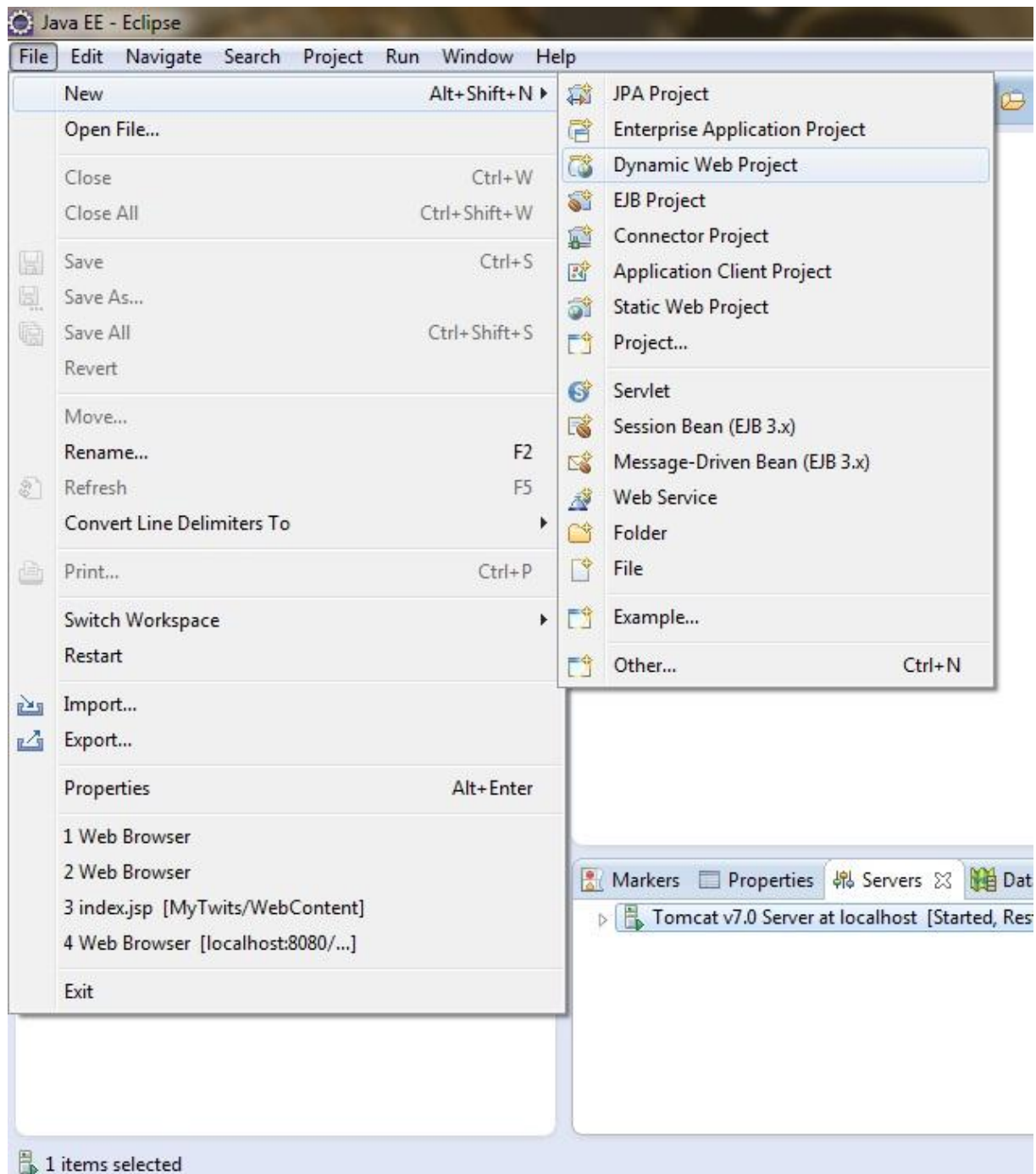
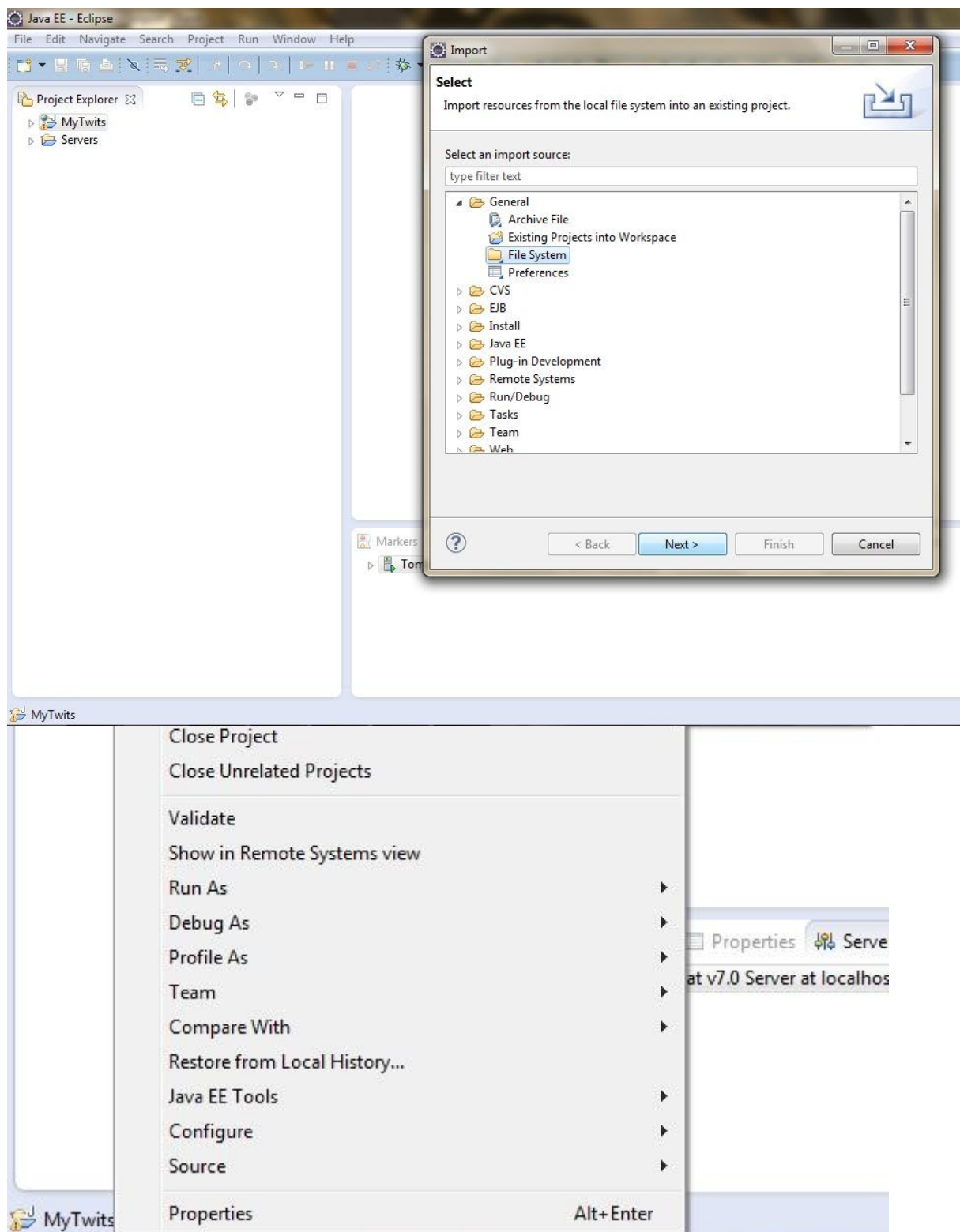


# Comment installer le projet sous votre machine

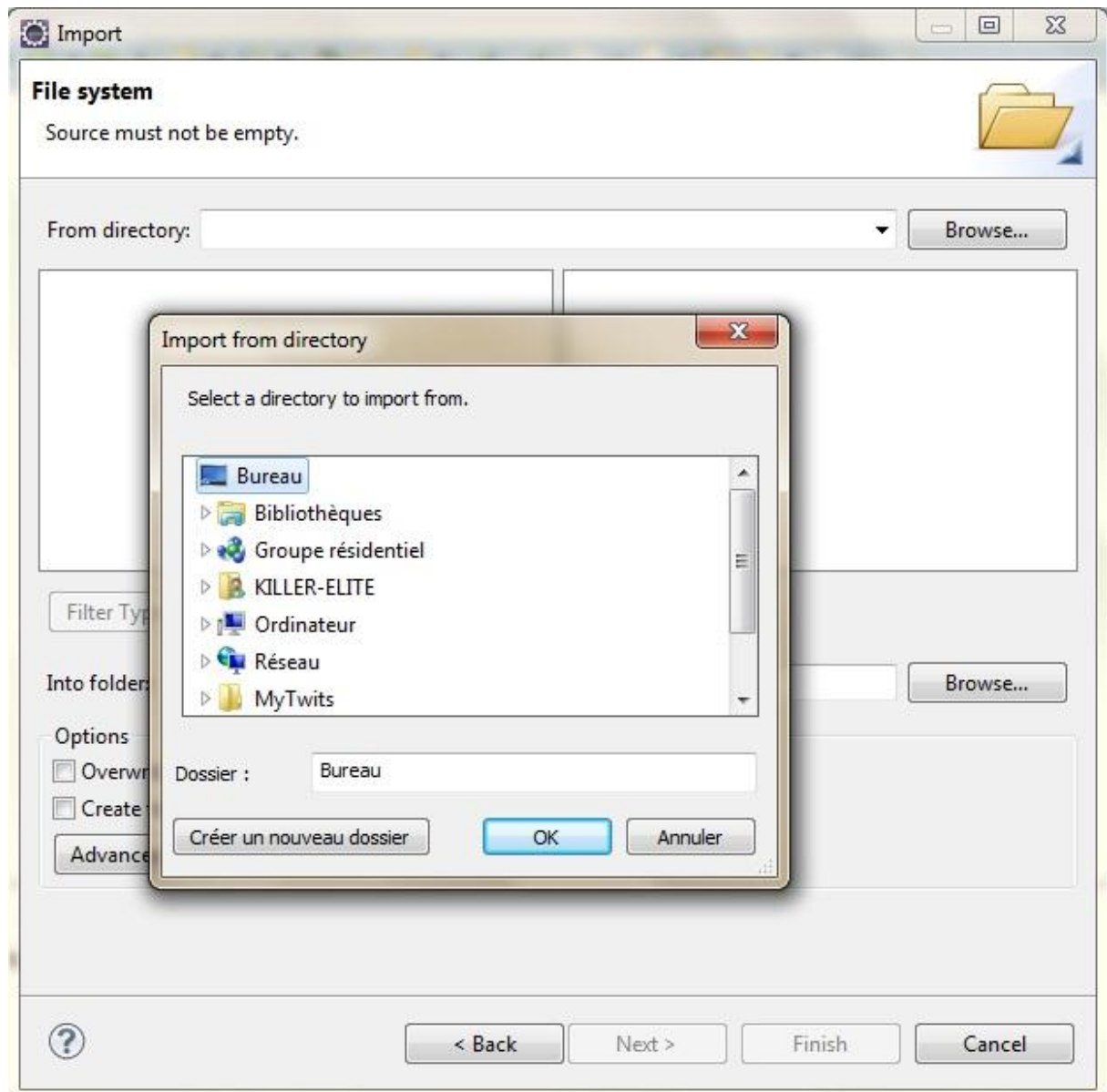
Création d'un nouveau projet de type Dynamic Web Project.



## Importer le projet : File-Import-File System



Choisir le dossier où se situe le projet.

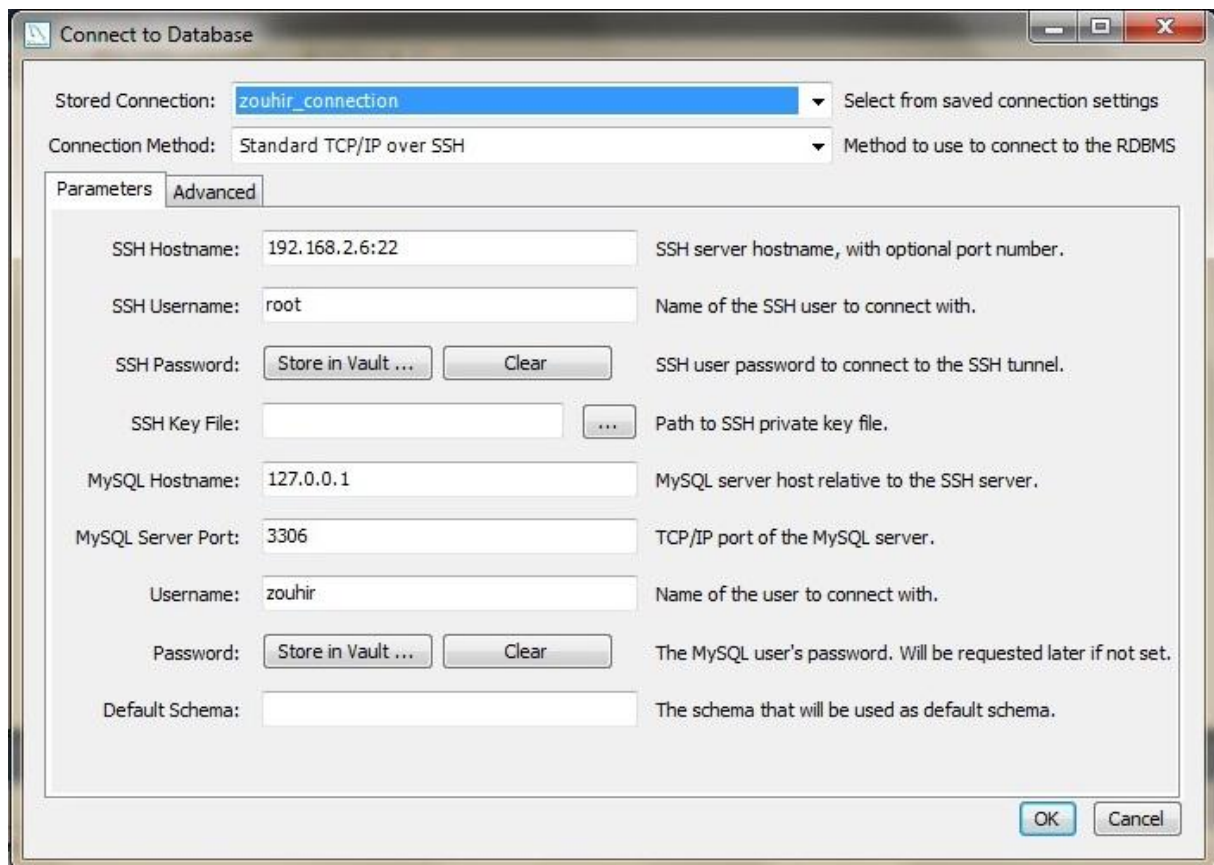


Maintenant on passe à la connexion de notre serveur en machine virtuel avec MySQL workbench.

Tout d'abord il faut choisir une nouvel connexion et entré les données suivantes.

L'adresse ip 192.168.2.6 correspond à l'adresse ip du serveur et le port 22 permet la connexion SSH.

Le Username par défaut est root vous pouvez crée votre propre utilisateur mysql avant d'établir la connexion avec le serveur.

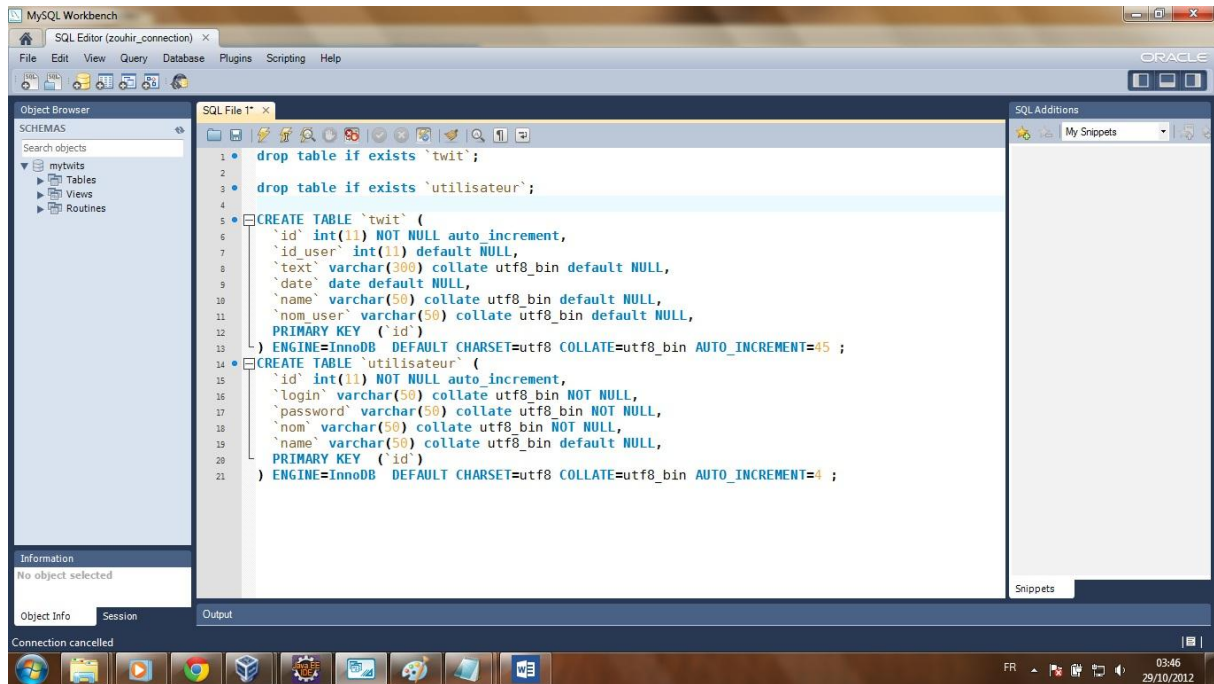


The screenshot shows the 'Connect to Database' dialog box in MySQL Workbench. The 'Stored Connection' dropdown is set to 'zouhir\_connection'. The 'Connection Method' is 'Standard TCP/IP over SSH'. The 'Advanced' tab is selected, showing the following parameters:

Parameter	Value	Description
SSH Hostname	192.168.2.6:22	SSH server hostname, with optional port number.
SSH Username	root	Name of the SSH user to connect with.
SSH Password	Store in Vault ...	SSH user password to connect to the SSH tunnel.
SSH Key File	...	Path to SSH private key file.
MySQL Hostname	127.0.0.1	MySQL server host relative to the SSH server.
MySQL Server Port	3306	TCP/IP port of the MySQL server.
Username	zouhir	Name of the user to connect with.
Password	Store in Vault ...	The MySQL user's password. Will be requested later if not set.
Default Schema		The schema that will be used as default schema.

At the bottom right, there are 'OK' and 'Cancel' buttons.

## Création de la base de données sous MySQL workbench



Maintenant on va voir comment crée un utilisateur sous mysql:

```
mysql -u root -p
```

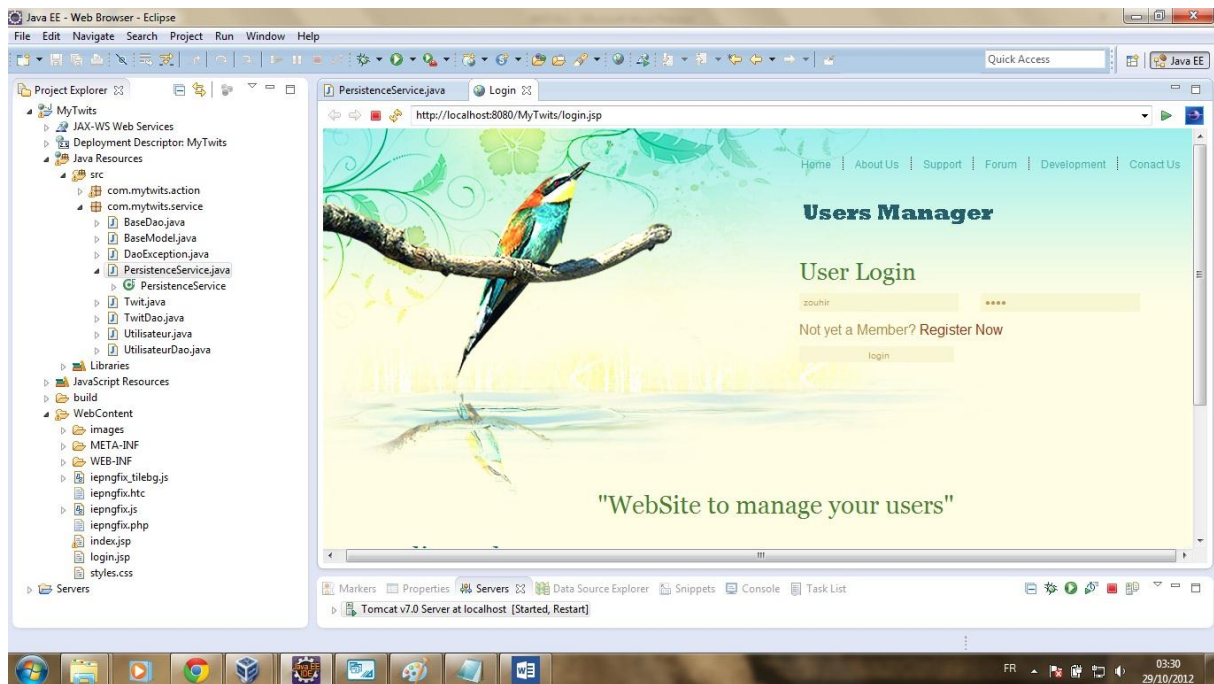
[enter in your password]

```
CREATE USER 'mysqluser'@'%' IDENTIFIED BY 'aCOMPL3XPa33WORD';
```

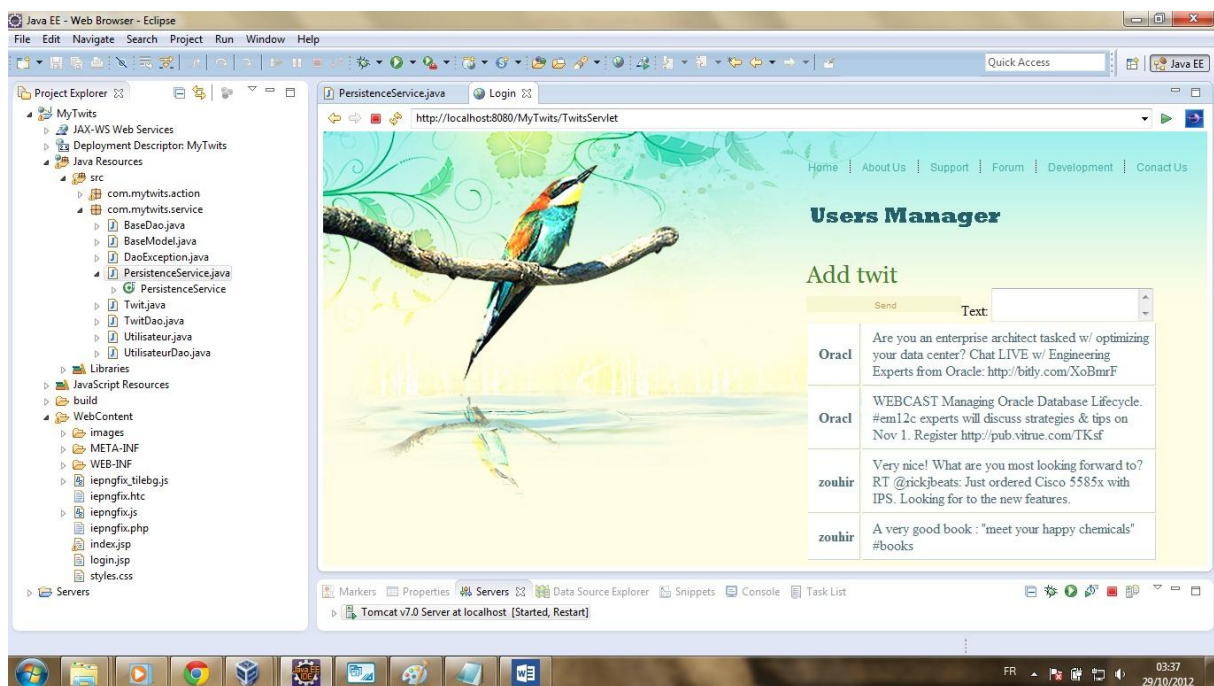
```
GRANT ALL PRIVILEGES ON *.* TO 'mysqluser'@'%' WITH GRANT OPTION;
```



## Screenshot du projet:



Page login



Page index