

## COMPLETE C++ + DSA PLACEMENT ROADMAP

**Student Name:** Utkarsh

**Duration:** 90 Days (3 Months)

**Goal:** Placement Ready (Internship + Product Based Companies)

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### OVERVIEW STRUCTURE

**Phase 1 – Complete All Videos (60 Days)**

**Phase 2 – Advanced Topics (30 Days)**

**Total Target: 400+ Problems**

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### PHASE 1 – COMPLETE ALL VIDEOS (60 DAYS)

#### DAILY STUDY SCHEDULE (College Days)

**Total Study Time: 4–5 Hours Daily**

1. 1.5 Hours – Watch New Topic Video
  2. 1 Hour – Revise Notes + Code Again Without Seeing
  3. 1.5 Hours – Solve Topic Based Problems
  4. 30 Minutes – Previous Topic Revision
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### WEEK-WISE ROADMAP

#### WEEK 1–2: C++ FUNDAMENTALS

**Topics:**

- Basics (Variables, Data Types)
- Loops
- Conditionals
- Functions
- Pointers
- Arrays
- Strings

**Daily Practice:**

- 5 Easy Problems

**Platforms:**

- LeetCode (Easy)
- HackerRank
- CodeStudio

#### Target: 60 Problems

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#### WEEK 3: SEARCHING + SORTING

**Topics:**

- Linear Search

- Binary Search
- Bubble Sort
- Selection Sort
- Insertion Sort
- Merge Sort
- Quick Sort

**Daily Practice:**

- 6–7 Problems

**Platforms:**

- LeetCode Easy
- CodeStudio

 **Target: 40 Problems**

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**◆ WEEK 4: RECURSION + TIME COMPLEXITY**

**Topics:**

- Basic Recursion
- Recursion on Arrays
- Backtracking Basics
- Time Complexity Analysis

**Daily Practice:**

- 5 Recursion Problems
- 2 Time Complexity Analysis

**Platforms:**

- LeetCode
- GFG

 **Target: 35 Problems**

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**◆ WEEK 5: LINKED LIST + STACK + QUEUE**

**Topics:**

- Singly Linked List
- Doubly Linked List
- Stack (Array + Linked List)
- Queue
- Circular Queue

**Daily Practice:**

- 6 Problems

**Platforms:**

- LeetCode (Filter by Topic)

 **Target: 45 Problems**

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## ◆ WEEK 6: TREES + BST

### Topics:

- Tree Traversals
- Height / Diameter
- Binary Search Tree
- Level Order
- LCA

### Daily Practice:

- 5 Tree Problems

### Platform:

- LeetCode (Tree Section)



## ◆ WEEK 7: HEAP + MAP + SET + GREEDY

### Topics:

- Priority Queue
- Heap
- HashMap
- HashSet
- Greedy Algorithms

### Daily Practice:

- 6 Problems

### Platforms:

- LeetCode
- GFG



## ◆ WEEK 8: GRAPH + BACKTRACKING + DP (BASIC)

### Topics:

- BFS
- DFS
- Cycle Detection
- Basic Dynamic Programming
- Backtracking

### Daily Practice:

- 4 Medium Problems

### Platforms:

- LeetCode Medium
- GFG



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## TOTAL TARGET AFTER 60 DAYS

Easy: 150

Medium: 120

Hard: 20

Total: 290+ Problems

 At this stage, you are placement ready for most companies.

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## PHASE 2 – ADVANCED TOPICS (30 DAYS)

### Advanced Graph

- Dijkstra
- Bellman Ford
- Floyd Warshall
- MST (Kruskal, Prim)

Target: 20 Problems

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### Advanced Dynamic Programming

- LIS Variations
- Knapsack Variations
- DP on Trees
- Partition DP

Target: 30 Problems

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### Segment Tree + Fenwick Tree

Target: 15 Problems

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### Disjoint Set (Union Find)

Target: 10 Problems

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### Bit Manipulation

Target: 20 Problems

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## Daily (Advanced Phase)

- 3 Medium Problems
- 1 Hard Problem (Alternate Days)

Target: 120 More Problems

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## BEST PRACTICE PLATFORMS

LeetCode – Best for Placements

CodeStudio – Structured DSA Sheets

GeeksforGeeks – Concept Clarity  
Codeforces – Competitive Improvement

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### DAILY PROBLEM RULE

Easy Topic → 5–6 Problems  
Medium Topic → 3–4 Problems  
Hard Topic → 1 (Alternate Days)

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### GOLDEN RULES

Never:

- Watch video without solving
- Skip revision
- Jump topics randomly

Always:

- Code yourself
  - Revise weekly
  - Maintain notebook
  - Track solved problems
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### FINAL STRUCTURE (0 → Placement Ready)

Step 1 – Complete Videos (60 Days)  
Step 2 – Solve 300 Problems  
Step 3 – Advanced Topics (30 Days)  
Step 4 – Mock Interviews  
Step 5 – Resume + Core Subjects Revision

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### FINAL TARGET

Total Problems: 400+  
Consistency: 90 Days  
Outcome: Internship + Placement Ready

## **COMPLETE DSA C++ COURSE STRUCTURE**

**Total Videos:** 76+

**Sequence:** Foundation → Intermediate → Advanced

**Goal:** Placement-Level Mastery

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### **✓ SECTION 1: C++ FUNDAMENTALS (Programming Basics)**

1. C++ Input & Operators (Lecture 2) – 1:27:47
  2. Fundamentals of Programming – Session (One Shot) – 1:48:46
  3. Pattern Printing – Part 1 – 1:39:56
  4. Pattern Printing – Part 2 – 1:36:24
  5. Loops – Part 1 – 1:37:10
  6. Loops – Part 2 – 2:05:11
  7. Conditionals – Part 1 – 2:24:19
  8. Conditionals – Part 2 – 1:12:38
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### **✓ SECTION 2: FUNCTIONS & POINTERS**

9. Functions – 2:31:53
  10. Pointers – 1:55:01
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### **✓ SECTION 3: ARRAYS**

11. Arrays – Part 1 – 1:36:00
  12. Arrays – Part 2 – 2:33:28
  13. Arrays – Part 3 – 3:31:49
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### **✓ SECTION 4: 2D ARRAYS**

14. 2D Arrays – Part 1 – 1:55:56
  15. 2D Arrays – Part 2 – 1:51:49
  16. 2D Arrays – Part 3 – 2:10:48
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### **✓ SECTION 5: STRINGS**

17. Strings – Part 1 – 1:14:34
  18. Strings – Part 2 – 1:59:46
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### **✓ SECTION 6: TIME & SPACE COMPLEXITY**

19. Time & Space Complexity – Part 1 – 2:01:37
  20. Time & Space Complexity – Part 2 – 1:10:07
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### **✓ SECTION 7: SEARCHING**

21. Searching – Part 1 – 1:50:31
22. Searching – Part 2 – 2:38:48

23. Searching – Part 3 – 1:52:24

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## SECTION 8: SORTING

- 24. Bubble Sort – 1:14:46
  - 25. Selection Sort & Insertion Sort – 1:17:55
  - 26. Problems on Sorting – 1:50:13
  - 27. Merge Sort – 2:09:12
  - 28. Quick Sort – 2:04:09
  - 29. Cyclic Sort – 1:28:58
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## SECTION 9: RECURSION

- 30. Recursion – Part 1 – 1:47:38
  - 31. Recursion – Part 2 – 2:31:15
  - 32. Recursion – Part 3 – 3:01:23
  - 33. Recursion – Part 4 – 4:28:14
  - 34. Recursion – Session (One Shot) – 1:40:41
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## DATA STRUCTURES SECTION

### ◆ LINKED LIST

- 35. Linked List – Part 1 – 3:57:05
  - 36. Linked List – Part 2 – 2:35:03
  - 37. Linked List – Part 3 – 3:52:29
  - 38. Linked List – Part 4 – 4:05:53
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### ◆ STACKS

- 39. Stacks – Part 1 – 2:02:29
  - 40. Stacks – Part 2 – 2:07:49
  - 41. Stacks – Part 3 – 1:58:07
  - 42. Stacks – Part 4 – 1:53:51
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### ◆ QUEUES

- 43. Queues – Part 1 – 2:02:14
  - 44. Queues – Part 2 – 1:21:28
  - 45. Queues – Part 3 – 1:36:14
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### ◆ BINARY TREES

- 46. Binary Trees – Part 1 – 2:18:31
- 47. Binary Trees – Part 2 – 2:29:34
- 48. Binary Trees – Part 3 – 2:25:09

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- ◆ **BINARY SEARCH TREES**

- 49. Binary Search Trees – Part 1 – 2:03:46
  - 50. Binary Search Trees – Part 2 – 55:08
  - 51. Binary Search Trees – Part 3 – 1:27:48
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- ◆ **HEAPS**

- 52. Heaps – Part 1 – 3:11:03
  - 53. Heaps – Part 2 – 3:09:52
  - 54. Heaps – Part 3 – 1:40:29
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- ◆ **MAPS & SETS**

- 55. Maps & Sets – Part 1 – 1:33:43
  - 56. Maps & Sets – Part 2 – 2:08:45
  - 57. Maps & Sets – Part 3 – 2:40:02
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- ADVANCED SECTION**

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- ◆ **GREEDY**

- 58. Greedy – Part 1 – 2:45:12
  - 59. Greedy – Part 2 – 1:07:33
  - 60. Greedy – Part 3 – 2:16:46
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- ◆ **BACKTRACKING**

- 61. Backtracking – Part 1 – 2:25:17
  - 62. Backtracking – Part 2 – 1:41:51
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- ◆ **GRAPHS**

- 63. Introduction to Graphs – 2:22:53
  - 64. Graphs – Part 1 – 40:34
  - 65. Graphs – Part 2 – 1:48:11
  - 66. Graphs – Part 3 – 2:23:14
  - 67. Graphs – Part 4 – 2:37:27
  - 68. Graphs – Part 5 – 1:01:50
  - 69. Problem on Graphs – Part 1 – 2:43:10
  - 70. Problem on Graphs – Part 2 – 2:04:04
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- ◆ **DYNAMIC PROGRAMMING**

- 71. Dynamic Programming – Part 1 – 2:20:24
- 72. Dynamic Programming – Part 2 – 1:48:54

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- 73. Dynamic Programming – Part 3 – 2:25:47
  - 74. Dynamic Programming – Part 4 – 5:04:10
  - 75. Dynamic Programming – Part 5 – 2:19:54
  - 76. Dynamic Programming – Part 6 – 1:30:00
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## COURSE SUMMARY

Total Videos: 76+

Coverage Level: Beginner → Advanced

Topics Covered: Complete DSA Foundation + Advanced

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## PHASE 2 – ADVANCED DSA ROADMAP

(Topics Not Covered in Your DSA C++ Course)

**Duration:** 45 Days

**Goal:** Product-Based Company Level

**Level After Completion:** Strong Placement Ready

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## DAILY STUDY STRUCTURE (PHASE 2)

**Total Study Time:** 3–4 Hours Daily

- 1 Hour – Learn Concept
- 2 Hours – Solve Problems
- 30 Minutes – Revision

**Daily Problem Target:**

- 3 Medium Problems
- 1 Hard Problem (Every 2 Days)

**Platforms:**

- LeetCode
  - GeeksforGeeks (GFG)
  - CodeStudio
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## WEEK 1 – BIT MANIPULATION

**Topics Covered:**

1. XOR Basics
2. Power of Two
3. Single Number Problems
4. Subsets Using Bitmask
5. Important Bit Tricks

**Target:**

Solve 25 Problems  
(From LeetCode Bit Manipulation Section)

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## WEEK 2 – DISJOINT SET (UNION FIND)

### Topics Covered:

1. Union by Rank
2. Path Compression
3. Cycle Detection
4. Connected Components

### Target:

Solve 15–20 Problems  
(Graph + DSU Based Problems)

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## WEEK 3 – TRIE (Important for Interviews)

### Topics Covered:

1. Insert / Search
2. Prefix Matching
3. Word Search
4. Replace Words

### Target:

Solve 15 Problems

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## WEEK 4 – SEGMENT TREE + FENWICK TREE

### Topics Covered:

1. Segment Tree Basics
2. Range Sum Query
3. Lazy Propagation
4. Fenwick Tree (Binary Indexed Tree)

### Target:

Solve 20 Problems

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## WEEK 5 – ADVANCED GRAPH

### Topics Covered:

1. Dijkstra Algorithm
2. Bellman-Ford Algorithm
3. Floyd-Warshall Algorithm
4. Kruskal's Algorithm (Minimum Spanning Tree)
5. Prim's Algorithm
6. Advanced Topological Sort
7. Strongly Connected Components

**Target:**

Solve 25 Problems

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 **WEEK 6 – ADVANCED DYNAMIC PROGRAMMING****Topics Covered:**

1. LIS Variations
2. DP on Trees
3. Bitmask DP
4. Digit DP
5. Matrix Chain Multiplication
6. DP Optimization Techniques

**Target:**

Solve 30 Problems

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 **TOTAL PHASE 2 TARGET**

Bit Manipulation – 25

Disjoint Set – 20

Trie – 15

Segment Tree – 20

Advanced Graph – 25

Advanced DP – 30

**Total: 135 Problems**

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 **FINAL RESULT AFTER BOTH PHASES**

Phase 1 Problems: ~300

Phase 2 Problems: ~135

**Total Problems Solved: 435+**

This is strong Product-Level preparation.

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 **PLATFORM STRATEGY**

LeetCode → Interview Focus

CodeStudio → Structured Practice

GeeksforGeeks → Concept Clarity

Codeforces → Speed & Logical Thinking

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 **OPTIONAL (Elite Level Topics)**

If you want to go beyond standard placement level, add:

- Meet in the Middle
- Mo's Algorithm
- Binary Search on Answer

- Monotonic Stack
  - Advanced Sliding Window
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### FINAL STATUS AFTER COMPLETION

- ✓ Strong in Core DSA
- ✓ Confident in Medium & Hard Problems
- ✓ Ready for Product-Based Interviews
- ✓ 400+ Problems Solved
- ✓ Strong Algorithmic Thinking