

# RIC Point location

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## 1 Preliminaries

Recall that  $E[\sum_i X_i] = \sum_i E[X_i]$ , and that when  $X$  has possible outcomes  $A_1, \dots, A_z$  then  $E[X] = \sum_{i=1}^z \Pr[X = A_i]A_i$ , where  $\Pr[Y]$  denotes the probability of event  $Y$ .

## 2 Bounding Space

Let  $S$  be the space used by a (point location structure built on a) vertical decomposition  $T_n$  of  $n$  segments  $s_1, \dots, s_n$ . We are interested in the expected space used by our decomposition, that is  $E[S]$ .

**Theorem 1.** *The expected space  $E[S]$  used by  $T_n$  is  $O(n)$ .*

*Proof.* We use backwards analysis. Let  $T_i$  be the vertical decomposition after inserting the first  $i$  segments. Let  $K_i$  be the number of trapezoids in  $T_i$  created by  $s_i$ .

We have  $S = c \sum_i K_i$ , for some constant  $c$ , and thus  $E[S] = c \sum_i E[K_i]$ .

$$E[K_i] = \sum_{\Delta \in T_i} \Pr[\Delta \text{ created by } s_i] \cdot 1$$

A given trapezoid  $\Delta$  is created by one of four segments: the segments  $\text{top}(\Delta)$ ,  $\text{bottom}(\Delta)$ ,  $\text{left}(\Delta)$  or  $\text{right}(\Delta)$ .

So, we have

$$\Pr[\Delta \text{ created by } s_i] = \Pr[s_i \in \{\text{top}(\Delta), \text{bottom}(\Delta), \text{left}(\Delta), \text{right}(\Delta)\}]$$

The probability that the last segment  $s_i$  is actually segment  $\text{top}(\Delta)$  is  $1/i$ . Similarly, the probability that  $s_i$  is actually  $\text{bottom}(\Delta)$  is also  $1/i$ . The same for  $\text{left}(\Delta)$  and  $\text{right}(\Delta)$ . Thus,

$$\Pr[s_i \in \{\text{top}(\Delta), \text{bottom}(\Delta), \text{left}(\Delta), \text{right}(\Delta)\}] = 4/i$$

Since  $T_i$  contains  $3i + 1$  trapezoids, we thus have

$$E[K_i] = \sum_{\Delta \in T_i} 4/i = (3i + 1)4/i = O(1).$$

Since we insert  $n$  segments, the expected total space is  $O(n)$ . □

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### 3 Bounding Query time

We bound the expected query time of a point location query. Let  $q$  be the query point  $q$ , and let  $P$  be the path in the search structure that leads to the leaf trapezoid containing  $q$ . We bound the expected length  $E[Q]$  of  $P$ , and thus the query time.

**Theorem 2.** *The expected query time is  $O(\log n)$ .*

*Proof.* We use backwards analysis. Let  $Q_i$  be the number of nodes of the search structure on  $P$  created when we inserted segment  $s_i$ . We thus have  $E[Q] = \sum_{i=1}^n E[Q_i]$ .

Let  $D_i$  be the search structure after inserting the first  $i$  segments. We have

$$E[Q_i] = \sum_{v \in (D_i \cap P)} \Pr[v \text{ created by } s_i] \cdot 1$$

Observe that inserting  $s_i$  increases the depth by at most three. So it can create at most three nodes on  $P$ . Let  $\Delta$  be the leaf trapezoid of  $D_i$  containing  $q$  (i.e. the last node of path  $P$ ). We have:

$$\sum_{v \in (D_i \cap P)} \Pr[v \text{ created by } s_i] \cdot 1 \leq 3 \Pr[\Delta \text{ created by } s_i]$$

As in the analysis of the space, the probability that  $s_i$  created the particular trapezoid  $\Delta$  is  $4/i$ , and thus  $E[Q_i] = 3 \cdot 4/i = 12/i$ . The expected length of the path then

$$E[Q] = \sum_{i=1}^n E[Q_i] = \sum_{i=1}^n 12/i = 12 \sum_{i=1}^n 1/i = 12H_n,$$

where  $H_n$  is the  $n^{\text{th}}$  harmonic number. Since  $H_n = O(\log n)$  it follows that the expected query time is  $O(\log n)$ .  $\square$