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Java Asssignment 2

Q1: Write a program to swap two numbers without using a third variable and without using arithmetic operators like + or - .

Hint : Use bitwise XOR ^ operator.

```
SwapUsingXOR.java
1 public class SwapUsingXOR {
2     public static void main(String[] args) {
3         int a = 5, b = 10;
4         System.out.println("Before Swap: a = " + a + ", b = " + b);
5         a = a ^ b;
6         b = a ^ b;
7         a = a ^ b;
8         System.out.println("After Swap: a = " + a + ", b = " + b);
9     }
10 }
```

```
Output
Before Swap: a = 5, b = 10
After Swap: a = 10, b = 5

=== Code Execution Successful ===
```

Q2: Write a program to check whether a given number is even or odd using only bitwise operators .

Hint : Use $n \& 1$ to check.

```
EvenOddCheck.java
1 public class EvenOddCheck {
2     public static void main(String[] args) {
3         int n = 7;
4         if ((n & 1) == 0) {
5             System.out.println(n + " is Even");
6         } else {
7             System.out.println(n + " is Odd");
8         }
9     }
10 }
11
```

```
Output
7 is Odd

=== Code Execution Successful ===
```

Q3: Implement a program that calculates the sum of digits of an integer using modulus ($\%$) and division ($/$) operators .

```
SumOfDigits.java
1 public class SumOfDigits {
2     public static void main(String[] args) {
3         int num = 1234, sum = 0;
4         while (num != 0) {
5             sum += num % 10;
6             num /= 10;
7         }
8         System.out.println("Sum of digits: " + sum);
9     }
10 }
11
```

```
Output
Sum of digits: 10

=== Code Execution Successful ===
```

Q4: Write a program to find whether a given number is divisible by 3 without using the modulus (%) or division (/) operators.
Hint : Use subtraction and bitwise shifts

```
DivisibilityByThree.java
1 public class DivisibilityByThree {
2     public static boolean isDivisibleBy3(int num) {
3         num = Math.abs(num);
4         while (num > 3) {
5             int sum = 0;
6             while (num > 0) {
7                 sum += num & 1;
8                 num >>= 1;
9             }
10            num = sum;
11        }
12        return (num == 0 || num == 3);
13    }
14
15    public static void main(String[] args) {
16        System.out.println("Is 9 divisible by 3? " + isDivisibleBy3(9));
17        System.out.println("Is 14 divisible by 3? " + isDivisibleBy3(14));
18    }
19 }
```

```
Output
Is 9 divisible by 3? false
Is 14 divisible by 3? true

=== Code Execution Successful ===
```

Q5: Write a Java program to swap two numbers using the += and -= operators only.

```
SwapUsingAddSubtract.java
1 public class SwapUsingAddSubtract {
2     public static void main(String[] args) {
3         int a = 15, b = 25;
4         System.out.println("Before Swap: a = " + a + ", b = " + b);
5         a += b;
6         b = a - b;
7         a -= b;
8         System.out.println("After Swap: a = " + a + ", b = " + b);
9     }
10 }
11
```

```
Output
Before Swap: a = 15, b = 25
After Swap: a = 25, b = 15

=== Code Execution Successful ===
```

Q6: Find the largest of three numbers using the ternary operator

```
LargestOfThree.java
1- public class LargestOfThree {
2-     public static void main(String[] args) {
3-         int a = 10, b = 25, c = 15;
4-         int largest = (a > b) ? (a > c ? a : c) : (b > c ? b : c);
5-         System.out.println("Largest number: " + largest);
6-     }
7- }
```

```
Output
Largest number: 25

=== Code Execution Successful ===
```

Q7: Check if a year is a leap year using logical operators

```
LeapYearCheck.java
1- public class LeapYearCheck {
2-     public static void main(String[] args) {
3-         int year = 2024;
4-         boolean isLeap = (year % 4 == 0 && year % 100 != 0) || (year % 400 == 0);
5-         System.out.println(year + " is a leap year: " + isLeap);
6-     }
7- }
```

```
Output
2024 is a leap year: true

=== Code Execution Successful ===
```

Q8: Check if at least two out of three boolean inputs are true

```
TwoOutOfThreeTrue.java
1- public class TwoOutOfThreeTrue {
2-     public static void main(String[] args) {
3-         boolean a = true, b = false, c = true;
4-         boolean result = (a && b) || (b && c) || (a && c);
5-         System.out.println("At least two are true: " + result);
6-     }
7- }
```

Output

At least two are true: true

=== Code Execution Successful ===

Q9: Check if a number is within a specific range (20 to 50) without using if-else

```
RangeCheck.java
1- public class RangeCheck {
2-     public static void main(String[] args) {
3-         int num = 35;
4-         System.out.println("Is " + num + " in range (20-50)? " + (num >= 20 && num <= 50));
5-     }
6- }
```

Output

Is 35 in range (20-50)? true

=== Code Execution Successful ===

Q10: Check if a character is a vowel or consonant using the ternary operator

```
VowelOrConsonant.java
1- public class VowelOrConsonant {
2-     public static void main(String[] args) {
3-         char ch = 'e';
4-         String result = (ch == 'a' || ch == 'e' || ch == 'i' || ch == 'o' || ch == 'u' ||
5-             ch == 'A' || ch == 'E' || ch == 'I' || ch == 'O' || ch == 'U')
6-             ? "Vowel" : "Consonant";
7-         System.out.println(ch + " is a " + result);
8-     }
9- }
```

Output

e is a Vowel

=== Code Execution Successful ===

Q11: Check if a number is a power of 2 using bitwise operators

```
PowerOfTwo.java
1- public class PowerOfTwo {
2-     public static void main(String[] args) {
3-         int n = 16;
4-         boolean isPowerOfTwo = (n > 0) && ((n & (n - 1)) == 0);
5-         System.out.println(n + " is a power of 2: " + isPowerOfTwo);
6-     }
7- }
```

Output

16 is a power of 2: true

=== Code Execution Successful ===

Q12: Multiply a number by 8 without using * or /

```
MultiplyByEight.java
1- public class MultiplyByEight {
2-     public static void main(String[] args) {
3-         int num = 7;
4-         int result = num << 3;
5-         System.out.println("7 multiplied by 8 is: " + result);
6-     }
7- }
```

Output

7 multiplied by 8 is: 56

=== Code Execution Successful ===

Q13: Find the absolute value of an integer using bitwise operators

```
AbsoluteValue.java
1- public class AbsoluteValue {
2-     public static void main(String[] args) {
3-         int num = -15;
4-         int mask = num >> 31;
5-         int absValue = (num + mask) ^ mask;
6-         System.out.println("Absolute value: " + absValue);
7-     }
8- }
```

Output

Absolute value: 15

=== Code Execution Successful ===

Q14: Count the number of 1s in a binary representation of a number

```
CountSetBits.java
1 public class CountSetBits {
2     public static void main(String[] args) {
3         int n = 29;
4         int count = 0;
5         while (n > 0) {
6             n &= (n - 1);
7             count++;
8         }
9         System.out.println("Number of set bits: " + count);
10    }
11 }
```

Output

Number of set bits: 4

=== Code Execution Successful ===

Q15: Swap odd and even bits of a number using bitwise operators

```
SwapOddEvenBits.java
1 public class SwapOddEvenBits {
2     public static void main(String[] args) {
3         int x = 23;
4         int swapped = ((x & 0xAAAAAAAA) >> 1) | ((x & 0x55555555) << 1);
5         System.out.println("Swapped bits: " + swapped);
6     }
7 }
```

Output

Swapped bits: 43

=== Code Execution Successful ===

Q16: Determine if a number is positive, negative, or zero using the ternary operator

```
NumberSign.java
1 public class NumberSign {
2     public static void main(String[] args) {
3         int num = -10;
4         String result = (num > 0) ? "Positive" : (num < 0) ? "Negative" : "Zero";
5         System.out.println("The number is: " + result);
6     }
7 }
```

Output

The number is: Negative

=== Code Execution Successful ===

Q17: Find the minimum of four numbers using nested ternary operators

```
MinOfFour.java
1- public class MinOfFour {
2-     public static void main(String[] args) {
3-         int a = 12, b = 7, c = 25, d = 5;
4-         int min = (a < b) ? (a < c ? (a < d ? a : d) : (c < d ? c : d)) : (b < c ? (b < d ? b
           : d) : (c < d ? c : d));
5-         System.out.println("Minimum number: " + min);
6-     }
7- }
```

```
Output
Minimum number: 5

=== Code Execution Successful ===
```

Q18: Print "Pass" if percentage is 40 or above; otherwise, print "Fail" using the ternary operator

```
PassOrFail.java
1- public class PassOrFail {
2-     public static void main(String[] args) {
3-         int percentage = 45;
4-         String result = (percentage >= 40) ? "Pass" : "Fail";
5-         System.out.println("Result: " + result);
6-     }
7- }
```

```
Output
Result: Pass

=== Code Execution Successful ===
```

Q19: Check if a character is uppercase, lowercase, or not a letter using the ternary operator

```
CharacterType.java
1- public class CharacterType {
2-     public static void main(String[] args) {
3-         char ch = 'G';
4-         String result = (ch >= 'A' && ch <= 'Z') ? "Uppercase" : (ch >= 'a' && ch <= 'z') ?
           "Lowercase" : "Not a letter";
5-         System.out.println(ch + " is " + result);
6-     }
7- }
```

```
Output
G is Uppercase

=== Code Execution Successful ===
```


Q20: Find the absolute value of a number using the ternary operator

```
AbsoluteValueTernary.java
1- public class AbsoluteValueTernary {
2-     public static void main(String[] args) {
3-         int num = -25;
4-         int absValue = (num < 0) ? -num : num;
5-         System.out.println("Absolute value: " + absValue);
6-     }
7- }
```

Output

Absolute value: 25

=== Code Execution Successful ===

// Q21: Increment a number without using + or ++ operators

```
AbsoluteValueTernary.java
1- public class AbsoluteValueTernary {
2-     public static void main(String[] args) {
3-         int num = -25;
4-         int absValue = (num < 0) ? -num : num;
5-         System.out.println("Absolute value: " + absValue);
6-     }
7- }
```

Output

Absolute value: 25

=== Code Execution Successful ===

Q22: Simple calculator using switch-case

```
Calculator.java
1- import java.util.Scanner;
2- public class Calculator {
3-     public static void main(String[] args) {
4-         Scanner scanner = new Scanner(System.in);
5-         System.out.print("Enter first number: ");
6-         int a = scanner.nextInt();
7-         System.out.print("Enter an operator (+, -, *, /): ");
8-         char op = scanner.next().charAt(0);
9-         System.out.print("Enter second number: ");
10-        int b = scanner.nextInt();
11-        scanner.close();
12-
13-        switch (op) {
14-            case '+': System.out.println("Result: " + (a + b)); break;
15-            case '-': System.out.println("Result: " + (a - b)); break;
16-            case '*': System.out.println("Result: " + (a * b)); break;
17-            case '/': System.out.println("Result: " + (b != 0 ? (a / b) : "Cannot divide by zero")); break;
18-            default: System.out.println("Invalid operator");
19-        }
20-    }
21- }
```

Output

Clear

```
Enter first number: 3
Enter an operator (+, -, *, /): +
Enter second number: 7
Result: 10

=== Code Execution Successful ===
```

Q23: Check if a number is odd or even using bitwise & operator

OddEvenCheck.java

Share

Run

```
1- public class OddEvenCheck {
2-     public static void main(String[] args) {
3-         int num = 7;
4-         System.out.println(num + " is " + ((num & 1) == 0 ? "Even" : "Odd"));
5-     }
6- }
```

Output

Clear

```
7 is Odd

=== Code Execution Successful ===
```

Q24: Print all even numbers from 1 to 100 using bitwise AND and for loop

EvenNumbers.java

Share

Run

```
1- public class EvenNumbers {
2-     public static void main(String[] args) {
3-         for (int i = 2; i <= 100; i += 2) {
4-             if ((i & 1) == 0) {
5-                 System.out.print(i + " ");
6-             }
7-         }
8-     }
9- }
```





Output

Clear

```
2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48 50 52 54 56 58 60 62 64 66 68
70 72 74 76 78 80 82 84 86 88 90 92 94 96 98 100

=== Code Execution Successful ===
```

Q25: Reverse an integer without using string conversion

```
ReverseInteger.java    Share  Run
```

```
1- public class ReverseInteger {  
2-     public static void main(String[] args) {  
3-         int num = 12345, rev = 0;  
4-         while (num != 0) {  
5-             rev = rev * 10 + num % 10;  
6-             num /= 10;  
7-         }  
8-         System.out.println("Reversed number: " + rev);  
9-     }  
10 }
```

```
Output 
```

```
Reversed number: 54321  
  
=== Code Execution Successful ===
```