order.

## 7.5.1 Detailed Description

Formal mechanism to allow an ordering of state relationships to represent an intention. In this work, an ordering of state relationships represents an intention. As such, we need we need a formal mechanism to allow for this ordering. To do this, we borrow some concepts that are described in OWL-S (Web Ontology Language – Services) (Martin, 2004). OWL-S is described on the Website (http://www.w3.org/Submission/OWL-S/) as an ontology of services enabling a user and software agents to discover, invoke, compose and monitor Web resources offering particular services and having particular properties.

Though intended for web-based services, many of the same ordering constructs are equally applicable to the representation of the sequencing of states. OWL-S defines eight control constructs. Only four of them are used in this project.

· Perform: execution of an action

· Sequence: a list of control constructs to be done in order

- Any-Order: process components (specified as a bag) to be executed in some unspecified order but not concurrently. All components must be executed.
- Iterate: makes no assumption about how many iterations are made or when to initiate, terminate, or resume. The initiation, termination or maintenance condition could be specified with a whileCondition or an untilCondition.

We adapt some of the these control constructs to represent the ordering of states by changing their name and definition as shown in Table 7.1

**OWL-S Control Construct** State Representation Ordering Construct State Representation Definition Exist Perform A state relationship must exist Sequence OrderedList A set of state relationships that must occur in a specific order Any-Order Any-Order A set of state relationships that must all occur in any order Iterate Count A state relationship that must be present multiple times. This often involves multiple instances of a specific object that holds a predefined spatial relationship with one or more instances of another object.

Table 7.1: Initial State Representation Ordering Constructs.

# 7.6 Package predicate

Definition of a structure for predicates as represented in the ontology.

### Classes

class Predicate

These are domain-specific states that are of interest to the current intention (or set of intentions) being evaluated.

## 7.6.1 Detailed Description

Definition of a structure for predicates as represented in the ontology. A predicate is used to specify a binary property of a single object, or a relationship between two objects. For example, the predicate (robot-empty ?robot) is true if the robot ?robot is not holding anything. The predicate (part-location-robot ?part ?robot) is true only if the reference parameter ?part is being held by the target parameter ?robot. A predicate has a unique name of type string, a reference parameter and a target parameter. The reference parameter is the first parameter in the predicate's parameter list and the target parameter is the second parameter in the predicate's parameter list. An ActionPredicate cannot have more than two parameters due to the inherent definition of predicates.

In the case where an ActionPredicate has only one parameter, it is assigned to the reference parameter.

## 7.7 Package tools

### **Classes**

- class Configuration
- · class FileOperator
- class IntFilter

## 7.7.1 Detailed Description

This package provides all the necessary tools needed by the project.

## 7.8 Package treecheckbox

## Classes

- class CheckTreeCellRenderer
- class CheckTreeManager
- class CheckTreeSelectionModel
- class TreeExample
- class TristateCheckBox

## 7.8.1 Detailed Description

This package provides all the functions that allow trees rendering and manipulation.

The particularity of these trees is that the root and leaves are selectable via Java check boxes (CheckBox).

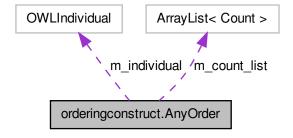
# **Chapter 8**

# **Class Documentation**

# 8.1 orderingconstruct. Any Order Class Reference

A set of state relationships that must all occur in any order.

Collaboration diagram for orderingconstruct. Any Order:



## **Public Member Functions**

• AnyOrder ()

Class constructor.

void addCountToList (Count count\_)

Add an element of type Count to a list.

ArrayList < Count > getCountList ()

Return the list that contains elements of type Count.

• OWLIndividual getIndividual ()

Return an element of AnyOrder that is an OWLIndividual.

• int getPosition ()

Return the position of an element of type AnyOrder within the structure of an intention.

• int getTotalNumber ()

Return the total number of elements within an AnyOrder element.

• void setIndividual (OWLIndividual individual\_)

Set an AnyOrder element as an OWLIndividual.

• void setPosition (int position )

Set the position of an AnyOrder element within the structure of an intention.

void setTotalNumber (int total number )

Set the total number of elements within an AnyOrder element.

### **Private Attributes**

ArrayList < Count > m\_count\_list

A List of "Count" elements.

· OWLIndividual m individual

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

• int m\_position

Position of an element in an AnyOrder list.

• int m\_total\_number

Total number of elements in an AnyOrder list.

## 8.1.1 Detailed Description

A set of state relationships that must all occur in any order.

## Author

Zeid Kootbally zeid.kootbally@nist.gov

## 8.1.2 Constructor & Destructor Documentation

8.1.2.1 orderingconstruct.AnyOrder.AnyOrder()

Class constructor.

Initialize the list AnyOrder.m count list

### 8.1.3 Member Function Documentation

8.1.3.1 void orderingconstruct.AnyOrder.addCountToList ( Count count\_ )

Add an element of type Count to a list.

#### **Parameters**

count\_ The Count element to add to the list AnyOrder.m\_count\_list

8.1.3.2 ArrayList < Count > orderingconstruct. Any Order.get CountList ( )

Return the list that contains elements of type Count.

### Returns

AnyOrder.m\_count\_list

8.1.3.3 OWLIndividual orderingconstruct.AnyOrder.getIndividual ( )

Return an element of AnyOrder that is an OWLIndividual.

## Returns

AnyOrder.m individual

8.1.3.4 int orderingconstruct.AnyOrder.getPosition ( )

Return the position of an element of type AnyOrder within the structure of an intention.

#### Returns

AnyOrder.m\_position

8.1.3.5 int orderingconstruct.AnyOrder.getTotalNumber ( )

Return the total number of elements within an AnyOrder element.

AnyOrder usually consists of multiple Count elements

## Returns

AnyOrder.m\_total\_number

8.1.3.6 void orderingconstruct.AnyOrder.setIndividual ( OWLIndividual individual\_ )

Set an AnyOrder element as an OWLIndividual.

### **Parameters**

individual_	OWLIndividual to set to AnyOrder.m_individual

8.1.3.7 void orderingconstruct.AnyOrder.setPosition (int position\_)

Set the position of an AnyOrder element within the structure of an intention.

#### **Parameters**

```
position_ Position to set to AnyOrder.m_position
```

8.1.3.8 void orderingconstruct.AnyOrder.setTotalNumber (int total\_number\_)

Set the total number of elements within an AnyOrder element.

#### **Parameters**

```
total_- Total number to set to AnyOrder.m_total_number
number_
```

## 8.1.4 Member Data Documentation

**8.1.4.1 ArrayList<Count> orderingconstruct.AnyOrder.m\_count\_list** [private]

A List of "Count" elements.

**8.1.4.2 OWLIndividual orderingconstruct.AnyOrder.m\_individual** [private]

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

**8.1.4.3** int orderingconstruct.AnyOrder.m\_position [private]

Position of an element in an AnyOrder list.

**8.1.4.4 int orderingconstruct.AnyOrder.m\_total\_number** [private]

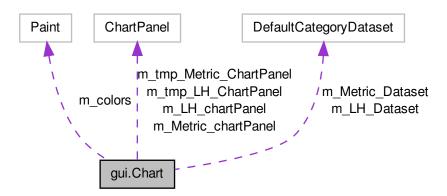
Total number of elements in an AnyOrder list.

• src/orderingconstruct/AnyOrder.java

# 8.2 gui.Chart Class Reference

Chart display for metrics and likelihoods.

Collaboration diagram for gui.Chart:



## Classes

- class CustomRenderer
- class CustomRendererLine

## **Public Member Functions**

· Chart ()

Class constructor.

 LegendItemCollection getLegendItems (CombinedDomainCategoryPlot combineddomaincategoryplot)

Returns a collection of legend items for one of the subplot of a CombinedDomainCategoryPlot.

• ChartPanel updateChart\_metrics (DefaultCategoryDataset metricsDataset)

### **Static Public Member Functions**

- static void setChartTitle (String title )
  - Set the title for the chart displaying intention likelihoods.
- static String getChartTitle ()
  - Get the title for the chart displaying intention likelihoods.
- static void setMetricsChartTitle (String title )
  - Set the title for the chart displaying intention metrics.
- static String getMetricsChartTitle ()
  - Get the title for the chart displaying intention metrics.
- static ChartPanel createChart\_metrics ()
- static void createLikelihoodDataset (double \_likelihood, Intention \_intention, int state)
- static void createMetricsDataset (Intention intention, int state)

Create a data set for metrics.

## **Public Attributes**

- ChartPanel m\_LH\_chartPanel = createChart\_likelihood()
- ChartPanel m Metric chartPanel = createChart metrics()
- ChartPanel m\_tmp\_Metric\_ChartPanel
- ChartPanel m\_tmp\_LH\_ChartPanel

## **Static Public Attributes**

- static DefaultCategoryDataset m\_LH\_Dataset = new DefaultCategoryDataset()
   Data set for likelihoods.
- static DefaultCategoryDataset m\_Metric\_Dataset = new DefaultCategoryDataset()

Data set for metrics.

## **Package Functions**

• ChartPanel updateChart\_likelihood (DefaultCategoryDataset dataset)

## **Static Package Attributes**

static Paint[] m\_colors
 Array of colors.

### **Private Member Functions**

• ChartPanel createChart\_likelihood ()

## **Static Private Attributes**

• static String m\_LH\_Chart\_Title

Title of the chart window.

• static String m\_Metric\_Chart\_Title

Title of the metrics chart.

## 8.2.1 Detailed Description

Chart display for metrics and likelihoods.

This class consists of components that allow the display and selection of metrics and likelihoods

### **Author**

```
Zeid Kootbally zeid.kootbally@nist.gov
```

### Date

September 2013

## 8.2.2 Constructor & Destructor Documentation

```
8.2.2.1 gui.Chart.Chart ( )
```

Class constructor.

- · Allow the use of the mouse wheel to zoom in and out on the charts
- · Allow the use of autoscroll on the charts

## 8.2.3 Member Function Documentation

```
8.2.3.1 ChartPanel gui.Chart.createChart_likelihood( ) [private]
```

```
8.2.3.2 static ChartPanel gui.Chart.createChart_metrics ( ) [static]
```

8.2.3.3 static void gui.Chart.createLikelihoodDataset ( double \_likelihood, Intention \_intention, int \_state ) [static]

8.2.3.4 static void gui.Chart.createMetricsDataset ( Intention \_intention, int \_state ) [static]

Create a data set for metrics.

## **Parameters**

_intention	The intention from which we will retrieve the metrics
state	The current state

**8.2.3.5** static String gui.Chart.getChartTitle() [static]

Get the title for the chart displaying intention likelihoods.

8.2.3.6 LegendItemCollection gui.Chart.getLegendItems ( CombinedDomainCategoryPlot combineddomaincategoryplot )

Returns a collection of legend items for one of the subplot of a CombinedDomainCategoryPlot.

### **Parameters**

combined-	Instance of CombinedDomainCategoryPlot
domaincate-	
goryplot	

### **Returns**

The legend items.

**8.2.3.7 static String gui.Chart.getMetricsChartTitle()** [static]

Get the title for the chart displaying intention metrics.

**8.2.3.8** static void gui.Chart.setChartTitle ( String *title\_* ) [static]

Set the title for the chart displaying intention likelihoods.

### **Parameters**

title_	Title of the Likelihood chart
--------	-------------------------------

8.2.3.9 static void gui.Chart.setMetricsChartTitle ( String title\_ ) [static]

Set the title for the chart displaying intention metrics.

### **Parameters**

title_	Title of the Metrics chart

8.2.3.10 ChartPanel gui.Chart.updateChart\_likelihood ( DefaultCategoryDataset *dataset* ) [package]

8.2.3.11 ChartPanel gui.Chart.updateChart\_metrics ( DefaultCategoryDataset metricsDataset )

### 8.2.4 Member Data Documentation

```
8.2.4.1 Paint[]gui.Chart.m_colors [static, package]
```

### Initial value:

Array of colors.

```
8.2.4.2 String gui.Chart.m_LH_Chart_Title [static, private]
```

Title of the chart window.

```
8.2.4.3 ChartPanel gui.Chart.m_LH_chartPanel = createChart_likelihood()
```

```
8.2.4.4 DefaultCategoryDataset gui.Chart.m_LH_Dataset = new DefaultCategoryDataset()
[static]
```

Data set for likelihoods.

```
8.2.4.5 String gui.Chart.m_Metric_Chart_Title [static, private]
```

Title of the metrics chart.

```
8.2.4.6 ChartPanel gui.Chart.m_Metric_chartPanel = createChart_metrics()
```

```
8.2.4.7 DefaultCategoryDataset gui.Chart.m_Metric_Dataset = new DefaultCategoryDataset() [static]
```

Data set for metrics.

```
8.2.4.8 ChartPanel gui.Chart.m_tmp_LH_ChartPanel
```

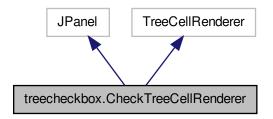
## 8.2.4.9 ChartPanel gui.Chart.m tmp Metric ChartPanel

The documentation for this class was generated from the following file:

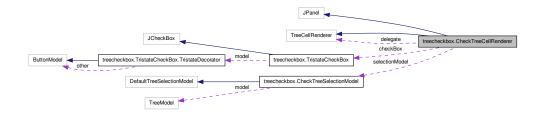
• src/gui/Chart.java

## 8.3 treecheckbox.CheckTreeCellRenderer Class Reference

Inheritance diagram for treecheckbox.CheckTreeCellRenderer:



Collaboration diagram for treecheckbox. Check Tree Cell Renderer:



## **Public Member Functions**

- CheckTreeCellRenderer (TreeCellRenderer delegate, CheckTreeSelectionModel selectionModel)
- Component getTreeCellRendererComponent (JTree tree, Object value, boolean selected, boolean expanded, boolean leaf, int row, boolean hasFocus)

## **Private Attributes**

- CheckTreeSelectionModel selectionModel
- TreeCellRenderer delegate
- TristateCheckBox checkBox = new TristateCheckBox()

### 8.3.1 Constructor & Destructor Documentation

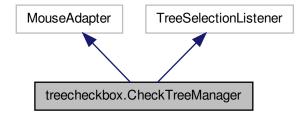
- 8.3.1.1 treecheckbox.CheckTreeCellRenderer.CheckTreeCellRenderer ( TreeCellRenderer delegate, CheckTreeSelectionModel selectionModel )
- 8.3.2 Member Function Documentation
- 8.3.2.1 Component treecheckbox.CheckTreeCellRenderer.getTreeCellRendererComponent (
  JTree tree, Object value, boolean selected, boolean expanded, boolean leaf, int row, boolean hasFocus)
- 8.3.3 Member Data Documentation
- 8.3.3.1 TristateCheckBox treecheckbox.CheckTreeCellRenderer.checkBox = new TristateCheckBox() [private]
- **8.3.3.2 TreeCellRenderer treecheckbox.CheckTreeCellRenderer.delegate** [private]
- 8.3.3.3 CheckTreeSelectionModel treecheckbox.CheckTreeCellRenderer.selectionModel [private]

The documentation for this class was generated from the following file:

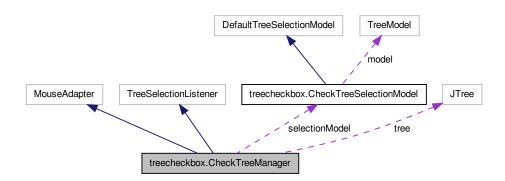
• src/treecheckbox/CheckTreeCellRenderer.java

## 8.4 treecheckbox.CheckTreeManager Class Reference

Inheritance diagram for treecheckbox. Check Tree Manager:



Collaboration diagram for treecheckbox.CheckTreeManager:



### **Public Member Functions**

- CheckTreeManager (JTree tree)
- · void addChildPaths (TreePath path, TreeModel model, List result)
- ArrayList getDescendants (TreePath paths[], TreeModel model)
- ArrayList< Object > getAllCheckedPaths (CheckTreeManager manager, JTree tree)
- void mouseClicked (MouseEvent me)
- CheckTreeSelectionModel getSelectionModel ()
- void valueChanged (TreeSelectionEvent e)

## **Package Attributes**

• int hotspot = new JCheckBox().getPreferredSize().width

## **Private Attributes**

- CheckTreeSelectionModel selectionModel
- JTree tree = new JTree()

## 8.4.1 Constructor & Destructor Documentation

8.4.1.1 treecheckbox.CheckTreeManager.CheckTreeManager ( JTree tree )

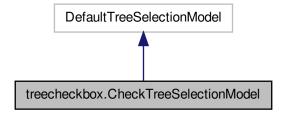
## 8.4.2 Member Function Documentation

- 8.4.2.1 void treecheckbox.CheckTreeManager.addChildPaths ( TreePath path, TreeModel model, List result )
- 8.4.2.3 ArrayList treecheckbox.CheckTreeManager.getDescendants ( TreePath paths[], TreeModel model )
- 8.4.2.4 CheckTreeSelectionModel treecheckbox.CheckTreeManager.getSelectionModel ( )
- 8.4.2.5 void treecheckbox.CheckTreeManager.mouseClicked ( MouseEvent me )
- 8.4.2.6 void treecheckbox.CheckTreeManager.valueChanged ( TreeSelectionEvent e )
- 8.4.3 Member Data Documentation
- 8.4.3.1 int treecheckbox.CheckTreeManager.hotspot = new JCheckBox().getPreferredSize().width [package]
- 8.4.3.2 CheckTreeSelectionModel treecheck-box.CheckTreeManager.selectionModel [private]
- 8.4.3.3 JTree treecheckbox.CheckTreeManager.tree = new JTree() [private]

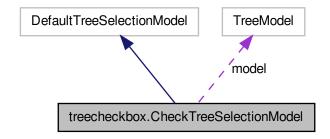
• src/treecheckbox/CheckTreeManager.java

## 8.5 treecheckbox.CheckTreeSelectionModel Class Reference

Inheritance diagram for treecheckbox.CheckTreeSelectionModel:



Collaboration diagram for treecheckbox.CheckTreeSelectionModel:



### **Public Member Functions**

- CheckTreeSelectionModel (TreeModel model)
- boolean isPartiallySelected (TreePath path)
- boolean isPathSelected (TreePath path, boolean dig)
- void setSelectionPaths (TreePath[] pPaths)
- void addSelectionPaths (TreePath[] paths)
- void removeSelectionPaths (TreePath[] paths)

#### **Private Member Functions**

- boolean isDescendant (TreePath path1, TreePath path2)
- boolean areSiblingsSelected (TreePath path)
- void toggleRemoveSelection (TreePath path)

### **Private Attributes**

- TreeModel model
- 8.5.1 Constructor & Destructor Documentation
- 8.5.1.1 treecheckbox.CheckTreeSelectionModel.CheckTreeSelectionModel ( TreeModel model )
- 8.5.2 Member Function Documentation
- 8.5.2.1 void treecheckbox.CheckTreeSelectionModel.addSelectionPaths ( TreePath[] paths )

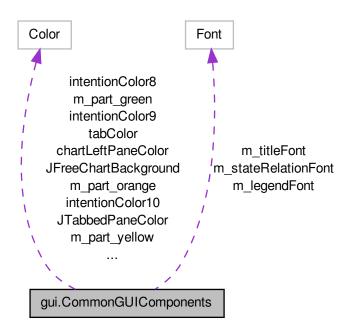
- 8.5.2.2 boolean treecheckbox.CheckTreeSelectionModel.areSiblingsSelected ( TreePath path )
  [private]
- 8.5.2.3 boolean treecheckbox.CheckTreeSelectionModel.isDescendant ( TreePath *path1*, TreePath *path2* ) [private]
- 8.5.2.4 boolean treecheckbox.CheckTreeSelectionModel.isPartiallySelected ( TreePath path )
- 8.5.2.5 boolean treecheckbox.CheckTreeSelectionModel.isPathSelected ( TreePath path, boolean dig )
- 8.5.2.6 void treecheckbox.CheckTreeSelectionModel.removeSelectionPaths ( TreePath[] paths )
- 8.5.2.7 void treecheckbox.CheckTreeSelectionModel.setSelectionPaths ( TreePath[] pPaths )
- 8.5.2.8 void treecheckbox.CheckTreeSelectionModel.toggleRemoveSelection ( TreePath path ) [private]
- 8.5.3 Member Data Documentation
- **8.5.3.1 TreeModel treecheckbox.CheckTreeSelectionModel.model** [private]

src/treecheckbox/CheckTreeSelectionModel.java

## 8.6 gui.CommonGUIComponents Class Reference

Common GUI components used across different files of the project.

Collaboration diagram for gui.CommonGUIComponents:



### **Static Public Attributes**

- static Color chartPanelColor = new Color(160, 188, 136)
- static Color menuBarColor = new Color(75, 148, 48)
- static Color tabColor = new Color(255, 255, 255)
- static Color chartLeftPaneColor = new Color(255, 255, 255)
- static Color intentionColor1 = new Color(255, 0, 200)
- static Color intentionColor2 = new Color(255, 145, 0)
- static Color intentionColor3 = new Color(118, 175, 60)
- static Color intentionColor6 = new Color(255, 255, 255)
- static Color intentionColor7 = new Color(255, 111, 0)
- static Color intentionColor8 = new Color(0, 255, 34)
- static Color intentionColor9 = new Color(0, 137, 255)
- static Color intentionColor10 = new Color(64, 73, 81)
- static Color state\_color = new Color(255, 0, 0)
- static Color JTabbedPaneColor = new Color(255, 145, 0)
- static Color JFreeChartBackground = new Color(214,224,219)
- static Color m part orange = new Color(233, 148, 0)

- static Color m part green = new Color(71, 144, 30)
- static Color m\_part\_yellow = new Color(236, 236, 43)
- static Color m\_state = new Color(129, 129, 120)
- static Font m\_titleFont = new Font("Times",Font.PLAIN, 18)
- static Font m\_legendFont = new Font("Times",Font.PLAIN, 13)
- static Font m stateRelationFont = new Font("Times",Font.PLAIN, 14)

#### **Static Private Attributes**

- static Color intentionColor4 = new Color(50, 75, 156)
- static Color intentionColor5 = new Color(242, 9, 9)

## 8.6.1 Detailed Description

Common GUI components used across different files of the project.

This class defines colors and fonts that are used in multiple source files.

#### **Author**

```
Zeid Kootbally zeid.kootbally@nist.gov
```

## Date

September 2013

### 8.6.2 Member Data Documentation

- 8.6.2.1 Color gui.CommonGUIComponents.chartLeftPaneColor = new Color(255, 255, 255) [static]
- 8.6.2.2 Color gui.CommonGUIComponents.chartPanelColor = new Color(160, 188, 136) [static]
- 8.6.2.3 Color gui.CommonGUIComponents.intentionColor1 = new Color(255, 0, 200) [static]
- 8.6.2.4 Color gui.CommonGUIComponents.intentionColor10 = new Color(64, 73, 81)
  [static]
- 8.6.2.5 Color gui.CommonGUIComponents.intentionColor2 = new Color(255, 145, 0) [static]
- 8.6.2.6 Color gui.CommonGUIComponents.intentionColor3 = new Color(118, 175, 60) [static]
- 8.6.2.7 Color gui.CommonGUIComponents.intentionColor4 = new Color(50, 75, 156)
  [static, private]

8.6.2.8	Color gui.CommonGUIComponents.intentionColor5 = new Color(242, 9, 9				
	[static,	private]			

- 8.6.2.9 Color gui.CommonGUIComponents.intentionColor6 = new Color(255, 255, 255) [static]
- 8.6.2.10 Color gui.CommonGUIComponents.intentionColor7 = new Color(255, 111, 0) [static]
- 8.6.2.11 Color gui.CommonGUIComponents.intentionColor8 = new Color(0, 255, 34) [static]
- 8.6.2.12 Color gui.CommonGUIComponents.intentionColor9 = new Color(0, 137, 255) [static]
- 8.6.2.13 Color gui.CommonGUIComponents.JFreeChartBackground = new Color(214,224,219) [static]
- 8.6.2.14 Color gui.CommonGUIComponents.JTabbedPaneColor = new Color(255, 145, 0) [static]
- 8.6.2.15 Font gui.CommonGUIComponents.m\_legendFont = new Font("Times",Font.PLAIN, 13) [static]
- 8.6.2.16 Color gui.CommonGUIComponents.m\_part\_green = new Color(71, 144, 30) [static]
- 8.6.2.17 Color gui.CommonGUIComponents.m\_part\_orange = new Color(233, 148, 0) [static]
- **8.6.2.18** Color gui.CommonGUIComponents.m\_part\_yellow = new Color(236, 236, 43) [static]
- 8.6.2.19 Color gui.CommonGUIComponents.m\_state = new Color(129, 129, 120) [static]
- 8.6.2.20 Font gui.CommonGUIComponents.m\_stateRelationFont = new Font("Times",Font.PLAIN, 14) [static]
- 8.6.2.21 Font gui.CommonGUIComponents.m\_titleFont = new Font("Times",Font.PLAIN, 18) [static]
- 8.6.2.22 Color gui.CommonGUIComponents.menuBarColor = new Color(75, 148, 48) [static]
- 8.6.2.23 Color gui.CommonGUIComponents.state\_color = new Color(255, 0, 0) [static]

```
8.6.2.24 Color gui.CommonGUIComponents.tabColor = new Color(255, 255, 255) [static]
```

• src/gui/CommonGUIComponents.java

# 8.7 tools.Configuration Class Reference

## **Static Public Member Functions**

- static boolean isWindows ()
- static boolean isMac ()
- static boolean isUnix ()

#### **Static Public Attributes**

• static String m OS = System.getProperty("os.name").toLowerCase()

## 8.7.1 Detailed Description

## Author

zeid

## 8.7.2 Member Function Documentation

```
\textbf{8.7.2.1} \quad \textbf{static boolean tools.Configuration.isMac()} \quad [\, \texttt{static} \, ]
```

**8.7.2.2** static boolean tools.Configuration.isUnix ( ) [static]

**8.7.2.3** static boolean tools.Configuration.isWindows() [static]

### 8.7.3 Member Data Documentation

8.7.3.1 String tools.Configuration.m\_OS = System.getProperty("os.name").toLowerCase() [static]

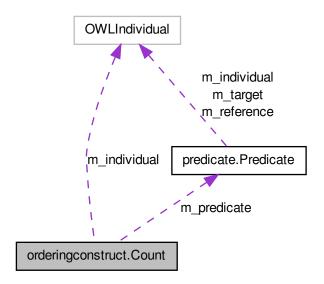
The documentation for this class was generated from the following file:

• src/tools/Configuration.java

# 8.8 orderingconstruct.Count Class Reference

A state relationship that must be present multiple times.

Collaboration diagram for orderingconstruct.Count:



## **Public Member Functions**

• Count ()

Class constructor.

Predicate getPredicate ()

Return the predicate for the Count element.

• OWLIndividual getIndividual ()

Return the Count element of type OWLIndividual.

• Integer getOccurence ()

Return the occurrence associated to a Count element.

void setPredicate (Predicate predicate\_)

Set a predicate to a Count element.

• void setIndividual (OWLIndividual individual\_)

Set a Count element as an OWLIndividual.

• void setOccurrence (Integer occurrence\_)

Set an occurrence to a Count element.

## **Private Attributes**

• Predicate m\_predicate

Predicate element that constitutes the Count element.

• Integer m\_occurrence

Occurence associated to a Count element.

• OWLIndividual m\_individual

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

## 8.8.1 Detailed Description

A state relationship that must be present multiple times.

This often involves multiple instances of a specific object that holds a predefined spatial relationship with one or more instances of another object.

### Author

```
Zeid Kootbally zeid.kootbally@nist.gov
```

### 8.8.2 Constructor & Destructor Documentation

8.8.2.1 orderingconstruct.Count.Count()

Class constructor.

## 8.8.3 Member Function Documentation

8.8.3.1 OWLIndividual orderingconstruct.Count.getIndividual ( )

Return the Count element of type OWLIndividual.

## Returns

Count.m\_individual

8.8.3.2 Integer orderingconstruct.Count.getOccurence ( )

Return the occurrence associated to a Count element.

#### Returns

Count.m\_occurrence

8.8.3.3 Predicate orderingconstruct.Count.getPredicate ( )

Return the predicate for the Count element.

In the ontology, a Count OWL individual has a predicate.

This is defined by the OWL object property *hasOrderingConstruct\_Predicate* where the domain is Count and the range is Predicate.

#### Returns

Count.m\_predicate

8.8.3.4 void orderingconstruct.Count.setIndividual ( OWLIndividual individual\_ )

Set a Count element as an OWLIndividual.

### **Parameters**

individual_	OWLIndividual to set to Count.m_individual
-------------	--

8.8.3.5 void orderingconstruct.Count.setOccurrence ( Integer occurrence\_ )

Set an occurrence to a Count element.

#### **Parameters**

	Occurrence to set to a Count element
occurrence	

8.8.3.6 void orderingconstruct. Count. set Predicate (  $Predicate_{-}$ )

Set a predicate to a Count element.

## **Parameters**

	I musediante Dundiante alemanette antte Countre musediante	
nrenicale	I predicale Predicale element to set to Colling in predicale	
producato	production reducate cicinent to set to obtain producte	
predicate	predicate.Predicate element to set to Count.m_predicate	

## 8.8.4 Member Data Documentation

**8.8.4.1 OWLIndividual orderingconstruct.Count.m\_individual** [private]

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

### **8.8.4.2 Integer orderingconstruct.Count.m\_occurrence** [private]

Occurence associated to a Count element.

In the ontology, the occurrence specifies the number of parts of a certain type that constitute a kit.

For instance, for the kit  $kit_{a2b3c3d1e1}$ , the occurrence of parts of type "a" is 2.

This is represented in the ontology with the OWL data property <code>hasCount\_Occurrence</code>, where the domain is <code>Count</code> and the range is integer.

## **8.8.4.3 Predicate orderingconstruct.Count.m\_predicate** [private]

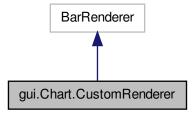
Predicate element that constitutes the Count element.

The documentation for this class was generated from the following file:

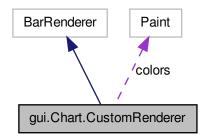
• src/orderingconstruct/Count.java

## 8.9 gui.Chart.CustomRenderer Class Reference

Inheritance diagram for gui.Chart.CustomRenderer:



Collaboration diagram for gui.Chart.CustomRenderer:



## **Public Member Functions**

- CustomRenderer ()
  - Read an array of colors and select each color in order they are in the array.
- Paint getItemPaint (final int row, final int column)

## **Private Attributes**

• Paint[] colors

## **Static Private Attributes**

• static final long serialVersionUID = 1L

### 8.9.1 Constructor & Destructor Documentation

8.9.1.1 gui.Chart.CustomRenderer.CustomRenderer ( )

Read an array of colors and select each color in order they are in the array.

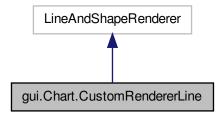
- 8.9.2 Member Function Documentation
- 8.9.2.1 Paint gui.Chart.CustomRenderer.getItemPaint (final int row, final int column)
- 8.9.3 Member Data Documentation

- **8.9.3.1 Paint[]gui.Chart.CustomRenderer.colors** [private]
- 8.9.3.2 final long gui.Chart.CustomRenderer.serialVersionUID = 1L [static, private]

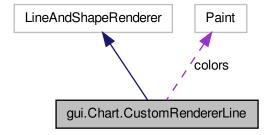
• src/gui/Chart.java

# 8.10 gui.Chart.CustomRendererLine Class Reference

Inheritance diagram for gui.Chart.CustomRendererLine:



Collaboration diagram for gui.Chart.CustomRendererLine:



## **Public Member Functions**

- CustomRendererLine ()
- Paint getItemPaint (final int row, final int column)

### **Private Attributes**

• Paint[] colors

## **Static Private Attributes**

• static final long serialVersionUID = 1L

```
8.10.1 Constructor & Destructor Documentation
```

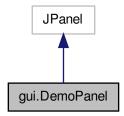
- 8.10.1.1 gui.Chart.CustomRendererLine.CustomRendererLine ( )
- 8.10.2 Member Function Documentation
- 8.10.2.1 Paint gui.Chart.CustomRendererLine.getItemPaint (final int row, final int column)
- 8.10.3 Member Data Documentation
- **8.10.3.1 Paint[]gui.Chart.CustomRendererLine.colors** [private]
- 8.10.3.2 final long gui.Chart.CustomRendererLine.serialVersionUID = 1L [static, private]

The documentation for this class was generated from the following file:

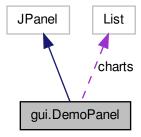
• src/gui/Chart.java

# 8.11 gui.DemoPanel Class Reference

Inheritance diagram for gui.DemoPanel:



Collaboration diagram for gui.DemoPanel:



## **Public Member Functions**

- DemoPanel (java.awt.LayoutManager layoutmanager)
- void addChart (JFreeChart jfreechart)
- JFreeChart[] getCharts ()

## **Package Attributes**

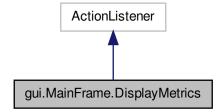
• List charts

- 8.11.1 Constructor & Destructor Documentation
- 8.11.1.1 gui.DemoPanel.DemoPanel ( java.awt.LayoutManager layoutmanager )
- 8.11.2 Member Function Documentation
- 8.11.2.1 void gui.DemoPanel.addChart ( JFreeChart jfreechart )
- 8.11.2.2 JFreeChart [] gui.DemoPanel.getCharts ( )
- 8.11.3 Member Data Documentation
- **8.11.3.1 List gui.DemoPanel.charts** [package]

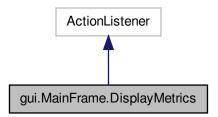
• src/gui/DemoPanel.java

# 8.12 gui.MainFrame.DisplayMetrics Class Reference

Inheritance diagram for gui.MainFrame.DisplayMetrics:



Collaboration diagram for gui.MainFrame.DisplayMetrics:



## **Public Member Functions**

• void actionPerformed (ActionEvent e)

## 8.12.1 Detailed Description

Listener for the metrics selection in the JTree of checkboxes

## 8.12.2 Member Function Documentation

8.12.2.1 void gui.MainFrame.DisplayMetrics.actionPerformed ( ActionEvent e )

The documentation for this class was generated from the following file:

• src/gui/MainFrame.java

## 8.13 DocumentFilter Class Reference

Force a GUI component to contain a certain type of data (text, Integer, Double, etc)

## 8.13.1 Detailed Description

Force a GUI component to contain a certain type of data (text, Integer, Double, etc)

The user will not be able to enter any type of data other than the one specified. For instance, if the GUI component can contain only Integer and the user wants to type 3.14, the "." will not be enabled.

## **Author**

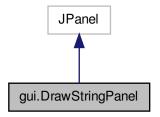
Zeid Kootbally zeid.kootbally@nist.gov

The documentation for this class was generated from the following file:

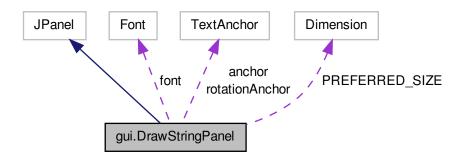
• src/tools/IntFilter.java

# 8.14 gui.DrawStringPanel Class Reference

Inheritance diagram for gui.DrawStringPanel:



Collaboration diagram for gui.DrawStringPanel:



### **Public Member Functions**

- DrawStringPanel (String s, boolean flag)
- Dimension getPreferredSize ()
- void setAnchor (TextAnchor textanchor)
- void setRotationAnchor (TextAnchor textanchor)
- void setAngle (double d)
- Font getFont ()
- void setFont (Font font1)
- void paintComponent (Graphics g)

## **Private Attributes**

- · boolean rotate
- String text
- TextAnchor anchor
- TextAnchor rotationAnchor
- Font font
- · double angle

#### **Static Private Attributes**

• static final Dimension PREFERRED\_SIZE = new Dimension(500, 300)

## 8.14.1 Constructor & Destructor Documentation

- 8.14.1.1 gui.DrawStringPanel.DrawStringPanel (String s, boolean flag)
- 8.14.2 Member Function Documentation
- 8.14.2.1 Font gui.DrawStringPanel.getFont ( )
- 8.14.2.2 Dimension gui.DrawStringPanel.getPreferredSize ( )
- 8.14.2.3 void gui.DrawStringPanel.paintComponent ( Graphics g )
- 8.14.2.4 void gui.DrawStringPanel.setAnchor ( TextAnchor textanchor )
- 8.14.2.5 void gui.DrawStringPanel.setAngle ( double d )
- 8.14.2.6 void gui.DrawStringPanel.setFont (Font font1)
- 8.14.2.7 void gui.DrawStringPanel.setRotationAnchor ( TextAnchor textanchor )

## 8.14.3 Member Data Documentation

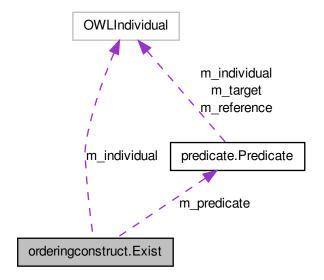
- **8.14.3.1 TextAnchor gui.DrawStringPanel.anchor** [private]
- **8.14.3.2 double gui.DrawStringPanel.angle** [private]
- **8.14.3.3 Font gui.DrawStringPanel.font** [private]
- **8.14.3.5** boolean gui.DrawStringPanel.rotate [private]
- **8.14.3.6 TextAnchor gui.DrawStringPanel.rotationAnchor** [private]
- **8.14.3.7 String gui.DrawStringPanel.text** [private]

• src/gui/DrawStringPanel.java

## 8.15 orderingconstruct. Exist Class Reference

A state relationship that must exist.

Collaboration diagram for orderingconstruct. Exist:



#### **Public Member Functions**

- Exist ()
- int getTotalNumber ()
- void setTotalNumber (int total\_number\_)

Set the total number Exist elements to an intention.

• OWLIndividual getIndividual ()

Return the Exist element that is an OWLIndividual.

· void setIndividual (OWLIndividual individual\_)

Set an Exist element as an OWLIndividual.

int getOccurrence ()

Return the occurrence that an Exist element appears in an intention.

void setOccurrence (int occurrence\_)

Set the occurrence an Exist element appears in an intention.

int getPosition ()

Return the position of an Exist element in the definition of an intention.

void setPosition (int position )

Set the position of an Exist element within an intention.

• Predicate getPredicate ()

Return the predicate for an Exist element.

void setPredicate (Predicate predicate\_)

Set a predicate for an Exist element.

#### **Private Attributes**

• int m\_occurrence

Occurrence of an Exist element in an intention.

· OWLIndividual m individual

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

• int m\_position

Position of an Exist element within an OrderedList element.

• int m total number

Total number of Exist element within an intention.

· Predicate m predicate

Predicate element for an Exist element.

#### 8.15.1 Detailed Description

A state relationship that must exist.

#### **Author**

Zeid Kootbally zeid.kootbally@nist.gov

```
8.15.2 Constructor & Destructor Documentation
8.15.2.1 orderingconstruct.Exist.Exist ( )
Class constructor
         Member Function Documentation
8.15.3
8.15.3.1 OWLIndividual orderingconstruct. Exist.getIndividual ( )
Return the Exist element that is an OWLIndividual.
Returns
    Exist.m_individual
8.15.3.2 int orderingconstruct.Exist.getOccurrence ( )
Return the occurrence that an Exist element appears in an intention.
Returns
    Exist.m occurrence
8.15.3.3 int orderingconstruct.Exist.getPosition ( )
Return the position of an Exist element in the definition of an intention.
Returns
    Exist.m_position
8.15.3.4 Predicate orderingconstruct.Exist.getPredicate ( )
Return the predicate for an Exist element.
Returns
    Exist.m_predicate
8.15.3.5 int orderingconstruct.Exist.getTotalNumber ( )
8.15.3.6 void orderingconstruct.Exist.setIndividual ( OWLIndividual individual_ )
Set an Exist element as an OWLIndividual.
```

#### **Parameters**

individual OWLIndividual to set to Exist.m individual
---

8.15.3.7 void orderingconstruct.Exist.setOccurrence (int occurrence\_)

Set the occurrence an Exist element appears in an intention.

#### **Parameters**

	Occurrence to set to Exist.m_occurrence
occurrence	

8.15.3.8 void orderingconstruct.Exist.setPosition (int position\_)

Set the position of an Exist element within an intention.

#### **Parameters**

position_	Position to set to Exist.m_position_
-----------	--------------------------------------

8.15.3.9 void orderingconstruct.Exist.setPredicate ( Predicate predicate\_ )

Set a predicate for an Exist element.

## **Parameters**

predicate_	Predicate to set to Exist.m_predicate

8.15.3.10 void orderingconstruct.Exist.setTotalNumber ( int total\_number\_ )

Set the total number Exist elements to an intention.

## **Parameters**

total	Number of Exist elements to set to Exist.m_total_number
number_	

## 8.15.4 Member Data Documentation

**8.15.4.1 OWLIndividual orderingconstruct.Exist.m\_individual** [private]

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

**8.15.4.2** int ordering construct. Exist.m\_occurrence [private]

Occurrence of an Exist element in an intention.

**8.15.4.3** int ordering construct. Exist.m\_position [private]

Position of an Exist element within an OrderedList element.

**8.15.4.4 Predicate orderingconstruct.Exist.m\_predicate** [private]

Predicate element for an Exist element.

**8.15.4.5** int ordering construct. Exist.m total number [private]

Total number of Exist element within an intention.

The documentation for this class was generated from the following file:

• src/orderingconstruct/Exist.java

# 8.16 tools.FileOperator Class Reference

#### **Public Member Functions**

- FileOperator ()
- String[] openFile (String path) throws IOException
- int readLines (String path) throws IOException
- ArrayList< ArrayList< String > > translatePlanToStateRelation (String[] plan)

## **Static Public Member Functions**

static void saveAllKitsData (String file\_path\_, FileWriter writer, String kit\_, String plan\_) throws IOException

## 8.16.1 Detailed Description

#### Author

zeid

#### 8.16.2 Constructor & Destructor Documentation

- 8.16.2.1 tools.FileOperator.FileOperator()
- 8.16.3 Member Function Documentation
- 8.16.3.1 String [] tools.FileOperator.openFile ( String path ) throws IOException
- 8.16.3.2 int tools.FileOperator.readLines ( String path ) throws IOException
- 8.16.3.3 static void tools.FileOperator.saveAllKitsData ( String *file\_path\_*, FileWriter *writer*, String *kit\_*, String *plan\_* ) throws IOException [static]
- 8.16.3.4 ArrayList<ArrayList<String>>> tools.FileOperator.translatePlanToStateRelation ( String[] plan )

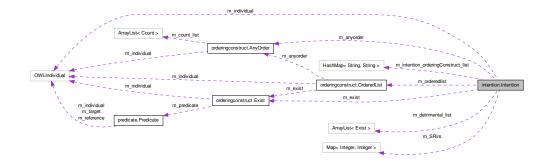
The documentation for this class was generated from the following file:

• src/tools/FileOperator.java

## 8.17 intention.Intention Class Reference

Representation of intentions from their definition in the ontology.

Collaboration diagram for intention. Intention:



## **Public Member Functions**

- Intention ()
  - Class constructor.
- void builDetrimentalList (Exist \_exist)

Add an ordering construct of type Exist to the list of detrimental state relations.

ArrayList < Exist > getDetrimentalList ()

Return the list of detrimental state relations for an intention.

• OWLIndividual getIndividual ()

Return an intention of type OWLIndividual.

• String getIntentionName ()

Return the name of the intention.

• int getNumberStateRelation ()

Return the number of state relations that constitute an intention.

OrderedList getOrderedList ()

Return the ordering construct OrderedList for an intention.

double getM\_am1 ()

Return the value of  $AM_1$ .

• double getM\_am2 ()

Return the value of  $AM_2$ .

double getM\_am3 ()

Return the value of  $AM_3$ .

double getM\_am4 ()

Return the value of  $AM_4$ .

double getM\_am5 ()

Return the value of  $AM_5$ .

double getM\_mm1 ()

Return the value of  $MM_1$ .

• double getM\_percentComplete\_i\_s ()

Return the percentage of completion.

double getM\_percentProductive\_i\_s ()

Return the percentage of productive states.

• int getM\_SR\_i\_s ()

Return the number of matched state relations (SR) in an intention (i) as of the current state (s)

• int getM SR Total ()

Return the number of state relations (SR) (whether matched or not) in an intention (i)

Map< Integer, Integer > getM\_map\_SRirs ()

Return the HashMap that contains  $SR_{i,r,s}$ .

• int getM\_Si ()

Return the number of states (S) that have occurred since (and including) the first matched state relation in an intention (i)

• int getM\_SR\_i\_r\_s ()

Return the value of  $SR_{i,r,s}$  for the current intention.

int getM\_found\_detrimental\_SR ()

Return the number of detrimental state relations found for an intention.

• int getM\_intention\_number ()

Return the ID of an intention.

double getM\_likelihood\_observation ()

Return the likelihood of observation under a kit.

double getM probability kit observation ()

Return the probability of a kit given observations.

```
    void setExist (Exist exist_)

      Set the instance of the Java Class Exist to an intention.
• void setIntentionName (String intention name )
      Set the name of the intention.

    void setDetrimentalList (ArrayList < Exist > detrimental_list_)

      Set the list of detrimental state relations.

    void setIndividual (OWLIndividual individual )

      Set the intention as an OWL Individual.

    void setNumberStateRelation (int number_state_relation_)

      Set the number of state relations to an intention.

    void setOrderedList (OrderedList orderedlist )

      Set the instance of Ordered List to the intention.

    void setM_found_detrimental_SR (int found_detrimental_SR_)

      Set the number of detrimental state relations.

    void setM_am1 (double am1_)

      Set the value for AM_1.

    void setM_am2 (double am2_)

      Set the value for AM_2.

    void setM am3 (double am3 )

      Set the value for AM_3.
• void setM_am4 (double am4_)
      Set the value for AM_4.

    void setM_am5 (double am5_)

      Set the value for AM_5.
• void setM_mm1 (double mm1_)
      Set the value for MM_1.

    void setM percentComplete i s (double percentComplete i s )

      Set the percentage of completion.

    void setM_percentProductive_i_s (double percentProductive_i_s_)

      Set the percentage of productive states.

    void setM_SR_i_s (int SR_i_s_)

      Set the number of matched state relations (SR) in an intention (i) as of the current
      state (s)

    void setM_SR_Total (int SR_Total_)

      Set the number of state relations (SR) (whether matched or not) in an intention (i)

    void setM_Si (int Si_)

      Set the number of states (S) that have occurred since (and including) the first matched
      state relation in an intention (i)

    void setM map SRirs (Map< Integer, Integer > SRirs )

      Set a HashMap to m_SRirs.
void setM_SR_i_r_s (int SR_i_r_s_)
      Set the value of SR_{i,r,s} for the current intention.

    void setM intention number (int intention number )
```

Set an ID to an intention.

void setM\_likelihood\_observation (double likelihood\_observation\_)

Set the likelihood of observation under a kit.

• void setM\_probability\_kit\_observation (double probability\_kit\_observation\_)

Set the probability of a kit given observations.

#### **Static Public Member Functions**

static String getM\_built\_kit ()

Return the kit chosen by the user in gui. OptionFrame.

• static String getM\_selected\_plan ()

Get the plan chosen by the user in gui. OptionFrame.

• static void setM\_built\_kit (String built\_kit\_)

Set the kit the user chose to build in gui. OptionFrame.

• static void setM\_selected\_plan (String selected\_plan\_)

Set the value of m\_selected\_plan from the plan selected by the user.

#### **Public Attributes**

• HashMap< String, String > m\_intention\_orderingConstruct\_list

## **Private Attributes**

ArrayList< Exist > m detrimental list

List that contains detrimental states.

• Exist m\_exist

Instance of the ordering construct Exist.

· String m intention name

Name of the intention.

• AnyOrder m\_anyorder

Instance of the ordering construct AnyOrder.

OrderedList m\_orderedlist

Instance of the ordering construct OrderedList.

• OWLIndividual m\_individual

OWLIndividual (instance of the class Intention)

• int m\_number\_state\_relation

Number of state relations that consist an intention.

• int m\_SR\_Total

Number of state relations ( SR) (whether matched or not) in an intention ( i)

int m\_Si

Number of states (S) that have occurred since (and including) the first matched state relation in an intention (i)

· int m found detrimental SR

Number of detrimental state relations ( detrimental SR) that have occurred in an intention (i) as of the current state (s).

• double m\_am1

 $AM_1$ :Number of observed state relations that are true in an intention (compared to other intentions).

• double m am2

 $AM_2$ :Percentage of an intention that is complete.

• double m am3

 $AM_3$ :Number of productive states that have occurred since the first productive state relation in an intention.

· double m am4

 $AM_4$ :Number of productive states that have occurred (recently) in the past r states.

• double m am5

 $AM_5$ :Probability of an intention (i) being recognized based on an observation (j).

· double m mm1

 $MM_1$ : The number of detrimental states.

• double m\_percentComplete\_i\_s

Percent of productive states for intention i as of state s.

• double m\_percentProductive\_i\_s

The number of matched state relations (SR) in an intention (i) as of the current state (s)

• int m\_SR\_i\_s

Number of matched state relations (SR) in the past r states in an intention (i) as of the current state (s).

In other words, in the most recent ( r) states, how many true state relations for an intention exist?

- int m SR i r s
- int m intention number

An ID given to an intention, for instance,  $a_4b_4c_2$  is associated to the ID #2. IDs are given to intentions in ontology.Ontology.sortIntentionList()

· double m likelihood observation

Likelihood for computing  $AM_5$ .

• double m\_probability\_kit\_observation

Probability for computing  $AM_5$ .

• Map< Integer, Integer > m\_SRirs = new HashMap<Integer, Integer>()

A HashMap where the key is the state and the value is the number of state relations found in the current state.

#### **Static Private Attributes**

• static String m\_built\_kit

The kit (intention) that the user chose to build.

• static String m\_selected\_plan

The plan the user chose for a given kit (intention)

### 8.17.1 Detailed Description

Representation of intentions from their definition in the ontology.

This class consists of functions to represent intentions from their definition in the ontology. The ontology is read using OWL API tools and the description of each intention is stored in a list.

#### **Author**

zeidk

#### Date

2013/01/01

Contact: zeid.kootbally@nist.gov

#### 8.17.2 Constructor & Destructor Documentation

```
8.17.2.1 intention.Intention.Intention ( )
```

Class constructor.

Instantiate the list of ordering constructs for an intention

Instantiate a list of forbidden ordering constructs (list of detrimental states)

## 8.17.3 Member Function Documentation

8.17.3.1 void intention.Intention.builDetrimentalList ( Exist \_exist )

Add an ordering construct of type Exist to the list of detrimental state relations.

#### **Parameters**

```
_exist | An ordering construct of type Exist
```

```
8.17.3.2 ArrayList < Exist> intention.Intention.getDetrimentalList ( )
```

Return the list of detrimental state relations for an intention.

#### Returns

Intention.m\_detrimental\_list

8.17.3.3 OWLIndividual intention.Intention.getIndividual ( )

Return an intention of type OWLIndividual.

```
Returns
    Intention.m_individual
8.17.3.4 String intention.Intention.getIntentionName ( )
Return the name of the intention.
Returns
    Intention.m_intention_name
8.17.3.5 double intention.Intention.getM_am1 ( )
Return the value of AM_1.
Returns
    Intention.m_am1
8.17.3.6 double intention.Intention.getM_am2 ( )
Return the value of AM_2.
Returns
    Intention.m_am2
8.17.3.7 double intention.Intention.getM_am3 ( )
Return the value of AM_3.
Returns
    Intention.m_am3
8.17.3.8 double intention.Intention.getM_am4 ( )
Return the value of AM_4.
```

#### Returns

Intention.m\_am4

```
8.17.3.9 double intention.Intention.getM_am5 ( )
Return the value of AM_5.
Returns
    Intention.m am5
8.17.3.10 static String intention.Intention.getM_built_kit() [static]
Return the kit chosen by the user in gui.OptionFrame.
Returns
    Intention.m_built_kit
8.17.3.11 int intention.Intention.getM_found_detrimental_SR( )
Return the number of detrimental state relations found for an intention.
Returns
    Intention.m found detrimental SR
8.17.3.12 int intention.Intention.getM_intention_number ( )
Return the ID of an intention.
Returns
    Intention.m_intention_number
8.17.3.13 double intention.Intention.getM_likelihood_observation ( )
Return the likelihood of observation under a kit.
Returns
    Intention.m_likelihood_observation
8.17.3.14 Map<Integer, Integer> intention.Intention.getM_map_SRirs ( )
Return the HashMap that contains SR_{i,r,s}.
Returns
    Intention.m SRirs
```

```
8.17.3.15 double intention.Intention.getM_mm1 ( )
Return the value of MM_1.
Returns
    Intention.m_mm1
8.17.3.16 double intention.Intention.getM_percentComplete_i_s ( )
Return the percentage of completion.
Returns
    Intention.m_percentComplete_i_s
8.17.3.17 double intention.Intention.getM_percentProductive_i_s ( )
Return the percentage of productive states.
Returns
    Intention.m_percentProductive_i_s
8.17.3.18 double intention.Intention.getM_probability_kit_observation ( )
Return the probability of a kit given observations.
Returns
    Intention.m_probability_kit_observation
8.17.3.19 static String intention.Intention.getM_selected_plan( ) [static]
Get the plan chosen by the user in gui.OptionFrame.
Returns
    Intention.m_selected_plan
8.17.3.20 int intention.Intention.getM_Si ( )
Return the number of states (S) that have occurred since (and including) the first
matched state relation in an intention (i)
Returns
    Intention.m_Si
```

```
8.17.3.21 int intention.Intention.getM_SR_i_r_s ( )
```

Return the value of  $SR_{i,r,s}$  for the current intention.

#### **Returns**

```
Intention.m_SR_i_r_s
```

```
8.17.3.22 int intention.Intention.getM_SR_i_s ( )
```

Return the number of matched state relations (SR) in an intention (i) as of the current state (s)

#### Returns

```
Intention.m_SR_i_s
```

```
8.17.3.23 int intention.Intention.getM_SR_Total ( )
```

Return the number of state relations (SR) (whether matched or not) in an intention (i)

#### Returns

```
Intention.m_SR_Total
```

```
8.17.3.24 int intention.Intention.getNumberStateRelation ( )
```

Return the number of state relations that constitute an intention.

## Returns

```
Intention.m_number_state_relation
```

```
8.17.3.25 OrderedList intention.Intention.getOrderedList ( )
```

Return the ordering construct OrderedList for an intention.

## Returns

```
Intention.m_orderedlist
```

8.17.3.26 void intention.Intention.setDetrimentalList ( ArrayList< Exist > detrimental\_list\_ )

Set the list of detrimental state relations.

#### **Parameters**

	Value to set to Intention.m_detrimental_list
detrimental	
list_	

8.17.3.27 void intention.Intention.setExist ( Exist exist\_ )

Set the instance of the Java Class Exist to an intention.

#### **Parameters**

exist\_ Value to set to Intention.m\_exist

8.17.3.28 void intention.Intention.setIndividual ( OWLIndividual individual\_ )

Set the intention as an OWL Individual.

#### **Parameters**

individual\_ Value to set to Intention.m\_individual

8.17.3.29 void intention.Intention.setIntentionName ( String intention\_name\_ )

Set the name of the intention.

## **Parameters**

```
intention_- Value to set to Intention.m_intention_name
name_
```

8.17.3.30 void intention.Intention.setM\_am1 ( double am1\_ )

Set the value for  $AM_1$ .

## **Parameters**

am1\_ Value to set to Intention.m\_am1

8.17.3.31 void intention.Intention.setM\_am2 ( double am2\_ )

Set the value for  $AM_2$ .

## **Parameters**

am2\_ Value to set to Intention.m\_am2

8.17.3.32 void intention.Intention.setM\_am3 ( double am3\_ )

Set the value for  $AM_3$ .

## **Parameters**

```
am3_ Value to set to AM_3
```

8.17.3.33 void intention.Intention.setM\_am4 ( double am4\_ )

Set the value for  $AM_4$ .

#### **Parameters**

```
am4_ Value to set to AM<sub>4</sub>
```

8.17.3.34 void intention.Intention.setM\_am5 ( double am5\_ )

Set the value for  $AM_5$ .

#### **Parameters**

```
am5_ Value to set to AM_5
```

8.17.3.35 static void intention.Intention.setM\_built\_kit( String built\_kit\_) [static]

Set the kit the user chose to build in gui.OptionFrame.

#### **Parameters**

built_kit_	Value to set to Intention.m_built_kit

8.17.3.36 void intention.Intention.setM\_found\_detrimental\_SR ( int found\_detrimental\_SR\_ )

Set the number of detrimental state relations.

#### **Parameters**

found	Value to set to Intention.m_found_detrimental_SR
detrimental	
SR_	

8.17.3.37 void intention.Intention.setM\_intention\_number( int intention\_number\_ )

Set an ID to an intention.

#### **Parameters**

```
intention_- Value to set to Intention.m_intention_number
number_
```

8.17.3.38 void intention.Intention.setM\_likelihood\_observation ( double *likelihood\_observation\_* )

Set the likelihood of observation under a kit.

#### **Parameters**

```
likelihood_- Value set to Intention.m_likelihood_observation observation_-
```

8.17.3.39 void intention.Intention.setM\_map\_SRirs ( Map < Integer, Integer >  $SRirs_-$  )

Set a HashMap to m\_SRirs.

## **Parameters**

```
SRirs_ Value to set to Intention.m_SRirs
```

8.17.3.40 void intention.Intention.setM\_mm1 ( double mm1\_ )

Set the value for  $MM_1$ .

#### **Parameters**

```
mm1_{-} Value to set to MM_{1}
```

8.17.3.41 void intention.Intention.setM\_percentComplete\_i\_s ( double percentComplete\_i\_s\_ )

Set the percentage of completion.

#### **Parameters**

	Value to set to Intention.m_percentComplete_i_s
percentComp	
i_s_	

8.17.3.42 void intention.Intention.setM\_percentProductive\_i\_s ( double percentProductive\_i\_s\_ )

Set the percentage of productive states.

#### **Parameters**

```
Value to set to Intention.m_percentProductive_i_s

percentProductive_i_s
```

Set the probability of a kit given observations.

#### **Parameters**

8.17.3.44 static void intention.Intention.setM\_selected\_plan ( String  $selected\_plan\_$  ) [static]

Set the value of m\_selected\_plan from the plan selected by the user.

## **Parameters**

```
selected_- Value to set to Intention.m_selected_plan plan_
```

8.17.3.45 void intention.Intention.setM\_Si ( int Si\_ )

Set the number of states (S) that have occurred since (and including) the first matched state relation in an intention (i)

#### **Parameters**

```
Si_ The value to set to Intention.m_Si
```

8.17.3.46 void intention.Intention.setM\_SR\_i\_r\_s ( int SR\_i\_r\_s\_ )

Set the value of  $SR_{i,r,s}$  for the current intention.

#### **Parameters**

```
SR_i_r_s_ Value to set to Intention.m_SR_i_r_s
```

8.17.3.47 void intention.Intention.setM\_SR\_i\_s ( int SR\_i\_s\_ )

Set the number of matched state relations (SR) in an intention (i) as of the current state (s)

#### **Parameters**

```
SR_i_s_ The value for Intention.m_SR_i_s
```

8.17.3.48 void intention.Intention.setM\_SR\_Total (int SR\_Total\_)

Set the number of state relations (SR) (whether matched or not) in an intention (i)

#### **Parameters**

```
SR_Total_ The value to set to Intention.m_SR_Total
```

8.17.3.49 void intention.Intention.setNumberStateRelation ( int number\_state\_relation\_ )

Set the number of state relations to an intention.

#### **Parameters**

```
number_- Value to set to Intention.m_number_state_relation

state_-
relation_
```

8.17.3.50 void intention.Intention.setOrderedList (  $OrderedList\ orderedlist_{-}$  )

Set the instance of Ordered List to the intention.

## **Parameters**

```
orderedlist_ Value to set to Intention.m_orderedlist
```

## 8.17.4 Member Data Documentation

**8.17.4.1 double intention.Intention.m\_am1** [private]

 $AM_1$ :Number of observed state relations that are true in an intention (compared to other intentions).

The formula for this additive metric for intention i in state s is:

$$AM_{1,i,s} = \frac{SR_{i,s}}{SR_{all,s}} = \frac{SR_{i,s}}{\sum_{i=1}^{p} SR_{i,s}}$$

- $SR_{i,s}$ : The number of matched state relations (SR) in an intention (i) as of the current state (s).
- SR<sub>all,s</sub>: The number of matched state relations (SR) in all possible intentions as
  of the current state (s).

This formula represents the ratio of true states that are in intention i to the sum of all of the true states in all of intentions of interest.

The variable p represents the number of intentions of interest. It is evaluated for every intention of interest at every state.

**8.17.4.2** double intention.Intention.m\_am2 [private]

 $AM_2$ :Percentage of an intention that is complete.

The formula for the percentage complete for intention i in state s is:

$$PercentComplete_{i,s} = \frac{SR_{i,s}}{SR_{i,total}}$$

- $SR_{i,s}$ : The number of matched state relations (SR) in an intention (i) as of the current state (s).
- $SR_{i,total}$ : The number of state relations ( SR) (whether matched or not) in an intention ( i).

We then normalize this for all intentions of interest to find the additive metric 2 for intention i in state s.

$$AM_{2,i,s} = \frac{PercentComplete_{i,s}}{\sum_{i=1}^{p} PercentComplete_{i,s}}$$

**8.17.4.3** double intention.Intention.m\_am3 [private]

AM<sub>3</sub>:Number of productive states that have occurred since the first productive state relation in an intention.

The formula for the percentage complete for intention i in state s is:

$$PercentComplete_{i,s} = \frac{SR_{i,s}}{S_i}$$

•  $SR_{i,s}$ : The number of matched state relations (SR) in an intention (i) as of the current state (s).

•  $S_i$ : The number of states (S) that have occurred since (and including) the first matched state relation in an intention (i).

We then normalize this for all intentions by determining additive metric 3 for intention i in state s.

$$AM_{3,i,s} = \frac{PercentProductive_{i,s}}{\sum_{i=1}^{p} PercentProductive_{i}}$$

**8.17.4.4 double intention.Intention.m\_am4** [private]

 $AM_4$ :Number of productive states that have occurred (recently) in the past r states.

The formula for  $AM_4$  is:

$$AM_{4,i,s} = \frac{SR_{i,r,s}}{\sum_{i=1}^{p} SR_{i,r,s}}$$

•  $SR_{i,r,s}$ : The number of matched state relations (SR) in the past r states in an intention (i) as of the current state (s).

In other words, in the most recent (r)states, how many true state relations for an intention exist?

**8.17.4.5** double intention.Intention.m\_am5 [private]

 $AM_5$ :Probability of an intention (i) being recognized based on an observation (j).

- Suppose a kit is described by the number of parts it contains for each type. That is,  $kit_i = (n_{i_A}, n_{i_B}, \ldots, n_{i_Q})$  has  $n_{i_A}$  parts of type "A",  $n_{i_B}$  parts of type "B", ...,  $n_{i_Q}$  parts of type "Q".
- Suppose an observation is described by the number of parts seen for each type. That is,  $observation_j = (x_{j_A}, x_{j_B}, \dots, x_{j_Q})$  has seen  $x_{j_A}$  parts of type "A",  $x_{j_B}$  parts of type "B",...,  $x_{j_Q}$  parts of type "Q".
- The likelihood L of observation j under kit i is given by the multivariate hypergeometric distribution:

$$L(observation_{j}|kit_{i}) = \frac{\prod\limits_{p=1}^{q}n_{i_{p}}choose\ x_{j_{p}}}{\sum\limits_{p=1}^{q}n_{i_{p}}choose\ \sum\limits_{p=1}^{q}x_{j_{p}}}$$

The additive metric  $AM_5$  for  $kit_i$  is the probability of  $kit_i$  given  $observation_j$ :

$$Probability(kit_i|observation_j) = \frac{L(observation_j|kit_i)}{\sum\limits_{n=1}^{N} L(observation_j|kit_n)}$$

where n is the total number of kits that are likely to be built.

**8.17.4.6 AnyOrder intention.Intention.m\_anyorder** [private]

Instance of the ordering construct AnyOrder.

**8.17.4.7 String intention.Intention.m\_built\_kit** [static, private]

The kit (intention) that the user chose to build.

**8.17.4.8** ArrayList<Exist> intention.Intention.m\_detrimental\_list [private]

List that contains detrimental states.

**8.17.4.9 Exist intention.Intention.m\_exist** [private]

Instance of the ordering construct Exist.

**8.17.4.10** intintention.Intention.m found detrimental SR [private]

Number of detrimental state relations ( detrimentalSR) that have occurred in an intention ( i) as of the current state ( s).

Detrimental state relations are state relations that are explicitly prohibited in an intention.

**8.17.4.11 OWLIndividual intention.Intention.m\_individual** [private]

OWLIndividual (instance of the class Intention)

**8.17.4.12 String intention.Intention.m\_intention\_name** [private]

Name of the intention.

**8.17.4.13** intintention.Intention.m\_intention\_number [private]

An ID given to an intention, for instance,  $a_4b_4c_2$  is associated to the ID #2. IDs are given to intentions in ontology.Ontology.sortIntentionList()

8.17.4.14 HashMap < String, String > intention.Intention.m\_intention\_orderingConstruct\_list

**8.17.4.15** double intention.Intention.m\_likelihood\_observation [private]

Likelihood for computing  $AM_5$ .

**8.17.4.16** double intention.Intention.m\_mm1 [private]

 $MM_1$ : The number of detrimental states.

It was chosen to be a multiplicative metric because the presence of detrimental states should play a larger role in the overall likelihood of an intention as compared to the additive metrics above.

The formula for  $MM_1$  is:

$$MM_{1,i,s} = \frac{SR_{i,s} - detrimentalSR_{i,s}}{SR_{i,s}}$$

- $SR_{i,s}$ : The number of matched state relations (SR) in an intention (i) as of the current state (s).
- *detrimentalSR*<sub>*i,s*</sub>: The number of detrimental states relations that have occurred in intention *i* as of the current state *s*.

Percent complete for intention i in state s

**8.17.4.17 int intention.Intention.m\_number\_state\_relation** [private]

Number of state relations that consist an intention.

**8.17.4.18 OrderedList intention.Intention.m\_orderedlist** [private]

Instance of the ordering construct OrderedList.

**8.17.4.19 double intention.Intention.m\_percentComplete\_i\_s** [private]

Percent of productive states for intention i as of state s.

**8.17.4.20** double intention.Intention.m\_percentProductive\_i\_s [private]

The number of matched state relations (SR) in an intention (i) as of the current state (s)

**8.17.4.21** double intention.Intention.m\_probability\_kit\_observation [private]

Probability for computing  $AM_5$ .

**8.17.4.22 String intention.Intention.m\_selected\_plan** [static, private]

The plan the user chose for a given kit (intention)

**8.17.4.23** intintention.Intention.m\_Si [private]

Number of states (S) that have occurred since (and including) the first matched state relation in an intention (i)

**8.17.4.24** intintention.Intention.m\_SR\_i\_r\_s [private]

**8.17.4.25** intintention.Intention.m\_SR\_i\_s [private]

Number of matched state relations (SR) in the past r states in an intention (i) as of the current state (s).

In other words, in the most recent ( r) states, how many true state relations for an intention exist?

**8.17.4.26** intintention.Intention.m\_SR\_Total [private]

Number of state relations (SR) (whether matched or not) in an intention (i)

8.17.4.27 Map<Integer, Integer> intention.Intention.m\_SRirs = new HashMap<Integer, Integer>() [private]

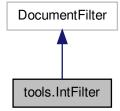
A HashMap where the key is the state and the value is the number of state relations found in the current state.

The documentation for this class was generated from the following file:

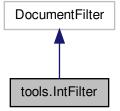
• src/intention/Intention.java

## 8.18 tools.IntFilter Class Reference

Inheritance diagram for tools.IntFilter:



Collaboration diagram for tools.IntFilter:



#### **Public Member Functions**

- void insertString (FilterBypass fb, int offset, String string, AttributeSet attr) throws BadLocationException
- void replace (FilterBypass fb, int offset, int length, String text, AttributeSet attrs) throws BadLocationException
- void remove (FilterBypass fb, int offset, int length) throws BadLocationException

#### **Private Member Functions**

• boolean test (String text)

## 8.18.1 Member Function Documentation

- 8.18.1.1 void tools.IntFilter.insertString ( FilterBypass  $\it fb$ , int  $\it offset$ , String  $\it string$ , AttributeSet  $\it attr$ ) throws BadLocationException
- 8.18.1.2 void tools.IntFilter.remove ( FilterBypass fb, int offset, int length ) throws BadLocationException
- 8.18.1.3 void tools.IntFilter.replace (FilterBypass fb, int offset, int length, String text, AttributeSet attrs ) throws BadLocationException
- **8.18.1.4** boolean tools.IntFilter.test ( String text ) [private]

Return true if the text entered contains an Integer, false otherwise

#### **Parameters**

	text	The text that is checked
--	------	--------------------------

#### **Returns**

The documentation for this class was generated from the following file:

• src/tools/IntFilter.java

## 8.19 main.Launcher Class Reference

Main class of the tool.

## **Public Member Functions**

• Launcher ()

Constructor.

## **Static Public Member Functions**

static void main (String[] args) throws OWLException, InterruptedException, InvocationTargetException, ClassNotFoundException, InstantiationException, IllegalAccessException, IOException

Main of the project. The main file allows:

• static void enabler ()

Enable some gui components from the class gui. Mainframe.

## 8.19.1 Detailed Description

Main class of the tool.

## **Author**

Zeid Kootbally zeid.kootbally@nist.gov

## Precondition

Make sure the kits directory is present in the same directory as this tool Make sure kittingClasses.owl, kittingInstances\_ir.owl, and soap.owl are in the same directory as this tool

### 8.19.2 Constructor & Destructor Documentation

8.19.2.1 main.Launcher.Launcher ( )

Constructor.

#### 8.19.3 Member Function Documentation

**8.19.3.1 static void main.Launcher.enabler()** [static]

Enable some gui components from the class gui. Mainframe.

8.19.3.2 static void main.Launcher.main ( String[] args ) throws OWLException, InterruptedException, InvocationTargetException, ClassNotFoundException, InstantiationException, IllegalAccessException, IOException [static]

Main of the project. The main file allows:

- · The creation of an object for the class Ontology
- · Set the OWLAPI manager
- · Initialize all the array lists that are used in the project
- · Load the ontology
- · Set the OWLAPI reasoner
- · Set the OWLAPI data factory
- · Parse the ontology to retrieve information on each intention

## **Parameters**

orgo	
aras	
3 -	

## **Exceptions**

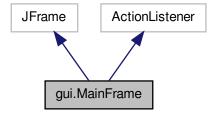
<b>OWLException</b>	
InterruptedException	
InvocationTargetEx-	
ception	
Unsupported-	
LookAndFeelExcep-	
tion	
IllegalAccessExcep-	
tion	
InstantiationExcep-	
tion	
ClassNotFoundEx-	
ception	
IOException	

The documentation for this class was generated from the following file:

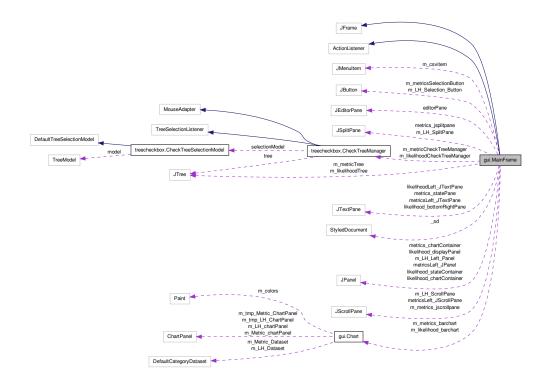
• src/main/Launcher.java

# 8.20 gui.MainFrame Class Reference

Inheritance diagram for gui.MainFrame:



Collaboration diagram for gui.MainFrame:



#### Classes

· class DisplayMetrics

#### **Public Member Functions**

- MainFrame (String s, JTree metricTree, JTree likelihoodTree)
- void actionPerformed (ActionEvent actionevent)
- void saveToCSV (String path)

Create the file file and write intention dataset.

• void showErrorMessage (String title, String message)

#### **Static Public Member Functions**

• static void updateStateRelationPanel (String s, Color c, JTextPane textpane)

#### Static Public Attributes

- static final String EXIT\_COMMAND = "EXIT"
- static JTextPane likelihood\_bottomRightPane = new JTextPane()
- static JTextPane metrics statePane = new JTextPane()
- static JTextPane likelihoodLeft\_JTextPane = new JTextPane()
- static JTextPane metricsLeft\_JTextPane = new JTextPane()
- static JScrollPane metricsLeft\_JScrollPane = new JScrollPane()
- static JPanel metricsLeft\_JPanel = new JPanel()
- static JPanel m LH Left Panel = new JPanel()
- static JPanel metrics\_chartContainer
- static JButton m metricsSelectionButton
- static JButton m LH Selection Button
- static JTree m\_metricTree
- static JTree m\_likelihoodTree
- static JMenuItem m\_csvitem = new JMenuItem("Export to CSV...", 112)

## **Package Attributes**

- CheckTreeManager m\_metricCheckTreeManager
- CheckTreeManager m\_likelihoodCheckTreeManager

### **Private Member Functions**

- JPanel buildMetricPanel (JTree metricTree)
- JPanel buildLikelihoodPanel (JTree likelihoodTree)

Build the main panel that contains components for the likelihoods.

JComponent createContent (JTree metricTree, JTree likelihoodTree)

- void Ih Button ActionPerformed (java.awt.event.ActionEvent evt)
- JMenuBar createMenuBar ()
- void copyToClipboard ()
- void applyThemeToChart ()
- void exportToPDF ()
- void exportToCSV ()

Export likelihoods result to a csv file.

- void attemptExit ()
- JPanel createLikelihoodChartPanel ()

Create the chart panel that will contain the likelihood chart.

• JPanel createMetricsChartPanel ()

Build the JPanel that will contain the chart displaying metrics values.

#### **Private Attributes**

- JPanel likelihood\_displayPanel
- · JPanel likelihood\_chartContainer
- JPanel likelihood stateContainer
- JEditorPane editorPane
- Chart m likelihood barchart = new Chart()
- Chart m\_metrics\_barchart = new Chart()

## **Static Private Attributes**

- static final long serialVersionUID = 1384873058265918162L
- static StyledDocument \_sd
- static JSplitPane metrics\_jsplitpane
- static JSplitPane m\_LH\_SplitPane
- static JScrollPane m metrics jscrollpane = new JScrollPane()
- static JScrollPane m\_LH\_ScrollPane = new JScrollPane()

## 8.20.1 Constructor & Destructor Documentation

8.20.1.1 gui.MainFrame.MainFrame ( String s, JTree metricTree, JTree likelihoodTree )

## 8.20.2 Member Function Documentation

- 8.20.2.1 void gui.MainFrame.actionPerformed ( ActionEvent actionevent )
- **8.20.2.2 void gui.MainFrame.applyThemeToChart()** [private]
- **8.20.2.3 void gui.MainFrame.attemptExit()** [private]
- **8.20.2.4** JPanel gui.MainFrame.buildLikelihoodPanel ( JTree likelihoodTree ) [private]

Build the main panel that contains components for the likelihoods.

#### **Parameters**

likeli-	The JTree that displays intentions
hoodTree	

#### Returns

Create the chart panel that will contain the likelihood chart.

## Returns

The likelihood panel.

```
8.20.2.9 JMenuBar gui.MainFrame.createMenuBar( ) [private]8.20.2.10 JPanel gui.MainFrame.createMetricsChartPanel( ) [private]
```

Build the JPanel that will contain the chart displaying metrics values.

#### Returns

The JPanel that will contain the chart displaying metrics values.

```
8.20.2.11 void gui.MainFrame.exportToCSV( ) [private]
Export likelihoods result to a csv file.
8.20.2.12 void gui.MainFrame.exportToPDF( ) [private]
8.20.2.13 void gui.MainFrame.lh_Button_ActionPerformed ( java.awt.event.ActionEvent evt ) [private]
8.20.2.14 void gui.MainFrame.saveToCSV( String path )
Create the file file and write intention dataset.
```

#### **Parameters**

me	ine
----	-----

8.20.2.15 void gui.MainFrame.showErrorMessage ( String title, String message ) 8.20.2.16 static void gui.MainFrame.updateStateRelationPanel (String s, Color c, JTextPane textpane ) [static] 8.20.3 **Member Data Documentation 8.20.3.1 StyledDocument gui.MainFrame.\_sd** [static, private] **8.20.3.2 JEditorPane gui.MainFrame.editorPane** [private] **8.20.3.3** final String gui.MainFrame.EXIT\_COMMAND = "EXIT" [static] 8.20.3.4 JTextPane gui.MainFrame.likelihood\_bottomRightPane = new JTextPane() [static] **8.20.3.5** JPanel gui.MainFrame.likelihood\_chartContainer [private] **8.20.3.6 JPanel gui.MainFrame.likelihood\_displayPanel** [private] **8.20.3.7 JPanel gui.MainFrame.likelihood stateContainer** [private] 8.20.3.8 JTextPane gui.MainFrame.likelihoodLeft\_JTextPane = new JTextPane() [static] 8.20.3.9 JMenuItem qui.MainFrame.m csvitem = new JMenuItem("Export to CSV...", 112) [static] 8.20.3.10 JPanel gui.MainFrame.m LH Left Panel = new JPanel() [static] 8.20.3.11 JScrollPane gui.MainFrame.m\_LH\_ScrollPane = new JScrollPane() [static, private] 8.20.3.12 JButton gui.MainFrame.m LH Selection Button [static] **8.20.3.13** JSplitPane gui.MainFrame.m\_LH\_SplitPane [static, private] **8.20.3.14 Chart gui.MainFrame.m\_likelihood\_barchart = new Chart()** [private] 8.20.3.15 CheckTreeManager gui.MainFrame.m\_likelihoodCheckTreeManager [package] 8.20.3.16 JTree gui.MainFrame.m\_likelihoodTree [static]

```
8.20.3.17 CheckTreeManager gui.MainFrame.m metricCheckTreeManager
         [package]
8.20.3.18 Chart gui.MainFrame.m metrics barchart = new Chart() [private]
8.20.3.19 JScrollPane gui.MainFrame.m metrics jscrollpane = new JScrollPane()
         [static, private]
8.20.3.20 JButton gui.MainFrame.m_metricsSelectionButton [static]
8.20.3.21 JTree gui.MainFrame.m_metricTree [static]
8.20.3.22 JPanel gui.MainFrame.metrics_chartContainer [static]
8.20.3.23 JSplitPane gui.MainFrame.metrics_jsplitpane [static, private]
8.20.3.24 JTextPane gui.MainFrame.metrics_statePane = new JTextPane() [static]
8.20.3.25 JPanel gui.MainFrame.metricsLeft_JPanel = new JPanel() [static]
8.20.3.26 JScrollPane gui.MainFrame.metricsLeft_JScrollPane = new JScrollPane()
         [static]
8.20.3.27 JTextPane gui.MainFrame.metricsLeft_JTextPane = new JTextPane()
         [static]
8.20.3.28 final long gui.MainFrame.serialVersionUID = 1384873058265918162L
         [static, private]
```

The documentation for this class was generated from the following file:

src/gui/MainFrame.java

## 8.21 intention.Metric Class Reference

Definition of additive and multiplicative metrics.

#### **Static Public Member Functions**

- static int get\_AM1\_Weight ()
- static int get\_AM2\_Weight ()
- static int get\_AM3\_Weight ()
- static int get AM4 Weight ()
- static int get\_AM5\_Weight ()
- static void set\_AM1\_Weight (int weight)
- static void set AM2 Weight (int weight)

- static void set\_AM3\_Weight (int weight)
- static void set\_AM4\_Weight (int weight)
- static void set\_AM5\_Weight (int weight)

## **Private Member Functions**

- int get\_MM1\_Weight ()
- void set\_MM1\_Weight (int weight)

#### **Static Private Attributes**

- static int m\_AM1\_weight
- static int m\_AM2\_weight
- static int m\_AM3\_weight
- static int m\_AM4\_weight
- static int m\_AM5\_weight
- static int m\_MM1\_weight

# 8.21.1 Detailed Description

Definition of additive and multiplicative metrics.

This class consists of additive and multiplicative metrics definitions

## **Author**

zeidk

## Date

2013/01/01

Contact: zeid.kootbally@nist.gov

# 8.21.2 Member Function Documentation

 $\textbf{8.21.2.1} \quad \textbf{static int intention.} \\ \textbf{Metric.get\_AM1\_Weight ( )} \quad [\, \texttt{static} \,]$ 

Get the weight for AM1.

#### Returns

The weight for AM1.

```
8.21.2.2 static int intention.Metric.get_AM2_Weight() [static]
Get the weight for AM2.
Returns
    The weight for AM2.
8.21.2.3 static int intention.Metric.get_AM3_Weight() [static]
Get the weight for AM3.
Returns
    The weight for AM3.
8.21.2.4 static int intention.Metric.get_AM4_Weight() [static]
Get the weight for AM4.
Returns
    The weight for AM4.
8.21.2.5 static int intention.Metric.get_AM5_Weight( ) [static]
Get the weight for AM5.
Returns
    The weight for AM5.
8.21.2.6 int intention.Metric.get_MM1_Weight( ) [private]
Get the weight for MM1.
Returns
    The weight for MM1.
8.21.2.7 static void intention.Metric.set_AM1_Weight (int weight) [static]
Set the weight for AM1.
Parameters
```

weight Value set to the weight for AM1.

**8.21.2.8** static void intention.Metric.set\_AM2\_Weight (int weight) [static]

Set the weight for AM2.

#### **Parameters**

weight Value set to the weight for AM2.

**8.21.2.9** static void intention.Metric.set\_AM3\_Weight (int weight) [static]

Set the weight for AM3.

#### **Parameters**

weight Value set to the weight for AM3.

**8.21.2.10** static void intention.Metric.set\_AM4\_Weight (int weight) [static]

Set the weight for AM4.

## **Parameters**

weight | Value set to the weight for AM4.

 $\textbf{8.21.2.11} \quad \textbf{static void intention.Metric.set\_AM5\_Weight (int \textit{weight})} \quad \texttt{[static]}$ 

Set the weight for AM5.

# **Parameters**

weight Value set to the weight for AM5.

**8.21.2.12 void intention.Metric.set\_MM1\_Weight (int** *weight* ) [private]

Set the weight for MM1.

## **Parameters**

weight Value set to the weight for MM1.

# 8.21.3 Member Data Documentation

```
8.21.3.1 int intention.Metric.m_AM1_weight [static, private]
8.21.3.2 int intention.Metric.m_AM2_weight [static, private]
8.21.3.3 int intention.Metric.m_AM3_weight [static, private]
8.21.3.4 int intention.Metric.m_AM4_weight [static, private]
8.21.3.5 int intention.Metric.m_AM5_weight [static, private]
```

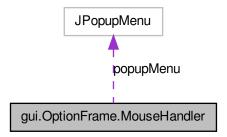
The documentation for this class was generated from the following file:

**8.21.3.6 intintention.Metric.m\_MM1\_weight** [static, private]

• src/intention/Metric.java

# 8.22 gui.OptionFrame.MouseHandler Class Reference

Collaboration diagram for gui.OptionFrame.MouseHandler:



# **Public Member Functions**

- MouseHandler (javax.swing.JPopupMenu popup)
- void mousePressed (java.awt.event.MouseEvent e)
- void mouseReleased (java.awt.event.MouseEvent e)

# **Private Attributes**

• javax.swing.JPopupMenu popupMenu

# 8.22.1 Constructor & Destructor Documentation

- 8.22.1.1 gui.OptionFrame.MouseHandler.MouseHandler ( javax.swing.JPopupMenu popup )
- 8.22.2 Member Function Documentation
- 8.22.2.1 void gui.OptionFrame.MouseHandler.mousePressed ( java.awt.event.MouseEvent e )
- 8.22.2.2 void gui.OptionFrame.MouseHandler.mouseReleased ( java.awt.event.MouseEvent e )

#### 8.22.3 Member Data Documentation

**8.22.3.1** javax.swing.JPopupMenu gui.OptionFrame.MouseHandler.popupMenu [private]

The documentation for this class was generated from the following file:

• src/gui/OptionFrame.java

# 8.23 Ontology Class Reference

Class for the ontology.

# 8.23.1 Detailed Description

Class for the ontology.

This class is used to manipulate the ontology and extract data from it.

#### **Author**

zeidk

# Date

2013/01/01

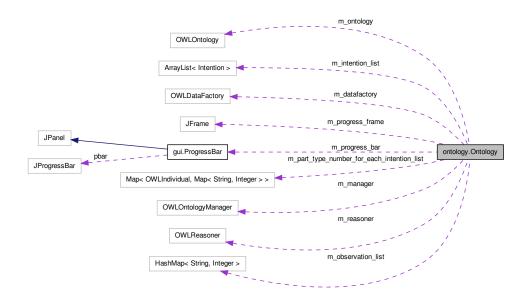
Contact: zeid.kootbally@nist.gov

The documentation for this class was generated from the following file:

• src/ontology/Ontology.java

# 8.24 ontology.Ontology Class Reference

Collaboration diagram for ontology. Ontology:



# **Public Member Functions**

• Ontology ()

Constructor of the Ontology class.

• String getOntologyPath ()

Get the path of the ontology.

• String getRootClass ()

Get the class root from the ontology.

void setRootClass (String rootClass\_)

Set the class root from the ontology.

- Set< OWLClassExpression > getIndividualClass (OWLNamedIndividual individual)
- OWLOntologyManager getManager ()

Simple getter.

• OWLOntology getOntology ()

Simple getter.

• String getPath ()

Simple getter.

- NodeSet< OWLClass > getSubclasses (String myClassName)
- void initializeList ()

void loadFromFile ()

Load the ontology from a file.

- void loadOntologyFromPath (String myPath) throws MalformedURLException, OWLException
- void sortIntentionList ()

Read m\_intention\_list and re-arrange the list using a number for each intention.

- void parseIntention (NodeSet < OWLClass > myClass) throws InterruptedException, InvocationTargetException, IOException
- void showDialogBox ()
- JTree buildIntentionTree ()
- JTree buildIntentionMetricsTree ()
- void setDataFactory ()
- void setManager ()
- void setManager (OWLOntologyManager manager)

Simple setter.

void setOntology (OWLOntology ontology)

Simple setter.

void setPath (String path)

Simple setter.

void setReasoner (OWLOntology myOntology)

### Static Public Member Functions

• static void setInstanceFilePath (String path )

Set the path to the OWL instance file The path is retrieved from the field OptionFrame.m\_-instance\_txt\_field.

• static String cleanIRI (Object entity)

Return the name of the entity without the IRI.

static double computeMetricAM1 (double \_sr\_i\_s, double \_sr\_all)

Compute the additive metric  $AM_1$ .

static double computeMetricAM2 (double \_percentComplete\_i\_s, double \_percent\_-complete\_total)

Compute the additive metric  $AM_2$ .

static double computeMetricAM3 (double percent\_productive\_i\_s, double percent\_productive\_i)

Compute the additive metric  $AM_3$ .

• static double computeMetricAM4 (double sr\_i\_r\_s, double sum\_sr\_i\_r\_s)

Compute the additive metric  $AM_4$ .

static double computeMetricAM5 (Intention intention)

Compute the additive metric  $AM_5$ .

- static double computeMetricMM1 (int sr\_i\_s, int detrimental)
- static void buildObservationList ()

Build a list of the parts observed during kitting.

static void updateObservationList (String part type)

Update the observation list.

static void readObservationList ()

Read the observation list m\_observation\_list.

- static void chooseTest ()
- static void computeObservationLikelihood (Intention intention\_)

Compute the likelihood L of observation j under kit i.

- static void computeProbabilityFromObservation (Intention intention )
- static int compute\_sum\_observation ()
- static int compute\_sum\_part\_type (Intention intention\_)
- static ArrayList< String > removeDuplicates (ArrayList< String > list\_)

Remove duplicates in an ArrayList of String.

• static double computePercentComplete (double sr\_i\_s, double sr\_i\_total)

PercentComplete is the percentage complete for an intention in a state.

• static double computePercentProductive (double sr i s, double si)

The formula for the percent productive is used by  $AM_3$  for an intention (i) as of state (s) is:

• static double computeLikelihood (Intention intention, int state)

The overall equation that is used to determine the likelihood of intentions is:

$$L_i = \left[\prod_{1 \le j \le m} MM_j\right] \times \left[\frac{\sum_{k=1}^n (AM_k \times W_{AM_k})}{\sum_{k=1}^n W_{AM_k}}\right] \times 100$$

Where:

static void computeMetricsInformation (ArrayList< ArrayList< ArrayList< String</li>
 >> \_states) throws InterruptedException, BadLocationException

Retrieve and compute the information required for metrics computation.

- static String getIndividualClassString (OWLNamedIndividual individual)
- static String getIndividualClassString (OWLIndividual individual)
- static char getSeparator ()

Simple getter.

• static void matchDetrimentalStateRelationToIntention (ArrayList \_state\_relation)

Check for each intention if \_state\_relation is a detrimental state relation.

• static void updateMainFrame (ArrayList \_state\_relation, int num)

Display the current state relation in MainFrame.

 static void matchStateRelationToIntention (ArrayList\_state\_relation, int num) throws BadLocationException

Check for each intention if the state relation \_state\_relation matches any of the intention state relations.

• static void computeProceduresForAM5 ()

#### **Public Attributes**

• String m s rootClass = "Intention"

#### **Static Public Attributes**

- static ArrayList< Intention > m intention list
- static OWLOntology m ontology
- static String m kitToBuild
- static String m planToBuild
- static String m s subClass = "Kitting"

# **Static Package Functions**

static int compute\_SR\_i\_r\_s (Map< Integer, Integer > \_map, Integer \_r, Integer \_id\_current\_state)

Compute the number of true state relations (SR) in the past r states in intention i as of the current state s.

static BigInteger choose (final int N, final int K)

Returns a double representation of the Binomial Coefficient, "N choose K", the number of K-element subsets that can be selected from an N-element set.

• static double roundTwoDecimals (double d)

# **Private Member Functions**

void readIntentionList ()

Read the intentions previously stored.

· void searchList (String individual)

# **Static Private Member Functions**

- static void buildIntentionList (NodeSet < OWLClass > setOfSubclasses\_)
   Parse the ontology and retrieve all the elements associated to each intention.
- static ArrayList< ArrayList< String >> buildStates (String plan\_path)
- static int cleanDataPropertyInteger (String s)
- static void readForEachIntentionTheNumberOfPartsForEachType ()

Read the map Map < OWLIndividual, Map< String, Integer> >

static void getForEachIntentionTheNumberOfPartsForEachType ()

Retrieve the number of parts each intention contains for each type.

- static void updateForEachIntentionTheNumberOfPartsForEachType ()
  - Update m\_part\_type\_number\_for\_each\_intention\_list with missing part types.
- static int compute\_SR\_all\_s ()
- static String getReferenceObjectClass (OWLNamedIndividual individual)
- static String getStateRelation (OWLNamedIndividual individual)
- static String getTargetObjectClass (OWLNamedIndividual individual)
- static boolean hasProperty (OWLOntologyManager man, OWLReasoner reasoner, OWLClass cls, OWLObjectPropertyExpression prop)

- static ArrayList< String > input (String state\_relation, String target\_object, String target\_class, String reference\_object, String reference\_class)
- static Color getPartColor (String string)
- static String getPartType (String string)
- static String getStringHead (String string)
- static String getStringTail (String \_string)
- static void printProperties (OWLOntologyManager man, OWLOntology ont, OWL-Reasoner reasoner, OWLClass cls)

Print the properties that an instance has to have.

#### **Private Attributes**

- OWLOntologyManager m\_manager
- JFrame m\_progress\_frame
- · ProgressBar m progress bar
- String m path

### **Static Private Attributes**

- static OWLDataFactory m\_datafactory
- static OWLReasoner m reasoner
- static String m\_hasIntention\_OrderingConstruct = "#hasIntention\_OrderingConstruct"
- static String m\_hasOrderingConstruct\_Predicate = "#hasOrderingConstruct\_Predicate"
- static String m\_hasOrderingConstruct\_OrderingConstruct = "#hasOrderingConstruct\_OrderingConstruct"
- static String m\_hasOrderingConstruct\_Position = "#hasOrderingConstruct\_Position"
- static String m\_hasPredicate\_TargetObject = "#hasPredicate\_TargetObject"
- static String m\_hasIntention\_Name = "#hasIntention\_Name"
- static String m\_hasPredicate\_ReferenceObject = "#hasPredicate\_ReferenceObject"
- static String m\_hasCount\_Occurrence = "#hasCount\_Occurrence"
- static HashMap< String, Integer > m\_observation\_list = new HashMap<String, Integer>()
- static Map< OWLIndividual, Map< String, Integer >> m\_part\_type\_number\_for\_each\_intention\_list = new HashMap<OWLIndividual,Map<String, Integer> >()
- static final String m\_ontology\_IRI = "http://www.semanticweb.org/ontologies/2013/0/soap.owl"
- static String m s ontopath
- static final char m SEPARATOR = '#'

### 8.24.1 Constructor & Destructor Documentation

8.24.1.1 ontology.Ontology.Ontology ( )

Constructor of the Ontology class.

#### 8.24.2 Member Function Documentation

Parse the ontology and retrieve all the elements associated to each intention.

Each element found is stored in an attribute of their corresponding Java class. For instance, when the ordering construct "Exist" is found in the definition of an intention, an instance of the Java class Exist is created and information on Exist for the current intention is stored in the instance.

The steps to read an intention are as follows:

- Parse the set of subclasses setOfSubclasses\_ that consists of different domains (Kitting, Assembly, ...).
- In setOfSubclasses\_, search for the subclass defined by the member variable Ontology.m\_s\_subClass.
- Get each OWL individual of *subclass* with the OWL API function getInstances(OWLClassExpression ce, boolean direct).
- · For each individual:
  - Create a Java instance of the class Intention.
  - Set this instance's individual.

### See also

Intention.setIndividual(OWLIndividual);

- Set the percentage for this instance to 0.

#### See also

Intention.setPercentage(double)

- Set the number of state relations for this instance to 0.

# See also

Intention.setNumberStateRelation(int)

Some of the OWL API functions used are:

- getFlattened(): A convenience method that gets all of the entities contained in the Nodes in this NodeSet.
- getInstances(OWLClassExpression ce, boolean direct): Gets the individuals which
  are instances of the specified class expression. The individuals are returned as
  a NodeSet.
- getObjectPropertyValues(OWLNamedIndividual ind, OWLObjectPropertyExpression pe): Gets the object property values for the specified individual and object property expression. The individuals are returned as a NodeSet.

# **Parameters**

	A set of subclasses built from the root class.
setOfSubclass	

```
8.24.2.2 JTree ontology.Ontology.buildIntentionMetricsTree ( )
```

8.24.2.3 JTree ontology.Ontology.buildIntentionTree ( )

**8.24.2.4** static void ontology.Ontology.buildObservationList() [static]

Build a list of the parts observed during kitting.

The list is an ArrayList that contains HashMaps. Each HashMap represents the type of part that exists for kitting.

#### Returns

```
8.24.2.5 static ArrayList<ArrayList<String>>> ontology.Ontology.buildStates (
String plan_path ) [static, private]
```

This function builds all the states for a given intention.

#### **Parameters**

kit	The kit to build

### Returns

An ArrayList that contains all the states for the given kit

8.24.2.6 static BigInteger ontology.Ontology.choose (final int N, final int K) [static, package]

Returns a double representation of the Binomial Coefficient, "N choose K", the number of K-element subsets that can be selected from an N-element set.

# **Parameters**

N	N-element set
K	K-element subset

#### Returns

Double representation of the Binomial Coefficient

```
8.24.2.7 static void ontology.Ontology.chooseTest( ) [static]
```

**8.24.2.9** static String ontology.Ontology.cleanIRI (Object *entity* ) [static]

Return the name of the entity without the IRI.

For example, if *entity* = [<a href="http://www.semanticweb.org/ontologies/2013/0/soap.owl#Kitthis function returns *Kitting*. This function operates as follows: - Identify the index of the separator *SEPARATOR* - Keep only what is after the SEPARATOR - Remove characters that are not alphanumeric

#### **Parameters**

entitv	Entity to be trimmed
enniv	Filliv to be infillied
Ornary	

#### Returns

The name of the entity without the IRI

```
8.24.2.10 static int ontology.Ontology.compute_SR_all_s() [static, private]
```

8.24.2.11 static int ontology.Ontology.compute\_SR\_i\_r\_s ( Map < Integer, Integer > \_map, Integer \_r, Integer \_id\_current\_state ) [static, package]

Compute the number of true state relations (SR) in the past r states in intention i as of the current state s.

#### **Parameters**

_тар	Map $<$ Integer $>$ for an intention $i$ where:
	Key: The id of a state (0 for the first state, 1 for the second state,).
	• Value: The number of state relations found for the intention $i$ in the Key state.
_r	The last <i>r</i> states
_id	The current state
current	
state	

# Returns

The value of SR\_i\_r\_s

**8.24.2.12** static int ontology.Ontology.compute\_sum\_observation() [static]

8.24.2.13 static int ontology.Ontology.compute\_sum\_part\_type ( Intention intention\_ ) [static]

8.24.2.14 static double ontology.Ontology.computeLikelihood (Intention \_intention, int \_state ) [static]

The overall equation that is used to determine the likelihood of intentions is:

$$L_i = \left[\prod_{1 \le j \le m} MM_j\right] \times \left[\frac{\sum_{k=1}^n (AM_k \times W_{AM_k})}{\sum_{k=1}^n W_{AM_k}}\right] \times 100$$

Where:

- $L_i$  is the likelihood of an intention i
- *MM*<sub>i</sub> is the multiplication metric j
- $AM_k$  is the additive metric k
- $W_{AM_k}$  is the weight of the additive metric k
- *m* is the total number of multiplicative metrics
- *n* is the total number of additive metrics

All metrics (whether multiplicative or additive) must contain a value between 0 and 1, where 0 is the lowest value and 1 is the highest value.

Additive metrics ( $AM_k$ ) along with their associated weights, are added together and then divided by the sum of all their weights.

Weights are associated with the additive metrics to show the relative importance of one metric over another. These weights can contain any value greater than 0.

Multiplicative metrics are significant enough in importance that their value is multiplied in the likelihood equation to carry a heavier effect on the overall likelihood.

# **Parameters**

_intention	The intention for which the likelihood will be computed
_state	State

8.24.2.15 static double ontology.Ontology.computeMetricAM1 ( double  $\_sr\_i\_s$ , double  $\_sr\_all$  ) [static]

Compute the additive metric  $AM_1$ .

 $AM_1$ : Number of observed state relations that are true in an intention (compared to other intentions).

The formula for this additive metric for intention i in state s is:

$$AM_{1,i,s} = \frac{SR_{i,s}}{SR_{all,s}} = \frac{SR_{i,s}}{\sum_{i=1}^{p} SR_{i,s}}$$

- $SR_{i,s}$ : The number of matched state relations (SR) in an intention (i) as of the current state (s).
- $SR_{all,s}$ : The number of matched state relations ( SR) in all possible intentions as of the current state ( s).

This formula represents the ratio of true states that are in intention i to the sum of all of the true states in all of intentions of interest.

The variable p represents the number of intentions of interest. It is evaluated for every intention of interest at every state.

#### **Parameters**

_sr_i_s	The number of matched state relations ( $SR$ ) in an intention ( $i$ ) as of the
	current state (s).
_sr_all	The number of matched state relations ( $SR$ ) in all possible intentions as of
	the current state (s).

8.24.2.16 static double ontology.Ontology.computeMetricAM2 ( double \_percentComplete\_i\_s, double \_percent\_complete\_total ) [static]

Compute the additive metric  $AM_2$ .

 $AM_2$ : Percentage of an intention that is complete.

The formula for the percentage complete for intention i in state s is:

$$PercentComplete_{i,s} = \frac{SR_{i,s}}{SR_{i,total}}$$

We then normalize this for all intentions of interest to find the additive metric 2 for intention i in state s.

$$AM_{2,i,s} = \frac{PercentComplete_{i,s}}{\sum_{i=1}^{p} PercentComplete_{i,s}}$$

#### **Parameters**

 percentComp i_s	Percent complete for intention ( i) in state ( s).
_percent complete total	Sum of percent complete for each intention in state ( s).

8.24.2.17 static double ontology.Ontology.computeMetricAM3 ( double *percent\_productive\_i\_s*, double *percent\_productive\_i*) [static]

Compute the additive metric  $AM_3$ .

 $AM_3$ : Number of productive states that have occurred since the first productive state relation in an intention.

The formula for the percentage complete for intention i in state s is:

$$PercentComplete_{i,s} = \frac{SR_{i,s}}{S_i}$$

We then normalize this for all intentions by determining additive metric 3 for intention i in state s.

$$AM_{3,i,s} = \frac{PercentProductive_{i,s}}{\sum_{i=1}^{p} PercentProductive_{i}}$$

8.24.2.18 static double ontology.Ontology.computeMetricAM4 ( double  $sr\_i\_r\_s$ , double  $sum\_sr\_i\_r\_s$ ) [static]

Compute the additive metric  $AM_4$ .

 $AM_4$ : Number of productive states that have occurred (recently) in the past r states.

The formula for  $AM_4$  is:

$$AM_{4,i,s} = \frac{SR_{i,r,s}}{\sum_{i=1}^{p} SR_{i,r,s}}$$

#### **Parameters**

sr_i_r_s	The number of matched state relations ( $SR$ ) in the past $r$ states in an inten-
	tion ( i) as of the current state ( s).
sum_sr_i	The sum of all $sr_ir_s$ for each intention.
r_s	

#### Returns

8.24.2.19 static double ontology.Ontology.computeMetricAM5 ( Intention intention ) [static]

Compute the additive metric  $AM_5$ .

- Suppose a kit is described by the number of parts it contains for each type. That is,  $kit_i = (n_{i_A}, n_{i_B}, \ldots, n_{i_Q})$  has  $n_{i_A}$  parts of type "A",  $n_{i_B}$  parts of type "B", ...,  $n_{i_Q}$  parts of type "Q".
- Suppose an observation is described by the number of parts seen for each type.

That is,  $observation_j = (x_{j_A}, x_{j_B}, \dots, x_{j_Q})$  has seen  $x_{j_A}$  parts of type "A",  $x_{j_B}$  parts of type "B",...,  $x_{j_Q}$  parts of type "Q".

The likelihood L of observation j under kit i is given by the multivariate hypergeometric distribution:

$$L(observation_{j}|kit_{i}) = \frac{\prod\limits_{p=1}^{q}n_{i_{p}}choose\ x_{j_{p}}}{\sum\limits_{p=1}^{q}n_{i_{p}}choose\ \sum\limits_{p=1}^{q}x_{j_{p}}}$$

The additive metric  $AM_5$  for  $kit_i$  is the probability of  $kit_i$  given observation i:

$$Probability(kit_{i}|observation_{j}) = \frac{L(observation_{j}|kit_{i})}{\sum\limits_{n=1}^{N}L(observation_{j}|kit_{n})}$$

where n is the total number of kits that are likely to be built.

- 8.24.2.20 static double ontology.Ontology.computeMetricMM1 ( int  $sr_i$ , int detrimental ) [static]
- 8.24.2.21 static void ontology.Ontology.computeMetricsInformation ( ArrayList < ArrayList < String >>> \_states ) throws InterruptedException,

  BadLocationException [static]

Retrieve and compute the information required for metrics computation.

The following pieces of information are used to determine individual metrics:

- SR<sub>i,s</sub>: The number of matched state relations (SR) in an intention (i) as of the current state (s).
- $SR_{i,total}$ : The number of state relations ( SR), whether matched or not, in an intention ( i).
- $SR_{all,s}$ : The number of matched state relations ( SR) in all possible intentions as of the current state ( s).
- *S*<sub>total</sub>: The number of states ( *S*) that have occurred since observation began.
- $S_i$ : The number of states (S) that have occurred since (and including) the first matched state relation in an intention (i).
- *detrimentalSR*<sub>i,s</sub>: The number of detrimental state relations ( *detrimentalSR*) that have occurred in an intention ( *i*) as of the current state ( *s*).
- $SR_{i,r,s}$ : The number of matched state relations (SR) in the past r states in an intention (i) as of the current state (s). In other words, in the most recent n states, how many true state relations for an intention exist?

#### **Parameters**

_states	A list of states.	
---------	-------------------	--

# **Exceptions**

InterruptedException	
BadLocationExcep-	
tion	

8.24.2.22 static void ontology.Ontology.computeObservationLikelihood ( Intention  $intention_-$  ) [static]

Compute the likelihood L of observation j under kit i.

The likelihood L of observation j under kit i is given by the multivariate hypergeometric distribution:

$$L(observation_{j}|kit_{i}) = \frac{\prod\limits_{p=1}^{q}n_{i_{p}}choose\ x_{j_{p}}}{\sum\limits_{p=1}^{q}n_{i_{p}}choose\ \sum\limits_{p=1}^{q}x_{j_{p}}}$$

#### Returns

8.24.2.23 static double ontology.Ontology.computePercentComplete ( double  $sr\_i\_s$ , double  $sr\_i\_total$  ) [static]

PercentComplete is the percentage complete for an intention in a state.

This formula is used by  $AM_2$  and is computed as follows:

$$PercentComplete_{i,s} = \frac{SR_{i,s}}{SR_{i,total}}$$

# **Parameters**

sr_i_s	The Number of matched state relations ( SR) in an intention ( i) as of the
	current state (s).
sr_i_total	The number of states (S) that have occurred since observation began.

#### Returns

8.24.2.24 static double ontology.Ontology.computePercentProductive ( double  $sr\_i\_s$ , double si ) [static]

The formula for the percent productive is used by  $AM_3$  for an intention ( i) as of state ( s) is:

$$PercentProductive_{i,s} = \frac{SR_{i,s}}{S_i}$$

#### **Parameters**

sr_i_s	The Number of matched state relations ( $SR$ ) in an intention ( $i$ ) as of the
	current state (s).
si	The number of states (S) that have occurred since (and including) the first
	matched state relation in an intention ( i).

#### Returns

```
    8.24.2.25 static void ontology.Ontology.computeProbabilityFromObservation (Intention intention.) [static]
    8.24.2.26 static void ontology.Ontology.computeProceduresForAM5 () [static]
    8.24.2.27 static void ontology.Ontology.getForEachIntentionTheNumberOfPartsForEachType ()
```

Retrieve the number of parts each intention contains for each type.

[static, private]

#### **Returns**

Map <OWLIndividual,Map<String, Integer> > A HashMap that has the intention as the key and a HashMap as the value. The nested HashMap has the Target object (type of part) of the predicate as the key and the number of parts of the given type as value.

- 8.24.2.28 Set < OWLClassExpression> ontology.Ontology.getIndividualClass ( OWLNamedIndividual individual )
- 8.24.2.29 static String ontology.Ontology.getIndividualClassString ( OWLNamedIndividual individual ) [static]
- 8.24.2.30 static String ontology.Ontology.getIndividualClassString ( OWLIndividual individual )  $[\verb|static|]$
- 8.24.2.31 OWLOntologyManager ontology.Ontology.getManager ( )

Simple getter.

# Returns

manager

8.24.2.32 OWLOntology ontology.Ontology.getOntology ( )

Simple getter.

#### Returns

ontology

8.24.2.33 String ontology.Ontology.getOntologyPath ( )

Get the path of the ontology.

#### Returns

```
    8.24.2.34 static Color ontology.Ontology.getPartColor ( String _string ) [static, private]
    8.24.2.35 static String ontology.Ontology.getPartType ( String _string ) [static, private]
    8.24.2.36 String ontology.Ontology.getPath ( )
```

Simple getter.

# Returns

path

```
8.24.2.37 static String ontology.Ontology.getReferenceObjectClass ( OWLNamedIndividual individual ) [static, private]
```

Return The class of the reference object for a given instance of predicate

#### **Parameters**

```
individual An instance of predicate
```

## Returns

The class of the reference object

```
8.24.2.38 String ontology.Ontology.getRootClass ( )
```

Get the class root from the ontology.

#### **Returns**

The class root

```
8.24.2.39 static char ontology.Ontology.getSeparator() [static]
```

Simple getter.

#### Returns

**SEPARATOR** 

```
8.24.2.40 static String ontology.Ontology.getStateRelation ( OWLNamedIndividual individual ) [static, private]
```

Return The state relation for a given instance of predicate

#### **Parameters**

individual	An instance of predicate
iiiuiviuuai	All instance of predicate

#### Returns

The state relation

```
8.24.2.41 static String ontology.Ontology.getStringHead ( String _string ) [static, private]
8.24.2.42 static String ontology.Ontology.getStringTail ( String _string ) [static, private]
8.24.2.43 NodeSet<OWLClass> ontology.Ontology.getSubclasses ( String myClassName )
8.24.2.44 static String ontology.Ontology.getTargetObjectClass ( OWLNamedIndividual individual ) [static, private]
```

Return The class of the target object for a given instance of predicate

# **Parameters**

individual An instance of	predicate	

#### Returns

The class of the target object

```
8.24.2.45 static boolean ontology.Ontology.hasProperty ( OWLOntologyManager man, OWLReasoner reasoner, OWLClass cls, OWLObjectPropertyExpression prop )
[static, private]

8.24.2.46 void ontology.Ontology.initializeList ( )

8.24.2.47 static ArrayList<String> ontology.Ontology.input ( String state_relation, String target_object, String target_class, String reference_object, String reference_class )
[static, private]

8.24.2.48 void ontology.Ontology.loadFromFile ( )

Load the ontology from a file.

8.24.2.49 void ontology.Ontology.loadOntologyFromPath ( String myPath ) throws MalformedURLException, OWLException
```

8.24.2.50 static void ontology.Ontology.matchDetrimentalStateRelationToIntention ( ArrayList

Check for each intention if *\_state\_relation* is a detrimental state relation.

\_state\_relation ) [static]

### **Parameters**

_state	state relation of the form "State Relation Name", "Target Object", "OWL
relation	CLass of the target object", "Reference object", "OWL CLass of the reference
	object"

8.24.2.51 static void ontology.Ontology.matchStateRelationToIntention ( ArrayList \_state\_relation, int num ) throws BadLocationException [static]

Check for each intention if the state relation \_state\_relation matches any of the intention state relations.

# **Parameters**

_state	A state relation of the form "State Relation Name", "Target Object", "OWL
relation	CLass of the target object", "Reference object", "OWL CLass of the reference
	object"

# **Exceptions**

BadLocationExcep-	
BaaboanonExcop	
tion	
tion	

8.24.2.52 void ontology.Ontology.parseIntention ( NodeSet < OWLClass > myClass ) throws InterruptedException, InvocationTargetException, IOException

Parse the class myClass and store data in arrays (HashMap and ArrayList).

#### **Parameters**

myClass	Class to be parsed

# **Exceptions**

InterruptedException	
InvocationTargetEx-	
ception	
IOException	

8.24.2.53 static void ontology.Ontology.printProperties ( OWLOntologyManager man, OWLOntology ont, OWLReasoner reasoner, OWLClass cls ) [static, private]

Print the properties that an instance has to have.

#### **Parameters**

man	The manager
ont	The ontology
reasoner	The reasoner
cls	The class for which we need to check the properties

Read the map Map < OWLIndividual, Map < String, Integer > >

**8.24.2.55 void ontology.Ontology.readIntentionList()** [private]

Read the intentions previously stored.

Display intention individuals.

**8.24.2.56** static void ontology.Ontology.readObservationList() [static]

Read the observation list m observation list.

```
8.24.2.57 static ArrayList < String > ontology.Ontology.removeDuplicates ( ArrayList < String > list. ) [static]
```

Remove duplicates in an ArrayList of String.

The easiest way to remove duplicates is to add the contents to a Set (which will not allow duplicates) and then add the Set back to the ArrayList.

#### **Parameters**

list_ Original list that contains duplicates	
--	--

#### Returns

list\_ with duplicates removed

```
8.24.2.58 static double ontology.Ontology.roundTwoDecimals ( double d ) [static, package]
8.24.2.59 void ontology.Ontology.searchList ( String individual ) [private]
8.24.2.60 void ontology.Ontology.setDataFactory ( )
8.24.2.61 static void ontology.Ontology.setInstanceFilePath ( String path_ ) [static]
```

Set the path to the OWL instance file The path is retrieved from the field OptionFrame.m\_instance\_txt\_field.

```
8.24.2.62 void ontology.Ontology.setManager ( )
```

8.24.2.63 void ontology.Ontology.setManager ( OWLOntologyManager manager )

Simple setter.

# **Parameters**

```
manager
```

8.24.2.64 void ontology.Ontology.setOntology ( OWLOntology ontology )

Simple setter.

#### **Parameters**

```
ontology
```

8.24.2.65 void ontology.Ontology.setPath ( String path )

Simple setter.

#### **Parameters**

```
path
```

8.24.2.66 void ontology.Ontology.setReasoner ( OWLOntology myOntology )

8.24.2.67 void ontology.Ontology.setRootClass ( String rootClass\_ )

Set the class root from the ontology.

#### **Parameters**

```
rootClass
```

```
8.24.2.68 void ontology.Ontology.showDialogBox ( )
```

8.24.2.69 void ontology.Ontology.sortIntentionList ( )

Read m\_intention\_list and re-arrange the list using a number for each intention.

The bubble sort algorithm is used to sort m\_intention\_list.

Among the 5 intentions in the ontology, numbers are associated to each intention in the following way:

- a4b3c3 = 1
- a4b4c2 = 2
- a2b3c5 = 3
- a4b2c2d1 = 4
- a2b3c3d1e1 = 5

```
8.24.2.70 static void ontology.Ontology.updateForEachIntentionTheNumberOfPartsForEachType
( ) [static, private]
```

Update m\_part\_type\_number\_for\_each\_intention\_list with missing part types.

m\_part\_type\_number\_for\_each\_intention\_list contains the number of parts of each part type that each intention contains. For instance, the kit  $kit_{a4b4c2}$  has 4 for part A, 4 for part B, and 2 for part C. However, Parts D and E also need to be included in m\_part\_type\_number\_for\_each\_intention\_list with 0 for part D and 0 for part E. The missing part types are retrieved from m\_observation\_list.

**8.24.2.71** static void ontology.Ontology.updateMainFrame ( ArrayList \_state\_relation, int num ) [static]

Display the current state relation in MainFrame.

#### **Parameters**

_state	The state relation to display
relation	

8.24.2.72 static void ontology.Ontology.updateObservationList ( String part\_type ) [static]

Update the observation list.

This function searches for part\_type in m\_observation\_list and updates its value (occurrence for this part type).

#### **Parameters**

part_type	The part type to search in m_observation_list
-----------	---

- 8.24.3 Member Data Documentation
- **8.24.3.1 OWLDataFactory ontology.Ontology.m\_datafactory** [static, private]
- 8.24.3.2 String ontology.Ontology.m\_hasCount\_Occurrence =
   "#hasCount\_Occurrence" [static, private]
- **8.24.3.3 String ontology.Ontology.m\_hasIntention\_Name = "#hasIntention\_Name"**[static, private]
- **8.24.3.4** String ontology.Ontology.m\_hasIntention\_OrderingConstruct = "#hasIntention\_OrderingConstruct" [static, private]
- 8.24.3.5 String ontology.Ontology.m\_hasOrderingConstruct\_OrderingConstruct = "#hasOrderingConstruct\_OrderingConstruct" [static, private]
- **8.24.3.6** String ontology.Ontology.m\_hasOrderingConstruct\_Position = "#hasOrderingConstruct\_Position" [static, private]
- **8.24.3.7** String ontology.Ontology.m\_hasOrderingConstruct\_Predicate = "#hasOrderingConstruct\_Predicate" [static, private]
- 8.24.3.8 String ontology.Ontology.m\_hasPredicate\_ReferenceObject = "#hasPredicate\_ReferenceObject" [static, private]

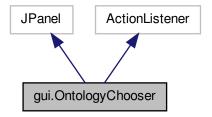
```
8.24.3.9 String ontology.Ontology.m hasPredicate TargetObject =
        "#hasPredicate_TargetObject" [static, private]
8.24.3.10 ArrayList<Intention> ontology.Ontology.m_intention_list [static]
8.24.3.11 String ontology.Ontology.m kitToBuild [static]
8.24.3.12 OWLOntologyManager ontology.Ontology.m_manager [private]
8.24.3.13 HashMap < String, Integer > ontology. Ontology.m_observation_list = new
        HashMap < String, Integer > () [static, private]
8.24.3.14 OWLOntology ontology.Ontology.m_ontology [static]
8.24.3.15 final String ontology.Ontology.m_ontology_IRI =
        "http://www.semanticweb.org/ontologies/2013/0/soap.owl" [static,
        privatel
8.24.3.16 Map<OWLIndividual, Map<String, Integer>> ontology.Ontology.m_-
         part_type_number_for_each_intention_list = new
        HashMap<OWLIndividual,Map<String, Integer> >() [static, private]
8.24.3.17 String ontology.Ontology.m_path [private]
8.24.3.18 String ontology.Ontology.m_planToBuild [static]
8.24.3.19 ProgressBar ontology.Ontology.m progress bar [private]
8.24.3.20 JFrame ontology.Ontology.m_progress_frame [private]
8.24.3.21 OWLReasoner ontology.Ontology.m_reasoner [static, private]
8.24.3.22 String ontology.Ontology.m_s_ontopath [static, private]
8.24.3.23 String ontology.Ontology.m_s_rootClass = "Intention"
8.24.3.24 String ontology.Ontology.m s subClass = "Kitting" [static]
8.24.3.25 final char ontology.Ontology.m_SEPARATOR = '#' [static,
        private]
```

The documentation for this class was generated from the following file:

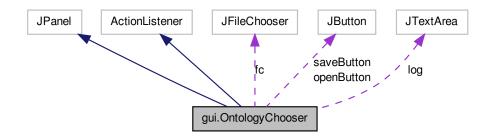
• src/ontology/Ontology.java

# 8.25 gui.OntologyChooser Class Reference

Inheritance diagram for gui.OntologyChooser:



Collaboration diagram for gui.OntologyChooser:



# **Public Member Functions**

- OntologyChooser ()
- void actionPerformed (ActionEvent e)

# **Static Public Member Functions**

• static void createAndShowGUI ()

# **Static Protected Member Functions**

• static Imagelcon createImagelcon (String path)

# **Package Attributes**

- JButton openButton
- JButton saveButton
- JTextArea log
- · JFileChooser fc

#### **Static Private Attributes**

• static final String newline = "\n"

# 8.25.1 Detailed Description

#### **Author**

zeid This class consists of methods that allow the user to select the kittingInstances.owl file

- 8.25.2 Constructor & Destructor Documentation
- 8.25.2.1 gui.OntologyChooser.OntologyChooser ( )
- 8.25.3 Member Function Documentation
- 8.25.3.1 void gui.OntologyChooser.actionPerformed ( ActionEvent e )
- **8.25.3.2 static void gui.OntologyChooser.createAndShowGUI()** [static]

Create the GUI and show it. For thread safety, this method should be invoked from the event dispatch thread.

8.25.3.3 static Imagelcon gui.OntologyChooser.createlmagelcon ( String path ) [static, protected]

Returns an Imagelcon, or null if the path was invalid.

- 8.25.4 Member Data Documentation
- **8.25.4.1 JFileChooser gui.OntologyChooser.fc** [package]

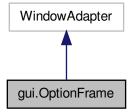
```
8.25.4.2 JTextArea gui.OntologyChooser.log [package]
8.25.4.3 final String gui.OntologyChooser.newline = "\n" [static, private]
8.25.4.4 JButton gui.OntologyChooser.openButton [package]
8.25.4.5 JButton gui.OntologyChooser.saveButton [package]
```

The documentation for this class was generated from the following file:

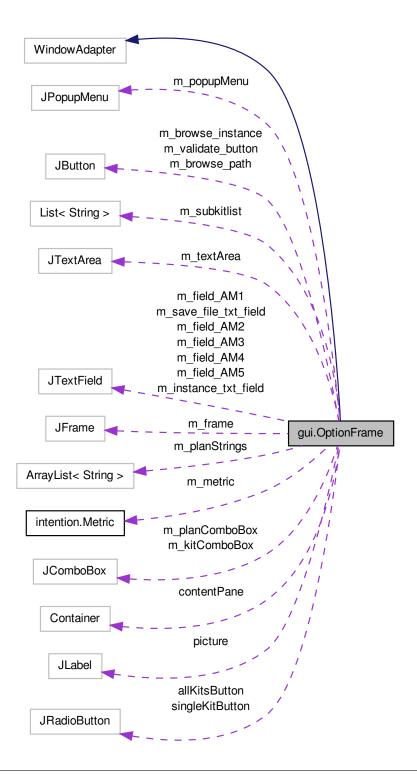
• src/gui/OntologyChooser.java

# 8.26 gui.OptionFrame Class Reference

Inheritance diagram for gui. Option Frame:



Collaboration diagram for gui.OptionFrame:



#### **Classes**

- · class MouseHandler
- class PlanComboBoxListener

#### **Public Member Functions**

- OptionFrame ()
- void addComponentsToPane (Container pane, final Ontology onto)
- void updateConfigFile (String text) throws IOException
- List< String > readConfigFile (String configFile)
- void createAndUpdateConfigFile (String instance) throws FileNotFoundException, UnsupportedEncodingException
- void createPopupMenu ()

Create a popup menu when right-click on a JTextField.

- void createAndShowGUI (Ontology onto)
- void setMetric (Metric metric)
- Metric getMetric ()

#### **Static Public Member Functions**

- static ArrayList < String > getKitList ()
- static JButton createButtonFromTemplate (JButton button)
- static void findFilesinDirectory (String plan\_path)

# **Static Public Attributes**

- static JTextField m\_instance\_txt\_field
- static JButton m\_browse\_instance
- static JFrame m\_frame
- static Boolean m\_validate
- static JTextArea m\_textArea
- static Container contentPane
- static List < String > m subkitlist
- static JLabel picture
- static JRadioButton singleKitButton

# **Static Protected Member Functions**

• static void updateLabel (String name)

#### **Static Protected Attributes**

- static final String NO DECORATIONS = "no dec"
- static final String LF\_DECORATIONS = "laf\_dec"
- static final String WS\_DECORATIONS = "ws\_dec"
- static final String CREATE WINDOW = "new win"
- static final String DEFAULT\_ICON = "def\_icon"
- static final String FILE\_ICON = "file\_icon"
- static final String PAINT\_ICON = "paint\_icon"

# **Package Attributes**

- static JTextField m\_save\_file\_txt\_field
- static JTextField m field AM1
- static JTextField m\_field\_AM2
- static JTextField m\_field\_AM3
- static JTextField m\_field\_AM4
- static JTextField m\_field\_AM5
- static JButton m validate button
- static JButton m browse path
- static JComboBox m\_planComboBox
- static JRadioButton allKitsButton

# **Static Package Attributes**

- static final boolean shouldFill = false
- static final boolean shouldWeightX = true
- static final boolean RIGHT TO LEFT = false
- static boolean m\_bool\_allKits = false

# **Static Private Member Functions**

static void add (Component c, GridBagLayout gbl, GridBagConstraints gbc, int x, int y, int w, int h)

# **Private Attributes**

• JPopupMenu m popupMenu

#### **Static Private Attributes**

- static Metric m\_metric
- static JComboBox m\_kitComboBox
- static ArrayList< String > m\_planStrings = new ArrayList<String>()

```
8.26.1
        Constructor & Destructor Documentation
8.26.1.1 gui.OptionFrame.OptionFrame ( )
8.26.2 Member Function Documentation
8.26.2.1
        static void gui.OptionFrame.add ( Component c, GridBagLayout gbl,
         GridBagConstraints gbc, int x, int y, int w, int h ) [static, private]
8.26.2.2 void gui.OptionFrame.addComponentsToPane ( Container pane, final Ontology onto
8.26.2.3 void gui.OptionFrame.createAndShowGUI (Ontology onto)
Create the GUI and show it. For thread safety, this method should be invoked from the
event-dispatching thread.
8.26.2.4 void gui.OptionFrame.createAndUpdateConfigFile ( String instance ) throws
         FileNotFoundException, UnsupportedEncodingException
8.26.2.5 static JButton gui.OptionFrame.createButtonFromTemplate ( JButton _button )
         [static]
8.26.2.6 void gui.OptionFrame.createPopupMenu ( )
Create a popup menu when right-click on a JTextField.
8.26.2.7 static void gui.OptionFrame.findFilesinDirectory (String plan_path) [static]
8.26.2.8
        static ArrayList < String > gui.OptionFrame.getKitList( ) [static]
8.26.2.9 Metric gui.OptionFrame.getMetric ( )
8.26.2.10 List<String> gui.OptionFrame.readConfigFile ( String configFile )
8.26.2.11 void gui.OptionFrame.setMetric ( Metric metric )
8.26.2.12 void gui.OptionFrame.updateConfigFile ( String text ) throws IOException
8.26.2.13 static void gui.OptionFrame.updateLabel ( String name ) [static,
         protected]
8.26.3 Member Data Documentation
8.26.3.1 JRadioButton gui.OptionFrame.allKitsButton [package]
```

```
8.26.3.2 Container gui.OptionFrame.contentPane [static]
8.26.3.3 final String gui.OptionFrame.CREATE_WINDOW = "new_win" [static,
       protected]
8.26.3.4 final String gui.OptionFrame.DEFAULT_ICON = "def_icon" [static,
       protected]
8.26.3.5 final String gui.OptionFrame.FILE_ICON = "file_icon" [static,
       protected]
8.26.3.6 final String gui.OptionFrame.LF_DECORATIONS = "laf_dec" [static,
       protected]
8.26.3.7 boolean gui.OptionFrame.m_bool_allKits = false [static, package]
8.26.3.8 JButton gui.OptionFrame.m_browse_instance [static]
8.26.3.9 JButton gui.OptionFrame.m browse path [package]
8.26.3.10 JTextField gui.OptionFrame.m_field_AM1 [package]
8.26.3.11 JTextField gui.OptionFrame.m_field_AM2 [package]
8.26.3.12 JTextField gui.OptionFrame.m_field_AM3 [package]
8.26.3.13 JTextField gui.OptionFrame.m_field_AM4 [package]
8.26.3.14 JTextField gui.OptionFrame.m_field_AM5 [package]
8.26.3.15 JFrame gui.OptionFrame.m_frame [static]
8.26.3.16 JTextField gui.OptionFrame.m_instance_txt_field [static]
8.26.3.17 JComboBox gui.OptionFrame.m kitComboBox [static, private]
8.26.3.18 Metric gui.OptionFrame.m_metric [static, private]
8.26.3.19 JComboBox gui.OptionFrame.m_planComboBox [package]
8.26.3.20 ArrayList<String> gui.OptionFrame.m_planStrings = new
        ArrayList < String > () [static, private]
8.26.3.21 JPopupMenu gui.OptionFrame.m_popupMenu [private]
8.26.3.22 JTextField gui.OptionFrame.m save file txt field [package]
```

```
8.26.3.23 List<String> gui.OptionFrame.m_subkitlist [static]
8.26.3.24 JTextArea gui.OptionFrame.m_textArea [static]
8.26.3.25 Boolean gui.OptionFrame.m_validate [static]
8.26.3.26 JButton gui.OptionFrame.m_validate_button [package]
8.26.3.27 final String gui.OptionFrame.NO_DECORATIONS = "no_dec" [static,
        protectedl
8.26.3.28 final String gui.OptionFrame.PAINT_ICON = "paint_icon" [static,
        protected]
8.26.3.29 JLabel gui.OptionFrame.picture [static]
8.26.3.30 final boolean gui.OptionFrame.RIGHT_TO_LEFT = false [static,
        package]
8.26.3.31 final boolean gui.OptionFrame.shouldFill = false [static, package]
8.26.3.32 final boolean gui.OptionFrame.shouldWeightX = true [static,
        package]
8.26.3.33 JRadioButton gui.OptionFrame.singleKitButton [static]
8.26.3.34 final String gui.OptionFrame.WS_DECORATIONS = "ws_dec" [static,
        protected]
```

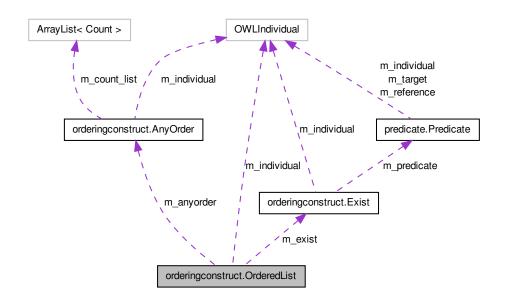
The documentation for this class was generated from the following file:

• src/gui/OptionFrame.java

# 8.27 orderingconstruct.OrderedList Class Reference

A set of state relationships that must occur in a specific order.

Collaboration diagram for orderingconstruct.OrderedList:



# **Public Member Functions**

- OrderedList ()
  - Class constructor.
- Exist getExist ()

Return the Exist element in the OrderedList element.

void setExist (Exist exist\_)

Set the Exist element for an OrderedList element.

AnyOrder getAnyOrder ()

Return the AnyOrder element in the OrderedList element.

void setAnyOrder (AnyOrder anyorder\_)

Set the AnyOrder element for an OrderedList element.

• OWLIndividual getIndividual ()

Return the OWLIndividual for OrderedList.

· void setIndividual (OWLIndividual individual )

Set an OrderedList element as an OWLIndividual.

# **Private Attributes**

· Exist m exist

An element of type Exist that is within an OrderedList element.

• AnyOrder m\_anyorder

An element of type AnyOrder that is within an OrderedList element.

OWLIndividual m individual

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

# 8.27.1 Detailed Description

A set of state relationships that must occur in a specific order.

#### **Author**

```
Zeid Kootbally zeid.kootbally@nist.gov
```

# 8.27.2 Constructor & Destructor Documentation

8.27.2.1 orderingconstruct.OrderedList.OrderedList()

Class constructor.

#### 8.27.3 Member Function Documentation

8.27.3.1 AnyOrder orderingconstruct.OrderedList.getAnyOrder ( )

Return the AnyOrder element in the OrderedList element.

# Returns

OrderedList.m\_anyorder

8.27.3.2 Exist orderingconstruct.OrderedList.getExist ( )

Return the Exist element in the OrderedList element.

# Returns

OrderedList.m\_exist

8.27.3.3 OWLIndividual orderingconstruct.OrderedList.getIndividual ( )

Return the OWLIndividual for OrderedList.

#### Returns

OrderedList.m\_individual

8.27.3.4 void orderingconstruct.OrderedList.setAnyOrder ( AnyOrder anyorder\_ )

Set the AnyOrder element for an OrderedList element.

#### **Parameters**

_		
	anyorder_	AnyOrder element to set to OrderedList.m_anyorder

8.27.3.5 void orderingconstruct.OrderedList.setExist ( Exist exist\_ )

Set the Exist element for an OrderedList element.

#### **Parameters**

exist\_ Exist element to set to OrderedList.m\_exist

8.27.3.6 void orderingconstruct.OrderedList.setIndividual ( OWLIndividual individual\_ )

Set an OrderedList element as an OWLIndividual.

#### **Parameters**

individual_	OWLIndividual to set to OrderedList.m_individual

# 8.27.4 Member Data Documentation

**8.27.4.1** AnyOrder orderingconstruct.OrderedList.m\_anyorder [private]

An element of type AnyOrder that is within an OrderedList element.

An OrderedList element can have an AnyOrder element via the object property *hasOrderingConstruct\_-OrderingConstruct* where the domain is OrderedList and the range is AnyOrder.

**8.27.4.2 Exist orderingconstruct.OrderedList.m\_exist** [private]

An element of type Exist that is within an OrderedList element.

An OrderedList element can have an Exist element via the object property hasOrderingConstruct\_-OrderingConstruct where the domain is OrderedList and the range is Exist.

**8.27.4.3 OWLIndividual orderingconstruct.OrderedList.m\_individual** [private]

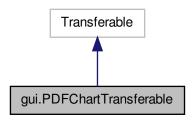
OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

The documentation for this class was generated from the following file:

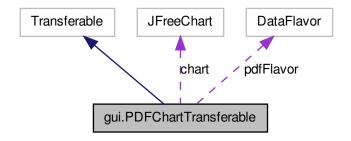
• src/orderingconstruct/OrderedList.java

## 8.28 gui.PDFChartTransferable Class Reference

Inheritance diagram for gui.PDFChartTransferable:



Collaboration diagram for gui.PDFChartTransferable:



### **Public Member Functions**

- PDFChartTransferable (JFreeChart jfreechart, int i, int j)
- PDFChartTransferable (JFreeChart jfreechart, int i, int j, boolean flag)
- DataFlavor[] getTransferDataFlavors ()
- boolean isDataFlavorSupported (DataFlavor dataflavor)

Object getTransferData (DataFlavor dataflavor) throws UnsupportedFlavorException, IOException

### **Static Public Member Functions**

• static void writeChartAsPDF (ByteArrayOutputStream bytearrayoutputstream, JFreeChart jfreechart, int i, int j, FontMapper fontmapper) throws IOException

## **Package Attributes**

• final DataFlavor pdfFlavor

#### **Private Attributes**

- JFreeChart chart
- · int width
- · int height

#### 8.28.1 Constructor & Destructor Documentation

- 8.28.1.1 gui.PDFChartTransferable.PDFChartTransferable ( JFreeChart jfreechart, int i, int j )
- 8.28.1.2 gui.PDFChartTransferable.PDFChartTransferable ( JFreeChart *jfreechart*, int *i*, int *j*, boolean *flag* )
- 8.28.2 Member Function Documentation
- 8.28.2.1 Object gui.PDFChartTransferable.getTransferData ( DataFlavor dataflavor ) throws UnsupportedFlavorException, IOException
- 8.28.2.2 DataFlavor [] gui.PDFChartTransferable.getTransferDataFlavors ( )
- 8.28.2.3 boolean gui.PDFChartTransferable.isDataFlavorSupported ( DataFlavor dataflavor )
- 8.28.2.4 static void gui.PDFChartTransferable.writeChartAsPDF ( ByteArrayOutputStream bytearrayoutputstream, JFreeChart jfreechart, int i, int j, FontMapper fontmapper ) throws IOException [static]
- 8.28.3 Member Data Documentation
- **8.28.3.1** JFreeChart gui.PDFChartTransferable.chart [private]
- **8.28.3.2 int gui.PDFChartTransferable.height** [private]

**8.28.3.3** final DataFlavor gui.PDFChartTransferable.pdfFlavor [package]

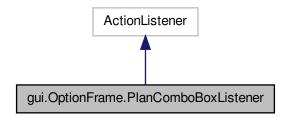
**8.28.3.4** int gui.PDFChartTransferable.width [private]

The documentation for this class was generated from the following file:

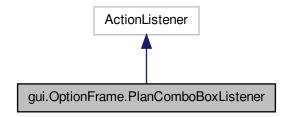
• src/gui/PDFChartTransferable.java

# 8.29 gui.OptionFrame.PlanComboBoxListener Class Reference

Inheritance diagram for gui.OptionFrame.PlanComboBoxListener:



 $Collaboration\ diagram\ for\ gui. Option Frame. Plan Combo Box Listener:$ 



### **Public Member Functions**

• void actionPerformed (ActionEvent e)

#### 8.29.1 Member Function Documentation

8.29.1.1 void gui.OptionFrame.PlanComboBoxListener.actionPerformed ( ActionEvent e )

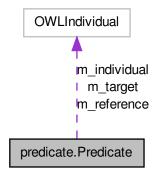
The documentation for this class was generated from the following file:

• src/gui/OptionFrame.java

# 8.30 predicate.Predicate Class Reference

These are domain-specific states that are of interest to the current intention (or set of intentions) being evaluated.

Collaboration diagram for predicate. Predicate:



## **Public Member Functions**

• Predicate ()

Class constructor.

• OWLIndividual getIndividual ()

Return the OWLIndividual Predicate element.

OWLIndividual getReference ()

Return the OWLIndividual Reference object.

String getReferenceObjectClass ()

Return the OWL class of the Reference object.

String getStateRelation ()

Return the state relation associated to a Predicate.

OWLIndividual getTarget ()

Return the OWLIndividual Target object.

• String getTargetObjectClass ()

Return the OWL class of the Target object.

void setIndividual (OWLIndividual individual\_)

Set a Predicate element as an OWLIndividual.

void setReference (OWLIndividual individual\_)

Set a Reference object as an OWLIndividual.

void setReferenceObjectClass (String reference\_class\_)

Set the class of a Reference object.

void setStateRelation (String staterelation )

Set the state relation for a Predicate.

void setTarget (OWLIndividual individual\_)

Set a Target object as an OWLIndividual.

void setTargetObjectClass (String s)

Set the class of a Target object.

#### **Private Attributes**

• OWLIndividual m\_individual

Predicate from the ontology declared as an OWLIndividual.

• OWLIndividual m\_reference

The reference parameter is the first parameter in the predicate's parameter list.

• String m\_reference\_class

The OWL class of the reference parameter.

• String m\_staterelation

The state relation for a predicate.

• OWLIndividual m\_target

The target parameter is the second parameter in the predicate's parameter list.

• String m\_target\_class

The OWL class of the target parameter.

### 8.30.1 Detailed Description

These are domain-specific states that are of interest to the current intention (or set of intentions) being evaluated.

For example, in the manufacturing example to be discussed later in the paper, one state of interest is that the worktable is empty. This is true if the worktable is not under and in contact with any object. The truth-value of predicates can be determined through the

logical combination of state relations. As with state relations, this is captured using the equivalent classes in the ontology.

#### **Author**

```
Zeid Kootbally zeid.kootbally@nist.gov

8.30.2 Constructor & Destructor Documentation

8.30.2.1 predicate.Predicate.Predicate()

Class constructor.

8.30.3 Member Function Documentation

8.30.3.1 OWLIndividual predicate.Predicate.getIndividual()
```

#### **Returns**

Predicate.m\_individual

8.30.3.2 OWLIndividual predicate.Predicate.getReference ( )

Return the OWLIndividual Reference object.

Return the OWLIndividual Predicate element.

### Returns

```
Predicate.m_reference
```

8.30.3.3 String predicate.Predicate.getReferenceObjectClass ( )

Return the OWL class of the Reference object.

### Returns

Predicate.m\_reference\_class

8.30.3.4 String predicate.Predicate.getStateRelation ( )

Return the state relation associated to a Predicate.

#### Returns

Predicate.m\_staterelation

8.30.3.5 OWLIndividual predicate.Predicate.getTarget ( )

Return the OWLIndividual Target object.

#### Returns

Predicate.m\_target

8.30.3.6 String predicate.Predicate.getTargetObjectClass ( )

Return the OWL class of the Target object.

#### Returns

Predicate.m\_target

8.30.3.7 void predicate.Predicate.setIndividual ( OWLIndividual individual\_ )

Set a Predicate element as an OWLIndividual.

#### **Parameters**

individual\_ OWLIndividual to set to Predicate.m\_individual

8.30.3.8 void predicate.Predicate.setReference ( OWLIndividual individual\_ )

Set a Reference object as an OWLIndividual.

#### **Parameters**

individual OWLIndividual to set to Predicate.m\_reference

8.30.3.9 void predicate.Predicate.setReferenceObjectClass ( String reference\_class\_ )

Set the class of a Reference object.

## **Parameters**

```
reference_- Class to set to Predicate.m_reference_class
```

8.30.3.10 void predicate.Predicate.setStateRelation ( String staterelation\_ )

Set the state relation for a Predicate.

#### **Parameters**

	State relation to set to Predicate.m_staterelation
staterelation_	

8.30.3.11 void predicate.Predicate.setTarget ( OWLIndividual individual\_ )

Set a Target object as an OWLIndividual.

#### **Parameters**

individual_	OWLIndividual to set to Predicate.m_target
-------------	--

8.30.3.12 void predicate.Predicate.setTargetObjectClass ( String s )

Set the class of a Target object.

#### **Parameters**

target	Class to set to Predicate.m_target_class
class_	

## 8.30.4 Member Data Documentation

**8.30.4.1 OWLIndividual predicate.Predicate.m\_individual** [private]

Predicate from the ontology declared as an OWLIndividual.

OWLIndividual is used to retrieve range individuals from the ontology given the data and object properties.

**8.30.4.2 OWLIndividual predicate.Predicate.m\_reference** [private]

The reference parameter is the first parameter in the predicate's parameter list.

The reference parameter can be retrieved from the ontology via the object property hasPredicate\_ReferenceObject

**8.30.4.3 String predicate.Predicate.m\_reference\_class** [private]

The OWL class of the reference parameter.

**8.30.4.4 String predicate.Predicate.m\_staterelation** [private]

The state relation for a predicate.

The state relation for a Predicate can be retrieved from the ontology via the object property hasPredicate\_StateRelation

**8.30.4.5 OWLIndividual predicate.Predicate.m\_target** [private]

The target parameter is the second parameter in the predicate's parameter list.

The target parameter can be retrieved from the ontology via the object property *hasPredicate\_- TargetObject* 

**8.30.4.6 String predicate.Predicate.m\_target\_class** [private]

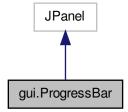
The OWL class of the target parameter.

The documentation for this class was generated from the following file:

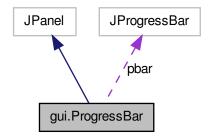
• src/predicate/Predicate.java

## 8.31 gui.ProgressBar Class Reference

Inheritance diagram for gui.ProgressBar:



### Collaboration diagram for gui.ProgressBar:



## **Public Member Functions**

- ProgressBar ()
- void updateBar (int newValue)

## **Package Attributes**

JProgressBar pbar

## **Static Package Attributes**

- static final int MY\_MINIMUM = 0
- static final int MY\_MAXIMUM = 100
- 8.31.1 Constructor & Destructor Documentation
- 8.31.1.1 gui.ProgressBar.ProgressBar ( )
- 8.31.2 Member Function Documentation
- 8.31.2.1 void gui.ProgressBar.updateBar ( int newValue )
- 8.31.3 Member Data Documentation
- **8.31.3.1 final int gui.ProgressBar.MY\_MAXIMUM = 100** [static, package]

**8.31.3.2** final int gui.ProgressBar.MY\_MINIMUM = 0 [static, package]

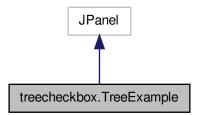
**8.31.3.3 JProgressBar gui.ProgressBar.pbar** [package]

The documentation for this class was generated from the following file:

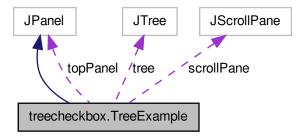
• src/gui/ProgressBar.java

# 8.32 treecheckbox.TreeExample Class Reference

Inheritance diagram for treecheckbox. TreeExample:



Collaboration diagram for treecheckbox.TreeExample:



### **Public Member Functions**

• TreeExample ()

### **Private Attributes**

- JPanel topPanel
- JTree tree
- JScrollPane scrollPane

### **Static Private Attributes**

• static final long serialVersionUID = 1L

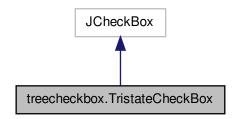
- 8.32.1 Constructor & Destructor Documentation
- 8.32.1.1 treecheckbox.TreeExample.TreeExample ( )
- 8.32.2 Member Data Documentation
- **8.32.2.1** JScrollPane treecheckbox.TreeExample.scrollPane [private]
- **8.32.2.2 final long treecheckbox.TreeExample.serialVersionUID = 1L** [static, private]
- **8.32.2.3 JPanel treecheckbox.TreeExample.topPanel** [private]
- **8.32.2.4** JTree treecheckbox.TreeExample.tree [private]

The documentation for this class was generated from the following file:

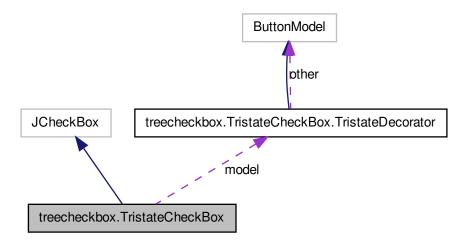
• src/treecheckbox/TreeExample.java

## 8.33 treecheckbox.TristateCheckBox Class Reference

Inheritance diagram for treecheckbox. Tristate CheckBox:



Collaboration diagram for treecheckbox. Tristate CheckBox:



## **Classes**

· class TristateDecorator

#### **Public Member Functions**

- TristateCheckBox (String text, Icon icon, Boolean initial)
- TristateCheckBox (String text, Boolean initial)
- TristateCheckBox (String text)
- TristateCheckBox ()
- · void addMouseListener (MouseListener I)
- void setState (Boolean state)
- Boolean getState ()

#### **Private Attributes**

· final TristateDecorator model

## 8.33.1 Detailed Description

Maintenance tip - There were some tricks to getting this code working:

1. You have to overwite addMouseListener() to do nothing 2. You have to add a mouse event on mousePressed by calling super.addMouseListener() 3. You have to replace the UIActionMap for the keyboard event "pressed" with your own one. 4. You have to remove the UIActionMap for the keyboard event "released". 5. You have to grab focus when the next state is entered, otherwise clicking on the component won't get the focus. 6. You have to make a TristateDecorator as a button model that wraps the original button model and does state management.

## 8.33.2 Constructor & Destructor Documentation

- 8.33.2.1 treecheckbox.TristateCheckBox.TristateCheckBox ( String text, Icon icon, Boolean initial )
- 8.33.2.2 treecheckbox.TristateCheckBox.TristateCheckBox ( String text, Boolean initial )
- 8.33.2.3 treecheckbox.TristateCheckBox.TristateCheckBox ( String text )
- 8.33.2.4 treecheckbox.TristateCheckBox.TristateCheckBox ( )

## 8.33.3 Member Function Documentation

8.33.3.1 void treecheckbox.TristateCheckBox.addMouseListener ( MouseListener / )

No one may add mouse listeners, not even Swing!

8.33.3.2 Boolean treecheckbox.TristateCheckBox.getState ( )

Return the current state, which is determined by the selection status of the model.

8.33.3.3 void treecheckbox.TristateCheckBox.setState ( Boolean state )

Set the new state to either SELECTED, NOT\_SELECTED or DONT\_CARE. If state == null, it is treated as DONT\_CARE.

### 8.33.4 Member Data Documentation

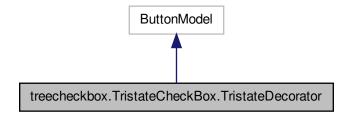
# **8.33.4.1 final TristateDecorator treecheckbox.TristateCheckBox.model** [private]

The documentation for this class was generated from the following file:

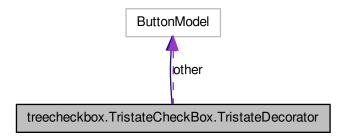
• src/treecheckbox/TristateCheckBox.java

# 8.34 treecheckbox.TristateCheckBox.TristateDecorator Class Reference

 $Inheritance\ diagram\ for\ treecheckbox. Tristate CheckBox. Tristate Decorator:$ 



Collaboration diagram for treecheckbox. Tristate CheckBox. Tristate Decorator:



### **Public Member Functions**

- void setArmed (boolean b)
- boolean isFocusTraversable ()
- void setEnabled (boolean b)
- boolean isArmed ()
- boolean isSelected ()
- boolean isEnabled ()
- boolean isPressed ()
- boolean isRollover ()
- void setSelected (boolean b)
- void setPressed (boolean b)
- void setRollover (boolean b)
- void setMnemonic (int key)
- int getMnemonic ()
- void setActionCommand (String s)
- String getActionCommand ()
- void setGroup (ButtonGroup group)
- void addActionListener (ActionListener I)
- void removeActionListener (ActionListener I)
- void addItemListener (ItemListener I)
- void removeItemListener (ItemListener I)
- void addChangeListener (ChangeListener I)
- · void removeChangeListener (ChangeListener I)
- Object[] getSelectedObjects ()

#### **Private Member Functions**

- TristateDecorator (ButtonModel other)
- void setState (Boolean state)
- Boolean getState ()
- void nextState ()

#### **Private Attributes**

· final ButtonModel other

## 8.34.1 Detailed Description

Exactly which Design Pattern is this? Is it an Adapter, a Proxy or a Decorator? In this case, my vote lies with the Decorator, because we are extending functionality and "decorating" the original model with a more powerful model.

#### 8.34.2 Constructor & Destructor Documentation

8.34.2.1 treecheckbox.TristateCheckBox.TristateDecorator.TristateDecorator(ButtonModel other) [private]

#### 8.34.3 Member Function Documentation

- 8.34.3.1 void treecheckbox.TristateCheckBox.TristateDecorator.addActionListener ( ActionListener I )
- 8.34.3.2 void treecheckbox.TristateCheckBox.TristateDecorator.addChangeListener ( ChangeListener / )
- 8.34.3.3 void treecheckbox.TristateCheckBox.TristateDecorator.addItemListener ( ItemListener / )
- 8.34.3.4 String treecheckbox.TristateCheckBox.TristateDecorator.getActionCommand ( )
- 8.34.3.5 int treecheckbox.TristateCheckBox.TristateDecorator.getMnemonic ( )
- 8.34.3.6 Object [] treecheckbox.TristateCheckBox.TristateDecorator.getSelectedObjects ( )
- 8.34.3.7 Boolean treecheckbox.TristateCheckBox.TristateDecorator.getState ( ) [private]

The current state is embedded in the selection / armed state of the model.

We return the SELECTED state when the checkbox is selected but not armed, DONT\_-CARE state when the checkbox is selected and armed (grey) and NOT\_SELECTED when the checkbox is deselected.

```
8.34.3.8 boolean treecheckbox.TristateCheckBox.TristateDecorator.isArmed ( )
All these methods simply delegate to the "other" model that is being decorated.
8.34.3.9 boolean treecheckbox.TristateCheckBox.TristateDecorator.isEnabled ( )
8.34.3.10 boolean treecheckbox.TristateCheckBox.TristateDecorator.isFocusTraversable ( )
8.34.3.11 boolean treecheckbox.TristateCheckBox.TristateDecorator.isPressed ( )
8.34.3.12 boolean treecheckbox.TristateCheckBox.TristateDecorator.isRollover ( )
8.34.3.13 boolean treecheckbox.TristateCheckBox.TristateDecorator.isSelected ( )
8.34.3.14 void treecheckbox.TristateCheckBox.TristateDecorator.nextState( ) [private]
We rotate between NOT SELECTED, SELECTED and DONT CARE.
8.34.3.15 void treecheckbox.TristateCheckBox.TristateDecorator.removeActionListener (
          ActionListener 1)
8.34.3.16 void treecheckbox.TristateCheckBox.TristateDecorator.removeChangeListener (
          ChangeListener I)
8.34.3.17 void treecheckbox.TristateCheckBox.TristateDecorator.removeItemListener (
          ItemListener / )
8.34.3.18 void treecheckbox.TristateCheckBox.TristateDecorator.setActionCommand ( String s )
8.34.3.19 void treecheckbox.TristateCheckBox.TristateDecorator.setArmed (boolean b)
Filter: No one may change the armed status except us.
8.34.3.20 void treecheckbox.TristateCheckBox.TristateDecorator.setEnabled (boolean b)
We disable focusing on the component when it is not enabled.
8.34.3.21 void treecheckbox.TristateCheckBox.TristateDecorator.setGroup ( ButtonGroup group
8.34.3.22 void treecheckbox.TristateCheckBox.TristateDecorator.setMnemonic (int key)
8.34.3.23 void treecheckbox.TristateCheckBox.TristateDecorator.setPressed (boolean b)
8.34.3.24 void treecheckbox.TristateCheckBox.TristateDecorator.setRollover (boolean b)
```

- 8.34.3.25 void treecheckbox.TristateCheckBox.TristateDecorator.setSelected ( boolean b )
- 8.34.3.26 void treecheckbox.TristateCheckBox.TristateDecorator.setState ( Boolean *state* ) [private]
- 8.34.4 Member Data Documentation
- **8.34.4.1** final ButtonModel treecheckbox.TristateCheckBox.TristateDecorator.other [private]

The documentation for this class was generated from the following file:

• src/treecheckbox/TristateCheckBox.java

# **Chapter 9**

# **File Documentation**

# 9.1 src/gui/Chart.java File Reference

## **Classes**

- class gui.Chart
  - Chart display for metrics and likelihoods.
- class gui.Chart.CustomRenderer
- class gui.Chart.CustomRendererLine

## **Packages**

• package gui

# 9.2 src/gui/CommonGUIComponents.java File Reference

## Classes

• class gui.CommonGUIComponents

Common GUI components used across different files of the project.

## **Packages**

• package gui

# 9.3 src/gui/DemoPanel.java File Reference

### **Classes**

· class gui.DemoPanel

## **Packages**

• package gui

# 9.4 src/gui/DrawStringPanel.java File Reference

#### Classes

• class gui.DrawStringPanel

## **Packages**

• package gui

# 9.5 src/gui/MainFrame.java File Reference

## Classes

- · class gui.MainFrame
- class gui.MainFrame.DisplayMetrics

## **Packages**

• package gui

# 9.6 src/gui/OntologyChooser.java File Reference

## Classes

• class gui.OntologyChooser

## **Packages**

• package gui

# 9.7 src/gui/OptionFrame.java File Reference

### Classes

- · class gui.OptionFrame
- class gui.OptionFrame.PlanComboBoxListener
- class gui.OptionFrame.MouseHandler

## **Packages**

• package gui

# 9.8 src/gui/PDFChartTransferable.java File Reference

#### Classes

• class gui.PDFChartTransferable

## **Packages**

• package gui

# 9.9 src/gui/ProgressBar.java File Reference

## Classes

· class gui.ProgressBar

## **Packages**

• package gui

# 9.10 src/intention/Intention.java File Reference

## **Classes**

• class intention.Intention

Representation of intentions from their definition in the ontology.

## **Packages**

· package intention

# 9.11 src/intention/Metric.java File Reference

### Classes

· class intention.Metric

Definition of additive and multiplicative metrics.

## **Packages**

· package intention

# 9.12 src/main/Launcher.java File Reference

Contains the main of the program.

#### Classes

· class main.Launcher

Main class of the tool.

## **Packages**

• package main

## 9.12.1 Detailed Description

Contains the main of the program.

#### **Author**

Zeid Kootbally zeid.kootbally@nist.gov

## Version

1.0

### Date

September 2013

### Precondition

Make sure the kits directory is present in the same directory as this tool Make sure kittingClasses.owl, kittingInstances\_ir.owl, and soap.owl are in the same directory as this tool

# 9.13 src/ontology/Ontology.java File Reference

#### **Classes**

· class ontology. Ontology

## **Packages**

· package ontology

# 9.14 src/orderingconstruct/AnyOrder.java File Reference

#### Classes

· class orderingconstruct.AnyOrder

A set of state relationships that must all occur in any order.

## **Packages**

· package orderingconstruct

Formal mechanism to allow an ordering of state relationships to represent an intention.

# 9.15 src/orderingconstruct/Count.java File Reference

### Classes

· class orderingconstruct.Count

A state relationship that must be present multiple times.

## **Packages**

· package orderingconstruct

Formal mechanism to allow an ordering of state relationships to represent an intention.

File Documentation

## 9.16 src/orderingconstruct/Exist.java File Reference

#### **Classes**

146

· class orderingconstruct.Exist

A state relationship that must exist.

## **Packages**

· package orderingconstruct

Formal mechanism to allow an ordering of state relationships to represent an intention.

## 9.17 src/orderingconstruct/OrderedList.java File Reference

#### Classes

· class orderingconstruct.OrderedList

A set of state relationships that must occur in a specific order.

#### **Packages**

· package orderingconstruct

Formal mechanism to allow an ordering of state relationships to represent an intention.

## 9.18 src/orderingconstruct/package-info.java File Reference

## **Packages**

• package orderingconstruct

Formal mechanism to allow an ordering of state relationships to represent an intention.

## 9.19 src/predicate/package-info.java File Reference

## **Packages**

· package predicate

Definition of a structure for predicates as represented in the ontology.

## 9.20 src/tools/package-info.java File Reference

## **Packages**

· package tools

# 9.21 src/treecheckbox/package-info.java File Reference

### **Packages**

package treecheckbox

## 9.22 src/predicate/Predicate.java File Reference

#### Classes

· class predicate. Predicate

These are domain-specific states that are of interest to the current intention (or set of intentions) being evaluated.

## **Packages**

• package predicate

Definition of a structure for predicates as represented in the ontology.

# 9.23 src/tools/Configuration.java File Reference

### **Classes**

· class tools.Configuration

## **Packages**

· package tools

# 9.24 src/tools/FileOperator.java File Reference

### **Classes**

· class tools.FileOperator

## **Packages**

package tools

# 9.25 src/tools/IntFilter.java File Reference

### Classes

· class tools.IntFilter

## **Packages**

· package tools

# 9.26 src/treecheckbox/CheckTreeCellRenderer.java File Reference

#### Classes

· class treecheckbox.CheckTreeCellRenderer

## **Packages**

• package treecheckbox

# 9.27 src/treecheckbox/CheckTreeManager.java File Reference

#### Classes

· class treecheckbox.CheckTreeManager

## **Packages**

package treecheckbox

# 9.28 src/treecheckbox/CheckTreeSelectionModel.java File Reference

## Classes

• class treecheckbox.CheckTreeSelectionModel

## **Packages**

• package treecheckbox

# 9.29 src/treecheckbox/TreeExample.java File Reference

### Classes

• class treecheckbox.TreeExample

## **Packages**

• package treecheckbox

# 9.30 src/treecheckbox/TristateCheckBox.java File Reference

## Classes

- class treecheckbox.TristateCheckBox
- class treecheckbox.TristateCheckBox.TristateDecorator

## **Packages**

• package treecheckbox

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