

ECMA-262

EcmaScript 6

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History

- JavaScript: Implementation
- EcmaScript: Specification
- Netscape JavaScript ve Microsoft JScript, ActionScript
- ECMA standard organization project no. 262
- TC-39: Technical Committee 39

History

• ES 3: 1999

ES 4: Abandoned

• ES 5: 2009 and 5.1: 2011

258 pages

• ES 6: Draft renamey

657 pages

ETA Haziran 2015

Harmony

ES 7: Alrenamey in progres

Chakra Carakan KjS Other

kangax's ES compat table

Compilers/polyfills								Desktop browsers																
64%	76 %	28%	32%	15%	9%	21%	3%	15%	69%	41%	65%	67%	68%	68%	31%	45%	45%	47%	5%	20%	23%	5%	6%	5%
Traceur	Babel + core-js ^[1]	ES6 Trans- piler	Closure	J sx ^[2]	Type- Script	es6- shim	IE 10	IE 11	Technical Preview ^[3]		FF 36	FF 37	FF 38	FF 39	CH 40, OP 27 ^[4]	CH 41, OP 28 ^[4]	CH 42, OP 29 ^[4]	CH 43, OP 30 ^[4]	SF 6.1, SF 7	SF 7.1, SF 8	wĸ	OP 12	KQ 4.14 ^[5]	PJS
0/2	1/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2
3/6	5/6	3/6	4/6	0/6	3/6	0/6	0/6	0/6	0/6	3/6				3/6	0/6	0/6	0/6	0/6	0/6	0/6	0/6	0/6	0/6	0/6
4/5	3/5	2/5	2/5	3/5	3/5	0/5	0/5	0/5	4/5	3/5	3/5	3/5	4/5	4/5	0/5	0/5	0/5	0/5	0/5	0/5	0/5	0/5	0/5	0/5
10/10	10/10	6/10	2/10	0/10	0/10	0/10	0/10	0/10	4/10	8/10	10/10	10/10	10/10	10/10	0/10	0/10	0/10	0/10	0/10	2/10	2/10	0/10	0/10	0/10
5/5	5/5	5/5	4/5	2/5	2/5	0/5	0/5	0/5	5/5	0/5	5/5	5/5	5/5	5/5	0/5	0/5	0/5	2/5	0/5	1/5	1/5	0/5	0/5	0/5
5/5	5/5	3/5	4/5	0/5	0/5	0/5	0/5	0/5	5/5	4/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	0/5	1/5	1/5	0/5	0/5	0/5
2/4	4/4		2/4	0/4	2/4	0/4	0/4	0/4	2/4		4/4	4/4	4/4	4/4	0/4	4/4	4/4	4/4	0/4	0/4	0/4	0/4	0/4	0/4
2/2	2/2	2/2	2/2	2/2	1/2	0/2	0/2	0/2	1/2	0/2	2/2	2/2	2/2	2/2	0/2	2/2	2/2	2/2	0/2	0/2	0/2	0/2	0/2	0/2
1/2	1/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	1/2	1/2	1/2	1/2	1/2	1/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2
22/26	23/26	17/26	14/26	9/26	0/26	0/26	0/26	0/26	0/26	14/26	19/26	19/26	19/26	19/26	0/26	0/26	0/26	0/26	0/26	13/26	14/26	0/26	0/26	0/26
1/2			1/2	0/2	0/2	0/2	0/2	0/2	2/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2	0/2
6/8	6/8	6/8	6/8	1/8	0/8	0/8	0/8	8/8	8/8	3/8	8/8	8/8	8/8	8/8	1/8	5/8	5/8	5/8	1/8	1/8	1/8	1/8	2/8	1/8
8/10	8/10	6/10	8/10	0/10	0/10	0/10	0/10	8/10	8/10	0/10	0/10	0/10	0/10	0/10	0/10	5/10	5/10	5/10	0/10	0/10	0/10	0/10	0/10	0/10
Yes	Yes	No	Yes	No	No	No	No	Yes	Yes	No	No	No	No	No	Flag	Yes	Yes	Yes	No	No	No	No	No	No
9/11	9/11	7/11	8/11	7/11	6/11	0/11	0/11	0/11	10/11	7/11	7/11	7/11	7/11	7/11	0/11	0/11	0/11	0/11	0/11	0/11	0/11	0/11	0/11	0/11
13/19	16/19	13/19	7/19	11/19	0/19	0/19	0/19	0/19	16/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19	0/19
4/4	4/4	4/4	3/4	4/4	0/4	0/4	0/4	0/4	4/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4
14/14	13/14	0/14	10/14	0/14	0/14	0/14	0/14	0/14	0/14	10/14	13/14	13/14	14/14	14/14	11/14	11/14	11/14	12/14	0/14	0/14	0/14	0/14	0/14	0/14
0/40	0/40	0/40	0/40	0/40	0/40	0/40	16/40	16/40	40/40	18/40	19/40	33/40	36/40	39/40	21/40	21/40	21/40	21/40	18/40	18/40	18/40	18/40	8/40	18/40
10/11	11/11	0/11	0/11	0/11		11/11			11/11			11/11		11/11	11/11	11/11	11/11	11/11	0/11	9/11	9/11	0/11	0/11	0/11
10/11	11/11	0/11	0/11	0/11	0/11	11/11	0/11	5/11	11/11	10/11	11/11	11/11	11/11	11/11	11/11	11/11	11/11	11/11	0/11	9/11	9/11	0/11	0/11	0/11
0/5	5/5	0/5	0/5	0/5	0/5	0/5	0/5	2/5	5/5	3/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	0/5	4/5	4/5	0/5	0/5	0/5
0/4	4/4	0/4	0/4	0/4	0/4	0/4	0/4	0/4	4/4	0/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	4/4	0/4	0/4	0/4	0/4	0/4	0/4
0/20	0/20	0/20	0/20	0/20	0/20	0/20	0/20	0/20	17/20	12/20				17/20	0/20	0/20	0/20	0/20	0/20	0/20	0/20	0/20	0/20	0/20
0/15	13/15	0/15	0/15	0/15			0/15	0/15	12/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15	0/15
3/3	3/3	0/3	0/3	0/3	0/3	3/3	0/3	0/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	0/3	3/3	3/3	0/3	0/3	0/3
3/9	5/9	0/9	0/9	0/9	0/9	0/9	0/9	0/9	8/9	0/9	9/9	9/9	9/9	9/9	8/9	8/9	8/9	8/9	0/9	0/9	0/9	0/9	0/9	0/9

Overview

- Let ve Const keywords vs Var
- Changes in functions
- Changes in objects and destructuring
- Classes
- Template strings
- Promises

Let and Const

- JS, looks like C or Java but no block scope
- Vars are function scoped
- Let ve Const block scoped

Var and Let

```
function foo () {
 var i;
 console.log(i); undefined
 for (var i = 0; i < 10; i++) {
   console.log(i);
 console.log(i); 10
```

Hoisting

Var ve Let

```
function foo () {
 console.log(i); // ERROR
 for (let i = 0; i < 10; i++) {
    console.log(i); // i only defined in this block
 console.log(i); // ERROR
```

Var and Let

```
function foo () {
 console.log(i); // ERROR
 for (let i = 0; i < 10; i++) {
    console.log(i); // i snameece bu blokta tanımlı
 console.log(i); // hata
```

Örnek

```
var links = document.getElementsByTagName('a')
for (var i = 0, len = links.length; i < len; i++){
  links[i].namedEventListener('click', function(e){
     alert('You clicked on link ' + i)
  }, false)
                                          DEMO
                                         var_problem.html
```

Solution

Enclose the var in a function

```
var links = document.getElementsByTagName('a')
for (var i = 0, len = links.length; i < len; i++){
 (function (j) {
   links[j].namedEventListener('click', function(e){
       alert('You clicked on link ' + j)
    }, false)
                                                        DEMO
 })(i);
                                                       var_cozum.html
```

Solution: Let

```
var links = document.getElementsByTagName('a')
for (let i = 0, len = links.length; i < len; i++){
  links[i].namedEventListener('click', function(e){
     alert('You clicked on link ' + i)
  }, false)
                                           DEMO
                                           let cozum.html
```

Const

const PI = 3.14;

PI = 3; // ERROR

Better to have values than variables for less bugs

DEMO let_const.js

Changes in Functions

- Default parameters function foo(name="Ustun")
- Rest parameters function foo(name, ...rest)
- Destructured parameters function foo({name, surname})

Default Params

```
function hello(name="Ustun", greeting="Hello") {
  console.log(greeting + " " + name);
                             Not keyword params like in Python!
                             hello(greeting="Hello",
 hello();
                             name="Ozgur"
 hello("Ahmet");
 hello("Mehmet", "Hola");
```

DEMO functions_default_params.js

Rest params

```
function sum(firstValue, ...rest) {
var total = firstValue;
     for (var i = 0; i < rest.length; i++) {
      total += rest[i];
                                          sum(15, 1, 2, 3);
                                           rest = [1, 2, 3]
    return total;
                                                    DEMO
                                           functions_rest_params.js
```

Parameter Destructuring

```
function hello(name, {lang}) {
function hello(name, options) {
   var greeting;
                                                var greeting;
   var lang = options.lang;
   if (lang == "en") greeting = "Hello";
   if (lang == "es") greeting = "Hola";
   return greeting + " " + name;
```

```
if (lang == "en") greeting = "Hello";
if (lang == "es") greeting = "Hola";
return greeting + " " + name;
```

DEMOfunctions_param_destructuring.js

```
function setCookie(name, value, options) {
   options = options || {};
   var secure = options.secure,
       path = options.path,
       domain = options.domain,
       expires = options.expires;
setCookie("type", "js", {
   secure: true,
   expires: 60000
});
function setCookie(name, value, { secure, path, domain, expires }) {
   // ...
```

Sprename operator

- Math.max(1, 2, 3); 3
- Math.max([1, 2, 3]); // NaN
- var a = [1, 2, 3]; Math.max(a); // NaN
- Math.max.apply(Math, a); // 3
- Math.max(...a); // 3

Arrow functions

```
var bar = (a, b) => a + b;
var foo = function (a,b) {
 return a + b; }
 foo(1,2); // 3
 bar(1,2); // 3
```

- var nums = [1, 2, 3, 4];
- nums.filter(x => x % 2 === 1)
- nums.reduce((a,b) => a * b)

DEMO arrow_functions.js

Arrow functions and this keyword

```
var x = {
  name: "Ustun",
  hello: function () {
     var that = this;
     var helper = function () {
        console.log("Name ", this.name);
                             that
     helper();
x.hello()
```

this refers to the value where function is defined, not called (lexical scope vs dynamic scope)

```
var x = {
  name: "Ustun",
  hello: function () {
     var helper = () => {
        console.log("Nameim", this.name);
     helper();
x.hello()
```

DEMO this.js

Changes in Objects

Destructuring

```
var ustun = {name: "Ustun", lastname: "Ozgur"}
var name = ustun.name;
var lastname = ustun.lastname;
var {name, lastname} = {name: "Ustun", lastname: "Ozgur"}
```

var {name: isim} = ustun;

Destructuring

- Array destructuring
- var[a,b] = [1,2];
- var [a,b] = [b,a]; // Swap
- Deep destructuring possible

Shorthand for Object Creation

```
age = 30; name = "Ustun"; location = "Turkey";
ustun = {name: name, age: age, location: location};
age = 45; name = "Jose"; location = "Barcelona";
```

ahmet = {name, age, location};

DEMO objects.js

Shorthand for Object Creation

```
var ustun = {
 name: "Ustun",
 sayName: function () {
  console.log("I'm " + this.name);
```

```
var ustun = {
 name: "Ustun",
 sayName() {
  console.log("I'm " + this.name);
```

Computed Properties

```
a.fieldName == "ustun"
var fieldName = "firstName";
                                 a.firstName? undefined
var a = {
                                a[fieldName] = "ustun";
 fieldName: "ustun";
                                 a.firstName == "ustun"
               var a = {
                 [fieldName]: "ustun";
```

Template Strings

```
name = "Ustun", age = 30;
console.log("I'm " + name + ".Yasim " + age);
console.log(`I'm ${name}. My age ${age}`);
console.log(`This spans
multiple lines`);
```

Tagged Template Strings

- functionName`Hello \${name}`;
- safe`Hello \${name}`;
- uppercase`Hello \${name}`;
- var safe = function (literals, ...variables) { ...}
- var uppercase = function (literals, ...variables) {...}

Class Keyword

- class and extends
- constructor
- transpiled to prototypes

Class Kelimesi

DEMO

Promises

```
student = findStudent(123)
```

className = findClass(student)

school = findSchool(className)

Callbacks & Pyramid of Doom

```
student = findStudent(I23, function (student) {
    findClass(student, function (className) {
        findSchool(className, function (school) {
            console.log(school);
        }
}}
```

Pyramid of Doom Sol'n

```
findStudent(123)
    .then(findClass)
    .then(findSchool)
    .then(function (school) {console.log(school);}
    .catch(function () { console.log("error")})
```

Promise

- new Promise(resolve, reject)
- Promise.all([promise1, promise2]).then
- Promise.race([promise1, promise2]).then

DEMO

Modules

- import myfunc from mylib;
- export myfunc;

List Comprehensions

- var x = [for (i of [0, 1, 2, 3]) i * i];
- · [0, 1, 4, 9]

- var y = [for (i of [0, 1, 2, 3]) if (i % 2 === 0) i * i * i];
- [0,8]

Babel.js

- Transpiler
- babel source.js > destination.js
- babel --experimental source.js
- require('babel/polyfill')

More Info

- Wiki: http://wiki.ecmascript.org/
- Understanding ECMAScript 6
 - https://leanpub.com/understandinges6/
- Taslaklar: http://wiki.ecmascript.org/doku.php?
 id=harmony:specification_drafts
- babeljs.io
- https://github.com/lukehoban/es6features
- http://kangax.github.io/compat-table/es6/