

# Differences between array and Linked List

## Arrays:

- Fixed size
  - Same data type
  - starts from 0
  - contiguous memory location
- 

## Linked Lists:

- Consists two component: data,next(link)
  - Dynamic size
  - Non-contiguous memory location
  - Sequential access
- 

**Stack** is a linear data structure that operates on the LIFO

Key operations:

- push (adding elements to the top).
  - pop (removing elements from the top)
  - peek (viewing top elements without removing)
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Big O, Big omega, Big theta

Algorithm Complexity

1.Worst Case

- Maximum running time of an Algorithm.
- provides guarantee on running time

2.Best Case:

- Minimum running time
- lower bound (limit)

3.Average Case:

- Expected running time over all inputs

- Analysis all possible input
  - Compute expected running time
- 

#### Types of time complexity

Big O	$O(f(n))$	Worst case
Big Omega	$\Omega(f(n))$	Best case
Big Theta	$\Theta(f(n))$	Avarage/Exact case

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```

1  int sum(a,n){
2      sum = 0;
3      for ( i = 1; i ≤ n; i++)
4      {
5          sum = sum + a[i];
6          return sum;
7      }
8
9  }

```

\* is executes only one time (3 pieces)

# executes once per each iteration of for loop,  $N$  times (5 pieces)

Total:  $f(N) = 5N + 3$

Aspect	Time Complexity	Space Complexity
Measures	Execution time / number of steps	Memory usage
Typical unit	Operations	Bytes or variables
Example	$O(n^2) \rightarrow$ nested loops	$O(n) \rightarrow$ additional array

## Type of space complexity

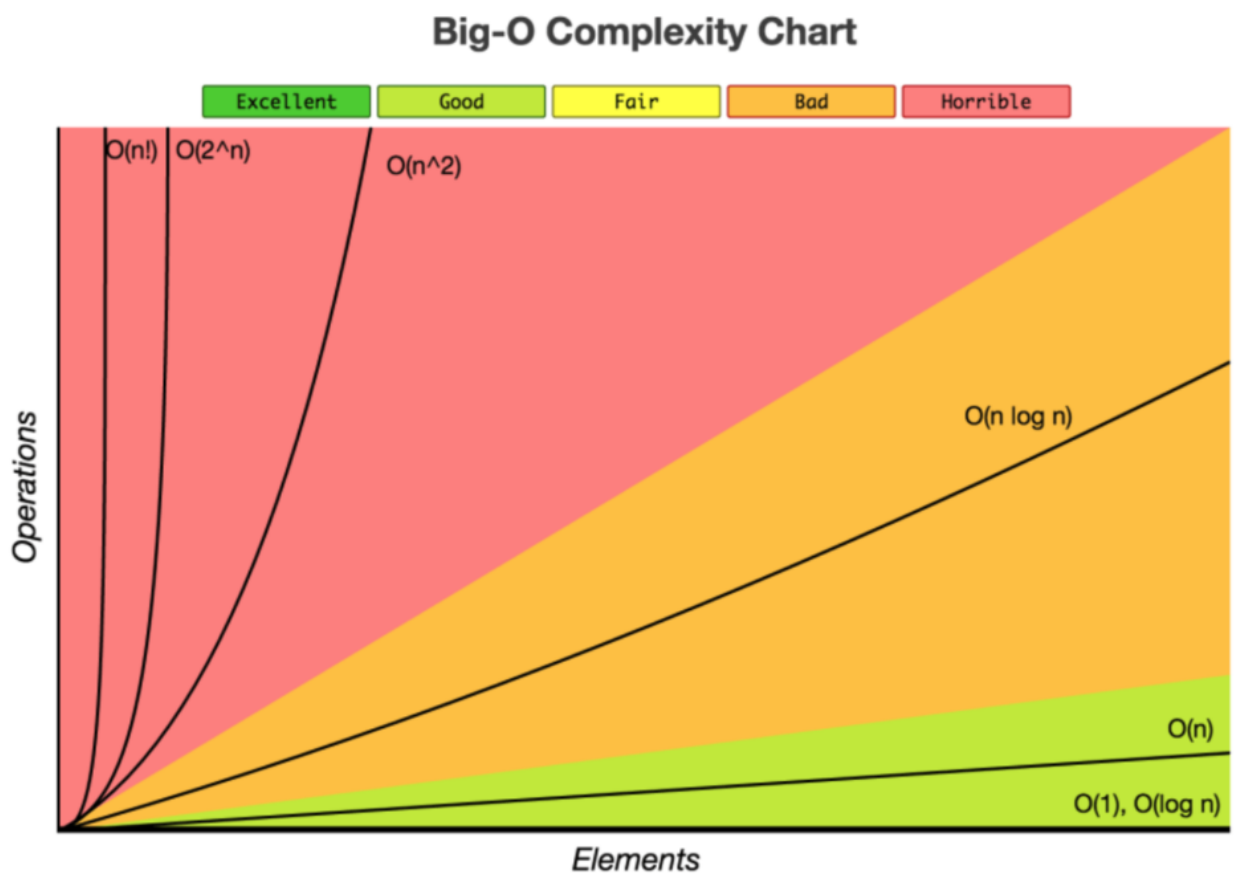
Type1:

- A fixed part to store certain data and var's, that are independent size of the problem
- Example: `const int MAX = 100;`

Type 2:

- A variable part is a space required by var's

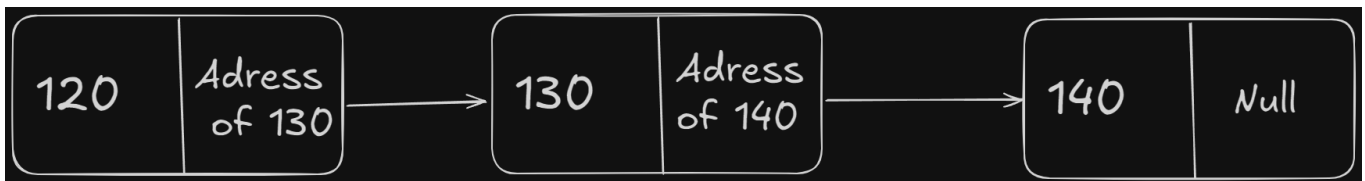
- Example: malloc(), recursive stack space

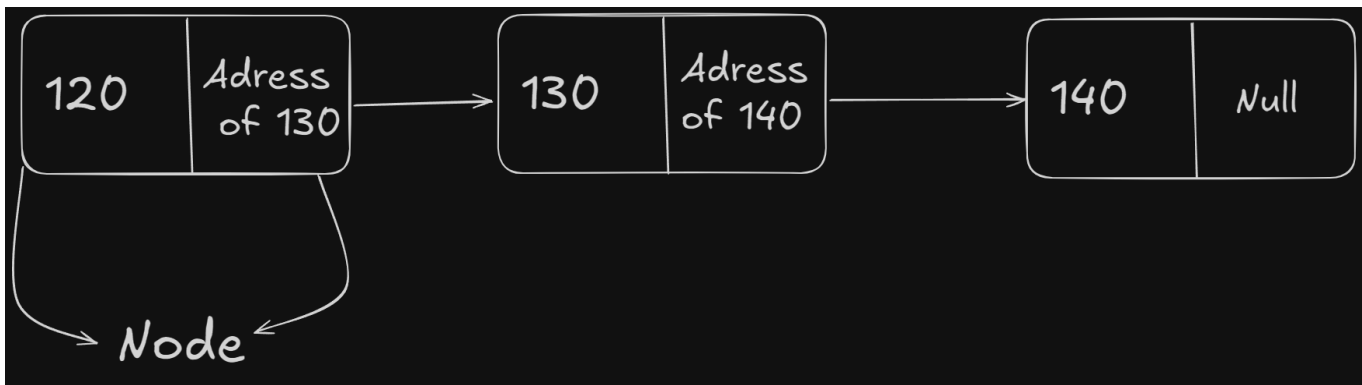


## Linked Lists



Examples:

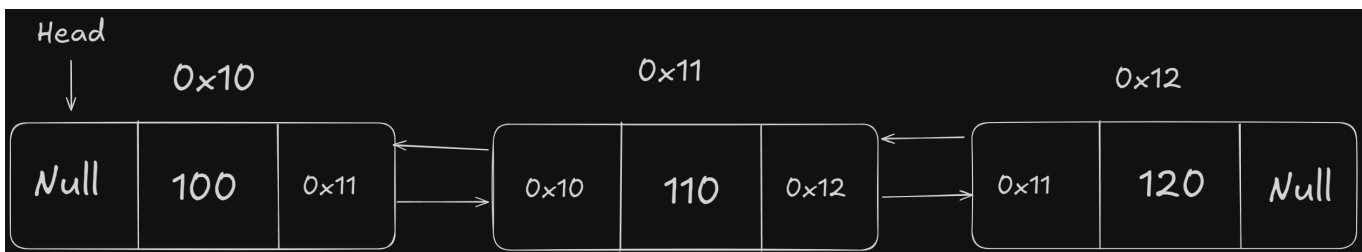




## Double Linked List



Example:



## Linked list işlemleri

### Tek Bağlı Doğrusal Listelerde Verileri Tersten Yazdırmak

```

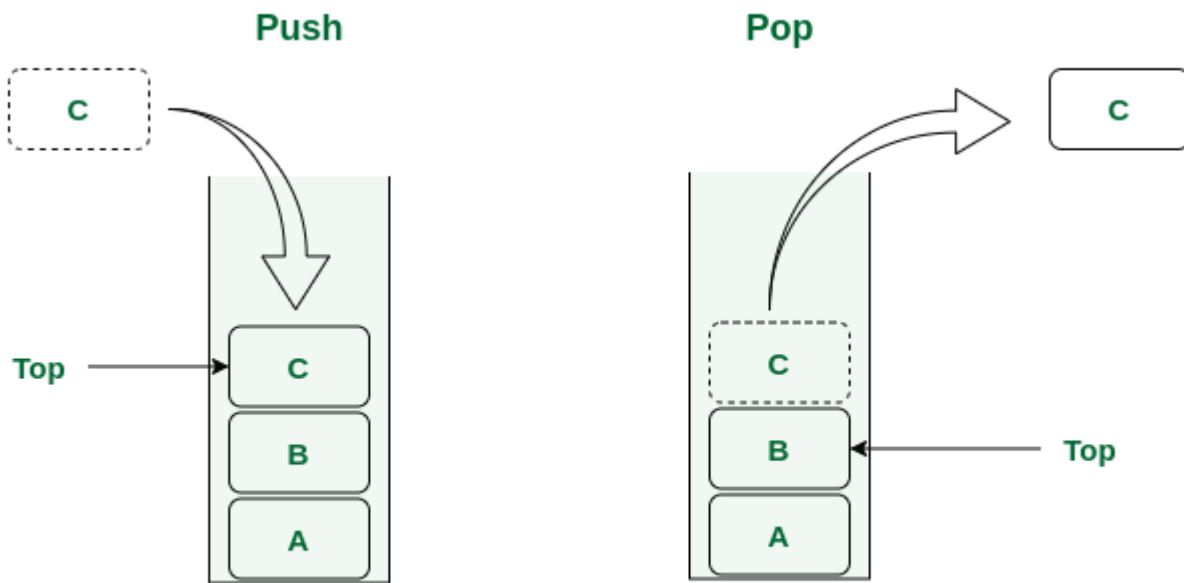
1 void print_reverse(struct node *head) {
2     struct node *head2 = NULL; // yeni listenin başını tutacak adres değişkeni
3     struct node *temp = head;
4     while(temp != NULL) {
5         head2 = addhead(head2, temp -> data);
6         temp = temp -> next;
7     }
8     print(head2);
9 }

```

## Tek Bağlı Doğrusal Listenin Kopyasını Oluşturmak

```
1 void print_reverse(struct node *head) {  
2     struct node *head2 = NULL; // yeni listenin başını tutacak adres değişkeni  
3     struct node *temp = head;  
4     while(temp != NULL) {  
5         head2 = addhead(head2, temp -> data);  
6         temp = temp -> next;  
7     }  
8     print(head2);  
9 }
```

## Stack Yapısı



Stack in C