# Parallelization of Cooley-Tukey FFT Algorithm

#### Introduction

I am proposing to work on the Fast Fourier Transform (FFT), a fundamental algorithm used across signal processing, image analysis, and scientific computing. While the Cooley-Tukey FFT algorithm already reduces the computational complexity from O(N²) to O(NlogN) through its divide-and-conquer approach, I believe we can further optimize its performance through parallelization. With today's increasing data sizes and real-time processing demands, I aim to parallelize this algorithm to take full advantage of modern multi-core CPUs and GPUs.

### **Objectives**

- 1. Analyze the Cooley-Tukey FFT algorithm to identify which computationally intensive components are best suited for parallelization
- 2. Implement parallel versions using:
  - MPI + OpenMP for multi-core CPU acceleration
  - CUDA for maximizing GPU parallelism
- 3. Benchmark my parallel implementations against the sequential version across various input sizes
- 4. Study how well my solution scales across different numbers of CPU cores and GPU thread blocks

### Methodology:

- I'll begin by studying the Cooley-Tukey decomposition stages, particularly focusing on DFT computations and twiddle factor multiplications that can be computed independently.
- 2. For my initial parallelization strategy:
  - I'll use MPI + OpenMP to parallelize DFT calculations and twiddle factor multiplications on CPU
  - I'll develop CUDA kernels for GPU acceleration, focusing on data-parallel operations
- 3. I'll set up my development environment using:
  - C++ for high-performance computing
  - OpenMP/OpenMPI for CPU parallelism and CUDA for GPU computation
- 4. I'll conduct thorough benchmarking by measuring execution time, speedup, and efficiency, comparing my implementation against established FFT libraries like FFTW and cuFFT

## **Expected Outcomes**

- 1. Achieve significant speedup compared to the sequential FFT implementation
- Deliver a flexible FFT implementation that scales efficiently with CPU cores and GPU threads

#### **Timeline and Milestones**

- By March 3rd : Complete literature review, and have serial FFT code ready
- By March 14th: Implement and test my MPI + OpenMP-based parallelization
- By March 28th: Develop the CUDA-based version and optimize memory access patterns
- By April 6th: Conduct benchmarking, performance evaluation, and scalability analysis
- By April 18th: Final project presentation
- By April 30th: Finish final project report and submission