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DS Lab Assignment 1

Implement a function that checks if two given strings are anagrams of each other. Ignore spaces and capitalization. For example, "Listen" and "Silent" are anagrams.

```
1 //check if two strings are anagram or not
2
3 #include <stdio.h>
4 #include <string.h>
5 #include <stdbool.h>
6 #include <ctype.h>
7
8 bool isAnagram(char *w1, char *w2){
9     int len1 = strlen(w1);
10    int len2 = strlen(w2);
11
12    if(len1 == len2){
13        int countW1[26] = {0};
14        int countW2[26] = {0};
15
16        for(int i=0; i<len1; i++){
17            int lowerW1 = tolower(w1[i]);
18            countW1[ lowerW1 - 'a']++;
19            int lowerW2 = tolower(w2[i]);
20            countW2[ lowerW2 - 'a']++;
21        }
22
23        for(int i=0; i<26; i++){
24            if(countW1[i] != countW2[i]){
25                return false;
26            }
27        }
28        return true;
29    } else {
30        return false;
31    }
32 }
33
34 int main(){
35
36     char w1[50], w2[50];
37
38     printf("Enter string 1: ");
39     scanf("%s", w1);
40
41     printf("Enter string 2: ");
42     scanf("%s", w2);
43
44     if(isAnagram(w1, w2)){
45         printf("%s and %s are anagrams", w1, w2);
46     } else{
47         printf("Not Anagrams!");
48     }
49     return 0;
50 }
51
```

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/anagram
```

- \$ gcc anagram.c -o anagram

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/anagram
```

- \$./anagram

```
Enter string 1: listen
```

```
Enter string 2: silent
```

```
listen and silent are anagrams
```

Implement a function to rotate an array of integers by 'k' positions to the right. For example, if the array is [1, 2, 3, 4, 5, 6, 7] and k is 3, the array should be modified to [5, 6, 7, 1, 2, 3, 4].

```
1 //Rotate an array by k to the right
2 #include <stdio.h>
3
4 void rotate(int *array, int size, int k){
5     for(int i=0; i<k; i++){
6         int final = array[size-1];
7         for(int j = size-2; j>=0; j--){
8             array[j+1] = array[j];
9         }
10        array[0] = final;
11    }
12 }
13
14 int main(){
15     int array[] = {1,2,3,4,5};
16     int size = sizeof(array)/sizeof(array[0]);
17     int k = 2;
18
19     rotate(array, size, k);
20
21     for(int i=0; i<size; i++){
22         printf("%d", array[i]);
23     }
24
25     return 0;
26 }
```

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/rotateToRightByK
•$ gcc rotate.c -o rotate

KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/rotateToRightByK
•$ ./rotate
45123
```

Create a program that intentionally causes a memory leak by allocating memory and not freeing it. Then modify the program to fix the memory leak and explain the changes made.

```
1 //Utkarsh Yadav 23053172
2
3 #include <stdio.h>
4 #include <stdlib.h>
5
6 void causeMemoryLeak() {
7     int* leakyArray = (int*)malloc(10 * sizeof(int));
8     if (!leakyArray) {
9         fprintf(stderr, "Memory allocation failed\n");
10        return;
11    }
12
13
14    for (int i = 0; i < 10; i++) {
15        leakyArray[i] = i;
16    }
17
18    // if we don't free the allocated space,
19    // it'll cause memory leak
20    free(leakyArray);
21 }
22
23 int main() {
24     for (int i = 0; i < 100; i++) {
25         causeMemoryLeak();
26     }
27
28     printf("Program finished\n");
29     return 0;
30 }
31
```

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/memoryleak  
$ gcc memoryleak.c -o memoryleak
```

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/memoryleak  
$ ./memoryleak  
Program finished
```

Implement a function to create a dynamic 2D array (matrix) using pointers. Provide functions to fill the matrix with values, print the matrix, and free the allocated memory.


```

1 //Utkarsh Yadav 23053172
2
3 #include <stdio.h>
4 #include <stdlib.h>
5
6
7 int** createMatrix(int rows, int cols) {
8     int** matrix = (int**)malloc(rows * sizeof(int*));
9     if (!matrix) {
10         fprintf(stderr, "Memory allocation failed for rows\n");
11         return NULL;
12     }
13
14     for (int i = 0; i < rows; i++) {
15         matrix[i] = (int*)malloc(cols * sizeof(int));
16         if (!matrix[i]) {
17             fprintf(stderr, "Memory allocation failed for columns\n");
18             for (int j = 0; j < i; j++) {
19                 free(matrix[j]);
20             }
21             free(matrix);
22             return NULL;
23         }
24     }
25     return matrix;
26 }
27
28
29 void fillMatrix(int** matrix, int rows, int cols) {
30     int value = 0;
31     for (int i = 0; i < rows; i++) {
32         for (int j = 0; j < cols; j++) {
33             matrix[i][j] = value++;
34         }
35     }
36 }
37
38
39 void printMatrix(int** matrix, int rows, int cols) {
40     for (int i = 0; i < rows; i++) {
41         for (int j = 0; j < cols; j++) {
42             printf("%d ", matrix[i][j]);
43         }
44         printf("\n");
45     }
46 }
47
48
49 void freeMatrix(int** matrix, int rows) {
50     for (int i = 0; i < rows; i++) {
51         free(matrix[i]);
52     }
53     free(matrix);
54 }
55
56 int main() {
57     int rows;
58     int cols;
59
60     printf("Rows: ");
61     scanf("%d", &rows);
62
63     printf("Columns: ");
64     scanf("%d", &cols);
65
66
67     int** matrix = createMatrix(rows, cols);
68     if (!matrix) {
69         return 1;
70     }
71
72
73     fillMatrix(matrix, rows, cols);
74
75     printMatrix(matrix, rows, cols);
76
77     freeMatrix(matrix, rows);
78
79     return 0;
80 }
81

```

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/dynamicMatrix
•$ gcc dynamicMatrix.c -o dynamic
```

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/dynamicMatrix
•$ ./dynamic
Rows: 4
Columns: 4
0 1 2 3
4 5 6 7
8 9 10 11
12 13 14 15
```

Write a function that accepts a pointer to an integer array and its size, then uses pointer arithmetic to reverse the array in place.



```
1 //Utkarsh Yadav 23053172
2
3 #include <stdio.h>
4
5
6 void reverseArray(int *arr, int size) {
7     int *start = arr;
8     int *end = arr + size - 1;
9
10    while (start < end) {
11
12        int temp = *start;
13        *start = *end;
14        *end = temp;
15
16        start++;
17        end--;
18    }
19 }
20
21
22 void printArray(int *arr, int size) {
23     for (int i = 0; i < size; i++) {
24         printf("%d ", arr[i]);
25     }
26     printf("\n");
27 }
28
29 int main() {
30     int array[] = {1, 2, 3, 4, 5};
31     int size = sizeof(array) / sizeof(array[0]);
32
33     printf("Original array:\n");
34     printArray(array, size);
35
36     reverseArray(array, size);
37
38     printf("Reversed array:\n");
39     printArray(array, size);
40
41     return 0;
42 }
43
```

```
KIIT0001@Utkarsh MINGW64 /d/Learning C/Assignments-SD/Assignment 1/reverseArray
$ ./reverse
Original array:
1 2 3 4 5
Reversed array:
5 4 3 2 1
```

I tried to do the rest but couldn't as I have run out of time and I don't know how to do them. I'll make sure to learn and do the rest as soon as possible.