

Practical Sheet

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Program No:- 4

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Lab Date:- 2080/06/17

Submission Date:- 2080/08/11

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Title: Implementing different types of menus.

Introduction

Menu and Menu Item

Menu is a graphical user interface component that presents a list of options. It is typically displayed as a drop-down or pop-up list of choices.

Menu item is an individual option within a menu. It represents an action that the user can select.

Pop-up Menus

Pop-up menus are context-sensitive menus that appear when the user right-clicks or performs a similar action. They provide a quick and context-specific set of options based on the user's interaction.

Mnemonics and Accelerators

Mnemonics are keyboard shortcuts associated with a specific GUI component. Users can activate the component by pressing the specified key in combination with another key.

Accelerators are keyboard shortcuts that trigger actions in a program. They are not associated with specific GUI components but are used globally to invoke certain operations.

Toolbars and Menus

Toolbars are graphical elements containing buttons or icons that represent frequently used actions or commands.

Menus present a hierarchical list of options organized in a structured manner.

Code

import javax.swing.*;

class MenuExample {

JMenu menu, submenu;

JMenuItem i1, i2, i3, i4, i5;

MenuExample() {

JFrame f = new JFrame("Menu and MenuItem Example");

JMenuBar mb = new JMenuBar();

menu = new JMenu("Menu");

submenu = new JMenu("Sub Menu");

i1 = new JMenuItem("Item 1");

i2 = new JMenuItem("Item 2");

i3 = new JMenuItem("Item 3");

i4 = new JMenuItem("Item 4");

i5 = new JMenuItem("Item 5");

ImageIcon icon1 = new ImageIcon("D:/Downloads/Lab-4-Files/Lab
-4-Files/icon.png");

i1.setIcon(icon1);

i2.setIcon(icon1);

i3.setIcon(icon1);

i4.setIcon(icon1);

i5.setIcon(icon1);

menu.add(i1);

menu.add(i2);

menu.add(i3);

submenu.add(i4);

submenu.add(i5);

menu.add(submenu);

mb.add(menu);

f.setJMenuBar(mb);

f.setSize(400, 400);

f.setLayout(null);

f.setVisible(true);

}

public static void main (String args[]) {

new MenuExample();

}

}

Menu and MenuItem Example

Menu



Item 1



Item 2



Item 3

Sub Menu



Item 4



Item 5

[Running] cd "d:\Utsav\Java\lab 4\" && javac Menu1example.java && java Menu1example

Code:

```
import javax.swing.*;
import java.awt.event.*;
class PopupMenuExample2
{
    PopupMenuExample2() {
        final JFrame f = new JFrame("PopupMenu Example");
        final JPopupMenu popupmenu = new JPopupMenu("Edit");
        JMenuItem cut = new JMenuItem("Cut");
        JMenuItem copy = new JMenuItem("Copy");
        JMenuItem paste = new JMenuItem("Paste");
        popupmenu.add(cut);
        popupmenu.add(copy);
        popupmenu.add(paste);
        f.addMouseListener(new MouseAdapter() {
            public void mouseClicked(MouseEvent e) {
                popupmenu.show(f, e.getX(), e.getY());
            }
        });
        f.add(popupmenu);
        f.setSize(300, 300);
        f.setLayout(null);
        f.setVisible(true);
    }
    public static void main(String args[])
    {
        new PopupMenuExample2();
    }
}
```

3

PopupMenu Example

Cut
Copy
Paste

```
[Running] cd "d:\Utsav\Java\lab 4\" && javac PopupMenuExample2.java && java PopupMenuExample2
```


Code:

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;

public class Menu3 {
    private JFrame mainFrame;
    private JLabel headerLabel;
    private JLabel statusLabel;
    private JPanel controlPanel;

    public Menu3() {
        prepareGUI();
    }

    public static void main(String[] args) {
        Menu3 menu3obj = new Menu3();
        menu3obj.showCheckBoxDemo();
    }

    private void prepareGUI() {
        mainFrame = new JFrame("Java Swing");
        mainFrame.setSize(600, 400);
        mainFrame.setLayout(new GridLayout(3, 1));
        mainFrame.addWindowListener(new WindowAdapter() {
            public void windowClosing(WindowEvent windowEvent) {
                System.exit(0);
            }
        });

        headerLabel = new JLabel("", JLabel.CENTER);
        statusLabel = new JLabel("", JLabel.CENTER);
        statusLabel.setSize(350, 100);
        controlPanel = new JPanel();
        controlPanel.setLayout(new FlowLayout());
        mainFrame.add(headerLabel);
        mainFrame.add(controlPanel);
        mainFrame.add(statusLabel);
        mainFrame.setVisible(true);
    }
}
```

3

```

private void showCheckBoxDemo() {
    headerLabel.setText("Favourite Sports");
    final JCheckBox checkBox1 = new JCheckBox("Football");
    final JCheckBox checkBox2 = new JCheckBox("Tennis");
    final JCheckBox checkBox3 = new JCheckBox("Rugby");
    final JCheckBox checkBox4 = new JCheckBox("Cricket");
    final JCheckBox checkBox5 = new JCheckBox("Racing");

    checkBox1.setMnemonic(KeyEvent.VK_F);
    checkBox2.setMnemonic(KeyEvent.VK_T);
    checkBox3.setMnemonic(KeyEvent.VK_U);
    checkBox4.setMnemonic(KeyEvent.VK_C);
    checkBox5.setMnemonic(KeyEvent.VK_A);

    checkBox1.addItemListener(new ItemListener() {
        public void itemStateChanged(ItemEvent e) {
            statusLabel.setText("Football Checkbox: " + (e.getStateChange() == 1 ? "checked" : "unchecked"));
        }
    });

    checkBox2.addItemListener(new ItemListener() {
        public void itemStateChanged(ItemEvent e) {
            statusLabel.setText("Tennis Checkbox: " + (e.getStateChange() == 1 ? "checked" : "unchecked"));
        }
    });

    checkBox3.addItemListener(new ItemListener() {
        public void itemStateChanged(ItemEvent e) {
            statusLabel.setText("Rugby Checkbox: " + (e.getStateChange() == 1 ? "checked" : "unchecked"));
        }
    });

    checkBox4.addItemListener(new ItemListener() {
        public void itemStateChanged(ItemEvent e) {
            statusLabel.setText("Cricket Checkbox: " + (e.getStateChange() == 1 ? "checked" : "unchecked"));
        }
    });

    checkBox5.addItemListener(new ItemListener() {
        public void itemStateChanged(ItemEvent e) {
            statusLabel.setText("Racing Checkbox: " + (e.getStateChange() == 1 ? "checked" : "unchecked"));
        }
    });
}

```

```
controlPanel.add (checkBox1);  
controlPanel.add (checkBox2);  
controlPanel.add (checkBox3);  
controlPanel.add (checkBox4);  
controlPanel.add (checkBox5);  
mainFrame.setVisible (true);
```

```
}
```

```
}
```


Java Swing

Favourite Sports

☒ Football ☐ Tennis ☐ Rugby ☐ Cricket ☐ Racing

Football Checkbox: checked

```
[Running] cd "d:\utsav\Java\lab 4\" && javac Menu3.java && java Menu3
```

Code:

```
import java.awt.event.KeyEvent;
import javax.swing.ButtonGroup;
import javax.swing.JFrame;
import javax.swing.JMenu;
import javax.swing.JMenuBar;
import javax.swing.JRadioButtonMenuItem;

public class RadioButtonMenuSample {
    public static void main (String args[]) {
        JFrame f = new JFrame ("JRadioButtonMenuItem Sample");
        f.setDefaultCloseOperation (JFrame.EXIT_ON_CLOSE);
        JMenuBar bar = new JMenuBar();
        JMenu menu = new JMenu ("Options");
        menu.setMnemonic (KeyEvent.VK_O);
        ButtonGroup group = new ButtonGroup();
        JRadioButtonMenuItem menuItem = new JRadioButtonMenuItem
            ("North");
        group.add(menuItem);
        menu.add(menuItem);
        menuItem = new JRadioButtonMenuItem("East");
        group.add(menuItem);
        menu.add(menuItem);
        menuItem = new JRadioButtonMenuItem("West");
        group.add(menuItem);
        menu.add(menuItem);
        menuItem = new JRadioButtonMenuItem("South");
        group.add(menuItem);
        menu.add(menuItem);
        menuItem = new JRadioButtonMenuItem("Center");
        group.add(menuItem);
        menu.add(menuItem);
        bar.add(menu);
        f.setJMenuBar(bar);
        f.setSize (800, 200);
        f.setVisible (true);
    }
}
```

JRadioButtonMenuItem Sample

Options

- ☐ North
- ☒ East
- ☐ West
- ☐ South
- ☐ Center

```
[Running] cd "d:\Utsev\Java\lab 4\" && javac RadioButtonMenuSample.java && java RadioButtonMenuSample
```

Code:

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

public class MenuBarExample - Ultra Extended implements ActionListener,
    ItemListener {
    JTextArea whitebox;
    JCheckBoxMenuItem cake, sorbet;
    public Container createContentPane()
    {
        whitebox = new JTextArea();
        whitebox.setEditable(false);
        whitebox.setLineWrap(true);
        whitebox.setWrapStyleWord(true);
        whitebox.setMinimumSize(new Dimension(300, 200));
        whitebox.setPreferredSize(new Dimension(300, 200));
        whitebox.setMaximumSize(new Dimension(300, 200));
        JPanel totalGUI = new JPanel();
        totalGUI.add(whitebox);
        totalGUI.setOpaque(true);
        return totalGUI;
    }
    public JMenuBar createMenuBar()
    {
        JMenuBar menuBar = new JMenuBar();
        JMenu Starter = new JMenu("Starter");
        Starter.setMnemonic(KeyEvent.VK_S);
        menuBar.add(Starter);
        JMenu soup = new JMenu("Soup");
        soup.setMnemonic(KeyEvent.VK_U);
        soup.setAccelerator(KeyStroke.getKeyStroke(KeyEvent.VK_U, ActionEvent.ALT_MASK));
        soup.addActionListener(this);
        JMenu steak = new JMenu("steak");
        steak.setMnemonic(KeyEvent.VK_T);
    }
}
```

```

JMenuItem rase = new JMenuItem("Rase");
rase.setMnemonic (KeyEvent.VK-R);
rase.setAccelerator (KeyStroke.getKeyStroke (KeyEvent.VK-R,
                                                ActionEvent.ALT_MASK));
rase.addActionListener (this);

JMenuItem wellDone = new JMenuItem("Well Done");
wellDone.setMnemonic (KeyEvent.VK-W);
wellDone.setAccelerator (KeyStroke.getKeyStroke (KeyEvent.VK-W,
                                                    ActionEvent.ALT_MASK));
wellDone.addActionListener (this);

steak.add(rase);
steak.add(wellDone);

JRadioButtonMenuItem chips = new JRadioButtonMenuItem
("Chips");
chips.setMnemonic (KeyEvent.VK-C);
chips.addActionListener (this);
JRadioButtonMenuItem potato = new JRadioButtonMenuItem("Potato");
potato.setMnemonic (KeyEvent.VK-P);
potato.addActionListener (this);

ButtonGroup sides = new ButtonGroup();
sides.add(chips);
sides.add(potato);

cake = new JCheckBoxMenuItem("Cake");
cake.setMnemonic (KeyEvent.VK-K);
cake.addItemListener (this);
sorbet = new JCheckBoxMenuItem("Sorbet");
sorbet.setMnemonic (KeyEvent.VK-B);
sorbet.addItemListener (this);

starter.add(soup);
starter.addSeparator();
starter.add(steak);
starter.addSeparator();
starter.add(chips);
starter.add(potato);

```



```

starter.addSeparator();
starter.add(cake);
starter.add(sorbet);
action menuBar;

```

```

3
public void actionPerformed (ActionEvent e)
{
    whitebox.append(e.getActionCommand()+"selected\n");
}

```

```

3
public void itemStateChanged (ItemEvent e)
{
    if (e.getSource() == cake){
        whitebox.append("Cake Clicked\n");
    }
    else if (e.getSource() == sorbet){
        whitebox.append("Sorbet Clicked\n");
    }
}

```

```

3
private static void createAndShowGUI() {
    JFrame.setDefaultLookAndFeelDecorated(true);
    JFrame frame = new JFrame("[=] Menu Bar [=]");
    MenuBarExample.UltraExtended demo = new MenuBarExample-
        UltraExtended();
    frame.setContentPane(demo.createContentPane());
    frame.setJMenuBar(demo.createMenuBar());
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.pack();
    frame.setVisible(true);
}

```

```

3
public static void main(String[] args){
    SwingUtilities.invokeLater(new Runnable(){
        public void run(){
            createAndShowGUI();
        }
    });
}

```

```

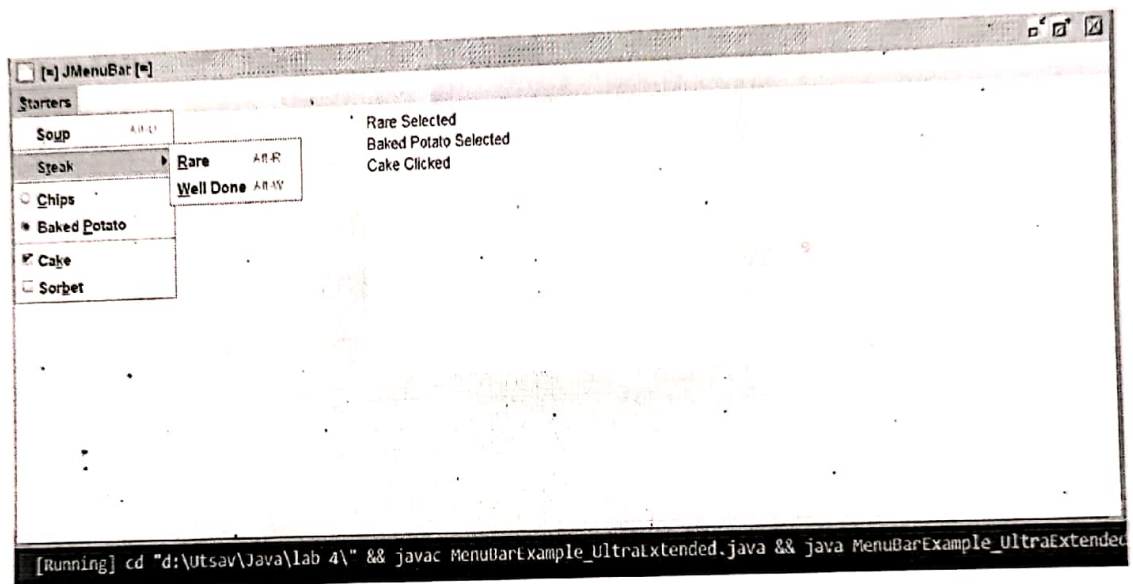
3
}

```

```

3
}

```



Code:

```
import java.awt.*;  
import javax.swing.*;  
import java.awt.event.*;  
public class Tool extends JFrame implements ActionListener, ItemListener {  
    static JToolBar tb;  
    static JButton b1;  
    static JButton b2;  
    static JFrame f;  
    static JComboBox<String> x;  
    static JLabel l;  
    static JLabel selectedItemLabel;  
    public static void main(String args[]) {  
        Tool to = new Tool();  
        l = new JLabel("nothing selected");  
        selectedItemLabel = new JLabel("selected Item:");  
        f = new JFrame("Toolbar Demo");  
        f.setLayout(new BorderLayout());  
        tb = new JToolBar();  
        JPanel p = new JPanel();  
        x = new JComboBox<>(new String[]{"item 1", "item 2", "3"});  
        x.addItemListener(to);  
        b1 = new JButton("button 1");  
        b2 = new JButton("button 2");  
        b1.addActionListener(to);  
        b2.addActionListener(to);  
        p.add(b1);  
        p.add(b2);  
        p.add(x);  
        tb.add(p);  
        JPanel p2 = new JPanel();  
        p2.add(selectedItemLabel);  
        JPanel p3 = new JPanel();  
        p3.add(l);
```

```
F.addCt6, BorderLayout.NORTH);  
F.add(p2, BorderLayout.WEST);  
F.addCp1, BorderLayout.CENTER);  
F.setSize(600, 500);  
F.setVisible(true);
```

3

```
public void actionPerformed(ActionEvent e){  
    J.setText(e.getActionCommand() + "selected!");
```

3

```
public void itemStateChanged(ItemEvent e){  
    if(e.getStateChange() == ItemEvent.SELECTED){  
        String selectedText = e.getItem().toString();  
        selectedItemLabel.setText("selected Item: " + selectedText);
```

3

3

3

Toolbar demo

button 1

button 2

item 2 ▼

Selected item: item 2

button 2 selected.

```
[Running] cd "d:\Utsav\Java\lab 4\" && javac Tool.java && java Tool
```