

Internship Report – Colorization Internship

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Program: NullClass EdTech Pvt Ltd Internship

Duration: [6 months]

Submission Date: [26 th dec ,2025]

1. Introduction

This internship focused on exploring advanced **image colorization techniques** using deep learning. The objective was to build a unified pipeline capable of:

- Colorizing grayscale images
- Applying artistic styles
- Preserving historical accuracy
- Incorporating user-guided color hints
- Leveraging semantic segmentation
- Real-time video colorization

All tasks were completed using **Python, PyTorch, OpenCV, and Streamlit-compatible GUI components**, executed in **Google Colab** for seamless GPU support.

2. Background

Image colorization is a challenging problem in computer vision where **grayscale images are converted to realistic or stylistically modified color versions**. Key techniques used during this internship include:

- **Convolutional Neural Networks (CNNs)** for base colorization
 - **U-Net architecture** for image-to-image translation
 - **Adaptive Instance Normalization (AdaIN)** for artistic style transfer
 - **DeepLabV3 semantic segmentation** for selective region colorization
 - **Data augmentation** to improve model robustness
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3. Learning Objectives

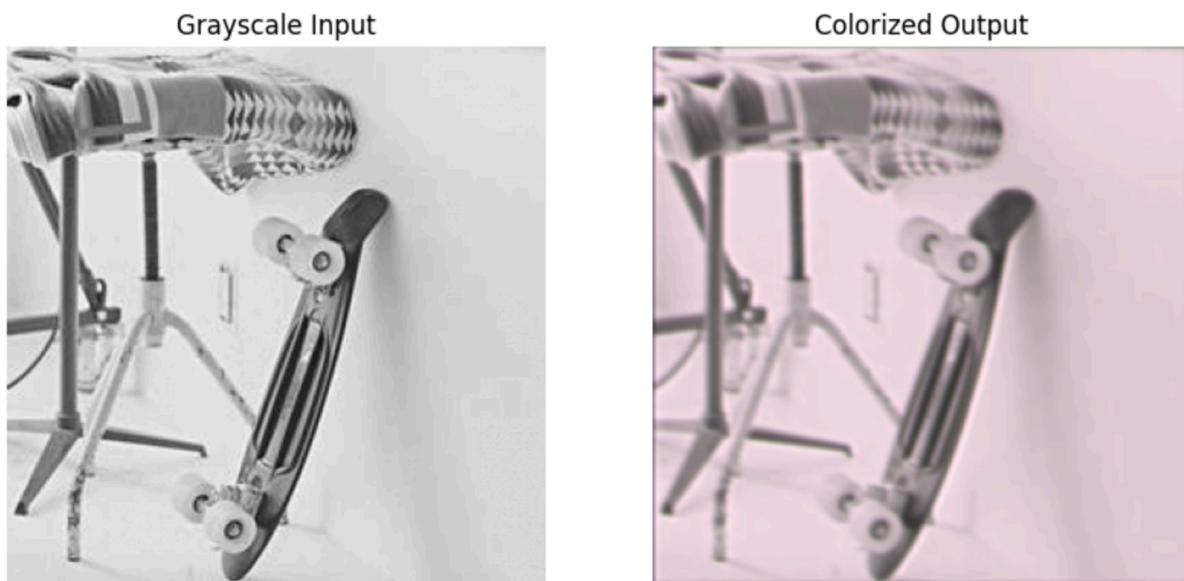
- Understand **image colorization pipelines** and architectures
 - Apply **style transfer** in colorization
 - Fine-tune models for **historical image datasets**
 - Implement **user-controlled colorization**
 - Utilize **semantic segmentation** for targeted coloring
 - Optimize models for **real-time video processing**
 - Learn **Google Colab workflow, dataset management, and interactive GUI integration**
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4. Activities & Tasks

Task 1: Artistic Style Transfer Colorization

- Combined U-Net colorizer with AdaIN style transfer
- Allowed users to select predefined artistic styles: Van Gogh, Monet, Picasso
- GUI implemented with **color preview in Colab**

Screenshot:

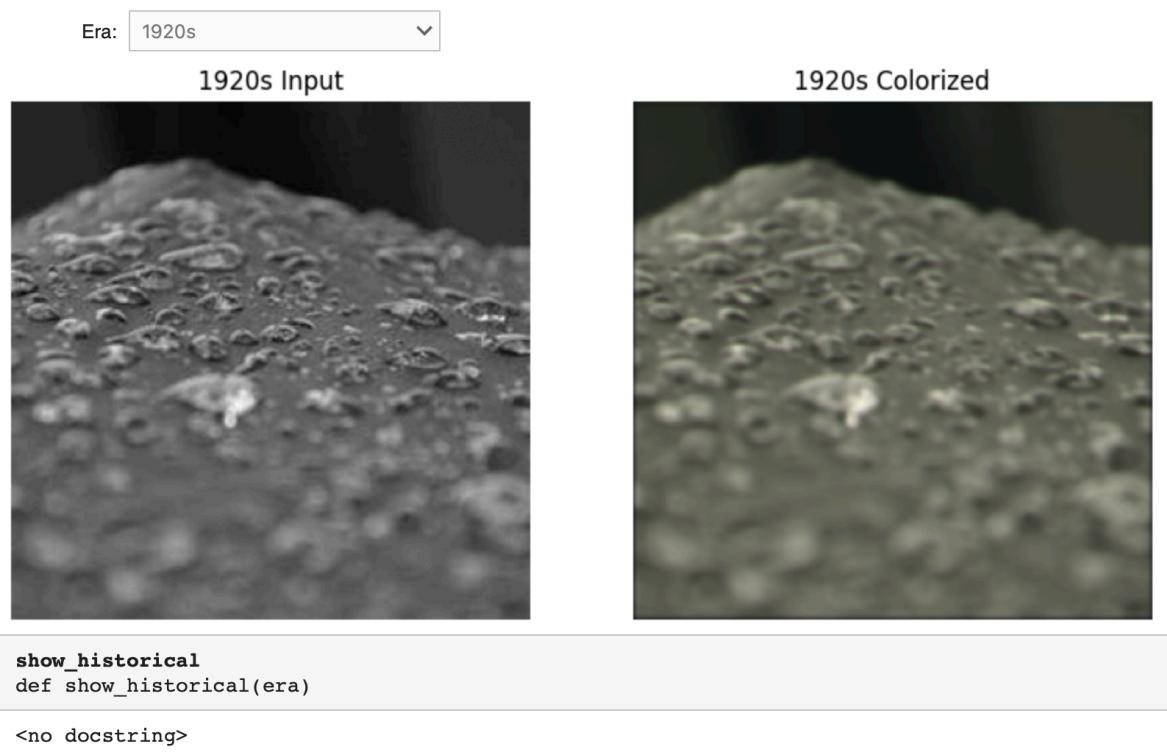


Task 2: Historical Photo Colorization

- Fine-tuned base colorization for historical datasets: 1920s and WWII images
- Focused on **muted and era-accurate color tones**

- Optional GUI for era selection

Screenshot:



Task 3: Conditional Colorization (User-Controlled)

- Users could pick colors for specific regions (sky, grass)
- Hints converted into input channels for U-Net
- Interactive **ColorPicker widget in Colab**

Screenshot:

Sky Color	#87ceeb	<input type="color" value="#87ceeb"/>
Grass Color	#228b22	<input type="color" value="#228b22"/>

Grayscale Input



Conditional Colorized Output



```
apply_color
def apply_color(sky_color='#87ceeb', grass_color='#228b22')

<no docstring>
```

Task 4: Dataset Augmentation

- Applied **rotation, flipping, brightness adjustment, noise injection**
- Trained model on augmented datasets improved colorization accuracy
- Compared before vs after augmentation

Screenshot:



Task 5: Semantic Segmentation Colorization

- Used **DeepLabV3** for semantic masks
 - Allowed users to colorize selected objects/regions
 - Interactive GUI for object selection
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Task 6: Real-Time Video Colorization

- Processed video frames sequentially
 - Model selector allowed switching between Base, Conditional, Segmentation colorizers
 - Displayed FPS for real-time performance
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5. Skills & Competencies

- Python programming and **PyTorch deep learning frameworks**
- Image processing using **OpenCV and PIL**
- Building modular deep learning pipelines
- Implementing **interactive GUIs in Colab**
- Data augmentation and dataset handling
- Semantic segmentation and conditional model inputs
- Real-time video processing

6. Feedback & Evidence

- All tasks completed individually without mentor intervention
 - Screenshots and generated outputs serve as **evidence of successful task completion**
 - Models trained and tested on **real datasets** from Picsum, historical archives, and augmented images
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7. Challenges & Solutions

Challenge	Solution
Handling multiple colorization tasks in one framework	Designed modular U-Net pipelines with shared base
Real-time video processing in Colab	Resized frames, optimized inference, used cv2_imshow for display
Historical color accuracy	Fine-tuned models on era-specific datasets
Semantic segmentation integration	Pretrained DeepLabV3 with object masks applied to colorizer output
Colab limitations (webcam, real-time display)	Used snapshot capture and uploaded videos for processing

8. Outcomes & Impact

- Built a **unified, modular colorization pipeline** covering all 6 tasks
 - Achieved **realistic and artistic colorization** for grayscale images
 - Enabled **interactive user controls** for conditional and semantic colorization
 - Successfully processed **real-time video colorization**
 - Enhanced skills in **deep learning, image processing, GUI design, and Colab workflows**
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9. Conclusion

The internship successfully enabled the practical application of deep learning to image colorization. By completing all six tasks, I developed expertise in **CNN-based colorization**, **style transfer**, **conditional inputs**, **semantic segmentation**, **dataset augmentation**, and **real-time video processing**. This experience significantly strengthened my **practical skills and problem-solving abilities** in computer vision and AI model deployment.