

E-Plan

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Database Applications Project
CS 387

Utkarsh Kumar 130050022 Anand Bhoraskar 130050025 Pranjal Khare 130050028

Introduction

Today's world is a world of specialization. All professionals work in teams with each individual highly accomplished in his/her own field. Collaboration is the way to go. And any real life problem must be tackled by a team. In such a situation, coordination is paramount. Our application will aid such by doing the coordination part for them.

Our application can be used by anyone who is working in a team, be it students, researchers, IT professionals, consulting professionals, finance professionals... well almost anyone. It can also be put to use in event management to keep a close eye on the exact progress so far.

Database Design

A sample database can be created by using the following scripts:

DDL_drop.sql: Drops all the tables

DDL.sql: Creates new Tables

InsertValues.sql: Inserts Values into the Tables

There are a total of 7 tables in our databases.

A. teams

This table stores the Team Name and its Leader

B. users

This table stores all the basic information about a user from its username, password to his phone number and mailing address.

C. tasks

This table stores all the details regarding a task i.e. name, description, assigned_by, supertask (if any), deadline, etc.

D. resources

This table stores resources file in the form of BYTEA and its filename.

E. teamAssign

This table stores the mapping between team_id and user_id of the user that lies in that team. A single team can have multiple users as well as a single user can have multiple teams.

F. taskAssign

This table stores the mapping between task_id and user_id of the user to whom the task is assigned to. A single task can be assigned to multiple users as well as a single user can have multiple tasks.

G. resourceAssign

This tables stores the mapping between resource_id and task_id of the task on which the resource is shared. A single resource can be shared among multiple tasks and a single task can have multiple resources.

Detailed Application Design and Implementation

I. JSP's

A. Login

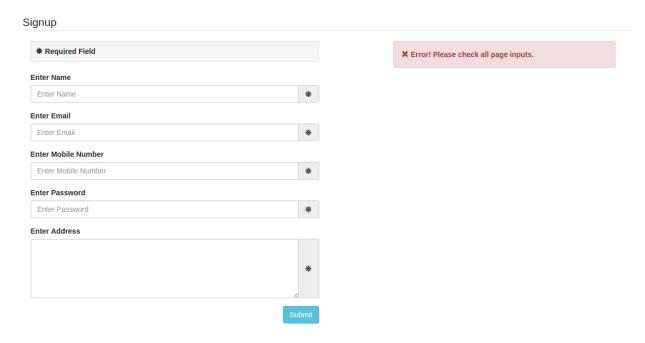
This JSP is used for making the simple login interface and also provides a link to user registration form.

Email Password Login

First time here? Register

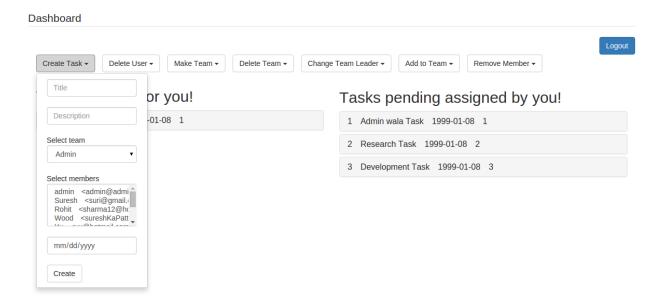
B. Signup

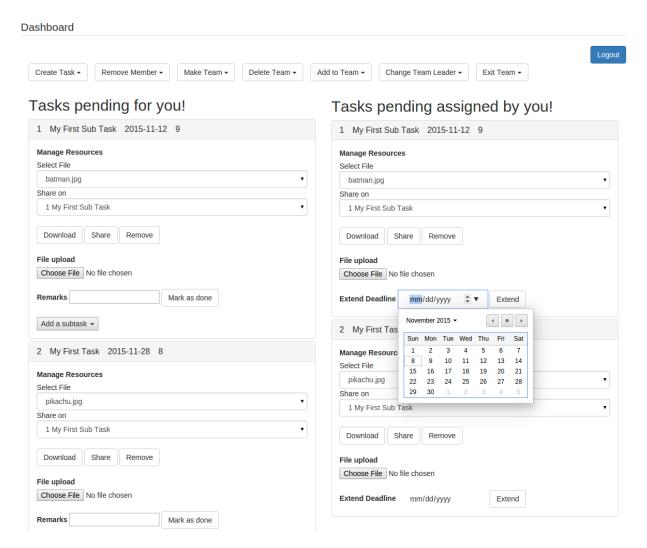
This JSP is used for making the form for registering a new user. All the fields are marked as required and also undergo integrity checks like correct email format etc.



C. Dashboard

This is where the user will have all the functionalities depending on whether he\she is Admin or normal User.





II. Servlets

Inside our web.xml file we have defined a mapping for the following two servlets and also stated login.jsp as welcome page of our app.

A. Login

This servlet mainly deals with redirection between various JSP's.

Whenever a user performs some action eventually he has to get through this servlet which will redirect him to Dashboard or Login screen depending on which action he performed, whether he is already logged in or his session has expired and needs to login again, etc

Login and Logout buttons directly lead to this servlet.

This will perform the authentication while logging in and also deletes the session when logging out.

B. Submit

This servlet is called whenever user tries to use any functionalities inside the Dashboard.

When the user tries to register he is also redirected to this servlet.

Inside this servlet we have performed various Integrity Checks on the input provided by the user before passing them to the Java functions which performs queries. Also if there is any error in the input it also provides a proper error message to the user.

This servlet will ultimately redirect to the Login servlet which will then redirect us to either Dashboard or Login screen based on our state.

III. Classes

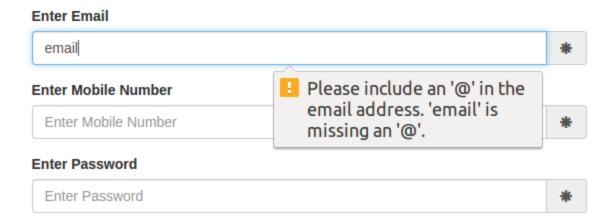
There are a total of 4 classes: **User**, **Task**, **Team** and **Resource**.

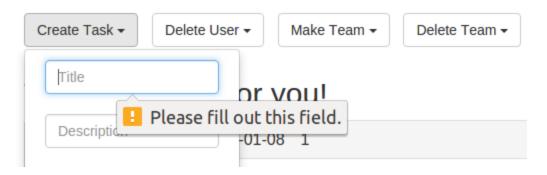
They all contain various functions which provide us with all the queries needed for our project. We have called them from inside the JSP's to provide us with data for displaying in our forms and also from our servlets to check, update or retrieve information which the user has asked for.

IV. Integrity Checks

A. Forms

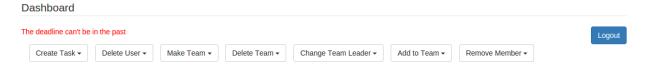
All forms are provided with required field tags in order to prevent null values from passing into the servlets.





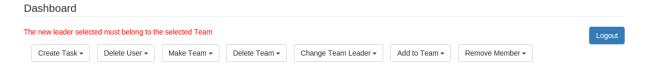
B. Dates

All the date inputs are checked with the present date to prevent the user from changing deadline to some date in the past.



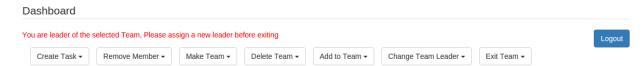
C. Team Check

Whenever we select a user and a team we always check whether the user is indeed in the team or not.



D. Leader Check

Whenever we try to remove a leader or we are the leader and try to exit a group then we get an error message. Also if we are the only member of a group (also the leader) then we can't exit and will have to delete the group in order to exit. Hence a team can't exist without any leader (member).



References

http://getbootstrap.com/

http://www.w3schools.com/

Also took JDBC reference from sample JDBCLab given during the lab.