Pet Hotel

Use-Case Model

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# Use-Cases Identification

**Use case:** Make a reservation for your pet

**Primary actor:** Pet owner

**Main success scenario:**

1. The user logs into his/her account.
2. The user clicks on the “Make reservation” button.
3. The user selects the type of pet.
4. The user selects an available care-taker.
5. The user selects the period of time.
6. The user clicks on the “Save reservation” button.

**Extensions:** In the case of an error when making reservation, an error message will be displayed.

**Use case:** Cancel a reservation

**Primary actor:** Pet owner

**Main success scenario:**

1. The user logs into his/her account.
2. The user clicks on the “My reservations” button.
3. The user selects a reservation.
4. The user clicks on the “Cancel reservation” button.

**Extensions:** If the user has no reservations, a window with a message will appear.

**Use case:** See your pet list

**Primary actor:** Care-taker

**Main success scenario:**

1. The user logs into his/her account.
2. The user clicks on the “Pet list” button.

**Extensions:** If the user has no pets to take care of, a message will be displayed.

# UML Use-Case Diagrams

