



# The University of Texas at Austin

## Solving the Boltzmann equation for electron kinetics using Petrov-Galerkin approach

---

Milinda Fernando, Daniil Bochkov, Todd Oliver, George Biros, ...

All in hands meeting · December, 2021 · Austin, TX



Predictive  
Engineering &  
Computational Science

<https://pecos.oden.utexas.edu>



# Boltzmann equation

- Evolution of species distribution function  $f = f(\mathbf{x}, \mathbf{v}, t)$  obeys the **Boltzmann equation**

$$\partial_t f + \mathbf{v} \cdot \nabla_{\mathbf{x}} f - \mathbf{E} \cdot \nabla_{\mathbf{v}} f = \sum_a C_a(f) + \sum_b C_b(f, f)$$

where,  $C_a$  denotes the collision term, for example, in case of  $a =$  elastic collisions, with  $\delta(0)$  for background distribution function, we can write,

$$C_a(f) = n_0 \int_{S^2} |v| \underbrace{\sigma_a(v, \omega)}_{\text{scat. cross sec.}} (|J| f(v^{\text{pre}}(v, \omega)) - f(v)) \, d\omega$$

- **Challenges:** 6+1 dimensions, numerical issues, HPC, recombination term has additional integration in velocity space.
- Discretization: Petrov-Galerkin in  $x$  and  $v$  + time-marching (explicit for the time being)

# Velocity-space discretization : Petrov-Galerkin approach

- Weak formulation (currently  $\mathbf{E} = \mathbf{0}$ ):

$$\partial_t f = \sum_a C_a(f) \quad \rightarrow \quad \partial_t \int_{R^3} f \phi(\mathbf{v}) d\mathbf{v} = \sum_a \int_{R^3} C_a(f) \phi(\mathbf{v}) d\mathbf{v}, \forall \phi(\mathbf{v})$$

- Solution as a perturbed Maxwellian:

$$f(\mathbf{v}) = M(v)h(\mathbf{v}, t), \quad M(v) = n_e \left( \frac{m}{2\pi kT} \right)^{\frac{3}{2}} e^{-\frac{mv^2}{2kT}}$$

- Expansion in basis functions:

$$h(\mathbf{v}, t) = \sum_{k,l,m} h_{k,l,m}(t) \Phi_k(v) \underbrace{Y_{lm}(v_\theta, v_\phi)}_{\text{sph. harm.}}, \quad \phi(\mathbf{v}) = \underbrace{\Phi_p(v)}_{\text{Maxwell polynomials, BSplines}} \underbrace{Y_{qs}(v_\theta, v_\phi)}_{\text{sph. harm.}}$$

- Resulting system of ODEs:

$$\sum_{k,l,m} M_{p,q,s}^{k,l,m} \partial_t h_{k,l,m}(t) = \sum_{k,l,m} L_{p,q,s}^{k,l,m} h_{k,l,m}(t)$$

# Collision operator (weak form)

$$\int_{R^3} C\phi(\mathbf{v}_e) d\mathbf{v}_e = n_0 \int_{R^3} \int_{S^2} \sigma_a(v, \omega) v f_e(\mathbf{v}_e) (\phi(\mathbf{v}_e^{\text{post}}(\mathbf{v}_e, \omega)) - \phi(\mathbf{v}_e)) d\omega d\mathbf{v}_e$$

$$L_{k,l,m}^{p,q,s} = n_0 \int_{v_r} \int_{S^2} \int_{S^2} v^2 M(v_r) P_k\left(\frac{v_r}{v_{th}}\right) Y^{lm}(v_\theta, v_\phi) v_r \sigma(|v_r|, \chi) \times$$

$$\left( P_p\left(\frac{v'_r}{v_{th}}\right) Y_{qs}(v'_\theta, v'_\phi) - P_p\left(\frac{v_r}{v_{th}}\right) Y_{qs}(v_\theta, v_\phi) \right) d\omega d\omega_v dv$$

where  $\mathbf{v}' = \mathbf{v}^{\text{post}}(\mathbf{v}, \omega)$ .

- Need to evaluate 5d integral, for each matrix element.
- Can be evaluated using precomputed tensors (need recomputation when quadrature grid changes)

$$L_{k,l,m}^{p,q,s} = P_k^{r\theta\phi} Y_{lm}^{r\theta\phi} \left( M^{r\theta\phi\chi\gamma} \left( P_p^{r\theta\phi\chi\gamma}(v'_r) Y_{qs}^{r\theta\phi\chi\gamma}(v'_\theta, v'_\phi) - P_p^{r\theta\phi\chi\gamma}(v_r) Y_{qs}^{r\theta\phi\chi\gamma}(v_\theta, v_\phi) \right) W_\chi W_\gamma \right) W_\phi W_\theta W_r$$

# Problem setup

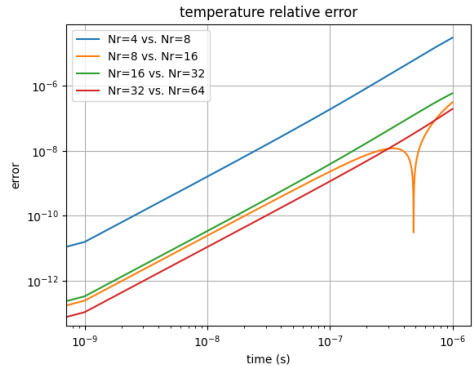
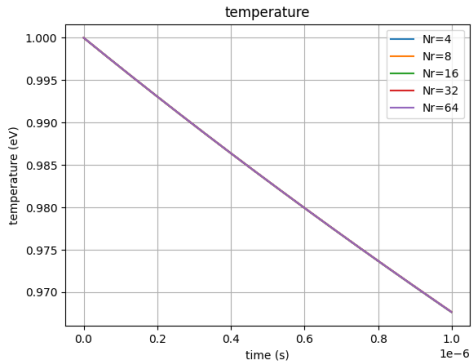
- Set  $E = 0$
- Use LXCAT cross-section data
- Experiment with Maxwell vs. BSpline polynomials in radial direction.
- Initial condition  $f(v, t = 0) = M(v)$  with  $T_e(0) = 1\text{ev}$
- Collisions considered,
  - G0 :  $e + Ar \rightarrow e + Ar$
  - G2 :  $e + Ar \rightarrow e + Ar^+ + e$  with G0
- Use RK45 with adaptive time step size control with specified tolerance,  $\mathcal{O}(\Delta t^4)$
- Convergence of  $f(v) = M(v)h(v)$ ,  $\rightarrow \|f_m - f_n\| \leq \|M(v)\| \|h_m - h_n\|$
- Temperature  $T \sim \int_{R^3} v^2 f(v) dv$
- EEDF, for given energy  $\epsilon$ ,  $\int_{S^2} \frac{1}{n_e} f(\sqrt{\frac{2\epsilon}{m}}, \theta, \phi) d\omega$

G0 :  $e + Ar \rightarrow e + Ar$  (Maxwell polynomials)

- Uses LXCAT cross-section data.

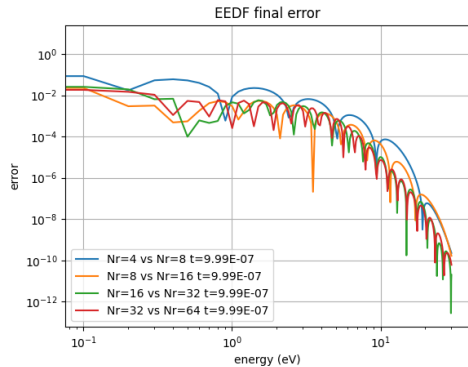
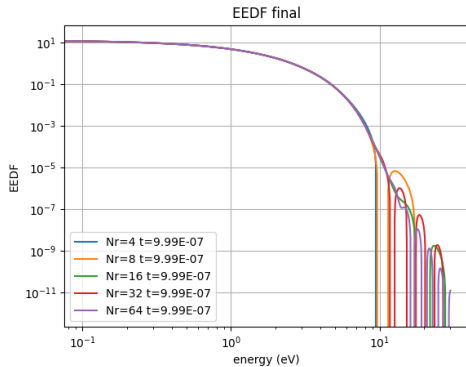
# G0 : $e + Ar \rightarrow e + Ar$ (Maxwell polynomials)

- Uses LXCAT cross-section data.



# G0 : $e + Ar \rightarrow e + Ar$ (Maxwell polynomials)

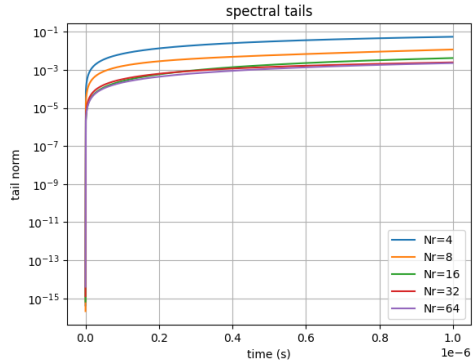
- Uses LXCAT cross-section data.





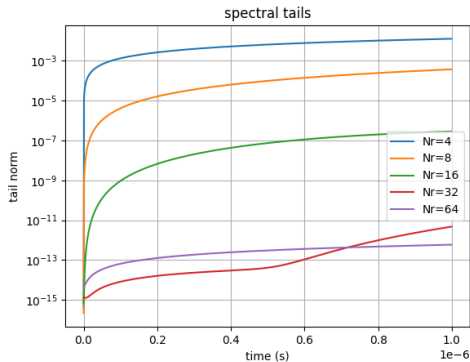
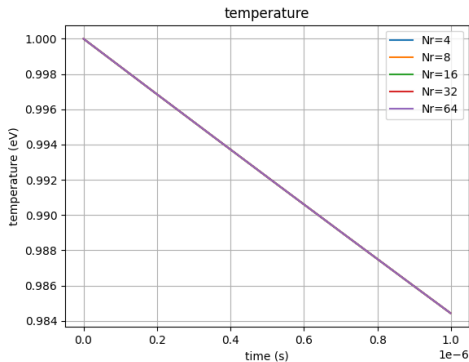
# Spectral convergence (Maxwell polynomials)

- Convergence of  $f(v) = M(v)h(v)$ ,  $\rightarrow$   
 $\|f_m - f_n\| \leq \|M(v)\| \|h_m - h_n\|$
- Tails of the correction term should decay with increasing  $N_r$  polynomials.
- Reason ? **We don't know yet.**
  - May be we need more  $N_r$  (Computation of Maxwell poly becomes unstable)
  - Experimental cross-section data is not smooth.
  - Quadrature issues.
- Quantities of interests temperature, mass, seem to converge nicely.



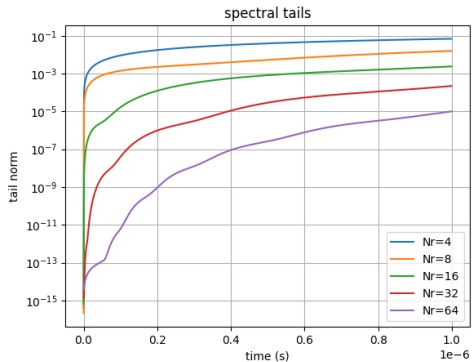
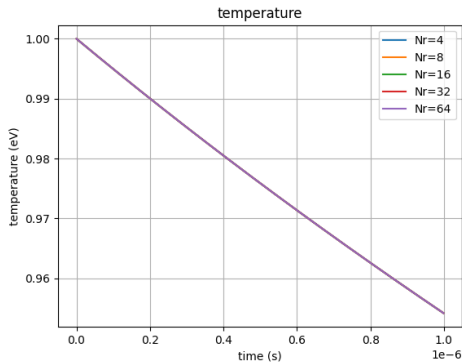
# G0 convergence with constant cross-section

- $\sigma(x) = 2 \times 10^{-20} \text{m}^2$



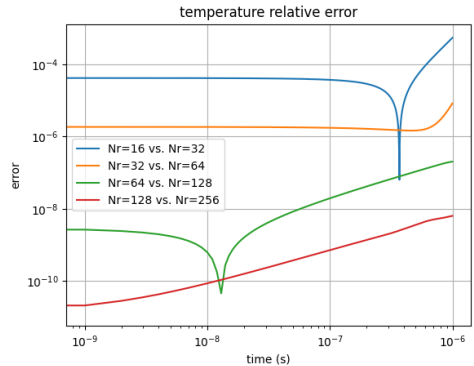
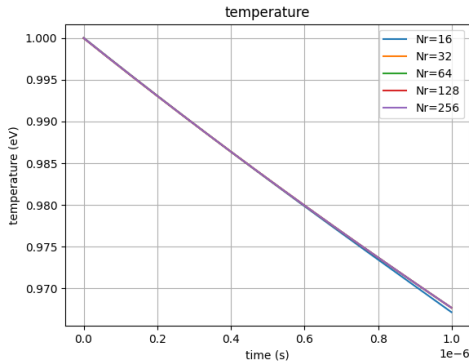
# G0 convergence with linear cross-section

- $\sigma(x) = 2.116 \times 10^{-20}x + 1.24 \times 10^{-21}$



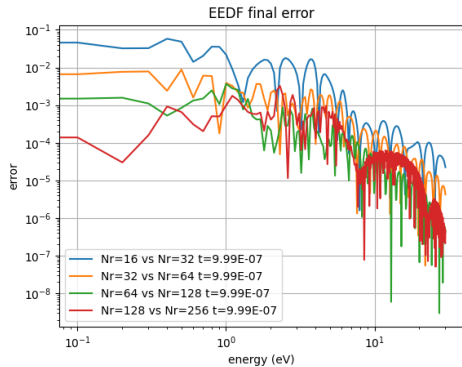
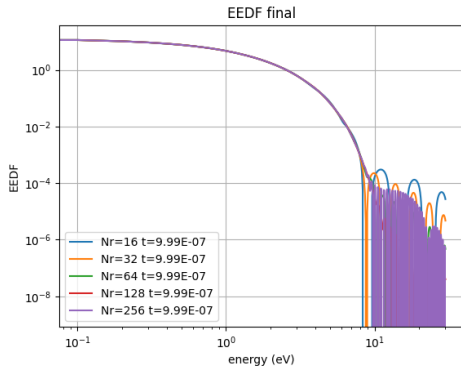
# G0 : $e + Ar \rightarrow e + Ar$ (BSplines)

- Uses LXCAT cross-section data.



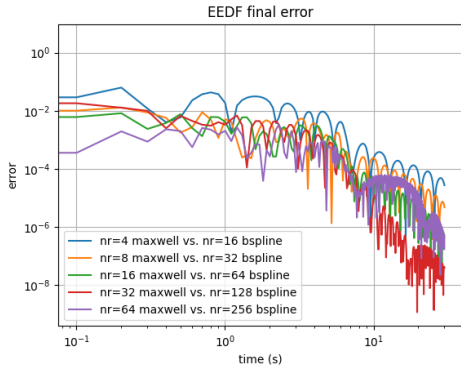
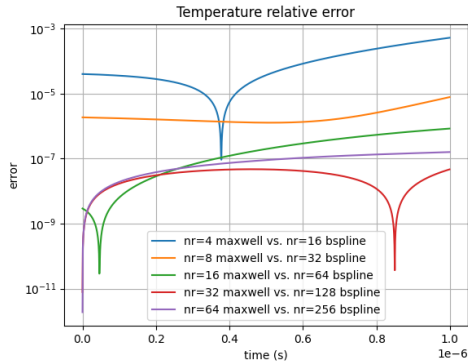
# G0 : $e + Ar \rightarrow e + Ar$ (BSplines)

- Uses LXCAT cross-section data.



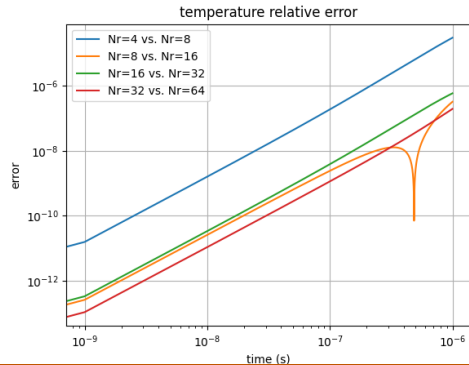
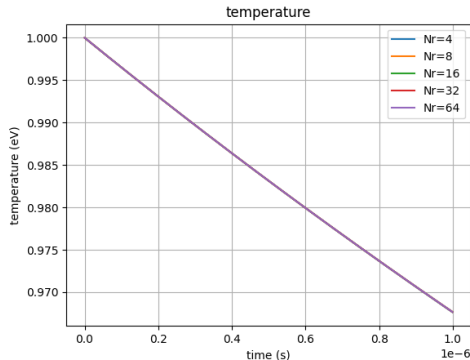
# Maxwell Vs. Bsplines : Elastic collisions (G0)

- Uses LXCAT cross-section data.



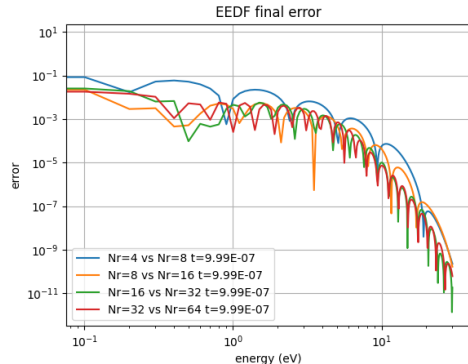
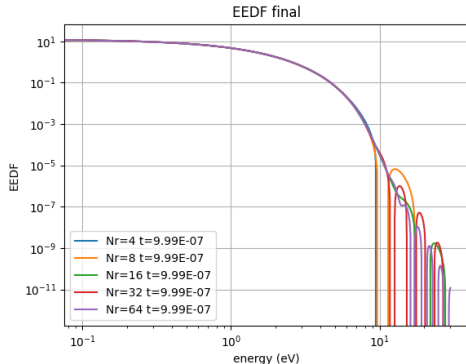
# Elastic with ionization (G0+G2)(Maxwell + LXCAT cross-section)

- Quasi-neutrality,  $n_i = n_e$ ,  $\partial_t f = n_0 C_0(f) + n_i C_2(f)$



# Elastic with ionization (G0+G2)(Maxwell + LXCAT cross-section)

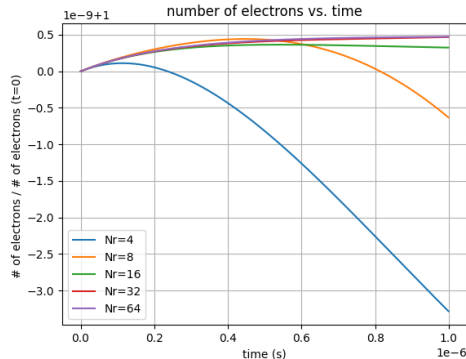
- Quasi-neutrality,  $n_i = n_e$ ,  $\partial_t f = n_0 C_0(f) + n_i C_2(f)$





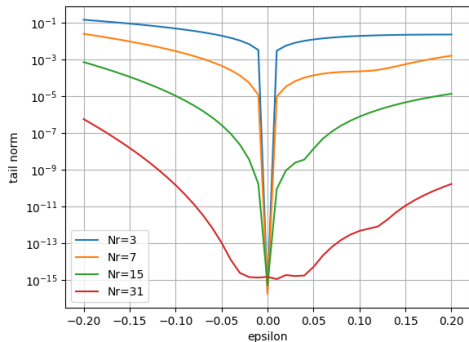
# Elastic with ionization (G0+G2)(Maxwell + LXCAT cross-section)

- Quasi-neutrality,  $n_i = n_e$ ,  $\partial_t f = n_0 C_0(f) + n_i C_2(f)$



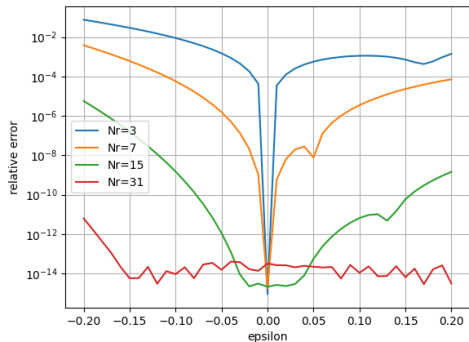
# Projection operator

- All experiments are performed with a fixed Maxwellian, for specified temperature  $T$ .
- Expansion of a  $f_{T'}$  for a given temperature  $T \neq T' \rightarrow$  Large  $N_r$ .
- One approach : Re-project and recompute the collision operators, when temperature changes.
  - computationally expensive.
  - introduce noise in the tails of the correction term.
- $M_{ij} = \frac{n}{\sqrt{\pi}^3} \int_{R^3} \exp(-v_\alpha^2) P_i(v_\alpha(1 + \frac{\epsilon}{\beta})) P_j(v_\alpha) \frac{dv}{\alpha}$



# Projection operator

- All experiments are performed with a fixed Maxwellian, for specified temperature  $T$ .
- Expansion of a  $f_{T'}$  for a given temperature  $T \neq T' \rightarrow$  Large  $N_r$ .
- One approach : Re-project and recompute the collision operators, when temperature changes.
  - computationally expensive.
  - introduce noise in the tails of the correction term.
- $M_{ij} = \frac{n}{\sqrt{\pi}^3} \int_{R^3} \exp(-v_\alpha^2) P_i(v_\alpha(1 + \frac{\epsilon}{\beta})) P_j(v_\alpha) \frac{dv}{\alpha}$



# Current progress

- Understand the Boltzmann collision operator with Jacobian for the collisions and how that relate to the weak form.
- Derivation and numerically computation of Maxwell polynomials, associated quadrature.
- Python based code for solving collision operator.
- Integration with LXCAT cross-section data, for elastic, ionization and excitation reactions.
- Supports Maxwell and BSplines for radial direction, other radial polynomials can be added if needed.
- Tensorized version of the collision operator, (enables efficient GPU computations i.e., `numpy`  $\rightarrow$  `cupy`)
- Re-projection with efficient recomputation of the collision operator.

# Conclusions and future work

- Maxwell polynomials with experimental cross-section data, low convergence rate.
- Dealing with smoothness issues, discontinuities in experimental cross section data.
- Develop error metrics, when to perform re-projections, (only needed when operate in large temperature range.) , and numerical issues associated.
- Move on to single GPU implementation.

# Conclusions and future work

- Maxwell polynomials with experimental cross-section data, low convergence rate.
- Dealing with smoothness issues, discontinuities in experimental cross section data.
- Develop error metrics, when to perform re-projections, (only needed when operate in large temperature range.) , and numerical issues associated.
- Move on to single GPU implementation.

Questions ?

Thank You.

# Computing collision operator

- $S_{r'\theta'\phi'}^{r\theta\phi\chi\gamma}$  : Scattering velocity tensor, for each  $v = (r, \theta, \phi)$  and scattering solid angle  $(\chi, \gamma)$  computes  $(r', \theta', \phi')$  scattered or newly created particle velocity
- $P_p^{r\theta\phi\chi\gamma}$  - radial polynomial evaluated at differed velocity for given incident particle  $(r, \theta, \phi, \chi, \gamma)$
- $Y_{qs}^{r\theta\phi\chi\gamma}$  -  $qs$  spherical harmonic mode evaluated differed particle direction for a given incident particle  $(r, \theta, \phi, \chi, \gamma)$
- $M^{r\theta\phi\chi\gamma}$  - Maxwellian times  $v_r$  evaluated for the differed particle for a given incident particle  $(r, \theta, \phi, \chi, \gamma)$
- $\sigma^{r\theta\phi\chi\gamma}$  - differential cross section broadcasted on scattering cross section angles.
- $P_k^{r\theta\phi}$  - radial polynomials evaluated at radial quadrature points.
- $Y_{lm}^{r\theta\phi}$  - spherical harmonics evaluated angular quadrature points.

Re-computations are only needed if the quadrature grid is changed. Then we can write,

$$L_{k,l,m}^{p,q,s} = P_k^{r\theta\phi} Y_{lm}^{r\theta\phi} \left( M^{r\theta\phi\chi\gamma} \left( P_p^{r\theta\phi\chi\gamma}(v'_r) Y_{qs}^{r\theta\phi\chi\gamma}(v'_\theta, v'_\phi) - P_p^{r\theta\phi\chi\gamma}(v_r) Y_{qs}^{r\theta\phi\chi\gamma}(v_\theta, v_\phi) \right) W_\chi W_\gamma \right) W_\phi W_\theta W_r$$