

# Aspects of the Class Structure in Chroma

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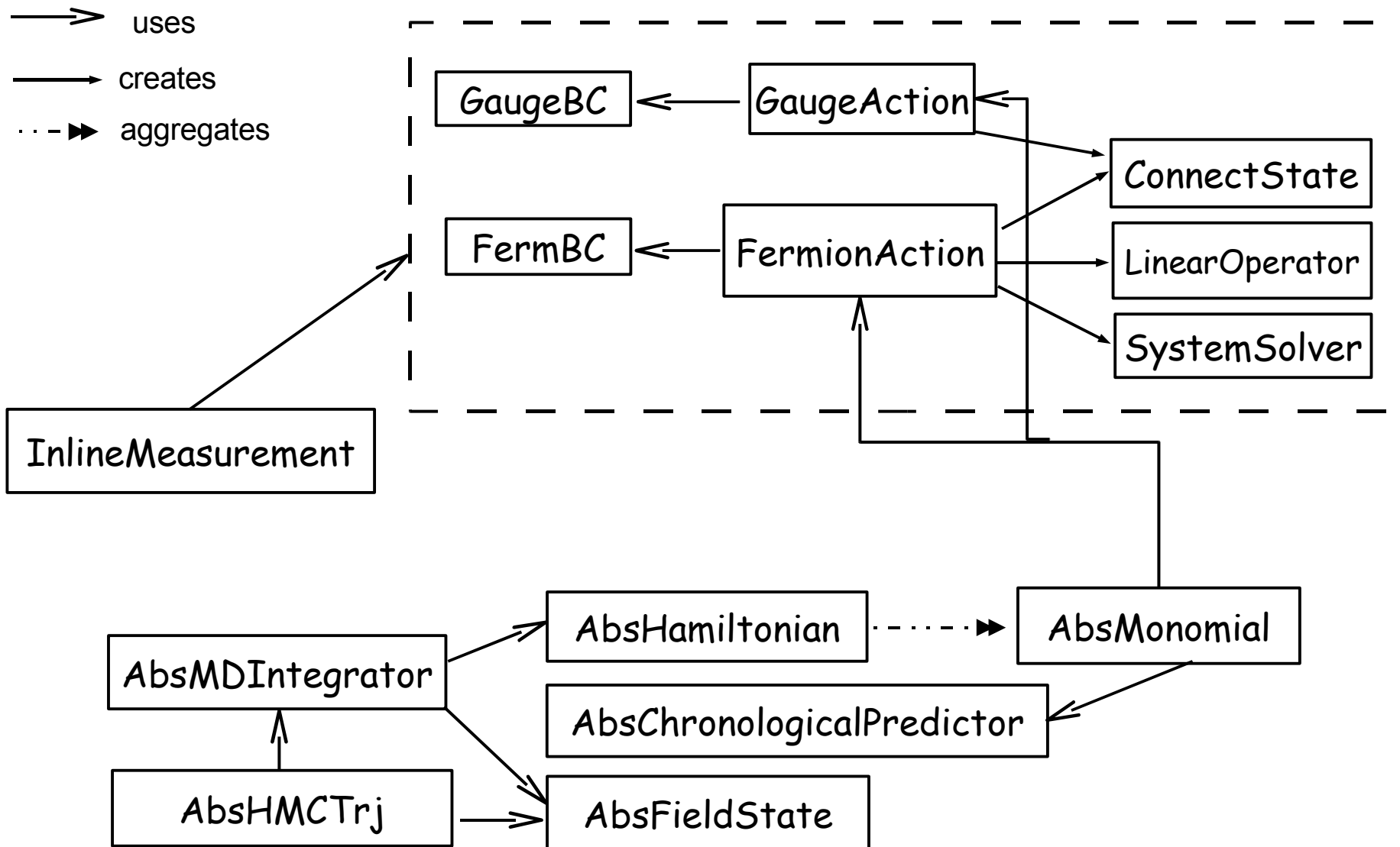
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# Philosophy

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- ♦ Code as much as possible in terms of abstract / base classes and virtual functions
  - ♦ As classes are derived try and write 'defaults'
    - ♦ Try to write things only once.
    - ♦ Refactor rather than duplicate and extend
    - ♦ Aldor category default influence
  - ♦ Force type correctness where possible using the Covariant return rule
    - ♦ Mirrored hierarchy trees
  - ♦ XML and factories - polymorphism of parameters
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# A Broad Overview of the Base Classes



# ConnectState

- ◆ In order to be useful raw gauge field states need extra info eg:
  - ◆ Boundary conditions
  - ◆ link smearing
  - ◆ eigenvectors/values
- ◆ ConnectState manages this
- ◆ Created by
  - ◆ FermionAction

```
// Raw Gauge Field
multild<LatticeColorMatrix> u(Nd);
FermionAction& S = ...;

Handle<ConnectState> state(
    S.createState(u) );

Handle<LinearOperator<LatticeFermion> >
    S.linOp(state);
```

Raw Field

Knows about BC-s

LinearOperator  
gets field with BCs  
applied

Factory Function:  
applies BC-s to field

# ConnectState

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- ♦ Some Derivations of ConnectState
    - ♦ SimpleConnectState (just  $u$  and BCs)
    - ♦ EigenState ( $u$  and  $e$ -values & vectors)
    - ♦ StoutState (in development)
    - ♦ OverlapState( deprecated older version of EigenState)
  - ♦ Member Functions:
    - ♦ `getLinks()` - return internal fields
    - ♦ `deriv()` - force w.r.t thin (unsmearred links)
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# FermBCs

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- ♦ Interface for applying fermionic BCs
  - ♦ Templated on type of FermionField
  - ♦ Produced by factory
  - ♦ Managed/Used by FermionAction and other GaugeBCs and FermBCs (eg Schroedinger Functional)
  - ♦ Main memebrs:
    - ♦ `modifyU(u)` - Apply boundaries to gauge field
    - ♦ `modifyF(psi)` - Apply boundaries to fermion field
    - ♦ `zero(F)` - Zero Force on boundary (eg Schroedinger functional)
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# LinearOperator

- ◆ BaseType for matrices
- ◆ Templated on Fermion Type
- ◆ Function Object ( has overloaded operator() )

```
template<typename T>
class LinearOperator
{
public:
    virtual void operator() (T& chi, const T& psi, enum PlusMinus isign) const
    = 0;

    virtual const OrderedSubset& subset() const = 0;

    // ... others omitted for lack of space
};
```

Target Vector

Source Vector

PLUS apply M  
MINUS apply M<sup>+</sup>

Know which subset to act on



# LinearOperator

- Created by FermionAction (factory method)
- Typical Use Pattern:

```
// Raw Gauge Field  
multild<LatticeColorMatrix> u(Nd);  
FermionAction& S = ...;
```

Create state  
for Fermion  
Kernel

```
Handle<ConnectState> state( S.createState(u) );
```

Create  
LinearOperator  
(fix in links)

```
Handle<LinearOperator<LatticeFermion> > M( S.linOp(state) );
```

```
LatticeFermion y, x;  
gaussian(x);
```

De-reference Handle  
and apply lin. op:  $y = M x$

```
(*M)(y, x, PLUS);
```



# Some Derivations of LinearOperator

LinearOperator<T>  
operator() = 0- apply  
subset() = 0 - working subset

Type of momenta

DiffLinearOperator<T,P>  
+ deriv() - time "derivative"

UnprecLinearOperator<T,P>  
\*subset() = all

EvenOddLinearOperator<T,P>  
+evenEvenLinOp()=0,+evenOddLinOp()=0  
+oddEvenLinOp()=0, +oddOddLinOp()=0  
+derivEvenEvenLinOp()=0  
+derivOddOddLinOp()=0,  
+derivEvenOddLinOp()=0  
+derivOddEvenLinOp()=0,  
\*operator(), \*deriv(), \*subset()

Even-Odd without preconditioning eg staggered

EvenOddPrecLinearOperator<T,P>

+evenEvenLinOp()=0,+evenOddLinOp()=0  
+oddEvenLinOp()=0, +oddOddLinOp()=0  
+evenEvenInvLinOp()=0,  
+derivEvenEvenLinOp()=0  
+derivOddOddLinOp()=0, +derivEvenOddLinOp()=0  
+derivOddEvenLinOp()=0,  
\*operator()  
\*unprecLinOp()  
\*derivUnprecLinOp()  
\*subset() = rb[1] - odd subset

Schur preconditioning:

$$M = A_{oo} - A_{oe} A_{ee}^{-1} A_{eo}$$

Default Implementation  
through virtual functions

$A_{ee}$  is gauge independent: eg Wilson

EvenOddPrecConstDetLinearOperator<T,P>  
\*deriv() - Default Force implementation

eg: clover

EvenOddPrecLogDetLinearOperator<T,P>  
\*deriv() - Default Force implementation  
+derivEvenEvenLogDet() = 0  
+logDetEvenEven() = 0

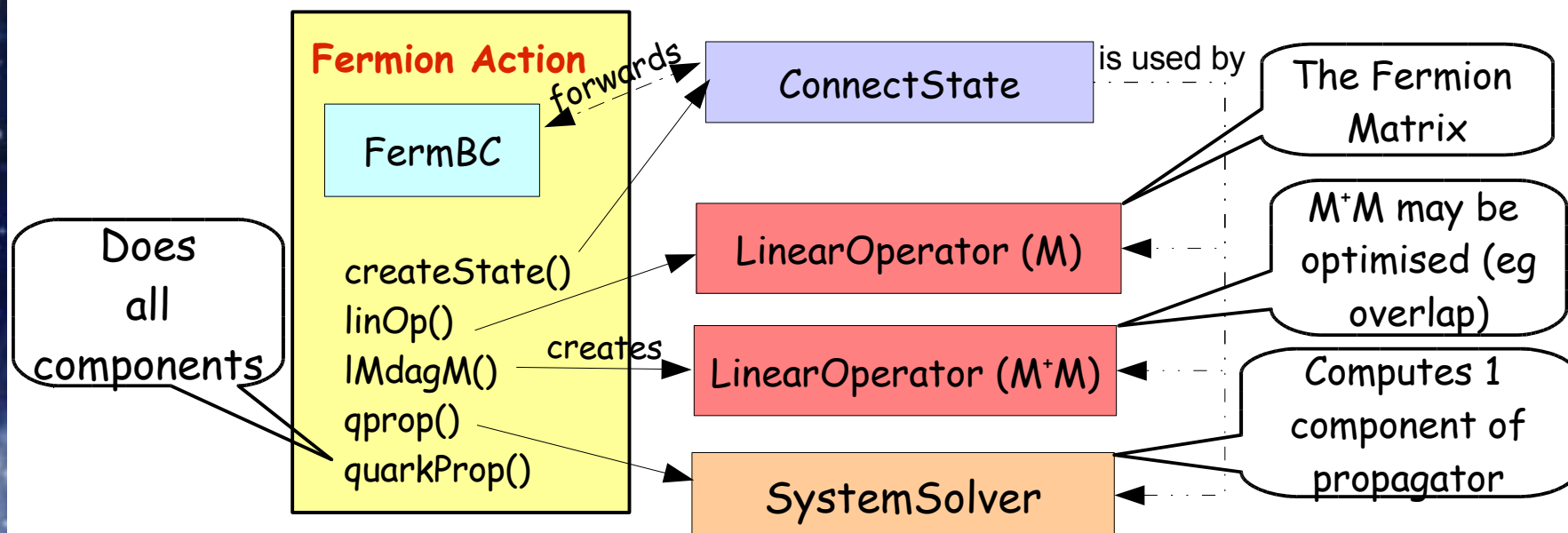
# Linear Operators

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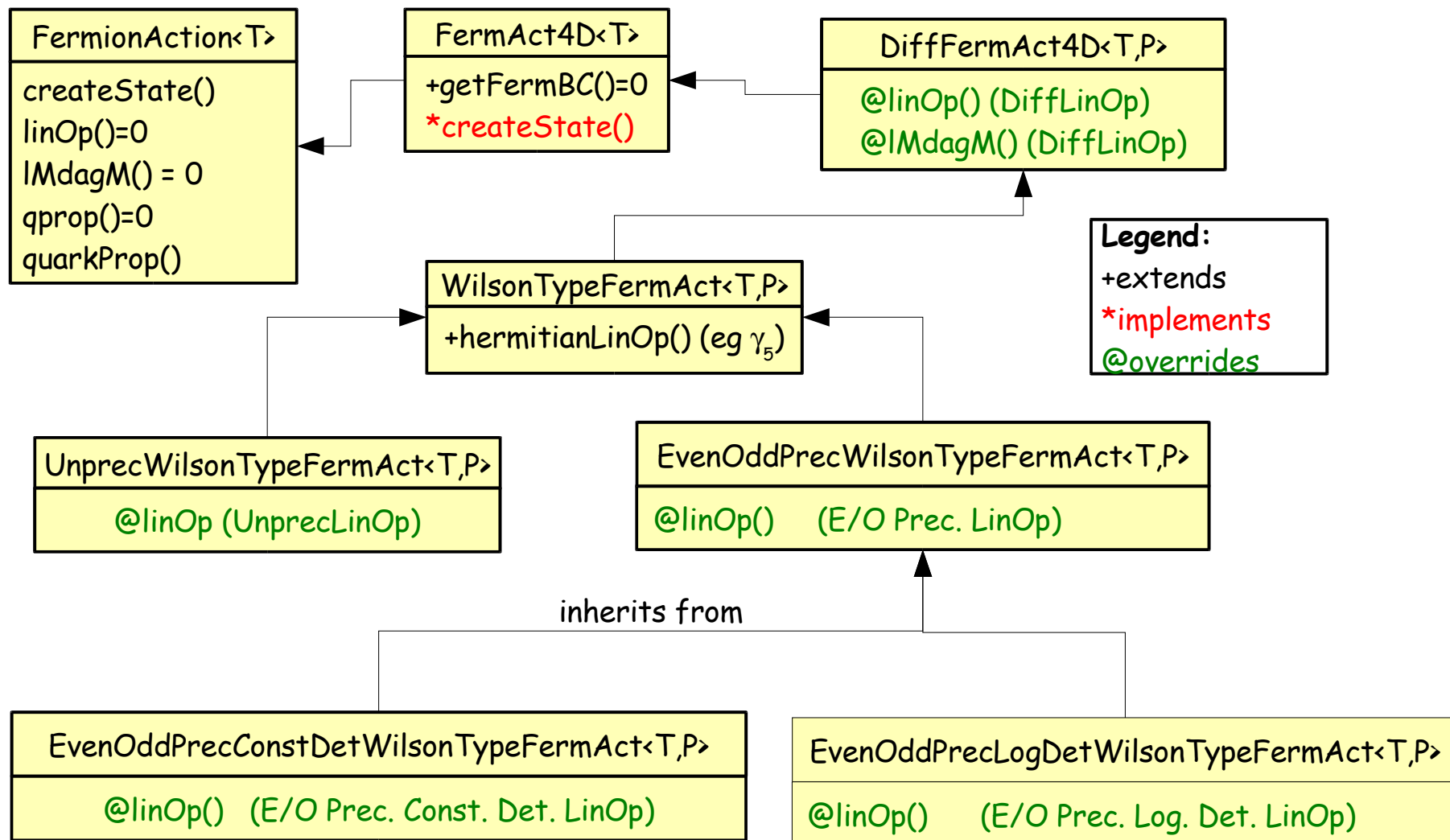
- ♦ Similar hierarchy is mirrored with 5D variants
    - ♦ convention XXXLinOpArray in name
  - ♦ Key points
    - ♦ Differentiable Linear operator knows how to take derivative wrt to embedded gauge field
    - ♦ the second step of chain rule done by ConnectState (deriv wrt thin links)
    - ♦ Wilsonesque Hierarchy follows (4D Schur like) Even Odd preconditioning (rather than Hermiticity etc)
    - ♦ Workhorse of the fermion sector.
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# Fermion Actions

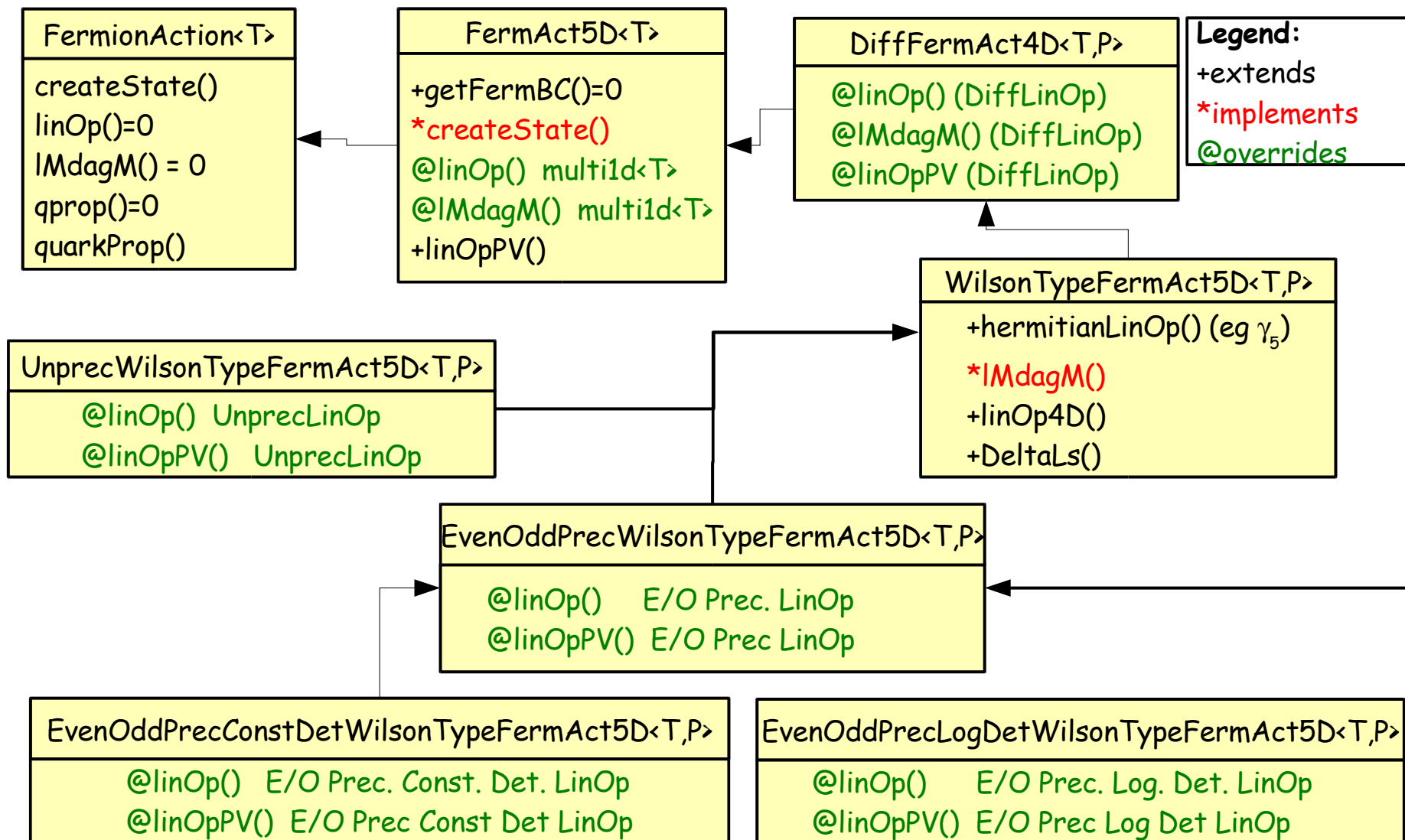
- ♦ Manages related Linear Operators, States and propagator Inverters
- ♦ Created by Factory pattern
- ♦ Not "action" in the true sense, does not know about flavour structure (see monomials later)



# 4D Derivations of Fermion Action

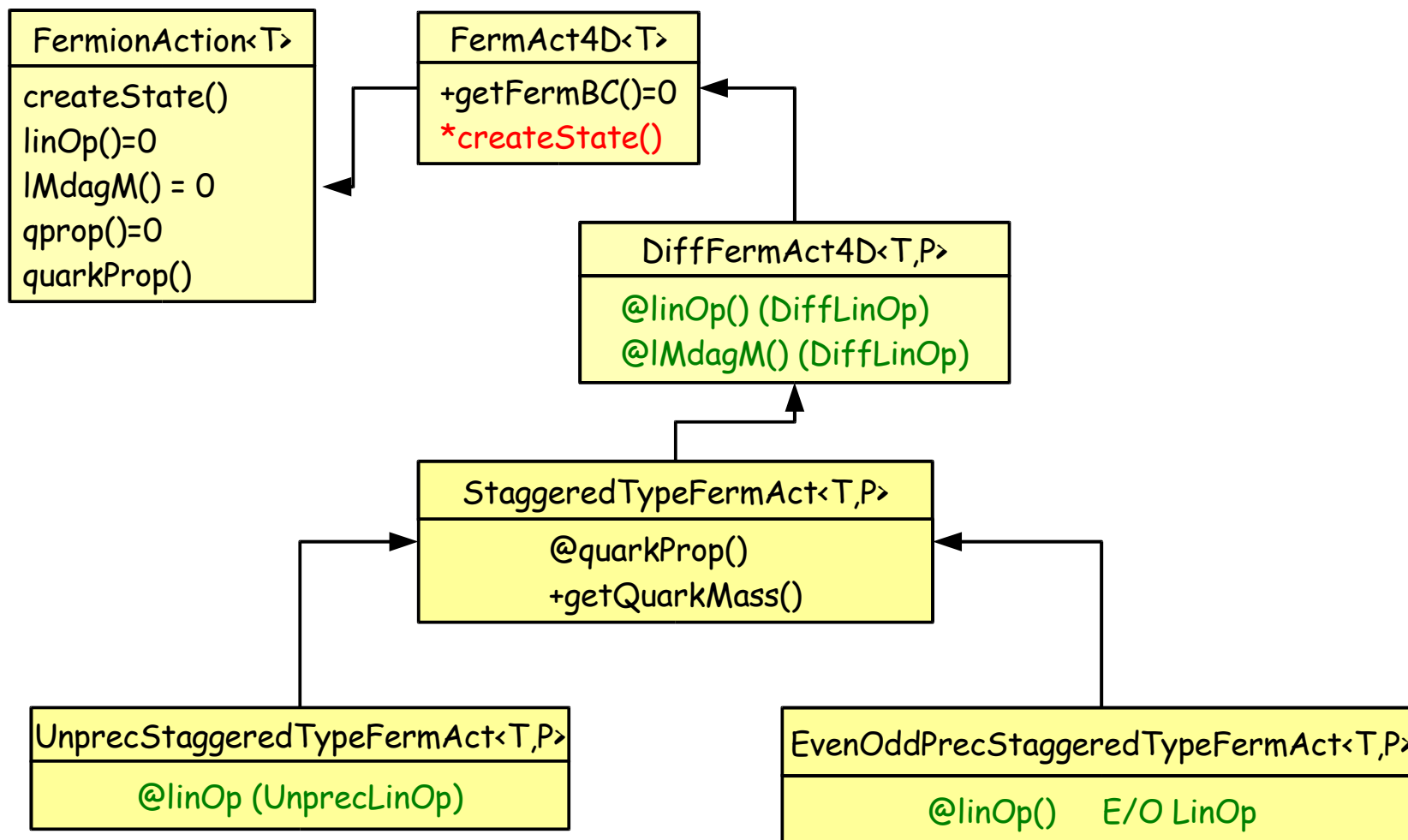


# 5D Derivations of Fermion Action





# Staggered Derivations of FermionAction



# Notes on Fermion Action

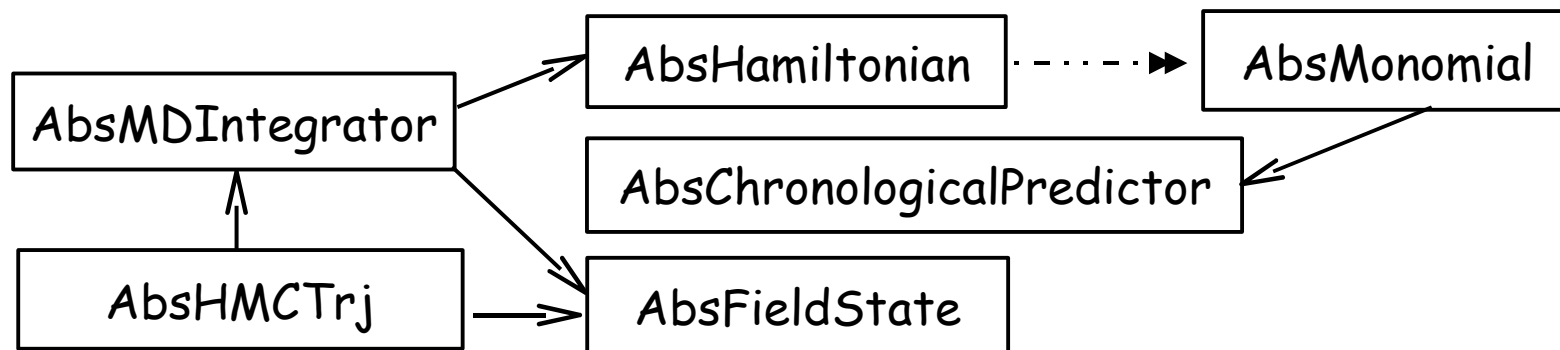
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- ♦ From DiffFermAct onwards, inheritance tree shadows inheritance of Linear Operators.
  - ♦ Travelling towards the leaves of inheritance tree
    - ♦ Type "Restriction" allows specialisation of say `qprop()`
  - ♦ Travelling towards root of the tree
    - ♦ Type information loss
      - ♦ Don't know which branch we came up on
    - ♦ Need C++ RTTI to be able to recover type info
      - ♦ Use C++ `dynamic_cast<>` mechanism to attempt to go down a particular branch
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# HMC Sector

- Actual HMC part is quite simple - mostly in terms of abstract classes
- Key classes:
  - Monomial, Hamiltonian, FieldState
  - Integrator, HMC
- The code for this is in `chroma/lib/update/molecdyn`



# AbsFieldState<P,Q>

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- ◆ This state of fields is a phase space field state
    - ◆ The templates P and Q specify types of canonical momenta and coordinates
  - ◆ GaugeFieldState - specialises P and Q to be of type multi1d<LatticeColorMatrix>
  - ◆ The HMC related classes act on AbsFieldState-s
    - ◆ AbsHamiltonian and AbsMonomial compute things on states
    - ◆ AbsHMCTrj and AbsIntegrator evolve the states
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# Hamiltonians and Monomials

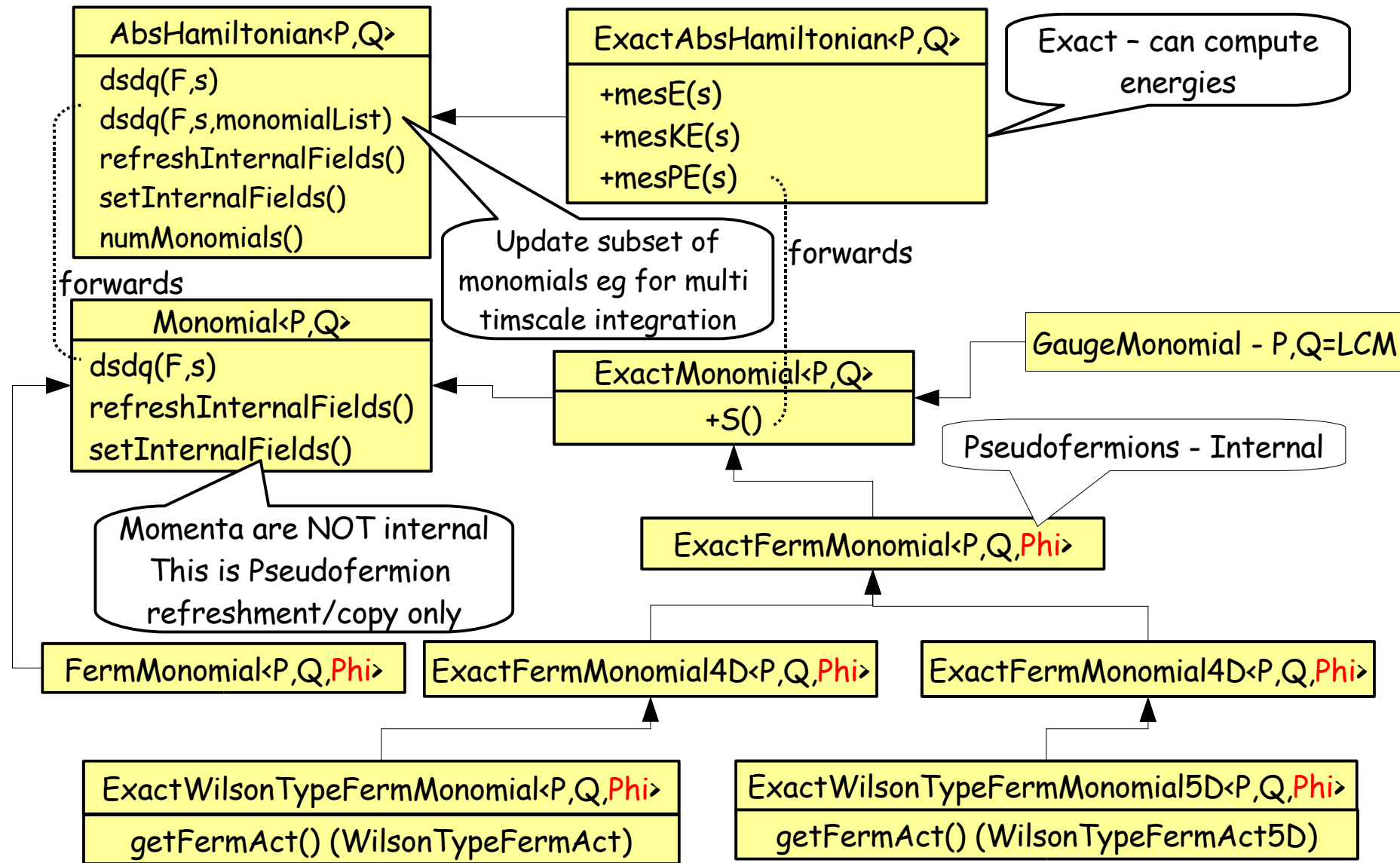
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- ♦ We evolve the Hamiltonian System

$$H(p,q) = \left(\frac{1}{2}\right) p^2 + \sum_i S_i$$

- ♦ We refer to  $S_i$  as Monomials (blame Tony!)
  - ♦ In each Monomial can contribute
    - ♦ MD Force
    - ♦ Contribution to the Energy (if it is "exact")
  - ♦ In terms of classes the Hamiltonian **aggregates** the Forces and Energies of its component Monomials.
  - ♦ The hard work is in the **Monomials**
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# Hamiltonian & Monomial



# Two Flavour Fermionic Monomials

TwoFlavorExactWilsonTypeFermMonomial

TwoFlavorExactUnprecWilsonTypeFermMonomial

UnprecWilsonTypeFermAct

TwoFlavorExactEvenOddPrecWilsonTypeFermMonomial

+S\_even\_even() = 0

+S\_odd\_odd()

EvenOddPrecWilsonTypeFermAct

TwoFlavorExactEvenOddPrecConstDetWilsonTypeFermMonomial

\*S\_even\_even() - Trivial

EvenOddPrecConstDetWilsonTypeFermAct

TwoFlavorExactEvenOddPrecLogDetWilsonTypeFermMonomial

\*S\_even\_even() - Nontrivial ( $N_f \log \det M_{ee}$ )

EvenOddPrecLogDetWilsonTypeFermAct

$$S_f = \phi^+ (M^+ M)^{-1} \phi$$

# Rational One Flavour Like Monomials

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$$S_f = \phi (M^+ M)^{-a/b} \phi = \phi ( \sum p_i [M^+ M + q_i]^{-1} ) \phi$$

- ♦  $a$  and  $b$  can be used to implement Nroots approach
  - ♦ Rational approximation expressed as PFE
  - ♦ Use Multi Mass Solver Internally
  - ♦ Similar Hierarchy to Two Flavour Monomials
  - ♦ Not yet split EvenOddPrec into ConstDet and LogDet
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# Hasenbusch Like Monomials

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$$S_f = \phi^+ [ M_2 (M^+ M)^{-1} M_2^+ ] \phi$$

- ◆ Implements Two Flavour Hasenbusch Like Ratio of determinants

$$\det(M^+ M) / \det (M_2^+ M_2)$$

- ◆ Does not automatically include term to cancel the determinant with  $M_2$
  - ◆ Need to add this in with a normal 2 flavor monomial.
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# LogDetEvenEven Monomials

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- ♦ A monomial that simulates

$$\det (M_{ee})^N = N \log \det M_{ee}$$

- ♦ for Clover like actions (clover is only one so far)
  - ♦ Factor even-even part of the clover term out and use Nroots or Hasenbusch acceleration for the odd-odd part only
  - ♦ Downside:
    - ♦ in clover case duplicates storage of clover term
    - ♦ May also duplicate computation with EvenEven part
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# Chronological Solvers

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- ♦ Two flavour monomials can make use of chronological predictors
  - ♦ A chronological predictor is a solver starting guess  
**STRATEGY**
  - ♦ Strategies available
    - ♦ Zero Guess
    - ♦ Previous Solution
    - ♦ Linear Extrapolation from last two solutions
    - ♦ Minimal Residual Extrapolation
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# MD Integrators

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- ◆ Function objects -- ie use operator()
    - ◆ destructively change/evolve AbsFieldState - s
  - ◆ share crucial components in a namespace, eg:
    - ◆  $\text{leapP}() : p_{\text{new}} = p_{\text{old}} + dt F$ ;  $\text{leapQ}() : q_{\text{new}} = q_{\text{old}} + dt p$
  - ◆ Integrators make use of Hamiltonian to compute forces for all of or some of the monomials
  - ◆ Multi timescale integrators - Thanks Carsten!
    - ◆ Can put sets of monomials on different timescales
    - ◆ Cannot split a single (eg rational) monomial onto many timescales yet! This is work in progress.
-

# Run time binding with XML

- ◆ Allows mix and match of fermion actions, boundaries, etc at run time.
- ◆ XML bound to strings in param structs.
- ◆ acts as polymorphic parameter structure.
- ◆ Factories used to create correct objects when needed

```
<Monomials>
  <elem>
    <Name>
      <InvertParam/>
      <FermionAction>
        <FermAct>WILSON</FermAct>
        <FermBC/>
      </FermionAction>
      <ChronologicalPredictor>
        <Name>LAST_SOLUTION_4D_PREDICTOR</Name>
      </ChronologicalPredictor>
    </elem>
  </Monomials>
```

Factory product Key

```
struct TwoFlavorWilsonTypeFermMonomialParams
{
  TwoFlavorWilsonTypeFermMonomialParams();

  // Constructor from XML
  TwoFlavorWilsonTypeFermMonomialParams(
    XMLReader& in,
    const std::string& path);

  InvertParam_t inv_param;
  std::string ferm_act;
  std::string predictor_xml;
};
```

# "Inline" Measurements

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- ◆ Originally designed to allow inline measurements from within gauge evolution algorithms
  - ◆ Function objects
    - ◆ operator() called to perform the measurements
    - ◆ takes Output XML writer as parameter
    - ◆ Communication between measurements through **named objects**
      - ◆ essentially a virtual filesystem forced by slowness of QIO performance on QCDOC - writing objects to scratch directories takes the age of the universe
-

# Named Objects

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- ◆ Templated type to encapsulate objects
  - ◆ Follows QIO structure: eg has File and Record XML
  - ◆ Named objects stored in a map
    - ◆ associates name with named object
    - ◆ create/delete/lookup methods to manipulate map
  - ◆ Special Inline Measurements to read/write objects to/from disk and named object maps.
  - ◆ Divorces I/O from measurements completely
  - ◆ Recent change: even input gauge field comes from named objects.
-



# Named Objects in Code and XML

eg: source creation:

```
TheNamedObjMap::Instance().create<LatticePropagator>(params.named_obj.source_id);  
TheNamedObjMap::Instance().getData<LatticePropagator>(params.named_obj.source_id) =  
    quark_source;  
TheNamedObjMap::Instance().get(params.named_obj.source_id).setFileXML(file_xml);  
TheNamedObjMap::Instance().get(params.named_obj.source_id).setRecordXML(record_xml);
```

In XML:

```
<elem>  
  <Name>MAKE_SOURCE</Name>  
  ...  
  <NamedObject>  
    <source_id>sh_source</source_id>  
  </NamedObject>  
</elem>  
<elem>  
  <Name>PROPAGATOR</Name>  
  ...  
  <NamedObject>  
    <source_id>sh_source</source_id>  
    <prop_id>sh_prop_0</prop_id>  
  </NamedObject>  
</elem>
```

MAKE\_SOURCE  
creates object

PROPAGATOR uses  
the source, creates prop

```
<elem>  
  <Name>QIO_WRITE_NAMED_OBJECT</Name>  
  ...  
  <NamedObject>  
    <object_id>sh_prop_0</object_id>  
    <object_type>LatticePropagator</object_type>  
  </NamedObject>  
  <File>  
    <file_name>./sh_prop_0</file_name>  
    <file_volfmt>MULTIFILE</file_volfmt>  
  </File>  
</elem>
```

Special "Measurement"  
Writes named object

Also: Tasks to read and  
erase objects to/from map



# Changes in the wind

## WANTED

For wanton and deliberate overnight code-restructurings



R.G. Edwards  
also known as

## THE CHROMA KID

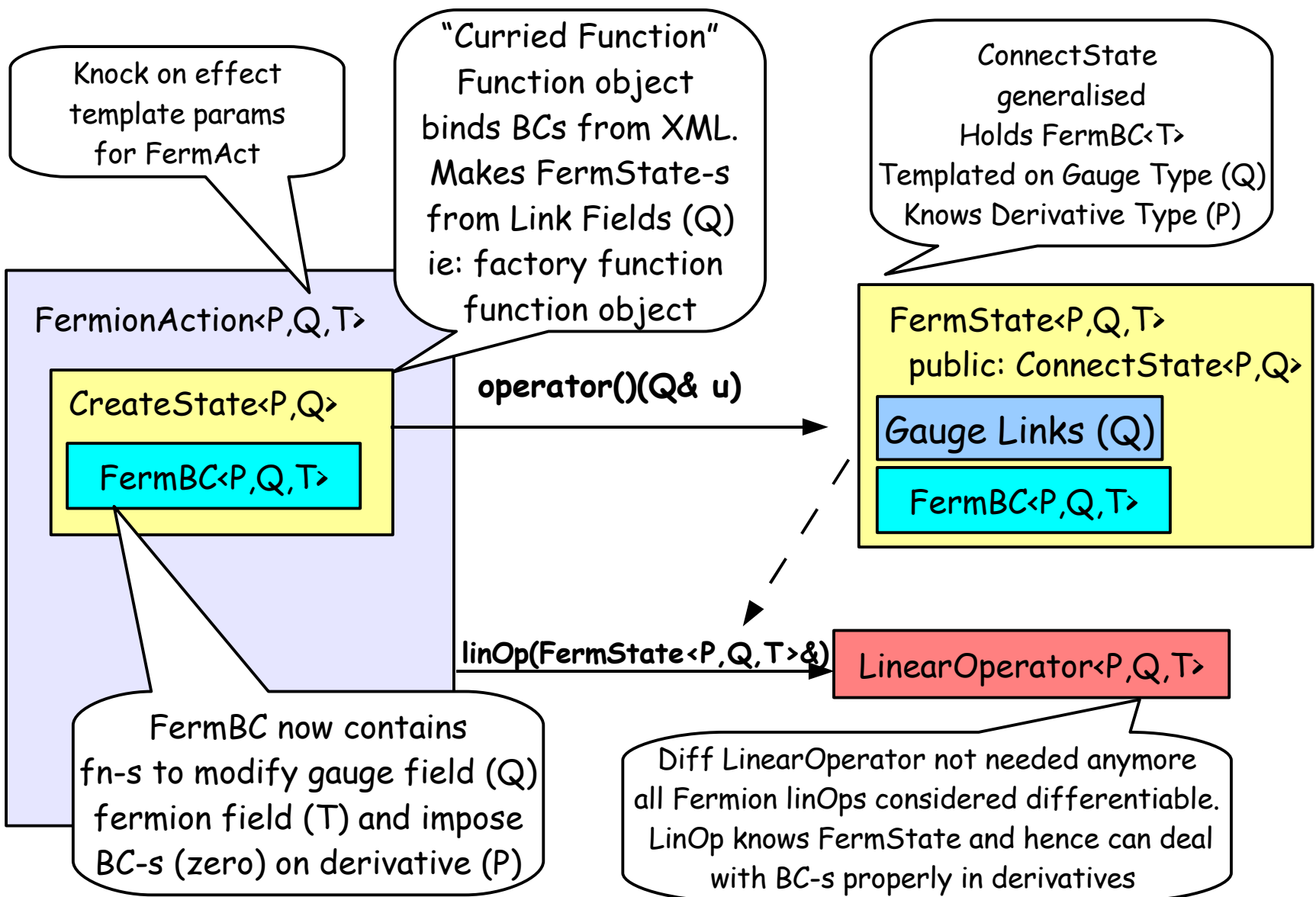
- ♦ Like all codes Chroma too must evolve with the times
- ♦ I have described chroma v2 [here](#). v3 is next

# Planned Changes to Class Structure in v3

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- ◆ Push boundary conditions into ConnectStates
    - ◆ so we can deal correctly with non-trivial boundary conditions in the LinearOperator derivatives
      - ◆ eg: Schrodinger Functional BCs
    - ◆ so we can factor ConnectStates away from FermionActions
      - ◆ eg: to do link smearing independent of FermionAction
      - ◆ potentially need to impose BCs after every smearing iteration.
  - ◆ Project driven - timing dictated by proposal deadline
    - ◆ SF BCs needed for JLab aniso clover project
-

# How the changes will look:



# Comments

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- ♦ Fix current ConnectState inconsistencies
    - ♦ currently initialised with `multi1d<LatticeColorMatrix>`
    - ♦ will change to template type `Q`
    - ♦ consistent with HMC - evolution etc
  - ♦ Inheritance with 5D FermActs wins nothing
    - ♦ doesn't reduce duplication
    - ♦ Uncouple - have FermActs and FermActArrays
  - ♦ Maintain backward compatibility with XML structure and props etc.
    - ♦ But not in the API, sorry.
-

# Summary and Conclusions

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- ♦ Simple structure in terms of base classes and virtual functions
  - ♦ Virtual functions **not** used for speed critical operations - no big inefficiency is introduced.
  - ♦ "Mirrored" hierarchy of derivations:
    - ♦ Covariant Return Rule
  - ♦ Nodes on class derivation tree supply **default behaviour**
  - ♦ Detailed leaf-class object creation by **factories**.
    - ♦ Run time "binding"
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# Summary and Conclusions II

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- ♦ Crucial Interfaces
    - ♦ LinearOperator
    - ♦ Boundary Conditions
    - ♦ ConnectState -s
    - ♦ FermionAction-s
    - ♦ Monomials
      - ♦ Two flavour
      - ♦ Rational
      - ♦ Hasenbusch
      - ♦ Gauge
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# Summary and Conclusion III

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- ◆ Measurement Tasks

- ◆ Data flow through Named Objects
- ◆ Named Object I/O managed through special measurement tasks
- ◆ Visual Grid based Chroma anyone?

- ◆ General

- ◆ We have learned a lot about writing Object Oriented Lattice QCD software through writing Chroma
  - ◆ Hopefully useful tool to community (definitely to us)
  - ◆ We are continually working towards improvements
-