Poker Junkie New Features Scenario

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Description:

In the second release, the user is still able to run the game same way, which will open two GUI screens where one screen will show the poker table on the top half section, and the bottom half section will have all 5 players' information about how much money they have, what moves they are playing and winner information, if any. Second GUI will have all the control panels where the user can click on (check, bet, fold or call) to make a move in the game.

New addition to this goal is to include a 'login' screen, which for the purpose of this course, will accept any login information and continue with the game. This feature is necessary because the game has to keep track of the number of wins a specific user has. Another thing that will be updated is to fix the second GUI screen that has the control panels. After the first release, the panel shows what card the user has, but it doesn't have the image for actual cards. The second release will actually show the image of the cards that the user has. In addition, this feature will also be applied to the second GUI screen that the game has which is the actual poker table. There will be a new winning screen included in this release.

Play Game with New Features Scenario:

The user starts the game by clicking on run button that opens a login GUI screen. The user can select their experience level in poker, either (pro or not experienced) and then enter their username and password. Just for this demo, it will accept any login information the user enters, and consider that as either an existing member or new. On a side, there will be an image of some kind of cards. Once they click on login, it will show a message that says they have successfully logged in. Which then opens up the two new GUI screens, specifically the same one from the first release. However, this time, the user is able to see the actual cards they have in their hand in the control panel. They will also be able to see their cards on the poker table, and other users, in this case the AI agents will also have actual cards. The user will use the GUI screen with control panel, and type in how much money they want to bet, and click on the bet button which will take out that much amount from their account. The user will play the game until their balance is = 0or until they win. The game will detect when either the user or the AI agent has won the game. It will show a new winning screen showing which player has won the game. In addition, it will change the number of games the user has won in total. The user will click on the OK button to close the winning screen. On the right hand side of the poker table screen, player's score will be shown under RESULT column. When the user clicks on OK button, new game will start from beginning. The user can play as many games as they want, or they can click on the LOGOUT button to close the game. Doing this will let the user safely close the game, and also store their current score. If the same user logs in again, then their score data will be stored. Clicking on LOGOUT button will close two GUI screens that are open, and take the user back to login

screen. If different person wants to play the game, they can use a different log in to play their game. The user will click on the red X button to stop the program.

What New Features May Look Like After 2nd Release:

- Login Screen:



-Poker Table:

