## Compiler Design Lab Soham Bhardwaj, 2K19/IT/122

## Program-1

Objective: Write a program in C to identify a token by using the keywords if or switch and verify it.

## Code:

```
include <stdbool.h>
bool isKeyword(char* str) {
"do","double","else","enum","extern","float","for","goto",
                            "sizeof", "static", "struct", "switch", "typedef", "union",
                            "unsigned", "void", "volatile", "while", "main", "class"};
       if(strcmp(keywords[i], str) == 0) return true;
bool isDelimiter(char* str) {
bool isOperator(char* str) {
```

```
for(int i=0;i<(int)sizeof(operator)/(int)sizeof(operator[0]);i++) {</pre>
       if(strcmp(str,operator[i]) == 0) return true;
bool isIdentifier(char* str) {
   if( isDelimiter(str) || isOperator(str) || isKeyword(str) || (str[0]!=' ' &&
bool isNumber(char* str) {
false;
  if(isKeyword(token)) printf("Keyword\n");
  else if (len<3 && isOperator(token)) printf("Operator\n");</pre>
  else if (len==1 && isDelimiter(token)) printf("Seperator/Delimiter\n");
```

```
else if (isIdentifier(token)) printf("Identifier\n");
else if(isNumber(token)) printf("Number\n");
else printf("Invalid Token\n");
}
int main() {
    char token[200];
    printf("Enter token: ");
    scanf("%s",token);
    check(token);
}
```

## Examples:

```
DEBUG CONSOLE
                        TERMINAL
soham@SBMacBook Desktop % ./program
soham@SBMacBook Desktop % ./program
Enter token: _JAM12
Identifier
soham@SBMacBook Desktop % ./program
Number
soham@SBMacBook Desktop % ./program
Enter token: -.1234
soham@SBMacBook Desktop % ./program
Number
soham@SBMacBook Desktop % ./program
soham@SBMacBook Desktop % ./program
soham@SBMacBook Desktop % ./program
soham@SBMacBook Desktop % ./program
Enter token: ;
Seperator/Delimiter
soham@SBMacBook Desktop % ./program
soham@SBMacBook Desktop % ./program
Enter token: 124_S
Invalid Token
soham@SBMacBook Desktop % ./program
soham@SBMacBook Desktop %
```