



UNIVERSITY OF AMSTERDAM
Communication Science

A wide-angle photograph of a modern, multi-story building with a glass and metal facade, reflecting the sky and surrounding environment. The building is situated in an urban area with a canal in the foreground and a street with many bicycles and pedestrians. The text 'Day 1. Introduction to Python & basic operations' is overlaid on the lower left portion of the image.

Day 1. **Introduction to Python & basic** **operations**



Today

1. What will we do in this course?
2. The toolbox
 1. Python: introduction to a language
 2. Your new environment
3. Python basics
4. Operations in Python
5. Github
6. Teach each other!



Aims

To create a larger pool of colleagues who can teach computational methods in the bachelor program (minor Communication in the Digital Society) and in the master program (assistance in Digital Analytics, Digital Journalism, Big Data)



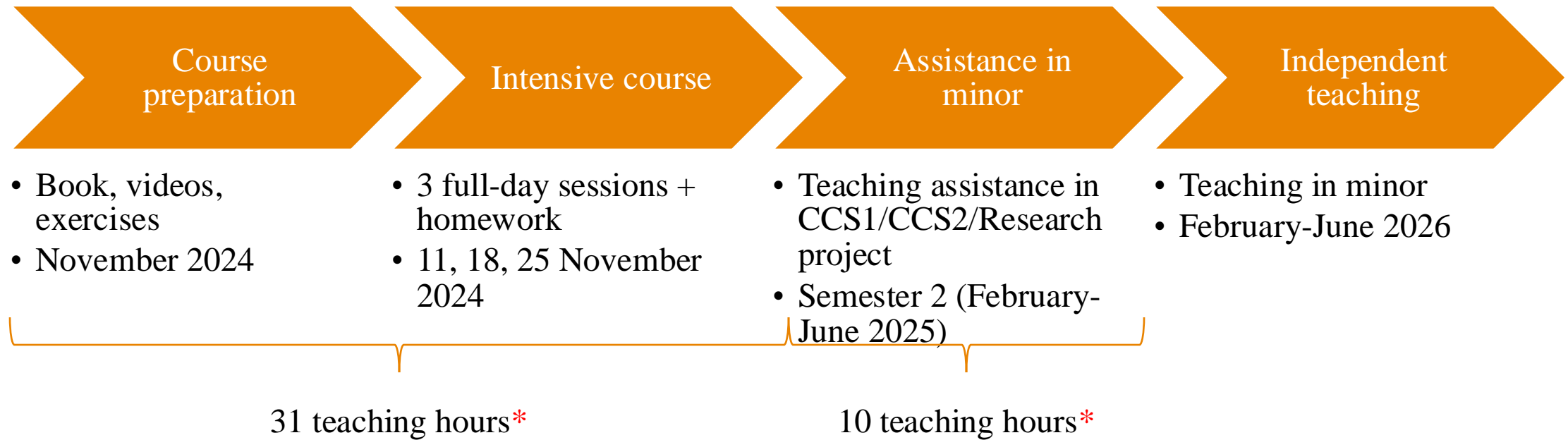
What

Basics of Python + how to teach it

- The most common data types in programming,
- Simple control structures (loops, conditions and functions),
- Exploring and visualizing different data types,
- Handling errors in programming languages and debugging,
- Teaching methods in computational communication science.



How



*Both parts are obligatory



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Your new toolbox: Introduction into Python



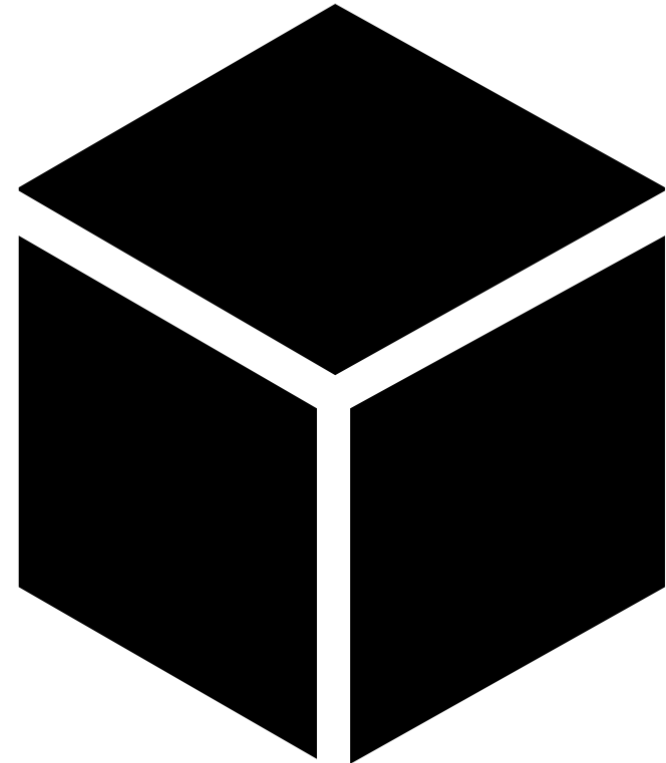
Why a programming language?

“Moreover, the tools we use can **limit the range of questions** that might be imagined, simply because they do not fit the affordances of the tool. Not many researchers themselves have the ability or access to other researchers who can build the required tools in line with any preferred enquiry. This then introduces serious limitations in terms of the scope of research that can be done.”

Vis (2013)

Advantages of programming your tools

- platform independent
- open-source – no blackbox
- free
- flexible





Python as a language

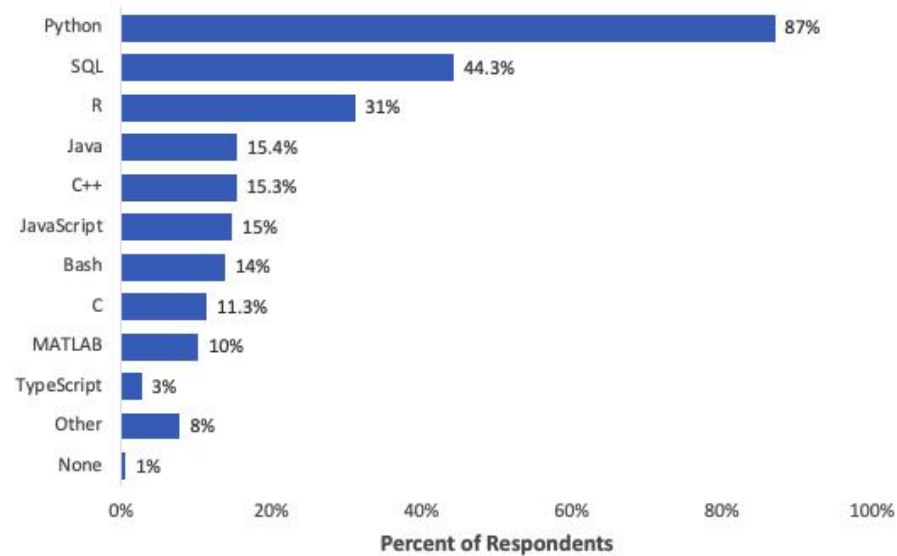
- language, not a program
- open source
- flexible (make you own functions)
- portable
- active community

Every **data scientist** has a
tab open to Stack Overflow



Python and other languages

What programming languages do you use on a regular basis?



Note: Data are from the 2019 Kaggle ML and Data Science Survey. You can learn more about the study here: <https://www.kaggle.com/c/kaggle-survey-2019>.

A total of 19717 respondents completed the survey; the percentages in the graph are based on a total of 14762 respondents who provided an answer to this question.

What is pip?

- Package manager for Python
- Allows you to install and manage additional packages
- You can run it in your notebook
(! pip install)





Jupyter – our environment

Web application in which you can make *notebooks*
that include live code and additional text

Combination of :

- Python code
- results of your code
- annotations that you can make in Markdown



Other options

- VSCode – popular code editor, allows running Jupyter Notebooks
- Pycharm – popular among programmers, graphical interface
- Text editing programs: IDLE, EMACS...
- And many more...



Navigation

Make a new notebook

Run a cell

Restart

Restart and re-run all

Cell type

Quit process

Add a cell

The screenshot shows the JupyterLab interface with several orange arrows pointing to specific features:

- Navigation:** Points to the left sidebar containing the file browser and settings.
- Make a new notebook:** Points to the '+' button in the top toolbar.
- Add a cell:** Points to the '+' button in the notebook's cell toolbar.
- Run a cell:** Points to the 'Run' button (a right-pointing triangle) in the cell toolbar.
- Restart:** Points to the 'Restart' button (a circular arrow) in the cell toolbar.
- Restart and re-run all:** Points to the 'Restart and re-run all' button (a circular arrow with a refresh symbol) in the cell toolbar.
- Cell type:** Points to the 'Cell type' dropdown menu in the cell toolbar.
- Quit process:** Points to the 'Quit process' button (a square with a dot) in the cell toolbar.

The notebook content includes a title 'Getting started with Python in Jupyter', a welcome message, and two lists of topics to be covered:

Knowledge on:

- Programming language: definition
- Differences between programming languages and software
- Computational Communication Science as a subdiscipline
- Data types and data structures

Skills on:

- Using Jupyter Lab
- Writing in Markdown
- Choosing the right data type
- Transforming unstructured data in structured

Using Jupyter Notebook and Jupyter Labs

```
[ ]: #headings
```

```
[1]: #lists
```

```
[2]: #special characters
```

Data types

Floats and Integers

The bottom status bar shows 'Simple' mode, 'Python 3 | Idle', and 'Ln 1, Col 1 Lecture1.ipynb'.



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Let's start coding!



Python lingo

Basic data types

int	37
float	1.75
bool	True, False
string	"Marijn"



Tips

“Joanna” and Joanna are not the same – what is the difference?

”5” and 5 are not the same – what is the difference?

“5” * 5 is not 25 – why? how to fix it?

Combining data

More advanced data types

object

```
a = 5
```

```
b = "5"
```

list

```
names = ["Marijn", "Wouter", "Edith"]
```

```
postcodes = [1018, 1019, 1020]
```

dict

```
postdict = {"Marijn": 1018, "Wouter":  
1019, "Edith": 1020}
```




Working with lists and dicts

List	<code>names[0]</code>	the first entry (0)
	<code>names[-1]</code>	second-to-last entry
	<code>names[:2]</code>	first two entries (0,1)
	<code>names[1:4]</code>	entries 1, 2, 3
	<code>names[1:]</code>	entries starting with 1 until the end
	<code>names.count("name")</code>	frequency of name in the list
Dict	<code>postdict["Marijn"]</code>	entry associated with key "Marijn"

We start counting with **0**

Combining data

Less common data types

set	a collection of unique items {1,2,3}
tuple	a list that cannot be changed (1,2,3)
defaultdict	dict that returns "empty" when calling a non-existing key

...

Weekly Challenges – Pair programming (better together)

Two programmers work on code together

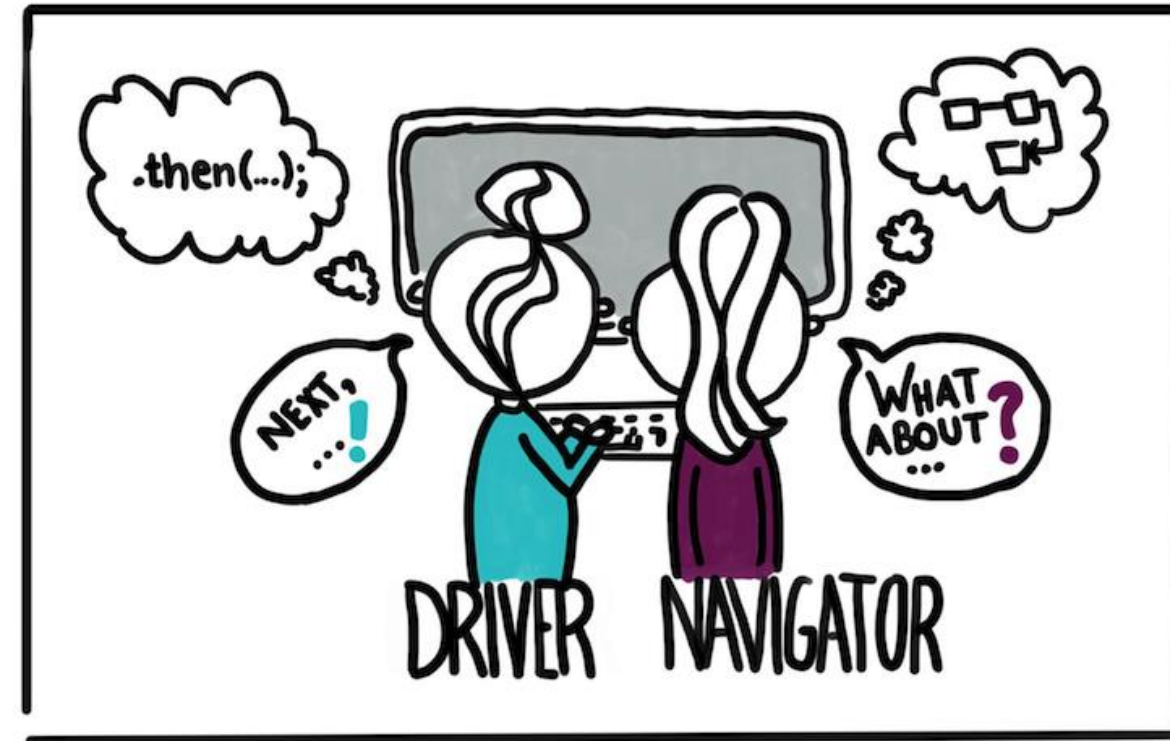
Better
solutions

2 modes of
thinking

Reflection

Focus

Code review
on the go





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Basic operators

Python operators

Arithmetic

- Arithmetic (+, -, *, /, %, **, //)

```
3 + 5
```

8

Comparison

- Comparison (==, !=, >, <, >=, <=)

```
5 == 10
```

False

Logical and membership

- Logical and membership operators (and, or, not, in, not in)

```
my_list = [3,5,6]
print(5 in my_list)
print(7 in my_list)
```

True
False

Assignment operators

- Assignment operators (=, +=)

```
m = 3
m += 5
print(m)
```

8



Using conditional statements

Why?

Mandate the machine to do X or Y, depending on circumstances

- Only print values larger than 5
- Only print something when two values match
- Generate a signal when a user subscription failed to come in on time

How?

- **if** – use to check if a condition is met
- **else** – use to specify what the machine should do if the initial condition is not met
- **elif** – use elif (else if) if there are more than two conditions that need to be checked
- **while** – use while to check if a condition still holds



Loops

Loops can be used to repeat a block of statements. They are executed once, indefinitely, or until a certain condition is reached.

Loops

There are three primary types of loops

- For – applies to all specified elements
- While – applies while a certain condition is true
- Repeat (do-while) – runs repeatedly until a certain condition is met

```
my_list = [3,5,6]  
for each_number in my_list:  
    print(each_number)
```

3
5
6

You will most often find yourself using for loops



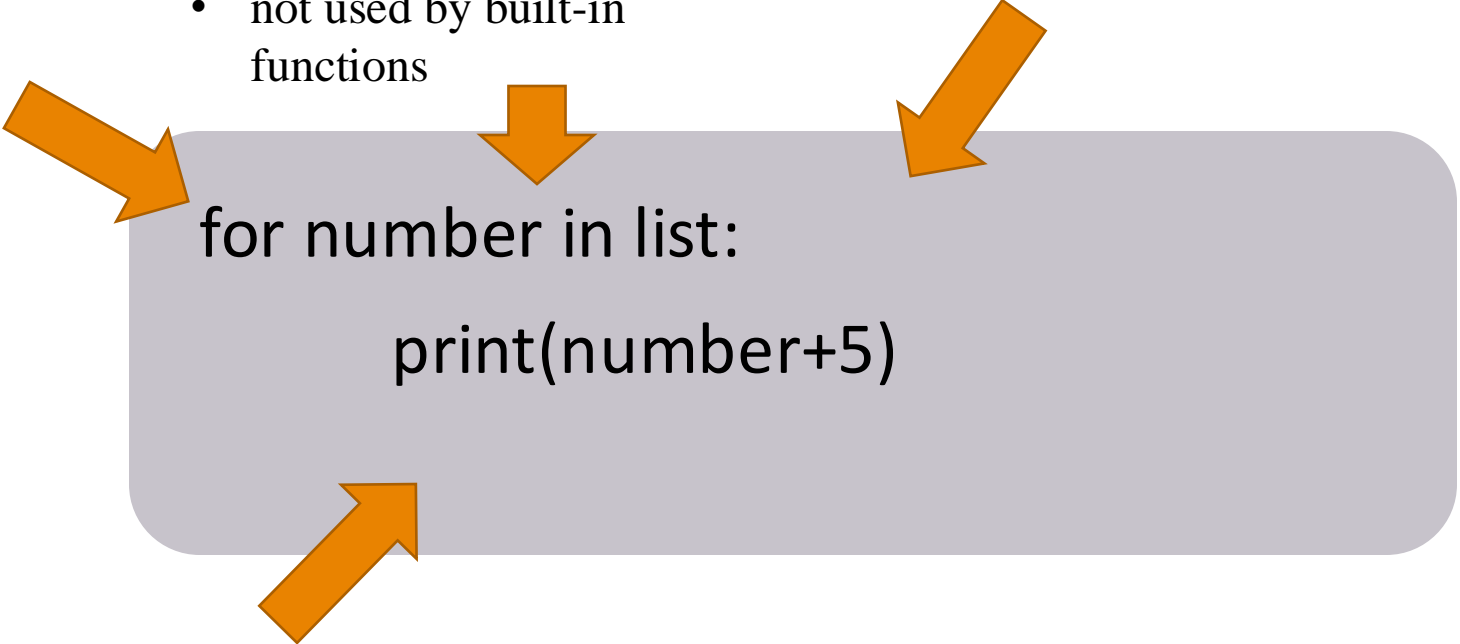
For loops dissected

For loops always start with the **for** statement which specifies which elements the for loop applies to.

An **arbitrary** designation for the list, dictionary or data frame element.

- no spaces
- not used by built-in functions

The name of your list, dictionary or dataframe. Note the **colon**, which leads into the next line.



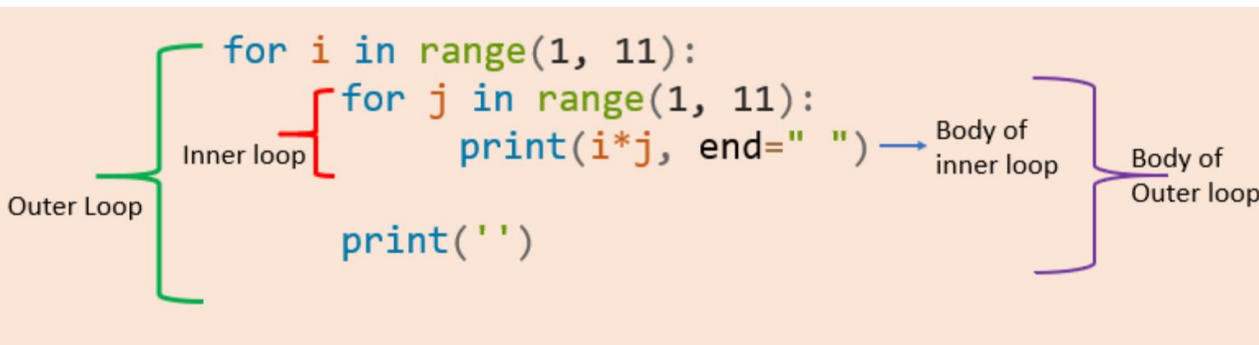
```
for number in list:  
    print(number+5)
```

Specify what should happen to/with each element of the list, dictionary or dataframe. Note the **indent**!

Nested for loops

For loops can also be nested

- A loop (inner) inside the body of a loop (outer loop)
- Total iterations = no. iterations in inner loop * no. iteration in outer loop



```
#Nested for loops  
surnames = ['de Young', 'Rogers', 'Roggia']  
names = ['Viola', 'Matt', 'Danny']  
  
for name in names:  
    for surname in surnames:  
        print(name, surname)  
    print('-----')
```

```
Viola de Young  
Viola Rogers  
Viola Roggia  
-----  
Matt de Young  
Matt Rogers  
Matt Roggia  
-----  
Danny de Young  
Danny Rogers  
Danny Roggia  
-----
```



For loops for different data structures

The syntax for loops differs slightly based on the data structure used

- It is the simplest for lists: “for x in list_name:”
- For dictionaries: use `.items()` and specify that the loop applies to both keys and values

Using conditional statements (in loops)

Why?

Mandate the machine to do X or Y, depending on circumstances

- Forms the basis of lots of software!
- Can get very complex
- Can be used in combination with for loops

Conditional statements (in loops)

```
x = 10
if x == 3:
    print("yes")
else:
    print("no")
```

no

```
my_list = [3,5,6]
for each_number in my_list:
    if each_number <= 5:
        print(each_number)
    else:
        print("nope!")
```

3
5
nope!

Using conditional statements (in loops)

Why?

Mandate the machine to do X or Y, depending on circumstances

- Forms the basis of lots of software!
- Can get very complex
- Can be used in combination with any Boolean operator

```
my_list = [3,5,9,6]
for each_number in my_list:
    if each_number <= 5:
        print(each_number)
    elif each_number == 9:
        print("this is a 9, so I'll print")
    else:
        print("nope!")
```

```
3
5
this is a 9, so I'll print
nope!
```

```
my_list = [3,5,9,6]
for each_number in my_list:
    if each_number >= 5 and each_number <9:
        print("this number is greater or equal to 5 and smaller than 9")
    else:
        print(each_number, "doesn't meet the above condition")
```

```
3 doesn't meet the above condition
this number is greater or equal to 5 and smaller than 9
9 doesn't meet the above condition
this number is greater or equal to 5 and smaller than 9
```



Conditional statements dissected

The condition checked can be anything.

What should happen if the condition is met. Notice the **indent**!

All conditional statements start with an **if** which checks an initial condition. Notice the **colon**!

```
if x == 5:
    print("it's 5!")
elif x == 8:
    print("it's 8!")
else:
    print("it's neither!")
```

Once you reach the final condition, use an **else** statement. The final condition is generally not explicitly noted. In this case, there appear to be three conditions.

- 1) The number is a 5
- 2) The number is an 8
- 3) The number is neither

If there are more than two conditions, use an **elif**. You can include an infinite number of **elif** statements. The syntax is the same as for the **if** statement.

While loops

Loops can also execute while a certain condition is true

- A counter is something that you will frequently use as a reference variable
- Counters are commonly applied in while loops
- While loops are frequently used in combination with conditional statements

```
#While loop
counter = 0
while counter <= 4:
    print("Inside loop")
    counter += 1
else:
    print("Inside else")
print(counter)
```

```
Inside loop
Inside loop
Inside loop
Inside loop
Inside loop
Inside else
5
```



How to teach this?

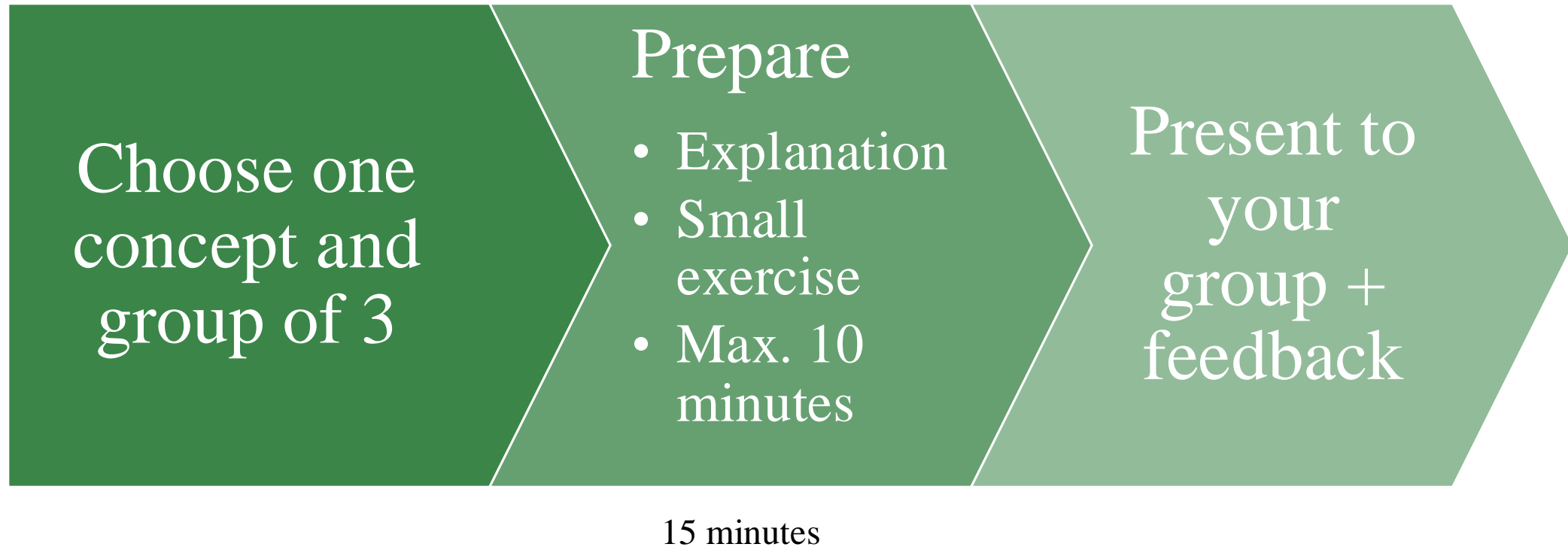


But how to teach it?

- **Live Coding:** demonstrate concepts by writing code in real-time. This shows students how to approach problem-solving and debugging naturally.
- **Relevant Data Sets:** work with data sets that relate to students' interests and study topic (e.g., movies, social media etc.) to make learning more engaging.
- **Encourage Pseudocode:** before diving into code, teach students to outline their logic in plain language. Pseudocode helps them think logically without getting bogged down in syntax.
- **Pair Programming:** let students work in pairs or small groups on certain exercises. This encourages collaboration, helps them learn from each other, and mimics real-world coding practices.
- **Code Reviews:** Ask students to review each other's code to learn from alternative approaches, catch mistakes, and build confidence in their ability to critique code constructively.



Try yourself





Concepts

- What are different data types in Python?
- How can you organize data in Python?
- What are lists/dictionaries and how do you use them?
- What are loops?
- How to use conditions?



Next steps

- Review exercises, finish if necessary
- New readings + small preparatory exercises shared tomorrow
- Questions? → let us know 😊