# UTSHA SAMANTA

## Edmonton, AB, Canada

J 780-708-6292 <u>■ usamanta@ualberta.ca</u> in utsha samanta <u>Q utshasamanta</u>

## Education

# University of Alberta

Expected graduation - Dec. 2026

Bachelor of Science in Computer Science with specialization

Edmonton, AB

GPA: 3.85

## Relevant Coursework

• Data Structures and Algorithms

• Foundation of Computing (Python)

• Software Engineering

• Formal System and Logic

• Database with SQL

• Programming Methodology in C

# Experience

# Software Developer Intern

Jan. 2025 - Present

Alberta Newsprint Company

Whitecourt, AB

- Maintained and developed new features for in-house applications using **JavaScript**, **React and Python**, while integrating them with Neuron ESB to improve performance, and streamline data flow across business systems
- Modernized a legacy API by designing a custom **Python** wrapper over a **32-bit C DLL** and building a **FastAPI** layer on top, making the system 2x easier to extend and reducing code complexity by over 50%
- Wrote scripts using **Python, Pandas and Selenium** for weekly tasks, cutting execution time from 3+ hours to 2 minutes (98% reduction) significantly reducing operation costs

# Software Developer

Jun. 2024 - Dec. 2024

University of Alberta Autonomous Robotic Vehicle Project

Edmonton, AB

- Collaborated with three team members to develop a **Gazebo simulator** integrated with **ROS2 using Python**, enabling on-demand testing and eliminating the need for biweekly field tests, accelerating development by 60%
- Maintained and updated the ARVP website by creating over 5 reusable **React components**, improving page load time by 30% and enhancing user engagement

## Python Tutor

Jan. 2024 – May 2024

Ada's Team

Edmonton, AB

- Assisted students with entry-level Python programming and coursework by conducting structured tutoring sessions in a professional environment
- Explained fundamental concepts such as data types, conditionals, loops, and data structures through examples and practical exercises, resulting in improved understanding and proficiency in Python programming among students

### **Projects**

# **Event Mate** | Java, Android Studio, Firebase

Oct. 2024 - Nov. 2024

- Led a team of 6 members to develop a lottery based event management **Android application** by working on both frontend and backend, using **Firebase** for real-time database, image storage, and backend functionality.
- Implemented features such as QR code scanning, geolocation verification, and user role-based access control using object-oriented programming (OOP) principles in Java, achieving 90% unit test coverage across 50+ test cases, and documented the architecture with UML diagrams
- Managed project planning, task allocation and **sprint reviews** following **Agile** principles, completing 48 user stories, and utilized **GitHub** for 200+ commits to ensure seamless collaboration and a high-quality deliverable.

Chime | React, Express, NodeJS, MongoDB, JWT, Socket.io, Tailwind, JavaScript, AWS

Aug. 2024 - Sept. 2024

- Created a real time chat application using **Socket.io**
- Built secure REST API using ExpressJS, NodeJS, JWT and MongoDB
- Implemented user friendly frontend using React and Tailwind
- Integrated AWS S3 and Lambda to store and process chat media attachments

CampConnect | JavaScript, NodeJS, ExpressJS, Bootstrap, MongoDB, Cloudinary, Passport

Jun. 2024 - Jul. 2024

- Developed a web application for exploring, reviewing, and posting campsites with full CRUD functionality
- Created fully specified REST backend utilizing ExpressJS, NodeJS, MongoDB, AJAX
- Integrated Cloudinary for image storage in cloud
- Implemented user Authentication using **Passport** and Authorization mechanisms

### Technical Skills

Languages: Python, C, JavaScript, Java, HTML, CSS, NoSQL, SQL, Bash

Libraries/Frameworks: React, NodeJS, ExpressJS, MongoDB, Bootstrap, SQLite, ROS2

Developer Tools: Git, Visual Studio, Postman, Android Studio, Powershell, AWS, Gazebo

Methodologies: AJAX, REST API, UML, Agile Principles, Relational Database