# CS315: DATABASE SYSTEMS QUERY OPTIMIZATION

#### Arnab Bhattacharya

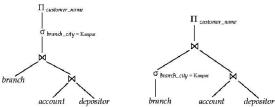
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> 2<sup>nd</sup> semester, 2019-20 Tue, Wed 12:00-13:15

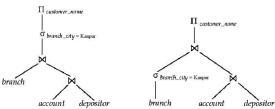
#### **Evaluation Plan**

Equivalent expressions provide alternate ways of executing a query

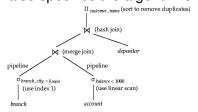


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An evaluation plan also specifies the algorithms



Cost-based query optimization

## **Equivalent Expressions**

- Two relational algebra expressions are equivalent if they generate the same set of output tuples on every legal input relation
  - Order of tuples does not matter
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## **Equivalent Expressions**

- Two relational algebra expressions are equivalent if they generate the same set of output tuples on every legal input relation
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  - For SQL, same multiset of output tuples
- Equivalence rule: specifies which expressions are equivalent
- Equivalent expressions are systematically generated by repeatedly applying equivalence rules and replacing one form by another
- Evaluation plans must account for all algorithms used
  - Merge join may be costlier than hash join, but since it provides a sorted output, a higher level aggregation will be faster

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# **Example Schema**

- branch (bname, bcity, assets)
- customer (cname, cstreet, ccity)
- account (ano, bname, bal)
- loan (Ino, bname, amt)
- depositor (cname, ano)
- borrower (cname, Ino)

• Find names of customers having an account at "Kanpur" city

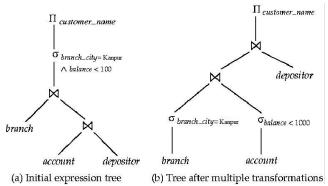
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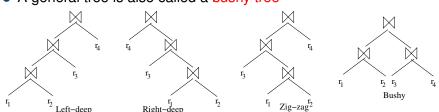
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#### Join Trees

- Left-deep join tree
  - Right side of each join is a single relation, and not an intermediate result of join of two or more relations
- Similarly, right-deep join trees can be defined
- A tree where at least one child of an internal node is a single relation is called a zig-zag tree
- A general tree is also called a bushy tree



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    - Place 2 leaves; rest can be either right or left
  - Bushy trees:  $(n-1)^{th}$  Catalan number  $\frac{(2n-2)!}{n!(n-1)!}$ 
    - C(1) = 1;  $C(n) = \sum_{i=1}^{n-1} C(i) \cdot C(n-i)$

#### Algorithm for Join Order

- Consider set S as the join of n relations
- S can be represented as  $S_1 \bowtie (S S_1)$  for any non-empty proper subset  $S_1 \subset S$
- Choose S<sub>1</sub> that minimizes the overall cost
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- Interesting sort order: Particular order of records that are useful later
  - Example: Merge join produces tuples in sorted order which makes later merge joins faster
  - Example: Sorted order makes later grouping and aggregation faster
- Algorithm should find the best subset for each interesting sort order

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- Perform semantic optimizations
  - Find all employees earning more than their manager
  - May use domain knowledge to return empty result directly

#### **Statistics**

- For each relation r
  - Number of tuples n<sub>r</sub>
  - Number of blocks b<sub>r</sub>
  - Blocking factor, i.e., number of tuples that fit in a block  $f_r = \lfloor n_r/b_r \rfloor$
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- For each index
  - Number of levels of the index
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- If  $R \cap S$  is a key for R, then each tuple of s will (natural) join with at most one tuple of r, resulting in at most  $n_s$  joined tuples
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- Every tuple of r can join with  $n_s/v_s(A)$  when joining attribute is A, thereby prducing  $n_r.n_s/v_s(A)$  joined tuples
- Reversing r and s, estimate becomes  $n_s.n_r/v_r(A)$
- Lower size is the better estimate
- Histograms can improve the estimates

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  - Set difference:  $size(r s) = n_r$
- Set operation estimates are upper bounds
- Outer join
  - Left outer join:  $size(r \Rightarrow s) = size(r \bowtie s) + size(r)$
  - Right outer join:  $size(r \bowtie c s) =$

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  - Set difference:  $size(r s) = n_r$
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  - Left outer join:  $size(r \Rightarrow s) = size(r \bowtie s) + size(r)$
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