Experiment 2.1

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Aim: To implement the code on graph on hacker rank.

Objective: To understand the concept of graph.

Breadth First Search: Shortest Reach

Source Code

```
#include <bits/stdc++.h>
using namespace std; #define INF
1<<30 class Graph {      public:</pre>
vector<vector<int> > adj;
int V;
             Graph(int n) {
           adj = vector<vector<int> >(n , vector<int>());
           V = n;
                       void
add edge(int u, int v) {
adj[u].push back(v);
adj[v].push back(u);
       }
                   vector<int>
shortest reach(int start) {
vector<int> dist( V , INF );
vector<bool> seen( V , false);
queue<int> Q;
                        dist[start] = 0;
Q.push(start);
                          seen[ start ] =
               while( !Q.empty() ) {
int current = Q.front(); Q.pop();
for( int i = 0 ; i < adj[current].size() ; ++i</pre>
                      int neighbour =
adj[current][i];
                                     if(
```

```
!seen[neighbour] && dist[ neighbour ] > dis t[
current | + 1 ) {
                      dist[ neighbour ] = dist[ current ] + 1;
Q.push ( neighbour );
                                         seen[ neighbour ] =
true;
                  }
              }
                              for ( int i = 0
           }
; i < V; ++i){
    if(i!= start){
if(dist[i] == INF) dist[i] = -1;
else dist[i] *= 6;
}
           return
dist;
      }
}; int main() {
int queries;
cin >> queries;
           for (int t = 0; t <
queries; t++) {
           int
           cin
n, m;
>> n;
      // Create a graph of size n where each edge weight is 6:
Graph graph(n); cin >> m;
      // read and set edges
      for (int i = 0; i < m; i++) {
int u, v; cin >> u >> v;
u--, v--;
          // add each edge to the graph
graph.add edge(u, v);
  }
          int
           cin >>
startId;
startId;
startId--;
      // Find shortest reach from node s vector<int>
distances = graph.shortest reach(startId);
       for (int i = 0; i < distances.size(); i++)</pre>
       if (i != startId) {
cout << distances[i] << " ";</pre>
```

```
}
} cout <<
endl;
}
return 0;
}</pre>
```

Output



Snakes and Ladders: The Quickest Way Up Source code

```
#include <bits/stdc++.h>
using namespace
std;
vector<pair<int, int>>
ladders; vector<pair<int, int>>
snakes; vector<int> distances;
int HandleSnake(int x) {          auto iter = find if(snakes.begin(),
snakes.end(), [x](pair<int, int> snake){
                                              return
snake.first == x;
        if (iter ==
   });
snakes.end())
               return
х;
          return iter-
>second;
```

```
} int HandleLadder(int x) {      auto iter =
find if(ladders.begin(), ladders.end(), [x](pair<in t, int>
ladder){
        return ladder.first == x;
   });
   if (iter == ladders.end())
return x;
      return iter-
>second;
} int
BFS(){
   distances.clear();
distances.resize(101, INT MAX);
queue<int> q; q.emplace(1);
distances.at(1) = 0;
while(!q.empty()){
            int curr =
q.front();
     q.pop();
                   for (int roll = 1;
roll <= 6 ; ++roll) {
auto dest = curr + roll;
if (dest > 100)
continue;
                    dest =
HandleSnake(dest);
                       dest =
HandleLadder(dest);
                   if (distances.at(dest) >
distances.at(curr)+1) {
                distances.at(dest) =
distances.at(curr)+1;
            q.emplace(dest);
         }
                 auto result =
distances.back(); result = (result ==
} void
DoTestCase() {
       int num ladders; cin >>
```

Output

```
✓ Test case 0

             Input (stdin)
                                               Download
⊘ Test case 1 △
             2 3
3 32 62
              4 42 68
5 12 98
              6 7
7 95 13
             8 97 25
9 93 37
             10 79 27
♂ Test case 6 💍
             11 75 19
```