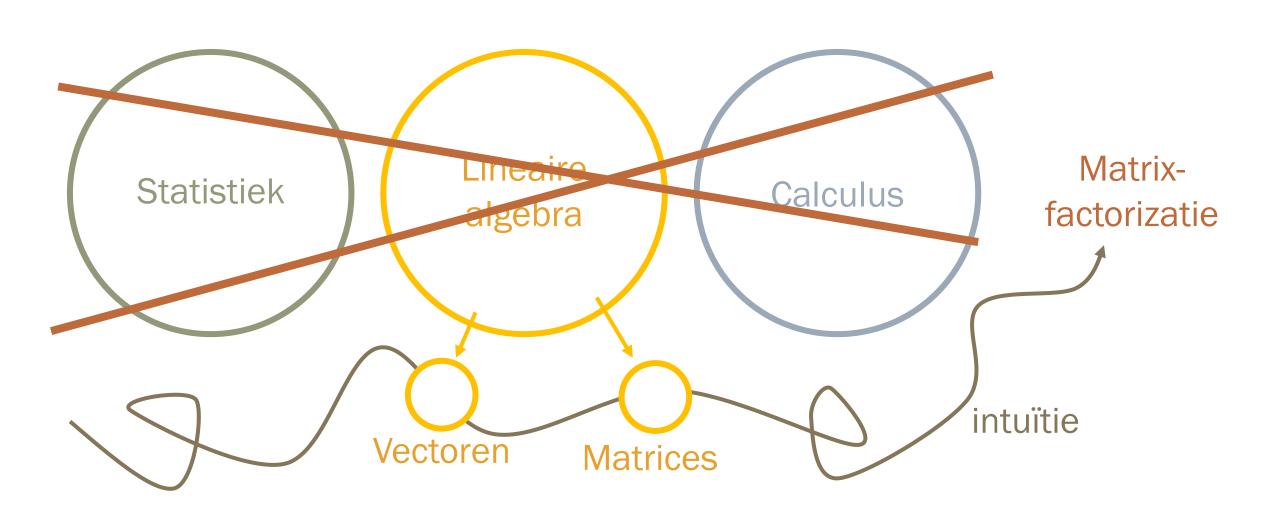


Collectieve Intelligentie

SIMON PAUW

MATRICES EN INPRODUCT

Recap



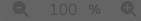
Hoe deelnemen?





Deelnamelink kopiëren





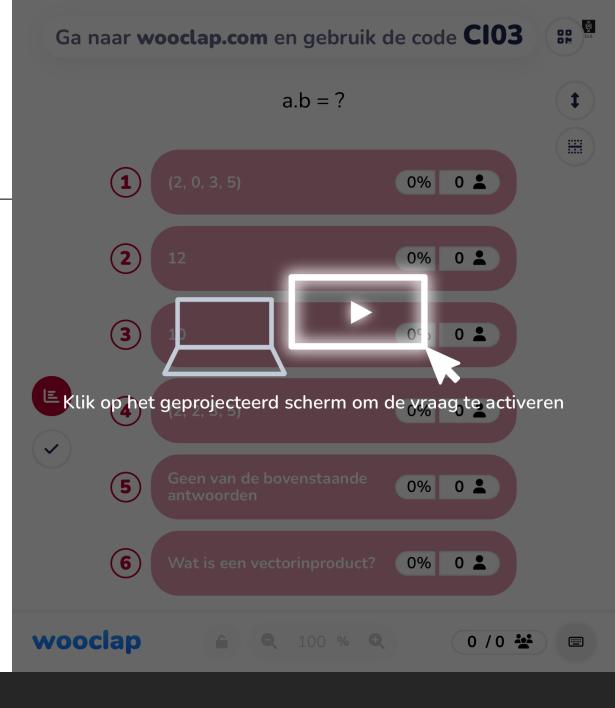




Vector inproduct

$$a = \begin{pmatrix} 2 \\ 2 \\ 3 \\ 5 \end{pmatrix} \qquad b = \begin{pmatrix} 1 \\ 0 \\ 1 \\ 1 \end{pmatrix}$$

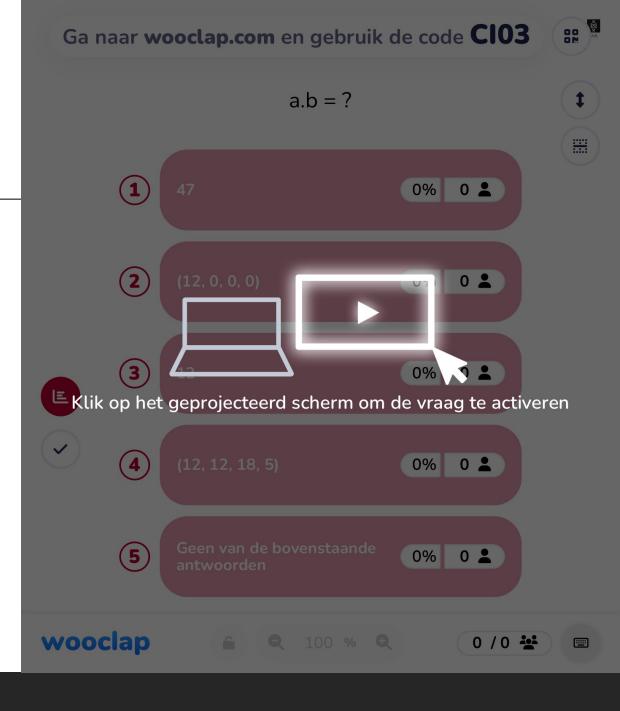
$$a \cdot b = ?$$



Vector inproduct

$$a = \begin{pmatrix} 6 \\ 0 \\ 0 \\ 5 \end{pmatrix} \qquad b = \begin{pmatrix} 2 \\ 12 \\ 18 \\ 0 \end{pmatrix}$$

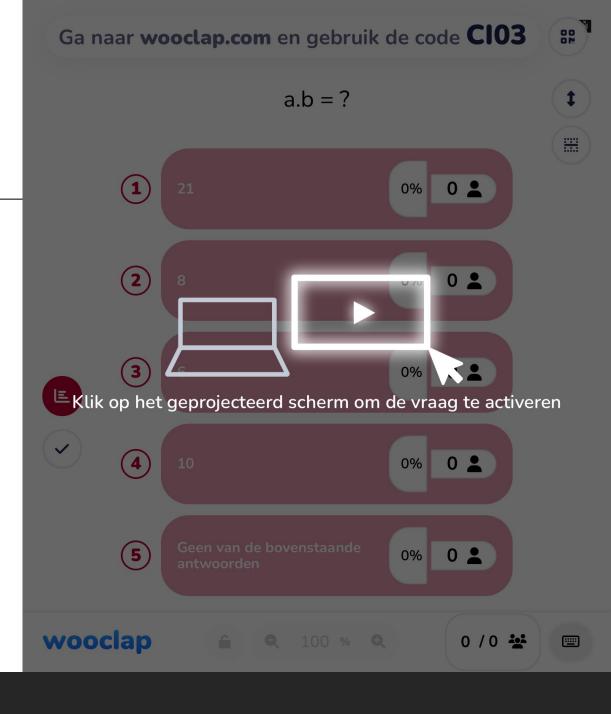
$$a \cdot b = ?$$



Vector inproduct

$$a = \begin{pmatrix} 6 \\ 1 \\ 1 \\ 5 \end{pmatrix} \qquad b = \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix}$$

$$a \cdot b = ?$$



Herhaling vector inproduct

	Meike	Lars	Rudolf
Titanic	0.9	0.5	0.9
Luca	0.7	0.8	0.7
The Great Dictator	1.0	0.3	0.8

$$\cos(l, d) = \frac{\sum_{i=1}^{n} l_i \cdot d_i}{\sqrt{\sum_{i=1}^{n} l_i^2} \cdot \sqrt{\sum_{i=1}^{n} d_i^2}}$$

$$\cos(\text{Luca, The Great Dictator}) = \frac{0.7 \cdot 1.0 + 0.8 \cdot 0.3 + 0.7 \cdot 0.8}{\sqrt{0.7 \cdot 0.7 + 0.8 \cdot 0.8 + 0.7 \cdot 0.7} \cdot \sqrt{1.0 \cdot 1.0 + 0.3 \cdot 0.3 + 0.8 \cdot 0.8}}$$

$$d = \begin{pmatrix} 0.7 \\ 0.8 \\ 0.7 \end{pmatrix} \qquad d = \begin{pmatrix} 1.0 \\ 0.3 \\ 0.8 \end{pmatrix} \qquad \cos(l, d) = \frac{l \cdot d}{\sqrt{l \cdot l} \cdot \sqrt{d \cdot d}}$$

Inproduct in Pandas: @

```
1  s1 = pd.Series([1, 2, 3])
2  s2 = pd.Series([100, 10, 1])
3
4  inproduct = s1 @ s2
5  print(inproduct)
```

Vectoren

	Meike	Lars	Rudolf
Titanic	0.9	0.5	0.9
Luca	0.7	0.8	0.7
The Great Dictator	1.0	0.3	0.8

$$I = \begin{pmatrix} 0.7 \\ 0.8 \\ 0.7 \end{pmatrix} \qquad d = \begin{pmatrix} 1.0 \\ 0.3 \\ 0.8 \end{pmatrix}$$



Vectoren → Similarities → Voorspelde ratings (KNN) → Aanbevelingen

CBF: Genres

1	Action	Adventure	Comed y	Drama	Fantasy	Musical	Sci-Fi	Thriller
Inception	1	1	0	0	0	0	1	1
Frozen	0	1	1	0	1	1	0	0
Blade Runner	1	0	0	1	0	0	1	1

Vectoren → Similarities → Voorspelde ratings (KNN) → Aanbevelingen

Matrices

Vandaag

Matrices (2D-vectoren)

Module 3:

Similarities: Comedy films lijken op comedy films

Module 4:

· Mensen die van comedy films houden, vinden een comedy film waarschijnlijk goed

CBF: Matrices

1	Action	Adventure	Comed y	Drama	Fantasy	Musical	Sci-Fi	Thriller
Inception	1	1	0	0	0	0	1	1
Frozen	0	1	1	0	1	1	0	0
Blade Runner	1	0	0	1	0	0	1	1

Vectoren → Similarities → Voorspelde ratings (KNN) → Aanbevelingen

CBF: Matrices

1	Action	Adventure	Comed y	Drama	Fantasy	Musical	Sci-Fi	Thriller
Inception	1	1	0	0	0	0	1	1
Frozen	0	1	1	0	1	1	0	0
Blade Runner	1	0	0	1	0	0	1	1

Vectoren --> Similarities --> Voorspelde ratings (knn) --> Aanbevelingen

CBF: Matrices

1	Action	Adventure	Comed y	Drama	Fantasy	Musical	Sci-Fi	Thriller
Inception	1	1	0	0	0	0	1	1
Frozen	0	1	1	0	1	1	0	0
Blade Runner	1	0	0	1	0	0	1	1

Matrices Voorspelde ratings Aanbevelingen

	drama	thriller	comedy
movieName			
Babe	1	0	0
Inception	1	1	0
A.I. Artificial Intelligence	1	0	0
Ace Ventura: Pet Detective	0	0	1
Bad Boys	1	0	1
Changing Lanes	0	0	0
Dumb & Dumber	0	0	1
Event Horizon	0	1	0
Full Metal Jacket	1	1	0
I, Robot	0	1	0

Cut out the middle man: profielen matchen (met het matrix inproduct)

	drama	thriller	comedy
movieName			
Babe	0.74	0.22	0.43
Inception	0.63	0.92	0.44
A.I. Artificial Intelligence	0.67	0.46	0.22
Ace Ventura: Pet Detective	0.05	0.18	0.95
Bad Boys	0.71	0.42	0.78
Changing Lanes	0.44	0.41	0.38
Dumb & Dumber	0.00	0.17	1.00
Event Horizon	0.00	0.74	0.08
Full Metal Jacket	0.66	0.53	0.00
I, Robot	0.34	1.00	0.35

	drama	thriller	comedy
userld			
6	0.71	-0.65	0.56
7	0.85	0.22	0.18
8	0.89	-0.75	0.71
10	-0.02	0.20	0.02
11	0.94	0.33	0.07
12	0.94	0.18	0.29
13	0.75	0.75	0.29
14	0.07	0.04	0.49
15	0.52	0.42	-0.13
16	0.51	0.42	-0.31

Voorspelde ratings

userld	6	7	8	10	11	12	13	14	15	16
movieName										
Babe	0.62	0.75	0.80	0.04	0.80	0.86	0.84	0.27	0.42	0.34
Inception	0.10	0.82	0.18	0.18	0.93	0.89	1.29	0.30	0.66	0.57
A.I. Artificial Intelligence	0.30	0.71	0.41	0.08	0.80	0.78	0.91	0.17	0.51	0.47
Ace Ventura: Pet Detective	0.45	0.25	0.58	0.05	0.17	0.35	0.45	0.48	-0.02	-0.19
Bad Boys	0.67	0.84	0.87	0.09	0.86	0.97	1.07	0.45	0.44	0.30
Changing Lanes	0.26	0.53	0.35	0.08	0.58	0.60	0.75	0.23	0.35	0.28
Dumb & Dumber	0.45	0.22	0.58	0.05	0.13	0.32	0.42	0.50	-0.06	-0.24
Event Horizon	-0.44	0.18	-0.50	0.15	0.25	0.16	0.58	0.07	0.30	0.29
Full Metal Jacket	0.12	0.68	0.19	0.09	0.80	0.72	0.89	0.07	0.57	0.56
I, Robot	-0.21	0.57	-0.20	0.20	0.67	0.60	1.11	0.24	0.55	0.48

	drama	thriller	comedy
movieName			
Babe	0.74	0.22	0.43

Babe	0.74	0.22	0.43
Inception	0.63	0.92	0.44
A.I. Artificial Intelligence	0.67	0.46	0.22
Ace Ventura: Pet Detective	0.05	0.18	0.95
Bad Boys	0.71	0.42	0.78
Changing Lanes	0.44	0.41	0.38
Dumb & Dumber	0.00	0.17	1.00
Event Horizon	0.00	0.74	0.08
Full Metal Jacket	0.66	0.53	0.00
I, Robot	0.34	1.00	0.35

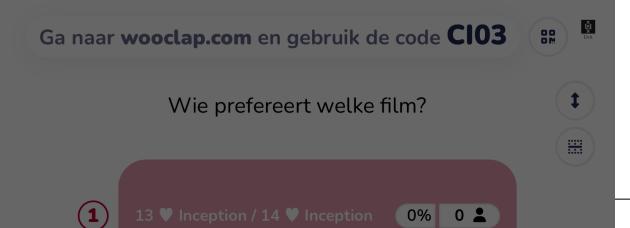
$$m_{\text{inception}} = \begin{pmatrix} 0.63 \\ 0.92 \\ 0.44 \end{pmatrix}$$



drama thriller comedy userld 0.71 -0.65 0.56 6 0.85 0.22 0.18 0.89 -0.75 0.71 -0.02 0.20 0.02 0.94 11 0.33 0.07 0.94 0.18 0.29 0.75 0.75 0.29 0.07 0.04 0.49 0.42 0.52 -0.13 0.51 0.42 -0.31

$$u_{13} = \begin{pmatrix} 0.75 \\ 0.75 \\ 0.29 \end{pmatrix}$$

$$u_{13} = \begin{pmatrix} 0.75 \\ 0.75 \\ 0.29 \end{pmatrix}$$
 $m_{\text{inception}} = \begin{pmatrix} 0.63 \\ 0.92 \\ 0.44 \end{pmatrix}$





Klik op het geprojecteerd scherm om de vraag te activeren





Wie prefereert welke film?

$$u_{13} = \begin{pmatrix} 0.75 \\ 0.75 \\ 0.29 \end{pmatrix}$$

$$u_{14} = \begin{pmatrix} 0.07 \\ 0.04 \\ 0.49 \end{pmatrix}$$

$$m_{\text{inception}} = \begin{pmatrix} 0.63\\ 0.92\\ 0.44 \end{pmatrix}$$

$$m_{\text{dumb&dumber}} = \begin{pmatrix} 0.00\\0.17\\1.00 \end{pmatrix}$$











Vraag

Hoe kunnen we aan de hand van twee vectoren een rating voorspellen?

drama thriller
$$u_{13} = \begin{pmatrix} 0.75 \\ 0.75 \\ 0.29 \end{pmatrix}$$
 $m_{\text{inception}} = \begin{pmatrix} 0.63 \\ 0.92 \\ 0.44 \end{pmatrix}$

drama thriller
$$u_{13} = \begin{pmatrix} 0.75 \\ 0.75 \\ 0.29 \end{pmatrix}$$
 $m_{\text{inception}} = \begin{pmatrix} 0.63 \\ 0.92 \\ 0.44 \end{pmatrix}$ $m_{\text{dumb&dumber}} = \begin{pmatrix} 0.00 \\ 0.17 \\ 1.00 \end{pmatrix}$

predicted rating = $u_{13} \cdot m_{\text{inception}} = 0.75 \cdot 0.63 + 0.75 \cdot 0.92 + 0.29 \cdot 0.44 = 1.29$ predicted rating = $u_{13} \cdot m_{\text{dumb&dumber}} = 0.75 \cdot 0.00 + 0.75 \cdot 0.17 + 0.29 \cdot 1.00 = 0.42$

userld	6	7	8	10	11	12	13	14	15	16
movieName										
Babe										
Inception							1.29)		
A.I. Artificial Intelligence										
Ace Ventura: Pet Detective										
Bad Boys										
Changing Lanes										
Dumb & Dumber										
Event Horizon										
Full Metal Jacket										
I, Robot										

predicted rating = $u_{13} \cdot m_{\text{inception}} = 0.75 \cdot 0.63 + 0.75 \cdot 0.92 + 0.29 \cdot 0.44 = 1.2901$

```
      (...
      ...
      ...
      1.29
      ...
      ...
      ...

      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...

      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...

      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      ...
      <td
```

predicted rating = $u_{13} \cdot m_{\text{inception}} = 0.75 \cdot 0.63 + 0.75 \cdot 0.92 + 0.29 \cdot 0.44 = 1.29$

predicted rating = $u_{13} \cdot m_{\text{inception}} = 0.75 \cdot 0.63 + 0.75 \cdot 0.92 + 0.29 \cdot 0.44 = 1.29$

	drama	thriller	comedy			drama	thriller	comedy
movieName				(0.74)	$\langle 0.71 \rangle$ user	d		
Babe	0.74	0.22	0.43	$m_{ba} = \begin{pmatrix} 0.74 \\ 0.22 \end{pmatrix}$	$u_6 = (-0.6)$	6 0.71	-0.65	0.56
Inception	0.63	0.92	0.44	\(0.43/	\0.56/	7 0.85	0.22	0.18
A.I. Artificial Intelligence	0.67	0.46	0.22	$\langle 0.63 \rangle$	$\langle 0.85 \rangle$	8 0.89	-0.75	0.71
Ace Ventura: Pet Detective	0.05	0.18	0.95	$m_{in} = \begin{pmatrix} 0.63 \\ 0.92 \\ 0.44 \end{pmatrix}$	$u_7 = \begin{pmatrix} 0.22 \\ 0.10 \end{pmatrix}$	0 -0.02	0.20	0.02
Bad Boys	0.71	0.42	0.78	\0.447	\0.18/	1 0.94	0.33	0.07
Changing Lanes	0.44	0.41	0.38			2 0.94	0.18	0.29
Dumb & Dumber	0.00	0.17	1.00			3 0.75	0.75	0.29
Event Horizon	0.00	0.74	0.08			4 0.07	0.04	0.49
Full Metal Jacket	0.66	0.53	0.00	(0.34)		5 0.52	0.42	-0.13
I, Robot	0.34	1.00	0.35	$m_{ir} = \begin{pmatrix} 0.54 \\ 1.00 \\ 0.25 \end{pmatrix}$	$u_{16} = (0.42)$	6 0.51	0.42	-0.31
				\0.35	(-0.3)			

$$m_{ba} = \begin{pmatrix} 0.74 \\ 0.22 \\ 0.43 \end{pmatrix}$$

$$u_6 = \begin{pmatrix} 0.71 \\ -0.6 \\ 0.56 \end{pmatrix}$$

$$m_{in} = \begin{pmatrix} 0.63 \\ 0.92 \\ 0.44 \end{pmatrix}$$

Babe
$$u_6 \cdot m_{\mathrm{ba}} \quad u_7 \cdot m_{\mathrm{ba}} \quad \cdots \quad u_{16} \cdot m_{\mathrm{ba}}$$
 $u_6 \cdot m_{\mathrm{in}} \quad u_7 \cdot m_{\mathrm{in}} \quad \cdots \quad u_{16} \cdot m_{\mathrm{in}}$ $\vdots \quad \vdots \quad \vdots \quad \vdots$ $u_6 \cdot m_{\mathrm{ir}} \quad u_7 \cdot m_{\mathrm{ir}} \quad \cdots \quad u_{16} \cdot m_{\mathrm{ir}}$

$$u_7 = \begin{pmatrix} 0.85 \\ 0.22 \\ 0.18 \end{pmatrix}$$

$$m_{ir} = \begin{pmatrix} 0.34 \\ 1.00 \\ 0.35 \end{pmatrix}$$

$$u_{16} = \begin{pmatrix} 0.51 \\ 0.42 \\ -0.3 \end{pmatrix}$$

$$u_6 \cdot m_{ba} = 0.71 \cdot 0.74 + -0.6 \cdot 0.22 + 0.56 \cdot 0.43 = 0.62$$

	6	7	8	10	11	12	13	14	15	16
Babe	/0.62	0.75	0.80	0.04	0.80	0.86	0.84	0.27	0.42	0.34
Inception	0.10	0.82	0.18	0.18	0.93	0.89	(1.29)	0.30	0.66	0.57
A.I.	0.30	0.71	0.41	0.08	0.80	0.78	0.91	0.17	0.51	0.47
Ace Ventura	0.45	0.25	0.58	0.05	0.17	0.35	0.45	0.48	0.00	-0.2
Bad Boys	0.67	0.84	0.87	0.09	0.86	0.97	1.07	0.45	0.44	0.30
Changing Lanes	0.26	0.53	0.35	0.08	0.58	0.60	0.75	0.23	0.35	0.28
Dumb & Dumber	0.45	0.22	0.58	0.05	0.13	0.32	0.42	0.50	-0.1	-0.2
Event Horizon	-0.4	0.18	-0.5	0.15	0.25	0.16	0.58	0.07	0.30	0.29
Full Metal Jacket	0.12	0.68	0.19	0.09	0.80	0.72	0.89	0.07	0.57	0.56
I, Robot	_0.2	0.57	-0.2	0.20	0.67	0.60	1.11	0.24	0.55	$0.48^{/}$

 $u_{13} \cdot m_{\text{in}} = 0.75 \cdot 0.63 + 0.75 \cdot 0.92 + 0.29 \cdot 0.44 = 1.29$

	drama	thriller	comedy
movieName			
Babe	0.74	0.22	0.43
Inception	0.63	0.92	0.44
A.I. Artificial Intelligence	0.67	0.46	0.22
Ace Ventura: Pet Detective	0.05	0.18	0.95
Bad Boys	0.71	0.42	0.78
Changing Lanes	0.44	0.41	0.38
Dumb & Dumber	0.00	0.17	1.00
Event Horizon	0.00	0.74	0.08
Full Metal Jacket	0.66	0.53	0.00
I, Robot	0.34	1.00	0.35

	drama	thriller	comedy
userld			
6	0.71	-0.65	0.56
7	0.85	0.22	0.18
8	0.89	-0.75	0.71
10	-0.02	0.20	0.02
11	0.94	0.33	0.07
12	0.94	0.18	0.29
13	0.75	0.75	0.29
14	0.07	0.04	0.49
15	0.52	0.42	-0.13
16	0.51	0.42	-0.31

	4	
drama	thriller	comedy

movieName

Babe	0.74	0.22	0.43
Inception	0.63	0.92	0.44
A.I. Artificial Intelligence	0.67	0.46	0.22
Ace Ventura: Pet Detective	0.05	0.18	0.95
Bad Boys	0.71	0.42	0.78
Changing Lanes	0.44	0.41	0.38
Dumb & Dumber	0.00	0.17	1.00
Event Horizon	0.00	0.74	0.08
Full Metal Jacket	0.66	0.53	0.00
I, Robot	0.34	1.00	0.35

userld	6	7	8	10	11	12	13	14	15	16
drama	0.71	0.85	0.89	-0.02	0.94	0.94	0.75	0.07	0.52	0.51
thriller	-0.65	0.22	-0.75	0.20	0.33	0.18	0.75	0.04	0.42	0.42
comedy	0.56	0.18	0.71	0.02	0.07	0.29	0.29	0.49	-0.13	-0.31

				_											
					drama	0.71	0.85	0.89	-0.02	0.94	0.94	0.75	0.07	0.52	0.51
					thriller	-0.65	0.22	-0.75	0.20	0.33	0.18	0.75	0.04	0.42	0.42
					comedy	0.56	0.18	0.71	0.02	0.07	0.29	0.29	0.49	-0.13	-0.31
	drama	thriller	comedy		userld	6	7	8	10	11	12	13	14	15	16
movieName				mov	vieName										
Babe	0.74	0.22	0.43		Babe	0.62	0.75	0.80	0.04	0.80	0.86	0.84	0.27	0.42	0.34
Inception	0.63	0.92	0.44	lr	nception	0.10	0.82	0.18	0.18	0.93	0.89	1.29	0.30	0.66	0.57
A.I. Artificial Intelligence	0.67	0.46	0.22	A.I. Artificial Inte	elligence	0.30	0.71	0.41	0.08	0.80	0.78	0.91	0.17	0.51	0.47
Ace Ventura: Pet Detective	0.05	0.18	0.95	Ace Ventura: Pet D	etective	0.45	0.25	0.58	0.05	0.17	0.35	0.45	0.48	-0.02	-0.19
Bad Boys	0.71	0.42	0.78	В	ad Boys	0.67	0.84	0.87	0.09	0.86	0.97	1.07	0.45	0.44	0.30
Changing Lanes	0.44	0.41	0.38	Changin	g Lanes	0.26	0.53	0.35	0.08	0.58	0.60	0.75	0.23	0.35	0.28
Dumb & Dumber	0.00	0.17	1.00	Dumb &	Dumber	0.45	0.22	0.58	0.05	0.13	0.32	0.42	0.50	-0.06	-0.24
Event Horizon	0.00	0.74	0.08	Event	Horizon	-0.44	0.18	-0.50	0.15	0.25	0.16	0.58	0.07	0.30	0.29
Full Metal Jacket	0.66	0.53	0.00	Full Meta	al Jacket	0.12	0.68	0.19	0.09	0.80	0.72	0.89	0.07	0.57	0.56
I, Robot	0.34	1.00	0.35		I, Robot	-0.21	0.57	-0.20	0.20	0.67	0.60	1.11	0.24	0.55	0.48

userld

6 7 8 10 11 12 13 14 15 16

				userld	6	7	8	10	11	12	13	14	15	16
				drama	0.71	0.85	0.89	-0.02	0.94	0.94	0.75	0.07	0.52	0.51
				thriller	-0.65	0.22	-0.75	0.20	0.33	0.18	0.75	0.04	0.42	0.42
				comedy	0.56	0.18	0.71	0.02	0.07	0.29	0.29	0.49	-0.13	-0.31
	drama	thriller	comedy	userld	6	7	8	10	11	12	13	14	15	16
movieName				movieName										
Babe	0.74	0.22	0.43	Babe	0.62	0.75	0.80	0.04	0.80	0.86	0.84	0.27	0.42	0.34
Inception	0.63	0.92	0.44	Inception	0.10	0.82	0.18	0.18	0.93	0.89	1.29	0.30	0.66	0.57
A.I. Artificial Intelligence	0.67	0.46	0.22	A.I. Artificial Intelligence	0.30	0.71	0.41	0.08	0.80	0.78	0.91	0.17	0.51	0.47
Ace Ventura: Pet Detective	0.05	0.18	0.95	Ace Ventura: Pet Detective	0.45	0.25	0.58	0.05	0.17	0.35	0.45	0.48	-0.02	-0.19
Bad Boys	0.71	0.42	0.78	Bad Boys	0.67	0.84	0.87	0.09	0.86	0.97	1.07	0.45	0.44	0.30
Changing Lanes	0.44	0.41	0.38	Changing Lanes	0.26	0.53	0.35	0.08	0.58	0.60	0.75	0.23	0.35	0.28
Dumb & Dumber	0.00	0.17	1.00	Dumb & Dumber	0.45	0.22	0.58	0.05	0.13	0.32	0.42	0.50	-0.06	-0.24
Event Horizon	0.00	0.74	0.08	Event Horizon	-0.44	0.18	-0.50	0.15	0.25	0.16	0.58	0.07	0.30	0.29
Full Metal Jacket	0.66	0.53	0.00	Full Metal Jacket	0.12	0.68	0.19	0.09	0.80	0.72	0.89	0.07	0.57	0.56
I, Robot	0.34	1.00	0.35	I, Robot	-0.21	0.57	-0.20	0.20	0.67	0.60	1.11	0.24	0.55	0.48

 $u_8 \cdot m_{ir} = 0.89 \cdot 0.34 + -0.75 \cdot 1.00 + 0.71 \cdot 0.35 = -0.20$

6	7	8	10	11	12	13	14	15	16
/0.71	0.85	0.89	0.00	0.94	0.94	0.75	0.07	0.52	0.51\
-0.6	0.22	-0.7	0.2	0.33	0.18	0.75	0.04	0.42	0.42
0.56	0.18	(0.71)	0.02	0.07	0.29	0.29	0.49	-0.1	-0.3
/0.62	0.75	0.80	0.04	0.80	0.86	0.84	0.27	0.42	0.34
0.10	0.82	0.18	0.18	0.93	0.89	1.29	0.30	0.66	0.57
0.30	0.71	0.41	0.08	0.80	0.78	0.91	0.17	0.51	0.47
0.45	0.25	0.58	0.05	0.17	0.35	0.45	0.48	0.00	-0.2
0.67	0.84	0.87	0.09	0.86	0.97	1.07	0.45	0.44	0.30
0.26	0.53	0.35	0.08	0.58	0.60	0.75	0.23	0.35	0.28
0.45	0.22	0.58	0.05	0.13	0.32	0.42	0.50	-0.1	-0.2
-0.4	0.18	-0.5	0.15	0.25	0.16	0.58	0.07	0.30	0.29
0.12	0.68	0.19	0.09	0.80	0.72	0.89	0.07	0.57	0.56
_0.2	0.57	(-0.2)	0.20	0.67	0.60	1.11	0.24	0.55	$0.48^{/}$

Babe
Inception
A.I.
Ace Ventura
Bad Boys
Changing Lanes
Dumb & Dumber
Event Horizon
Full Metal Jacket
I, Robot





(i) Wat komt er op de plek van het vraagteken te staan?



































(ii) Wat komt er op de plek van het vraagteken te staan?





Klik op het geprojecteerd scherm om de vraag te activeren antwoorden gekregen









(0.5)

0.0

/0.5

0.5

/0.0

drama

/1.0

0.5

0.0

Film 1

Film 2

sci-fi

0.0

1.0

1.0

0.5

0.5

0.0

0.0

 1.0^{j}

0.0

0.5







drama thriller comedy

userld

6	0.71	-0.65	0.56
7	0.85	0.22	0.18
8	0.89	-0.75	0.71
10	-0.02	0.20	0.02
11	0.94	0.33	0.07
12	0.94	0.18	0.29
13	0.75	0.75	0.29
14	0.07	0.04	0.49
15	0.52	0.42	-0.13
16	0.51	0.42	-0.31

userld	6	7	8	10	11	12	13	14	15	16
drama	0.71	0.85	0.89	-0.02	0.94	0.94	0.75	0.07	0.52	0.51
thriller	-0.65	0.22	-0.75	0.20	0.33	0.18	0.75	0.04	0.42	0.42
comedy	0.56	0.18	0.71	0.02	0.07	0.29	0.29	0.49	-0.13	-0.31

 U^T

```
-0.6
              0.56
/0.71
       0.22
0.85
              0.18
       -0.7
              0.71
0.89
              0.02
0.00
       0.2
0.94
       0.33
              0.07
0.94
       0.18
              0.07
0.75
       0.75
              0.29
              0.49
0.07
       0.04
              -0.1
       0.42
0.51
       0.42
              -0.3/
```

$$\begin{pmatrix} 0.71 & 0.85 & 0.89 & 0.00 & 0.94 & 0.94 & 0.75 & 0.07 & 0.52 & 0.51 \\ -0.6 & 0.22 & -0.7 & 0.2 & 0.33 & 0.18 & 0.75 & 0.04 & 0.42 & 0.42 \\ 0.56 & 0.18 & 0.71 & 0.02 & 0.07 & 0.29 & 0.29 & 0.49 & -0.1 & -0.3 \end{pmatrix}$$

			6	7	8	10	11	12	13	14	15	16
			$U_{\begin{pmatrix} 0.71 \\ -0.6 \\ 0.56 \end{pmatrix}}^{T}$	0.85 0.22 0.18	0.89 -0.7 0.71	0.00 0.2 0.02	0.94 0.33 0.07	0.94 0.18 0.29	0.75 0.75 0.29	0.07 0.04 0.49	0.52 0.42 -0.1	$0.51 \\ 0.42 \\ -0.3$
Babe Inception A.I. Ace Ventura Bad Boys Changing Lanes Dumb & Dumber Event Horizon Full Metal Jacket I, Robot M 0.74 0.63 0.67 0.05 0.71 0.44 0.00 0.00 0.00 0.66	0.22 0.92 0.46 0.18 0.42 0.41 0.17 0.74 0.53 1.00	0.43 0.44 0.22 0.95 0.78 0.38 1.00 0.08 0.00 0.35	$\widehat{R}_{ 0.62 \atop 0.10 \atop 0.30 \atop 0.45 \atop 0.67 \atop 0.26 \atop 0.45 \atop -0.4 \atop 0.12 \atop -0.2 }$	0.75 0.82 0.71 0.25 0.84 0.53 0.22 0.18 0.68 0.57	0.80 0.18 0.41 0.58 0.87 0.35 0.58 -0.5 0.19 -0.2	0.04 0.18 0.08 0.05 0.09 0.08 0.05 0.15 0.09 0.20	0.80 0.93 0.80 0.17 0.86 0.58 0.13 0.25 0.80 0.67	0.86 0.89 0.78 0.35 0.97 0.60 0.32 0.16 0.72 0.60	0.84 1.29 0.91 0.45 1.07 0.75 0.42 0.58 0.89 1.11	0.27 0.30 0.17 0.48 0.45 0.23 0.50 0.07 0.07	0.42 0.66 0.51 0.00 0.44 0.35 -0.1 0.30 0.57 0.55	$ \begin{array}{c} 0.34 \\ 0.57 \\ 0.47 \\ -0.2 \\ 0.30 \\ 0.28 \\ -0.2 \\ 0.29 \\ 0.56 \\ 0.48 \end{array} $

$$M \cdot U^T = \hat{R}$$

$$\begin{pmatrix}
- & a_1 & - \\
- & a_2 & - \\
\vdots & - & a_n & -
\end{pmatrix}$$

$$\begin{pmatrix}
a_1 \cdot b_1 & a_1 \cdot b_2 & \cdots & a_1 \cdot b_n \\
a_2 \cdot b_1 & a_2 \cdot b_2 & \cdots & a_2 \cdot b_n \\
\vdots & \vdots & \ddots & \vdots \\
a_n \cdot b_1 & a_n \cdot b_2 & \cdots & a_n \cdot b_n
\end{pmatrix}$$

$$A \cdot B = C$$

userld	6	7	8	10	11	12	13	14	15	16
drama	0.71	0.85	0.89	-0.02	0.94	0.94	0.75	0.07	0.52	0.51
thriller	-0.65	0.22	-0.75	0.20	0.33	0.18	0.75	0.04	0.42	0.42
comedy	0.56	0.18	0.71	0.02	0.07	0.29	0.29	0.49	-0.13	-0.31

	drama	thriller	comedy	userld	6	7	8	10	11	12	13	14	15	16
movieName				movieName										
Babe	0.74	0.22	0.43	Babe	0.62	0.75	0.80	0.04	0.80	0.86	0.84	0.27	0.42	0.34
Inception	0.63	0.92	0.44	Inception	0.10	0.82	0.18	0.18	0.93	0.89	1.29	0.30	0.66	0.57
A.I. Artificial Intelligence	0.67	0.46	0.22	A.I. Artificial Intelligence	0.30	0.71	0.41	0.08	0.80	0.78	0.91	0.17	0.51	0.47
Ace Ventura: Pet Detective	0.05	0.18	0.95	Ace Ventura: Pet Detective	0.45	0.25	0.58	0.05	0.17	0.35	0.45	0.48	-0.02	-0.19
Bad Boys	0.71	0.42	0.78	Bad Boys	0.67	0.84	0.87	0.09	0.86	0.97	1.07	0.45	0.44	0.30
Changing Lanes	0.44	0.41	0.38	Changing Lanes	0.26	0.53	0.35	0.08	0.58	0.60	0.75	0.23	0.35	0.28
Dumb & Dumber	0.00	0.17	1.00	Dumb & Dumber	0.45	0.22	0.58	0.05	0.13	0.32	0.42	0.50	-0.06	-0.24
Event Horizon	0.00	0.74	0.08	Event Horizon	-0.44	0.18	-0.50	0.15	0.25	0.16	0.58	0.07	0.30	0.29
Full Metal Jacket	0.66	0.53	0.00	Full Metal Jacket	0.12	0.68	0.19	0.09	0.80	0.72	0.89	0.07	0.57	0.56
I, Robot	0.34	1.00	0.35	I, Robot	-0.21	0.57	-0.20	0.20	0.67	0.60	1.11	0.24	0.55	0.48

- 1 user_matrix_transposed = user_matrix.T
- predicted_ratings = movie_matrix @ user_matrix_transposed

$$A = \begin{pmatrix} 1.0 & 0.0 \\ 0.5 & 1.0 \\ 0.0 & 1.0 \end{pmatrix}$$

$$B = \begin{pmatrix} 0.5 & 1.0 & 0.0 \\ 0.0 & 0.5 & 1.0 \end{pmatrix}$$

$$A \cdot B = C$$

$$C = \begin{pmatrix} 0.5 & 0.0 & 0.0 \\ 0.5 & ? & 0.5 \\ 0.0 & 0.0 & 1.0 \end{pmatrix}$$



E S

(iii) Wat komt er op de plek van het vraagteken te staan?







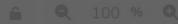




Klik op het geprojecteerd scherm om de vraag te activeren antwoorden gekregen











$$A = \begin{pmatrix} 1.0 & 0.0 \\ 0.5 & 1.0 \\ 0.0 & 1.0 \end{pmatrix}$$

$$B = \begin{pmatrix} 0.5 & 1.0 & 0.0 \\ 0.0 & 0.4 & 1.0 \end{pmatrix}$$

$$B \cdot A = C$$

$$C = \begin{pmatrix} 1.0 & 1.0 \\ 0.2 & ? \end{pmatrix}$$





(v) Wat komt er op de plek van het vraagteken te staan?



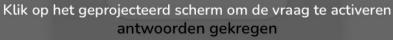




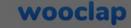


















$$A = \begin{pmatrix} 1.0 & 0.0 \\ 0.5 & 1.0 \\ 0.0 & 1.0 \end{pmatrix}$$

$$B = \begin{pmatrix} 0.5 & 1.0 & 0.6 & 0.2 & 0.0 \\ 0.0 & 0.5 & 0.4 & 0.9 & 1.0 \end{pmatrix}$$

$$A \cdot B = C$$

$$C = \begin{pmatrix} 0.5 & 0.0 & 0.6 & 0.2 & 0.0 \\ 0.5 & 1.0 & 0.7 & 1.0 & 0.5 \\ 0.0 & 0.0 & ? & 0.9 & 1.0 \end{pmatrix}$$





(iv) Wat komt er op de plek van het vraagteken te staan?











Klik op het geprojecteerd scherm om de vraag te activeren antwoorden gekregen











Dimensies

$$A \cdot B = C$$

$$\begin{pmatrix} 0.5 & 1.0 & 0.6 & 0.2 & 0.0 \\ 0.0 & 0.5 & 0.4 & 0.9 & 1.0 \end{pmatrix}$$
 b
$$\begin{pmatrix} 1.0 & 0.0 \\ 0.5 & 1.0 \\ 0.0 & 1.0 \end{pmatrix} \, \, h \, \begin{bmatrix} 0.5 & 0.0 & 0.6 & 0.2 & 0.0 \\ 0.5 & 1.0 & 0.7 & 1.0 & 0.5 \\ 0.0 & 0.0 & ? & 0.9 & 1.0 \end{pmatrix}$$

Hoeveel kolommen en rijen heeft C?

$$A = \begin{pmatrix} 1.0 & 0.0 \\ 0.3 & 0.1 \\ 0.1 & 0.2 \\ 1.0 & 0.7 \\ 0.5 & 1.0 \\ 0.0 & 1.0 \end{pmatrix}$$

$$B = \begin{pmatrix} 0.5 & 1.0 & 0.6 & 0.2 & 0.0 \\ 0.0 & 0.5 & 0.4 & 0.9 & 1.0 \end{pmatrix}$$

$$A \cdot B = C$$











$$A = \begin{pmatrix} 0.5 & 1.0 & 0.6 & 0.2 & 0.0 \\ 0.0 & 0.5 & 0.4 & 0.9 & 1.0 \end{pmatrix}$$

$$B = \begin{pmatrix} 1.0 & 0.0 \\ 0.3 & 0.1 \\ 1.0 & 0.7 \\ 0.5 & 1.0 \\ 0.0 & 1.0 \end{pmatrix}$$

$$A \cdot B = C$$

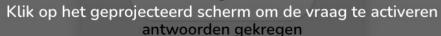




(ii) Hoeveel kolommen en rijen heeft C?



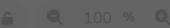








∷







Hoeveel kolommen en rijen heeft C?

$$A = \begin{pmatrix} 1.0 & 0.0 \\ 0.3 & 0.1 \\ 0.1 & 0.2 \\ 1.0 & 0.7 \\ 0.5 & 1.0 \\ 0.0 & 1.0 \end{pmatrix}$$

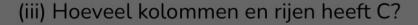
$$B = \begin{pmatrix} 0.5 & 1.0 & 0.6 & 0.2 & 0.0 \\ 0.2 & 0.4 & 0.6 & 0.1 & 0.7 \\ 0.0 & 0.5 & 0.4 & 0.9 & 1.0 \end{pmatrix}$$

$$A \cdot B = C$$

Ga naar wooclap.com en gebruik de code Cl03











antwoorden gekregen











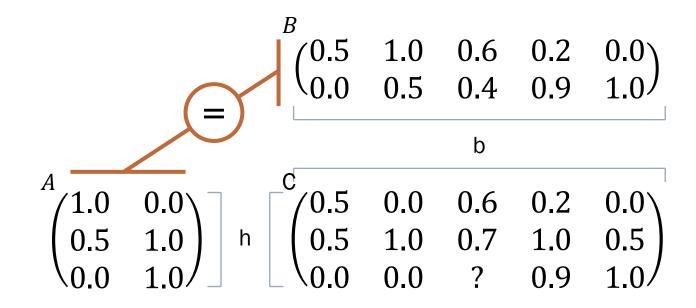






Dimensies

$$A \cdot B = C$$



Wat heb je geleerd

	drama	thriller	comedy
movieName			
Babe	0.74	0.22	0.43
Inception	0.63	0.92	0.44
A.I. Artificial Intelligence	0.67	0.46	0.22
Ace Ventura: Pet Detective	0.05	0.18	0.95
Bad Boys	0.71	0.42	0.78
Changing Lanes	0.44	0.41	0.38
Dumb & Dumber	0.00	0.17	1.00
Event Horizon	0.00	0.74	0.08
Full Metal Jacket	0.66	0.53	0.00
I, Robot	0.34	1.00	0.35

	drama	thriller	comedy
userld			
6	0.71	-0.65	0.56
7	0.85	0.22	0.18
8	0.89	-0.75	0.71
10	-0.02	0.20	0.02
11	0.94	0.33	0.07
12	0.94	0.18	0.29
13	0.75	0.75	0.29
14	0.07	0.04	0.49
15	0.52	0.42	-0.13
16	0.51	0.42	-0.31

User matrix op z'n kant

drama thriller comedy

movieName

0.74	0.22	0.43
0.63	0.92	0.44
0.67	0.46	0.22
0.05	0.18	0.95
0.71	0.42	0.78
0.44	0.41	0.38
0.00	0.17	1.00
0.00	0.74	0.08
0.66	0.53	0.00
0.34	1.00	0.35
	0.63 0.67 0.05 0.71 0.44 0.00 0.00 0.66	0.63 0.92 0.67 0.46 0.05 0.18 0.71 0.42 0.44 0.41 0.00 0.17 0.00 0.74 0.66 0.53

userld	6	7	8	10	11	12	13	14	15	16
drama	0.71	0.85	0.89	-0.02	0.94	0.94	0.75	0.07	0.52	0.51
thriller	-0.65	0.22	-0.75	0.20	0.33	0.18	0.75	0.04	0.42	0.42
comedy	0.56	0.18	0.71	0.02	0.07	0.29	0.29	0.49	-0.13	-0.31

userld	6	7	8	10	11	12	13	14	15	16
drama	0.71	0.85	0.89	-0.02	0.94	0.94	0.75	0.07	0.52	0.51
thriller	-0.65	0.22	-0.75	0.20	0.33	0.18	0.75	0.04	0.42	0.42
comedy	0.56	0.18	0.71	0.02	0.07	0.29	0.29	0.49	-0.13	-0.31

	drama	thriller	comedy	userld	6	7	8	10	11	12	13	14	15	16
movieName				movieName										
Babe	0.74	0.22	0.43	Babe	0.62	0.75	0.80	0.04	0.80	0.86	0.84	0.27	0.42	0.34
Inception	0.63	0.92	0.44	Inception	0.10	0.82	0.18	0.18	0.93	0.89	1.29	0.30	0.66	0.57
A.I. Artificial Intelligence	0.67	0.46	0.22	A.I. Artificial Intelligence	0.30	0.71	0.41	0.08	0.80	0.78	0.91	0.17	0.51	0.47
Ace Ventura: Pet Detective	0.05	0.18	0.95	Ace Ventura: Pet Detective	0.45	0.25	0.58	0.05	0.17	0.35	0.45	0.48	-0.02	-0.19
Bad Boys	0.71	0.42	0.78	Bad Boys	0.67	0.84	0.87	0.09	0.86	0.97	1.07	0.45	0.44	0.30
Changing Lanes	0.44	0.41	0.38	Changing Lanes	0.26	0.53	0.35	0.08	0.58	0.60	0.75	0.23	0.35	0.28
Dumb & Dumber	0.00	0.17	1.00	Dumb & Dumber	0.45	0.22	0.58	0.05	0.13	0.32	0.42	0.50	-0.06	-0.24
Event Horizon	0.00	0.74	0.08	Event Horizon	-0.44	0.18	-0.50	0.15	0.25	0.16	0.58	0.07	0.30	0.29
Full Metal Jacket	0.66	0.53	0.00	Full Metal Jacket	0.12	0.68	0.19	0.09	0.80	0.72	0.89	0.07	0.57	0.56
I, Robot	0.34	1.00	0.35	I, Robot	-0.21	0.57	-0.20	0.20	0.67	0.60	1.11	0.24	0.55	0.48

- 1 user_matrix_transposed = user_matrix.T
- predicted_ratings = movie_matrix @ user_matrix_transposed

Vragen?

PYPROG@PROGLAB.NL