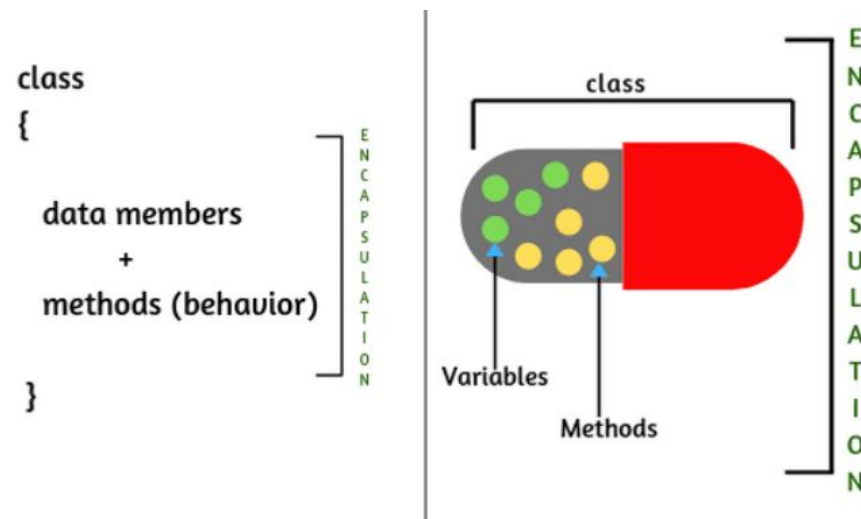

HNDIT3012 - OBJECT ORIENTED PROGRAMMING

LECTURE 06 – ENCAPSULATION & INHERITANCE

ENCAPSULATION

- It refers to the bundling of data with the methods that operate on that data
- Encapsulation in Java is the process by which data (variables) and the code that acts upon them (methods) are integrated as a single unit.
- By encapsulating a class's variables, other classes cannot access them, and only the methods of the class can access them

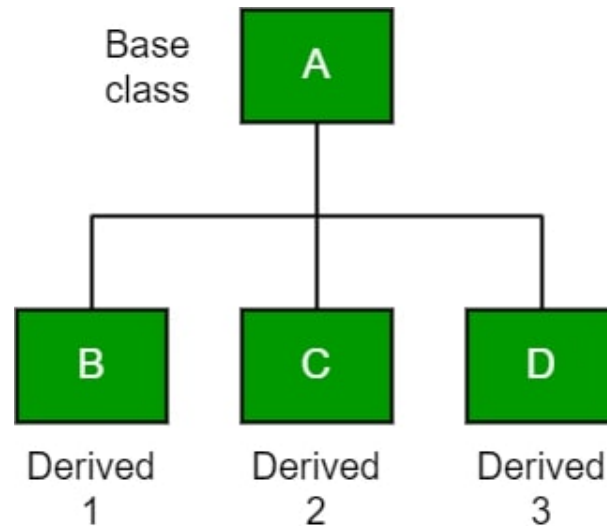


INHERITANCE

- A class that inherits from another class can reuse the methods and fields of that class.
- Java, Inheritance means creating new classes based on existing ones.
- it is possible to inherit attributes and methods from one class to another

"INHERITANCE CONCEPT"

- We group the into two categories:
- **subclass** (child/Drievied) - the class that inherits from another class
- **superclass** (parent/Base) - the class being inherited from



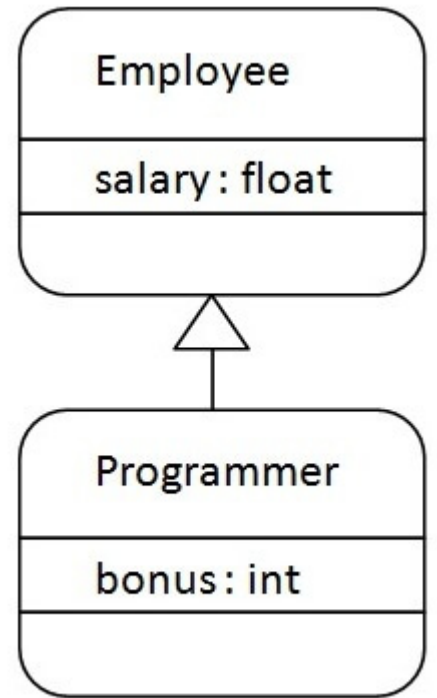
THE SYNTAX OF JAVA INHERITANCE

```
class Subclass-name extends Superclass-name  
{  
    //methods and fields  
}
```

- The **extends keyword** indicates that you are making a new class that derives from an existing class.
- The meaning of "extends" is to increase the functionality.

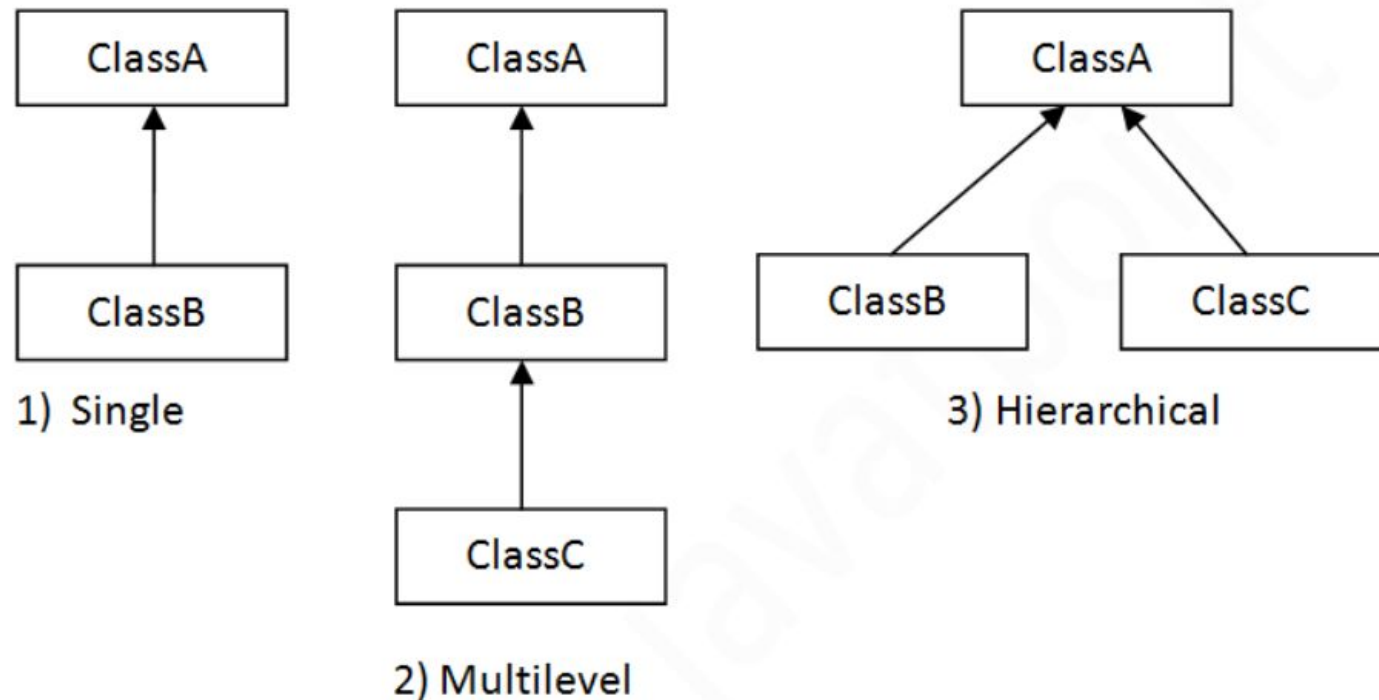
EXAMPLE

```
class Employee{  
    float salary=40000;  
}  
class Programmer extends Employee{  
    int bonus=10000;  
  
    public static void main(String args[]){  
        Programmer p=new Programmer();  
        System.out.println("Programmer salary is:"+p.salary);  
        System.out.println("Bonus of Programmer is:"+p.bonus);  
    }  
}
```



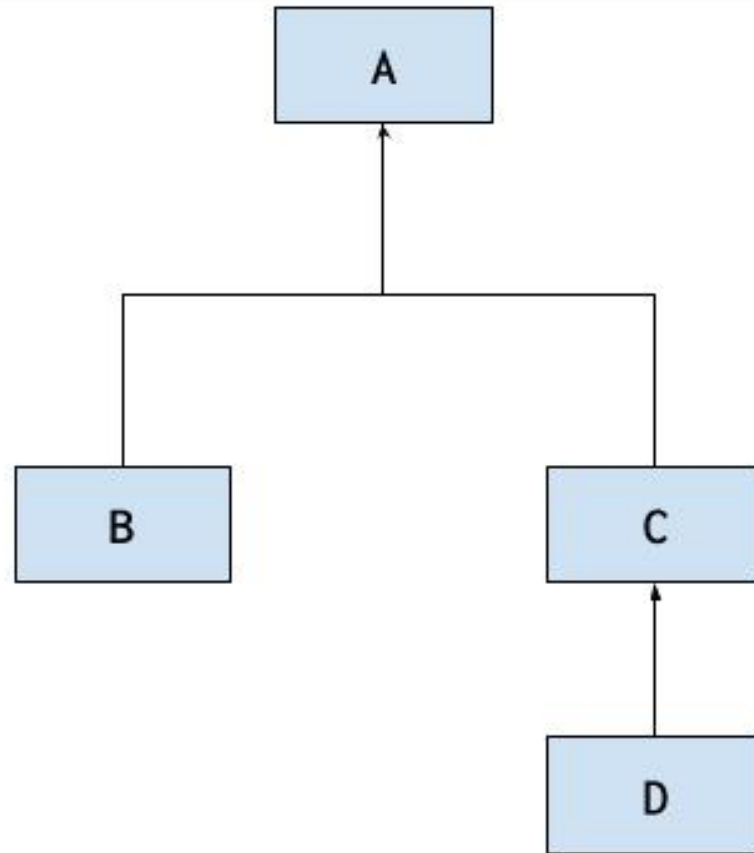
TYPES OF INHERITANCE IN JAVA

- On the basis of class, there can be three types of inheritance in java: single, multilevel and hierarchical.
- In java programming, multiple and hybrid inheritance is supported through interface only.



HYBRID INHERITANCE

```
class A {  
  
}  
class B extends A {  
  
}  
class C extends A {  
  
}  
class D extends C {  
  
}
```



SINGLE INHERITANCE EXAMPLE

- When a class inherits another class, it is known as a *single inheritance*.
- In the example given below, Dog class inherits the Animal class, so there is the single inheritance.

```
class Animal{
    void eat(){
        System.out.println("eating...");
    }
}
class Dog extends Animal{
    void bark(){
        System.out.println("barking...");
    }
}
class TestInheritance{
    public static void main(String args[]){
        Dog d=new Dog();
        d.bark();
        d.eat();
    }
}
```

MULTILEVEL INHERITANCE EXAMPLE

- When there is a chain of inheritance, it is known as *multilevel inheritance*.
- example given below, BabyDog class inherits the Dog class which again inherits the Animal class, so there is a multilevel inheritance.

```
class Animal{
void eat(){
    System.out.println("eating...");
}
}
class Dog extends Animal{
void bark(){
    System.out.println("barking...");
}
}
class BabyDog extends Dog{
void weep(){
    System.out.println("weeping...");
}
}
class TestInheritance2 {
public static void main(String args[]){
    BabyDog d=new BabyDog();
    d.weep();
    d.bark();
    d.eat();
}
}
```

HIERARCHICAL INHERITANCE EXAMPLE

- When two or more classes inherits a single class, it is known as *hierarchical inheritance*.
- In the example given below, Dog and Cat classes inherits the Animal class, so there is hierarchical inheritance.

```
class Animal{
    void eat(){
        System.out.println("eating...");
    }
}
class Dog extends Animal{
    void bark(){
        System.out.println("barking...");
    }
}
class Cat extends Animal{
    void meow(){
        System.out.println("meowing...");
    }
}
class TestInheritance3 {
    public static void main(String args[]){
        Cat c=new Cat();
        c.meow();
        c.eat();
        //c.bark();
    }
}
```

BASE CLASS

```
public class Animal
{
    private boolean vegetarian;
    private String eats;
    private int noOfLegs;

    public Animal(boolean veg, String food, int legs) {
        this.vegetarian = veg;
        this.eats = food;
        this.noOfLegs = legs;
    }
    public boolean isVegetarian() {
        return vegetarian;
    }
    public void setVegetarian(boolean vegetarian) {
        this.vegetarian = vegetarian;
    }
    public String getEats() {
        return eats;
    }
    public void setEats(String eats) {
        this.eats = eats;
    }
    public int getNoOfLegs() {
        return noOfLegs;
    }
    public void setNoOfLegs(int noOfLegs) {
        this.noOfLegs = noOfLegs;
    }
}
```

CHILD CLASS

```
public class Cat extends Animal{  
    private String color;  
  
    public Cat(boolean veg, String food, int legs) {  
        super(veg, food, legs);  
        this.color="White";  
    }  
  
    public Cat(boolean veg, String food, int legs, String color) {  
        super(veg, food, legs);  
        this.color=color;  
    }  
  
    public String getColor() {  
        return color;  
    }  
  
    public void setColor(String color) {  
        this.color = color;  
    }  
}
```

MAIN CLASS

```
public class AnimalUse {  
    public static void main(String[] args)  
    {  
        Cat cat = new Cat(false, "milk", 4, "black");  
        System.out.println("Cat is Vegetarian?" + cat.isVegetarian());  
        System.out.println("Cat eats " + cat.getEats());  
        System.out.println("Cat has " + cat.getNoOfLegs() + " legs.");  
        System.out.println("Cat color is " + cat.getColor());  
    }  
}
```


SUPER KEYWORD IN JAVA

- The **super** keyword in Java is a reference variable which is used to refer immediate parent class object.
- Whenever you create the instance of subclass, an instance of parent class is created implicitly which is referred by super reference variable.

USAGE OF JAVA SUPER KEYWORD

- `super` can be used to refer immediate parent class instance variable.
- `super` can be used to invoke immediate parent class method.
- `super()` can be used to invoke immediate parent class constructor.

SUPER KEY WORD

```
class Animal{
String color="white";
}
class Dog extends Animal{
String color="black";
void printColor(){
System.out.println(color);//prints color of Dog class
System.out.println(super.color);//prints color of Animal class
}
}
class Test1{
public static void main(String args[]){
Dog d=new Dog();
d.printColor();
}
}
```

SUPER □ INVOKE PARENT CLASS METHOD

```
class Animal{
void eat(){System.out.println("eating...");}
}
class Dog extends Animal{
void eat(){System.out.println("eating bread...");}
void bark(){System.out.println("barking...");}
void work(){
super.eat();
bark();
}
}
class Test2{
public static void main(String args[]){
Dog d=new Dog();
d.work();
}}
```

SUPER □ INVOKE PARENT CLASS CONSTRUCTOR

```
class Animal{  
    Animal(){System.out.println("animal is created");}  
}  
class Dog extends Animal{  
    Dog(){  
        super();  
        System.out.println("dog is created");  
    }  
}  
class TestSuper3{  
    public static void main(String args[]){  
        Dog d=new Dog();  
    }  
}
```

CURRENT CLASS INSTANCE VARIABLE

```
class Student{
    int rollno;
    String name;
    float fee;

    Student(int rollno,String name,float fee){
        rollno=rollno;
        name=name;
        fee=fee;
    }
    void display(){
        System.out.println(rollno+" "+name+" "+fee);
    }
}
```

```
class TestThis1{
    public static void main(String args[]){
        Student s1=new Student(111,"ankit",5000f);

        Student s2=new Student(112,"sumit",6000f);

        s1.display();

        s2.display();
    }
}
```

INVOKE CURRENT CLASS METHOD

```
class A{
```

```
void m(){
```

```
    System.out.println("hello m");
```

```
}
```

```
void n(){
```

```
    System.out.println("hello n");
```

```
    //m();//same as this.m()
```

```
    this.m();
```

```
}
```

```
class TestThis4{
```

```
public static void main(String args[]){
```

```
    A a=new A();
```

```
    a.n();
```

```
}
```

```
}
```