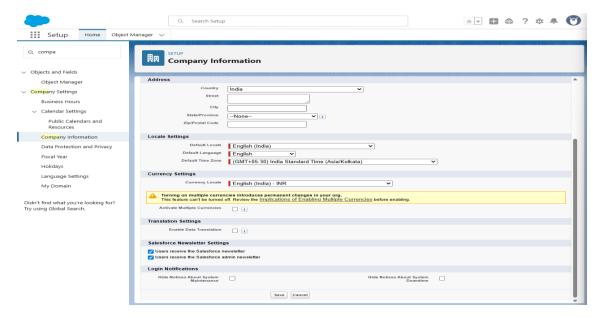
Phase 2 — Org setup & configuration

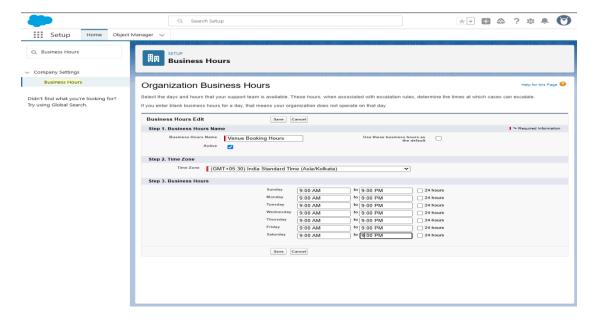
Project Title: Event Hub Suite

2.1 Basic org settings

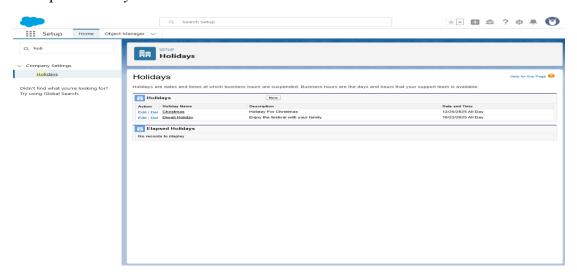
1. Setup → *Company Settings* → Company Information → update Default Locale, Time Zone, Default Currency.



2. Setup \rightarrow *Business Hours* \rightarrow New \rightarrow create Venue Booking Hours.



3. Setup \rightarrow *Holidays* \rightarrow add semester breaks.

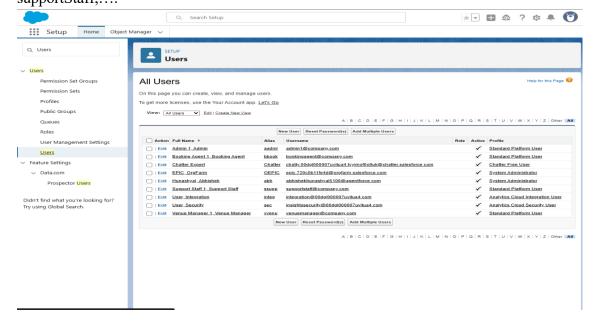


2.2 Enable features

1. Setup \rightarrow *Quick Find* \rightarrow Digital Experiences \rightarrow enable if you want a customers to request bookings online.

2.3 Users, Profiles, Roles

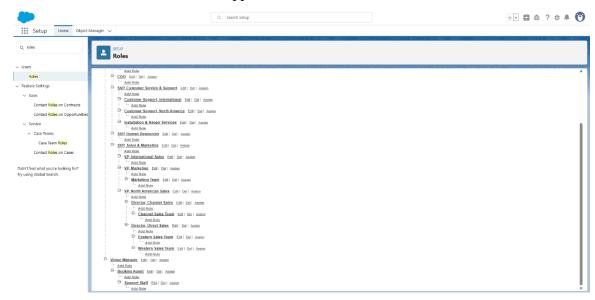
1. Setup → *Users* → New User → create sample accounts: VenueManager, supportStaff,....



Setup \rightarrow Profiles \rightarrow Clone Standard User.

- Booking Agent Profile → Create/Edit Bookings only.
- Venue_Manager_Profile → Full access to Venues & Bookings.
- Support_Staff_Profile → Read-only access.

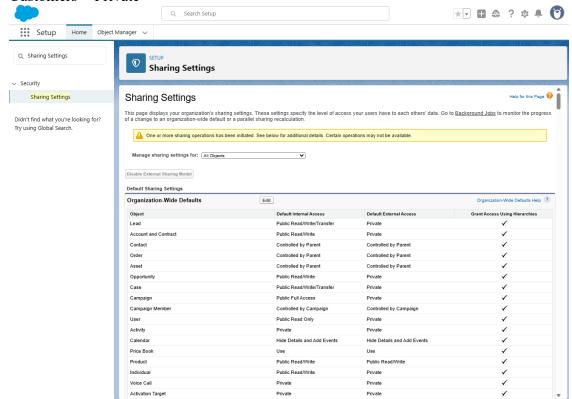
- 2. Setup \rightarrow *Roles* \rightarrow Set Up Roles \rightarrow create hierarchy:
 - o Admin
 - Venue Manager
 - Booking Agent
 - Support Staff



2.4 Security / OWD / Sharing

Setup → Sharing Settings → Edit

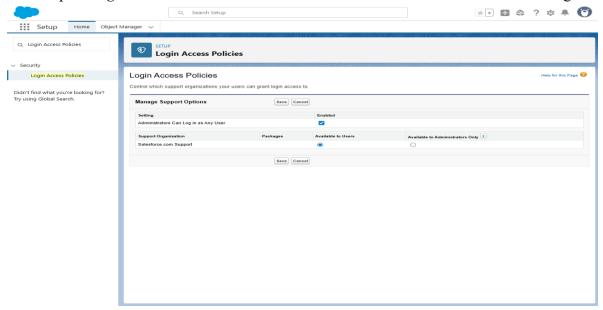
- Venues = Public Read Only
- Bookings = Private
- Customers = Private



1. Create Sharing Rules: e.g., Share Bookings where *Booking: Number of guests greater* than 200 → Role = Venue Manager (Read/Write).



2. Setup \rightarrow Login Access Policies \rightarrow enable admin access if needed for troubleshooting.



2.4 Dev org & sandbox usage

- Use Developer org for building, Sandbox for UAT. Create a Partial Copy sandbox for more realistic data if available.
- Dev Org Setup
- To implement the following project a Salesforce Developer Edition org was setup.
- Made a GitHub Repository for source control.
- Setting up the VS Code and SFDX for the implementation of the LWC Component for development.