## CSC358H5: Principles of Computer Networking — Winter 2025

Worksheet 9: Intra-Domain Routing and Inter-Domain Routing

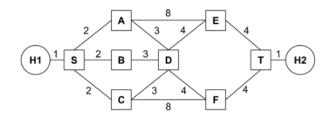
_	edge Check (from Week 01-09 Lectures)
<b>0.a</b> Whi	ich of the following statements are True? Choose all that apply.
	Intra-domain routing protocols operate within a single AS.
	Inter-domain routing focuses on finding the shortest path within an AS.
	OSPF and RIP are examples of an inter-domain routing protocol.
	BGP is used for routing between different autonomous systems.
<b>0.b</b> Whi	ich of the following statements are True? Choose all that apply.
	In intra-domain routing, routers will never share information about the entire network topology.
	An AS is a collection of networks under a single administrative domain that uses a common identified domain routing protocol.
	Inter-domain routing generally prioritizes policies and agreements over shortest path calculations or efficiency.
	BGP uses a path vector approach rather than distance vector or link-state mechanisms.
<b>0.c</b> Whi	ich of the following statements are True? Choose all that apply.
	iBGP is used for intradomain routing.
	Avoiding loops is one reason why BGP uses path vector.
	BGP always advertises a shortest path.
	BGP route advertisements use classless addressing.
<b>0.d</b> Con	sider the DV algorithm below, which we studied in lecture.
	Listing 1: DV Algorithm
1	for each destination do
2 3 4 5 6 7	<pre>if you hear an advertisement,    if the destination isn't in the table, update table and reset TTL    if advertised (cost + link cost to neighbor) &lt; best-known cost, update table and reset TT    if the advertisement is from current next-hop, update table and reset TTL if a table entry expires, make the entry poison and reset TTL if the distance vector updates, and periodically</pre>
8 9 10 11 12	for each neighbor $n$ for each row (destination, cost, next hop, TTL) in your table if $n$ is the next hop, advertise poison back else if $\cos t \geq 16$ , advertise $\infty$ . else advertise $\cos t \geq 16$ .
0.0	I.i What is the functionality of line 3? Choose one.
	$\Box$ It allows us to update when we learn about a new destination.
	$\Box$ It allows us to update when we learn about a better path.
	$\square$ It allows us to realize if the topology is changed.
	☐ It allows us to overcome DV messages getting dropped.
0.d	.ii What is the functionality of line 4? Choose one.
	$\Box$ It allows us to update when we learn about a new destination.
	$\Box$ It allows us to update when we learn about a better path.
	☐ It allows us to realize if the topology is changed.
	☐ It allows us to overcome DV messages getting dropped.
0.d.	iii What is the functionality of line 5? Choose one.

 $\square$  It allows us to update when we learn about a new destination.  $\square$  It allows us to update when we learn about a better path.

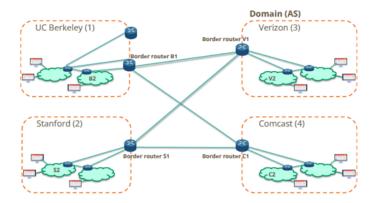
 $\square$  It allows us to realize if the topology is changed.

☐ It allows us to overcome DV messages getting dropped.

- **0.d. iv** What is the functionality of poisoning in line 6? Choose one.
  - ☐ It allows for faster route expiry.
  - ☐ To avoid length-2 routing loops while during convergence. A length-2 routing loop is occurs when router A forwarding to router B and router B forwarding to router A.
  - $\square$  To avoid length-3 loops while during convergence.
  - ☐ To avoid count-to-infinity problem.
- **0.d.v** What is the functionality of poisoning in line 10? Choose one.
  - ☐ It allows for faster route expiry.
  - ☐ To avoid length-2 routing loops while during convergence. A length-2 routing loop is occurs when router A forwarding to router B and router B forwarding to router A.
  - ☐ To avoid length-3 loops while during convergence.
  - $\square$  To avoid count-to-infinity problem.
- **0.d. vi** What is the functionality of poisoning in line 11? Choose one.
  - ☐ It allows for faster route expiry.
  - $\square$  To avoid length-2 routing loops while during convergence. A length-2 routing loop is occurs when router A forwarding to router B and router B forwarding to router A.
  - ☐ To avoid length-3 loops while during convergence.
  - ☐ To avoid count-to-infinity problem.
- **0.e** Assume the network below is running a LS routing protocol, minimizing total route cost. Suppose that a control message (*i.e.*, a message used by the routing algorithm) takes 1 second to propagate along a link, regardless of link cost. What individual link failure inside the network would cause the longest delay to reconvergence, and what is that delay?



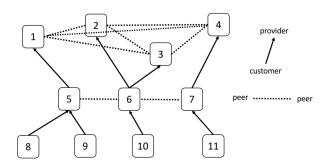
**0.f** Consider the four ASes in the diagram above. ASes Berkeley, Verizon, Stanford and Comcast have border routers B1, V1, S1 and C1 respectively, and internal routers B2, V2, S2 and C2 respectively. Berkeley and Stanford both use Comcast's and Verizon's services. The (fake) cost metrics are 10/MB for using Comcast's bandwidth and 20/MB for using Verizon's bandwidth.



- **0.f.i** Which one of eBGP, iBGP and IGP distributes externally learned routes internally, and which routers, if any, speak it?
- **0.f. ii** Which one of eBGP, iBGP and IGP learn routes to external destinations, and which routers, if any, speak it?
- **0.f. iii** Which one of eBGP, iBGP and IGP provides internal reachability, and which routers, if any, speak it?
- **0.f. iv** Which AS would Berkeley use to reach Stanford, in terms of cost effectiveness?
- **0.f. v** Given now Comcast knows Berkeley and Stanford don't get along with each other, it doesn't advertise its route of Berkeley to Stanford, or the other way around. However, Verizon still remains neutral. Which AS would Berkeley use to reach Stanford now?
- **0.g** Assuming Gao-Rexford rules for export policy, please fill out the table below to indicate whether a route imported from a neighbor of a given type should be sent to another neighbor of a given type or not. Answer by Yes or No.

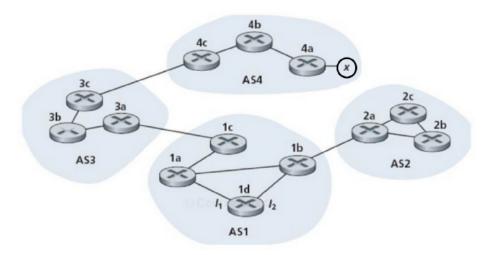
		Route Sent To		
		Customer	Provider	Peer
Soute sceived From	Customer			
	Provider			
Re I	Peer			

**0.h** Consider the diagram of ASes relationship shown here. Arrows point from customer up towards a provider, dashed lines connect peers.

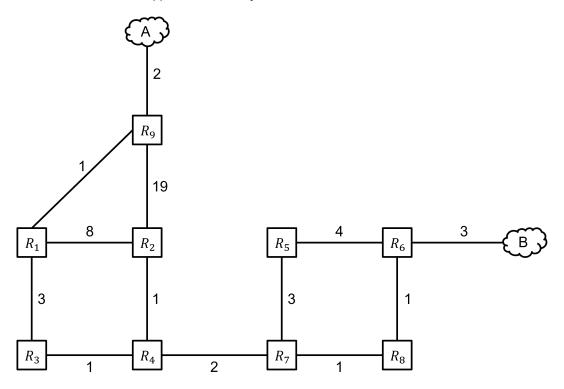


- **0.h.i** What possible valley-free paths are there from AS11 to AS10? A valley-free path is a path that follows a sequence of zero or more provider links, followed by at most one peer link, followed by a sequence of customer links. In a valley-free path, each intermediate AS will make money, since one of their customers will be part of the path.
- 0.h.ii According to Gao-Rexfor Rules, which path will be used for sending traffic?
- 0.i (CSC358H5S Final Exam, Winter 2022) Consider the network shown below. Suppose AS3 and AS2 are running OSPF for their intra-AS routing protocol. Suppose AS1 and AS4 are running RIP for their intra-AS routing protocol. Suppose eBGP and iBGP are used for the inter-AS routing protocol. Given the routing protocols above (OSPF, RIP, eBGP, or iBGP), select one option for each of the following questions:
  - **0.i.i** Router 4b learns about the new subnet x from which routing protocol?
    - □ OSPF
    - ☐ RIP
    - $\square$  eBGP
    - □ iBGP
  - **0.i.ii** Router 4c learns about the new subnet x from which routing protocol?

	□ OSPF
	□ RIP
	□ eBGP
	□ iBGP
0.i. iii	Router 3c learns about the new subnet x from which routing protocol?
	□ OSPF
	□ RIP
	□ eBGP
	□ iBGP
0.i. iv	Router 3b learns about subnet x from which routing protocol?
	□ OSPF
	□ RIP
	□ eBGP
	□ iBGP
0.i. v	Router 1b learns about x from which routing protocol?
	□ OSPF
	□ RIP
	□ eBGP
	□ iBGP
0.i. vi	Router 2a learns about x from which routing protocol?
	□ OSPF
	□ RIP
	□ eBGP
	□ iBGP



Q1 Assume the network below is running a LS routing protocol, minimizing total route latency. The following questions indicate events that happen consecutively



- **1.a** After convergence, what route does Router  $R_4$  think its packet will take to prefix B?
- **1.b Event:** Link  $R_7 R_8$  goes down.
  - **1.b.i** Router  $R_7$  and  $R_8$  have recomputed their routes, but have not yet sent updates to other routers. What route does Router  $R_4$  think its packet will take to B?
  - 1.b. ii What route does it actually take?
  - **1.b.iii** Assume all nodes are now aware of the new network state and have recomputed their routes. What route does a packet take from Router  $R_2$  to A?
- **1.c** Event: The cost of link  $R_1 R_89$  increases to 100.
  - **1.c.i** Router  $R_1$  and Router  $R_9$  recompute their routes, but have not yet sent updates to other routers. What route does Router  $R_1$  think its packet will take to A?
  - 1.c. ii What route does it actually take?
  - **1.c. iii** Which additional routers must receive the routing updates and recompute their routes for all routers to be able to successfully send packets to *A*?
  - **1.c. iv** All routers except Router  $R_2$  have received the routing updates and recomputed their routes. Which routers can successfully send packets to A?

Q2 The Facebook outage of October 4, 2021, was a major global disruption that affected Facebook, Instagram, WhatsApp, and Messenger for about six hours. The Facebook outage of October 4, 2021, was a major global disruption that affected Facebook, Instagram, WhatsApp, and Messenger for about six hours. This incident is described in an article posted in Coudflare Blog.¹ It's good that you have taken CSC358 and learned about the principles of computer networks. With the knowledge you obtained in this course, you can easily read through this article and understand what the root cause of this incident was. Spend 5 minutes on reading this article and provide a summary of how Cloudflare engineers could identified the root cause of this incident.

 $<sup>^{1}</sup> https://blog.cloudflare.com/october-2021-facebook-outage/\\$