

KSENIA KONDRASHOVA

CREATIVE FRONT-END DEVELOPER

SKILLS & TOOLS

- HTML, CSS, JS
- WebGL: Three.js & GLSL Shaders
- SVG: design, coding, animation
- HTML5 Canvas
- Graphics and animation frameworks: GSAP, d3.js, cannon-es, Babylon.js, PIXI.js, etc
- Figma, Photoshop, Illustrator, Blender

[Codepen](#)

(code samples and demos)

[ksenia-k.com](#)

(personal website)

[dev.to](#), [Codrops](#)

(tutorials)

[Upwork](#)

(sign in to see 200+ jobs
with public feedback)

[LinkedIn](#), [Twitter \(X\)](#)

EXPERIENCE

Creative Front-End Developer

Self-employed, Tbilisi, Georgia

2017 - present

As a freelancer / contractor I've worked with various clients, from indie devs to big teams, and from product companies to digital agencies. On the [Upwork](#) platform alone, you can find a track record of 200+ completed jobs with public feedback (average score 5/5). My profile has been featured as the 'Best SVG Freelancer to Hire,' 'Best WebGL Freelancer to Hire,' and 'Top Rated Plus'.

The areas where I have the most extensive experience are

- Graphic programming
- 2D/3D visualization
- Interactive animation
- Performance optimisation
- Motion design and storytelling

I'm skilled in developing graphic and motion-related web applications: scroll-driven transitions, animated logos, interactive maps, infographics, browser games, 3D product configurators, VR experiences, physics simulations, data visualizations, etc.

Field Application Engineer / Product Manager

EFO Ltd., St. Petersburg, Russia

2012 - 2017

- Embedded software development for low-power MCUs, various sensors, graphics controllers.
Mostly C & assembly language
- Product presentation and marketing, engineers tutoring

EDUCATION

■ MEng in Automation and Embedded Electronics

St. Petersburg Polytechnic University, 2012-2014

■ BSc in Computer Science

St. Petersburg Polytechnic University, 2008-2012