

PHY407: Computational Physics

Fall, 2019

Instructor: Christopher Lee

Based on Paul Kushner's 2017 notes

Lecture 4

- Solving linear systems
- Eigenvalue systems
- Solving nonlinear systems
- Finding minima and maxima

Solving Linear Systems

- In linear algebra courses you learn to solve linear systems of the form

$$\mathbf{A}\mathbf{x} = \mathbf{v}$$

using Gaussian elimination^{A=}.

- This works pretty well in many cases.
Let's do an example based on Newman's `gausselim.py`, for

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}, v = \begin{pmatrix} 5 \\ 6 \end{pmatrix}$$

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$$A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}, v = \begin{pmatrix} 5 \\ 6 \end{pmatrix} \Rightarrow x = \begin{pmatrix} -4.0 \\ 4.5 \end{pmatrix}$$

Newman's approach

```
1  from numpy import array,empty
2
3  example = input('Enter an example [1-3]: ')
4  example = int(example)
5
6  if example==1:
7      A = array([[1,2],[3,4]],float)
8      v = array([5,6], float)
9
10     N = len(v)
11
12     # Gaussian elimination
13
14     for m in range(N):
15
16         # Divide by the diagonal element
17         div = A[m,m]
18         A[m,:] /= div
19         v[m] /= div
20
21         # Now subtract from the lower rows
22         for i in range(m+1,N):
23             mult = A[i,m]
24             A[i,:] -= mult*A[m,:]
25             v[i] -= mult*v[m]
26
27     # Backsubstitution
28     x = empty(N,float)
29     for m in range(N-1,-1,-1):
30         x[m] = v[m]
31         for i in range(m+1,N):
32             x[m] -= A[m,i]*x[i]
33
34     print(x)
35
```

The Problem with Gaussian Elimination

- But it's easy to come up with examples that don't work so well.
- The example below is a valid system but the original code will “break”.

$$A = \begin{pmatrix} 10^{-20} & 1 \\ 1 & 1 \end{pmatrix}, v = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

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The Problem with Gaussian Elimination

- Sample output from `gausselim-examples.py`

```
A is [[ 1.000000000e-20  1.000000000e+00] [
1.000000000e+00  1.000000000e+00]]
```

```
v is [ 1.  0.]
```

```
x from linalg.solve is [-1.  1.]
```

```
but x from gaussian elimination is...[ 0.  1.]
```

$$A = \begin{pmatrix} 10^{-20} & 1 \\ 1 & 1 \end{pmatrix}, v = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \Rightarrow x \approx \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

The Problem with Gaussian Elimination

- But it's easy to come up with examples that don't work so well.
- The example below is a valid system but the original code will “break”.
- For any small number in the upper left hand corner, we'll tend to get inaccuracies.
- So we use pivoting (row swapping).

$$A = \begin{pmatrix} 10^{-20} & 1 \\ 1 & 1 \end{pmatrix}, v = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \Rightarrow x \approx \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

Partial Pivoting

- Sample output

```
A is [[ 1.000000000e-20  1.000000000e+00] [
1.000000000e+00  1.000000000e+00]]
```

```
v is [ 1.  0.]
```

```
x from linalg.solve is [-1.  1.]
```

```
and x from partial pivoting is...[-1.  1.]
```

$$A = \begin{pmatrix} 10^{-20} & 1 \\ 1 & 1 \end{pmatrix}, v = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \Rightarrow x \approx \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

LU Decomposition

- Gaussian elimination can be written as a series of matrix multiplications on both sides resulting in an upper triangular matrix multiplying x ,

$$L_N L_{N-1} \dots L_0 A x = U x = \begin{pmatrix} + & + & + & + & + \\ 0 & + & + & + & + \\ 0 & 0 & + & + & + \\ 0 & 0 & 0 & + & + \\ 0 & 0 & 0 & 0 & + \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ \vdots \\ \vdots \\ x_N \end{pmatrix} = L_N L_{N-1} \dots L_0 v$$

which can be solved by back substitution.

LU Decomposition

- A related matrix L is lower triangular

$$L = (L_N L_{N-1} \dots L_0)^{-1} = L_0^{-1} \dots L_N^{-1} = \begin{pmatrix} + & 0 & 0 & 0 & 0 \\ + & + & 0 & 0 & 0 \\ + & + & + & 0 & 0 \\ + & + & + & + & 0 \\ + & + & + & + & + \end{pmatrix}$$

and

$$LU = A, \text{ so } LUx = v, \text{ or } Ux = L^{-1}v$$

- Combine with pivoting, we get a robust and efficient method to solve the system for any v .

LU Decomposition

- In Lab04, we use `numpy.linalg.solve`, which does the LU decomposition for us.
- But we could use `scipy.linalg.lu` to save the pivoting and LU information for multiple solves (if we have multiple v).
- Note also that we can use the decomposition to solve for the *inverse* of A , although we don't use it in this lab. Try `numpy.linalg.inv`

LU Decomposition

- When do you think the LU decomposition approach won't work very well?

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When A is singular, or close to singular. E.g.

```
A=array([[1,2],[2,4+1e-16]],float)
v = array([3,5],float)
solve(A,v) #returns error
```

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- We use built in functions to carry out the *QR* algorithm, described in the next slide.

QR Algorithm

- Use Gramm Schmidt orthogonalization to transform the columns of A to an orthogonal basis and form columns into an orthonormal matrix Q . Then $A=QR$, where $R=Q^T A$ is upper triangular.
- Now perform iterations of the following form:

$$RQ = Q^T A Q = A' = Q' R'$$

$$R' Q' = Q'^T Q^T A Q Q' = A'' = Q'' R''$$

- Eventually, this iteration converges to an output $Q^k R^k$ that is diagonal with the eigenvalues on the diagonal. The eigenvectors are the columns of $V=QQ'Q''\dots$

Simple application

```
from numpy.linalg import eig
eig(array([[1,2],[2,1]]))
(array([-1.,  3.]),
array([[ -0.70710678,  0.70710678],
[ 0.70710678,  0.70710678]]))
```

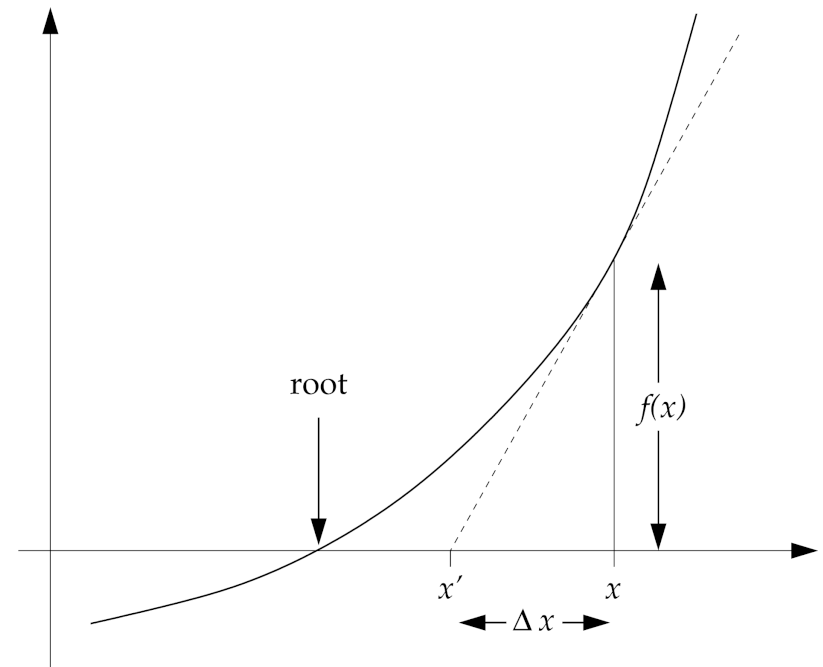
Simple application

```
from numpy.linalg import eig
eig(array([[1,2],[2,1]])) ← Matrix A
(array([-1., 3.]) ← Eigenvalues,
array([[ -0.70710678,  0.70710678],
[ 0.70710678,  0.70710678]]))
```

Orthonormal axes at $\pm\pi/4$

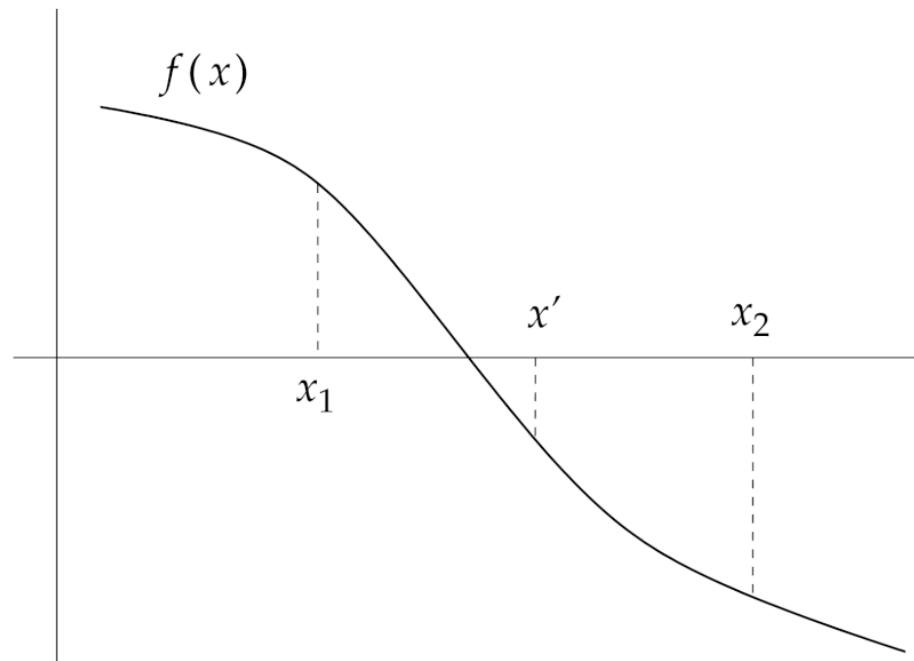
Find roots of non-linear equations

- *Newton's method* solves for the roots of equations using information about the tangent to obtain the roots of $f(x)=0$.
 - The algorithm is to successively replace x by $x - f(x)/f'(x)$.
- Secant method: $f'(x)$ found using finite difference.



Other methods

- *Bisection* brackets the roots on either side of $f(x)=0$ and uses the midpoint as a subsequent bracket.



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- This tabulates convergence characteristics.

Method	Convergence Test	Formula
Relaxation	Taylor expansion, assuming proximity to root	$\varepsilon = \frac{x - x'}{1 - 1/f'(x)}$
Newton	Taylor expansion about solution of $f(x)=0$. Very fast convergence.	$\varepsilon = x - x'$ $\varepsilon = O(\varepsilon_0^{2^N})$
Binary search	Error decreases by a factor of two each iteration	$\varepsilon = \Delta / 2^N$

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Method	Convergence Test	Formula	
Relaxation	Taylor expansion, assuming proximity to root	$\varepsilon = \frac{x - x'}{1 - 1/f'(x)}$	Easy but not reliable.
Newton	Taylor expansion about solution of $f(x)=0$. Very fast convergence.	$\varepsilon = x - x'$ $\varepsilon = O(\varepsilon_0^{2^N})$	Fast go-to method
Binary search	Error decreases by a factor of two each iteration	$\varepsilon = \Delta / 2^N$	Good to know about.

Convergence Characteristics

- For all methods, bear in mind the possibility of multiple roots and be prepared to test carefully.

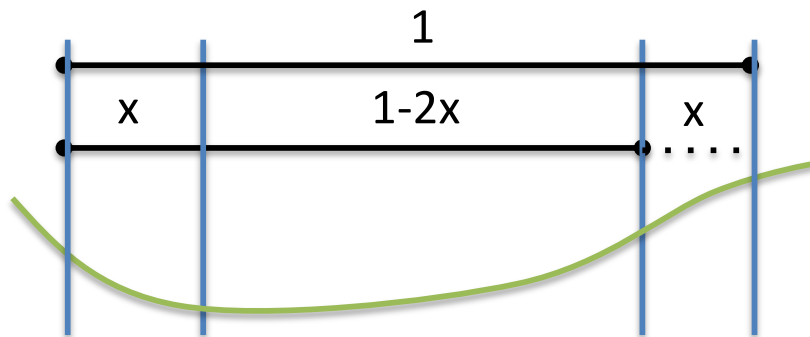
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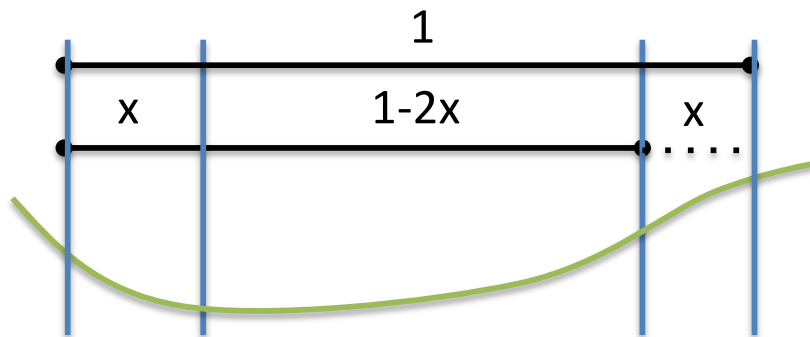


$$z = \frac{1}{1-x} = \frac{1-x}{x}$$

$$\Rightarrow z = \frac{1+\sqrt{5}}{2} = 1.618\dots, x = 0.382\dots$$

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z is the golden ratio