

## Question 1

```
#Function accepts Array and k value as input
def problem1(array, k):
    dictionary = {}
    result = 0
    # Initialize a dictionary where key represents the number and count
    # represents the number of elements
    # which are received entered
    for each in range(0, len(array)):
        value = array[each]
        if value in dictionary:
            count = dictionary.get(value)
            count = count + 1
            dictionary[value] = count
        else:
            dictionary[value] = 1

    # We know if
    #  $a - b = k$ , then  $a = k + b$ 
    # The same idea we can use where we for every 'a' we try to find 'k -
    # a' which is actually 'b'.
    # There can be multiple numbers present in each key. To compute for the
    # total number of possible counts
    # we will multiply the count with count - 1
    for key, count in dictionary.items():
        element = key * 2 - k
        if element == key:
            if count > 1:
                result = result + (count * (count - 1))
        else:
            if element in dictionary:
                result = result + count

    return result

array = [2, 6, 4]
k = 2
print(problem1(array, k))
```

## Output

1

## Question 2:

```
# Insert the element to the matrix in format [row, column, element]
def insert_element(matrix, row, column):
    element = int(input("Enter element"))
    matrix.append([row, column, element])

# Delete the element for the 'row' and 'column' provided by the user
def delete_element(matrix, row, column):
    pos = 0
    for each in matrix:
        if row == each[0] and column == each[1]:
            matrix.pop(pos)
            break
        pos = pos + 1

# Sorts the sparse matrix with below Algo
# If <Row, 0> value is greater than <Row, 1>
#     swap <Row,0> with <Row, 1>
# If <Row, 0> is same as <Row, 1>
#     Check <Row,1> with <Row, 1>
#     If <Row, 1> value is greater than <Row, 1>
#         swap <Row,0> with <Row, 1>
def sort(matrix):
    max_row = -1
    max_col = -1
    for i in range(0, len(matrix)):
        first = matrix[i]
        for j in range(i + 1, len(matrix)):
            second = matrix[j]

            if max_row < second[0]:
                max_row = second[0]
            if max_col < second[1]:
                max_col = second[1]
            if first[0] > second[0]:
                matrix[i] = second
                matrix[j] = first
                first = matrix[i]

            if first[0] == second[0]:
                if first[1] > second[1]:
                    matrix[i] = second
                    matrix[j] = first
                    first = matrix[i]

        #print(' i = ', i , ' ; j = ', j, 'matrix = ', matrix)
    return max_row, max_col

#Initialize the matrix
def init(matrix):
    row = int(input("Enter row count"))
    column = int(input("Enter column count"))
    insert_element(matrix, row, column)

#Print matrix
def print_matrix(matrix):
    print('===== Sparse Matrix =====\n')
    max_row, max_col = sort(matrix)
    pos = 0
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for i in range(0, max_row + 1):
    for j in range(0, max_col + 1):
        element = matrix[pos]
        if element[0] == i and element[1] == j:
            print(element[2], end='\t')
            if pos < len(matrix) - 1:
                pos = pos + 1
        else:
            print(0, end='\t')
    print('\n')

matrix = []
init(matrix)
init(matrix)
init(matrix)
init(matrix)
init(matrix)
print_matrix(matrix)

```

### **Output**

Enter row count3

Enter column count4

Enter element7

Enter row count2

Enter column count3

Enter element8

Enter row count1

Enter column count2

Enter element6

Enter row count0

Enter column count5

Enter element3

===== Sparse Matrix =====

0	0	0	0	0	3
---	---	---	---	---	---

0	0	6	0	0	0
---	---	---	---	---	---

0	0	0	8	0	0
---	---	---	---	---	---

### Question 3:

```
class BST:

    # Initialize node
    def __init__(self, data=None):
        self.left = None
        self.right = None
        self.data = data

    #Insert element to the array
    def insert(self, data):

        if data == self.data:
            return

        if data < self.data:
            # Add data in left subtree
            if self.left:
                self.left.insert(data)
            else:
                self.left = BST(data)
        else:
            if self.right:
                self.right.insert(data)
            else:
                self.right = BST(data)

    #Find maximum height of the tree
    def max_height(self, node):
        if node is None:
            return 0;

        else:

            left_subtree = node.max_height(node.left)
            right_subtree = node.max_height(node.right)

            if left_subtree > right_subtree:
                return left_subtree + 1
            else:
                return right_subtree + 1

    #Find minimum key
    def getMinimumKey(self, curr):
        if curr is not None:
            while curr.left:
                curr = curr.left

        return curr

    #Delete node from tree
    def delete(self, root, key):
        parent = None
        curr = root

        while curr and curr.data != key:
            parent = curr
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        if key < curr.data:
            curr = curr.left
        else:
            curr = curr.right

    if curr is None:
        return root

    if curr.left is None and curr.right is None:

        if curr != root:
            if parent.left == curr:
                parent.left = None
            else:
                parent.right = None

        else:
            root = None

    elif curr.left and curr.right:
        successor = self.getMinimumKey(curr.right)
        val = successor.data
        self.delete(root, successor.data)
        curr.data = val

    else:
        if curr.left:
            child = curr.left
        else:
            child = curr.right

        if curr != root:
            if curr == parent.left:
                parent.left = child
            else:
                parent.right = child

        else:
            root = child

    return root

#Search element in tree
def search(self, root, element):
    height = 0
    width = 1
    while root is not None:
        if root.data == element:
            return height, width

        if root.data < element:
            root = root.right
            width = width * 2
        else:
            root = root.left
            width = (width * 2) - 1

        height = height + 1

    return -1

```

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#Print element of tree
def print(self, root):
    if root is BST:
        return

    result = []
    queue = [root]

    curr_height = 0
    height = self.max_height(root)

    while True:
        count = len(queue)

        if curr_height >= height:
            break

        result.append('{')
        while count > 0:
            temp = queue.pop(0)

            if temp.data == 'x':
                if curr_height >= height:
                    count = count - 1
                    continue
            else:
                result.append(temp.data)

            if count > 1:
                result.append(',')

            if temp.left:
                queue.append(temp.left)
            else:
                queue.append(BST('x'))

            if temp.right:
                queue.append(temp.right)
            else:
                queue.append(BST('x'))

            count = count - 1

        result.append('}')
        result.append(',')
        curr_height = curr_height + 1

    del result[-1]
    for each in result:
        print(each, end=' ')

nums = [12, 6, 18, 19, 21, 11, 3, 5, 4, 24, 18]
bst = BST(nums[0])

for num in range(1, len(nums)):
    bst.insert(nums[num])

bst.delete(bst, 12)
bst.print(bst)

```

**Output**

{ 18 }, { 6 , 19 }, { 3 , 11 , , 21 }, { , 5 , , , , , 24 }, { , , 4 , , , , , , , , , }

## Question 4:

```
class BST:

    def __init__(self, data=None):
        self.left = None
        self.right = None
        self.data = data

    def insert(self, data):

        if data == self.data:
            return

        if data < self.data:
            # Add data in left subtree
            if self.left:
                self.left.insert(data)
            else:
                self.left = BST(data)
        else:
            if self.right:
                self.right.insert(data)
            else:
                self.right = BST(data)

    def max_height(self, node):
        if node is None:
            return 0;

        else:

            left_subtree = node.max_height(node.left)
            right_subtree = node.max_height(node.right)

            if left_subtree > right_subtree:
                return left_subtree + 1
            else:
                return right_subtree + 1

    def get_minimum_key(self, curr):
        if curr is not None:
            while curr.left:
                curr = curr.left

        return curr

    def delete(self, root, key):
        parent = None
        curr = root

        while curr and curr.data != key:
            parent = curr

            if key < curr.data:
                curr = curr.left
            else:
                curr = curr.right

        if curr is None:
```



```

        return root

    if curr.left is None and curr.right is None:

        if curr != root:
            if parent.left == curr:
                parent.left = None
            else:
                parent.right = None

        else:
            root = None

    elif curr.left and curr.right:
        successor = self.get_minimum_key(curr.right)
        val = successor.data
        self.delete(root, successor.data)
        curr.data = val

    else:
        if curr.left:
            child = curr.left
        else:
            child = curr.right

        if curr != root:
            if curr == parent.left:
                parent.left = child
            else:
                parent.right = child

        else:
            root = child

    return root

def search(self, root, element):
    height = 0
    width = 1
    while root is not None:
        if root.data == element:
            return height, width

        if root.data < element:
            root = root.right
            width = width * 2
        else:
            root = root.left
            width = (width * 2) - 1

        height = height + 1

    return -1

def search_k_sum(self, root, k):
    queue = [root]

    while len(queue) > 0:
        temp = queue.pop()
        a = temp.data
        b = self.search(root, k - a)

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        if isinstance(b, tuple):
            return a, k - a

        if temp.left:
            queue.append(temp.left)

        if temp.right:
            queue.append(temp.right)

    return -1

def print(self, root):
    if root is BST:
        return

    result = []
    queue = [root]

    curr_height = 0
    height = self.max_height(root)

    while True:
        count = len(queue)

        if curr_height >= height:
            break

        result.append('{')
        while count > 0:
            temp = queue.pop(0)

            if temp.data == 'x':
                if curr_height >= height:
                    count = count - 1
                continue
            else:
                result.append(temp.data)

            if count > 1:
                result.append(',')

            if temp.left:
                queue.append(temp.left)
            else:
                queue.append(BST('x'))

            if temp.right:
                queue.append(temp.right)
            else:
                queue.append(BST('x'))

            count = count - 1

        result.append('}')
        result.append(',')
        curr_height = curr_height + 1

    del result[-1]
    for each in result:
        print(each, end=' ')

```

```
nums = [12, 6, 18, 19, 21, 11, 3, 5, 4, 24, 18]
bst = BST(nums[0])

for num in range(1, len(nums)):
    bst.insert(nums[num])

print(bst.search_k_sum(bst, 1))
```

### **Output**

(6, 6)

-1