



10<sup>TH</sup> 13<sup>TH</sup> OCT  
**EFFULGENCE '17**  
BEATING THE INVINCIBLES  
A techno-management fest

## PROBLEM STATEMENT

Design a town of area 3 square km with use of given material.



### :EVENT STRUCTURE:

**No. of participants in a team can be 4-5**

### :MATERIAL:

1. Toothpick
2. Chartpaper
3. Fevicol\fevistick
4. Card board
5. Thermocol



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6. Colour paper
7. Marker/sketch
8. Pins
9. Ice cream stick
10. Water colour

## : SPECIFICATION:

Following Points should be considered while planning of town:

1. Pattern - Rectangular
  - Circular
  - Star
2. Transportation
3. Buildings (Small/medium/large)
4. School
5. Civic Authorities
6. Power Facilities
7. River
8. Water Supply



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9. Industries

10. Rain water Harvesting

11. Solar Panel

12. Market

## **:CONTACT DETAILS:**

Dev Chandra Patel-9044563227

Email ID- [devpatel.cool@gmail.com](mailto:devpatel.cool@gmail.com)

Aman Singh-7233082608

Email ID- [neolp835@gmail.com](mailto:neolp835@gmail.com)