#### LITERATURE REVIEW:

DEEP SYMBOLIC REGRESSION: RECOVERING MATHEMATICAL EXPRESSION FROM DATA VIA RISK-SEEKING POLICY GRADIENTS

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# **OUTLINE**

- Motivation
- Symbolic regression
- Method
- \* Results.

#### MOTIVATION

Understanding the underlying mathematical relationships among variables describing a
dataset is a major task in the scientific process.

[1] Brenden K. Petersen, Mikel Landajuela Larma, T. Nathan Mundhenk, Claudio P. Santiago, Soo K. Kim, Joanne T. Kim, Deep symbolic regression: Recovering mathematical expressions from data via risk-seeking policy gradients.

#### SYMBOLIC REGRESSION

- What is symbolic regression?
- Traditional approaches to symbolic regression vs. Deep symbolic regression

#### WHAT IS SYMBOLIC REGRESSION?

• Symbolic regression is the process of identifying mathematical expressions that fit observed output from a black-box process. It is a discrete optimization problem generally believed to be NP-hard. [1]

[1] T. Nathan Mundhenk, Mikel Landajuela, Ruben Glatt, Claudio P. Santiago, Daniel M. Faissol, Brenden K. Petersen, Symbolic Regression via Neural-Guided Genetic

Programming Population Seeding,

# TRADITIONAL APPROACHES TO SYMBOLIC REGRESSION VS. DEEP SYMBOLIC REGRESSION

- The space of mathematical expressions is discrete (in model structure) and continuous (in model parameters).
- Traditional approaches to symbolic regression using evolutionary algorithms. In particular, genetic programming (GP) (Koza, 1992; Schmidt & Lipson, 2009; Back et al., 2018).
- GP exhibits high sensitivity to hyperparameters and scale poorly to larger problems.

# TRADITIONAL APPROACHES TO SYMBOLIC REGRESSION VS. DEEP SYMBOLIC REGRESSION

• DSR framework: use a large model (i.e. neural network) to search the space of small models (i.e. symbolic expressions).

## METHODS - Generate symbolic expression tree with RNN

- Binary tree
- Internal nodes are mathematical operators
- Terminal nodes are input variables or constants
  - Pre-order traversal
  - Uniqueness

Griven a dataset (X, y), X; ER, y; ER.

$$\mathcal{L} = \{+, -, \times, +, \log - \sin - \cos , \chi, \cosh \}^{4}$$

$$\sum_{i=1}^{5} \{-, \times, +, \log - \sin - \cos , \chi, \cosh \}^{4}$$

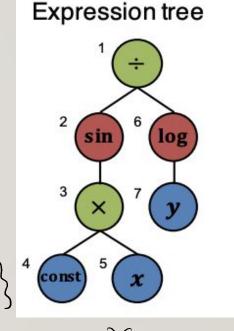
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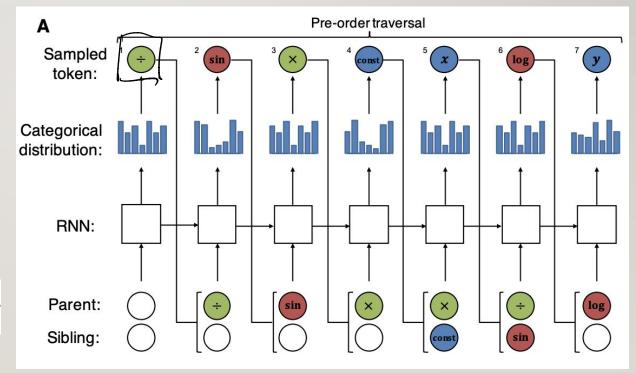
#### METHODS - Generate symbolic expression tree with RNN

- RNN emits a categorical distribution with parameter  $\psi$ over tokens.
- Ψ defines probabilities of selecting each token from library L.

$$p(\tau_i | \tau_{1:(i-1)}; \theta) = \psi_{\mathcal{L}(\tau_i)}^{(i)},$$

$$p(\tau | \theta) = \prod_{i=1}^{|\tau|} p(\tau_i | \tau_{1:(i-1)}; \theta) = \prod_{i=1}^{|\tau|} \psi_{\mathcal{L}(\tau_i)}^{(i)},$$

$$p(\tau|\theta) = \prod_{i=1}^{| au|} p( au_i| au_{1:(i-1)}; heta) = \prod_{i=1}^{| au|} \psi_{\mathcal{L}( au_i)}^{(i)}$$



## Providing hierarchical inputs to the RNN

- Parent and sibling nodes
- Empty token for node does not have a parent or sibling

#### Constraining the search space

- Expressions are limited to a pre-specified minimum and maximum length.
- The children of an operator should not all be constants, as the result would simply be a different constant.
- The child of a unary operator should not be the inverse of that operator, e.g. log(exp(x)) is not allowed.
- Descendants of trigonometric operators should not be trigonometric operators, e.g.  $\sin(x + \cos(x))$

#### Reward function

- Normalized root-mean-square error (NRMSE)
- Given a dataset (X, y) of size n and candidate expression f:

NRMSE = 
$$\frac{1}{\sigma_y} \sqrt{\frac{1}{n} \sum_{i=1}^{n} (y_i - f(X_i))^2} \simeq \bigcirc$$

$$R(\tau) = \frac{1}{1 + NRMSE}$$

# METHODS - training the RNN using policy gradients

- Using reinforcement learning to train the RNN to produce better-fitting expressions.
- $p(\tau | \theta)$  is like a policy
- Sampled tokens are like actions
- Standard policy gradient vs. Risk-seeking policy gradient

#### Standard policy gradient

- The expectation of a reward function  $R(\tau)$  under expressions from the policy,  $J_{std}(\theta)$ .
- The standard REINFORCE policy gradient (Williams, 1992) can be used to maximize this
  expectation via gradient ascent:

$$\nabla_{\theta} J_{\text{std}}(\theta) = \nabla_{\theta} \mathbb{E}_{\tau \sim p(\tau|\theta)} \left[ R(\tau) \right]$$
$$= \mathbb{E}_{\tau \sim p(\tau|\theta)} \left[ R(\tau) \nabla_{\theta} \log p(\tau|\theta) \right]$$

• Unbiased estimate of  $\nabla_{\theta} J_{\text{std}}(\theta)$ :

$$abla_{ heta} J_{ ext{std}}( heta) pprox rac{1}{N} \sum_{i=1}^{N} R( au^{(i)}) 
abla_{ heta} \log p( au^{(i)}| heta)$$

#### Risk-seeking policy gradient

- Optimizing the average performance or maximizing the best-case performance?
- Define  $R_{\epsilon}(\theta)$  as the  $(I \epsilon)$ -quantile of the distribution of rewards under the current policy.

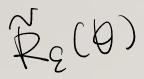
$$J_{\text{risk}}(\theta; \varepsilon) \doteq \mathbb{E}_{\tau \sim p(\tau \mid \theta)} \left[ R(\tau) \mid R(\tau) \geq R_{\varepsilon}(\theta) \right]$$



# Risk-seeking policy gradient

- How to estimate this objective via Monte Carlo sampling?
- **Proposition I**. Let  $J_{risk}(\theta; \varepsilon)$  denote the conditional expectation of rewards above the  $(I-\varepsilon)$ -quantile, as in Equation (I). Then the gradient of  $J_{risk}(\theta; \varepsilon)$  is given by:

$$\nabla_{\theta} J_{risk}(\theta; \varepsilon) = \mathbb{E}_{\tau \sim p(\tau|\theta)}[(R(\tau) - R_{\varepsilon}(\theta)) \cdot \nabla_{\theta} \log p(\tau|\theta) \mid R(\tau) \geq R_{\varepsilon}(\theta)]$$



# Risk-seeking policy gradient

A simple Monte Carlo estimate of the gradient from a batch of N samples:

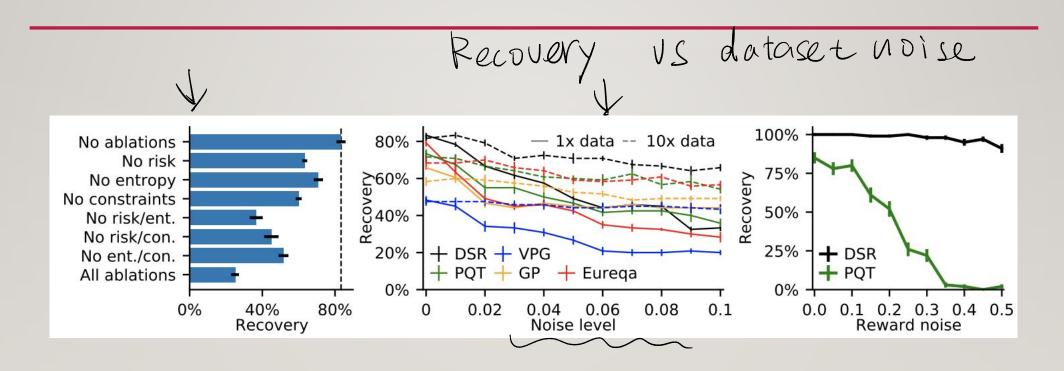
$$abla_{ heta} J_{ ext{risk}}( heta; arepsilon) pprox rac{1}{arepsilon N} \sum_{i=1}^{N} \left[ R( au^{(i)}) - ilde{R}_{arepsilon}( heta) 
ight] \cdot \mathbf{1}_{R( au^{(i)}) \geq ilde{R}_{arepsilon}( heta)} 
abla_{ heta} \log p( au^{(i)} | heta),$$

- Two differences from the standard reinforcement MC estimate:
- I. it suggests a specific baseline,  $R\epsilon(\theta)$ , whereas the baseline for standard policy gradients is non-specific, chosen by the user;.
- 2. Only the top ε fraction of samples from each batch are used in the gradient computation.

# **RESULTS**

Benchmark	Expression	DSR	PQT	VPG	GP	Eureqa	Wolfram
Nguyen-1	$x^3+x^2+x$	100%	100%	96%	100%	100%	100%
Nguyen-2	$x^4 + x^3 + x^2 + x$	100%	99%	47%	97%	100%	100%
Nguyen-3	$x^5 + x^4 + x^3 + x^2 + x$	100%	86%	4%	100%	95%	100%
Nguyen-4	$x^6 + x^5 + x^4 + x^3 + x^2 + x$	100%	93%	1%	100%	70%	100%
Nguyen-5	$\sin(x^2)\cos(x) - 1$	72%	73%	5%	45%	73%	2%
Nguyen-6	$\sin(x) + \sin(x + x^2)$	100%	98%	100%	91%	100%	1%
Nguyen-7	$\log(x+1) + \log(x^2+1)$	35%	41%	3%	0%	85%	0%
Nguyen-8	$\sqrt{x}$	96%	21%	5%	5%	0%	71%
Nguyen-9	$\sin(x) + \sin(y^2)$	100%	100%	100%	100%	100%	<del>-</del>
Nguyen-10	$2\sin(x)\cos(y)$	100%	91%	99%	76%	64%	_
Nguyen-11	$x^y$	100%	100%	100%	7%	100%	_
Nguyen-12	$x^4-x^3+\tfrac{1}{2}y^2-y$	0%	0%	0%	0%	0%	_
	Average	83.6%	75.2%	46.7%	60.1%	73.9%	

# RESULTS P'(t) = P(x) + N(0,6)



#### **RESULTS**

