ROBOT APPLICATION

OBJECTIVE

- Extensible easily adaptable to future enhancements
- Highly cohesive and loosely coupled
- Good use of OOPS concepts
- Make use of design pattern wherever possible
- Code should be clean. Avoid code smells.
- Can easily be unit tested. If possible, write unit tests

PROBLEM STATEMENT

A company working in artificial intelligence domain is planning to create a Robot. But before they do heavy investment in Robot research and development, they requested their technical team to do a small prototype and create a Robot with some basic features.

Time Duration: 2-2.5hrs

Technical team decided to introduce following features in the Robot prototype:

Power Operated:

- 1. Robot works on battery and can walk for 5 km per charge.
- 2. If remaining battery is less than 15%, a red light on Robot head should lit up indicating low battery.

Handling physical objects:

- 3. Robot can carry any object not weighing more than 10 Kg.
- 4. For every Kilogram carried by Robot, 2% extra [in addition to walking discharge] battery will be consumed.
- 5. If the weight of the object is more than 10 Kg, Robot display [LED display on chest] will show message "Overweight".

Scanning:

- 6. Robot can scan any bar code and display it's price on Robot Display.
- 7. In case bar code is not clear enough for scanning, Robot display will show "Scan Failure".

Technical team handed over these details to IT team to build a software for Robot. Please create a Robot application in Java for automating all the features listed above.

Create Junits to test these functionalities. Also, please provide out of how much battery is remaining in following scenarios:

Robot walks for 3.5 KM	
Robot walks for 2 Km carrying 3 Kg weight	
Robot carries 12 Kg weight.	

Following are acceptable assumptions:

- 1. Display Message can be programmed as System.out.println.
- 2. There is no need for creating bar code scanning functionality. We can assume that we already have an api which does that for us.