

Introduction to Data

What is Data?

- Collection of data objects and their attributes
- An attribute is a property or characteristic of an object
 - Examples: eye color of a person, temperature, etc.
 - Attribute is also known as variable, field, characteristic, or feature
- A collection of attributes describe an object
 - Object is also known as record, point, case, sample, entity, or instance

Attributes

Objects



| <i>Tid</i> | Refund | Marital Status | Taxable Income | Cheat |
|------------|--------|----------------|----------------|-------|
| 1 | Yes | Single | 125K | No |
| 2 | No | Married | 100K | No |
| 3 | No | Single | 70K | No |
| 4 | Yes | Married | 120K | No |
| 5 | No | Divorced | 95K | Yes |
| 6 | No | Married | 60K | No |
| 7 | Yes | Divorced | 220K | No |
| 8 | No | Single | 85K | Yes |
| 9 | No | Married | 75K | No |
| 10 | No | Single | 90K | Yes |

Attribute Values

- Attribute values are numbers or symbols assigned to an attribute
- Distinction between attributes and attribute values
 - Same attribute can be mapped to different attribute values
 - ◆ Example: height can be measured in feet or meters
 - Different attributes can be mapped to the same set of values
 - ◆ Example: Attribute values for ID and age are integers
 - ◆ But properties of attribute values can be different
 - ID has no limit but age has a maximum and minimum value

Measurement of Length

- The way you measure an attribute is somewhat may not match the attributes properties.



Types of Attributes

- There are different types of attributes
 - Nominal
 - ◆ Examples: ID numbers, eye color, zip codes
 - Ordinal
 - ◆ Examples: rankings (e.g., taste of potato chips on a scale from 1-10), grades, height in {tall, medium, short}
 - Interval
 - ◆ Examples: calendar dates, temperatures in Celsius or Fahrenheit.
 - Ratio
 - ◆ Examples: temperature in Kelvin, length, time, counts

Properties of Attribute Values

- The type of an attribute depends on which of the following properties it possesses:
 - Distinctness: $= \neq$
 - Order: $< >$
 - Addition: $+ -$
 - Multiplication: $* /$
 - Nominal attribute: distinctness
 - Ordinal attribute: distinctness & order
 - Interval attribute: distinctness, order & addition
 - Ratio attribute: all 4 properties

| Attribute Type | Description | Examples | Operations |
|----------------|---|---|--|
| Nominal | The values of a nominal attribute are just different names, i.e., nominal attributes provide only enough information to distinguish one object from another. ($=$, \neq) | zip codes, employee ID numbers, eye color, sex: { <i>male</i> , <i>female</i> } | mode, entropy, contingency correlation, χ^2 test |
| Ordinal | The values of an ordinal attribute provide enough information to order objects. ($<$, $>$) | hardness of minerals, { <i>good</i> , <i>better</i> , <i>best</i> }, grades, street numbers | median, percentiles, rank correlation, run tests, sign tests |
| Interval | For interval attributes, the differences between values are meaningful, i.e., a unit of measurement exists. ($+$, $-$) | calendar dates, temperature in Celsius or Fahrenheit | mean, standard deviation, Pearson's correlation, t and F tests |
| Ratio | For ratio variables, both differences and ratios are meaningful. ($*$, $/$) | temperature in Kelvin, monetary quantities, counts, age, mass, length, electrical current | geometric mean, harmonic mean, percent variation |

| Attribute Level | Transformation | Comments |
|-----------------|---|---|
| Nominal | Any permutation of values | If all employee ID numbers were reassigned, would it make any difference? |
| Ordinal | An order preserving change of values, i.e., $new_value = f(old_value)$ where f is a monotonic function. | An attribute encompassing the notion of good, better best can be represented equally well by the values {1, 2, 3} or by { 0.5, 1,10}. |
| Interval | $new_value = a * old_value + b$ where a and b are constants | Thus, the Fahrenheit and Celsius temperature scales differ in terms of where their zero value is and the size of a unit (degree). |
| Ratio | $new_value = a * old_value$ | Length can be measured in meters or feet. |

Discrete and Continuous Attributes

- Discrete Attribute

- Has only a finite or countably infinite set of values
- Examples: zip codes, counts, or the set of words in a collection of documents
- Often represented as integer variables.
- Note: binary attributes are a special case of discrete attributes

- Continuous Attribute

- Has real numbers as attribute values
- Examples: temperature, height, or weight.
- Practically, real values can only be measured and represented using a finite number of digits.
- Continuous attributes are typically represented as floating-point variables.

Types of data sets

- Record
 - Data Matrix
 - Document Data
 - Transaction Data
- Graph
 - World Wide Web
 - Molecular Structures
- Ordered
 - Spatial Data
 - Temporal Data
 - Sequential Data
 - Genetic Sequence Data

Important Characteristics of Structured Data

- Dimensionality
 - ◆ Curse of Dimensionality
- Sparsity
 - ◆ Only presence counts
- Resolution
 - ◆ Patterns depend on the scale

Record Data

- Data that consists of a collection of records, each of which consists of a fixed set of attributes

| <i>Tid</i> | Refund | Marital Status | Taxable Income | Cheat |
|------------|--------|----------------|----------------|-------|
| 1 | Yes | Single | 125K | No |
| 2 | No | Married | 100K | No |
| 3 | No | Single | 70K | No |
| 4 | Yes | Married | 120K | No |
| 5 | No | Divorced | 95K | Yes |
| 6 | No | Married | 60K | No |
| 7 | Yes | Divorced | 220K | No |
| 8 | No | Single | 85K | Yes |
| 9 | No | Married | 75K | No |
| 10 | No | Single | 90K | Yes |

Data Matrix

- If data objects have the same fixed set of numeric attributes, then the data objects can be thought of as points in a multi-dimensional space, where each dimension represents a distinct attribute
- Such data set can be represented by an m by n matrix, where there are m rows, one for each object, and n columns, one for each attribute

| Projection of x Load | Projection of y load | Distance | Load | Thickness |
|----------------------|----------------------|----------|------|-----------|
| 10.23 | 5.27 | 15.22 | 2.7 | 1.2 |
| 12.65 | 6.25 | 16.22 | 2.2 | 1.1 |

Document Data

- Each document becomes a 'term' vector,
 - each term is a component (attribute) of the vector,
 - the value of each component is the number of times the corresponding term occurs in the document.

| | team | coach | play | ball | score | game | win | lost | timeout | season |
|------------|------|-------|------|------|-------|------|-----|------|---------|--------|
| Document 1 | 3 | 0 | 5 | 0 | 2 | 6 | 0 | 2 | 0 | 2 |
| Document 2 | 0 | 7 | 0 | 2 | 1 | 0 | 0 | 3 | 0 | 0 |
| Document 3 | 0 | 1 | 0 | 0 | 1 | 2 | 2 | 0 | 3 | 0 |

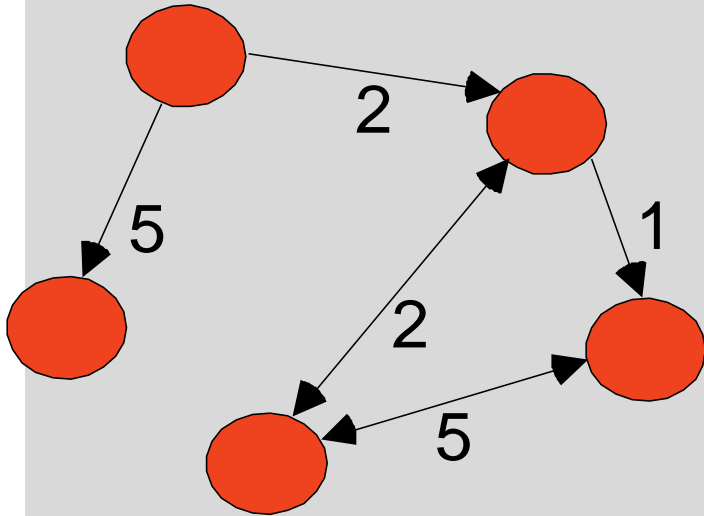
Transaction Data

- A special type of record data, where
 - each record (transaction) involves a set of items.
 - For example, consider a grocery store. The set of products purchased by a customer during one shopping trip constitute a transaction, while the individual products that were purchased are the items.

| <i>TID</i> | <i>Items</i> |
|-------------------|----------------------------------|
| 1 | Bread, Coke, Milk |
| 2 | Beer, Bread |
| 3 | Beer, Coke, Diaper, Milk |
| 4 | Beer, Bread, Diaper, Milk |
| 5 | Coke, Diaper, Milk |

Graph Data

- Examples: Generic graph and HTML Links



```
<a href="papers/papers.html#bbbb">  
Data Mining </a>
```

```
<li>
```

```
<a href="papers/papers.html#aaaa">  
Graph Partitioning </a>
```

```
<li>
```

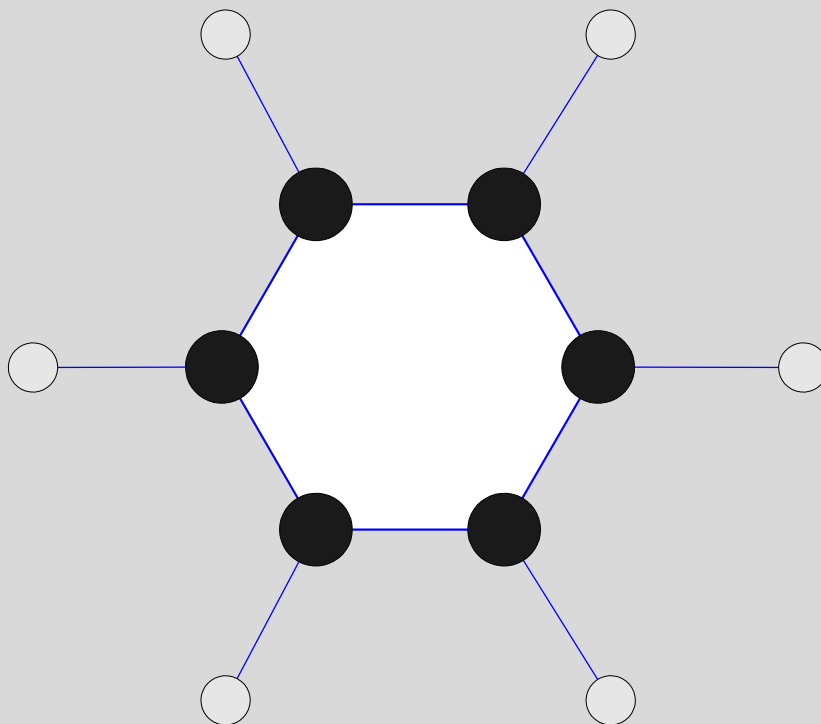
```
<a href="papers/papers.html#aaaa">  
Parallel Solution of Sparse Linear System of Equations </a>
```

```
<li>
```

```
<a href="papers/papers.html#ffff">  
N-Body Computation and Dense Linear System Solvers
```


Chemical Data

- Benzene Molecule: C₆H₆



Ordered Data

- Sequences of transactions

Items/Events

| | | |
|--------|-----|-------|
| (A B) | (D) | (C E) |
| (B D) | (C) | (E) |
| (C D) | (B) | (A E) |

An element of
the sequence

Ordered Data

- Genomic sequence data

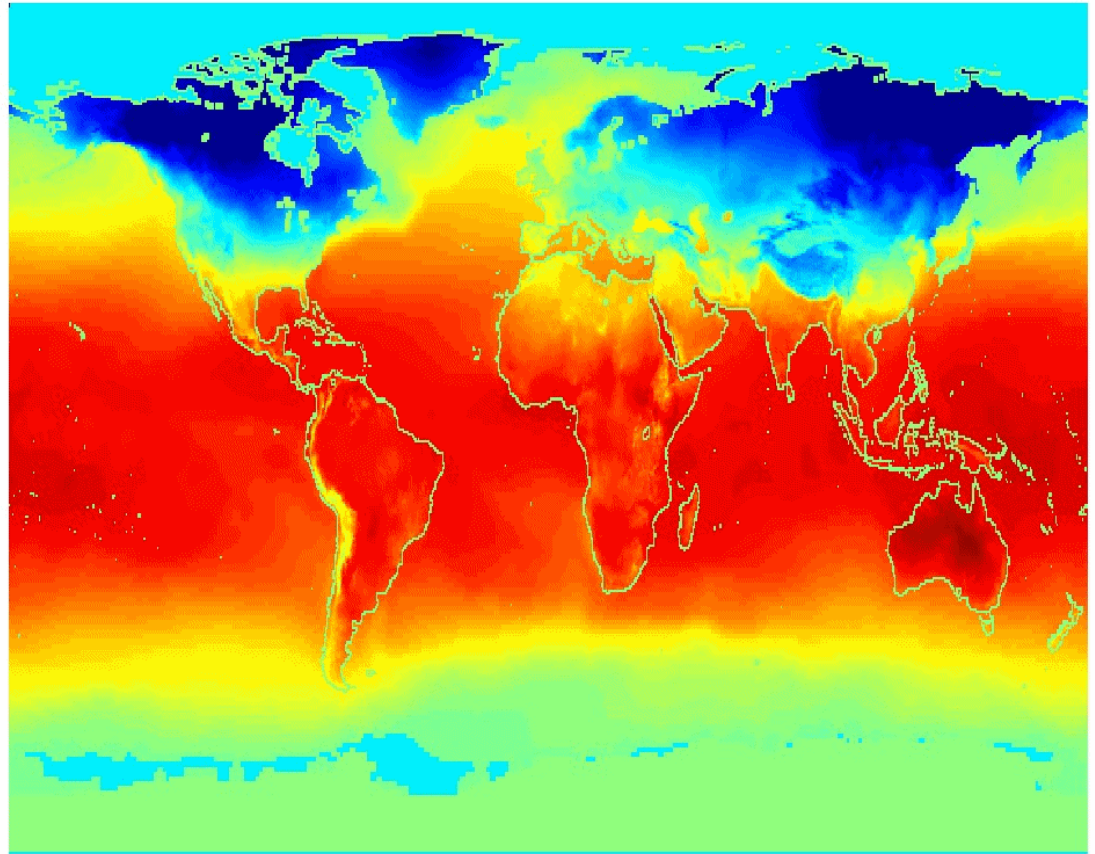
**GGTTCCGCCTTCAGCCCCGCGCC
CGCAGGGCCCGCCCCGCGCCGTC
GAGAAGGGCCCGCCTGGCGGGCG
GGGGGAGGCGGGGCCGCCCGAGC
CCAACCGAGTCCGACCAGGTGCC
CCCTCTGCTCGGCCTAGACCTGA
GCTCATTAGGCGGCAGCGGACAG
GCCAAGTAGAACACGCGAAGCGC
TGGGCTGCCTGCTGCGACCAGGG**

Ordered Data

- Spatio-Temporal Data

**Average Monthly
Temperature of
land and ocean**

Jan

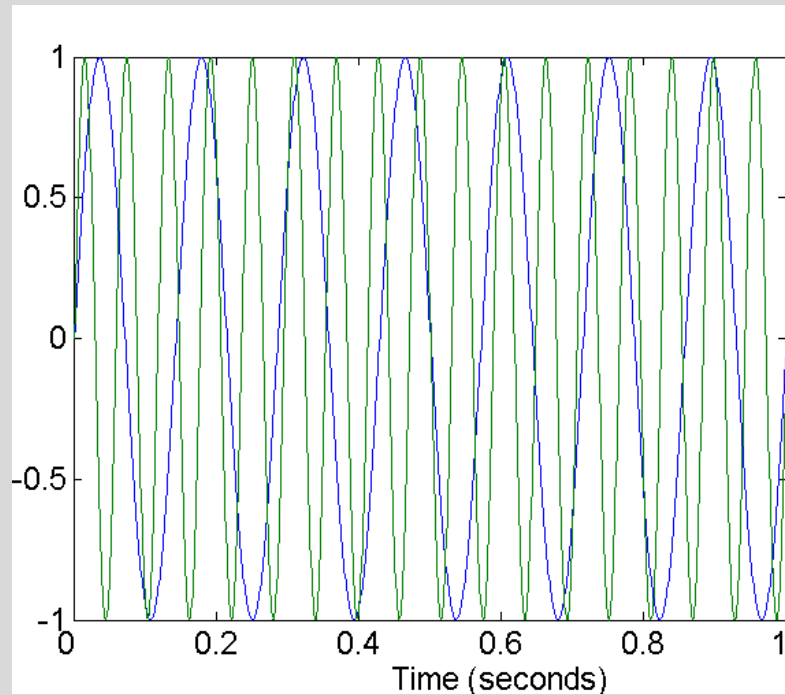


Data Quality

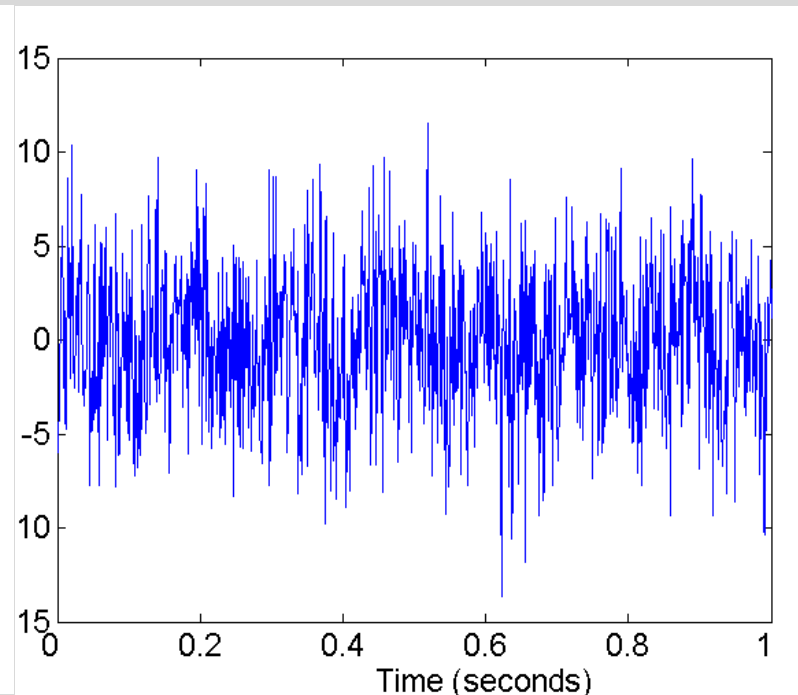
- What kinds of data quality problems?
- How can we detect problems with the data?
- What can we do about these problems?
- Examples of data quality problems:
 - Noise and outliers
 - missing values
 - duplicate data

Noise

- Noise refers to modification of original values
 - Examples: distortion of a person's voice when talking on a poor phone and “snow” on television screen



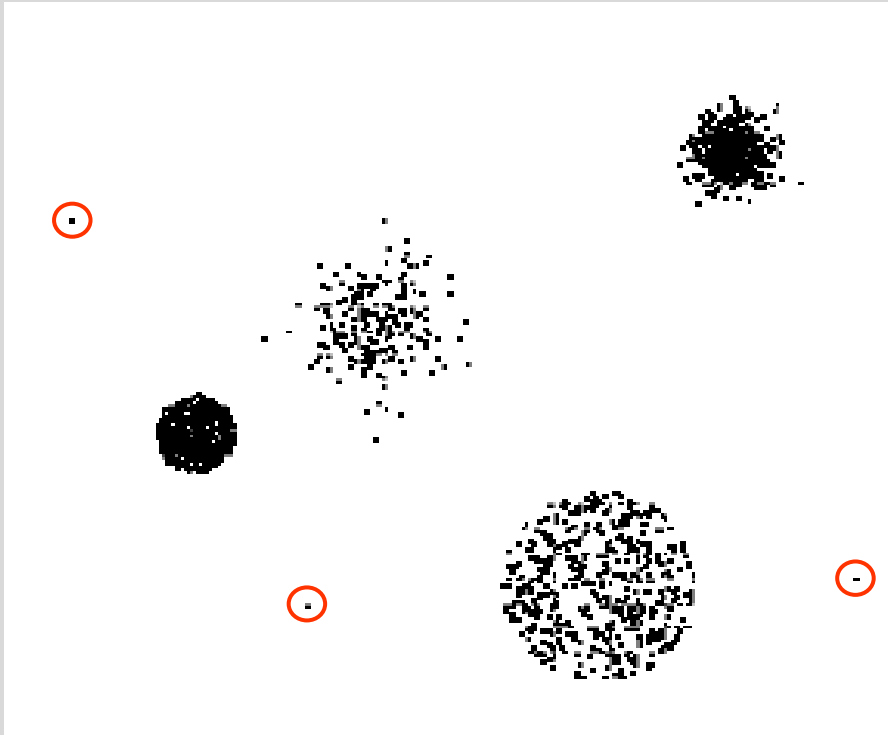
Two Sine Waves



Two Sine Waves + Noise

Outliers

- Outliers are data objects with characteristics that are considerably different than most of the other data objects in the data set



Missing Values

- Reasons for missing values
 - Information is not collected
(e.g., people decline to give their age and weight)
 - Attributes may not be applicable to all cases
(e.g., annual income is not applicable to children)
- Handling missing values
 - Eliminate Data Objects
 - Estimate Missing Values
 - Ignore the Missing Value During Analysis
 - Replace with all possible values (weighted by their probabilities)

Duplicate Data

- Data set may include data objects that are duplicates, or almost duplicates of one another
 - Major issue when merging data from heterogeneous sources
- Examples:
 - Same person with multiple email addresses
- Data cleaning
 - Process of dealing with duplicate data issues

Data Preprocessing

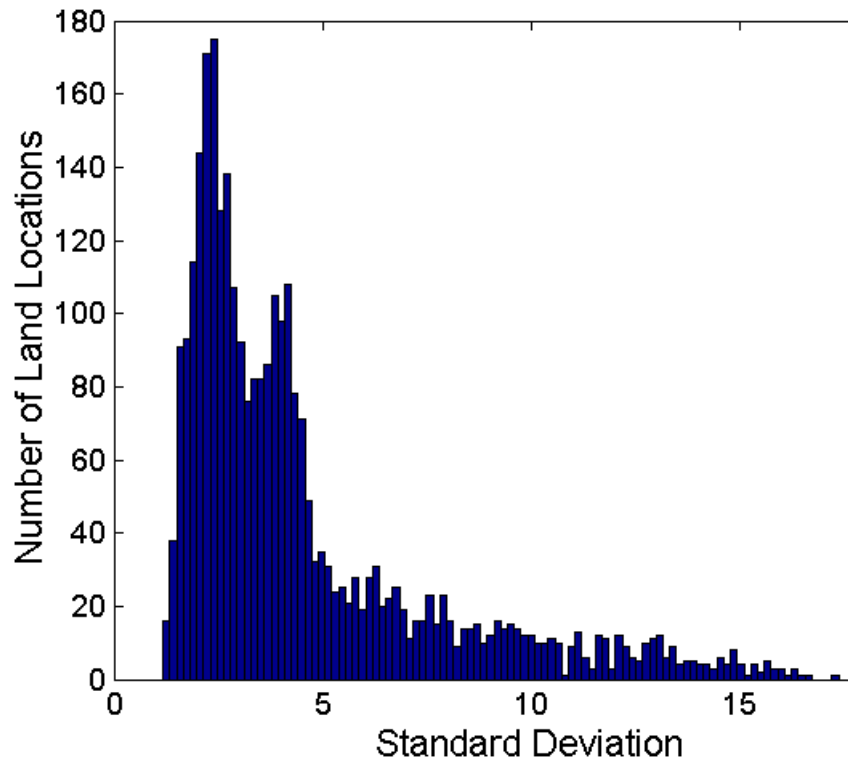
- Aggregation
- Sampling
- Dimensionality Reduction
- Feature subset selection
- Feature creation
- Discretization and Binarization
- Attribute Transformation

Aggregation

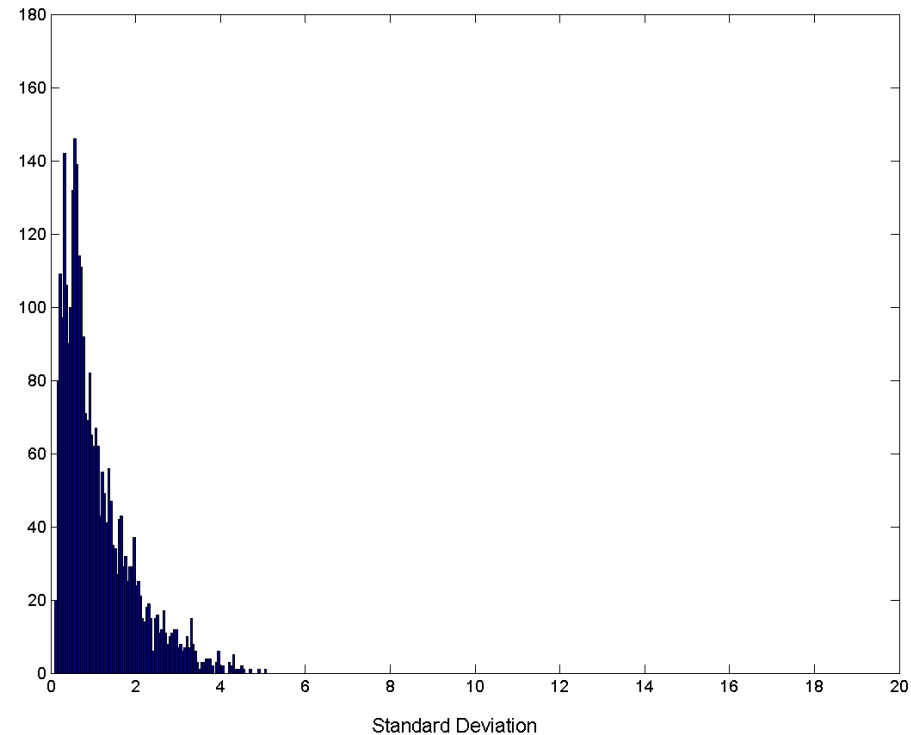
- Combining two or more attributes (or objects) into a single attribute (or object)
- Purpose
 - Data reduction
 - ◆ Reduce the number of attributes or objects
 - Change of scale
 - ◆ Cities aggregated into regions, states, countries, etc
 - More “stable” data
 - ◆ Aggregated data tends to have less variability

Aggregation

Variation of Precipitation in Australia



**Standard Deviation of Average
Monthly Precipitation**



**Standard Deviation of Average
Yearly Precipitation**

Sampling

- Sampling is the main technique employed for data selection.
 - It is often used for both the preliminary investigation of the data and the final data analysis.
 -
- Statisticians sample because obtaining the entire set of data of interest is too expensive or time consuming.
-
- Sampling is used in data mining because processing the entire set of data of interest is too expensive or time consuming.

Sampling ...

- The key principle for effective sampling is the following:
 - using a sample will work almost as well as using the entire data sets, if the sample is representative
 - A sample is representative if it has approximately the same property (of interest) as the original set of data

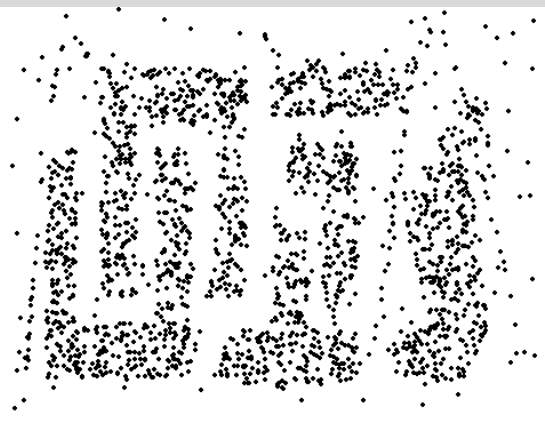
Types of Sampling

- Simple Random Sampling
 - There is an equal probability of selecting any particular item
- Sampling without replacement
 - As each item is selected, it is removed from the population
- Sampling with replacement
 - Objects are not removed from the population as they are selected for the sample.
 - ◆ In sampling with replacement, the same object can be picked up more than once
- Stratified sampling
 - Split the data into several partitions; then draw random samples

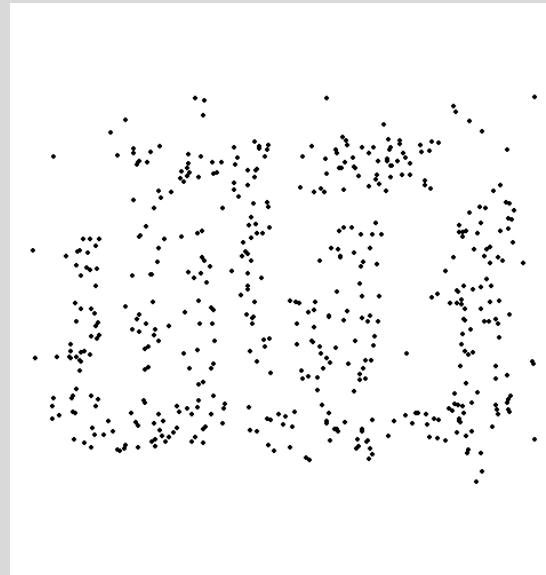
Sample Size



8000 points



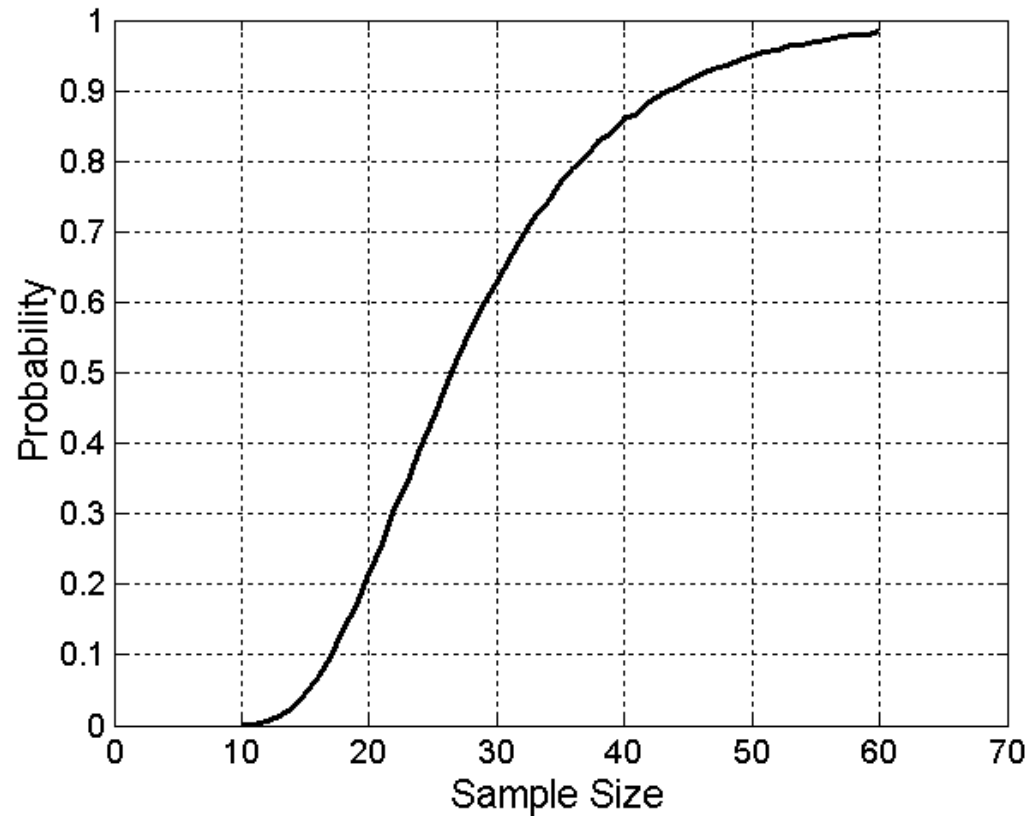
2000 Points



500 Points

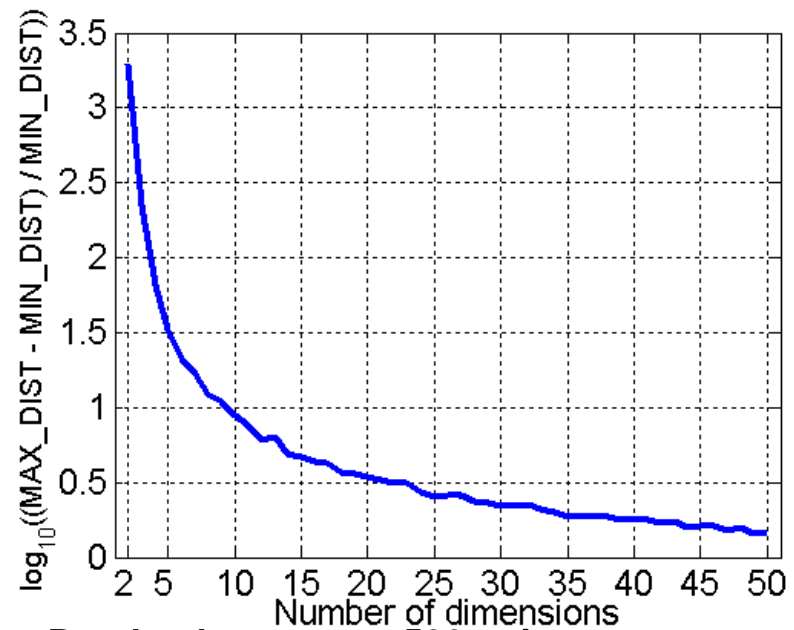
Sample Size

- What sample size is necessary to get at least one object from each of 10 groups.



Curse of Dimensionality

- When dimensionality increases, data becomes increasingly sparse in the space that it occupies
- Definitions of density and distance between points, which is critical for clustering and outlier detection, become less meaningful



- Randomly generate **500** points
- Compute difference between max and min distance between any pair of points

Dimensionality Reduction

- Purpose:

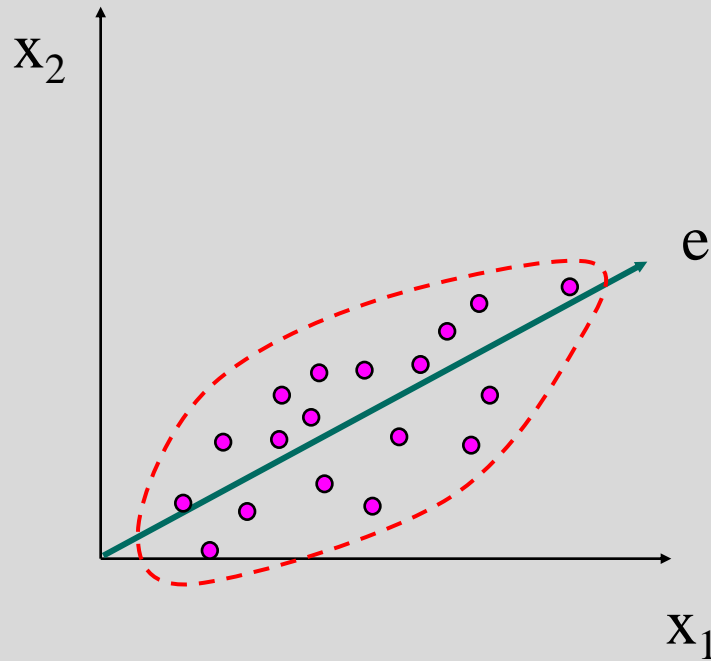
- Avoid curse of dimensionality
- Reduce amount of time and memory required by data mining algorithms
- Allow data to be more easily visualized
- May help to eliminate irrelevant features or reduce noise

- Techniques

- Principle Component Analysis
- Singular Value Decomposition
- Others: supervised and non-linear techniques

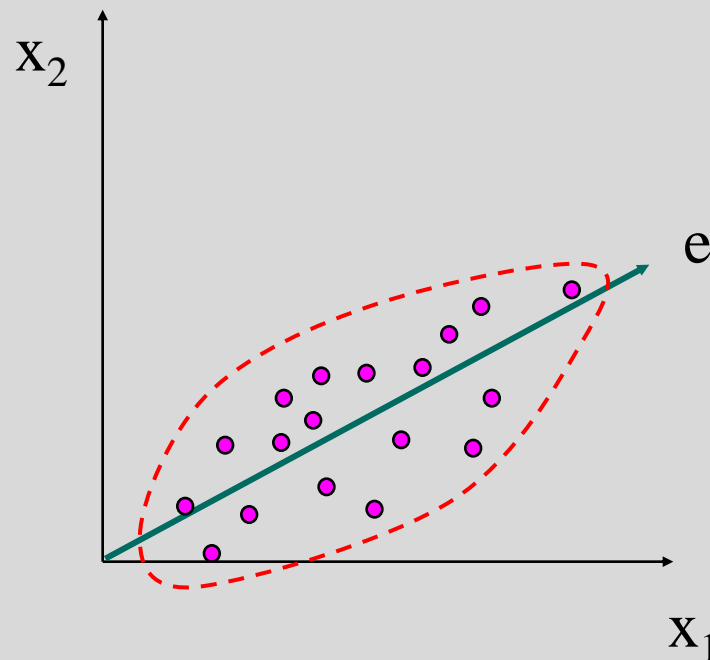
Dimensionality Reduction: PCA

- Goal is to find a projection that captures the largest amount of variation in data



Dimensionality Reduction: PCA

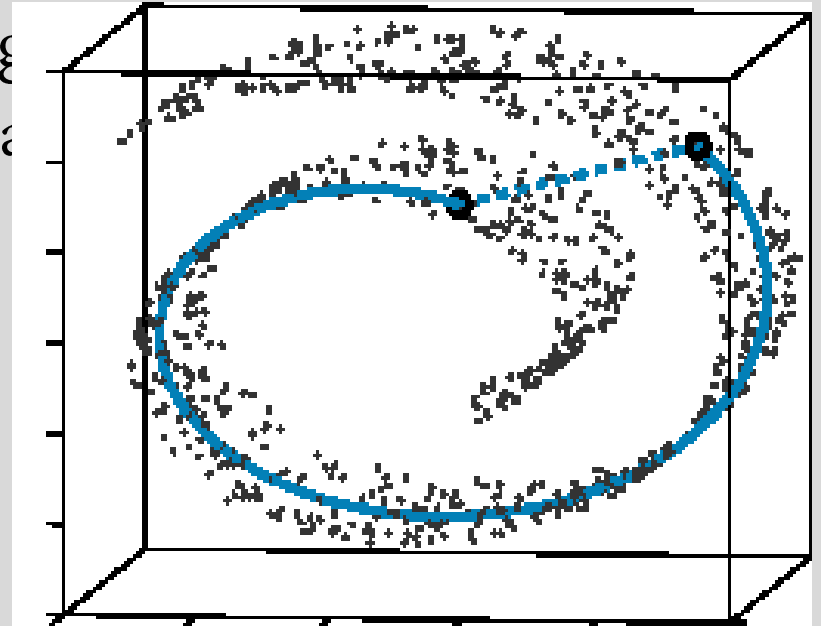
- Find the eigenvectors of the covariance matrix
- The eigenvectors define the new space



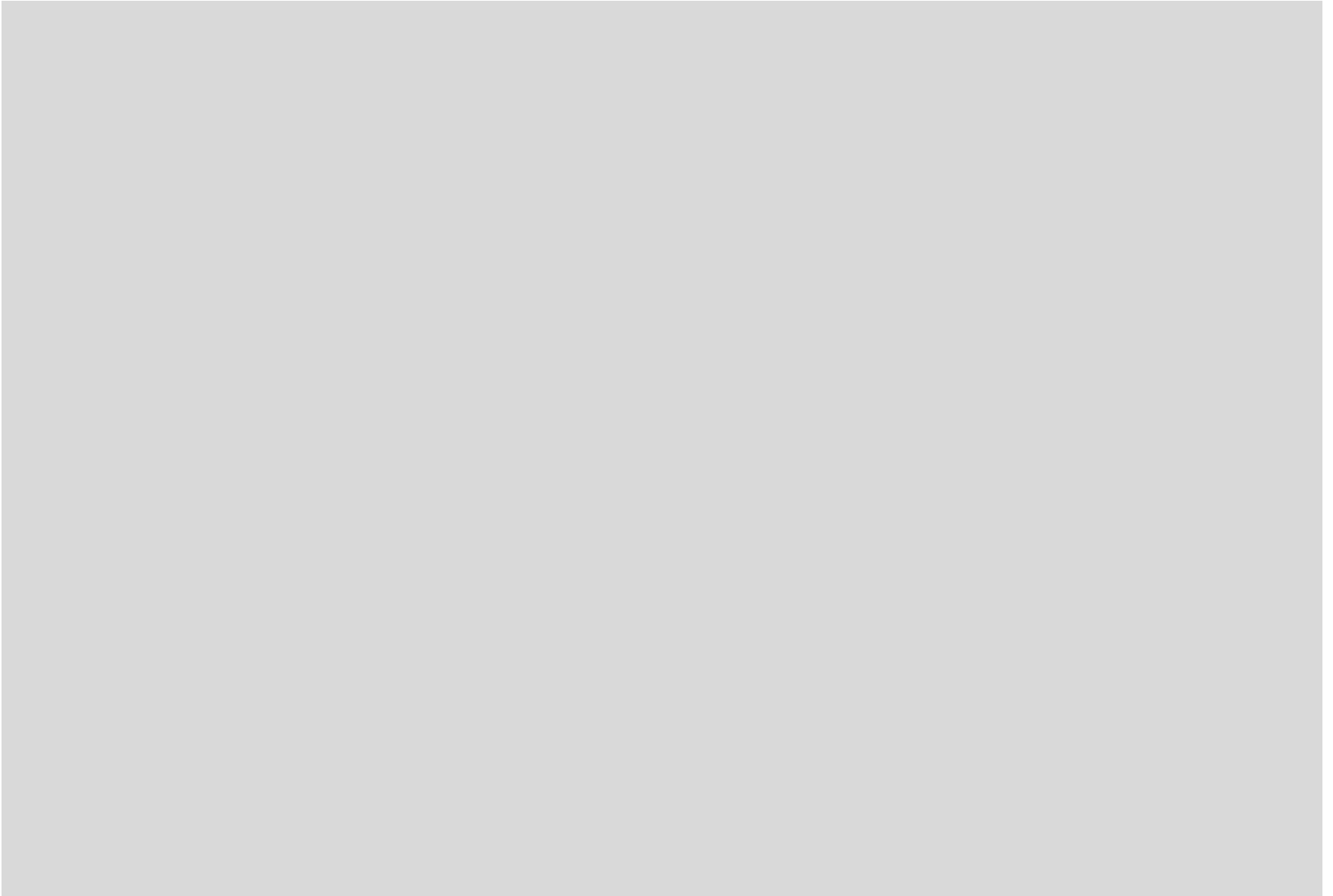
Dimensionality Reduction: ISOMAP

- Construct a neighbourhood graph
- For each pair of points in the graph, compute the shortest path distances – geodesic distances

By: Tenenbaum, de Silva,
Langford (2000)



Dimensionality Reduction: PCA



Feature Subset Selection

- Another way to reduce dimensionality of data
- Redundant features
 - duplicate much or all of the information contained in one or more other attributes
 - Example: purchase price of a product and the amount of sales tax paid
- Irrelevant features
 - contain no information that is useful for the data mining task at hand
 - Example: students' ID is often irrelevant to the task of predicting students' GPA

Feature Subset Selection

- Techniques:

- Brute-force approach:

- ◆ Try all possible feature subsets as input to data mining algorithm

- Embedded approaches:

- ◆ Feature selection occurs naturally as part of the data mining algorithm

- Filter approaches:

- ◆ Features are selected before data mining algorithm is run

- Wrapper approaches:

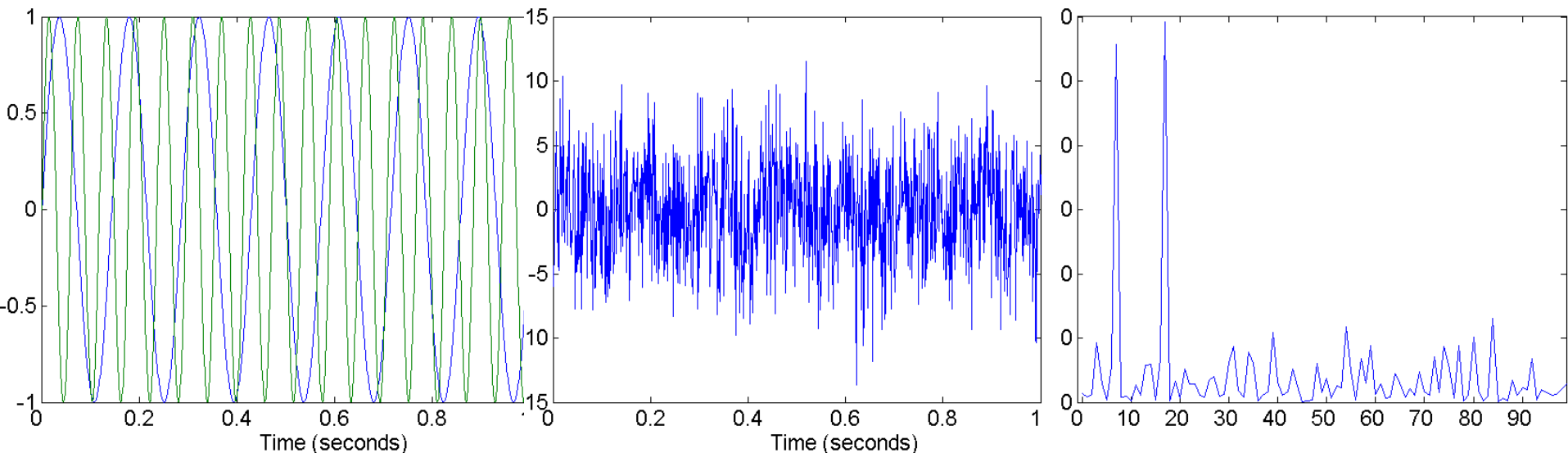
- ◆ Use the data mining algorithm as a black box to find best subset of attributes

Feature Creation

- Create new attributes that can capture the important information in a data set much more efficiently than the original attributes
- Three general methodologies:
 - Feature Extraction
 - ◆ domain-specific
 - Mapping Data to New Space
 - Feature Construction
 - ◆ combining features

Mapping Data to a New Space

- **Fourier transform**
- **Wavelet transform**



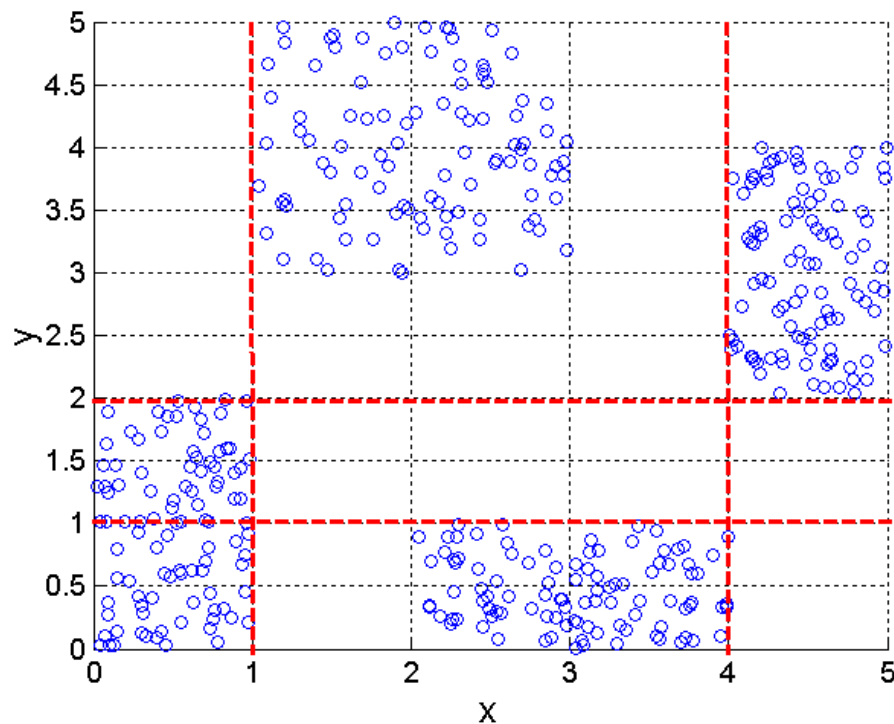
Two Sine Waves

Two Sine Waves + Noise

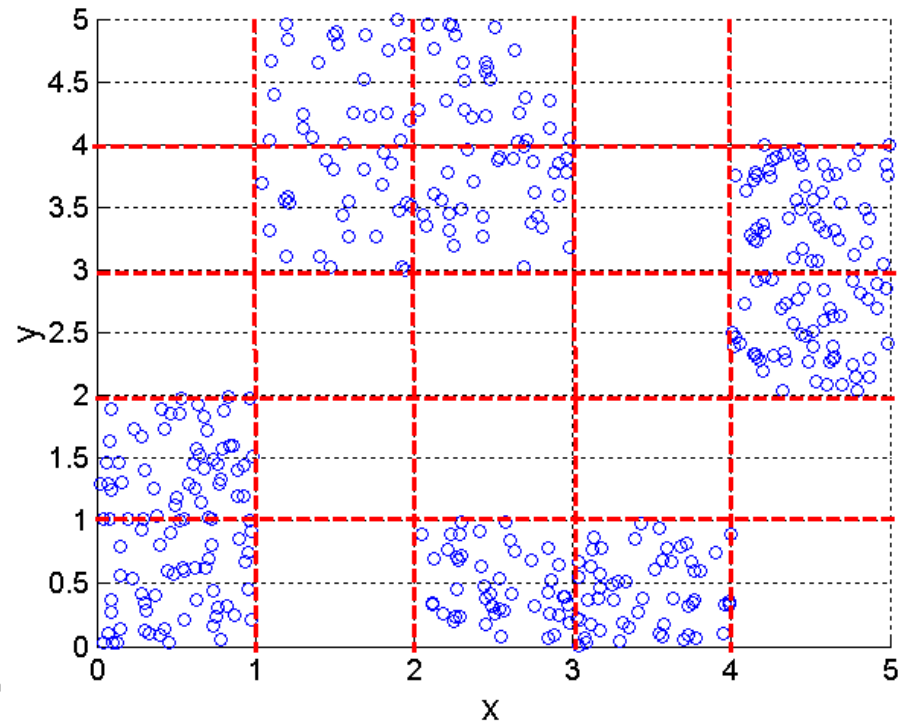
Frequency

Discretization Using Class Labels

- Entropy based approach

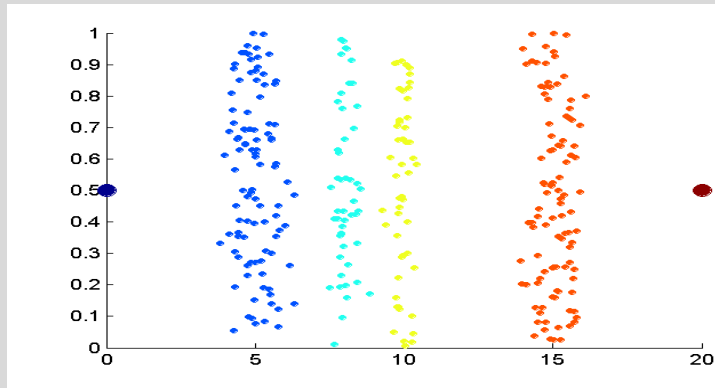


3 categories for both x and y

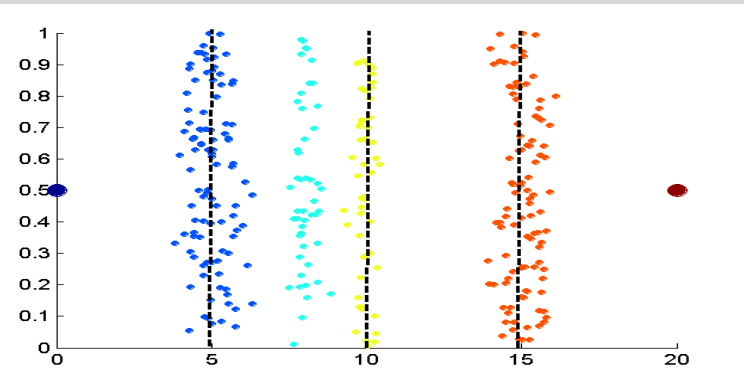


5 categories for both x and y

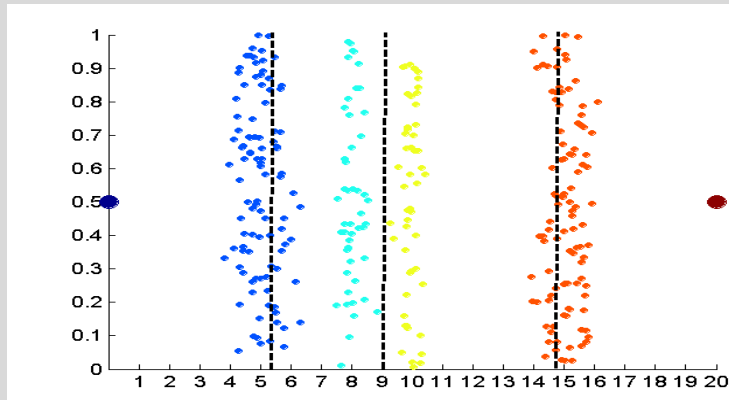
Discretization Without Using Class Labels



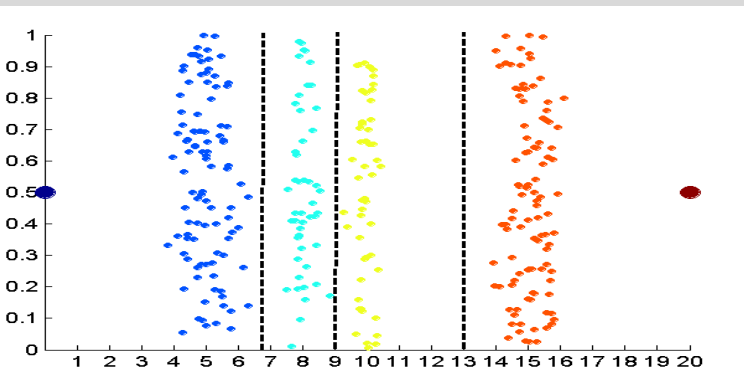
Data



Equal interval width



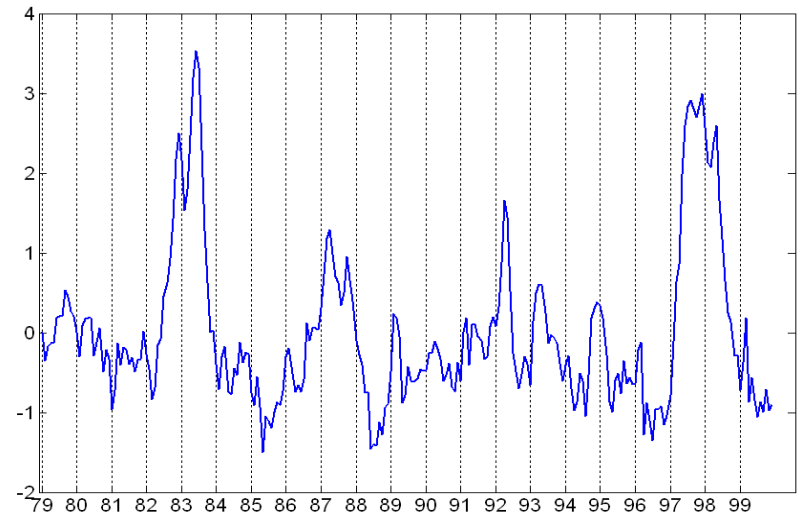
Equal frequency



K-means

Attribute Transformation

- A function that maps the entire set of values of a given attribute to a new set of replacement values such that each old value can be identified with one of the new values
 - Simple functions: xk , $\log(x)$, ex , $|x|$
 - Standardization and Normalization



Similarity and Dissimilarity

- Similarity
 - Numerical measure of how alike two data objects are.
 - Is higher when objects are more alike.
 - Often falls in the range $[0,1]$
- Dissimilarity
 - Numerical measure of how different are two data objects
 - Lower when objects are more alike
 - Minimum dissimilarity is often 0
 - Upper limit varies
- Proximity refers to a similarity or dissimilarity

Similarity/Dissimilarity for Simple Attributes

p and q are the attribute values for two data objects.

| Attribute Type | Dissimilarity | Similarity |
|-------------------|---|---|
| Nominal | $d = \begin{cases} 0 & \text{if } p = q \\ 1 & \text{if } p \neq q \end{cases}$ | $s = \begin{cases} 1 & \text{if } p = q \\ 0 & \text{if } p \neq q \end{cases}$ |
| Ordinal | $d = \frac{ p-q }{n-1}$ (values mapped to integers 0 to $n-1$, where n is the number of values) | $s = 1 - \frac{ p-q }{n-1}$ |
| Interval or Ratio | $d = p - q $ | $s = -d, s = \frac{1}{1+d} \text{ or } s = 1 - \frac{d - \min_d}{\max_d - \min_d}$ |

Table 5.1. Similarity and dissimilarity for simple attributes

Euclidean Distance

- Euclidean Distance

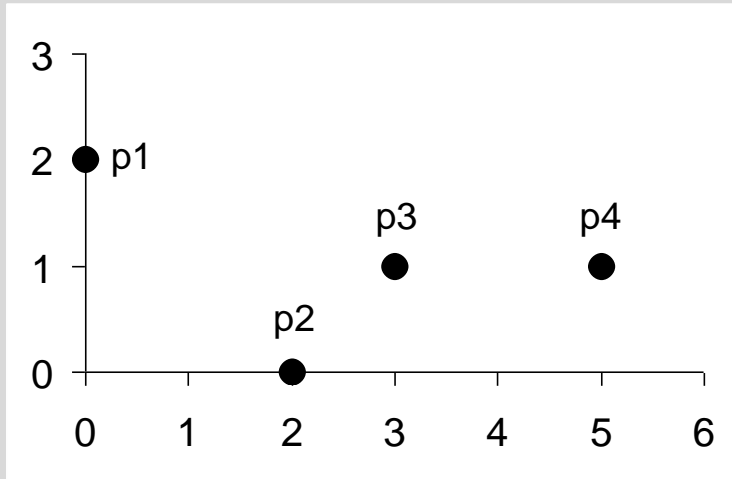
$$\mathit{dist} = \sqrt{\sum_{k=1}^n (p_k - q_k)^2}$$

—

- Where n is the number of dimensions (attributes) and p_k and q_k are, respectively, the k th attributes (components) or data objects p and q .

- Standardization is necessary, if scales differ.

Euclidean Distance



| point | x | y |
|-------|---|---|
| p1 | 0 | 2 |
| p2 | 2 | 0 |
| p3 | 3 | 1 |
| p4 | 5 | 1 |

| | p1 | p2 | p3 | p4 |
|----|-------|-------|-------|-------|
| p1 | 0 | 2.828 | 3.162 | 5.099 |
| p2 | 2.828 | 0 | 1.414 | 3.162 |
| p3 | 3.162 | 1.414 | 0 | 2 |
| p4 | 5.099 | 3.162 | 2 | 0 |

Distance Matrix

Minkowski Distance

- Minkowski Distance is a generalization of Euclidean Distance

$$\textit{dist} = \left(\sum_{k=1}^n |p_k - q_k|^r \right)^{\frac{1}{r}}$$

-
- Where r is a parameter, n is the number of dimensions (attributes) and p_k and q_k are, respectively, the k th attributes (components) or data objects p and q .

Minkowski Distance: Examples

- $r = 1$. City block (Manhattan, taxicab, L_1 norm) distance.
 - A common example of this is the Hamming distance, which is just the number of bits that are different between two binary vectors
- $r = 2$. Euclidean distance
- $r \rightarrow \infty$. “supremum” (L_{\max} norm, L_{∞} norm) distance.
 - This is the maximum difference between any component of the vectors
- Do not confuse r with n , i.e., all these distances are defined for all numbers of dimensions.

Minkowski Distance

| point | x | y |
|-------|---|---|
| p1 | 0 | 2 |
| p2 | 2 | 0 |
| p3 | 3 | 1 |
| p4 | 5 | 1 |

| L1 | p1 | p2 | p3 | p4 |
|----|----|----|----|----|
| p1 | 0 | 4 | 4 | 6 |
| p2 | 4 | 0 | 2 | 4 |
| p3 | 4 | 2 | 0 | 2 |
| p4 | 6 | 4 | 2 | 0 |

| L2 | p1 | p2 | p3 | p4 |
|----|-------|-------|-------|-------|
| p1 | 0 | 2.828 | 3.162 | 5.099 |
| p2 | 2.828 | 0 | 1.414 | 3.162 |
| p3 | 3.162 | 1.414 | 0 | 2 |
| p4 | 5.099 | 3.162 | 2 | 0 |

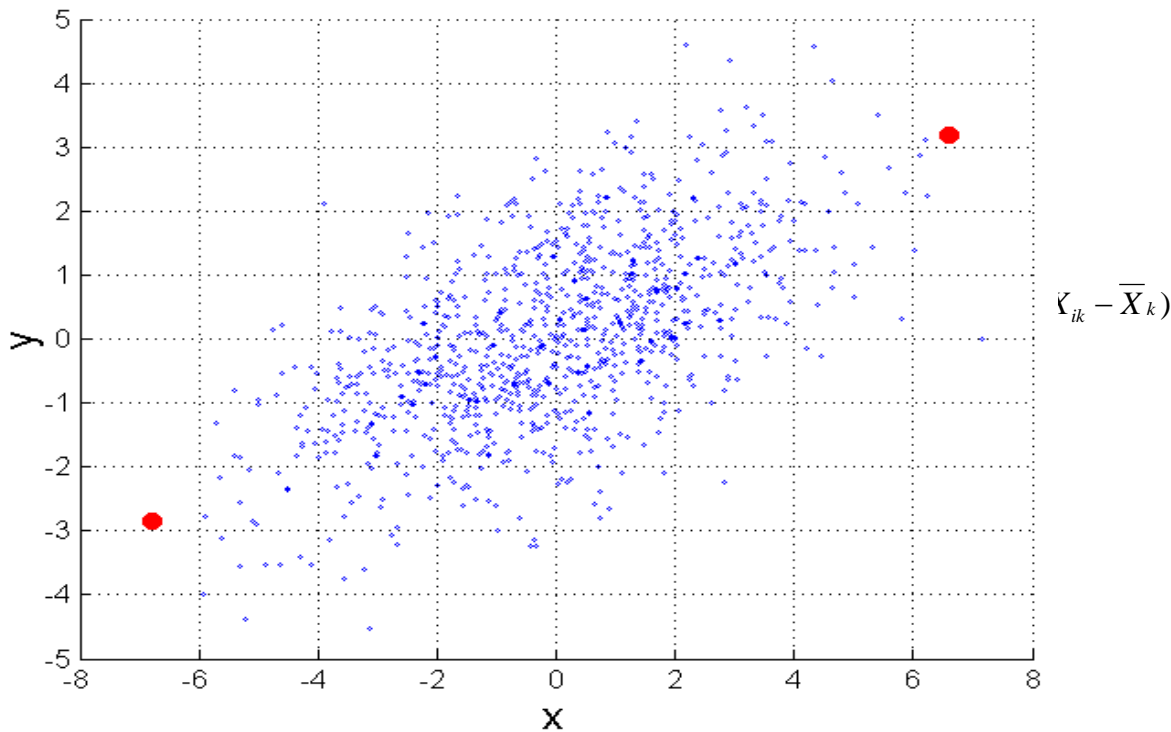
| L_{∞} | p1 | p2 | p3 | p4 |
|--------------|----|----|----|----|
| p1 | 0 | 2 | 3 | 5 |
| p2 | 2 | 0 | 1 | 3 |
| p3 | 3 | 1 | 0 | 2 |
| p4 | 5 | 3 | 2 | 0 |

Distance Matrix

Mahalanobis Distance

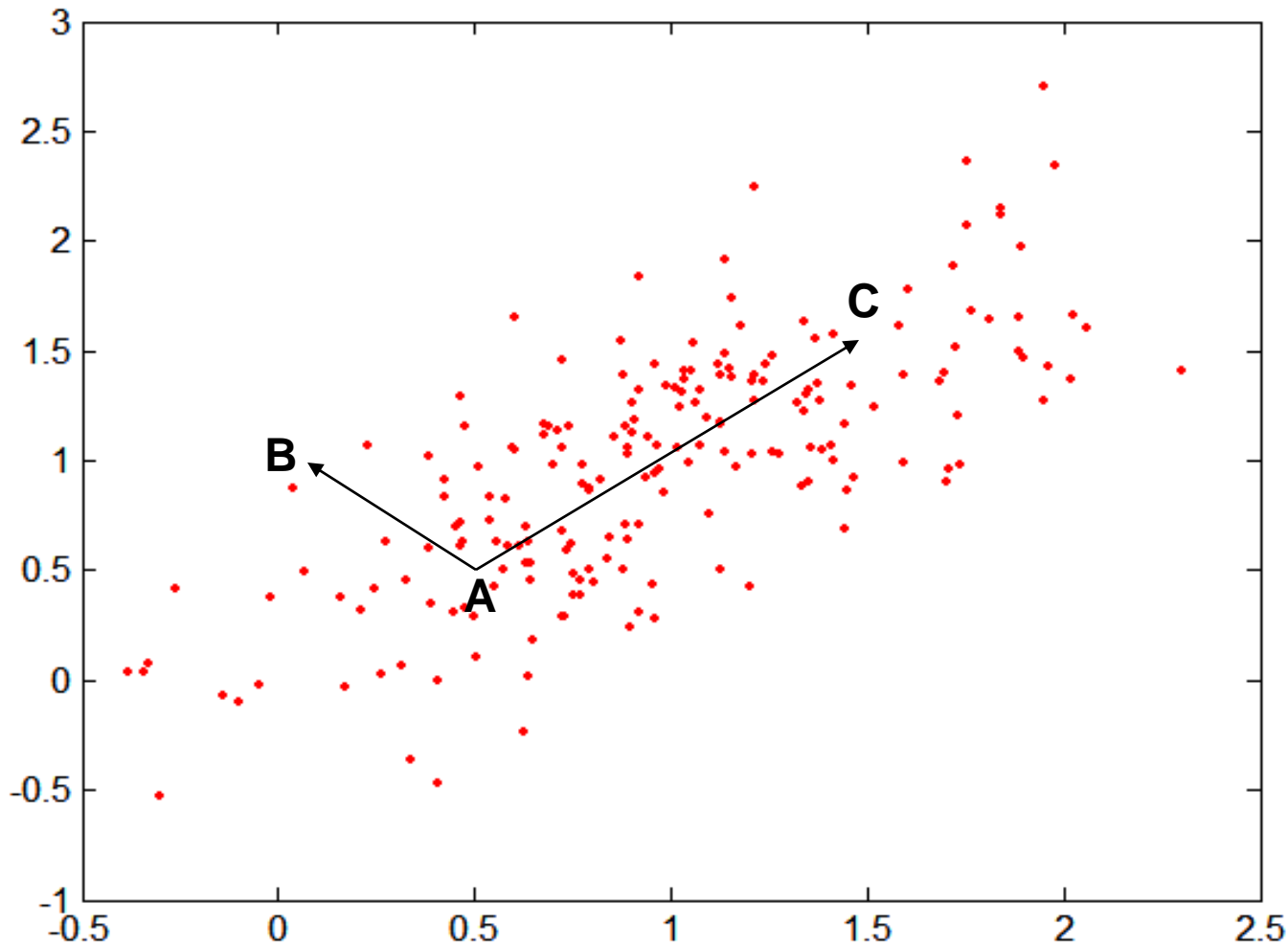
$$\text{mahalanobis}(p, q) = (p - q) \Sigma^{-1} (p - q)^T$$

Σ is the covariance matrix of the input data X



For red points, the Euclidean distance is 14.7, Mahalanobis distance is 6.

Mahalanobis Distance



Covariance Matrix:

$$\Sigma = \begin{bmatrix} 0.3 & 0.2 \\ 0.2 & 0.3 \end{bmatrix}$$

A: (0.5, 0.5)

B: (0, 1)

C: (1.5, 1.5)

Mahal(A,B) = 5

Mahal(A,C) = 4

Common Properties of a Distance

- Distances, such as the Euclidean distance, have some well known properties.
 - $d(p, q) \geq 0$ for all p and q and $d(p, q) = 0$ only if $p = q$. (Positive definiteness)
 - $d(p, q) = d(q, p)$ for all p and q . (Symmetry)
 - $d(p, r) \leq d(p, q) + d(q, r)$ for all points p, q , and r . (Triangle Inequality)
- where $d(p, q)$ is the distance (dissimilarity) between points (data objects), p and q .
- A distance that satisfies these properties is a metric

Common Properties of a Similarity

- Similarities, also have some well known properties.
 - $s(p, q) = 1$ (or maximum similarity) only if $p = q$.
 - $s(p, q) = s(q, p)$ for all p and q . (Symmetry)
- where $s(p, q)$ is the similarity between points (data objects), p and q .

Similarity Between Binary Vectors

- Common situation is that objects, p and q , have only binary attributes
- Compute similarities using the following quantities
- M_{01} = the number of attributes where p was 0 and q was 1
- M_{10} = the number of attributes where p was 1 and q was 0
- M_{00} = the number of attributes where p was 0 and q was 0
- M_{11} = the number of attributes where p was 1 and q was 1

SMC versus Jaccard: Example

- $p = 1\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0$
- $q = 0\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ 0\ 0\ 1$
- $M_{01} = 2$ (the number of attributes where p was 0 and q was 1)
- $M_{10} = 1$ (the number of attributes where p was 1 and q was 0)
- $M_{00} = 7$ (the number of attributes where p was 0 and q was 0)
- $M_{11} = 0$ (the number of attributes where p was 1 and q was 1)
- $SMC = (M_{11} + M_{00}) / (M_{01} + M_{10} + M_{11} + M_{00}) = (0 + 7)$

Cosine Similarity

- If d_1 and d_2 are two document vectors, then
- $\cos(d_1, d_2) = (d_1 \bullet d_2) / \|d_1\| \|d_2\|$,
- where \bullet indicates vector dot product and $\|d\|$ is the length of vector d .
- Example:
- $d_1 = 3 \ 2 \ 0 \ 5 \ 0 \ 0 \ 0 \ 2 \ 0 \ 0$
- $d_2 = 1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1 \ 0 \ 2$
- $d_1 \bullet d_2 = 3 \times 1 + 2 \times 0 + 0 \times 0 + 5 \times 0 + 0 \times 0 + 0 \times 0 + 0 \times 0 + 2 \times 1 + 0 \times 0 + 0 \times 2 = 5$

- $\|d_1\| =$

Extended Jaccard Coefficient (Tanimoto)

- Variation of Jaccard for continuous or count attributes
 - Reduces to Jaccard for binary attributes

$$T(p, q) = \frac{p \bullet q}{\|p\|^2 + \|q\|^2 - p \bullet q}$$

Correlation

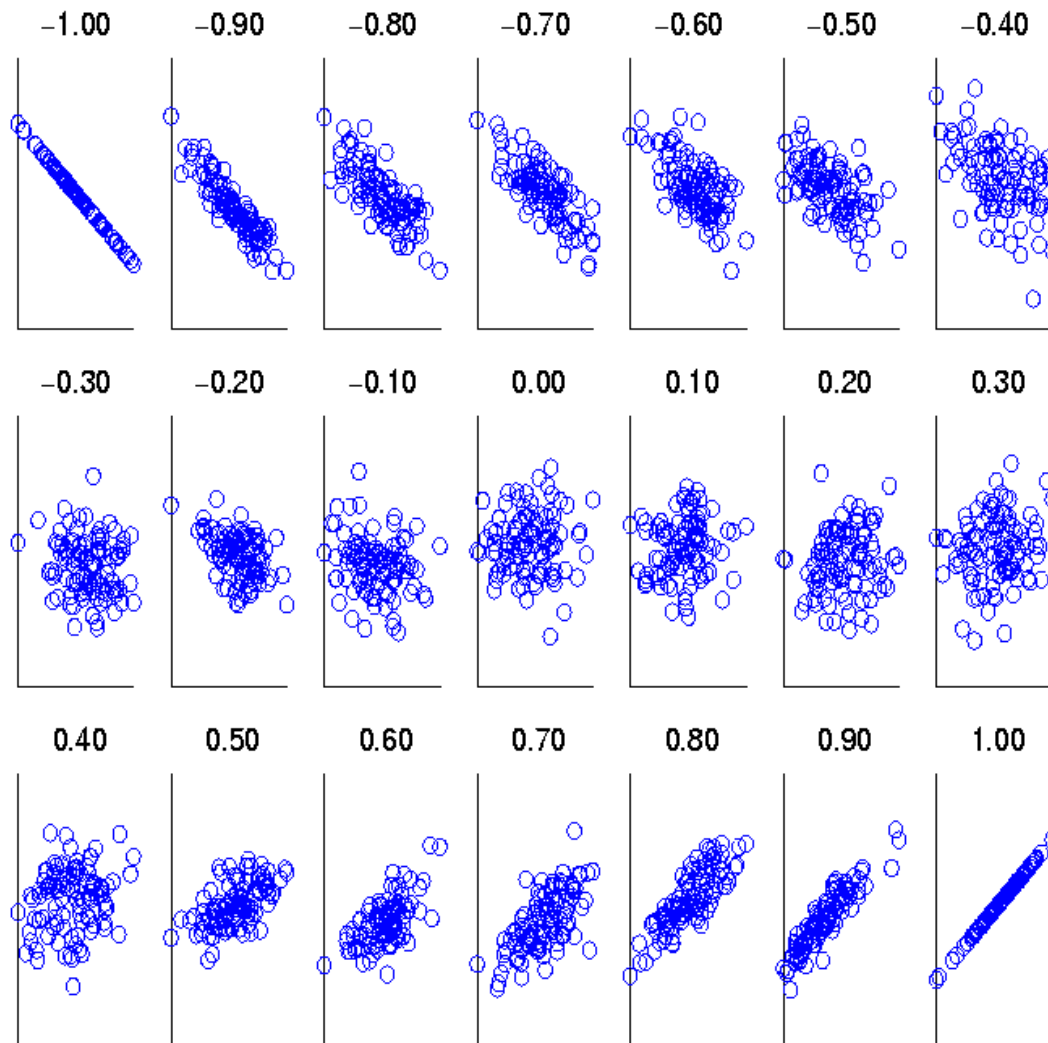
- Correlation measures the linear relationship between objects
- To compute correlation, we standardize data objects, p and q , and then take their dot product

$$p'_k = (p_k - \text{mean}(p)) / \text{std}(p)$$

$$q'_k = (q_k - \text{mean}(q)) / \text{std}(q)$$

$$\text{correlation}(p, q) = p' \bullet q'$$

Visually Evaluating Correlation



**Scatter plots
showing the
similarity from
-1 to 1.**

General Approach for Combining Similarities

- Sometimes attributes are of many different types, but an overall similarity is needed.

1. For the k^{th} attribute, compute a similarity, s_k , in the range $[0, 1]$.
2. Define an indicator variable, δ_k , for the k_{th} attribute as follows:

$$\delta_k = \begin{cases} 0 & \text{if the } k^{th} \text{ attribute is a binary asymmetric attribute and both objects have} \\ & \text{a value of 0, or if one of the objects has a missing values for the } k^{th} \text{ attribute} \\ 1 & \text{otherwise} \end{cases}$$

3. Compute the overall similarity between the two objects using the following formula:

$$similarity(p, q) = \frac{\sum_{k=1}^n \delta_k s_k}{\sum_{k=1}^n \delta_k}$$

Using Weights to Combine Similarities

- May not want to treat all attributes the same.
 - Use weights w_k which are between 0 and 1 and sum to 1.

$$\text{similarity}(p, q) = \frac{\sum_{k=1}^n w_k \delta_k s_k}{\sum_{k=1}^n \delta_k}$$

$$\text{distance}(p, q) = \left(\sum_{k=1}^n w_k |p_k - q_k|^r \right)^{1/r}$$

Density

- Density-based clustering require a notion of density
- Examples:
 - Euclidean density
 - ◆ Euclidean density = number of points per unit volume
 - Probability density
 - Graph-based density

Euclidean Density – Cell-based

- Simplest approach is to divide region into a number of rectangular cells of equal volume and define density as # of points the cell contains

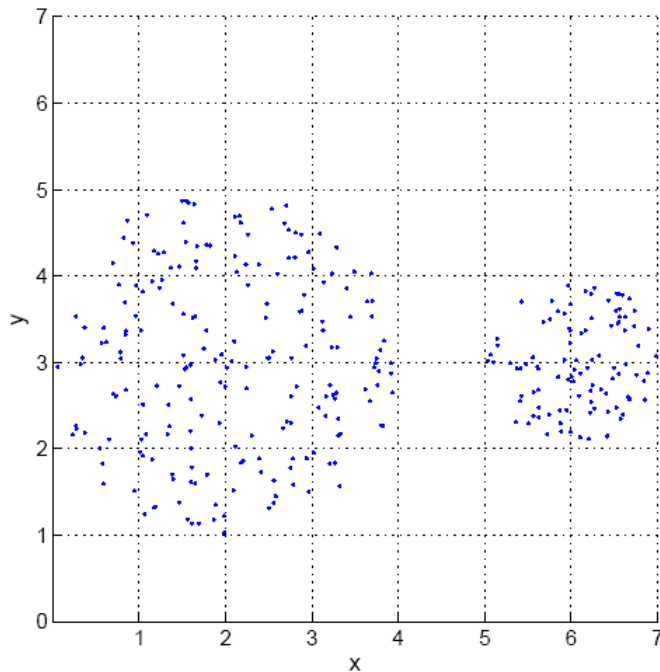


Figure 7.13. Cell-based density.

| | | | | | | |
|----|----|----|----|---|----|----|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 17 | 18 | 6 | 0 | 0 | 0 |
| 14 | 14 | 13 | 13 | 0 | 18 | 27 |
| 11 | 18 | 10 | 21 | 0 | 24 | 31 |
| 3 | 20 | 14 | 4 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Table 7.6. Point counts for each grid cell.

Euclidean Density – Center-based

- Euclidean density is the number of points within a specified radius of the point

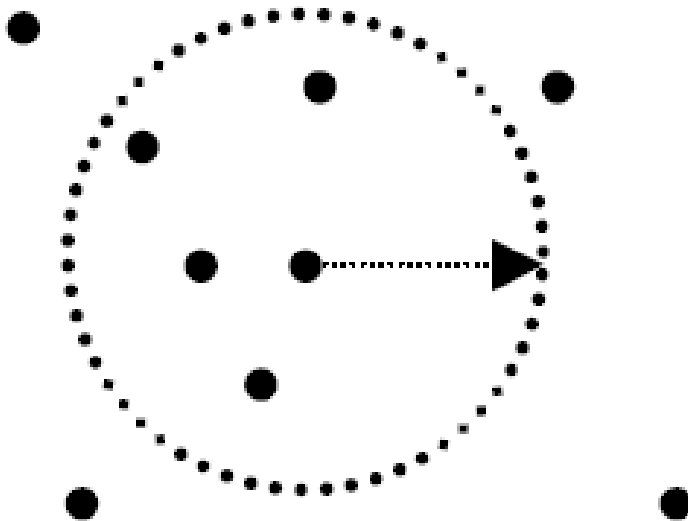


Figure 7.14. Illustration of center-based density.