

INDIAN INSTITUTE OF TECHNOLOGY- JODHPUR

GRAPH THEORY AND APPLICATIONS(GTA-2)

COURSE CODE: CSL7410

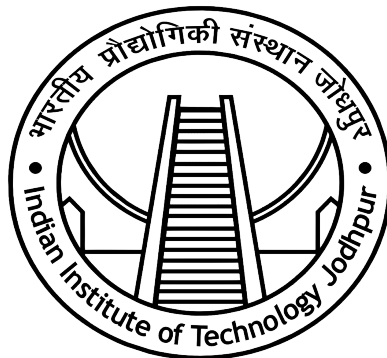
Lecture Scribing Assignment: Week 6

Done by:

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1 Distance

Definition: If G has a u, v -path, then the distance from u to v , written $d_G(u, v)$ or simply $d(u, v)$, is the least length of a u, v -path. If G has no such path, then $d(u, v) = \infty$

1.1 eccentricity

Definition: The eccentricity of a vertex u , denoted by $e(u)$ is $\max_{v \in V(G)} d(u, v)$
The radius of a graph G , written $\text{rad } G$, is $\min_{u \in V(G)} e(u)$

2 Diameter

Definition: Diameter is maximum of distances between any two pair of vertices

Theorem-:

If G is a simple graph then $\text{diam}(G) \geq 3 \Rightarrow \text{diam}(G^c) \leq 3$.

Proof

$\text{diam}(G) \geq 3$

\Rightarrow (a) $\exists u$ and $v \in V(G)$ such that

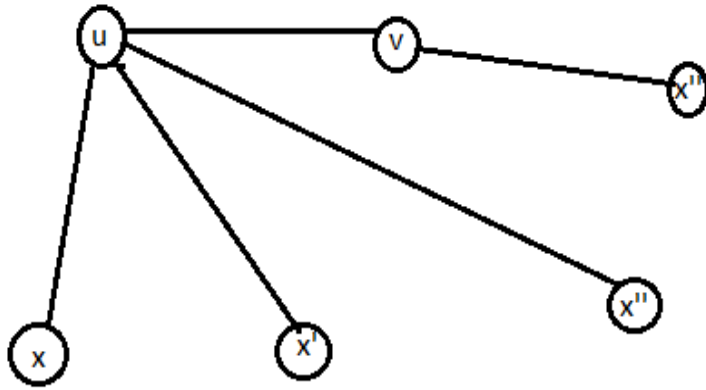
u and v are not adjacent

(b) u and v have no common neighbour

$\Rightarrow uv$ does not exist in G

$\forall x \in V(G) - (u, v)$ means ux or vx does not exist

$\Rightarrow uv$ exist in G^c and ux or vx will also exist



$\forall x \in V(G) - (u, v)$

Therefore

$$\text{diam}(G^c) \leq 3$$

3 Problem

Statement Let G be a simple graph with $\text{diameter}(G) \geq 4$ prove that $\text{diam}(G^c) \leq 2$.

Proof

We will prove it by contraposition.

i.e.

$$P \equiv \text{diam}(G) \geq 4$$

$$Q \equiv \text{diam}(G^c) \leq 2$$

equivalent to above

$$\sim Q \Rightarrow \sim P$$

where

$$\sim Q \equiv \text{diam}(G^c) \geq 3$$

$$\sim P \equiv \text{diam}(G) \leq 3$$

Since by previous theorem

$$\text{diam}(G) \geq 3 \Rightarrow \text{diam}(G^c) \leq 3$$

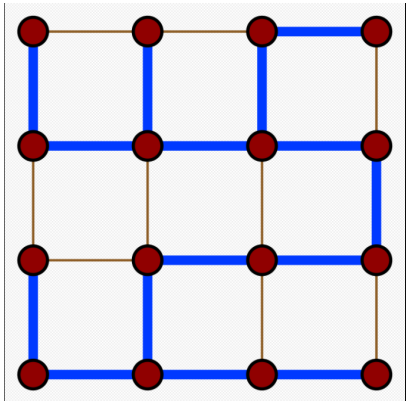
$$\text{So } \text{diam}(G^c) \geq 3 \Rightarrow \text{diam}((G^c)^c) \leq 3$$

$$\Rightarrow \text{diam}(G) \leq 3$$

hence proved.

4 Spanning Tree

Definition: a spanning tree T of an undirected graph G is a subgraph that is a tree which includes all of the vertices of G . In general, a graph may have several spanning trees, but a graph that is not connected will not contain a spanning tree. If all of the edges of G are also edges of a spanning tree T of G , then G is a tree and is identical to T .



A spanning tree (blue heavy edges) of a grid graph.

minimum spanning tree- In a connected weighted graph of possible communication links, all spanning trees have $n-1$ edges; we seek one that minimizes or maximizes the sum of the edge weights.

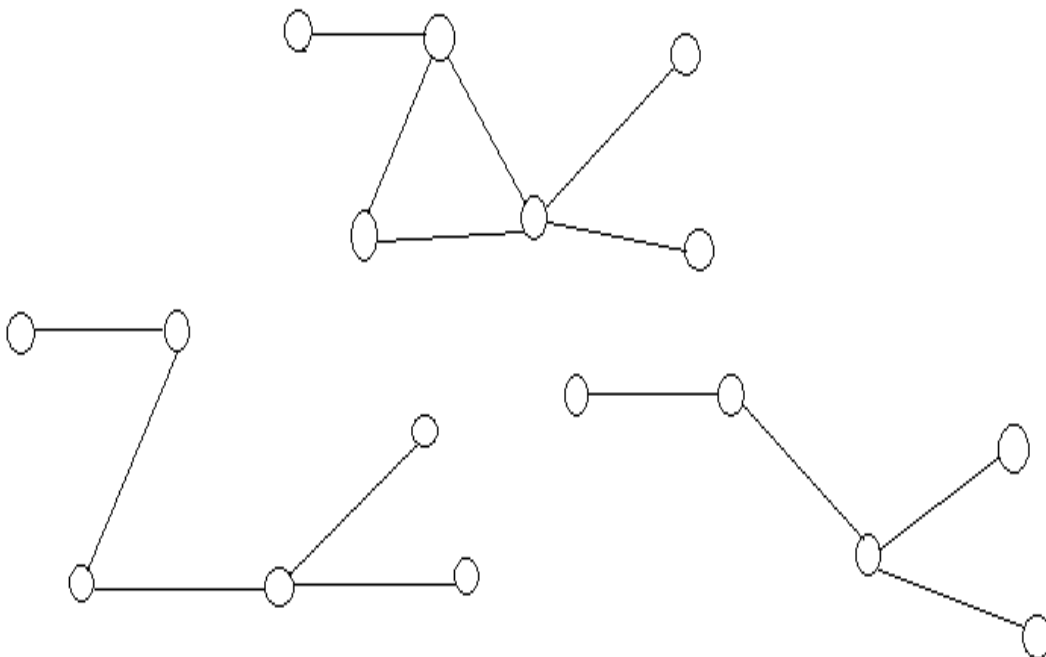


figure: minimum spanning tree

5 Prim's Algorithms

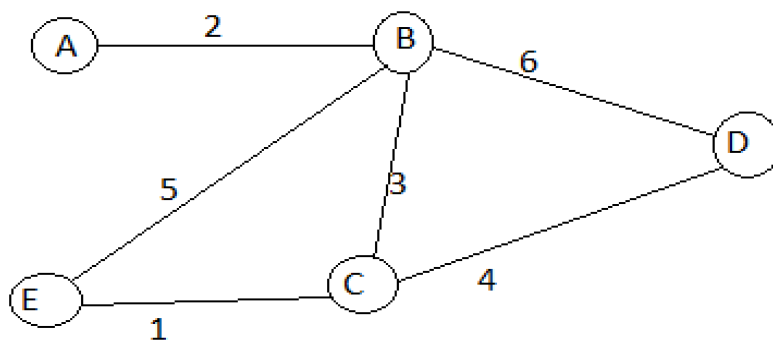
Prim's algorithm is a greedy algorithm that finds a minimum spanning tree for a weighted undirected graph. This means it finds a subset of the edges that forms a tree that includes every vertex, where the total weight of all the edges in the tree is minimized. The algorithm operates by building this tree one vertex at a time, from an arbitrary starting vertex, at each step adding the cheapest possible connection from the tree to another vertex.

The idea behind Prim's algorithm is simple, a spanning tree means all vertices must be connected. So the two disjoint subsets of vertices must be connected to make a Spanning Tree. And they must be connected with the minimum weight edge to make it a Minimum Spanning Tree.

The algorithm may informally be described as performing the following steps:

1. Initialize a tree with a single vertex, chosen arbitrarily from the graph.
2. Grow the tree by one edge: of the edges that connect the tree to vertices not yet in the tree, find the minimum-weight edge, and transfer it to the tree.
3. Repeat step 2 (until all vertices are in the tree).

Example



visited=(A B C E D)

so $2+3+1+4=10$

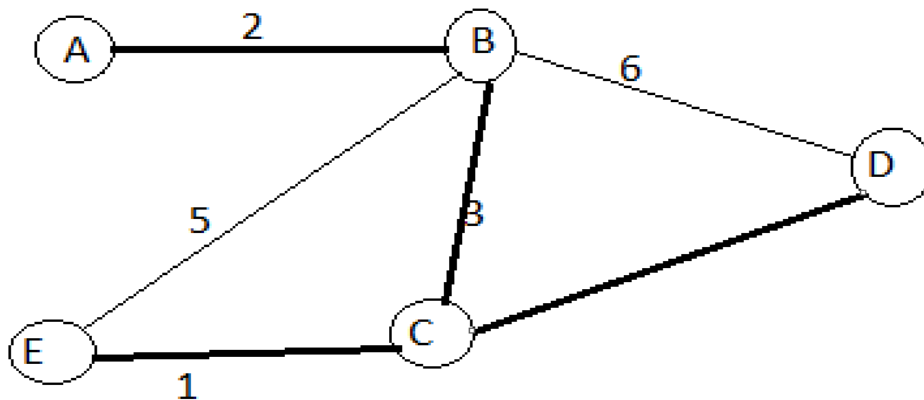
Time complexity of the algorithm is $O(|V|^2)$

6 Kruskal's Algorithm

Kruskal's algorithm finds a minimum spanning forest of an undirected edge-weighted graph. If the graph is connected, it finds a minimum spanning tree. (A minimum spanning tree of a connected graph is a subset of the edges that forms a tree that includes every vertex, where the sum of the weights of all the edges in the tree is minimized. For a disconnected graph, a minimum spanning forest is composed of a minimum spanning tree for each connected component.)

1. create a forest F (a set of trees), where each vertex in the graph is a separate tree
2. create a set S containing all the edges in the graph
3. while S is nonempty and F is not yet spanning remove an edge with minimum weight from S if the removed edge connects two different trees then add it to the forest F , combining two trees into a single tree

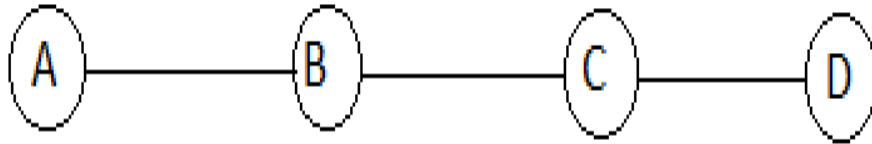
Order of this algorithm is $O(|E|\log|E|)$



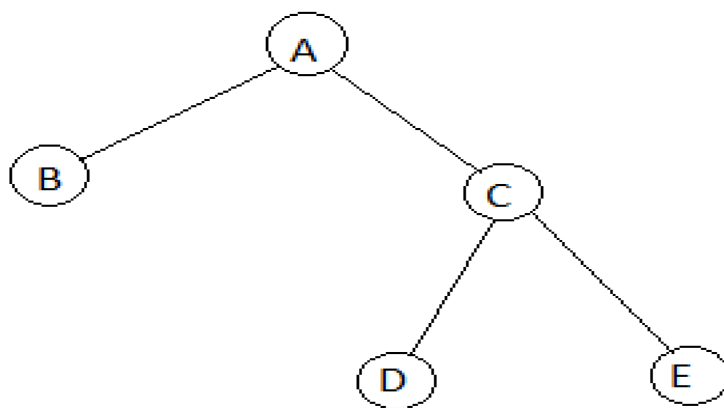
Since $1+2+3+4=10$

7 Matching and Covers

Definition: A matching in a graph G is a set of non loop edges with no shared endpoints. The vertices incident to the edges of a matching M are saturated by M ; the others are unsaturated. A perfect matching in a graph is a matching that saturates every vertex.



Matching = (AB,CD)= M_1
 =(BC)= M_2



Matching=
 M_1 =(AB,CD)
 M_2 =(AB,CE)
 M_3 =(AC)
 M_4 =(CD)
 M_5 =(AC)

7.1 Maximum and Maximal matching

A maximal matching in a graph is a matching that can't be enlarged by adding an edge. A maximum matching is a matching of maximum size among all the matchings in the graph.

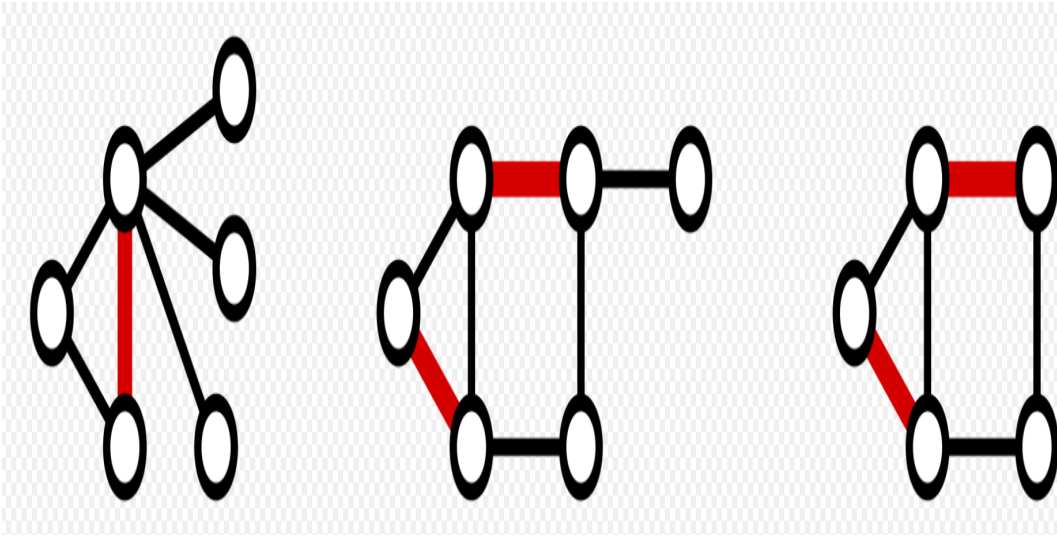


figure : Maximal matching

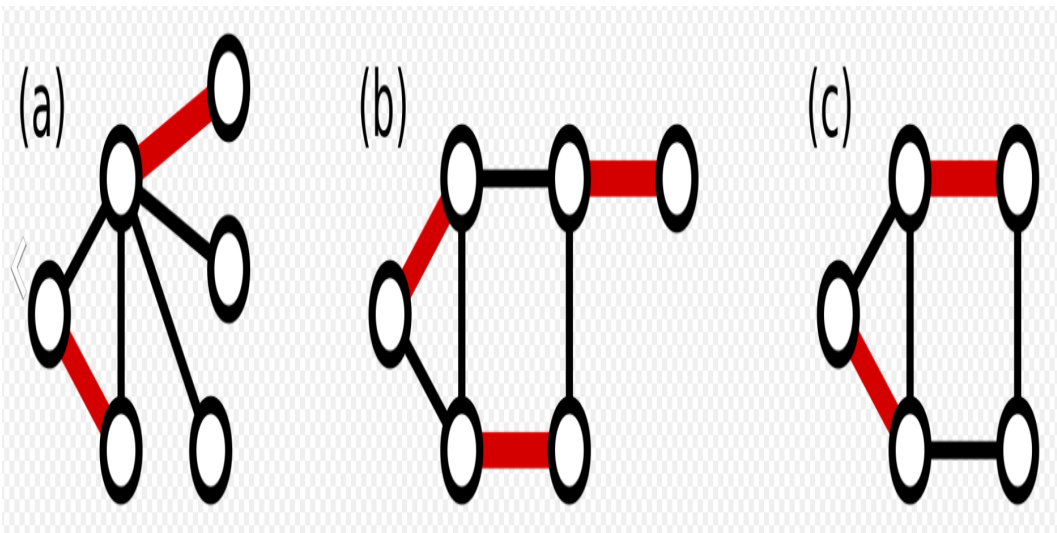
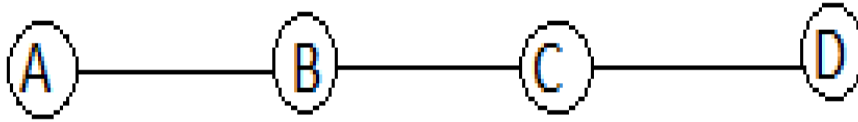


figure : Maximum matching



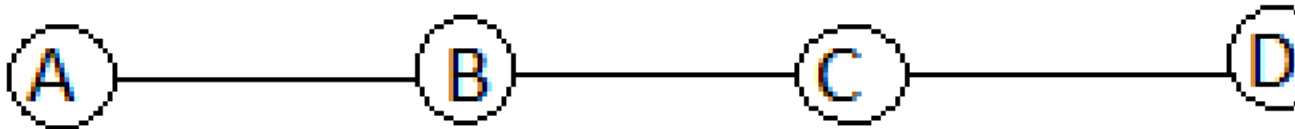
Maximum matching=(AB,CD)

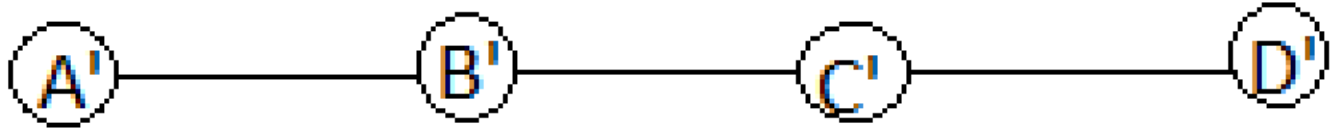
Maximal matching=(BC)

7.2 Perfect Matching of a graph

A perfect matching of a graph is a matching (i.e., an independent edge set) in which every vertex of the graph is incident to exactly one edge of the matching. A perfect matching is therefore a matching containing $n/2$ edges (the largest possible), meaning perfect matchings are only possible on graphs with an even number of vertices. A perfect matching is sometimes called a complete matching or 1-factor.

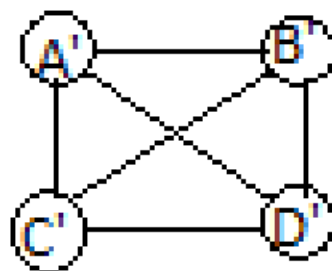
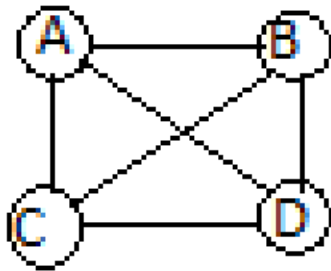
PM of a graph= $no.of PM_{c_1} * no.of PM_{c_2} * no.of PM_{c_3}.... * no.of PM_{c_k}$





$PM(C_1) = (AB, CD) = C_1 \Rightarrow$ no. of perfect matching in $C_1 = 1$

$PM(C_2) = (A'B', C'D') = C_2 \Rightarrow$ no. of perfect matching in $C_2 = 1$



In C_1 (AB,CD)

(AD,BC)

(AC,BD)

In C_2

(A'B',C'D')

(A'D',B'C')

(A'C',B'D')

so number of PM in graph = $3 \times 3 = 9$

Theorem: Prove that every tree has at most one perfect matching.

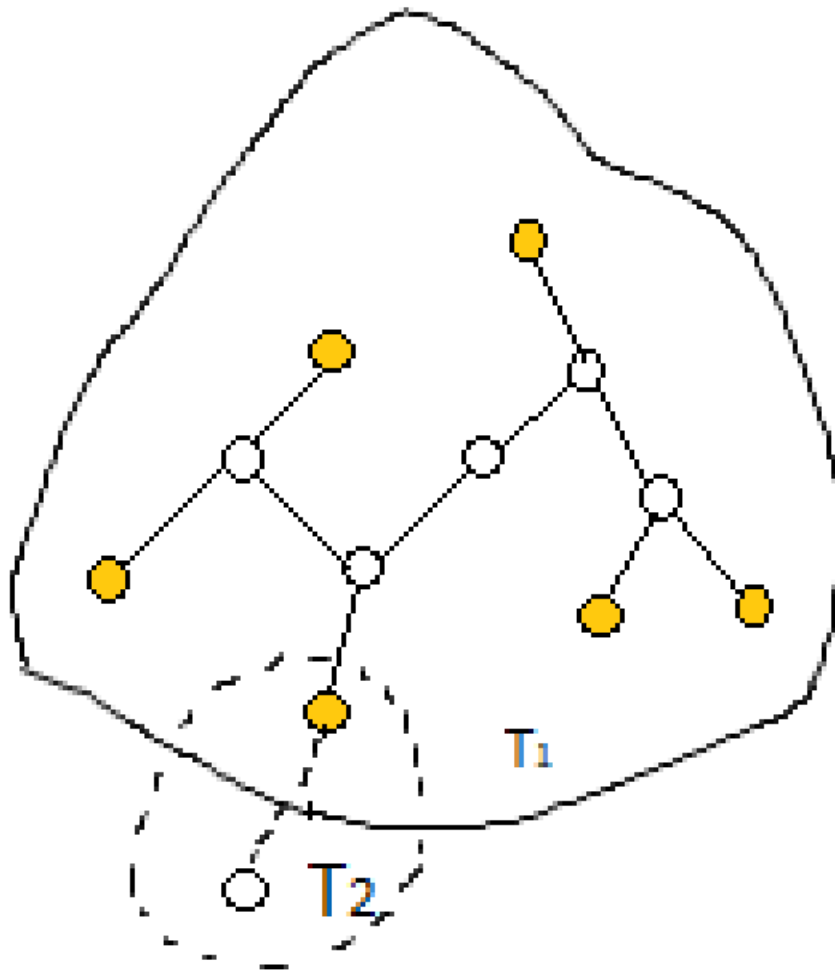
Proof by induction:

base condition :- a tree having $n=1$ node has number of perfect matching = 0

$n=2$, no. of PM = 1

Induction hypo.:-

Suppose that the theorem is true for $n \leq k$ nodes



No. of perfect matching in $T_1 \leq 1$

No. of perfect matching in $T_2 \leq 1$

Therefore no. of perfect matching in $T \leq \text{no. of PM in } T_1 * \text{no. of PM in } T_2$

no. of perfect matching in $T \leq 1 * 1$

no. of perfect matching in $T \leq 1$

8 Hall Marriage Theorem

Hall's marriage theorem, proved by Philip Hall, is a theorem with two equivalent formulations:

The combinatorial formulation deals with a collection of finite sets. It gives a necessary and sufficient condition for being able to select a distinct element from each set.

The graph theoretic formulation deals with a bipartite graph. It gives a necessary and sufficient condition for finding a matching that covers at least one side of the

graph.

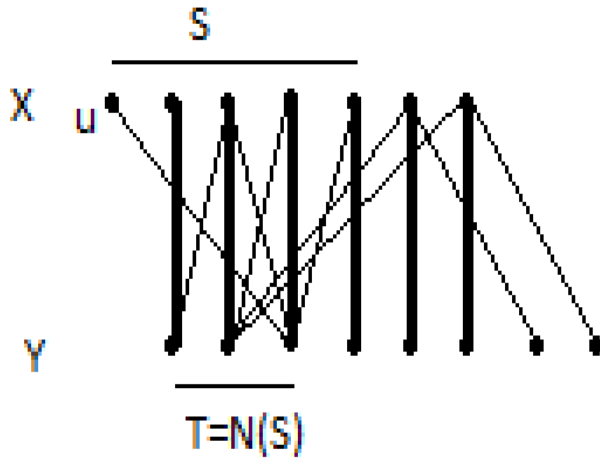
Theorem An X, Y bigraph G has a matching that saturates X if and only if $|N(S)| \leq |S|$ for all $S \subset X$

Here $N(S) \subset Y$ is a set of neighbours of elements in S .

Proof The $|S|$ vertices matched to S must lie in $N(S)$.

Sufficiency. To prove that Hall's Condition is sufficient, we prove the contrapositive. If M is a maximum matching in G and M does not saturate X , then

we obtain a set $S \subset X$ such that $|N(S)| < |S|$. Let $u \in X$ be a vertex unsaturated by M . Among all the vertices reachable from u by M -alternating paths in G , let S consist of those in X , and let T consist of those in Y .



We claim that M matches T with $S - (u)$. The M -alternating paths from u reach Y along edges not in M and return to X along edges in M . Hence every vertex of $S - u$ is reached by an edge in M from a vertex in T . Since there is no M -augmenting path, every vertex of T is saturated; thus an M -alternating $T = N(S)$ path reaching $y \in T$ extends via M to a vertex of S . Hence these edges of M yield a bijection from T to $S - (u)$, and we have $|T| = |S - (u)|$.

The matching between T and $S - (u)$ yields $|T| \leq |N(S)|$. In fact, $|T| = |N(S)|$. Suppose that $y \in Y - T$ has a neighbor $v \in S$. The edge vy cannot be in M , since u is unsaturated and the rest of S is matched to T by M . Thus adding vy to an M -alternating path reaching v yields an M -alternating path to y . This contradicts y does not belong to T , and hence vy cannot exist.

With $T = N(S)$, we have proved that $|N(S)| = |T| = |S| - 1 < |S|$ for this choice of S . This completes the proof of the contrapositive.