

6.1800 Spring 2024

Lecture #8: Introduction to Networking

Katrina's favorite lecture

6.1800 in the news

so much of life today relies on the Internet — so much so that Internet shutdowns are sometimes used as tools of oppression

Tracking Internet Shutdowns in 2023



Robbie Mitchell

Senior Communication and Technology Advisor,
Internet Society

Categories:
Shutdown



January 11, 2024

It is increasingly common for governments to shut down the Internet on a national or sub-national level to solve specific problems, including controlling civil unrest, stemming the flow of misinformation, or preventing cheating on national exams.

As of the end of 2023, governments and other actors across 18 countries intentionally disrupted Internet connectivity or blocked access to specific Internet services for their citizens. Of the 124 events Pulse tracked across the year, including four that continued from last year, 55 have been nationwide disruptions lasting from a couple of hours to a week, culminating in more than 2,370 days of disruptions.

6.1800 in the news

so much of life today relies on the Internet — so much so that Internet shutdowns are sometimes used as tools of oppression

keep that in mind today as we talk about the history of the Internet. was it originally designed to be this crucial to modern life?

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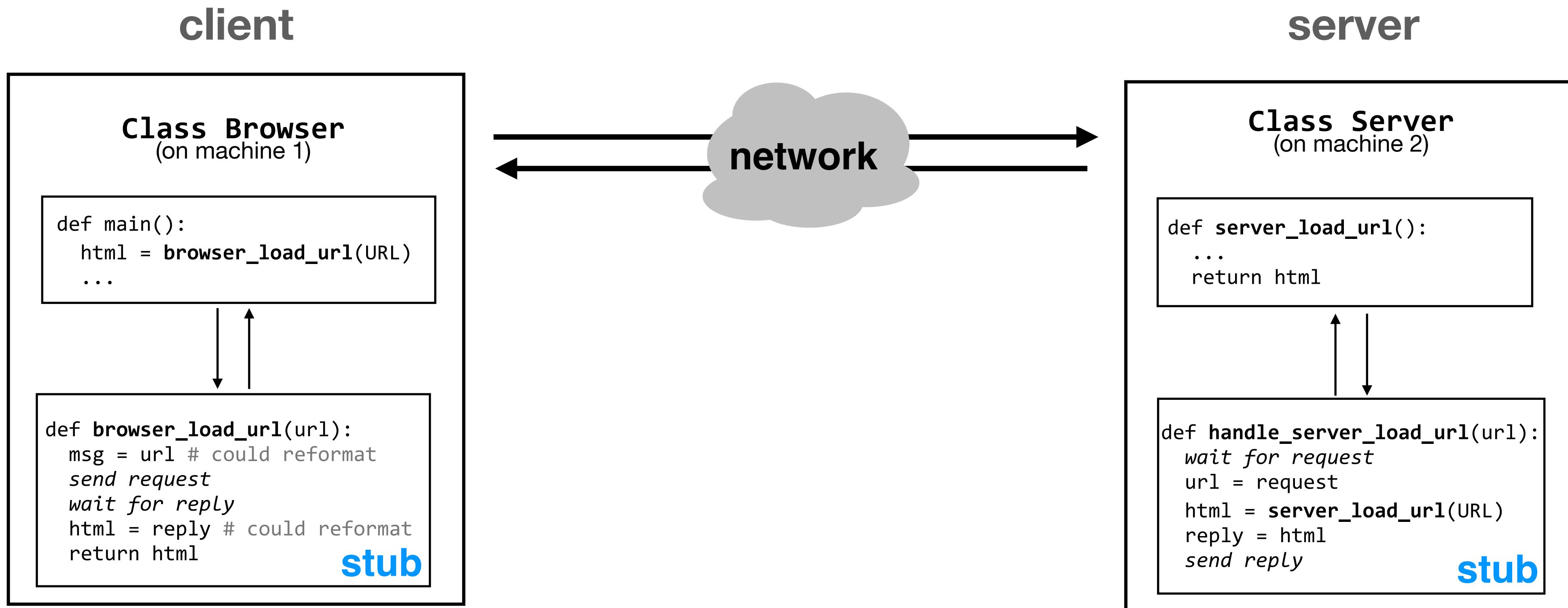


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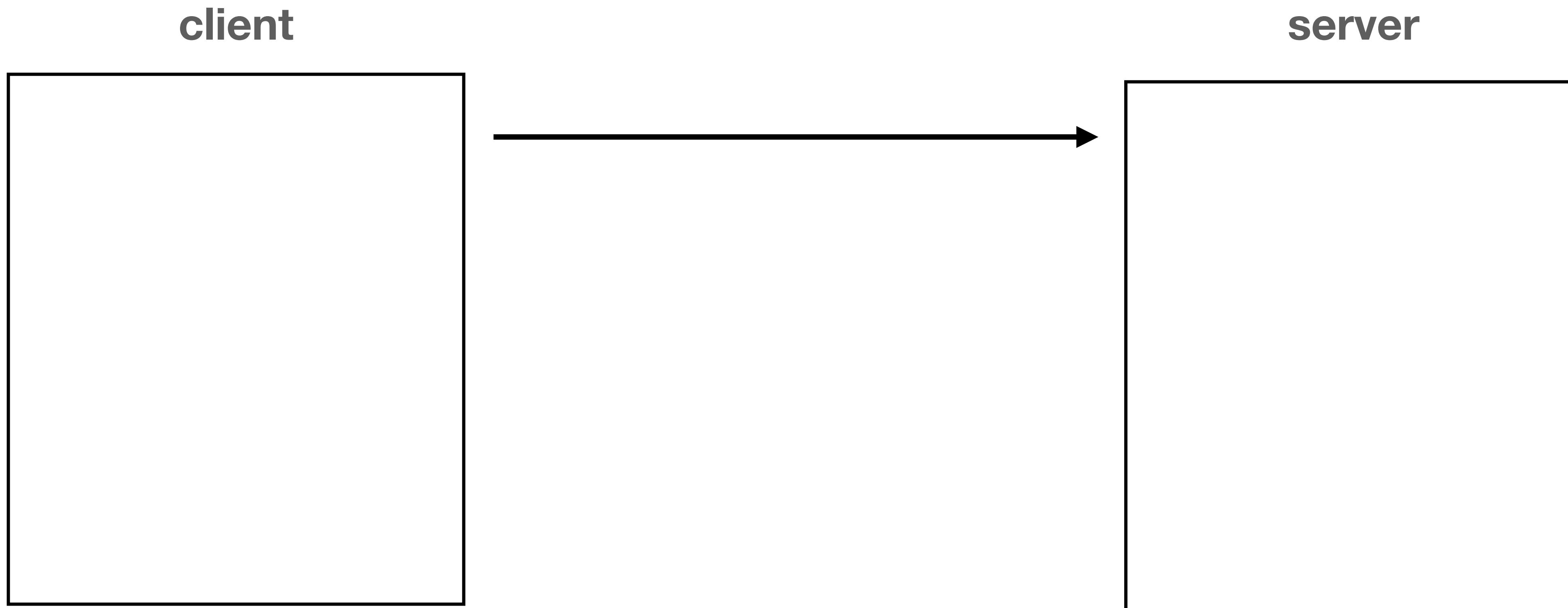
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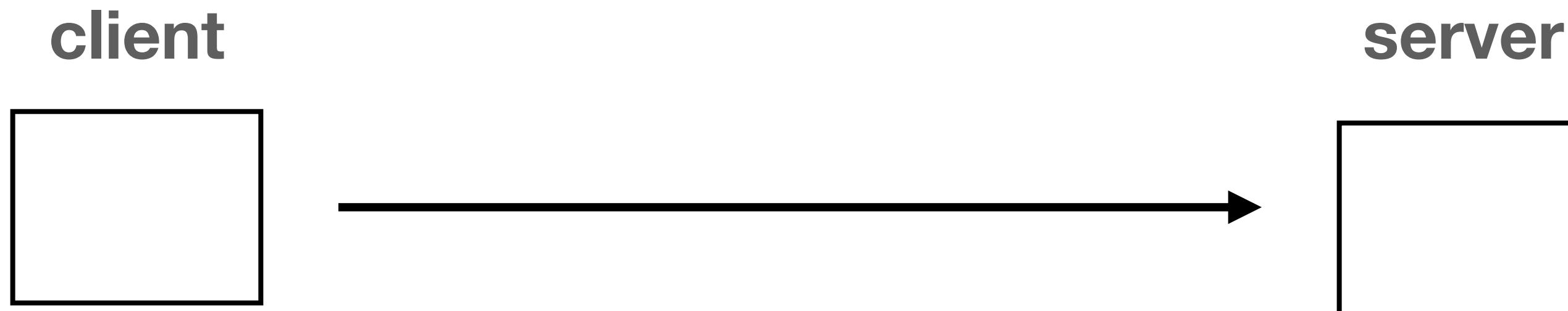
how do modules of a system communicate if they're on separate machines?



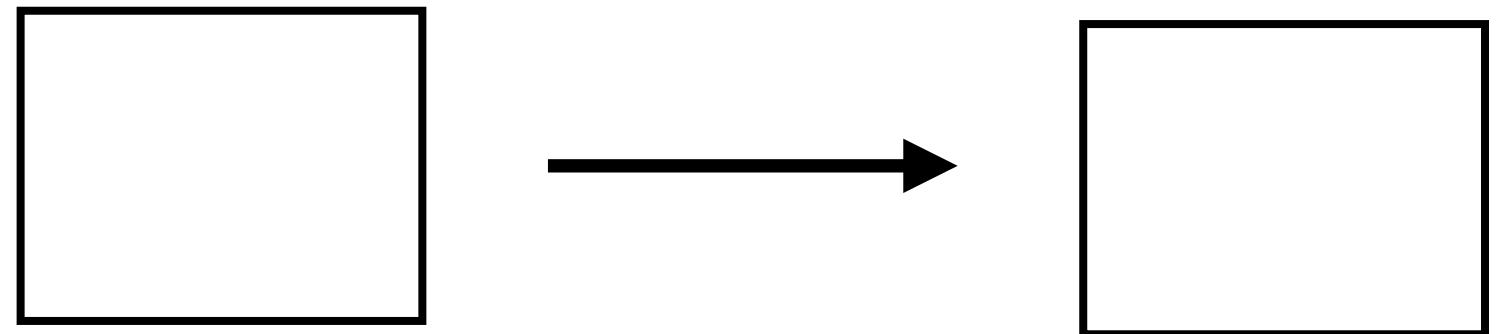
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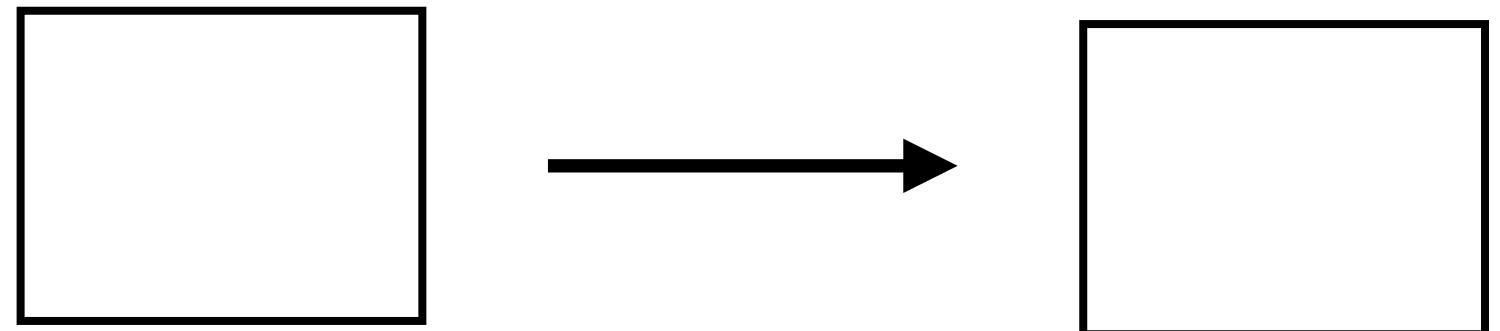


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point-to-point links: get a source to talk to a directly-connected destination

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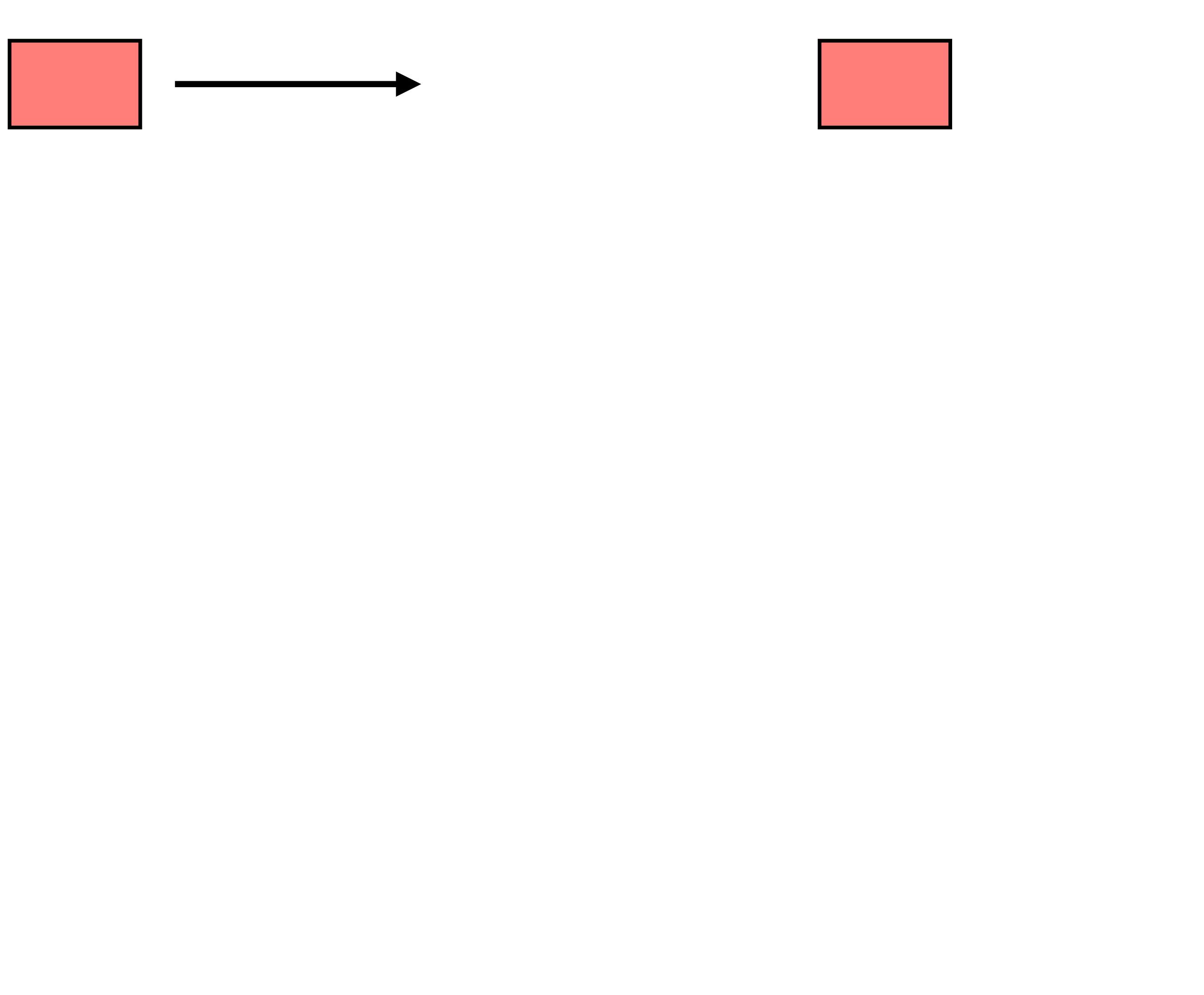
point-to-point links: get a source to talk to a directly-connected destination

link

communication between two directly-connected nodes

examples: ethernet, bluetooth, 802.11 (wifi)

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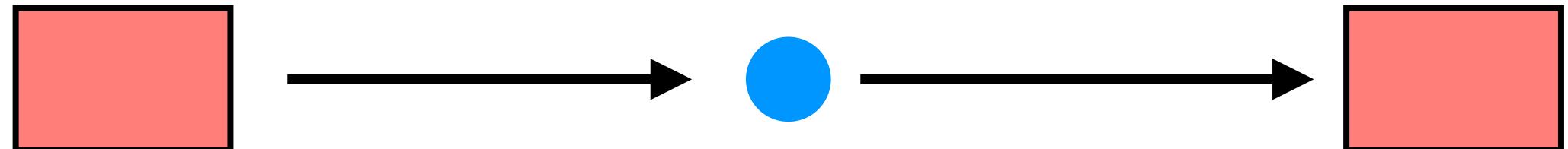


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switches: help forward data to destinations that are far away

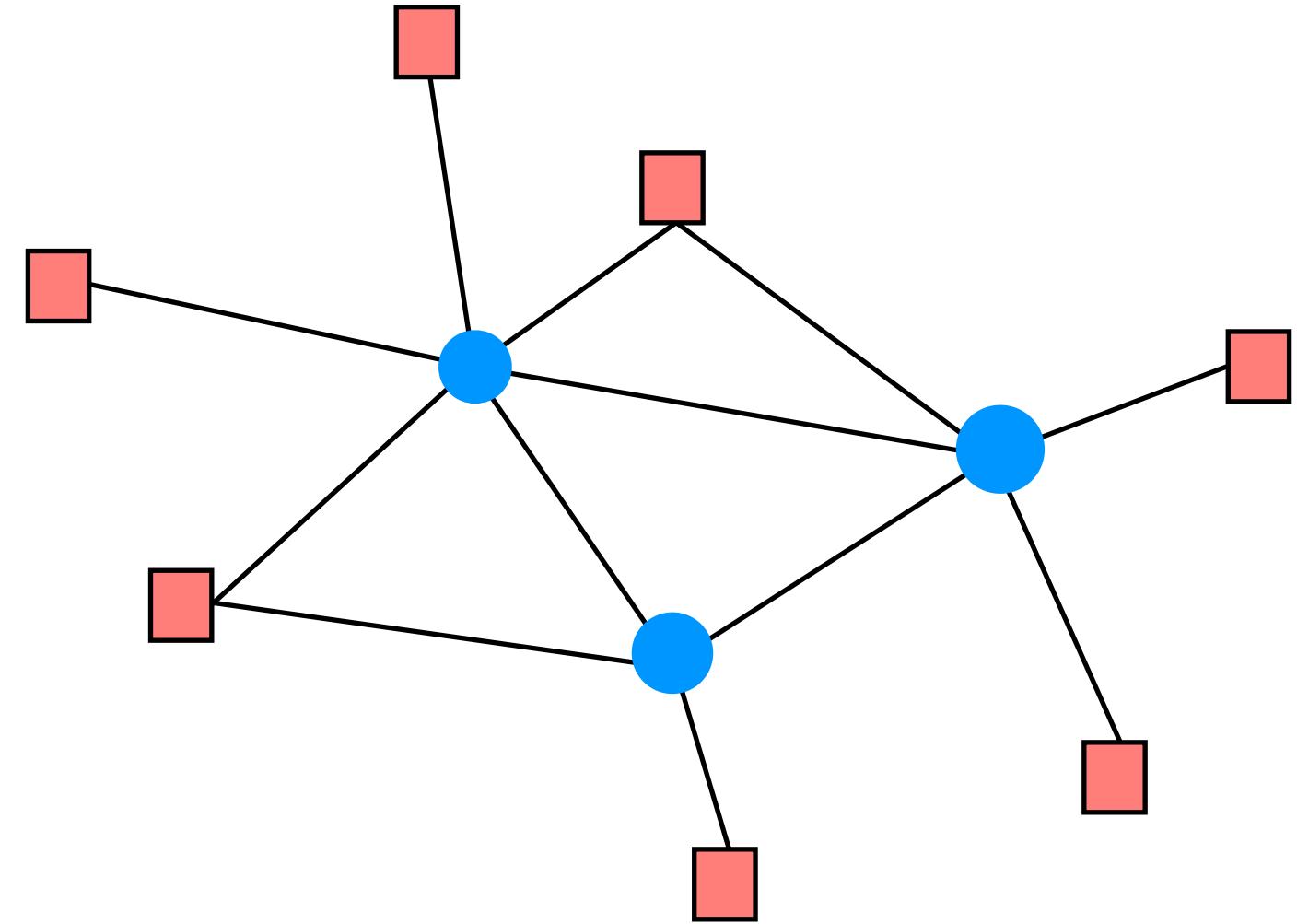
switches do other things, too

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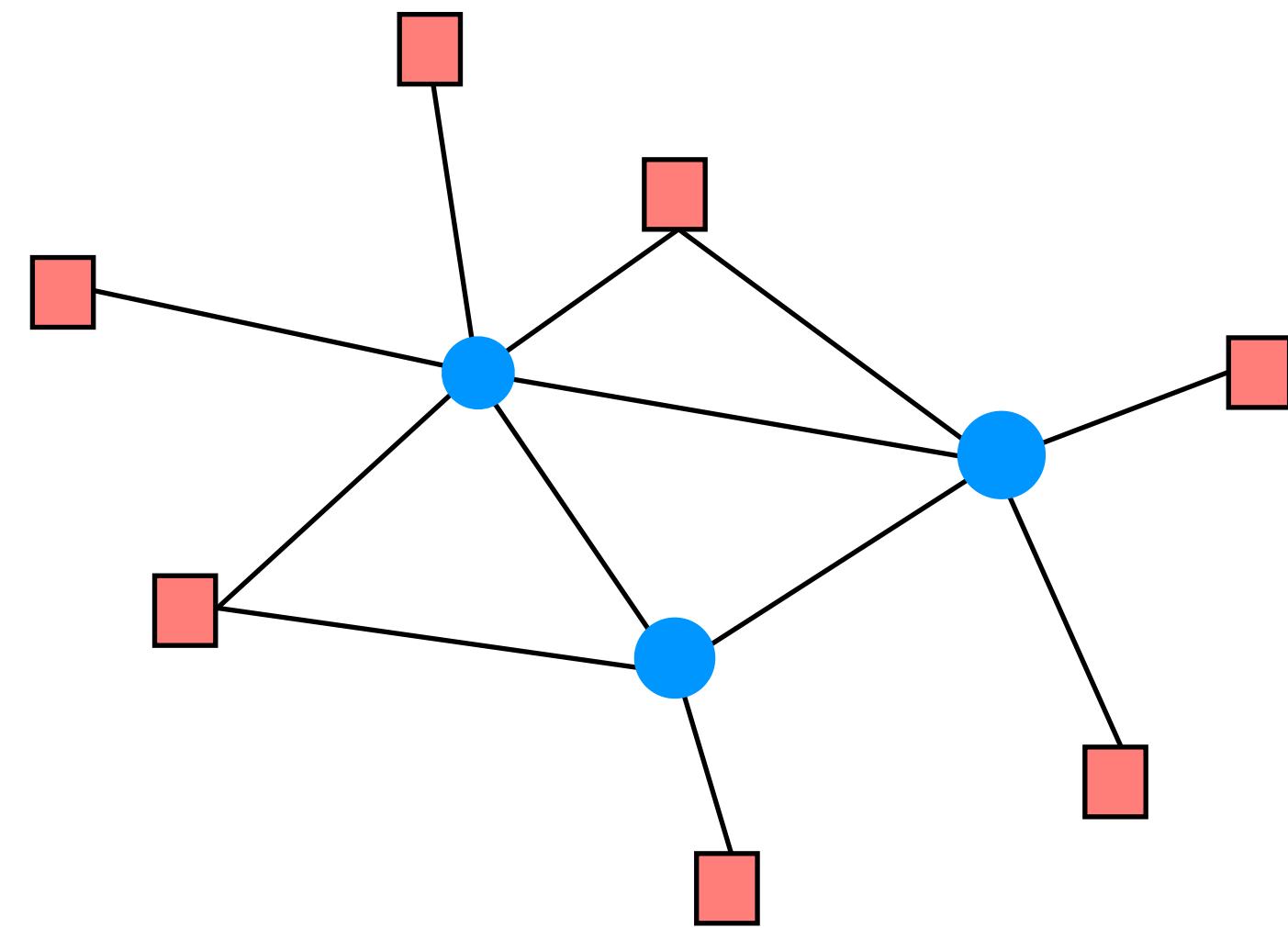


- end point
- switch
- link

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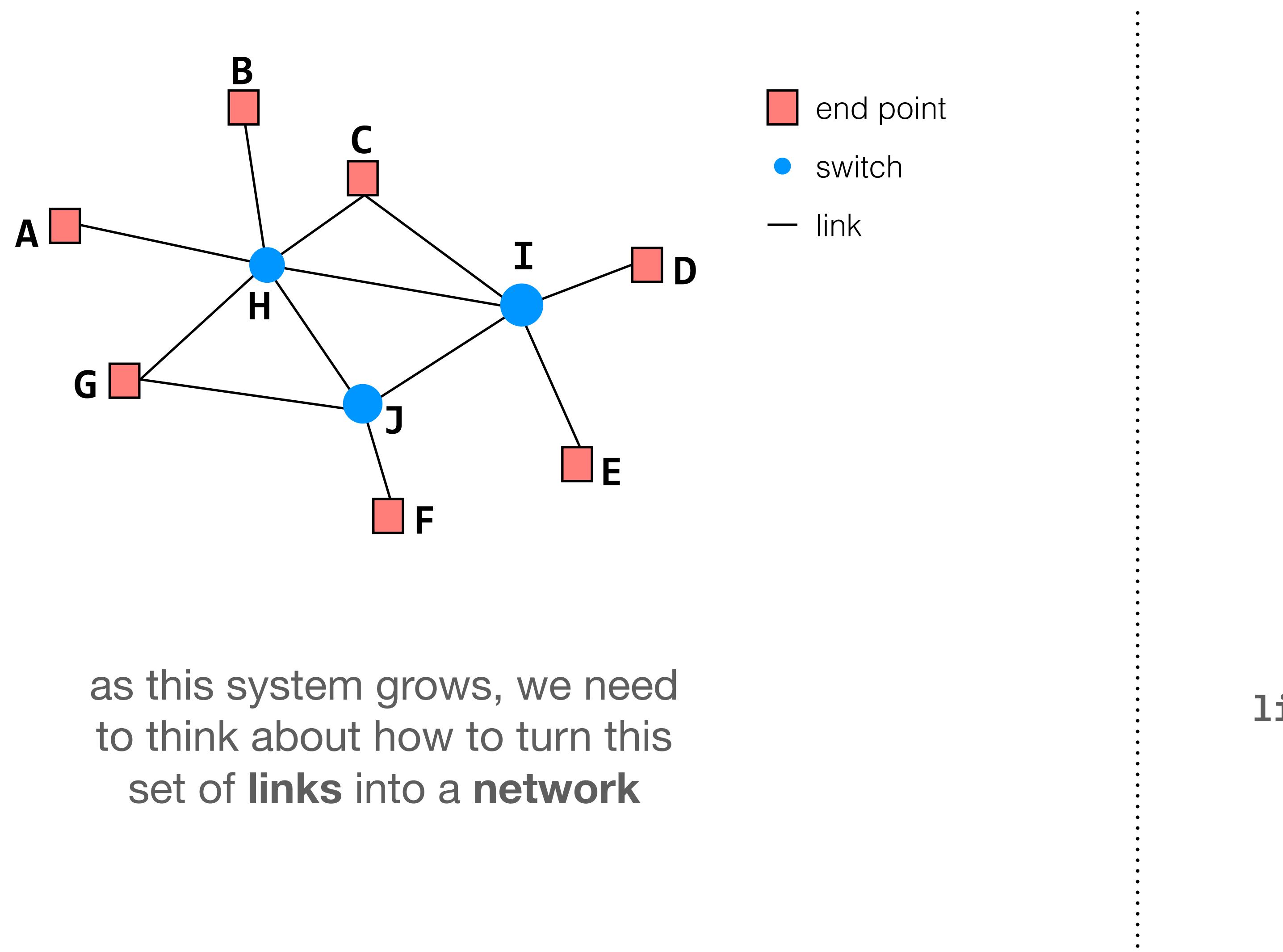
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as this system grows, we need
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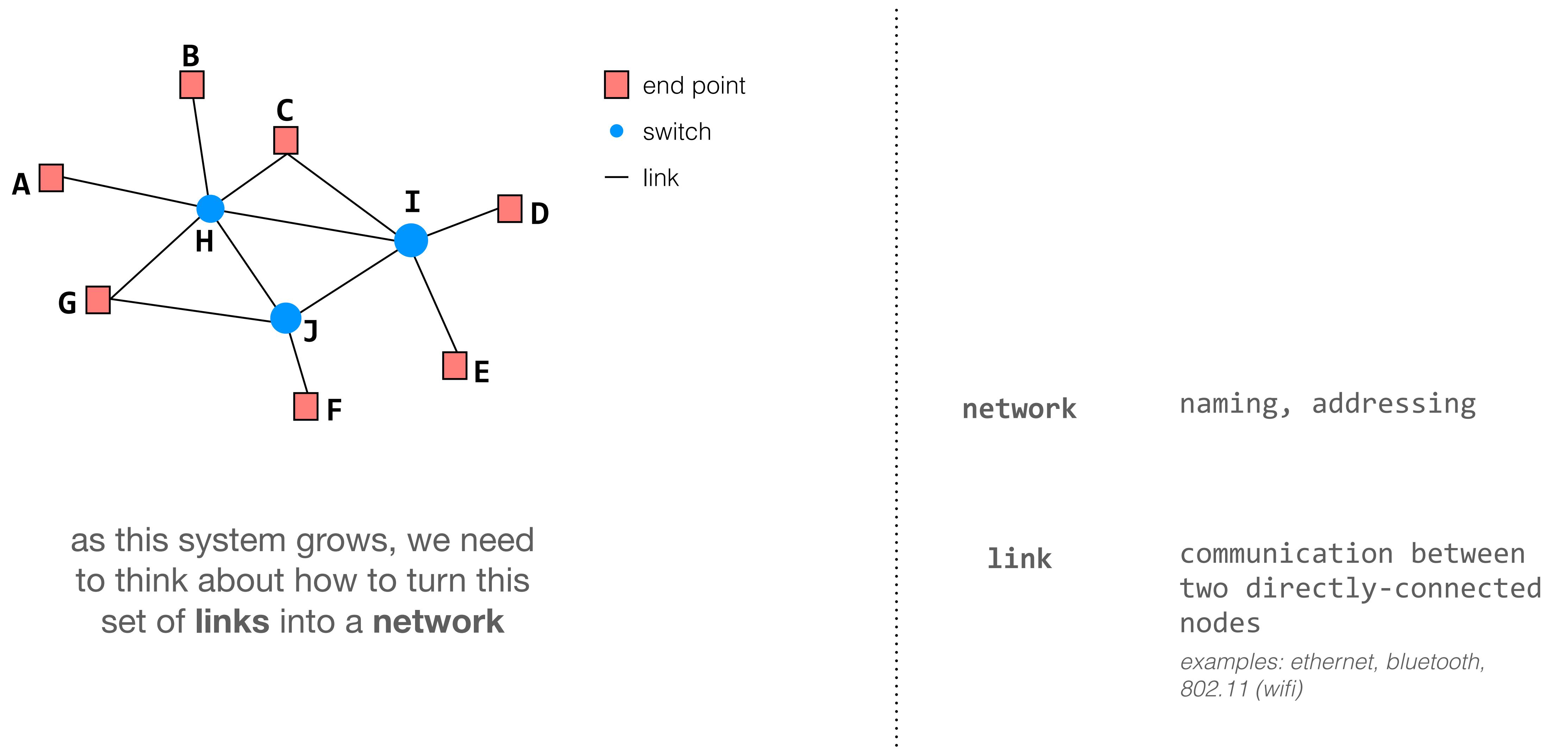
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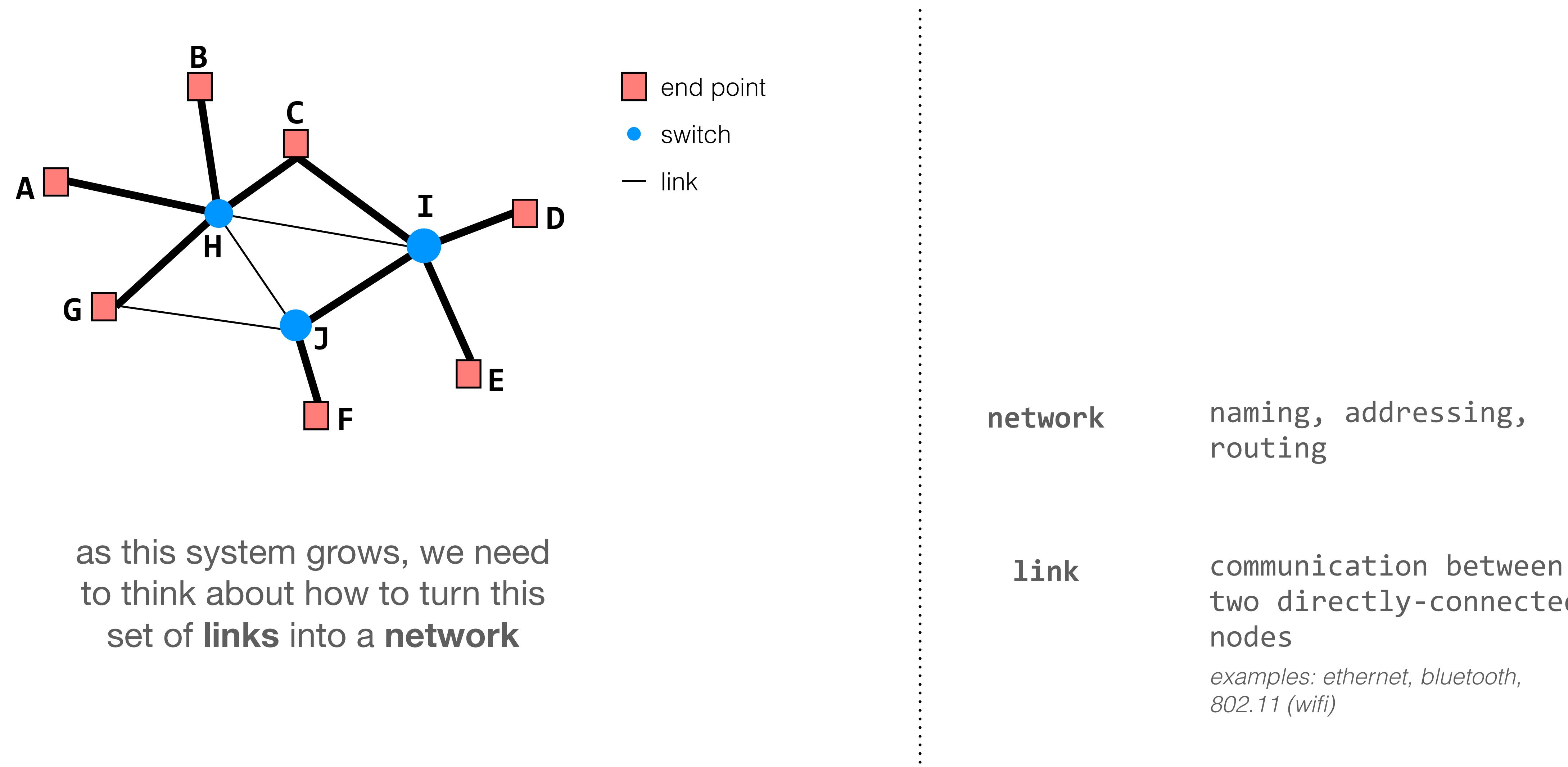
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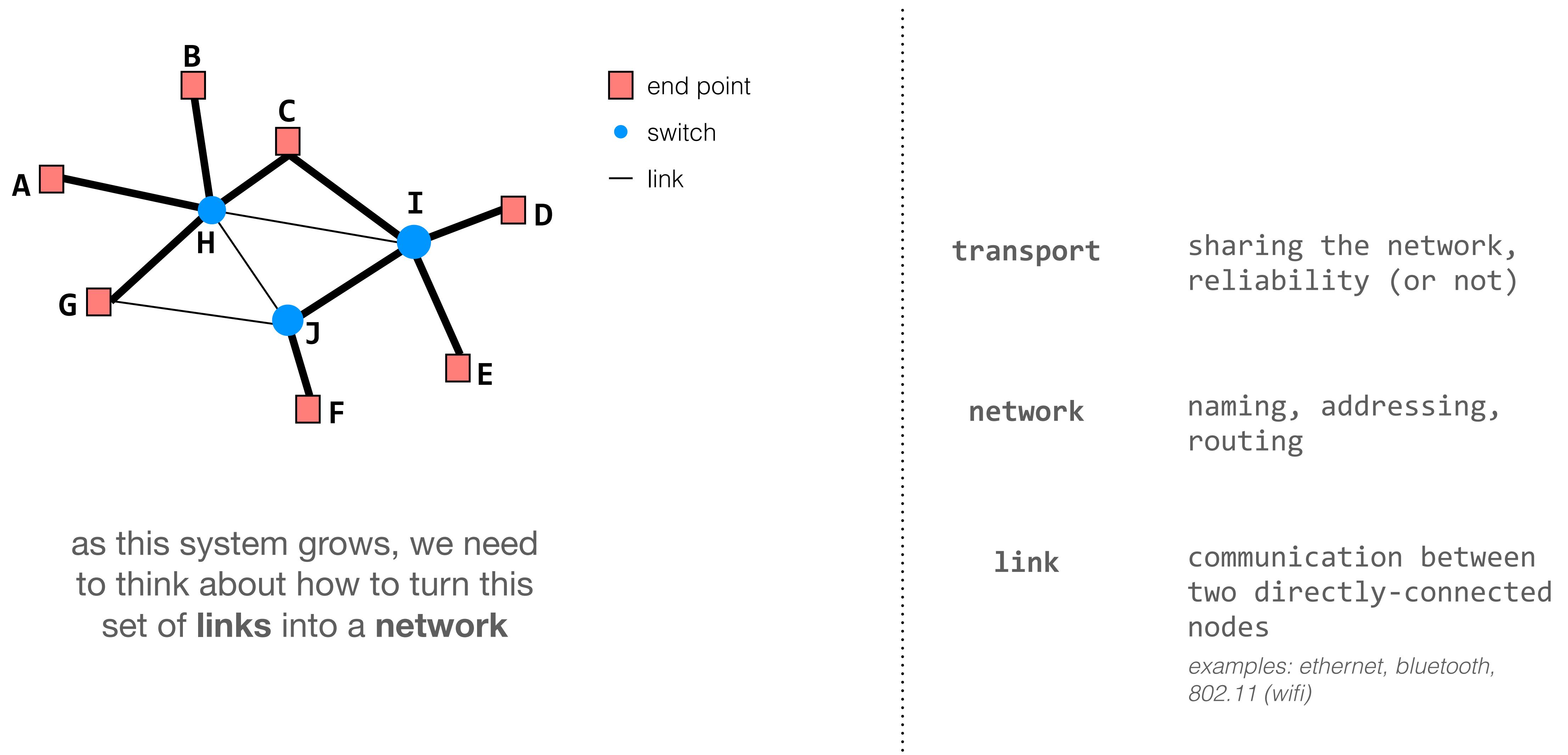
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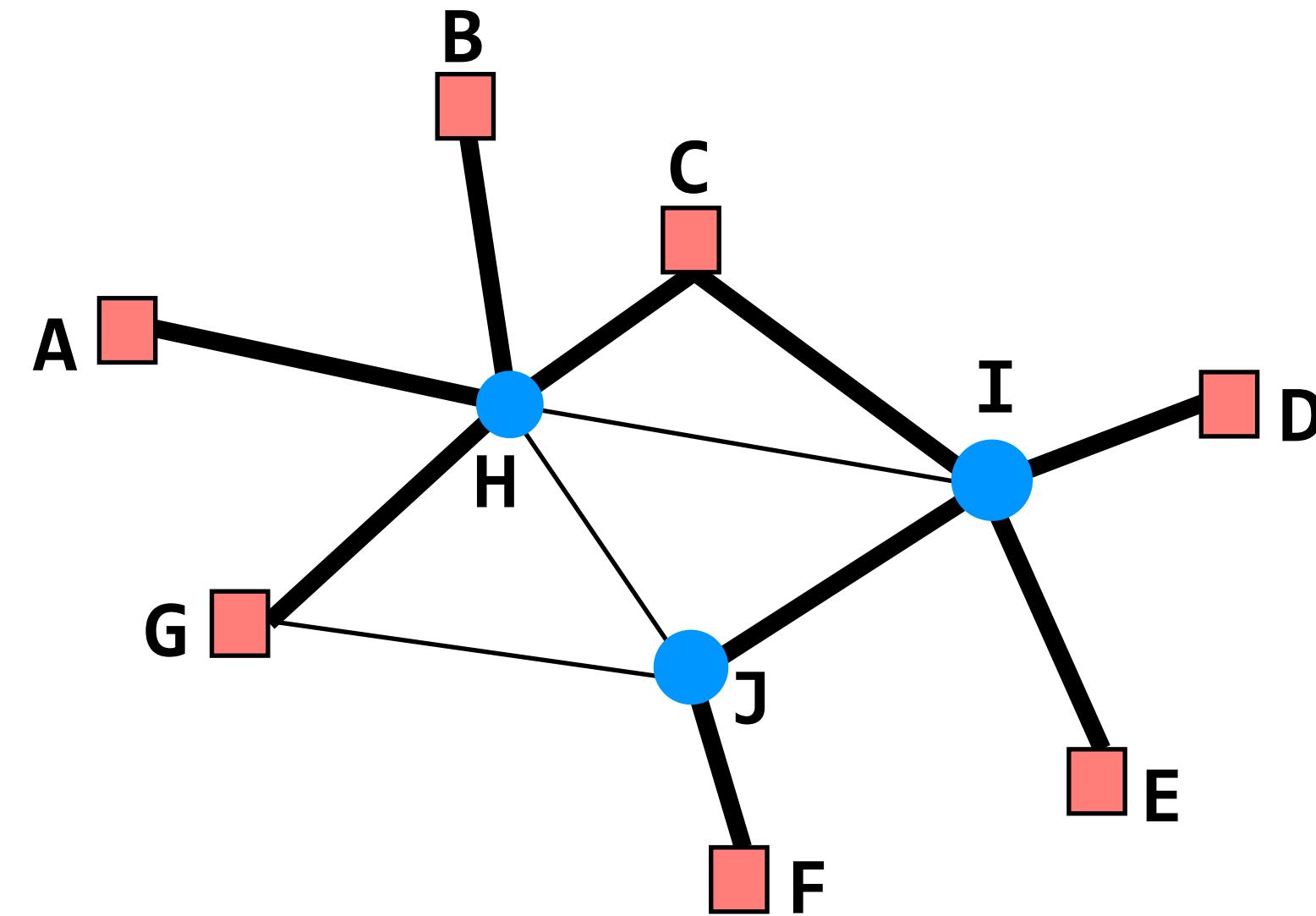
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application

the things that actually generate traffic

transport

sharing the network, reliability (or not)

network

naming, addressing, routing

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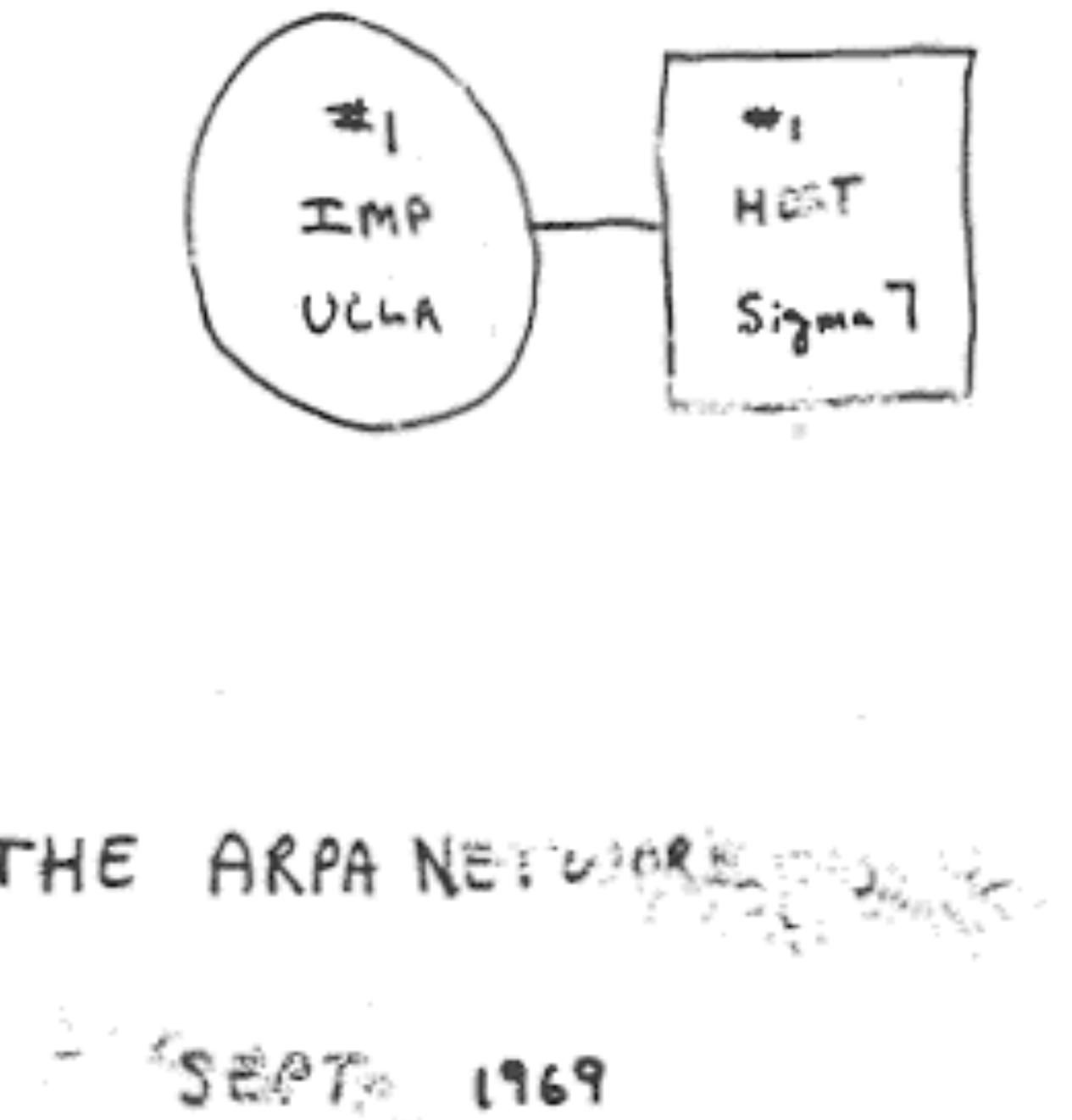


FIGURE 6.1 Drawing of September 1969
(Courtesy of Alex McKenzie)

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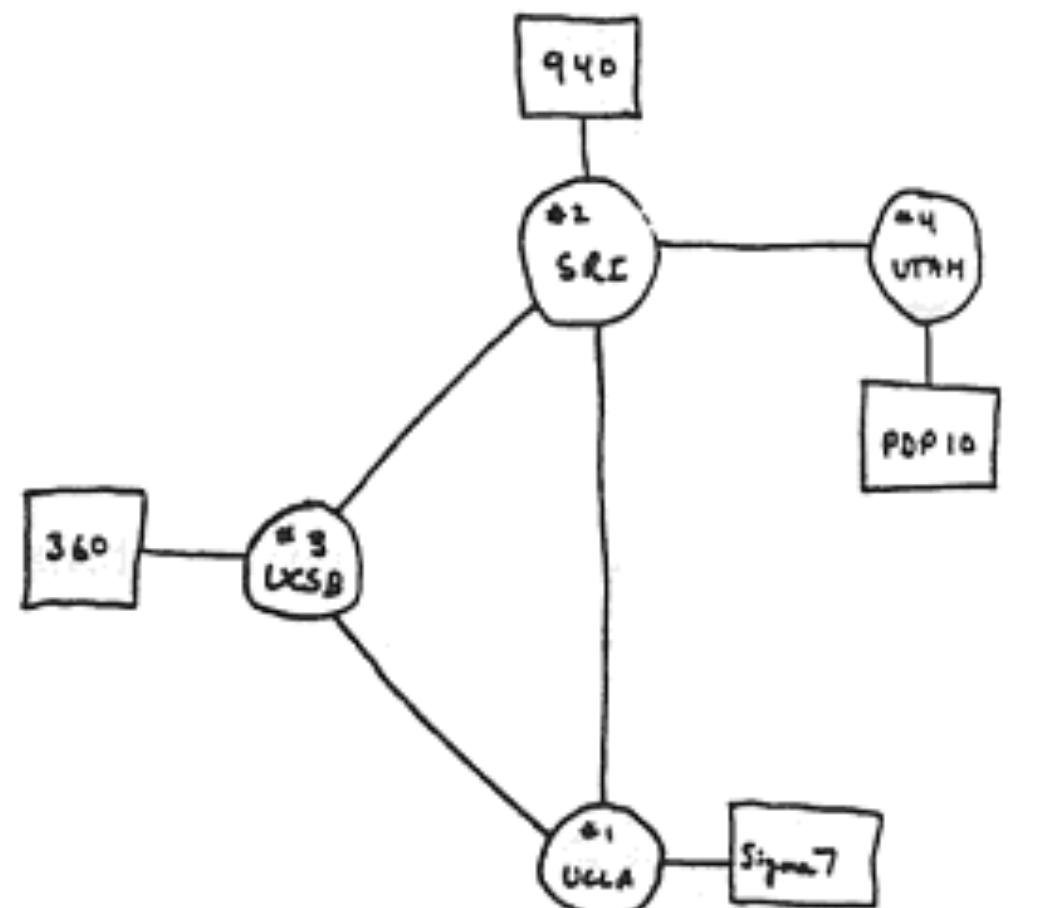
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4 NODES

FIGURE 6.2 Drawing of 4 Node Network
(Courtesy of Alex McKenzie)

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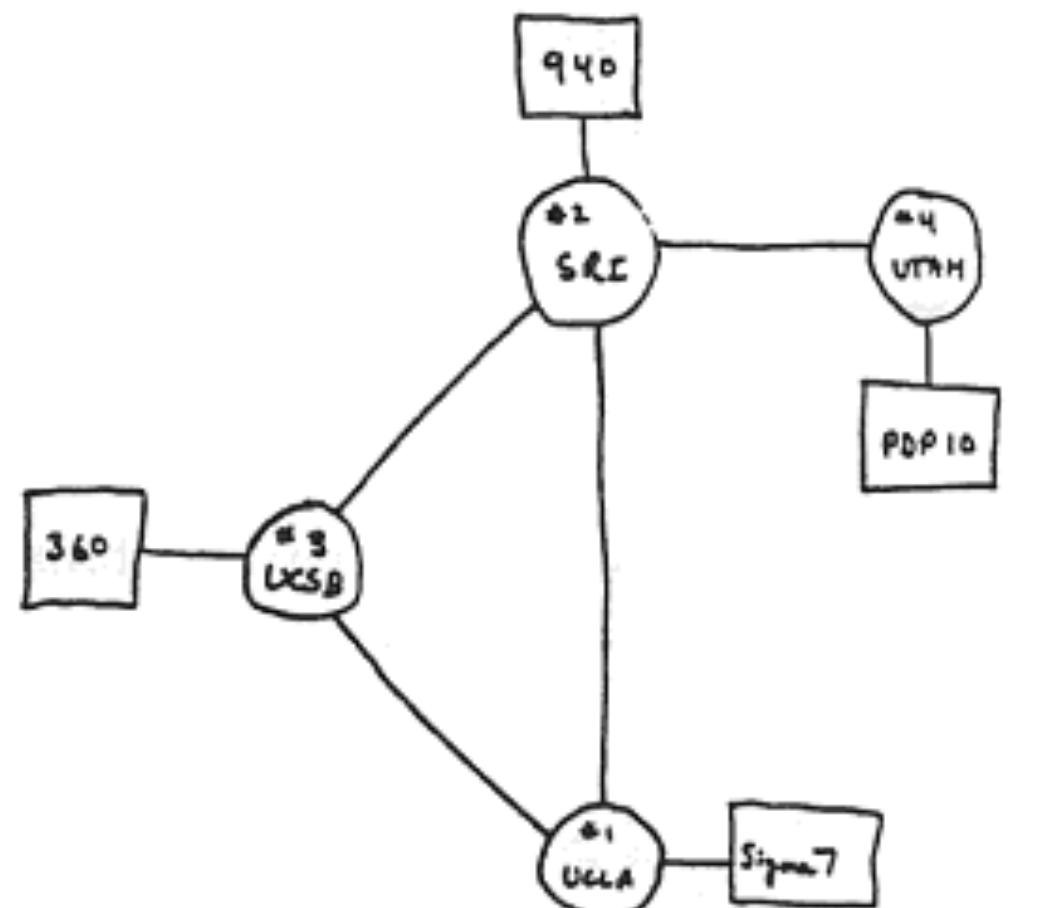


FIGURE 6.2 Drawing of 4 Node Network
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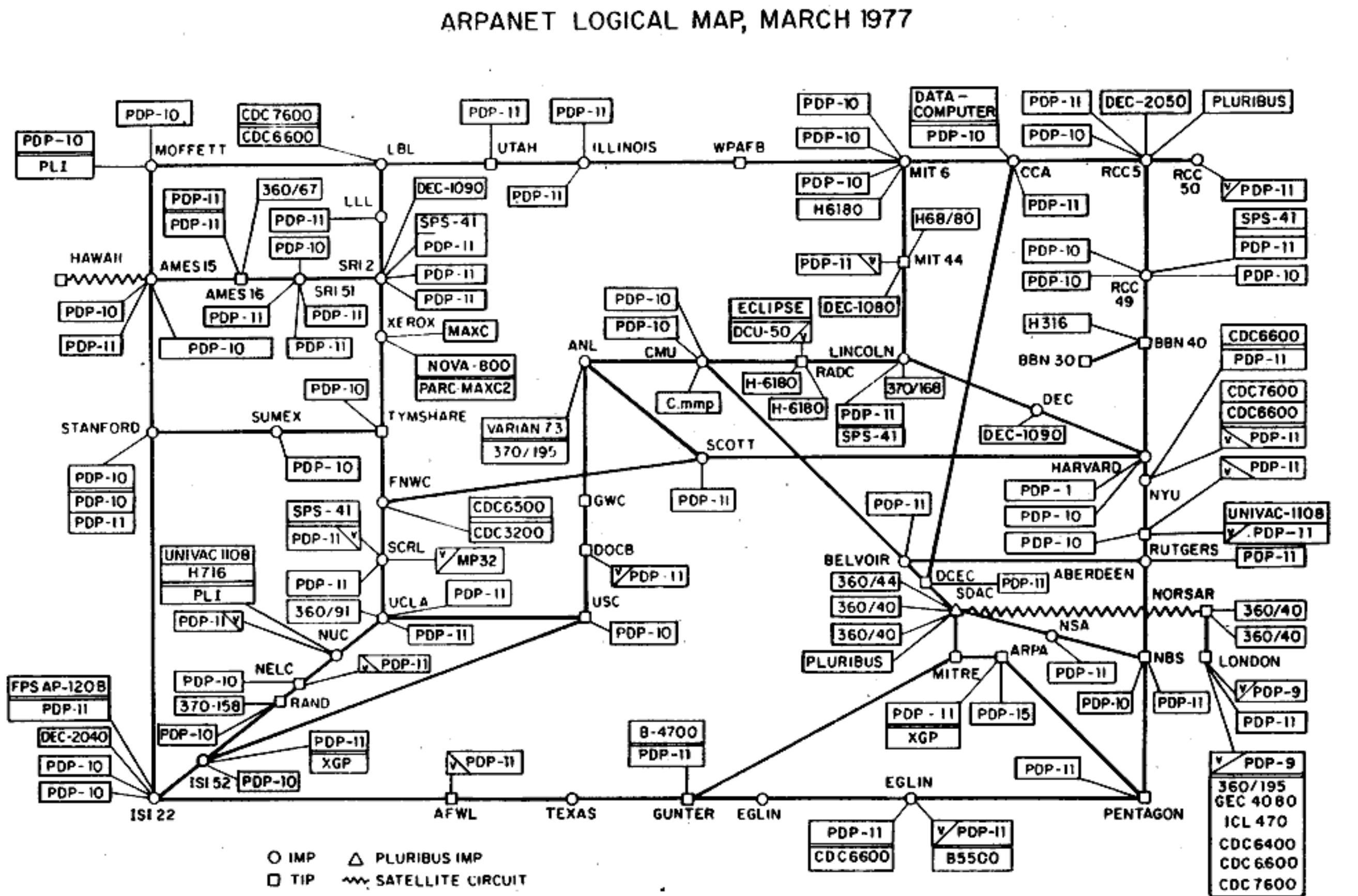
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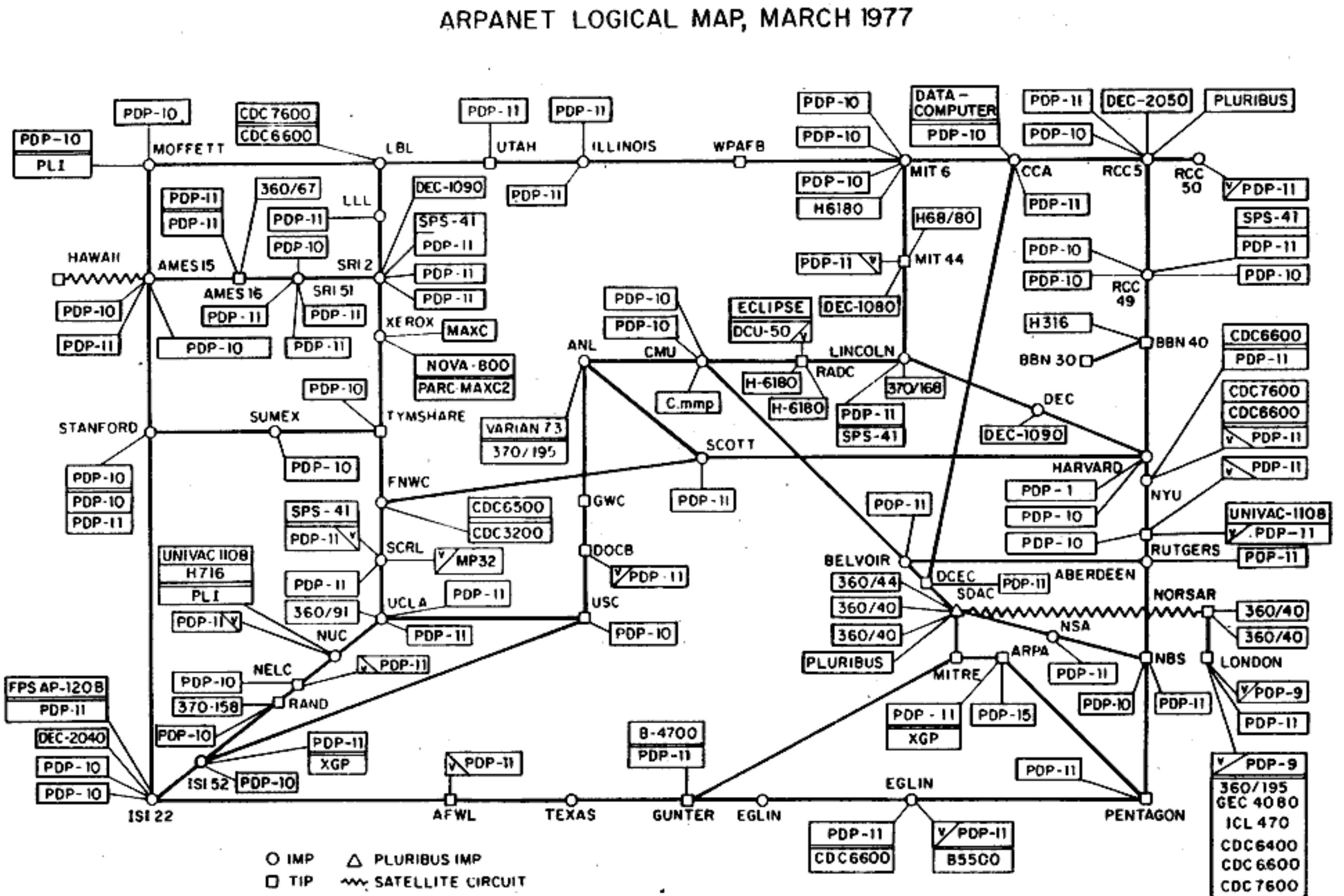
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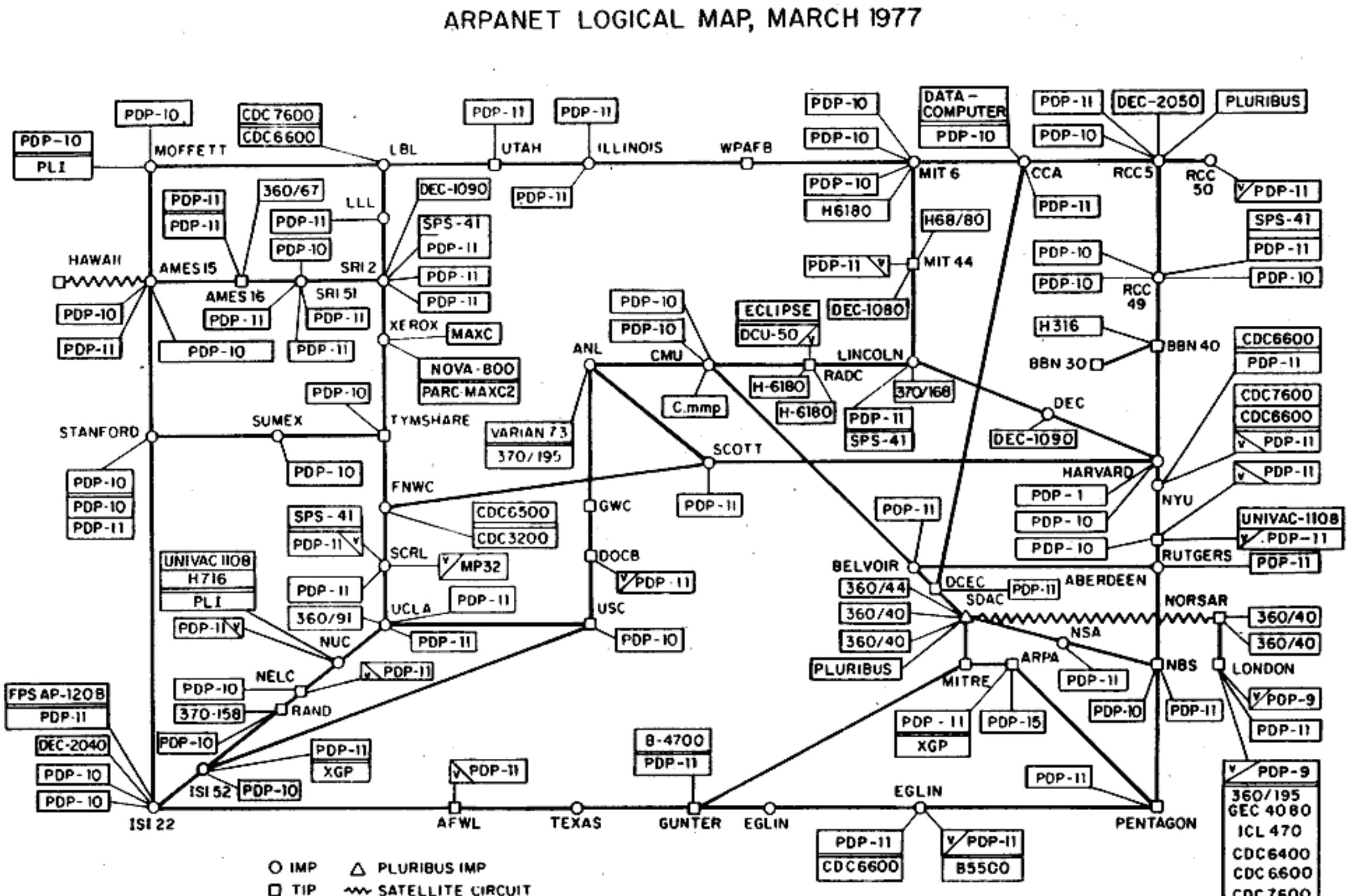
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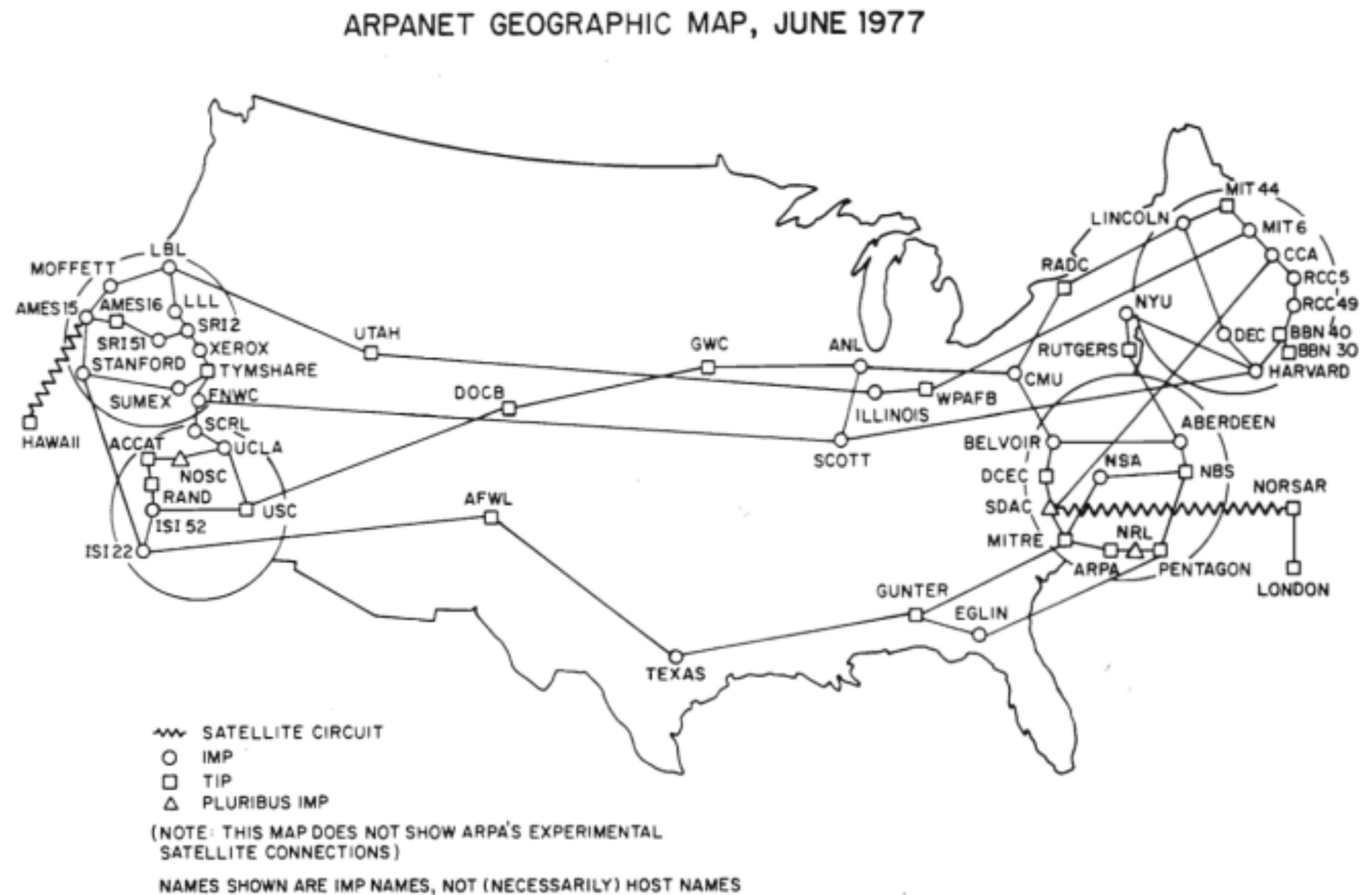
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<https://personalpages.manchester.ac.uk/staff/m.dodge/cybergeography/atlas/historical.html>

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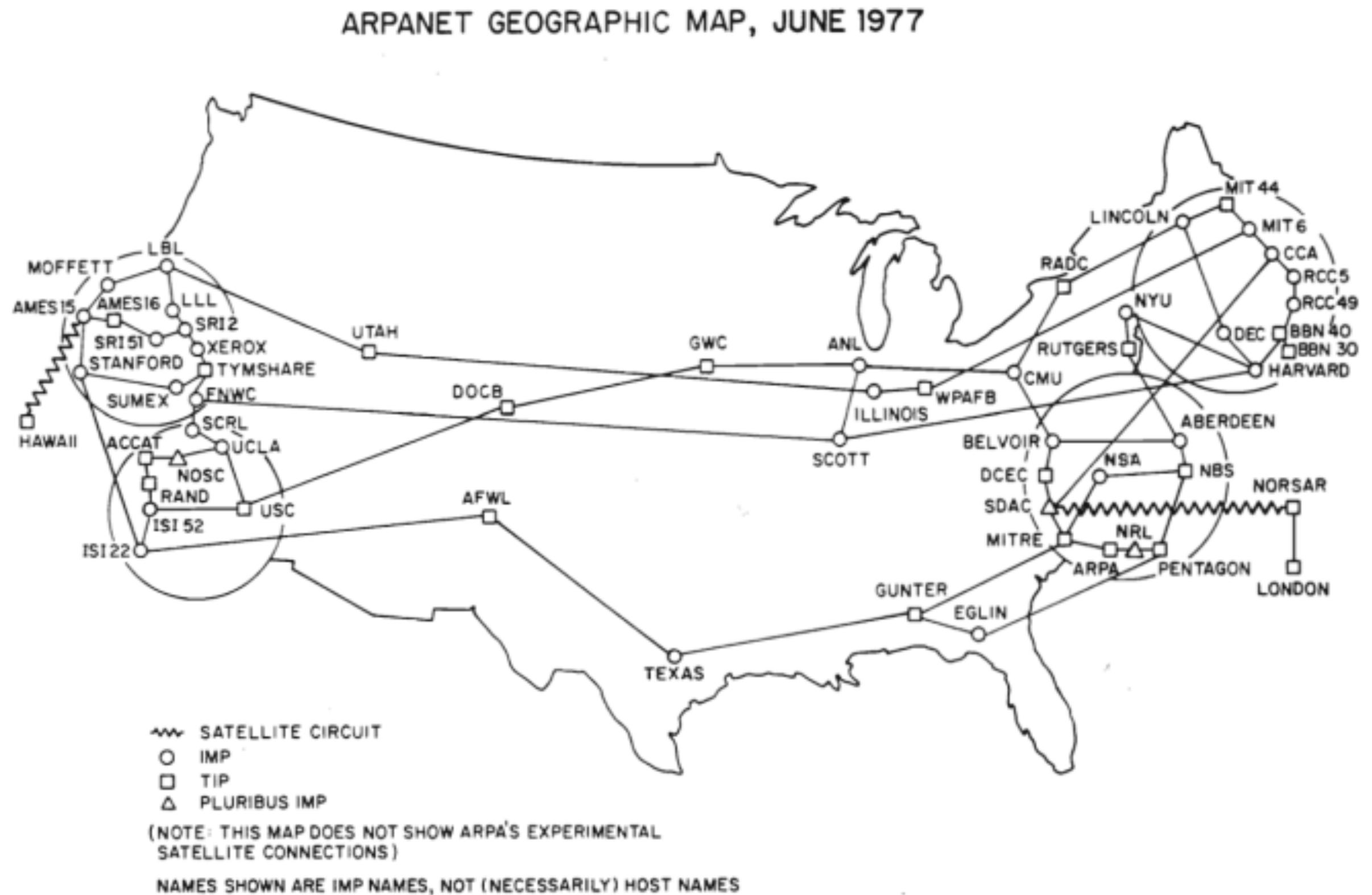
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1970s:
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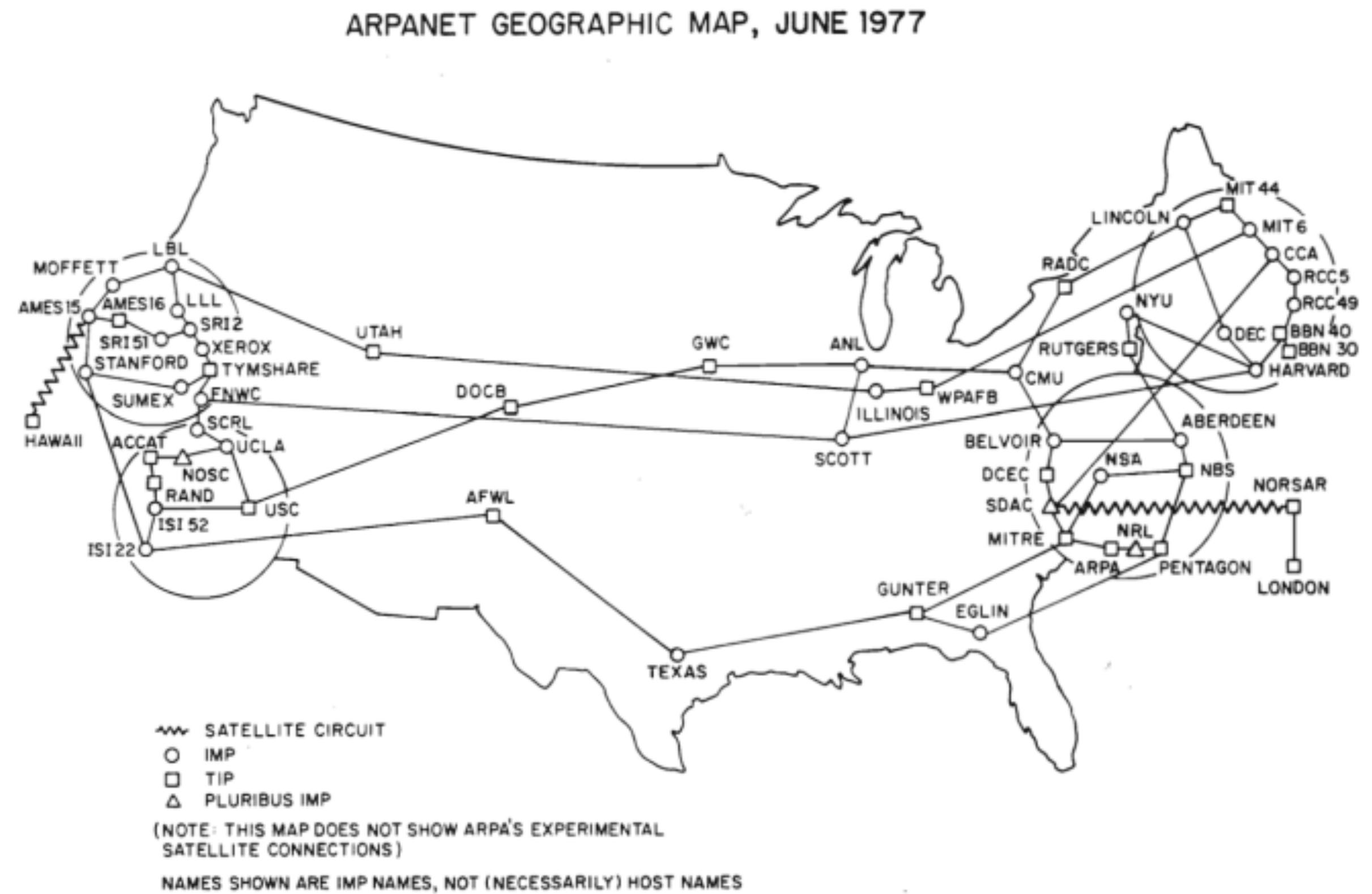
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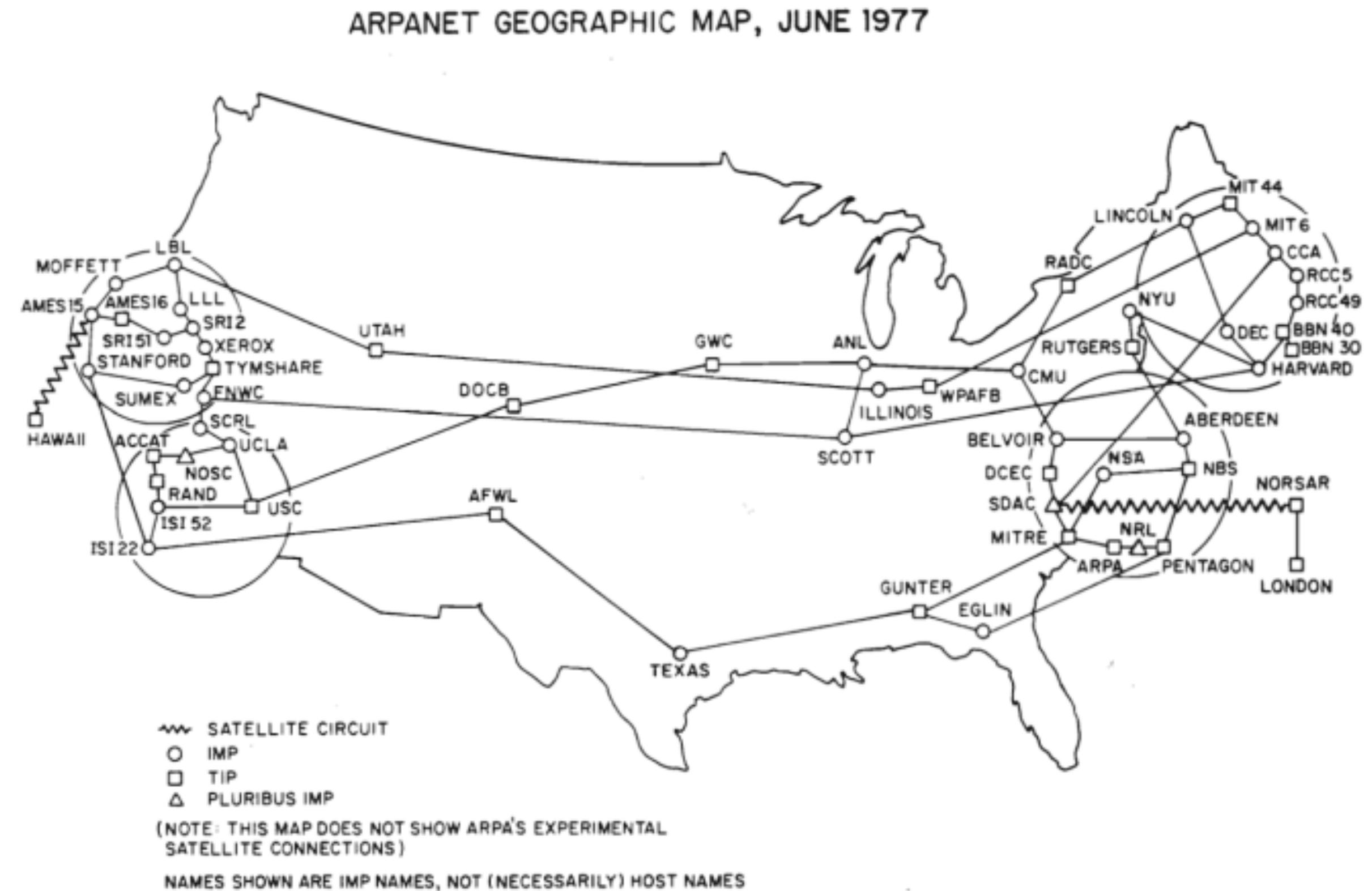
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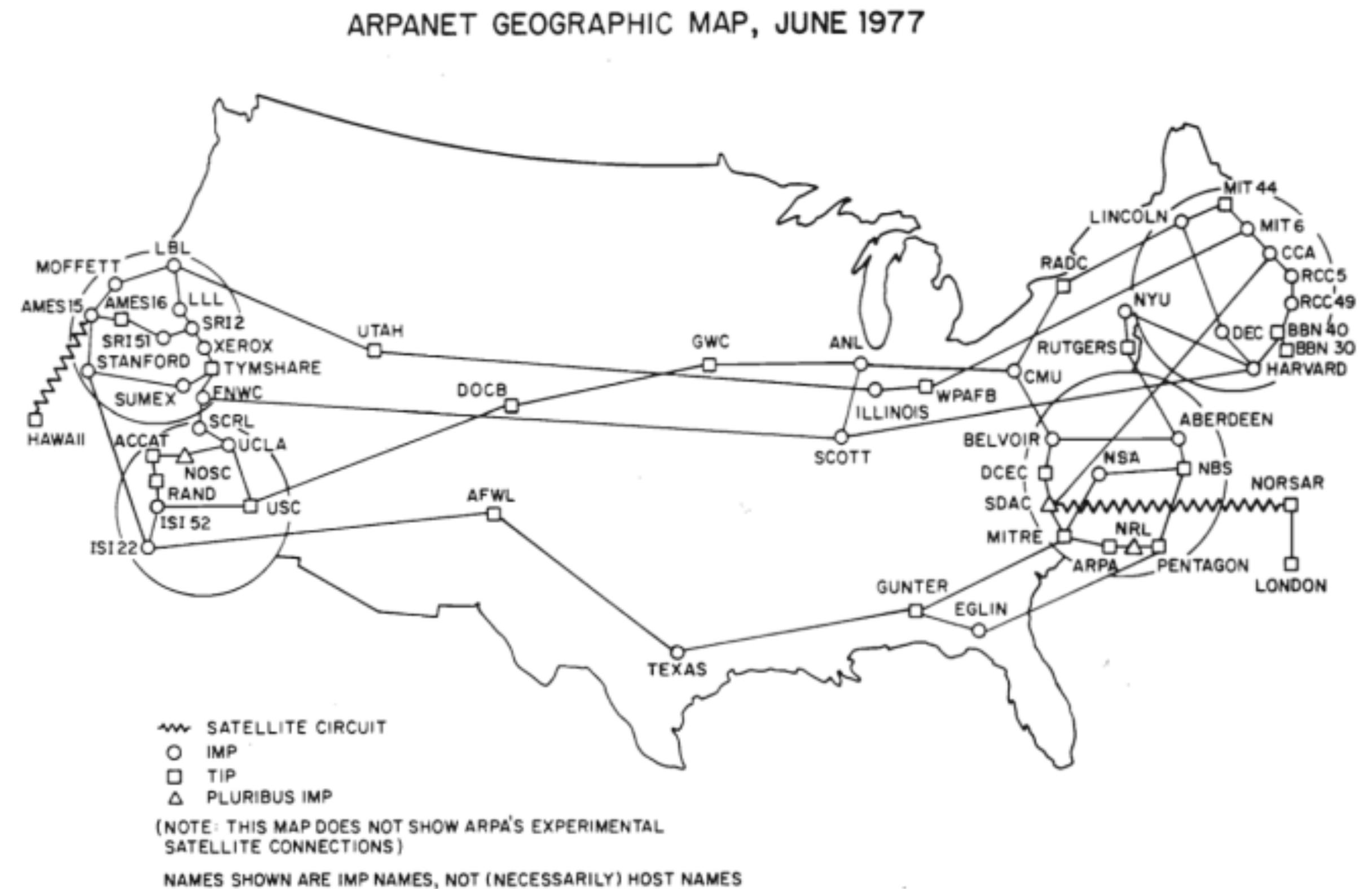
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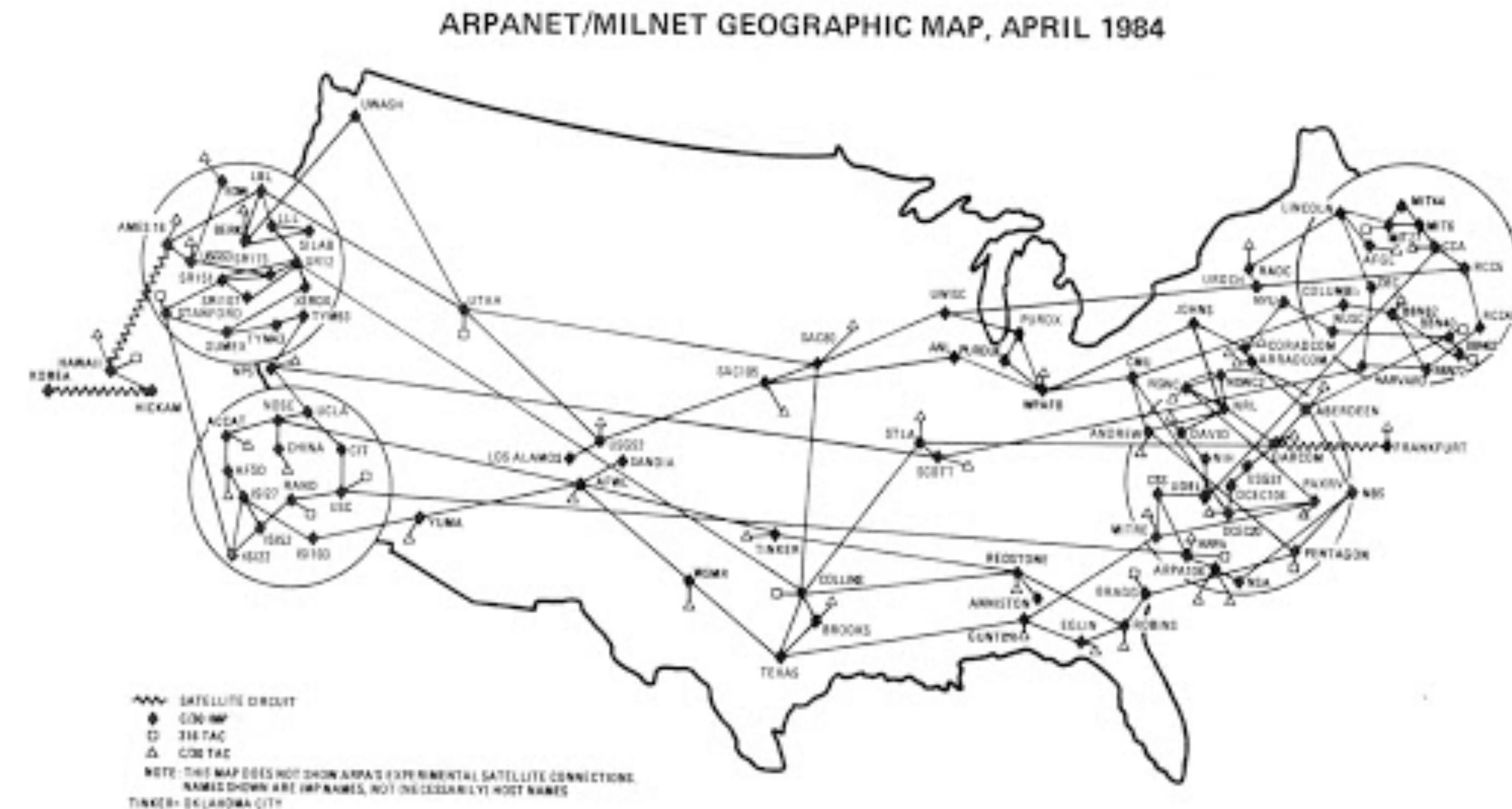
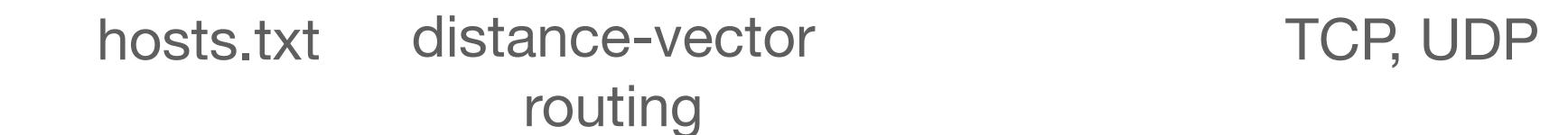
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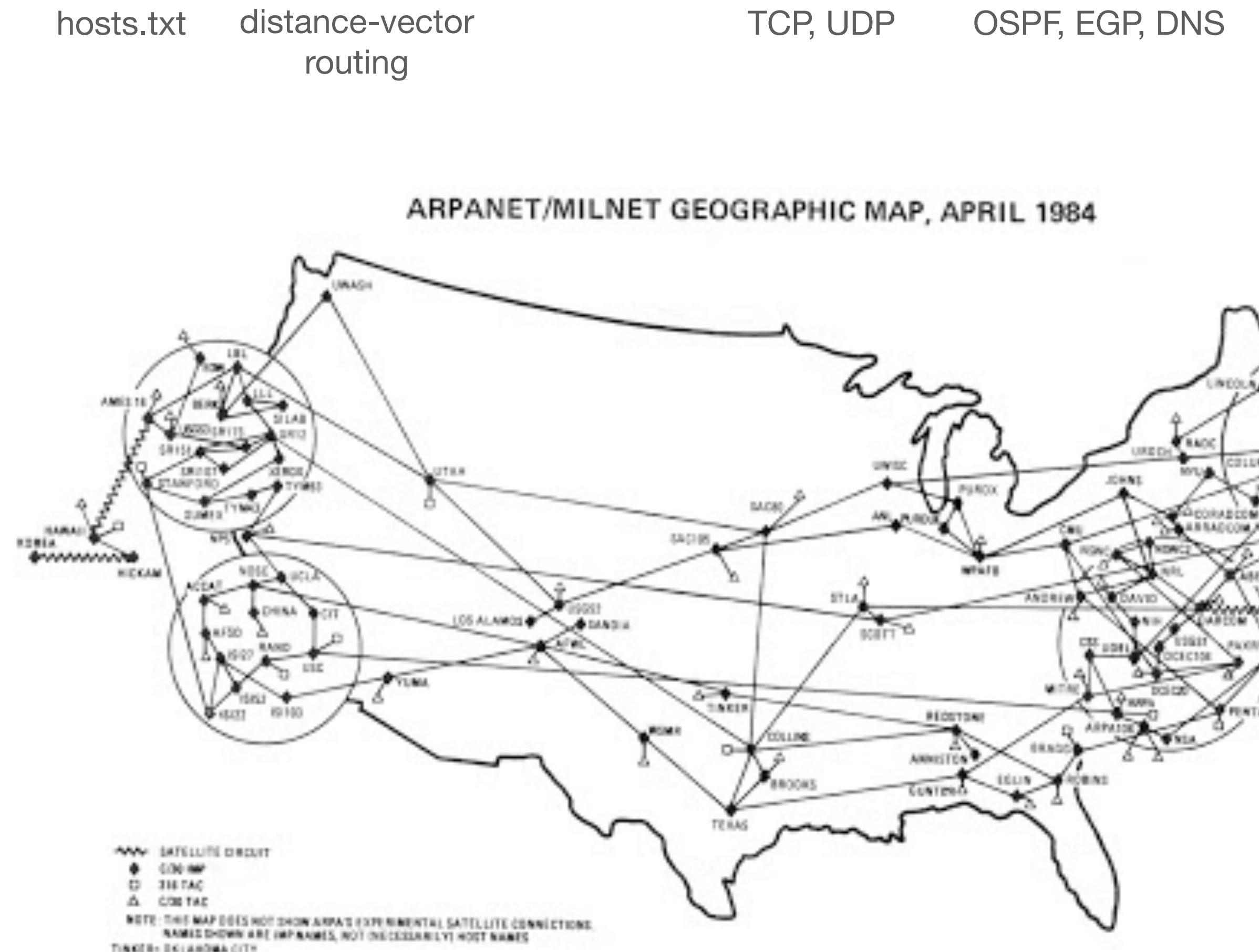
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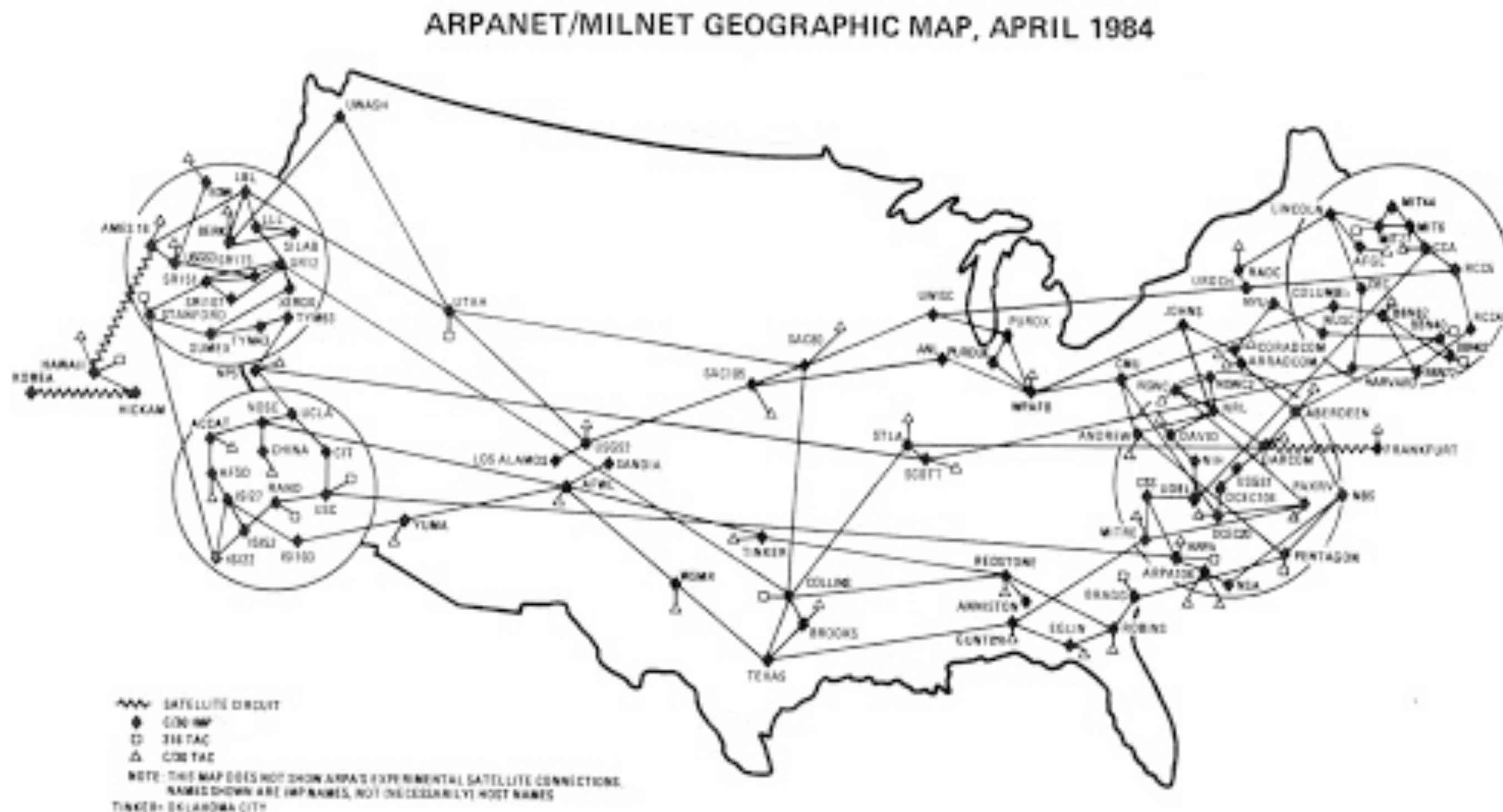
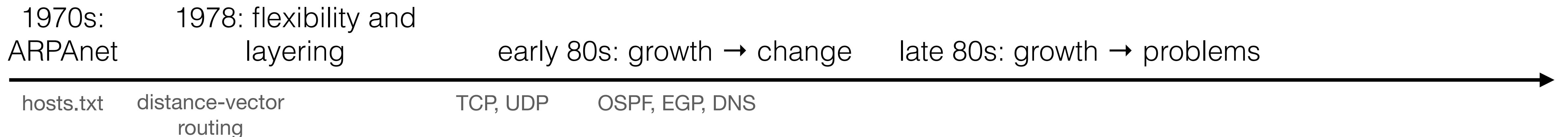
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hosts.txt
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TCP, UDP

OSPF, EGP, DNS



<https://www.vox.com/a/internet-maps>

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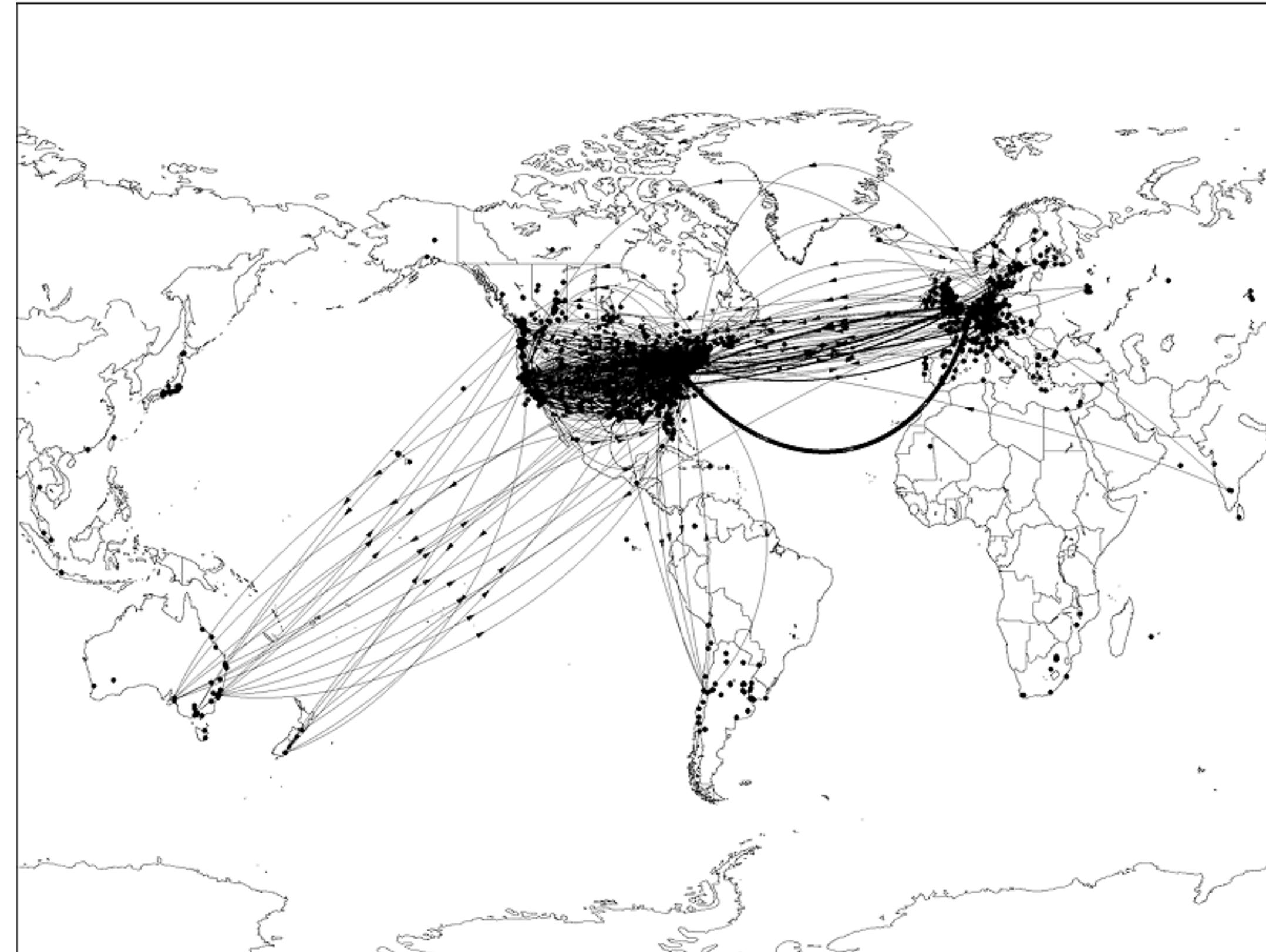
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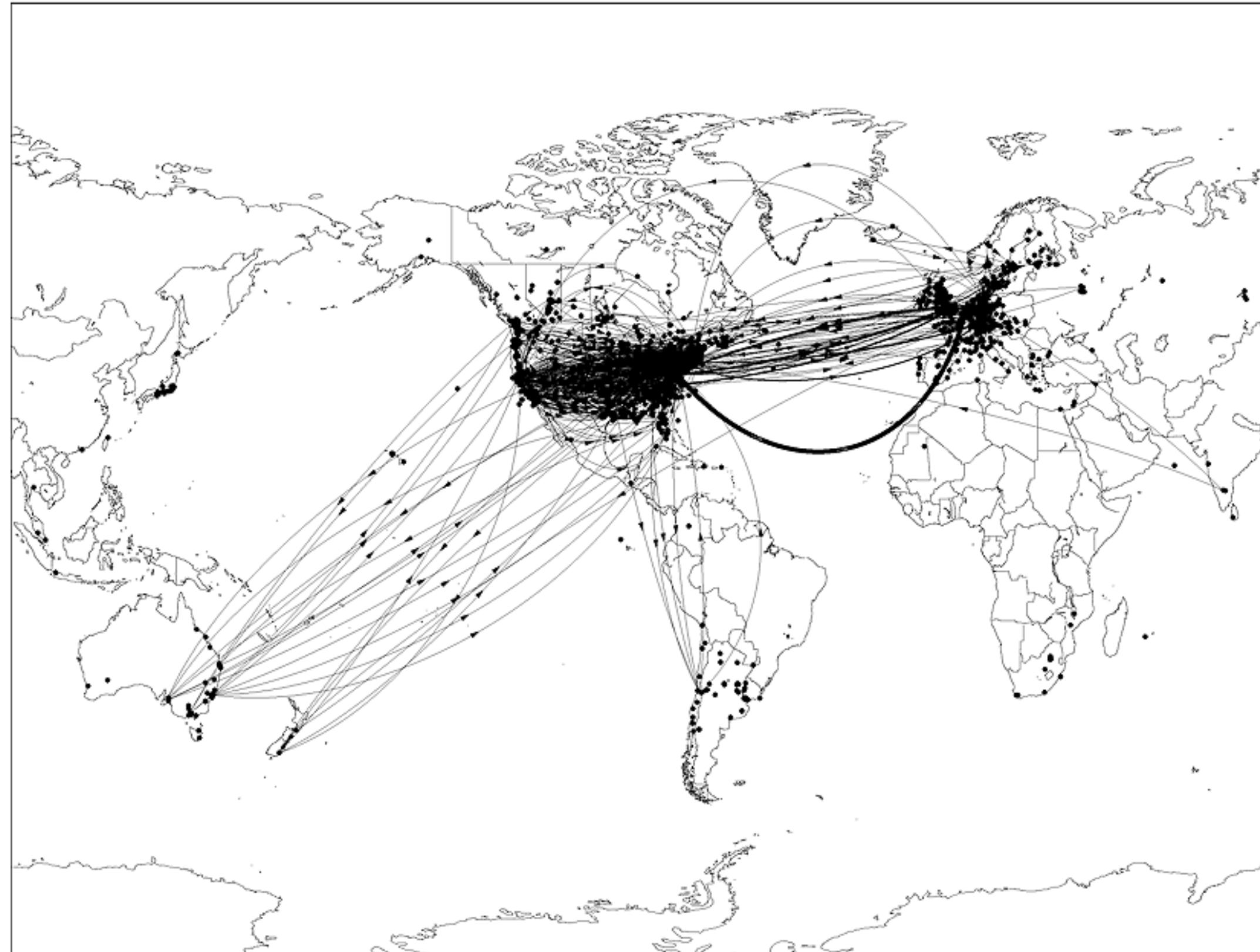
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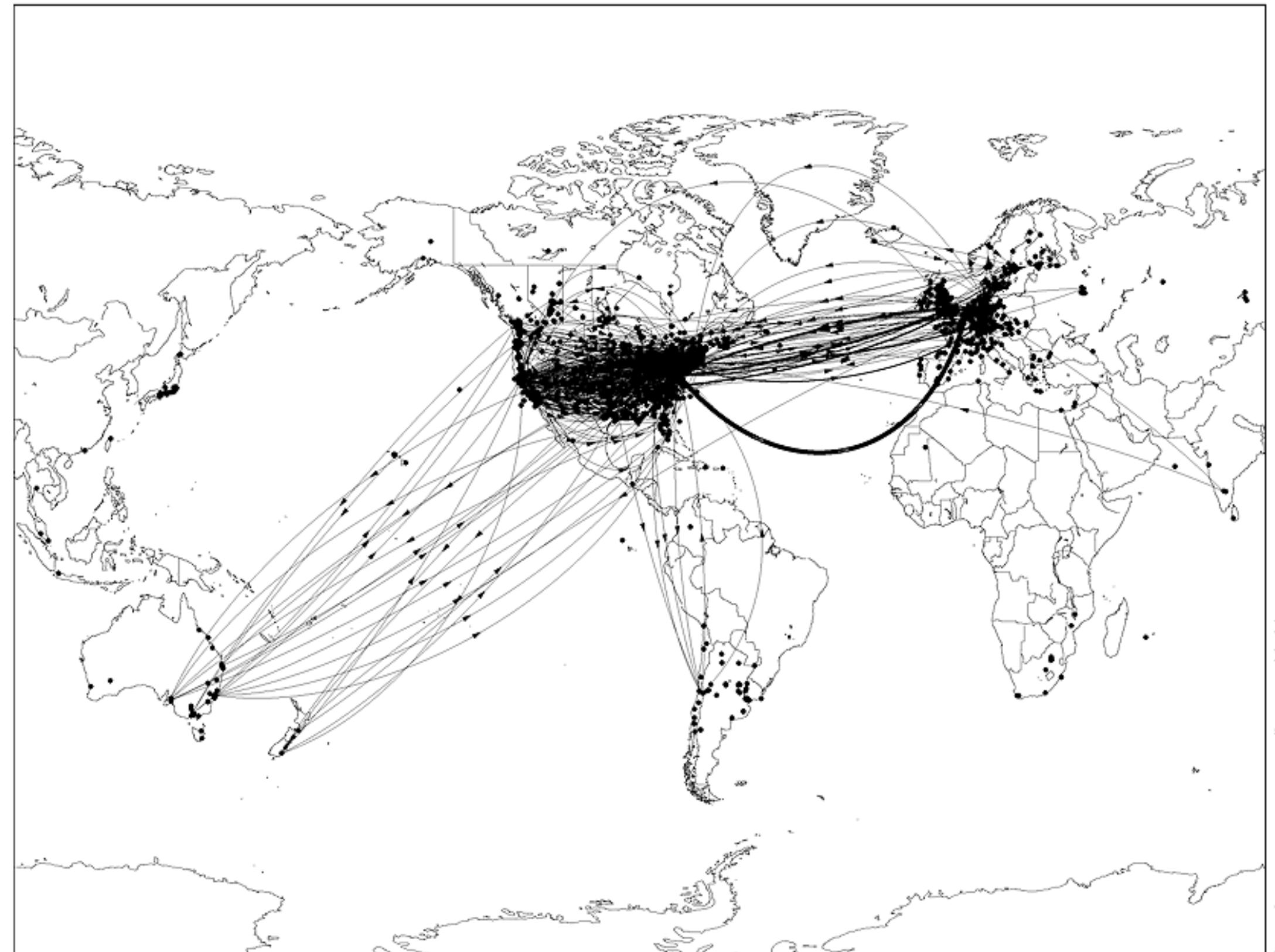
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hosts.txt distance-vector routing TCP, UDP OSPF, EGP, DNS congestion collapse policy routing CIDR



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<http://blog.lastpass.com/2013/05/for-the-love-of-security-end-of-week-link-round-up/internet-1993-3/>

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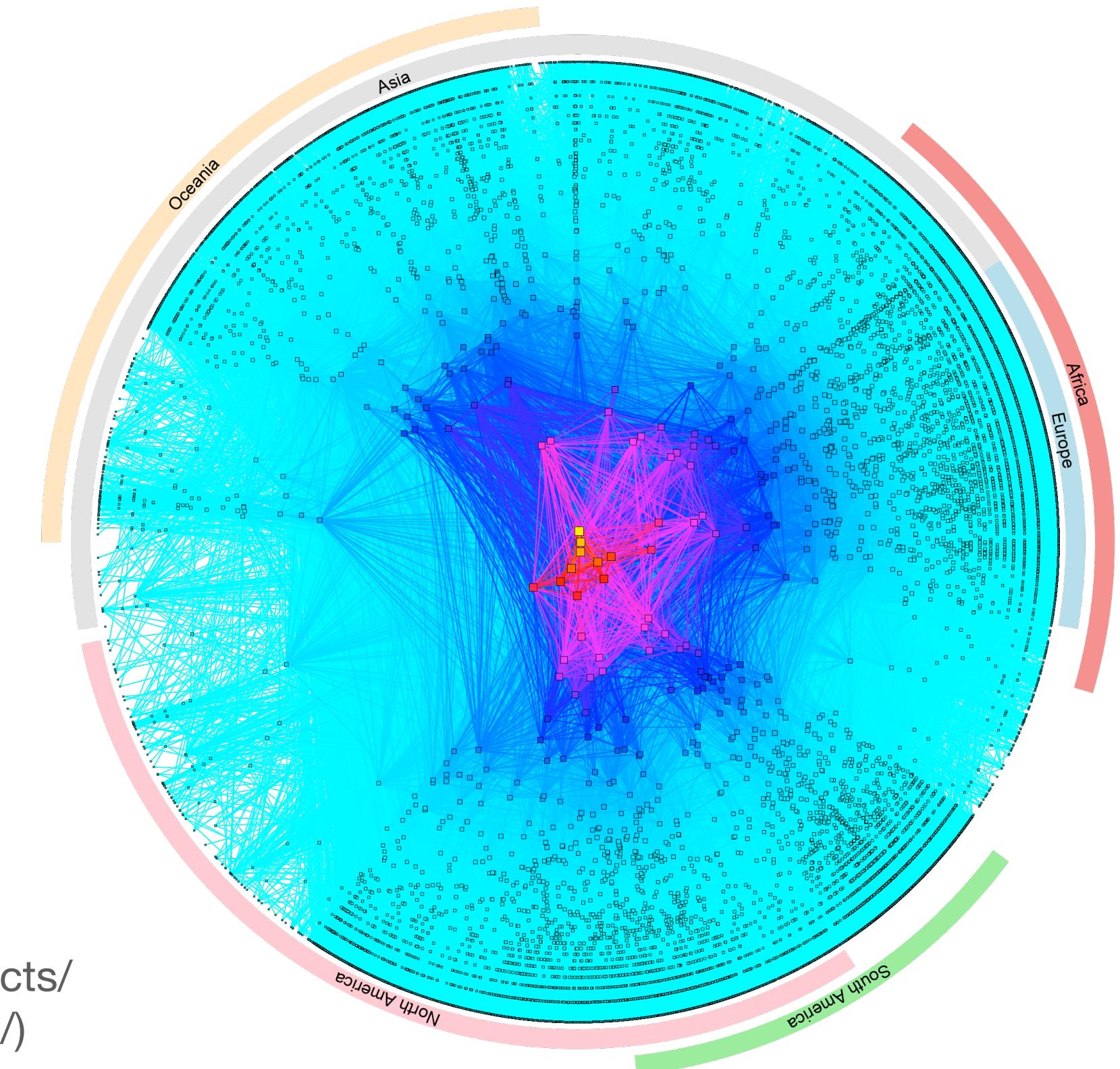
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CAIDA's IPv4 AS Core,
January 2020
(<https://www.caida.org/projects/cartography/as-core/2020/>)

on the Internet, we have to solve all of the “normal” networking problems (addressing, routing, transport) **at massive scale, while supporting a diverse group of applications and competing economic interests**

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