Parking Management

Analysis and Design Document

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Revision History

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| --- | --- | --- | --- |
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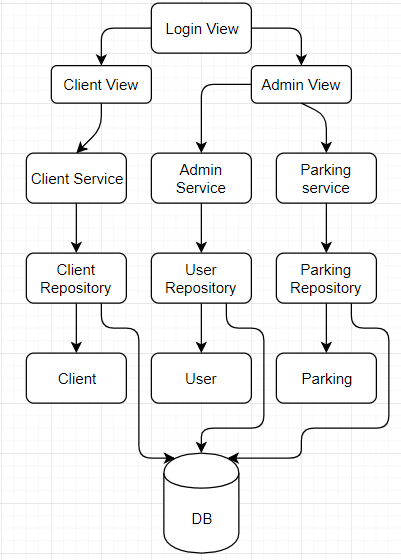
# Project Specification

The Parking Management application manages a parking facility with multiple levels. Parking spots can be reserved as well as take as walk-in. A user will need an account and all the accounts will be managed by an admin account.

# Elaboration – Iteration 1.1

# Domain Model

[Define the domain model and create the conceptual class diagrams]

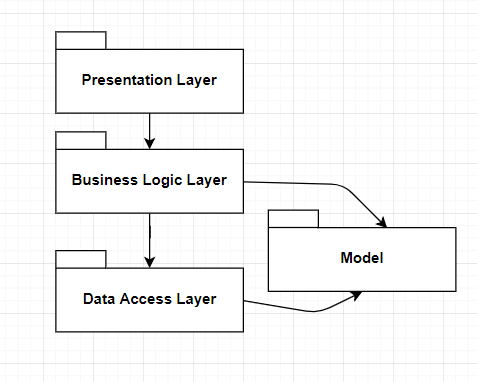


# Architectural Design

## Conceptual Architecture

The application will be designed in accordance with the Layered architectural pattern as it can be seen. The pattern was chosen for its intuitive way of separating the code as well as making changes to logic layers or data access be more self-contained and not propagate into other layers.

## Package Design



## Component and Deployment Diagrams

*[Create the component and deployment diagrams.]*

# Elaboration – Iteration 1.2

# Design Model

## Dynamic Behavior

*[Create the interaction diagrams (1 sequence, 1 communication diagrams) for 2 relevant scenarios]*

## Class Design

*[Create the UML class diagram; apply GoF patterns and motivate your choice]*

# Data Model

*[Create the data model for the system.]*

# Unit Testing

*[Present the used testing methods and the associated test case scenarios.]*

# Elaboration – Iteration 2

# Architectural Design Refinement

*[Refine the architectural design: conceptual architecture, package design (consider package design principles), component and deployment diagrams. Motivate the changes that have been made.]*

# Design Model Refinement

## *[Refine the UML class diagram by applying class design principles and GRASP; motivate your choices. Deliver the updated class diagrams.]*

# Construction and Transition

# System Testing

*[Describe how you applied integration testing and present the associated test case scenarios.]*

# Future improvements

*[Present future improvements for the system]*

# Bibliography