```
method ComputeFusc(N: int) returns (b: int)
    requires N >= 0
    ensures b == fusc(N)
{
    {true}
    {fusc(N) == fusc(N)}
    \{fusc(N) == fusc(N) + 0 * fusc(N + 1)\}
    b := 0;
    \{fusc(N) == fusc(N) + b * fusc(N + 1)\}
    \{forall n :: fusc(N) == fusc(N) + b * fusc(N + 1)\}
    var n := N;
    \{fusc(N) == fusc(n) + b * fusc(n + 1)\}
    \{forall a :: 1 * fusc(N) == fusc(n) + b * fusc(n + 1)\}
    var a := 1
    \{fusc(N) == a * fusc(n) + b * fusc(n + 1)\}
    while (n != 0)
        invariant fusc(N) == a * fusc(n) + b * fusc(n + 1)
        decreases n
    {
        \{fusc(N) == a * fusc(n) + b * fusc(n + 1)\} // strengthen (A || A == B -> A
as this reduces sample space of A)
        \{fusc(N) == a * fusc(n) + b * fusc(n + 1) || a * fusc(n) + b * fusc(n + 1)
== a * fusc(n) + b * fusc((n + 1) / 2)
        \{(fusc(N) == a * fusc(n) + b * fusc(n + 1) && (n % 2 == 0 || n % 2 == 1)\}
\prod
                                     (fusc(N) == a * fusc(n) + b * fusc(n + 1) &&
fusc(N) == a * fusc(n) + b * fusc((n + 1) / 2)
        \{false \mid | (n \% 2 == 1 \& fusc(N) == a * fusc(n) + b * fusc(n + 1) \mid |
(fusc(N) == a * fusc(n) + b * fusc(n + 1) && n % 2 == 0) | |
                                                          (fusc(N) == a * fusc(n) + b
* fusc(n + 1) \&\& fusc(N) == a * fusc(n) + b * fusc((n + 1) / 2)}
        \{(n \% 2 == 1 \&\& n \% 2 == 0) \mid | (n \% 2 == 1 \&\& fusc(N) == a * fusc(n) + b * \}
fusc(n + 1) / 2) ||
                             (fusc(N) == a * fusc(n) + b * fusc(n + 1) && n % 2 ==
0) || (fusc(N) == a * fusc(n) + b * fusc(n + 1) && fusc(N) == a * fusc(n) + b *
```

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fusc(n + 1) / 2)
        \{(n \% 2 == 1 \mid | fusc(N) == a * fusc(n) + b * fusc(n + 1)) && (n \% 2 == 0 | |
fusc(N) == a * fusc(n) + b * fusc(n + 1) / 2)
        \{n \% 2 == 0 ==> fusc(N) == a * fusc(n) + b * fusc(n + 1) && n \% 2 == 1 ==>
fusc(N) == a * fusc(n) + b * fusc(n + 1) / 2)
        if (n % 2 == 0) {
            \{fusc(N) == a * fusc(n) + b * fusc(n + 1)\}
                                                                 -- as an input of a
number (n) with a multiple of 2 is equal to an input of itself (n) {rule iii}
            \{fusc(N) == a * fusc(n / 2) + b * fusc(n + 1)\}
            \{fusc(N) == a * fusc(n / 2) + b * fusc(2 * (n / 2) + 1)\}
            \{fusc(N) == a * fusc(n / 2) + b * fusc(n / 2) + b * fusc((n / 2) + 1)\}
            \{fusc(N) == (a + b) * fusc(n / 2) + b * fusc((n / 2) + 1)\}
            a := a + b;
            \{fusc(N) == a * fusc(n / 2) + b * fusc((n / 2) + 1)\}
            n := n / 2;
            \{fusc(N) == a * fusc(n) + b * fusc(n + 1)\}
        } else {
            \{fusc(N) == a * fusc(n) + b * fusc((n + 1) / 2)\}
            \{fusc(N) == a * (fusc(2 * ((n - 1) / 2) + 1)) + b * fusc((n + 1) / 2)\}
            \{fusc(N) == a * (fusc((n - 1) / 2) + fusc(((n - 1) / 2) + 1)) + b * \}
fusc((n + 1) / 2)
            \{fusc(N) == a * fusc((n - 1) / 2) + a * fusc(((n - 1) / 2) + 1) + b * \}
fusc((n + 1) / 2)
            \{fusc(N) == a * fusc((n - 1) / 2) + a * (fusc(((n - 1) / 2) + 1) + b * \}
fusc(((n - 1) / 2) + 1))
            \{fusc(N) == a * fusc((n - 1) / 2) + (b + a) * fusc(((n - 1) / 2) + 1)\}
            b := b + a;
            \{fusc(N) == a * fusc((n - 1) / 2) + b * fusc(((n - 1) / 2) + 1)\}
```

```
{fusc(N) == a * fusc((n - 1) / 2) + b * fusc(((n - 1) / 2) + 1)}

n := (n - 1) / 2;

{fusc(N) == a * fusc(n) + b * fusc(n + 1)}

}

{fusc(N) == a * fusc(n) + b * fusc(n + 1)}

}

{fusc(N) == a * fusc(n) + b * fusc(n + 1) && n == 0}
}
```