



BAHRIA UNIVERSITY (KARACHI CAMPUS)
OPEN ENDED LAB II – Fall22

(System Programing (LAB) CSC-454)

Class: BSE [4]-5 (B) (Morning)

Course Instructor: Engr Rizwan Fazal / Engr Rehan Baig

Time Allowed: 1.5 Hour

Max Marks: 6

Student's Name: Uswa Asif
Enrollment : 02-131202-038

Reg. No: 69989

Instructions:

1. Submit your answers within file against each question with screenshot of both code and solution output.
2. File must be submitted in .pdf.

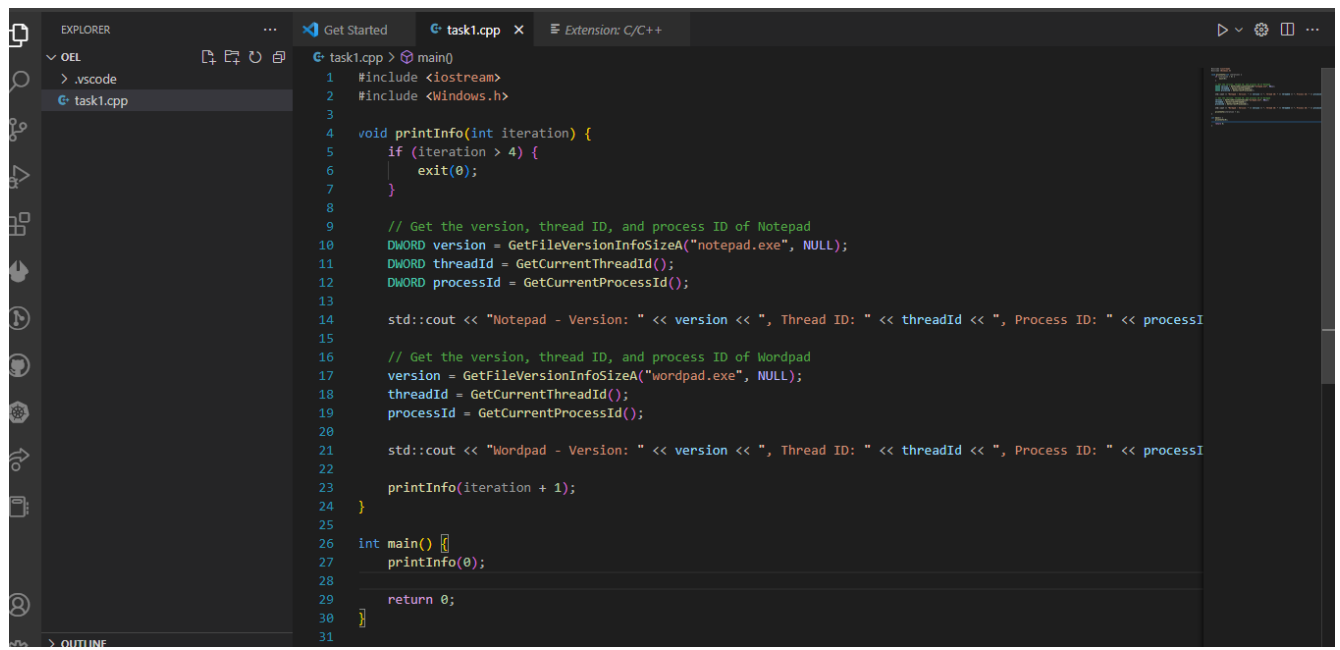
[CLO#05, 6 marks]

SCENARIO:

You are working as a system engineer in a Microsoft vendor company that creates Apps for Microsoft store.

Your Project manager assigned you a task to design an application for code editor for Microsoft store. For that you need to analyze the basics of NotePad/WordPad applications that comes built-in with Microsoft windows. You need to create a process and analyze the following for notepad and WordPad.

Q1: Run a loop or Use Recursion which enable program to print 5 times following for both Notepad and WordPad (versionId, ThreadId, processId), meanwhile use exit thread function that-should be interrupt when counter reaches on 4th iteration. (4 Marks)



```
1 #include <iostream>
2 #include <Windows.h>
3
4 void printInfo(int iteration) {
5     if (iteration > 4) {
6         exit(0);
7     }
8
9     // Get the version, thread ID, and process ID of Notepad
10    DWORD version = GetFileVersionInfoSizeA("notepad.exe", NULL);
11    DWORD threadId = GetCurrentThreadId();
12    DWORD processId = GetCurrentProcessId();
13
14    std::cout << "Notepad - Version: " << version << ", Thread ID: " << threadId << ", Process ID: " << processId << "\n";
15
16    // Get the version, thread ID, and process ID of Wordpad
17    version = GetFileVersionInfoSizeA("wordpad.exe", NULL);
18    threadId = GetCurrentThreadId();
19    processId = GetCurrentProcessId();
20
21    std::cout << "Wordpad - Version: " << version << ", Thread ID: " << threadId << ", Process ID: " << processId << "\n";
22
23    printInfo(iteration + 1);
24 }
25
26 int main() {
27     printInfo(0);
28
29     return 0;
30 }
```

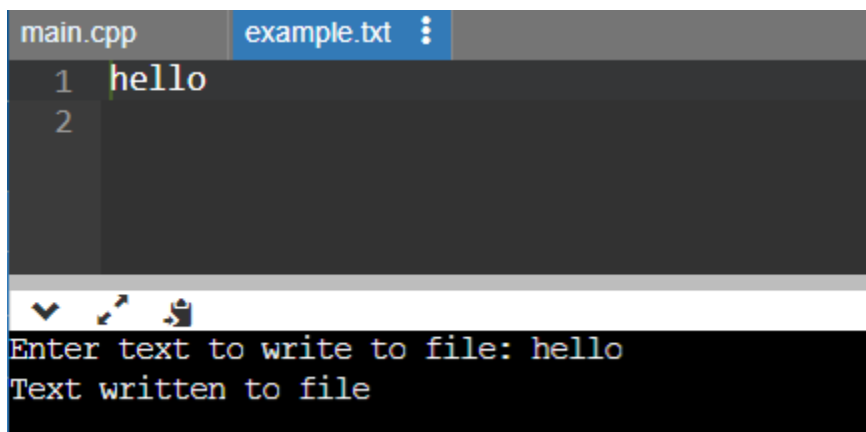
```
1:
versionId = Notepad, ThreadId = 140126619633408, ProcessId = 3753
2:
versionId = WordPad, ThreadId = 140126619633408, ProcessId = 3753
3:
versionId = Notepad, ThreadId = 140126619633408, ProcessId = 3753
4:
versionId = WordPad, ThreadId = 140126619633408, ProcessId = 3753
5:
```

Q2: Write a code for any two synchronization objects from following. (2 Marks)

1. Events
2. Semaphores
3. Mutexes

1) Mutex

```
1  #include <iostream>
2  #include <fstream>
3  #include <mutex>
4  using namespace std;
5
6  // Declare a global mutex object
7  std::mutex file_mutex;
8
9  void writeToFile(string text) {
10     // Lock the mutex before accessing the file
11     std::unique_lock<std::mutex> lock(file_mutex);
12     ofstream myfile;
13     myfile.open("example.txt", ios::app);
14     myfile << text << endl;
15     myfile.close();
16     // Release the lock
17     lock.unlock();
18 }
19
20 int main() {
21     cout << "Enter text to write to file: ";
22     string text;
23     cin >> text;
24     writeToFile(text);
25     cout << "Text written to file" << endl;
26     return 0;
27 }
```



The screenshot shows a code editor with two tabs: 'main.cpp' and 'example.txt'. The 'example.txt' tab is active, displaying the file content. Below the editor is a terminal window showing the program's output.

```
1 hello
2
```

Enter text to write to file: hello
Text written to file

2) Semaphores

```

1  ✓ #include <iostream>
2    #include <fstream>
3    #include <semaphore.h>
4    using namespace std;
5
6    sem_t sem;
7
8  ✓ void writeToFile(string text) {
9      sem_wait(&sem);
10     ofstream myfile;
11     myfile.open("example.txt", ios::app);
12     myfile << text << endl;
13     myfile.close();
14     sem_post(&sem);
15 }
16
17 ✓ int main() {
18     sem_init(&sem, 0, 1);
19     cout << "Enter text to write to file: ";
20     string text;
21     cin >> text;
22     writeToFile(text);
23     sem_destroy(&sem);
24     return 0;
25 }

```

main.cpp

example.txt

```

1  uswa
2

```

Enter text to write to file: uswa