



Experiment 1.4

Student Name: Utkarsh Joshi UID: 21BCS9158

Branch: CSE Section/Group: ST- 802 A

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Subject Name: DAA Lab Subject Code: 21CSH - 311

Aim: Apply the concept of Linked list and write code to Insert and Delete an element at the beginning and at end in Doubly and Singly Linked List. Objectives:

- a) To make a Singly Linked list and perform the insertion and deletion at the beginning and at the end.
- b) To make a Doubly Linked list and perform the insertion and deletion at the beginning and at the end.

Input/Apparatus Used:

1. C++ Compiler

Procedure/Algorithm:

a)Singly Linked List

Insert at beginning:

- Create a new node with the given data.
- Set the next pointer of the new node to the current head node. \Box
- Update the head pointer to point to the new node.

Insert at end:

- Create a new node with the given data.
- Set the next pointer of the new node to null.





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- If the current head node is null, set the head pointer to the new node.
- Otherwise, traverse the linked list until you reach the last node.
- Set the next pointer of the last node to the new node.

Delete at beginning:

- If the current head node is null, return.
- Store the current head node in a temporary variable.
- Update the head pointer to point to the next node.
- Delete the temporary node.

Delete at end:

- If the current head node is null, return.
- Traverse the linked list until you reach the last node.
- Store the last node in a temporary variable.
- Set the next pointer of the previous node to null.
- Delete the temporary node.

b)Doubly Linked List

Insertion at the beginning:

- Create a new node with the given data.
- Set the previous pointer of the new node to null.
- Set the next pointer of the new node to the current head node.
- If the current head node is null, set the tail pointer to the new node.
- Update the head pointer to point to the new node.

Insertion at the end:

- Create a new node with the given data.
- Set the next pointer of the new node to null.





- If the current tail node is null, set the head pointer to the new node.
- Otherwise, set the next pointer of the current tail node to point to the new node.
- Update the tail pointer to point to the new node.

Deletion at the beginning:

- If the current head node is null, return.
- Store a pointer to the current head node in a temporary variable.
- Update the head pointer to point to the next node.
- If the next node is not null, update its previous pointer to null.
- If the head pointer is now null, set the tail pointer to null.
- Delete the temporary node.

Deletion at the end:

- If the current tail node is null, return.
- Store a pointer to the current tail node in a temporary variable.
- Update the tail pointer to point to the previous node.
- If the previous node is not null, update its next pointer to null.
- If the tail pointer is now null, set the head pointer to null.
- Delete the temporary node.





Sample Code:

```
a)Singly linked list
 #include <iostream>
 using namespace std;
 struct Node {
 int data;
  Node* next;
 };
 void insert at beginning(Node*& head, int data) {
 Node* new node = new Node(); new node->data
 = data; new node->next = head; head =
 new node;
 void insert at end(Node*& head, int data) {
 Node* new_node = new Node();
 new node->data = data; new node->next =
 nullptr;
  if (head == nullptr) {
 head = new node; return;
   }
  Node* current node = head; while
  (current node->next != nullptr) {
 current node = current node->next;
  current node->next = new node;
```





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```
}
void delete_at_beginning(Node*& head) {
if (head == nullptr) { return;
 Node* temp = head;
head = head->next;
delete temp;
}
void delete_at_end(Node*& head) {
if (head == nullptr) { return;
 }
 Node* current node = head;
 Node* previous node = nullptr;
 while (current node->next != nullptr) {
previous node = current node;
current node = current node->next;
 }
 previous_node->next = nullptr;
delete current node;
}
void print linked list(Node* head) {
Node* current node = head; while
(current node != nullptr) {
                            cout <<
current node->data << " ";
current node = current node->next;
 } cout <<
endl;
```

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}



```
int main() { Node*
 head = nullptr;
   insert at beginning(head, 1);
  insert at end(head, 2); insert_at_end(head,
  3); insert at end(head, 4);
   cout << "Singly linked list : ";</pre>
  print linked_list(head);
   insert at beginning(head, 1);
   cout << "Singly linked list after insertion at the beginning: "; print linked list(head);
   insert at end(head, 5); cout << "Singly linked list
  after insertion at the end: "; print linked list(head);
   delete at beginning(head); cout << "Singly linked list after deleting
  element at the beginning: "; print linked list(head);
   delete at end(head);
   cout << "Singly linked list after deleting element at the end: "; print linked list(head);
   cout << "Utkarsh Joshi" << "21BCS9158";
   return 0;
b)Doubly linked list
 #include <iostream>
 using namespace std;
 struct Node {
  int
            data;
```





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```
Node*
         prev;
Node* next;
};
class DoublyLinkedList {
public:
DoublyLinkedList() {
head = nullptr;
                   tail =
nullptr;
  }
  void insert at beginning(int data) {
Node* new node = new Node();
new node->data = data;
                            new node-
>prev = nullptr;
                    new_node->next =
head;
    if (head == nullptr) {
tail = new node;
    } else {
                   head->prev
= new_node;
    head = new_node;
  void insert at end(int data) {
Node* new node = new Node();
new node->data = data;
new node->prev = tail;
new node->next = nullptr;
    if (tail == nullptr) {
head = new node;
                       } else
        tail->next =
new node;
```





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```
tail = new_node;
  }
  void delete_at_beginning() {
if (head == nullptr) {
return;
    }
    Node* temp = head;
head = head->next;
    if (head == nullptr) {
tail = nullptr;
                 } else {
head->prev = nullptr;
    }
    delete temp;
  }
  void delete_at_end() {
if (tail == nullptr) {
return;
    }
    Node* temp = tail;
tail = tail->prev;
    if (tail == nullptr) {
{
        tail->next =
nullptr;
     }
    delete temp;
```

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```
Node*
  void print list() {
current node = head;
                           while
(current node != nullptr) {
                                   cout <<
current node->data << " ";
current node = current node->next;
     cout << endl;
  }
private:
Node* head;
  Node* tail;
};
int main() {
  DoublyLinkedList doubly linked list;
doubly linked list.insert at beginning(3);
doubly linked list.insert at end(5);
doubly linked list.insert at end(7);
doubly linked list.insert at end(9);
  cout << "Doubly linked list:" << endl;
doubly linked list.print list();
  doubly linked list.insert at beginning(1);
                                                cout << "Doubly linked
list after insertion at the beginning:" << endl;
doubly linked list.print list();
  doubly linked list.insert at end(5);
                                          cout << "Doubly linked
list after insertion at the end:" << endl;
doubly linked list.print list();
  doubly linked list.delete at beginning();
                                                cout << "Doubly linked
list after deletion at the beginning:" << endl;
doubly linked list.print list();
```





Observations/Outcome:

```
a)
Singly linked list: 1 2 3 4
Singly linked list after insertion at the beginning: 1 1 2 3 4
Singly linked list after insertion at the end: 1 1 2 3 4 5
Singly linked list after deleting element at the beginning: 1 2 3 4 5
Singly linked list after deleting element at the end: 1 2 3 4
```

```
Doubly linked list:

3 5 7 9

Doubly linked list after insertion at the beginning:

1 3 5 7 9

Doubly linked list after insertion at the end:

1 3 5 7 9 5

Doubly linked list after deletion at the beginning:

3 5 7 9 5

Doubly linked list after deletion at the end:

3 5 7 9
```





Time Complexity:

- a) The time complexity of the singly linked list is as follows:
 - Insert at beginning: O(1)
 - Insert at end: O(n)
 - Delete at beginning: O(1)
 - Delete at end: O(n)
- b) The time complexity of the doubly linked list is as follows:
 - Insert at beginning: O(1)
 - Insert at end: O(1)
 - Delete at beginning: O(1)
 - Delete at end: O(1)