Github Link: https://github.com/uuugaga/ML Final.git

Model Link:

https://drive.google.com/file/d/1exJ4QAGHXSYWwXOAkm3r379otC86mroz/view?usp=share link

Model 很小,已附在 github 上,照理說可以直接 git clone 專案,直接跑 Inference

Brief introduction:

這份作業我選擇用一個簡單的 nn model,平均有不錯的效果,但這個 Competition 已截止,沒有上傳限制,所以就利用 kaggle 的 api,讓 model 不斷的 train 與 submit,若比較高則把 model 存下來,整份作業共 submit 了一千多次。(為此 model 並沒有學的很深,因為會 overfitting,導致效果不佳)

Methodology:

Data pre-process: 我取了"loading", "attribute_{0-3}", "measurement_{0-17}", 把他們轉成 float, 其中 attribute_{0-1}格式為"material_{number}", 我只取{number}的部分,而這個 dataset 有 10%的資料空缺,我用 median 的方式填值(使用 sklearn.impute.SimpleImputer)

Model architecture: 一個簡單的 nn model

```
class NeuralNet(nn.Module):
    def __init__(self):
        super(NeuralNet, self).__init__()
        self.fc1 = nn.Linear(23, 32)
        self.fc2 = nn.Linear(32, 64)
        self.fc3 = nn.Linear(64, 1)
        self.leaky_relu = nn.LeakyReLU(0.1)
        self.sigmoid = nn.Sigmoid()

    def forward(self, x):
        out = self.fc1(x)
        out = self.leaky_relu(out)
        out = self.leaky_relu(out)
        out = self.fc2(out)
        out = self.fc3(out)
        out = self.sigmoid(out)
        return out
```

Hyperparameters:

```
# 設定 model
model = NeuralNet().to(device)
criterion = nn.BCELoss()
optimizer = torch.optim.Adam(model.parameters(), lr=0.001)
num_epochs = 350
```

Research:

我嘗試了許多現成的 Classifier

```
RandomForest = RandomForestClassifier()
Linear = LinearRegression()
Logistic = LogisticRegression()
ExtraTrees = ExtraTreesClassifier()
GradientBoosting = GradientBoostingClassifier()
RidgeClassifier = RidgeClassifier()
KNeighbors = KNeighborsClassifier()
```

效果都沒有 nn model 好,最好的 LogisticRegression 也僅達到 baseline

而已

```
    LogisticRegression, train/val = 0.59230/0.59399
    LinearRegression, train/val = 0.59386/0.59279
    GradientBoosting, train/val = 0.65984/0.59001
    ExtraTreesClassifier, train/val = 1.00000/0.55225
    RandomForestClassifier, train/val = 1.00000/0.54981
    KNeighbors, train/val = 0.80556/0.52849
    RidgeClassifier, train/val = 0.50015/0.50012
```

(上圖的結果已排序過)

Result:

