

Questions & Answers 28 Sept.

Functional Programming 2017/18

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Format of the exam

Similar to the previous exams in the web

- ▶ The exam is on **paper**
 - ▶ Some places (wrongly) state that it is digital
- ▶ Two types of questions
 - ▶ Open (80%): explain something or write some code
 - ▶ Multiple choice (20%): choose one answer
- ▶ There is a maximum amount of space per question
 - ▶ Only the things you write there count
 - ▶ Don't worry! There's way more space that you need!
- ▶ You **cannot** bring any notes to the exam
- ▶ You have to answer in English
 - ▶ You can bring a (mother tongue) - English dictionary



Contents of the exam

Everything until today

- ▶ Basic types: lists, tuples, numbers
- ▶ User-defined data types
- ▶ Define functions by pattern matching
- ▶ Recursion on lists and other data types
- ▶ Define and use higher-order functions
- ▶ Write classes and instances
- ▶ Infer and check the type of an expression
- ▶ **No**: write functions using accumulators
- ▶ **No**: use functions to represent data



Contents of the exam

Do I need to know all the types by heart?

Writing and understanding type signatures is something you need to learn, and we need to test

- ▶ You have to know or deduce the type of simple functions such as `(++)`, `max`, `(==)`, and so forth
- ▶ Some higher-order functions are *very* important
 - ▶ `map` :: `(a -> b)` -> `[a] -> [b]`
 - ▶ `filter` :: `(a -> Bool)` -> `[a] -> [a]`
 - ▶ `foldr` :: `(a -> b -> b) -> b -> [a] -> b`

In most cases you can deduce their type if you know what they do



Outcome of the exam

- ▶ You should expect your grades in about two weeks
- ▶ What happens if I fail the exam?
 - ▶ *Nothing*, your grade is the average with the final one
 - ▶ Remember, $T = 0.3 \times \text{midterm} + 0.7 \times \text{final}$
 - ▶ *Reflect* on your mistakes and *act* to fix them



Q&A session



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Interactive Q&A session

1. I pose a question that somebody mailed me



Interactive Q&A session

1. I pose a question that somebody mailed me
2. Give you some time to think in groups



Interactive Q&A session

1. I pose a question that somebody mailed me
2. Give you some time to think in groups
3. And then I explain the answer in full



The most repeated question

More examples of type inference

Let me answer some smaller questions before



In the previous lecture...

Monoids provide sane defaults:

```
lookup' = findWithDefault mempty
```

```
merge'  = mergeWith mappend
```

What does “monoids provide sane defaults” mean?



Monoids provides defaults

Whenever you have to:

- ▶ Combine elements of a type into one with the same type \implies use `mappend`
- ▶ Have a default value for a type \implies use `mempty`



Monoids provides defaults

Whenever you have to:

- ▶ Combine elements of a type into one with the same type \implies use `mappend`
- ▶ Have a default value for a type \implies use `mempty`

Monoids provide *sane* defaults

This is about how people normally use `Monoid`

- ▶ The `Monoid` instance for a class is only written when that type has a “natural” way to be combined
 - ▶ How to combine lists? Append them
 - ▶ How to combine Booleans? Conjunction or disjunction
- ▶ In some cases you want to use this “natural” implementation in other places



Difference and/or relation between left- vs. right-bias
and `foldr` vs. `foldl`



Difference and/or relation between left- vs. right-bias and `foldr` vs. `foldl`

Not much, just “right” or “left” in their names

- ▶ `foldr` and `foldl` are about parenthesis and nesting
 - ▶ `foldr (+) 0 [1,2,3] = 1 + (2 + (3 + 0))`
 - ▶ `foldl (+) 0 [1,2,3] = ((0 + 1) + 2) + 3`
- ▶ Bias is about choosing a value when there is a *conflict*
 - ▶ E.g., when merging two values with the same key



What can we do with anonymous function / (lambda) abstractions? Is there something deep?



What can we do with anonymous function / (lambda) abstractions? Is there something deep?

They are just a handier way to write (small) functions

```
g = map f                                ==>  g = map (\x -> foo
  where f x = foo
```

They have a limitation: you cannot do case distinction

```
g = map f                                ==>  g = map (\x -> ??)
  where f True  = foo
        f False = bar
```



What is the difference between `name@(...), \z -> ...`
and `let x = ... in ...`?



What is the difference between `name@(...), \z -> ...`
and `let x = ... in ...`?

In common: they introduce a new *name* into scope

- ▶ You can use that name in the `...` part

The difference lies in what they refer to

- ▶ `let x = ... in ...` gives a name to an expression which is part of a bigger expression

```
unit (x, y) = let norm = sqrt(x*x + y*y)
              in (x/norm, y/norm)
```

- ▶ The others refer to the *argument* of a function
 - ▶ `name@(...)` always appear at the left of the `=` symbol



What is the difference between `name@(...), \z -> ...`
and `let x = ... in ...`?

With pattern matching we choose a branch in a function and access the components of a value

▶ We can match also in an anonymous function!

▶ But we can only match *one* pattern

```
norm (x,y) = ...           norm = \ (x,y) -> ...
```

```
length [] = ...           length = \ ?? -> ...
```

```
length (x:xs) = ...
```

With `name@(...)` we give a name to the whole value and then we pattern match in its components

```
f lst@(x:xs) = ...  -- 'lst' is the whole list  
                -- 'x' is the head of 'lst' and 'xs' is its tail
```



Enough waiting! We want to infer some types!

What is the type of `map . foldr`?

General rule: if $f :: A \rightarrow B$ and $e :: A$, then $f\ e :: B$

Infix operator syntax comes to play here

▶ `map . foldr = (.) map foldr`

▶ The function `(.)` takes two arguments, `map` and `foldr`

`(.)` $:: (b \rightarrow c) \rightarrow (a \rightarrow b) \rightarrow a \rightarrow c$

`map` $:: (a \rightarrow b) \rightarrow [a] \rightarrow [b]$

`foldr` $:: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b$



1. Introduce new names to disambiguate

- ▶ I tend to use `?n` to make it clear
- ▶ Other people use Greek letters
- ▶ I don't care, but make it clear in the exam

-- a, b and c in each type are unrelated

`(.)` :: (`?b` -> `?c`) -> (`?a` -> `?b`) -> `?a` -> `?c`

`map` :: (`?d` -> `?e`) -> [`?d`] -> [`?e`]

`foldr` :: (`?u` -> `?v` -> `?v`) -> `?v` -> [`?u`] -> `?v`



1. Introduce new names to disambiguate

- ▶ I tend to use `?n` to make it clear
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-- a, b and c in each type are unrelated

`(.) :: (?b -> ?c) -> (?a -> ?b) -> ?a -> ?c`

`map :: (?d -> ?e) -> [?d] -> [?e]`

`foldr :: (?u -> ?v -> ?v) -> ?v -> [?u] -> ?v`

2. Write equations to fit the type in the function with the types of the arguments

`?b -> ?c = (?d -> ?e) -> [?d] -> [?e]`

`?a -> ?b = (?u -> ?v -> ?v) -> ?v -> [?u] -> ?v`



3. Solve the equations

► Remember about the implicit parenthesis for \rightarrow

$$\begin{aligned} ?b \rightarrow ?c &= (?d \rightarrow ?e) \rightarrow [?d] \rightarrow [?e] \\ &= (?d \rightarrow ?e) \rightarrow ([?d] \rightarrow [?e]) \end{aligned}$$

$$\begin{aligned} \implies ?b &= ?d \rightarrow ?e \\ ?c &= [?d] \rightarrow [?e] \end{aligned}$$

$$\begin{aligned} ?a \rightarrow ?b &= (?u \rightarrow ?v \rightarrow ?v) \rightarrow (?v \rightarrow [?u] \rightarrow ?v) \\ \implies ?a &= ?u \rightarrow ?v \rightarrow ?v \\ ?b &= ?v \rightarrow [?u] \rightarrow ?v \end{aligned}$$

-- *We have to equations for ?b*

$$\begin{aligned} ?b &= ?d \rightarrow ?e = ?v \rightarrow ([?u] \rightarrow ?v) \\ \implies ?d &= ?v \\ ?e &= [?u] \rightarrow ?v \end{aligned}$$



4. Obtain the result type

- ▶ The remainder of the fn. without the given arguments

```
(.) :: (?b -> ?c) -> (?a -> ?b) -> ?a -> ?c  
==> map . foldr :: ?a -> ?c
```

- ▶ Substitute unknowns for their values

```
?a -> ?c
```

```
= -- Parentheses!
```

```
(?u -> ?v -> ?v) -> [?d] -> [?e]
```

```
= -- We can keep substituting
```

```
(?u -> ?v -> ?v) -> [?v] -> [[?u] -> ?v]
```

- ▶ This type works for any ?u and ?v

```
map . foldr :: (u -> v -> v) -> [v] -> [[u] -> v]
```



How do I check that I am right?

Use the interpreter to ask for the type

```
> :t map . foldr
map . foldr
  :: Foldable t => (a1 -> a2 -> a2)
                  -> [a2] -> [t a1 -> a2]

> :set -XTypeApplications
> :t map . foldr @[]
map . foldr @[] :: (a1 -> a2 -> a2)
                  -> [a2] -> [[a1] -> a2]
```

The names `a1` and `a2` do not matter

► But the *shape* of the type must be the same



Rinse and repeat

What is the type of `map (map map)`?

The *result* of the inner `map map` is the *arg.* to the outer `map`



Rinse and repeat

What is the type of `map (map map)`?

The *result* of the inner `map map` is the *arg.* to the outer `map`

1. Introduce new names to disambiguate

▶ Each `map` gets different names

```
map :: (?a -> ?b) -> [?a] -> [?b]    -- #1
```

```
map :: (?c -> ?d) -> [?c] -> [?d]    -- #2
```

```
map :: (?e -> ?f) -> [?e] -> [?f]    -- #3
```



2. Obtain the type of the inner `map` `map`

- Pose and solve the equations

$$?c \rightarrow ?d = (?e \rightarrow ?f) \rightarrow [?e] \rightarrow [?f]$$
$$\implies ?c = (?e \rightarrow ?f)$$
$$?d = [?e] \rightarrow [?f]$$

- Obtain the result type

$$\text{map } \text{map} :: [?c] \rightarrow [?d]$$
$$= [?e \rightarrow ?f] \rightarrow [[?e] \rightarrow [?f]]$$


3. Obtain the type of the whole expression

- Pose and solve the equations

$$?a \rightarrow ?b = [?e \rightarrow ?f] \rightarrow [[?e] \rightarrow [?f]]$$
$$\implies ?a = [?e \rightarrow ?f]$$
$$?b = [[?e] \rightarrow [?f]]$$

- Obtain the result type

$$\text{map } (\text{map } \text{map}) :: [?a] \rightarrow [?b]$$
$$= [[?e \rightarrow ?f]] \rightarrow [[[?e] \rightarrow [?f]]]$$

4. The type works for any ?e and ?f

$$\text{map } (\text{map } \text{map})$$
$$:: [[a \rightarrow b]] \rightarrow [[[a] \rightarrow [b]]]$$
