

Week 4 OPTIMIZATION PROBLEMS

GENERAL OPTIMIZATION PROBLEMS

Let us first look into the General optimization problem.

$$\text{General form : } \underset{\text{optimum}}{x^*} = \arg \min_{\text{optimization variable}} f_0(x) \quad \text{objective}$$

subject to the constraints

$$\text{inequality constraint } f_i(x) \leq 0, i = 1, \dots, m$$

$$\text{equality constraint } h_j(x) = 0, j = 1, \dots, p$$

Note : Apart from the inequality / equality constraints, there is another constraint which is called as Implicit constraints.

$$x \in \text{dom}(f_0), \text{dom}(f_i), \text{dom}(h_j),$$

implicit constraint

$x \in D$, where

$$D = \text{dom}(f_0) \cap \left(\bigcap_{i=1}^m \text{dom}(f_i) \right) \cap \left(\bigcap_{j=1}^p \text{dom}(h_j) \right)$$

which is usually not written explicitly.

Example : Let us take an example where the domain restrictions play an important role, so that the implicit constraint is not trivial. (i) if $x \in \mathbb{R}^n$, then the implicit constraint is trivial.

$$\min_{x \in \mathbb{R}^n} C^T x - \sum_{i=1}^m \log(a_i^T x - b_i)$$

We see that there are no explicit constraints, but the problem should be well defined.

$$\Rightarrow x \in \text{dom}(f_0) = \left\{ x \mid \underbrace{a_i^T x - b_i > 0}_{\text{Half space}}, i = 1, 2, \dots, m \right\}$$

FEASIBLE SOLUTION

\tilde{x} is feasible if $\tilde{x} \in D$. Domain of the functions.

$$f_i(\tilde{x}) \leq 0, i = 1, 2, \dots, m$$

$$h_j(\tilde{x}) = 0, j = 1, 2, \dots, p$$

$$\text{also: } f_0(x^*) = \min_{\underline{x}} f_0(x)$$

st. $f_i(x) \leq 0, i=1, \dots, m$

$h_j(x) = 0, j=1, \dots, p$

$= \begin{cases} \text{finite (solvable)} \\ -\infty (\text{unbounded below}) \\ \infty (\text{infeasible}) \end{cases}$

Example.

$$\begin{array}{ll} \min_{x \in \mathbb{R}^n} & \sum_{i=1}^m a_i x_i \\ \text{s.t.: } & a_i \geq 0, i=1, \dots, m \end{array} = \begin{cases} 0, & a_i > 0 \forall i \\ & (x^* = 0) \\ -\infty, & a_1 < 0 \\ & a_2 \dots a_n \geq 0 \end{cases}$$

Assume $a_1 \rightarrow \infty$

$a_1 x_1 + a_2 x_2 + \dots + a_n x_n$

Unbounded below
 $a_1 < 0, x_1 > 0,$
 $x_1 \rightarrow \infty$

Minimized for
 $x_2 = x_3 = \dots = 0$

FEASIBILITY PROBLEM.

Find x , such that the following constraints are satisfied.

$$f_i(x) \leq 0, i=1, \dots, m$$

$$h_j(x) = 0, j=1, \dots, p$$

(or)

$$\begin{array}{ll} \min & 0 \\ \text{s.t.: } & f_i(x) \leq 0 \\ & h_j(x) = 0 \end{array} = \begin{cases} 0, & \text{if feasible solution exists} \\ \infty, & \text{if infeasible} \end{cases}$$

Any optimization problem can be written in standard form.

$$\begin{array}{l} \text{Example: } \min f_0(x) \\ \text{s.t.: } x_i \leq x_i \leq u_i \end{array} \iff$$

$$\begin{array}{l} \min f_0(x) \\ x_i - u_i \leq 0, i=1, \dots, n \\ l_i - x_i \leq 0, i=1, \dots, n \end{array}$$

CONVEX OPTIMIZATION PROBLEMS

Now, let us look into the convex optimization problem specifically.

Standard form
of convex
optimization
problem

$$x^* = \arg \min_x f_0(x)$$

s.t. $f_i(x) \leq 0, i=1,2,\dots,m$

$$g_j(x) = a_j^T x - b_j = 0, j=1,\dots,p.$$

Equality function has to be Affine.

These two functions have to be convex.

- Note:
- ① Seemingly non-convex problems may be expressed converted into convex optimization problems (standard form).
 - ② The software used for solving these problems may only recognize the standard form.

Example

$\min x_1^2 + x_2^2$

s.t. $\frac{x_1}{1+x_2} \leq 0$

$(x_1 + x_2)^2 = 0$

Non convex constraint

Non-Affine equality

$\min x_1^2 + x_2^2$

s.t. $x_1 \leq 0$

$x_1 + x_2 = 0$

standard form.

Software will throw error: not convex!

Many problems thought to be non-convex for many years, turned out to be convex.

Example: $\min f_0(x)$

$$f_i(x) \leq 0$$

$$a_i^T x - b_i = 0$$

\Leftrightarrow
Equivalent

$$\min \alpha f_0(x)$$

$$\beta_i f_i(x) \leq 0$$

$$\gamma_i (a_i^T x - b_i) = 0$$

$$\boxed{\alpha, \beta > 0, \gamma_i \neq 0}$$

Here, we obtain solution of one from the other.

Here, same x^* but objective value will be different.

CHANGE OF VARIABLES

Let us look into a technique of "Change of variables", which is used to transform problems from one form to another form.

$z = \phi(x)$, where ϕ is one-to-one function, meaning unique z for each x .

$$\Rightarrow x = \phi^{-1}(z).$$

More concretely,

$$\boxed{z^* = \arg \min_z f_0(z) \\ f_i(z) \leq 0 \\ g_{ij}(z) = 0 \\ z \in \mathcal{D}}$$

\Rightarrow

$$\boxed{x^* = \arg \min_{\tilde{x}} \tilde{f}_0(\phi(x)) \\ \tilde{f}_i(\phi(x)) \leq 0 \\ \tilde{g}_{ij}(\phi(x)) = 0 \\ \phi(x) \in \tilde{\mathcal{D}}}$$

\Rightarrow

$$\boxed{x^* = \arg \min_x \tilde{f}_0(x) \\ \tilde{f}_i(x) \leq 0 \\ \tilde{g}_{ij}(x) = 0 \\ x \in \tilde{\mathcal{D}}}$$

$\{x | \phi(x) \in \tilde{\mathcal{D}}\}$

could be convex

Note: $x^* = \phi^{-1}(z^*)$
 $z^* = \phi(x)$

Example:

$$\min_{x \in \mathbb{R}^3} c_1 \log x_1 + c_2 \log x_2 + c_3 \log x_3$$

$$\text{s.t. } a_1 \log x_1 + a_2 \log x_2 + a_3 \log x_3 \leq b$$

$$x_i > 0, i = 1, 2, 3$$

$$c_i, a_i > 0$$

Not convex, as objective and constraints are not convex.

Consider $\phi(\cdot) = \log(\cdot)$, $\therefore z_i = \log(x_i)$
 $\Rightarrow x_i = e^{z_i}$

$$\begin{aligned} z^* &= \arg \min_z c_1 z_1 + c_2 z_2 + c_3 z_3 \\ &= a_1 z_1 + a_2 z_2 + a_3 z_3 \leq b, \\ z_i &\geq 0 \end{aligned}$$

$$x_i^* = e^{z_i^*}$$

then exists log,
this is concave
if all c_i are positive.

Linear
Program
(LP)

INTRODUCE NEW VARIABLES

Let us look at another technique of converting problems from one form to another, which is "Introduction of new variables".

(i) Epigraph trick

Consider an optimization problem of form

$$\begin{array}{ll} \min_x & f_0(x) \\ \text{s.t.} & f_i(x) \leq 0 \end{array}$$



$$\begin{array}{ll} \min_{x,t} & t \\ \text{s.t.} & f_0(x) \leq t \\ & f_i(x) \leq 0 \end{array}$$

Note: When $f_0(x)$ is convex, then

$f_0(x) - t$ is also convex in (x, t)
 convex
 Affine function

(ii) Slack variables:

$$a_i^T x - b_i \leq 0 \Rightarrow a_i^T x - b_i + s_i = 0, \quad s_i \geq 0$$

(iii) Equality constraints can be eliminated.

$$\begin{array}{ll} \min_{x_1, x_2} & f_1(x_1) + f_2(x_2) \\ \text{s.t.} & x_1 + x_2 = 1 \end{array} \Rightarrow \begin{array}{ll} \min_{\theta} & f_1(\theta) + f_2(1-\theta) \\ \text{s.t.} & x_1 = \theta, x_2 = 1-\theta \end{array}$$

General approach

$$\min f(x), \quad x \in \mathbb{R}^n,$$

$$Ax = b, \quad b \in \mathbb{R}^m, \quad m \leq n$$

$$A \in \mathbb{R}^{m \times n}$$

Suppose that $b \in \mathbb{R}(A)$, then the solution exists.

(i) There exists x_0 s.t. $Ax_0 = b$.

Feasible region: $X = \{x \mid Ax = b\}$

Let $x = x - x_0 + x_0$

$$Ax = A(x - x_0) + Ax_0 = b$$

$$\Rightarrow A(x - x_0) = 0 \quad \text{Null Space of } A$$

$$\Rightarrow x - x_0 \in N(A)$$

Suppose $N(A)$ has basis vectors c_1, c_2, \dots, c_{m-r}

then $x - x_0 = Cu$, $u \in \mathbb{R}^{m-r}$

$$x = Cu + x_0$$

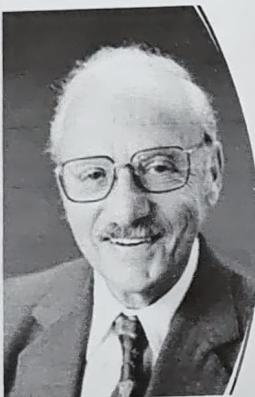
Therefore, the original problem becomes

$$\min_{u \in \mathbb{R}^{m-r}} f(Cu + x_0)$$

$$u \in \mathbb{R}^{m-r}$$

Note: Problem complexity may not reduce.

LINEAR PROGRAM (LP) HISTORY



George Dantzig

- Invented the Simplex Algorithm (1947)
- Dominant algorithm 1950s to 80s
- Father of Optimization

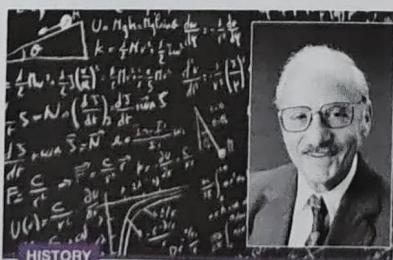
https://mathshistory.st-andrews.ac.uk/Biographies/Dantzig_George/



Jerzy Neyman

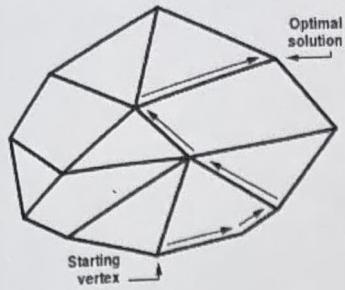
(prof. of George Dantzig)

https://opc.mfo.de/detail?photo_id=3044



After getting late to class, **George Dantzig** copied from the blackboard two problems thinking they were homework, and then solved them. They were actually **two famous unsolved statistics problems**, which earned him his **Ph.D.**

<https://i.redd.it/yiuxifdttbt51.jpg>



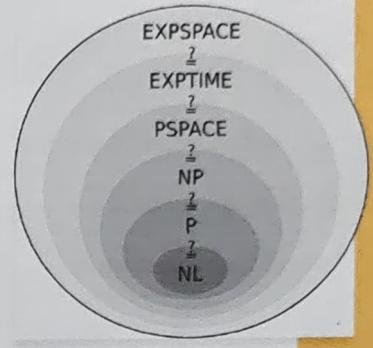
Simplex Algorithm

- Fastest Algorithm from 1950s to 1980s
- Worst case could be slow

https://commons.wikimedia.org/wiki/File:Simplex_description.png

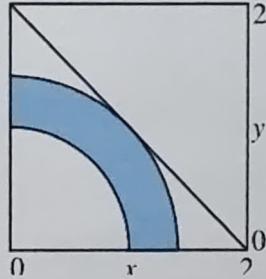
|| Computational Complexity of Simplex

- Worst case complexity $\exp(n)$
- Stress on polynomial time algorithms



Non-linear programming

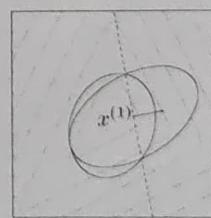
- Considered to be more difficult
- No counterpart to simplex
- Slow algorithms



Leonid Khachiyan: Ellipsoid method



<http://www.cs.rutgers.edu/Khachiyan/>



Interior-Point Methods—The Breakthrough



Breakthrough in Problem Solving

By JONATHAN GLASS

Ravi Kannan, a 30-year-old Indian computer scientist at Bell Labs, has come up with a breakthrough algorithm that solves one of the most important problems in computer science. His work, which could revolutionize the way computers process data, has been published in a prestigious journal.

Kannan's algorithm is based on a new method called "interior-point methods," which he developed while working at Bell Labs. It allows computers to solve complex optimization problems much faster than previous methods. This has important applications in fields such as machine learning, data mining, and computer vision.

Kannan's work is part of a larger trend in computer science known as "theoretical computer science." This field studies the fundamental limits of computation and how to design efficient algorithms to solve specific problems. Kannan's work is considered a major breakthrough in this area.

<https://www.nytimes.com/1990/11/10/science/breakthrough-in-problem-solving.html>

THE NEW YORK TIMES, November 10, 1990



Folding the Perfect Corner

A young Indian scientist makes a major math breakthrough.

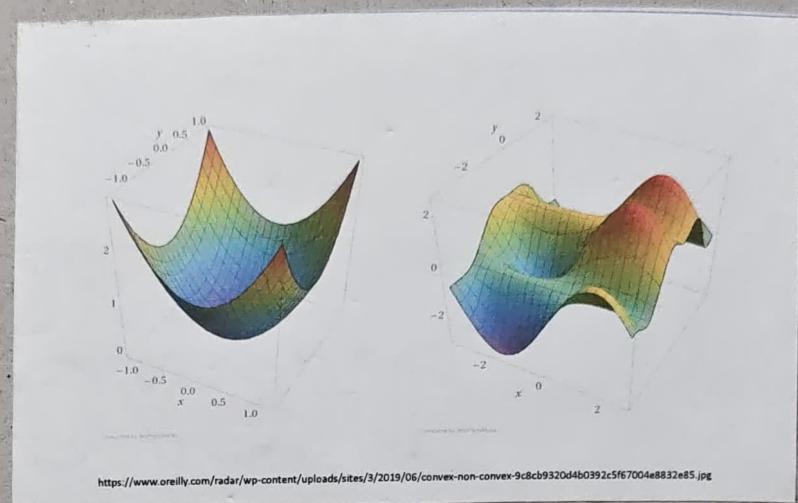
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TIME MAGAZINE, December 3, 1990

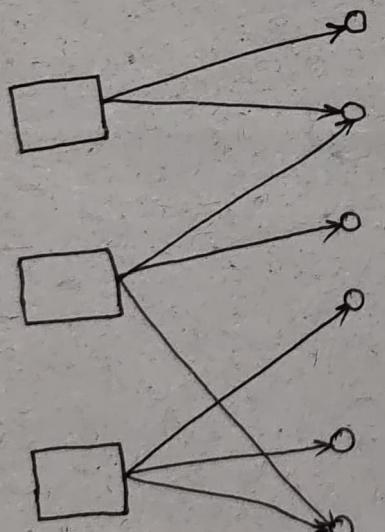


LINEAR PROGRAMS (LP)

History : LP is used in Aircraft scheduling during World War 2.

Applications : Expenditure planning , Logistics supply chain , e-commerce , Financial planning , Portfolio optimization.

Example : Realistic problem to appreciate LP (LOGISTICS)



Let

c_{ij} = cost of transport (per unit) from warehouse i to outlet j

x_{ij} = Quantity sent from $i \rightarrow j$

s_i = Supply / availability at warehouse i .

d_j = Demand at outlet j

Warehouse
 $i = 1, 2, \dots, W$

Retail outlet (shops)
 $j = 1, 2, \dots, Q$

N_i = Neighbors of i (Outlets connected to i)

N_j = Neighbors of j (Warehouses connected to outlet j)

With these notations, let us write down the optimization problem.
Objective : Minimize the cost.

$$(LP) \quad \min_{\{x_{ij}\}} \sum_{i=1}^n \sum_{j \in N_i} c_{ij} x_{ij}$$

subject to constraints

$$\text{Total quantity shipped to outlet } j \quad \sum_{k \in N_j} x_{kj} \geq d_j \quad \text{Demand at outlet } j$$

$$\text{Total quantity shipped by } i \quad \sum_{j \in N_i} x_{ij} \leq s_i \quad \text{Supply at } i$$

This is one of the oldest algorithms (ii) Simplex algorithm
and is still widely used.

$$\Rightarrow \min_c^T x \\ \text{st } \begin{array}{l} Gx \leq h \\ Ax = b \end{array}$$

inequality constraint
Equality constraint

Can we possibly converge like this? Yes.

$$\Rightarrow \min_y c^T y \\ \text{n.t. } \begin{array}{l} Hy = d \\ y \geq 0 \end{array}$$

Non-negative constraint

This is the general form for LP problems.

(a) Slack Variable

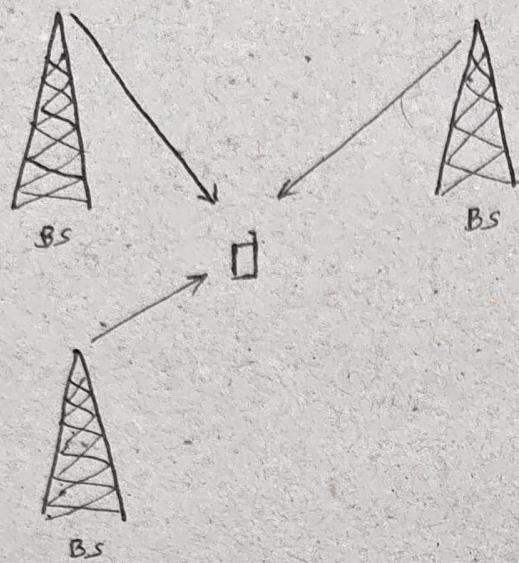
$$Gx \leq h \Leftrightarrow Gx + s = h, s \geq 0$$

$$[G \ I] \begin{bmatrix} x \\ s \end{bmatrix} = h$$

x could be positive.

(b) $x = u - v$, where $u \geq 0, v \geq 0$.

COMMUNICATION EXAMPLE



Assume that user can combine signals received from multiple BSs.

$$N = \text{No. of BSs}$$

$$M = \text{No. of Users}$$

① Tx. power $\rightarrow p_i^j$
(optimization variable)

where, $j \rightarrow \text{BS index } (j=1, \dots, N)$

$i \rightarrow \text{User index } (i=1, \dots, M)$

② channel gain $\rightarrow g_i^j$
(measured)

$$\text{The Rx. power at the } i^{\text{th}} \text{ user} = \sum_{j=1}^N p_i^j g_i^j$$

This is called coherent combining of signals from multiple BSs.

Let's formulate the problems.

P1 :

Minimize Tx power

but ensure Rx power is not too low.

$$(LP) \quad \min_{\{p_i^j\}} \sum_{i=1}^M \sum_{j=1}^N p_i^j$$

$$\text{s.t. } \circ \sum_{j=1}^N p_i^j g_i^j \geq \gamma_i$$

$$\circ p_i^j \geq 0 \quad \forall i, j$$

Rx power should be
above the threshold
to decide the signal

P2 :

Maximize Rx power at the worst user

User receiving
least power

Fair allocation.

$$\max_{\{p_i^j\}} \left(\min_{1 \leq i \leq M} \sum_{j=1}^N p_i^j g_i^j \right)$$

Rx. power at the
worst user

Rx. power (Concave function)

$$\text{s.t. } \circ \sum p_i^j \leq p_{\max}^j$$

$$\circ p_i^j \geq 0$$

Power budget at BS j

Is it LP? Apply Epigraph trick.

Aside:

$$F = \max_i f(x) = -\min_i -f(x)$$

$$G = \min_i g(x) = -\max_i -g(x)$$

so,

$$\begin{aligned} & -\min_{\{p_i^j\}} - \left(\min_i \sum_{j=1}^N p_i^j g_i^j \right) \\ &= -\min_{\{p_i^j\}} \underbrace{\left(\max_i - \sum_{j=1}^N p_i^j g_i^j \right)}_{\text{This is convex}} \end{aligned}$$

$$= -\min_{\{p_i^j, t\}} t$$

$$\text{s.t. } \left(\max_{1 \leq i \leq M} - \sum_{j=1}^N p_i^j g_i^j \right) \leq t$$

$$\left\{ \begin{array}{l} \min f(x) \\ \Downarrow \\ \min t \\ \text{s.t. } f(x) \leq t \end{array} \right.$$

$$= -\min_{\{p_i^j, t\}} t$$

$$\text{s.t. } \circledcirc - \sum_{j=1}^N p_i^j g_i^j \leq t, \quad i = 1, 2, \dots, M.$$

Affine
inequality

$$\circledcirc \sum p_i^j \geq 0$$

This is the final LP.

LP are much simpler to solve than general convex.

QUADRATIC PROBLEMS (QP)

Quadratic Optimization problems / Quadratic programs takes the form

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} x^T P x + q^T x \quad \text{Quadratic objective.}$$

$$\text{s.t. } \left. \begin{array}{l} Gx \leq h \\ Ax = b \end{array} \right\} \quad \text{Linear constraints}$$

QP is convex when $P \geq 0$.

Note : QP are easy to solve when there is no constraint.

(ii) $A=0, G=0, h=0, b=0$.

$$\text{then } \min_x \frac{1}{2} x^T P x + q^T x$$

$$\Rightarrow \nabla \left(\frac{1}{2} x^T P x + q^T x \right) = 0$$

$$(iii) P x + q = 0.$$

QCQP :

Quadratically constrained QP.

$$\min_x \frac{1}{2} x^T P_0 x + q_0^T x$$

$$\text{s.t. } \frac{1}{2} x^T P_i x + q_i^T x + r_i \leq 0, i=1, \dots, m$$

$$Ax = b, x \in \mathbb{R}^n.$$

QCQP is convex when $P_0, P_i \geq 0$ (ii) PSD.

Example :

$$w = \min_x x^T A x$$

where $A \neq 0$ (ii) A is not PSD

$A \in \mathbb{R}^{n \times n}$ (ii) A is still symmetric

$\Rightarrow \lambda_{\min}(A) < 0$ (ii). a negative eigen value

$$\text{Suppose } Au = \underbrace{\lambda_{\min}(A)}_{\text{minimum Eigen value}} u$$

Let us take $\underline{x} = \alpha \underline{u}$

$$w = \min_x x^T A x, v = \min_x x^T A x$$

$$\underline{x} = \alpha \underline{u} \quad \text{Additional constraint}$$

$w \leq v$ More constraints may hurt.

$$v = \min_x \alpha^2 (\underline{u}^T A \underline{u})$$

$$= \min_{\alpha} \underbrace{\alpha^2}_{\geq 0} \underbrace{\lambda_{\min}(A)}_{< 0} \underbrace{\|\underline{u}\|^2}_{\geq 0}$$

λ_{\min} is Negative

$\|\underline{u}\|^2$ is Positive

α^2 is Positive

As $\alpha \rightarrow \infty$, $\min \alpha^2 \lambda_{\min}(A) \|u\|^2 \rightarrow -\infty$

Therefore, this problem is definitely unbounded below.

$$\begin{aligned} v &\rightarrow -\infty, \quad w \leq v \\ \Rightarrow w &\rightarrow -\infty. \end{aligned}$$