UTKARSH RANKAN

Lucknow, Uttar Pradesh

J +91 9580977038

utkarshranjan01@gmail.com

Utkarsh Ranjan

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Education

Birla Institute of Technology, Mesra

Bachelor of Technology (Biotechnology) CGPA - 7.4

Ranchi, Jharkhand

November 2022 - Present

Seth M.R. Jaipuria School

10th - 92.6% — 12th - 88.25%

2018 - 2021

Lucknow, Uttar Pradesh

Skills

Programming Languages: C, C++, JavaScript, Java.

Android Development: Jetpack Compose, Kotlin, Firebase, Auth.

Computer Fundamentals: Data Structures and Algorithms, Operating Systems, Object-Oriented

Programming, Database Management Systems, SQL.

Tools: Git, GitHub, Linux Basics.

Projects

Jetpack Compose Android Chatting App / Kotlin, Jetpack Compose, Material You, Firebase

GitHub

- Built a full-stack chatting app using Jetpack Compose with MVVM architecture, integrated with Firebase (Auth, Firestore, Storage, FCM) for real-time backend functionality.
- Implemented core features like 1-on-1 chats, stories, typing indicators, read receipts, and message reactions, supporting all types of **media sharing** (images, videos, documents).
- Used Material You for dynamic theming and a responsive UI, ensuring a polished and modern user experience across devices and seamless animations.
- Integrated Firebase Cloud Messaging (FCM) for real-time push notifications, supporting background and foreground message handling and facilitating CRUD operations for users.

Online Multiplayer Chess Game | Python, Socket.IO, Pygame, AWS

GitHub

- Developed a desktop chess game with offline (local two-player) and online multiplayer modes using Python and socket programming over TCP using the SOCKET module in Python with modular object-oriented design.
- Deployed the online server on an AWS EC2 instance, enabling stable, real-time gameplay with custom reliability mechanisms.
- Developed the UI using Pygame with smooth drag-and-drop interaction, real-time feedback, and legal move highlighting.
- Implemented a heartbeat mechanism to detect disconnections and maintain session integrity between players and also optimized communication by transmitting only minimal game state deltas.
- Utilized Socket.IO to facilitate seamless communication and synchronization of collaborative tasks among multiple users in real-time.

ML Loan Default Prediction / Python, NumPy, Seaborn, Matplotlib, Scikit-learn

GitHub

- Developed and compared multiple machine learning models (Logistic Regression, Random Forest, XGBoost) to predict loan defaults based on borrower and loan data.
- Used data pre-processing techniques like scaling, one-hot encoding, and imbalance handling with SMOTE, ROS, and **RUS** to improve model performance.
- Identified high-impact features including DTI Ratio, Employment Status, Education Level, Age, and Loan Amount for better credit risk assessment.

Achievements

- Global Rank of 3012 in Codeforces Round 1006 (Div-3) contest of Codeforces among 25,000+ contestants.
- Rated 3 stars on CodeChef. Max Rated 1661
- Newbie at Codeforces, Max Rated 1314