

CST-305: Project 2 – Runge-Kutta-Fehlberg (RKF) For ODE

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CST-305: Principles of Modeling and Simulation

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Responsibilities and completed tasks by each team member

All tasks are done by Jack Utzerath

Specific Problem Solved

I am using the 4th-order Runge-Kutta-Fehlberg (RK4F) method to solve an ODE manually and through programming. The ODE is $f(x,y) = -y + \ln(x)$.

The mathematical approach to solving it

Cst 305
Jack Utzworth

Runge-Kutta-Fehlberg (RK4F) for ODE

Given:

ODE: $f(x, y) = -y + \ln(x)$ $(x_0, y_0) = (2, 1)$
 $y_0 = 1$ $x_0 = 2$ $h = 0.3$

$$k_1 = f(x_0, y_0) \cdot h = (-1 + \ln(2)) \cdot 0.3 = -0.0920558$$

$$k_2 = f(x_0 + \frac{h}{2}, y_0 + \frac{k_1}{2}) \cdot h = f(2.15, .953972) \cdot 0.3 = (-.953972 + \ln(2.15)) \cdot 0.3 = -0.0565513$$

$$k_3 = f(x_0 + \frac{h}{2}, y_0 + \frac{k_2}{2}) \cdot h = f(2.15, .971724) \cdot 0.3 = (-.971724 + \ln(2.15)) \cdot 0.3 = -0.06187696$$

$$k_4 = f(x_0 + h, y_0 + k_1) \cdot h = f(2.3, .938123) \cdot 0.3 = (-.938123 + \ln(2.3)) \cdot 0.3 = -0.031564$$

$$y_1 = y_0 + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4) = 0.939921$$

$(x_1, y_1) = (2.3, 0.939921)$ ★

$$k_1 = f(x_1, y_1) \cdot h = (-.939921 + \ln(2.3)) \cdot 0.3 = -0.032103$$

$$k_2 = f(x_1 + \frac{h}{2}, y_1 + \frac{k_1}{2}) \cdot h = f(2.45, .923869) \cdot 0.3 = (-.923869 + \ln(2.45)) \cdot 0.3 = -0.0083344$$

$$k_3 = f(x_1 + \frac{h}{2}, y_1 + \frac{k_2}{2}) \cdot h = f(2.45, .935754) \cdot 0.3 = (-.935754 + \ln(2.45)) \cdot 0.3 = -0.0118997$$

$$k_4 = f(x_1 + h, y_1 + k_1) \cdot h = f(2.6, .928021) \cdot 0.3 = (-.928021 + \ln(2.6)) \cdot 0.3 = .0082471$$

$$y_2 = y_1 + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4) = 0.9292$$

$(x_2, y_2) = (2.6, .929200)$ ★

$$k_1 = f(x_2, y_2) \cdot h = (-.9292 + \ln(2.6)) \cdot 0.3 = .007893$$

$$k_2 = f(x_2 + \frac{h}{2}, y_2 + \frac{k_1}{2}) \cdot h = f(2.75, .93315) \cdot 0.3 = (-.93315 + \ln(2.75)) \cdot 0.3 = .023536$$

$$k_3 = f(x_2 + \frac{h}{2}, y_2 + \frac{k_2}{2}) \cdot h = f(2.75, .940968) \cdot 0.3 = (-.940968 + \ln(2.75)) \cdot 0.3 = .0211898$$

$$k_4 = f(x_2 + h, y_2 + k_1) \cdot h = f(2.9, .9503898) \cdot 0.3 = (-.9503898 + \ln(2.9)) \cdot 0.3 = .03428$$

$$y_3 = y_2 + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4) = 0.95114$$

$(x_3, y_3) = (2.9, .95114)$ ★

$$k_1 = f(x_3, y_3) \cdot h = (-.95114 + \ln(2.9)) \cdot 0.3 = 0.03407$$

$$k_2 = f(x_3 + \frac{h}{2}, y_3 + \frac{k_1}{2}) \cdot h = f(3.05, .968176) \cdot 0.3 = (-.968176 + \ln(3.05)) \cdot 0.3 = .04408979$$

$$k_3 = f(x_3 + \frac{h}{2}, y_3 + \frac{k_2}{2}) \cdot h = f(3.05, .973185) \cdot 0.3 = (-.973185 + \ln(3.05)) \cdot 0.3 = .042587$$

$$k_4 = f(x_3 + h, y_3 + k_1) \cdot h = f(3.2, .993727) \cdot 0.3 = (-.993727 + \ln(3.2)) \cdot 0.3 = .05082714$$

$$y_4 = y_3 + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4) = 0.9941818$$

$(x_4, y_4) = (3.2, .9941818)$

$$k_1 = f(x_4, y_4) \cdot h = (-.9941818 + \ln(3.2)) \cdot 0.3 = .0506907$$

$$k_2 = f(x_4 + \frac{h}{2}, y_4 + \frac{k_1}{2}) \cdot h = f(3.35, 1.019527) \cdot 0.3 = (-1.019527 + \ln(3.35)) \cdot 0.3 = 0.05682995$$

$$k_3 = f(x_4 + \frac{h}{2}, y_4 + \frac{k_2}{2}) \cdot h = f(3.35, 1.022597) \cdot 0.3 = (-1.022597 + \ln(3.35)) \cdot 0.3 = 0.05590907$$

$$k_4 = f(x_4 + h, y_4 + k_1) \cdot h = f(3.5, 1.05689087) \cdot 0.3 = (-1.05689087 + \ln(3.5)) \cdot 0.3 = 0.0668016$$

$$y_5 = y_4 + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4) = 1.0503435$$

$(x_5, y_5) = (3.5, 1.0503435)$

Here I manually calculated (x0,y0) through (x5, y5). These points were calculated by using the RK4 method given in class. Since this is a 4-order solving method, k1 through k4 need to be found before calculating the next point. To find the next y, this equation is used:

$$Y_{n+1} = Y_n + (\frac{1}{4})(K_1 + 2 * K_2 + 2 * K_3 + K_4)$$

The next x is just X_n + the step size which is 0.3 in this case.

The approach for implementation in code

For the implementation in Code, I used three packages. Numpy, matplotlib, and scipy. I first used odeint to solve the ODE. This is a function in scipy that is used to calculate the next point for differentiable equations. Then I used the Runge-Kutta method to solve the ODE. I stored the variables in an array and used a for loop to update the x and y values. In the for loop, I also printed the values to the console. With these two methods, I was able to use matplotlib to plot these functions and compare them both on the same graph.

References for theory and code sources

Fehlberg, E. (1968). Classical fifth-, sixth-, seventh-, and eighth-order Runge–Kutta–Nyström formulae. *Computer Journal*, 11(2), 125-132. <https://doi.org/10.1093/comjnl/11.2.125>

GeeksforGeeks. (2023, January 17). *Runge-Kutta 4th order method to solve differential equation*.

GeeksforGeeks.

<https://www.geeksforgeeks.org/runge-kutta-4th-order-method-solve-differential-equation/>




Readme Document written in Markdown detailing how to install and run the program

<https://github.com/utzerath/Solving-ODE-Using-RKF/tree/main>

Full code submitted to GitHub

<https://github.com/utzerath/Solving-ODE-Using-RKF/tree/main>

Github SC

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	RKF.py Add files via upload	5 minutes ago

README.md



Solving-ODE-Using-RKF

#download python file and use ide or linux to run program #Packages Used: Matplotlib, numpy, and scipy

#For the implementation in Code, I used three packages. Numpy, matplotlib, and scipy. I first used odeint to solve the ODE. This #is a function in scipy that is used to calculate the next point for differentiable equations. Then I used the runge kutta #method to solve the ODE. I stored the variables in an array and used a for loop to update the x and y values. In the for loop, #I also printed the values to the console. With these two methods, I was able to use matplotlib to plot these functions and #compare them both on the same graph.

Code:

This screenshot depicts the ODE solved through Odeint

```
1  #Jack Utzerath
2  #Packages: Numpy, matplotlib, scipy
3  #using 4th order RKF method to solve ODE
4
5  import numpy as np
6  import matplotlib.pyplot as plt
7  from scipy.integrate import odeint
8
9  # Define the ODE function:  $f(x, y) = -y + \ln(x)$ 
10 def f(y, x):
11     return -y + np.log(x)
12
13 # Initial conditions and parameters
14 x0 = 2.0
15 y0 = 1.0
16 x_target = 300
17 x_values = np.linspace(x0, x_target, 1000) # Create evenly spaced x values
18 y_values = odeint(f, y0, x_values)[: , 0]
19
20 # Create a matplotlib graph of the solution
21 plt.figure(figsize=(10, 6))
22 plt.plot(x_values, y_values, '--', label="ODE Solution (odeint)")
23 plt.xlabel("x")
24 plt.ylabel("y")
25 plt.title("ODE Solving")
26 plt.grid(True)
27
28
```


This screenshot depicts the ODE being solved through RKF

```
32 #Reading ODE as an input
33 def dydx(x, y):
34     return -y + np.log(x)
35
36 #solving the ode using the runge kutta fehlburg method
37 def rungeKutta(x0, y0, x, h):
38     #initialize array
39     x_values = []
40     y_values = []
41
42     #set up n and y
43     n = (int)((x - x0) / h)
44     y = y0
45
46     #for loop for rkf
47     for i in range(1, n + 1):
48
49         #displays x and y to console
50         print(f"n = {n}      X(n) = {round(x0, 5)}      Y(n) = {round(y, 5)} ")
51         k1 = h * dydx(x0, y)
52         k2 = h * dydx(x0 + 0.5 * h, y + 0.5 * k1)
53         k3 = h * dydx(x0 + 0.5 * h, y + 0.5 * k2)
54         k4 = h * dydx(x0 + h, y + k3)
55
56         #update y and x
57         y = y + (1.0 / 6.0) * (k1 + 2 * k2 + 2 * k3 + k4)
58         x0 = x0 + h
59
60         #add variables to array
61         x_values.append(x0)
62         y_values.append(y)
63
64     #return values
65     return x_values, y_values
66
67 # Driver method
68 x0 = 2
69 y0 = 1
70 x = 1000
71 h = 0.3
72
73 x_values, y_values = rungeKutta(x0, y0, 300, h)
74
75 # Create a matplotlib graph with a dotted line up to x=300
76 plt.plot(x_values, y_values, '--', label="Runge-Kutta Solution (Dotted Line)", linestyle='--',
77 plt.legend()
78 plt.show()
```

Code Output

