

Digital Image Processing

Project 2

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1 Introduction

1.1 Image Enhancement

Image Enhancement falls into two categories:

- Enhancement in Spatial Domain: The term spatial domain refers to the Image Plane itself which is direct manipulation of pixels.
- Enhancement in Frequency Domain: Frequency Domain processing techniques are based on modifying the Fourier transform of an image.

The value of a pixel with coordinates (x,y) in the enhanced image is the result of performing some operation on the pixels in the neighbourhood of (x,y) in the input image, F. Neighbourhoods can be any shape, but usually they are rectangular.[1]

The term Spatial Domain refers to the aggregate of the pixels composing an image(1). The Spatial Domain methods are the procedures that operate directly on these pixels.

It is denoted by

$$g(x, y) = T[f(x, y)]$$

where

$$g(x, y) : \text{ProcessedImage}; T : \text{Operator on Image}; f(x, y) : \text{InputImage}$$

2 Problem 1

Select a gray level transformation method and apply it to images and discuss your finding.

2.1 Discussion and Objective

The visual appearance of an image is generally characterized by two properties: brightness and contrast. Brightness refers to the overall intensity level and is therefore influenced by the individual gray-level (intensity) values of all the pixels within an image. Since a bright image (or sub-image) has more pixel gray-level values closer to the higher end of the intensity scale, it is likely to have a higher average intensity value. Contrast in an image is indicated by the ability of the observer to distinguish separate neighboring parts within an image. This ability to see small details around an individual pixel and larger variations within a neighborhood is provided by the spatial intensity variations of adjacent pixels, between two neighboring sub-images, or within the entire image. Thus, an image may be bright (due to, for example, overexposure or too much illumination) with poor contrast if the individual target objects in the image have optical characteristics similar to the background. At the other end of the scale, a dark image may have high contrast if the background is significantly different from the individual objects within the image, or if separate areas within the image have very different reflectance properties.[2]

2.2 Filter and Parameter Used

A function is written to Logarithmic Transformation on the Grayscale Image.

2.3 Results and Remarks



Figure 1: Original Image



Figure 2: Gray Scale Logarithmic Transform Image

2.4 MATLAB Source Code

The following function was written to apply logarithmic transform

GrayLevelLogarithmicTransform

```

1 function OutputImage = GrayLevelTransform_Log(InputImage)
2 %GRAYLEVELTRANSFORMLOG Summary of this function goes
   here
3 % Detailed explanation goes here
4 NewImageMat = zeros(size(InputImage, 1), size(
   InputImage, 2));
5 c = 255/log(256);
6 for j=1:size(InputImage, 2);
7     for i=1:size(InputImage, 1)
8         NewImageMat(i, j) = c*log(1 + double(
           InputImage(i, j)));
9     end

```

```
10     end
11     DoubleNewImage = mat2gray(NewImageMat, [0 255]);
12     OutputImage = im2uint8(DoubleNewImage);
13 end
```


3 Problem 2

Select at least two spatial filters and apply them to noisy images and discuss your results.

3.1 Discussion and Objective

In blurring, an image is simply blurred using a low pass filter. An image looks more sharp or more detailed if humans are able to perceive all the objects and their shapes correctly in it. For example, an image with a face, looks clear when humans are able to identify eyes, ears nose, lips, forehead, etc. very clear. This shape of an object is due to its edges. So in blurring we simply reduce the edge content and makes the transition from one color to the other very smooth.[3]

Blurring can be achieved by many ways. The common type of filters that are used to perform blurring are.

- Mean filter
- Weighted average filter
- Gaussian filter

3.2 Filter and Parameter Used

Two methods used:

- Blurring image using low pass filter
- Clearing image using median filter to remove salt and pepper noise

$$\text{Blurring Mask} = \begin{bmatrix} 1 & 2 & 1 \\ 2 & 3 & 2 \\ 1 & 2 & 1 \end{bmatrix}$$

3.3 Results and Remarks



Figure 3: Blurred Image



Figure 4: Cleared Image Using Median Filter

3.4 MATLAB Source Code

The following function was written to blur image

SpatialFilter2BlurImage

```
1 function BlurredImage = SpatialFilter2_BlurImage(Image,
    Mask)
2 %BLURIMAGE Summary of this function goes here
3 % Detailed explanation goes here
4 if (mod(size(Mask, 1), 2) == 0) || (mod(size(Mask, 2)
    , 2) == 0)
5     error('it is recommended to use a mask with odd
        width and height');
6 end
7
8 SumOfWeights = sum(Mask(:));
9 NewMask = Mask/SumOfWeights;
10
11 m = (size(Mask, 2)-1)/2;
12 n = (size(Mask, 1)-1)/2;
13
14 BlurredImageMat = Image;
15 for j=m+1:size(Image, 2)-m
16     for i=n+1:size(Image, 1)-n
17         Values_X_Weights = double(ReadImagePart(Image
            , i, j, n, m)).*NewMask;
18         BlurredImageMat(i, j) = fix(sum(
            Values_X_Weights(:)));
19     end
20 end
21
22 DoubleBlurredImage = mat2gray(BlurredImageMat, [0
    255]);
23 BlurredImage = im2uint8(DoubleBlurredImage);
24 end
```

The following function was written to remove noise

SpatialFilter1RemoveNoiseStatistical

```
1 function ClearedImage =  
    SpatialFilter1_RemoveNoise_Statistical(NoiseImage, n)  
2 %REMOVENOISE Summary of this function goes here  
3 % Detailed explanation goes here  
4 ClearedImage = NoiseImage;  
5 for j=n+1:size(NoiseImage, 2)-n  
6     for i=n+1:size(NoiseImage, 1)-n  
7         Values = ReadImagePart(NoiseImage, i, j, n, n  
            );  
8         ClearedImage(i, j) = median(Values(:));  
9     end  
10 end  
11 end
```

4 Problem 3

Select two edge extraction methods and apply them to both noise and no noise image and discuss your result.

4.1 Discussion and Objective

A high-pass filter can be used to make an image appear sharper. These filters emphasize fine details in the image – exactly the opposite of the low-pass filter. High-pass filtering works in exactly the same way as low-pass filtering; it just uses a different convolution kernel. In the example below, notice the minus signs for the adjacent pixels. If there is no change in intensity, nothing happens. But if one pixel is brighter than its immediate neighbors, it gets boosted.[4]

Unfortunately, while low-pass filtering smooths out noise, high-pass filtering does just the opposite: it amplifies noise. You can get away with this if the original image is not too noisy; otherwise the noise will overwhelm the image. High-pass filtering can also cause small, faint details to be greatly exaggerated. An over-processed image will look grainy and unnatural, and point sources will have dark donuts around them. So while high-pass filtering can often improve an image by sharpening detail, overdoing it can actually degrade the image quality significantly.

4.2 Filter and Parameter Used

$$M = \begin{bmatrix} 0 & -1/4 & 0 \\ 2 & -1/4 & -1/4 \\ 0 & -1/4 & 0 \end{bmatrix}$$

4.3 Results and Remarks

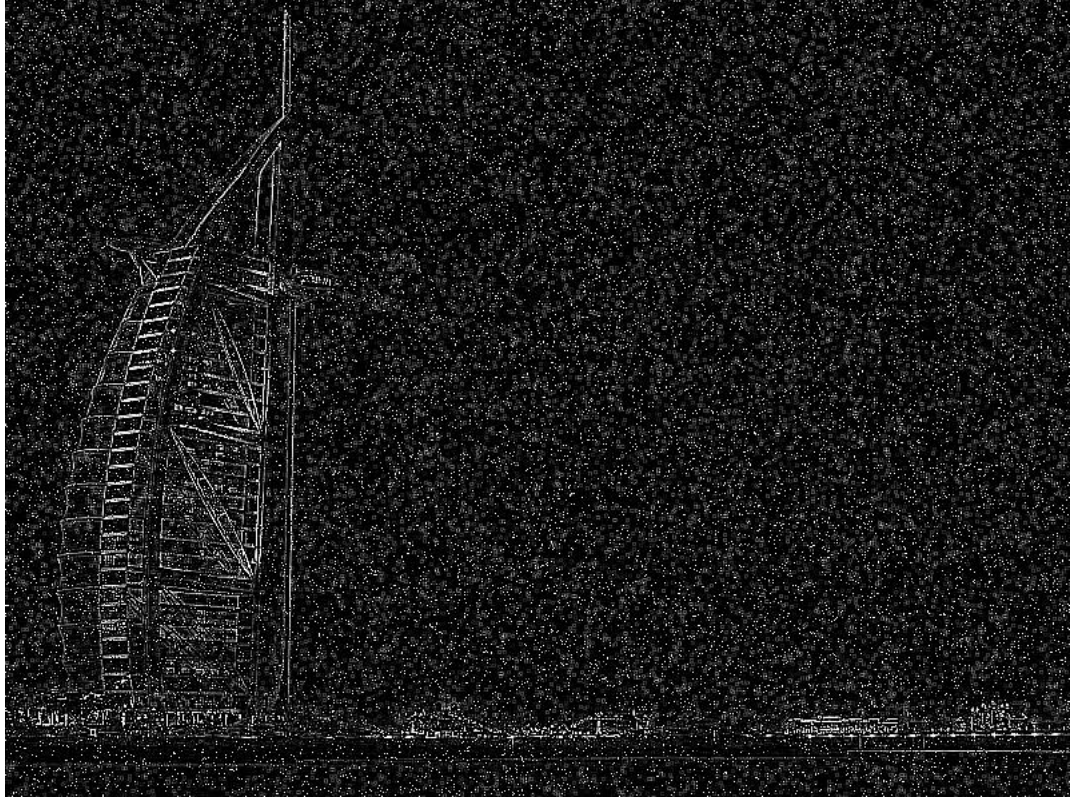


Figure 5: Edge Extraction Noisy Image Without Scaling

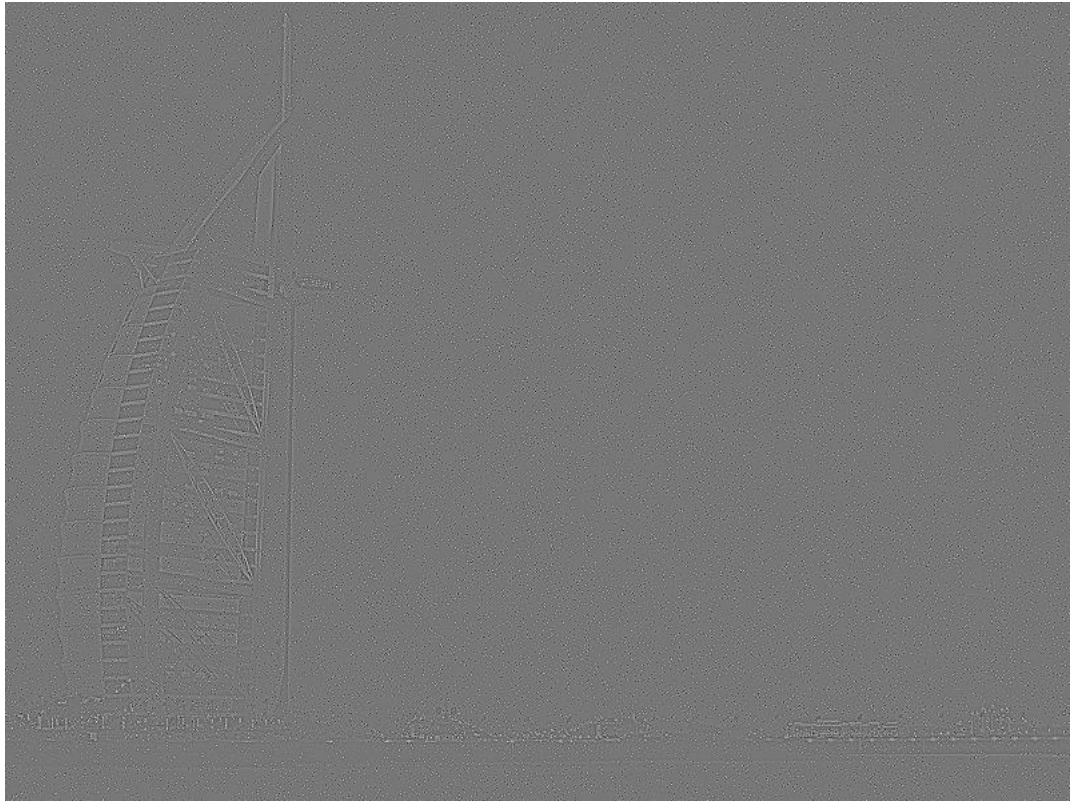


Figure 6: Edge Extraction Noisy Image With Scaling

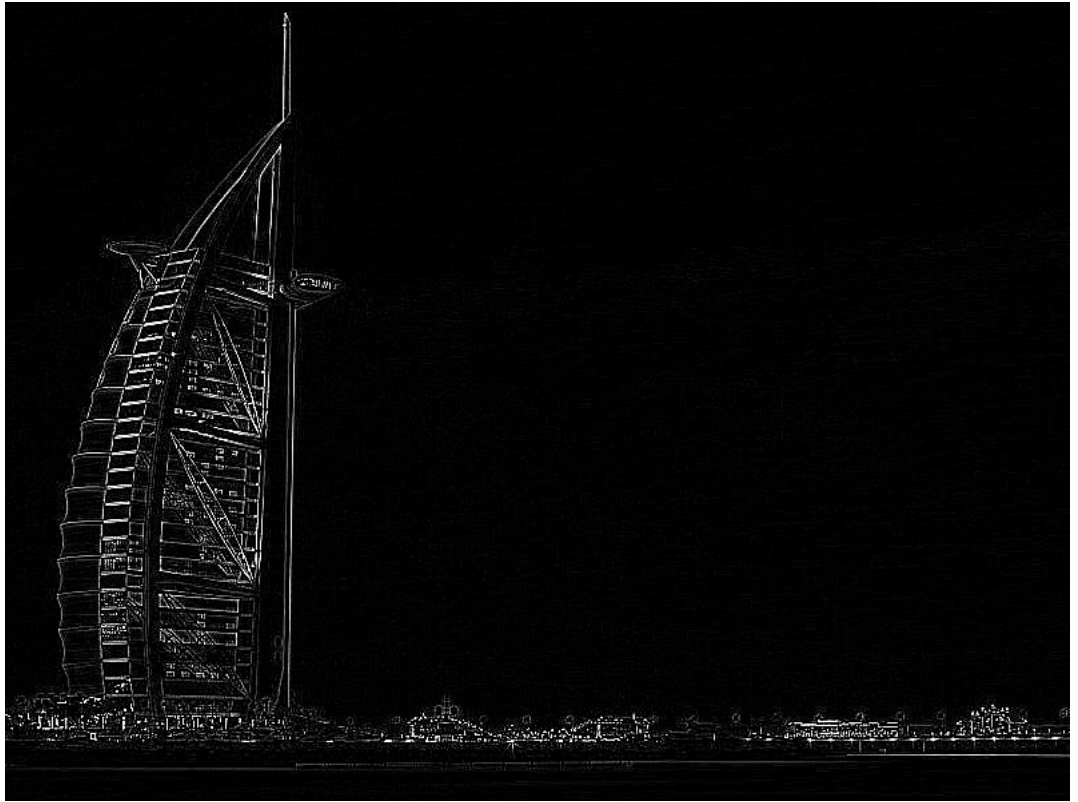


Figure 7: Edge Extraction No Noise Image Without Scaling

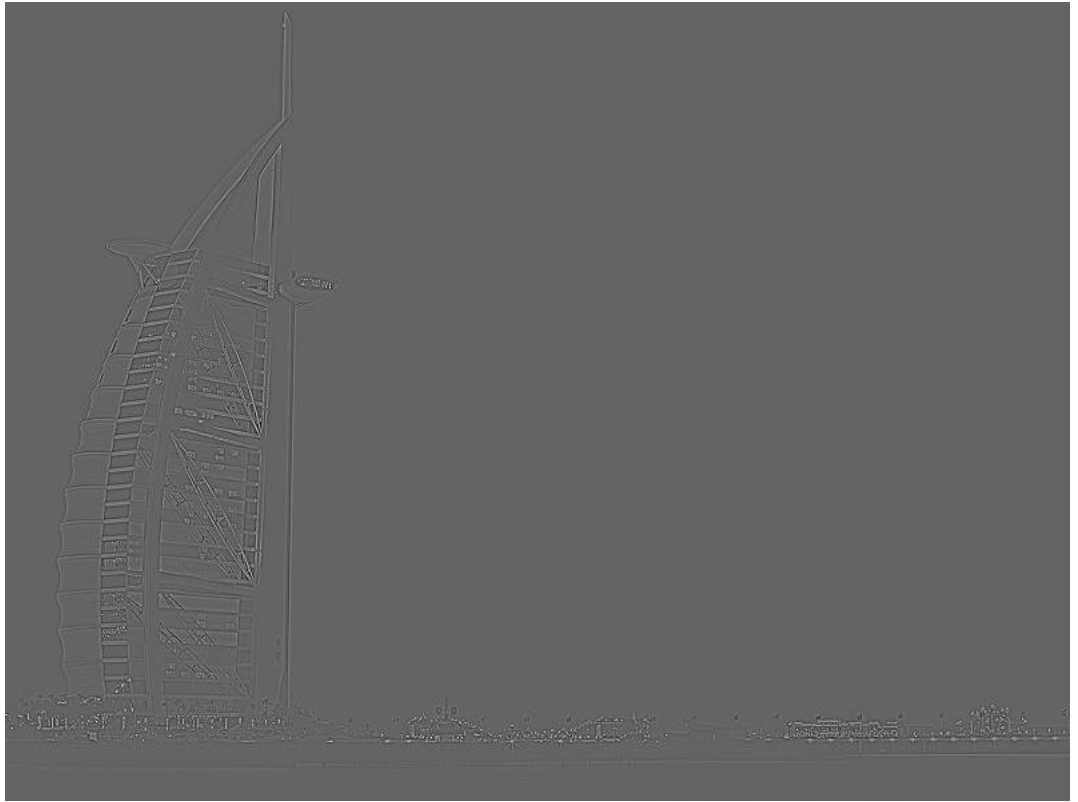


Figure 8: Edge Extraction No Noise Image With Scaling

4.4 MATLAB Source Code

Sharpen

```
1 function OutPutImage = Sharpen(Image, Mask, Add_X_Y)
2 %SHARPEN Summary of this function goes here
3 % Detailed explanation goes here
4 if (mod(size(Mask, 1), 2) == 0) || (mod(size(Mask, 2)
5     , 2) == 0)
6     error('it is recommended to use a mask with odd
7         width and height');
8 end
9
10 m = (size(Mask, 2)-1)/2;
11 n = (size(Mask, 1)-1)/2;
12
13 OutPutImageMat = zeros(size(Image, 1)-2*n, size(Image
14     , 2)-2*m);
15 for j=n+1:size(Image, 2)-m
16     for i=n+1:size(Image, 1)-n
17         Values_X_Weights = double(ReadImagePart(Image
18             , i, j, n, m)).*Mask;
19         if Add_X_Y
20             OutPutImageMat(i-n, j-m) = Image(i, j) +
21                 fix(sum(Values_X_Weights(:)));
22         else
23             OutPutImageMat(i-n, j-m) = fix(sum(
24                 Values_X_Weights(:)));
25         end
26     end
27 end
28
29 DoubleImage = mat2gray(OutPutImageMat, [0 255]);
30 OutPutImage = im2uint8(DoubleImage);
31 end
```

5 Problem 4

Select two image sharpening methods and apply them to different kind of images and discuss your findings.

5.1 Discussion and Objective

- Sharpen grayscale image using sharp mask
- Sharpen colored image using sharp mask
- Sharpen grayscale image using unsharp mask
- Sharpen colored image using unsharp mask

5.2 Filter and Parameter Used

High pass filter is used to sharpen the image with sharp and unsharp masks.

5.3 Results and Remarks



Figure 9: Sharpened Gray Image using Sharp Mask



Figure 10: Sharpened Colored Image using Sharp Mask



Figure 11: Sharpened Gray Image using Unsharp Mask



Figure 12: Sharpened Colored Image using Unsharp Mask

5.4 MATLAB Source Code

ApplyHighPassFilter

```
1 function OutPutImage = ApplyHighPassFilter(Image, Mask,  
    Scale)  
2 %APPLYFILTER Summary of this function goes here  
3 % Detailed explanation goes here  
4 if (mod(size(Mask, 1), 2) == 0) || (mod(size(Mask, 2)  
    , 2) == 0)  
5     error('it is recommended to use a mask with odd  
        width and height');  
6 end  
7  
8 m = (size(Mask, 2)-1)/2;  
9 n = (size(Mask, 1)-1)/2;  
10  
11 OutPutImageMat = zeros(size(Mask, 1)-n, size(Mask, 2)  
    -m);  
12 for j=n+1:size(Image, 2)-m  
13     for i=n+1:size(Image, 1)-n  
14         Values_X_Weights = double(ReadImagePart(Image  
            , i, j, n, m)).*Mask;  
15         OutPutImageMat(i-n, j-m) = fix(sum(  
            Values_X_Weights(:)));  
16     end  
17 end  
18  
19 if Scale  
20     DoubleImage = mat2gray(OutPutImageMat, [min(  
        OutPutImageMat(:) max(OutPutImageMat(:))]);  
21 else  
22     DoubleImage = mat2gray(OutPutImageMat, [0 255]);  
23 end  
24  
25 OutPutImage = im2uint8(DoubleImage);  
26 end
```

6 Problem 5

Demonstrate that in using two separate filters in a cascading operation, a single filter can be derived with the same resulting output

6.1 Discussion and Objective

Sharpen an image using two masks then sharpen it again using a mask made using both of the original masks

6.2 Filter and Parameter Used

$$\begin{aligned}\text{Mask1} &= \begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix} \\ \text{Mask2} &= \begin{bmatrix} -1 & 0 & -1 \\ 0 & 5 & 0 \\ -1 & 0 & -1 \end{bmatrix}; \\ \text{Mask3} &= \begin{bmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & -5 & -3 & -5 & 1 \\ 0 & -3 & 25 & -3 & 0 \\ 1 & -5 & -3 & -5 & 1 \\ 0 & 1 & 0 & 1 & 0 \end{bmatrix}\end{aligned}$$

6.3 Results and Remarks



Figure 13: Applying Two Sharpen Masks in Sequence



Figure 14: Applying One Sharpen Mask

7 Main Source Code

MainSourceCodeFile

```

1  %
    #####

2  %###          Students names :
    ##
3  %###          Omar Rawashdeh
    ##
4  %###          Harshal Raut
    ##
5  %###          Utsav Shah
    ##
6  %
    #####

```

```

7  %
   #####

8  %###          Digital Image Processing HW2
   ##
9  %###          GrayScale & Spatial Filtering
   ##
10 %###          Matlab R2016a was used
   ##
11 %###          v9.0.0.341360
   ##
12 %
   #####

13 %
   #####

14 %%
15 %Read/Load example images
16 Image1 = imread( 'Images/1.jpg' );
17 Image2 = imread( 'Images/2.jpg' );
18 % Image3 = imread( 'Images/3.jpg' );
19 Image4 = imread( 'Images/4.jpg' );
20 Image5 = imread( 'Images/5.jpg' );
21 Image6 = imread( 'Images/6.jpg' );
22 Image7 = imread( 'Images/7.jpg' );
23 Image8 = imread( 'Images/8.jpg' );
24 Image9 = imread( 'Images/9.jpg' );
25 Image10 = imread( 'Images/10.jpg' );
26 Image11 = imread( 'Images/11.jpg' );
27 Image12 = imread( 'Images/12.jpg' );
28
29 warning( 'off', 'MATLAB:MKDIR:DirectoryExists' );
30 mkdir( 'results' );
31 mkdir( fullfile( pwd, 'results' ), 'Point1' );
32 mkdir( fullfile( pwd, 'results' ), 'Point2' );
33 mkdir( fullfile( pwd, 'results' ), 'Point3' );
34 mkdir( fullfile( pwd, 'results' ), 'Point4' );
35 mkdir( fullfile( pwd, 'results' ), 'Point5' );
36 warning( 'on', 'MATLAB:MKDIR:DirectoryExists' );
37
38 %<<<<<<<<<< Preparing a grayscale Image and a noisy image
   >>>>>>>>>>>%
39 %=====
40 %convert colored image to grayscale
41 %=====

```



```

171 % S1 = size(Image6, 1)-2;
172
173 ColoredImageMatrix = zeros(size(Image6, 1)-2, size(Image6
    , 2)-2, size(Image6, 3), 'uint8');
174 %for the colored image sharpen each channel seperately
175 ColoredImageMatrix(:,:,1) = Sharpen(Image6(:,:,1),
    MaskEdgeExtraction2, true);
176 ColoredImageMatrix(:,:,2) = Sharpen(Image6(:,:,2),
    MaskEdgeExtraction2, true);
177 ColoredImageMatrix(:,:,3) = Sharpen(Image6(:,:,3),
    MaskEdgeExtraction2, true);
178 SharpenedColorImage1 = im2uint8(ColoredImageMatrix);
179 %=====
180 imwrite(SharpenedGrayImage1, fullfile(pwd, 'results', '
    Point4', 'SharpenedGrayImageConvolution.jpg'), 'jpg');
181 imwrite(SharpenedColorImage1, fullfile(pwd, 'results', '
    Point4', 'SharpenedColoredImageConvolution.jpg'), 'jpg'
    );
182
183 %=====
184 %Sharpen GrayScale Image using unsharp masking
185 %=====
186 Blurring_Mask = [1 1 1;
187                  1 1 1;
188                  1 1 1];
189
190 BlurredImageToProduceUnSharpMask =
    SpatialFilter2_BlurImage(GrayImage, Blurring_Mask);
191 Unsharp_Mask = GrayImage -
    BlurredImageToProduceUnSharpMask;
192 SharpenedGrayImage2 = GrayImage + Unsharp_Mask;
193 %now do it for colored image
194 ColoredImageMatrix2 = Image6;
195 BlurredColoredChannels = Image6;
196 Unsharp_Mask_Colored = Image6;
197 BlurredColoredChannels(:,:,1) = SpatialFilter2_BlurImage(
    Image6(:,:,1), Blurring_Mask);
198 BlurredColoredChannels(:,:,2) = SpatialFilter2_BlurImage(
    Image6(:,:,2), Blurring_Mask);
199 BlurredColoredChannels(:,:,3) = SpatialFilter2_BlurImage(
    Image6(:,:,3), Blurring_Mask);
200 Unsharp_Mask_Colored(:,:,1) = Image6(:,:,1) -
    BlurredColoredChannels(:,:,1);
201 Unsharp_Mask_Colored(:,:,2) = Image6(:,:,2) -
    BlurredColoredChannels(:,:,2);

```

[illegible]

[illegible]

References

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- [2] P. K. Sinha. *Gray-Level Transformation*. Tech. rep. Image Acquisition and Pre-processing for Machine Vision Systems, 2012.
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