# Reporting with Data in R

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# Contents

# Chapter 1

# About this class

This collection of lessons is intended to support the class Reporting With Data, taught by me, Christian McDonald, at the School of Journalism, Moody College of Communication, University of Texas at Austin.

I'm a strong proponent of Scripted Journalism, a method of committing data-centric journalism in a programatic, repeatable and transparent way. There are a myriad of programming languages that further this, including Python (pandas and Jupyter) and JavaScript (Observable), but we'll be using R, RMarkdown and RStudio.

R is a super powerful, open-source programming language for data that is deep with features and an awesome communinity of users who build upon it. No matter the challenge before you in your data storytelling, there is probably a package available to help you solve that challenge. Probably more than one.

There is always more than one way to do things in R. This course is an opinionated collection of lessons intended to teach students new to R and programming for the expressed act of committing journalism. As a beginner course, I strive to make it as simple as possible, which means I may not go into detail about alternative (and possibly better) ways to accomplish tasks.

## About the author

I'm a career journalist who most recently served as Data and Projects Editor at the Austin American-Statesman before coming to the University of Texas at Austin full-time in Fall 2018. I've taught data-related course at UT since 2013.

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# Chapter 2

# Introduction to R

Let's get this party started.

NOTE: R and RStudio are already install on lab computers.

## 2.1 Installing R

Our first task is to install the R programming language onto your computer. There are a number of "mirrors" which have the software.

- Go to the download site.
- Go down to USA and choose one of the links there. They should all work the same.
- Click on the link for your operating system.
- The following steps will differ slightly based on your operating system.
- For Macs, you want the "latest package"
- For Windows, you want the "base" package. You'll need to decide whether you want the 32- or 64-bit version. (Unless you've got a pretty old system, chances are you'll want 64-bit.)

Here's hoping it will be self explanatory after that.

## 2.2 Installing RStudio

RStudio is an "integrated development environment" – or IDE – for programming in R. Basically, it's the program you will use when doing work for this class.

- Go to https://www.rstudio.com and find the "Download RStudio" button.
- Find the "Free" versions and find the installer for your operating system and download it.
- Install it. Should be like installing any other program.

## 2.3 Getting started with RStudio

### 2.3.1 Class project folder

To keep things consistent and help with troubleshooting, I'd like you to save your work in the same location all the time.

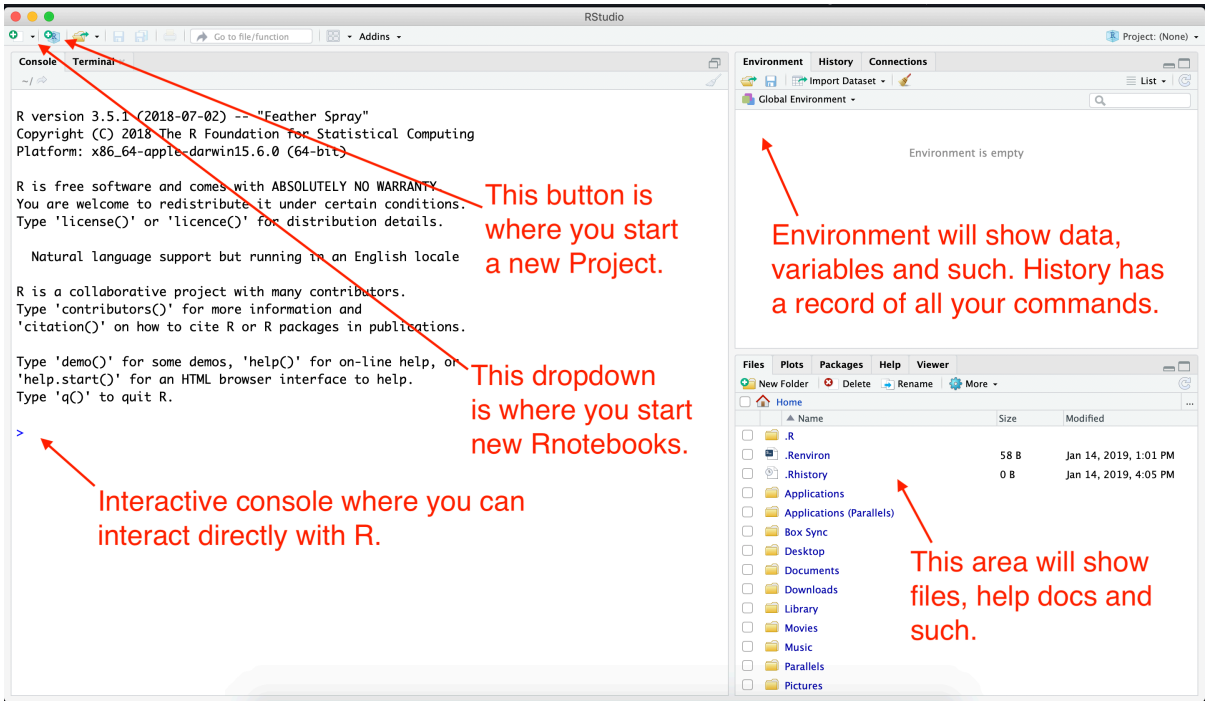



Figure 2.1: Rstudio launch screen

- On both Mac and Windows, every user has a "Documents" folder. Open that folder. (If you don't know where it is, ask me to help you find it.)
- Create a new folder called "rwd". Use all lowercase letters.

When we create new "Projects", I want you to always save them in the `Documents/rwd` folder.

## 2.4 RStudio tour

When you launch RStudio, you'll get a screen that looks like this:

## 2.5 Starting a new Project

When we work in RStudio, we will create "Projects" to hold all the files related to one another. This sets the "working directory", which is a sort of home base for the project.

- Click on the second button that has a green `+R` sign.
- That brings up a box to create the project with several options. You want **New Directory** (unless you already have a Project directory, which you don't for this.)
- For **Project Type**, choose **New Project**.
- Next, for the **Directory name**, choose a new name for your project folder. For this project, use "firstname-first-project" but use YOUR firstname. I want you to be anal about naming your folders. It's a good programming habit.
- Use lowercase characters.
- Don't use spaces. Use dashes.
- For this class, start with your first name.

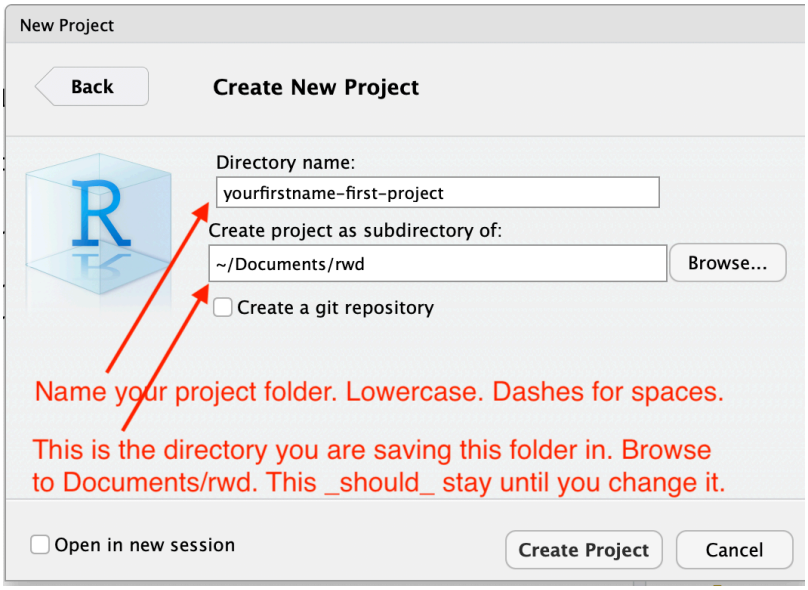



Figure 2.2: Rstudio project name, directory

```
```{r}
plot(cars)
```
```

Figure 2.3: R code chunk

When you do this, your RStudio window will refresh and you'll see the `yourfirstname-first-project.Rproj` file in your Files list.

## 2.6 Using R Notebooks

For this class, we will almost always use R Notebooks. This format allows us to write text in between our blocks of code. The text is written in a language called R Markdown. It allows us to write text that gets turned into pretty HTML for our reports. The R Markdown syntax is not hard. It is based on vanilla Markdown, which is a common documentation syntax for programmers.

### 2.6.1 Create your first notebook

- Click on the button at the top-left of RStudio that has just the green + sign.
- Choose the item **R Notebook**.

This will open a new file with some boilerplate R Markdown code.

- At the top between the `---` marks, is the **metadata**. This is written using YAML, and what is inside are commands for the R Notebook. Don't sweat the YAML syntax too much right now, as we won't be editing it often.
- Next, you'll see a couple of paragraphs of text that describes how to use an R Notebooks. It is written in R Markdown, and has some inline links and bolding commands, which you will learn,
- Then you will see an R code chunk that looks like the figure below.

Let's take a closer look at this:

- The three backticks (top left on your keyboard) followed by the `{r}` indicate that this is a chunk of R code. The last three backticks say the code chunk is over.
- The `{r}` bit can have some parameters added to it. We'll get into that later.
- The line `plot(cars)` is R programming code. We'll see that in a bit.
- The green right-arrow to the far right is a play button to run the code,.
- The green down-arrow and bar to the left of that runs all the code in the Notebook up to that point.

# Chapter 3

# Importing data

Lesson about imports, data frames, embedded data.

This DataCamp tutorial may come in handy.

# Chapter 4

# Data manipulation

About using dpylr to filter, sort and manipulate data.

# Chapter 5

# Data types

About dealing with dates and other data types.

# Chapter 6

# Aggregation

About aggregation, creating new columns, etc.

# Chapter 7

# Tidy data

About shaping data with tidyr.

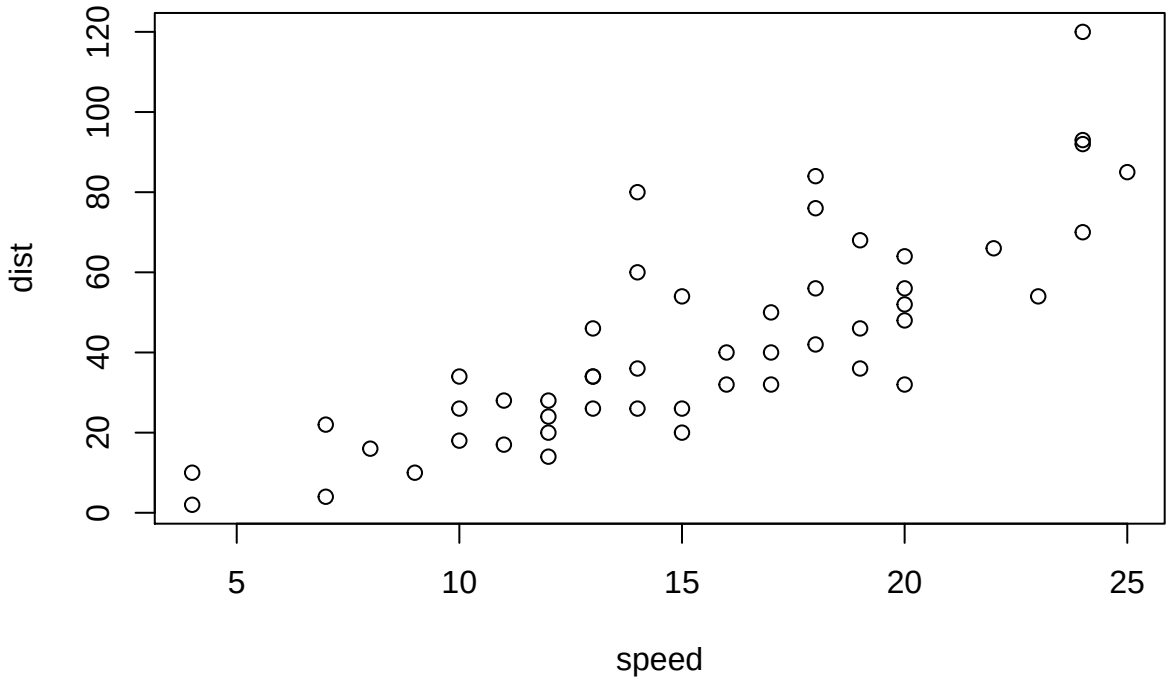
# Chapter 8

# Graphics

This is an R Markdown Notebook. When you execute code within the notebook, the results appear beneath the code.

Try executing this chunk by clicking the *Run* button within the chunk or by placing your cursor inside it and pressing *Cmd+Shift+Enter*.

```
plot(cars)
```




Add a new chunk by clicking the *Insert Chunk* button on the toolbar or by pressing *Cmd+Option+I*.

When you save the notebook, an HTML file containing the code and output will be saved alongside it (click the *Preview* button or press *Cmd+Shift+K* to preview the HTML file).

The preview shows you a rendered HTML copy of the contents of the editor. Consequently, unlike *Knit*, *Preview* does not run any R code chunks. Instead, the output of the chunk when it was last run in the editor is displayed.

# Chapter 9

# Census

A mini project using census data.

## 9.1 Resources

- Census guide
- Sharon Machlis guide
- acs package
- **?** if News Nerdery is author of the [censusapi package]
- Baltimore Sun example. "sometimes i prefer the output of one over the other `censusapi` vs `tidycensus`, which is why i alternate. i also for some reason didn't realize i could have used the R packages to download the SAIPE (poverty stats) data; in the repo I just downloaded the file from the site".
- API key signup

# Chapter 10

# Joins and merges

About joins, merges and the like.

# Chapter 11

# Data packages

About various data packages and such.

# Chapter 12

# Maps

About making maps.

Figures and tables with captions will be placed in `figure` and `table` environments, respectively.

```
par(mar = c(4, 4, .1, .1))
plot(pressure, type = 'b', pch = 19)
```

Reference a figure by its code chunk label with the `fig:` prefix, e.g., see Figure 12.1. Similarly, you can reference tables generated from `knitr::kable()`, e.g., see Table 12.1.

```
knitr::kable(
  head(iris, 20), caption = 'Here is a nice table!',
  booktabs = TRUE
)
```

You can write citations, too. For example, we are using the **bookdown** package (Xie, 2018) in this sample book, which was built on top of R Markdown and **knitr** (Xie, 2015).

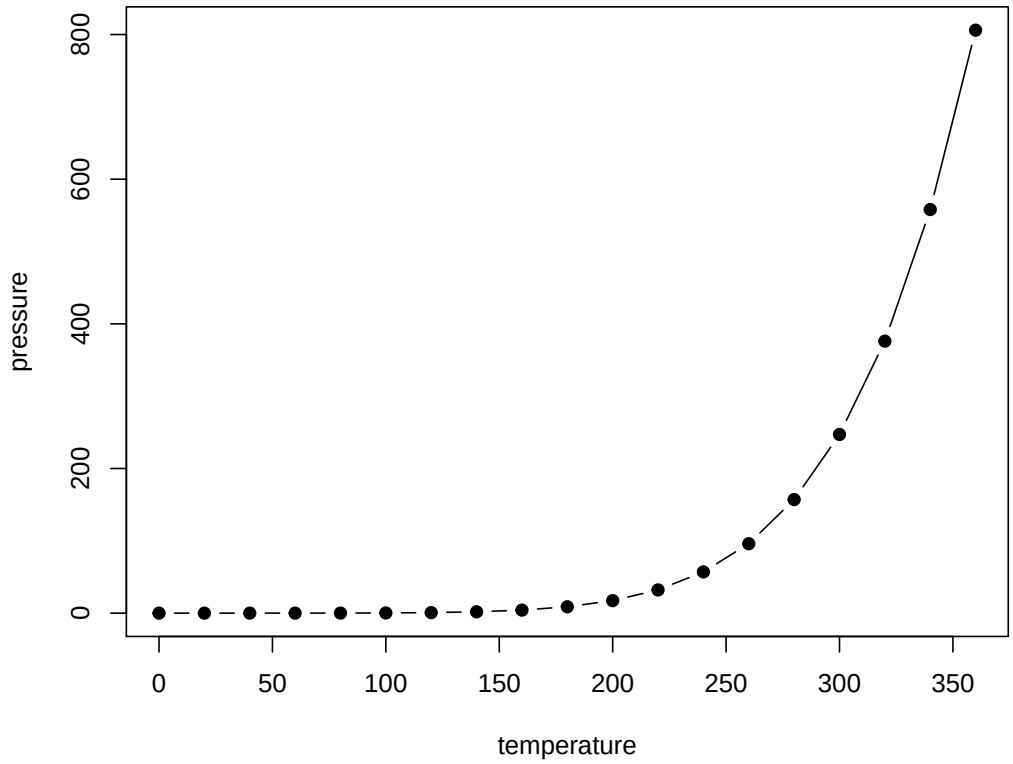



Figure 12.1: Here is a nice figure!

Table 12.1: Here is a nice table!

| Sepal.Length | Sepal.Width | Petal.Length | Petal.Width | Species |
|---|---|---|---|---|
| 5.1 | 3.5 | 1.4 | 0.2 | setosa |
| 4.9 | 3.0 | 1.4 | 0.2 | setosa |
| 4.7 | 3.2 | 1.3 | 0.2 | setosa |
| 4.6 | 3.1 | 1.5 | 0.2 | setosa |
| 5.0 | 3.6 | 1.4 | 0.2 | setosa |
| 5.4 | 3.9 | 1.7 | 0.4 | setosa |
| 4.6 | 3.4 | 1.4 | 0.3 | setosa |
| 5.0 | 3.4 | 1.5 | 0.2 | setosa |
| 4.4 | 2.9 | 1.4 | 0.2 | setosa |
| 4.9 | 3.1 | 1.5 | 0.1 | setosa |
| 5.4 | 3.7 | 1.5 | 0.2 | setosa |
| 4.8 | 3.4 | 1.6 | 0.2 | setosa |
| 4.8 | 3.0 | 1.4 | 0.1 | setosa |
| 4.3 | 3.0 | 1.1 | 0.1 | setosa |
| 5.8 | 4.0 | 1.2 | 0.2 | setosa |
| 5.7 | 4.4 | 1.5 | 0.4 | setosa |
| 5.4 | 3.9 | 1.3 | 0.4 | setosa |
| 5.1 | 3.5 | 1.4 | 0.3 | setosa |
| 5.7 | 3.8 | 1.7 | 0.3 | setosa |
| 5.1 | 3.8 | 1.5 | 0.3 | setosa |

# Bibliography

Xie, Y. (2015). *Dynamic Documents with R and knitr*. Chapman and Hall/CRC, Boca Raton, Florida, 2nd edition. ISBN 978-1498716963.

Xie, Y. (2018). *bookdown: Authoring Books and Technical Documents with R Markdown*. R package version 0.9.