<Project Name>

Use-Case Model

Version <1.0>

Revision History

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# Use-Cases Identification

**Use case:** User logging

**Level:** User-goal level

**Primary actor:** User

**Main success scenario:**

* User logs-in / signs-up with his correct data (username, password, phone number, card data);
* He checks his account;
* All data added or modified is check by the program, if it is correct, the new data is saved and displayed to the user;
* User closes the application.

**Extensions:**

* A client does the log-in procedure, with his correct data, in this case se can enter the application, otherwise he will receive an invalid error message;

**Use case:** User Transfer

**Level:** User-goal level

**Primary actor:** User

**Main success scenario:**

* User logs-in / signs-up with his correct data (username, password, phone number, card data);
* He checks other user accounts available in the application;
* He chose the user account he wants to transfer money to, then transfer the money.

**Extensions:**

* The user account might not have the amount of money he wants to transfer.

**Use case:** User Check Balance

**Level:** User-goal level

**Primary actor:** User

**Main success scenario:**

* User logs-in / signs-up with his correct data (username, password, phone number, card data);
* He makes a request for user account balance.
* He views the balance of the account.

**Extensions:**

* The user can put some wrong detail and he will receive an eeror messsage.

# UML Use-Case Diagrams

