KSENIA KONDRASHOVA

Creative Front-End Developer focused on 2D and 3D visualizations, interactive animations, and other graphic and motion-related areas

SKILLS & TOOLS

■ HTML, CSS, JS

WebGL: Three.js & GLSL ShadersSVG: design, coding, animation

■ HTML5 Canvas

■ Graphics and animation frameworks: GSAP, d3.js, cannon-es, Babylon.js, PIXI.js, etc

■ Figma, Photoshop, Illustrator, Blender

PORTFOLIO PAGE

ksenia-k.com

OTHER LINKS

Upwork profile (sign in to see 180+ jobs & reviews)
Code Samples & Demos

<u>LinkedIn</u> Twitter

Tutorials: dev.to, Codrops

EXPERIENCE

Creative Front-End Developer

Self-employed, Tbilisi, Georgia 2017 - present

I've worked with more than 200 clients from all around the world, from indie devs to big teams, and from product companies to digital agencies. On the <u>Upwork</u> platform alone, you can find a track record of 190+completed jobs with public feedback (average score 5/5). My profile has been featured as the 'Best SVG Freelancer to Hire,' 'Best WebGL Freelancer to Hire,' and 'Top Rated Plus'.

The areas where I have the most extensive experience:

- Graphic programming
- 2D and 3D animations: scroll-driven transitions, animated logos, interactive maps, infographics, product customisers, VR experiences, physics simulations
- Motion design and storytelling
- Data visualizations
- Regular front-end tasks

Field Application Engineer / Product Manager

EFO Ltd., St. Petersburg, Russia 2012 - 2017

- Embedded software development for low-power MCUs, various sensors, graphics controllers.
 Mostly C & assembly language
- Product presentation and marketing, engineers tutoring

EDUCATION

- MEng in Automation and Embedded Electronics, 2012-2014
 - St. Petersburg Polytechnic University
- BSc in Computer Science, 2008-2012
 - St. Petersburg Polytechnic University