

EN3150 Pattern Recognition Classification

Part 01

M. T. U. Sampath K. Perera,

Department of Electronic and Telecommunication Engineering,

University of Moratuwa.

(sampathk@uom.lk).

Semester 5 - Batch 20.





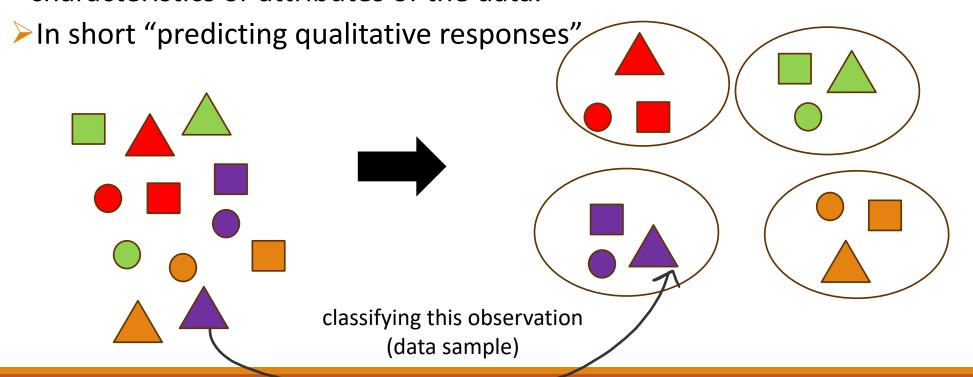
- Linear regression assumes that dependent variable is quantitative*.
- Often, dependent variable is categorical variables (qualitative)
 - > Eye Color: Blue, Brown, Green.
 - Weather Conditions: Sunny, Cloudy, Rainy, Snowy.
 - Learning Environment: In-person, Remote, Hybrid.
- Numerical values can be converted to categorical by grouping numerical values into predefined ranges or bins.
 - > Temperature: Cold: <20°C, Mild: 20°C 25°C, Warm: 26°C 30°C, Hot: >30°C
 - > Exam marks: F < 35, C 35-50, B 50-75, A 75-100



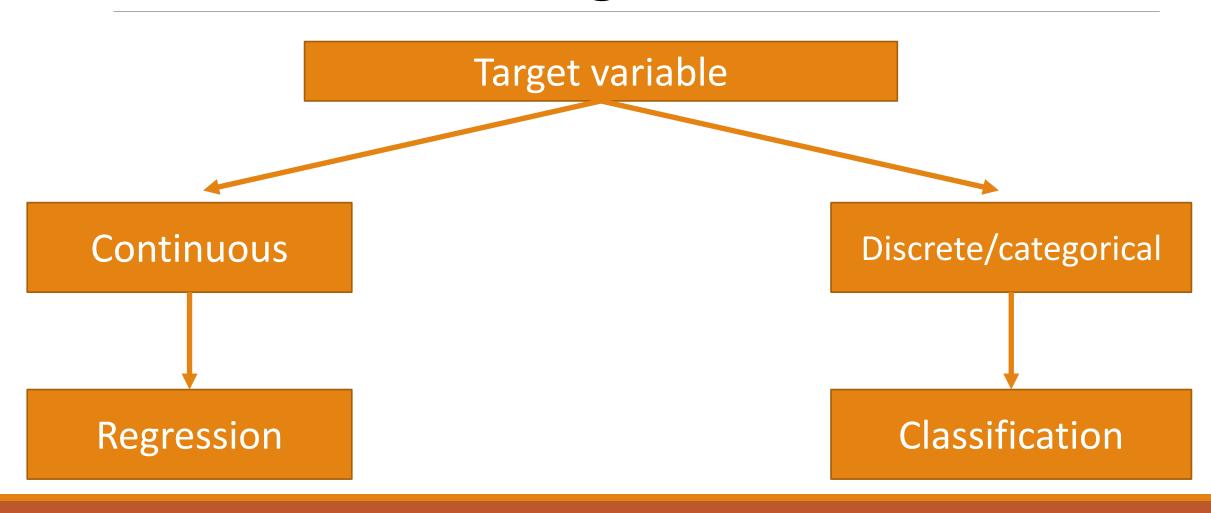




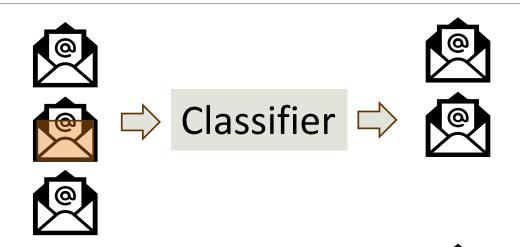
- What is classification?
 - ➤ Process of categorizing data into distinct classes (categories) based on the characteristics or attributes of the data.



Classification or regression?



- Applications
 - > Healthcare
 - > Image classification
 - Document classification
 - ➤ Spam filtering
 - > Facial recognition
 - Autonomous Vehicles



Spam

Classification techniques or classifiers:

Logistic regression, linear discriminant analysis, K-nearest neighbors, trees, random forests, and boosting and naive bayes, neural networks, support vector machines.

- ➤ Binary classification
 - >Two distinct categories or classes
 - > Algorithms: Logistic Regression, Support Vector Machines, Naive Bayes.
- Multi-Class Classification
 - Three or more classes or categories
 - > Algorithms*: Decision Trees, Random Forests, Neural Networks.























^{*} Binary classifiers can be used with binary to multiclass conversion

- ➤ Binary to multiclass
 - ➤One-versus-one: Train many classifiers as there are pairs of labels
 - One-versus-rest: Each class as an independent class and consider the rest combined as only one class













One-versus-one

















One-versus-rest (OVR)

Classification and probability

- Probability provides a quantitative measure of the likelihood of a data point belonging to a particular class.
- "Classifiers first predict the probability of each of the categories of a qualitative variable, as the basis for making the classification"[1]



$$p(C_1, | \mathbf{x}_1, \theta) = 0.1$$

$$C_1$$
 — Spam class

$$p(C_k, | \mathbf{x}, \theta)$$
?



$$p(C_1, |\mathbf{x}_2, \theta) = 0.05$$



$$p(C_1, | \mathbf{x}_3, \theta) = 0.01$$



$$p(C_1, | \mathbf{x}_4, \theta) = 0.7$$

 θ – Model parameters

- ► Linear regression we assumed $p(y|\mathbf{x}, \mathbf{w}) = \mathcal{N}(y|\mathbf{w}^T\mathbf{x}, \sigma^2)$
- Suppose that there are two classes (binary classification)
- What need to be change for $y \in \{0,1\}$? $p(y|\mathbf{x},\mathbf{w}) = ?$ Bernoulli Distribution

$$\mathbf{y}(\mathbf{x}) = w_0 + w_1 x_1 + \cdots, + w_D x_D = \mathbf{w}^T \mathbf{x}$$

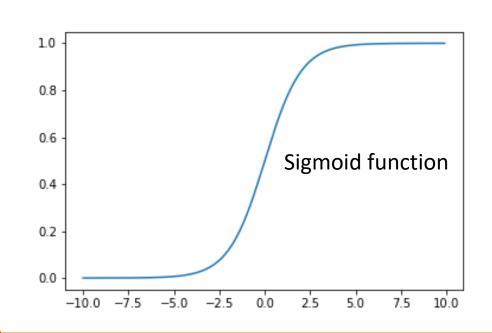
 \triangleright Nonlinear function to convert $y(\mathbf{x})^*$

$$p(y|\mathbf{x}, \mathbf{w}) = \text{Ber}(y|f(\mathbf{w}^T\mathbf{x}))$$

 $p(y|\mathbf{x}, \mathbf{w}) = \text{Ber}(y|\text{sigm}(\mathbf{w}^T\mathbf{x}))$

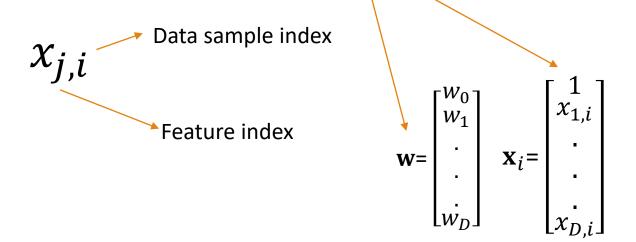
$$\operatorname{sigm}(\eta) \triangleq \frac{1}{1 + \exp(-\eta)} = \frac{e^{\eta}}{e^{\eta} + 1}$$

This is known as **Logistic regression**[∆]



- For binary classification, we consider $y_i \in \{0,1\} \ \forall i$
- \triangleright Model output for i th sample $y(\mathbf{x}_i) = w_0 + w_1 x_{1,i} + \cdots$, $+ w_D x_{D,i} = \mathbf{w}^T \mathbf{x}_i$
- ➤ Data set with N data samples

y	features
y_1	$x_{1,1}, x_{2,1},, x_{D,1}$
y_2	$x_{1,2}, x_{2,2},, x_{D,2}$
•	•
•	•
y_i	$x_{1,i}, x_{2,i},, x_{D,i}$
y_N	$x_{1,N}, x_{2,N},, x_{D,N}$



For single feature case, we drop the feature index to have a simple notation. E.g., x_i - i-th sample

Categorical to numerical values*

➤ One hot encoder

<u>sklearn.preprocessing.OneH</u><u>otEncoder</u> — <u>scikit-learn</u>1.3.0 documentation

Data sample	Class label	One hot encoding			
1	Adelie	1	0	0	
2	Gentoo	0	1	0	
3	Chinstrap	0	0	1	
4	Adelie	1	0	0	

➤Integer encoding

Other encoding method see
6.3. Preprocessing data —
scikit-learn 1.3.0
documentation

Data sample	Class label	Integer encoding
1	Adelie	0
2	Gentoo	1
3	Chinstrap	2
4	Adelie	0

^{*} Most algorithms it is required to convert class labels to numerical values

Sample Index (<i>i</i>)	Species (class) (y_i)	Island $(x_{1,i})$	bill_length_mm $(x_{2,i})$	bill_depth_mm $(x_{3,i})$	flipper_length_mm $(x_{4,i})$	body_mass_g $(x_{5,i})$	sex $(x_{6,i})$
1	Adelie	Torgersen	39.1	18.7	181.0	3750.00	Male
2	Chinstrap	Dream	46.5	17.9	192.0	3500.00	Female
3	Gentoo	Biscoe	46.1	13.2	211.0	4500.0	Female

➤Integer encoding

Sample Index (<i>i</i>)	Species (class) (y_i)	Island $(x_{1,i})$	bill_length_mm $(x_{2,i})$	bill_depth_mm $(x_{3,i})$	flipper_length_mm $(x_{4,i})$	body_mass_g $(x_{5,i})$	sex $(x_{6,i})$
1	0	Torgersen	39.1	18.7	181.0	3750.00	Male
2	1	Dream	46.5	17.9	192.0	3500.00	Female
3	2	Biscoe	46.1	13.2	211.0	4500.0	Female

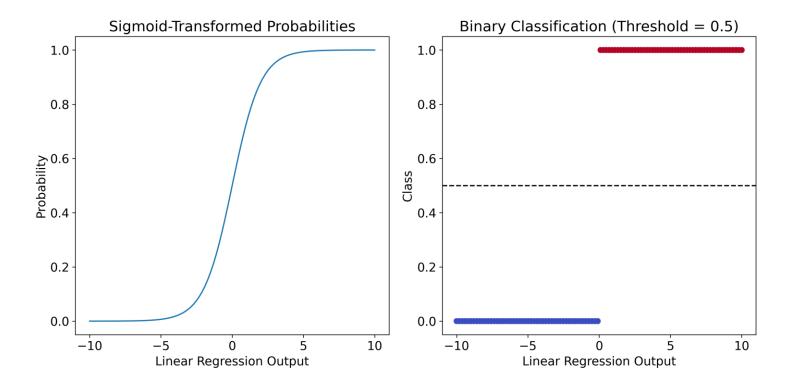
Sample Index (i)	Species (class) (y_i)	Island $(x_{1,i})$	bill_length_mm $(x_{2,i})$	bill_depth_mm $(x_{3,i})$	flipper_length_mm $(x_{4,i})$	body_mass_g $(x_{5,i})$	sex $(x_{6,i})$
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➤One hot encoder

Sample Index (<i>i</i>)	Species (class) (y_i)	Island $(x_{1,i})$	bill_length_mm $(x_{2,i})$	bill_depth_mm $(x_{3,i})$	flipper_length_mm $(x_{4,i})$	body_mass_g $(x_{5,i})$	sex $(x_{6,i})$
1	1 0 0	Torgersen	39.1	18.7	181.0	3750.00	Male
2	0 1 0	Dream	46.5	17.9	192.0	3500.00	Female
3	0 0 1	Biscoe	46.1	13.2	211.0	4500.0	Female

 \triangleright For 1-D scenario (one feature x)

$$p(y_i = 1 | x_i, \mathbf{w}) = \text{sigm}(w_0 + w_1 x_i).$$



$$\hat{y}(x) = 1 \Leftrightarrow p(y = 1 | \mathbf{x}, \mathbf{w}) > 0.5$$

$$\hat{y}(x) = 0 \iff p(y = 1 | \mathbf{x}, \mathbf{w}) < 0.5$$

➤ Sigmoid function, logistic, or logit function

$$\operatorname{sigm}(\eta) \triangleq \frac{1}{1 + \exp(-\eta)} = \frac{e^{\eta}}{e^{\eta} + 1}$$

 $p(y_i = 1 | x_i, \mathbf{w}) = \text{sigm}(w_0 + w_1 x_i)$, For convenient use the notation $p(y_i = 1 | x_i, \mathbf{w}) = p(x_i)$

$$p(x_i) = \frac{e^{w_0 + w_1 x_i}}{e^{w_0 + w_1 x_i} + 1}$$

Number of successes per failure= $\frac{p(x_i)}{1-p(x_i)} = e^{W_0+W_1x_i}$

Called odds

➤ What is the range of the odd?

The odds span from 0 to infinity, with an odds value of 0 indicating impossibility (p = 0), and an odds value of infinity indicating certainty (p = 1).

$$\log_{\mathrm{e}}\left(\frac{p(x_i)}{1-p(x_i)}\right)?$$

$$\log_{\mathrm{e}}\left(\frac{p(x_i)}{1-p(x_i)}\right) = \log_{\mathrm{e}}\left(e^{w_0+w_1x_i}\right) = w_0 + w_1x_i$$
 Called log-odds or logit

- \triangleright Linear predictor is obtained by taking a weighted sum of the predictor variables i.e., $w_0 + w_1 x_i$
- \triangleright Can take any value on the real number line \rightarrow not suitable for representing probabilities.
- Logit transformation maps the linear predictor to a range between negative infinity and positive infinity. Next applying **the logistic function (sigmoid function)** to squash the values into the (0, 1) interval, which corresponds to valid probabilities.

$$Logit(p(x_i)) = w_0 + w_1 x_i$$

$$p(x_i) = \frac{e^{w_0 + w_1 x_i}}{e^{w_0 + w_1 x_i} + 1} = \frac{e^{Logit(p(x_i))}}{e^{Logit(p(x_i))} + 1}$$

produce probability estimates for binary outcomes based on linear combinations of predictor variables

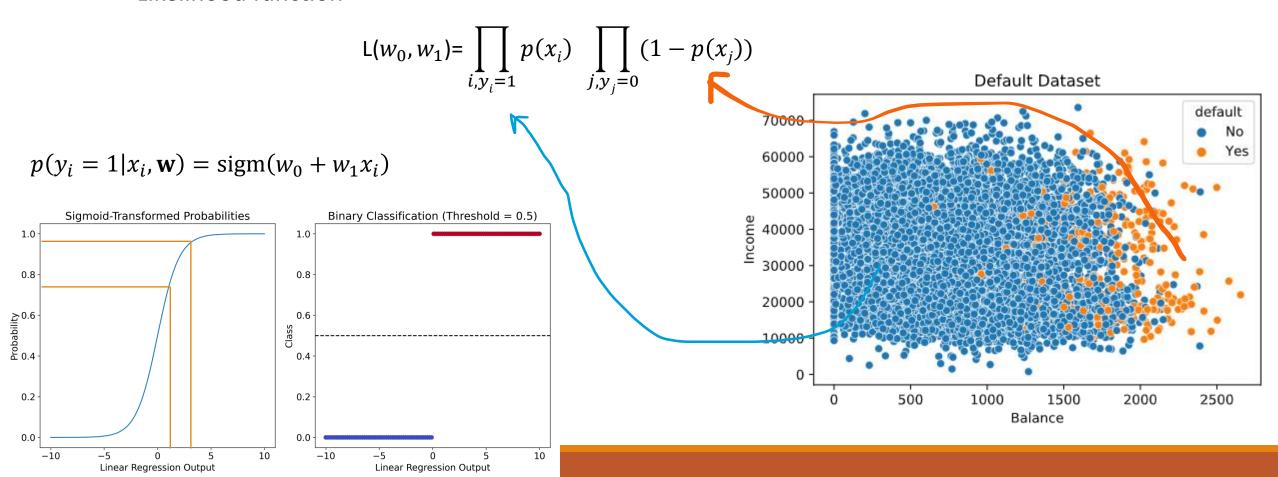
 \triangleright How to learn the parameters $w_0, w_1, ..., w_D$?

Due to the nonlinearity introduced by the logistic sigmoid function, logistic regression no longer has a closed-form solution.

$$\log_{e} \left(\frac{p(x_i)}{1 - p(x_i)} \right) = w_0 + w_1 x_i \qquad p(x_i) = \frac{e^{w_0 + w_1 x_i}}{e^{w_0 + w_1 x_i} + 1} \qquad p(y | \mathbf{x}, \mathbf{w}) = \text{Ber}(y | \text{sigm}(\mathbf{w}^T \mathbf{x}))$$

- \triangleright Objective: To estimate w_0 , w_1 to closely align the predicted probabilities $p(x_i)$ with the observed true class of individuals.
- This can be translated into a likelihood function, which mathematically captures the probability of observing the data outcomes based on estimated parameters.

Likelihood function



➤ Likelihood function

$$L(\mathbf{w}) = \prod_{i,y_i=1} p(x_i) \prod_{j,y_j=0} (1 - p(x_j))$$

 \triangleright Negative log likelihood NLL(\mathbf{w})= - log L(\mathbf{w})

$$NLL(\mathbf{w}) = -\frac{1}{N} \log \prod_{n=1}^{N} Bern(y_i | \mu_i)$$

$$NLL(\mathbf{w}) = -\sum_{i=1}^{N} \log \left[\mu_i^{\mathbb{I}(y_i=1)} \times (1 - \mu_i)^{\mathbb{I}(y_i=0)} \right]$$

$$NLL(\mathbf{w}) = -\sum_{i=1}^{N} \left[y_i \log \mu_i + (1 - y_i) \log(1 - \mu_i) \right]$$

 $p(y|\mathbf{x}, \mathbf{w}) = \text{Ber}n(y|\text{sigm}(\mathbf{w}^T\mathbf{x}))$

$$\operatorname{Bern}(x|\mu) = \mu^{x} (1-\mu)^{1-x}$$

$$\mathbb{E}[x] = \mu$$

$$\operatorname{var}[x] = \mu(1-\mu)$$

 $\mu_i = \text{sigm}(\mathbf{w}^T \mathbf{x}_i),$ this is probability of \mathbf{x}_i for class 1

cross-entropy error function

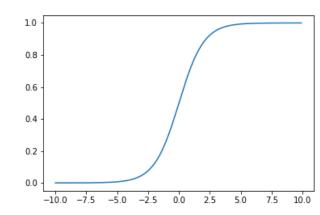
Binary Cross-Entropy = $-[y_i \log p + (1 - y_i) \log(1 - p)]$

$$ightharpoonup$$
 For *y* ∈ {1, −1}

$$NLL(\mathbf{w}) = -\frac{1}{N} \sum_{i=1}^{N} \mathbb{I}(y_i = 1) \log[\operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i)] + \mathbb{I}(y_i = -1) \log[\operatorname{sigm}(-\mathbf{w}^T \mathbf{x}_i)]$$

$$= -\frac{1}{N} \sum_{i=1}^{N} \log[\operatorname{sigm}(\widetilde{y}_{i} \mathbf{w}^{T} \mathbf{x}_{i})]$$

$$= -\frac{1}{N} \sum_{i=1}^{N} \log(1 + \exp(-y_i \mathbf{w}^T \mathbf{x}_i))$$



$$sigm(-\mathbf{w}^T\mathbf{x}_i) = 1 - sigm(\mathbf{w}^T\mathbf{x}_i)$$

- ➤ How to estimate w?
- $\triangleright \nabla_{\mathbf{w}}$ NLL (\mathbf{w})=g(\mathbf{w})=0 optimization algorithm (gradient based) can be used to solve this.

$$NLL(\mathbf{w}) = -\frac{1}{N} \sum_{i=1}^{N} [y_i \log \operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i) + (1 - y_i) \log(1 - \operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i))]$$

Task: What is $g(\mathbf{w})$?

$$\operatorname{sigm}(a) \triangleq \frac{1}{1 + \exp(-a)} = \frac{e^a}{e^a + 1} \qquad \frac{\partial \operatorname{sigm}(a)}{\partial a} = \operatorname{sigm}(a) \text{ (1- sigm}(a))$$

$$\frac{\partial \mathbf{w}^T \mathbf{x_i}}{\partial \mathbf{w}} = \mathbf{x_i} \qquad \frac{\partial \operatorname{sigm}(\mathbf{w}^T \mathbf{x_i})}{\partial \mathbf{w}} = \frac{\partial \operatorname{sigm}(a)}{\partial \mathbf{w}} = (\frac{\partial a}{\partial \mathbf{w}}) \left(\frac{\partial \operatorname{sigm}(a)}{\partial a}\right) = (\mathbf{x_i})(\operatorname{sigm}(a) (1 - \operatorname{sigm}(a)))$$

$$= (\mathbf{x_i})(\operatorname{sigm}(\mathbf{w}^T \mathbf{x_i}) (1 - \operatorname{sigm}(\mathbf{w}^T \mathbf{x_i})))$$

$$NLL(\mathbf{w}) = -\frac{1}{N} \sum_{i=1}^{N} [y_i \log \operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i) + (1 - y_i) \log(1 - \operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i))]$$

$$\frac{\partial (\log \operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i))}{\partial \mathbf{w}} = \frac{1}{\operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i)} \frac{\partial (\operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i))}{\partial \mathbf{w}} = \frac{1}{\operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i)} (\mathbf{x}_i) (\operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i)) (1 - \operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i))$$

$$= (\mathbf{x}_i) (1 - \operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i))$$

$$\begin{split} \frac{\partial (\log(1-\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i))}{\partial \mathbf{w}} &= \frac{1}{(1-\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i))} \frac{\partial (\left(1-\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i)\right)}{\partial \mathbf{w}} \\ &= \frac{1}{(1-\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i)}(-\mathbf{x}_i) \left(\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i) \left(1-\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i)\right) = (-\mathbf{x}_i) \left(\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i)\right) \\ \nabla_{\mathbf{w}} \text{ NLL } (\mathbf{w}) = \mathbf{g}(\mathbf{w}) = -\frac{1}{N} \sum_{i=1}^{N} y_i \left(\mathbf{x}_i\right) (1-\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i)) - (1-y_i)(\mathbf{x}_i) \left(\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i) = \frac{1}{N} \sum_{i=1}^{N} \left(\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_i) - y_i\right) \mathbf{x}_i \end{split}$$

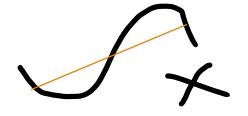
- >Stochastic gradient descent
- Update of weight (t is the sample index)

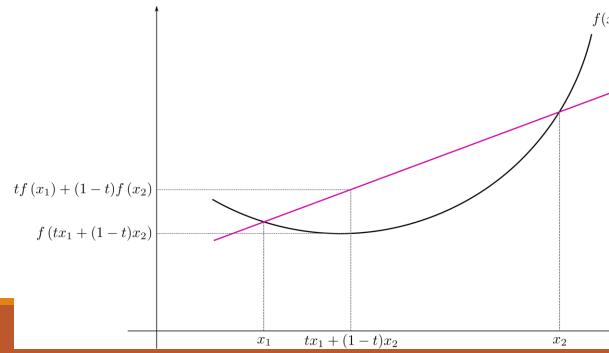
$$\begin{aligned} & \boldsymbol{w}_{t+1} \leftarrow \boldsymbol{w}_t - \alpha \, \nabla_{\mathbf{w}} \, \text{NLL} \left(\mathbf{w}_{t} \right) \\ & \boldsymbol{w}_{t+1} \leftarrow \boldsymbol{w}_t - \alpha \, \left(\text{sigm}(\mathbf{w}^T \mathbf{x}_t) - y_t \right) \, \mathbf{x}_i \end{aligned}$$

> Batch gradient descent

$$\mathbf{w} \leftarrow \mathbf{w} - \alpha \frac{1}{N} \sum_{i=1}^{N} (\operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i) - y_i) \mathbf{x}_i$$

- ➤ How we guaranteed that we get global minimum?
 - ➤ Gradient-based optimizers find points where the gradient is zero
 - ➤ Such points can be global or local optima.
 - >To confirm a global optimum, the objective function's convexity is essential.
 - > Positive semi-definiteness of the Hessian matrix ensures that the function is convex.





$$f(tx_1 + (1-t)x_2) \le tf(x_1) + (1-t)f(x_2)$$

A real valued function is said convex if the line segment connecting any two different points on its graph is positioned above the graph's curve within those two points.

If the inequality holds strictly, i.e., < than \le , then f() is stircly convex function.

- ➤ How we guaranteed that we get global minimum?
 - > Positive semi-definiteness of the Hessian matrix ensures that the function is convex.
 - ➤ Hessian is given by

$$\nabla_{\mathbf{w}} \text{ NLL } (\mathbf{w}) = \mathbf{g}(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} (\text{sigm}(\mathbf{w}^{T} \mathbf{x}_{i}) - y_{i}) \mathbf{x}_{i} = \frac{1}{N} \mathbf{1}^{T}_{N} (\text{diag}(\text{sigm}(\mathbf{w}^{T} \mathbf{x}_{i}) - y_{i}) \mathbf{X})^{T}$$

$$\nabla_{\mathbf{w}} \nabla_{\mathbf{w}}^{T} \text{NLL}(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} \text{sigm}(\mathbf{w}^{T} \mathbf{x}_{i}) (1 - \text{sigm}(\mathbf{w}^{T} \mathbf{x}_{i})) (\mathbf{x}_{i}) (\mathbf{x}_{i}^{T}) = \frac{1}{N} \mathbf{X}^{T} \mathbf{S} \mathbf{X}$$

$$\boldsymbol{S} = \operatorname{diag}(\operatorname{sigm}(\mathbf{w}^T\mathbf{x}_1) \ (1 - \operatorname{sigm}(\mathbf{w}^T\mathbf{x}_1), \operatorname{sigm}(\mathbf{w}^T\mathbf{x}_2) \ (1 - \operatorname{sigm}(\mathbf{w}^T\mathbf{x}_2), \dots, \operatorname{sigm}(\mathbf{w}^T\mathbf{x}_N) \ (1 - \operatorname{sigm}(\mathbf{w}^T\mathbf{x}_N))$$

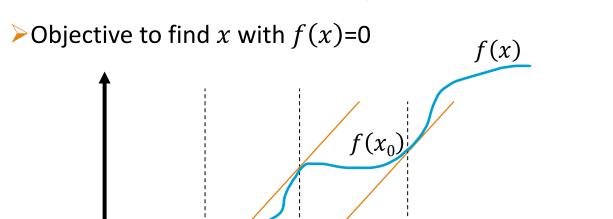
$$\boldsymbol{v}^T \boldsymbol{X}^T \boldsymbol{S} \boldsymbol{X} \boldsymbol{v} = \boldsymbol{v}^T \boldsymbol{X}^T \boldsymbol{S}^{\frac{1}{2}} \boldsymbol{S}^{\frac{1}{2}} \boldsymbol{X} \boldsymbol{v} = \| \boldsymbol{v}^T \boldsymbol{X}^T \boldsymbol{S}^{\frac{1}{2}} \|^2 > 0^* \text{ Here, } \boldsymbol{v} \text{ is any non-zero vector}$$

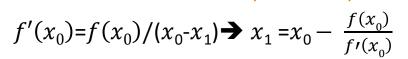
- ➤ Gradient descent : challenges
 - > Gradient descent is a first order optimization method, can be "slow" convergence.

"This can be slow, especially when some directions of space point steeply downhill, whereas other have a shallower gradient[1]"

Second-Order Methods: Use second-order information (Hessian matrix) in addition to gradients. Further, these methods consider curvature of the space. They can converge faster but are often computationally more expensive.

Newton's method (Newton–Raphson method)

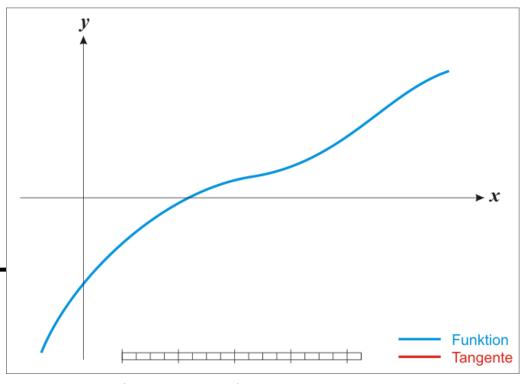




$$x_{t+1} = x_t - \frac{f(x_t)}{f'(x_t)} \qquad \text{let } g'(x) = f(x) \qquad x_{t+1} = x_t - \frac{g'(x_t)}{g''(x_t)} = x_t - (g''(x_t))^{-1} g'(x_t)$$

$$x_{t+1} = x_t - \frac{g'(x_t)}{g''(x_t)} = x_t - (g''(x_t))^{-1} g'(x_t)$$

 x_0



Animation from Newton's method - Wikipedia

- Newton's method
- $\triangleright w_{new} \leftarrow w_{old} \alpha H^{-1} \nabla E(\mathbf{w})$
- \triangleright H Hessian matrix of E (**w**)
- \triangleright If Hessian is exact α =1

$$\nabla_{\mathbf{w}} \text{ NLL } (\mathbf{w}) = g(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} (\text{sigm}(\mathbf{w}^T \mathbf{x}_i) - y_i) \mathbf{x}_i$$

$$\nabla_{\mathbf{w}} \nabla^{\mathbf{T}}_{\mathbf{w}} \text{ NLL } (\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} \text{sigm}(\mathbf{w}^{T} \mathbf{x}_{i}) \text{ (1- sigm}(\mathbf{w}^{T} \mathbf{x}_{i})) (\mathbf{x}_{i}) (\mathbf{x}_{i}^{T}) = \frac{1}{N} \mathbf{X}^{T} \mathbf{S} \mathbf{X}$$

$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \alpha \mathbf{H_t}^{-1} \nabla \mathbf{E} (\mathbf{w}_t)$$

$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t + (\mathbf{X}^T \mathbf{S}_t \mathbf{X})^{-1} (\mathbf{y}_t - \operatorname{sigm}(\mathbf{w}_t^T \mathbf{x}_t)) \mathbf{x}_t$$

$$\boldsymbol{w}_{t+1} \leftarrow \left[(\boldsymbol{X}^T \boldsymbol{S}_t \boldsymbol{X})^{-1} \right] \left[(\boldsymbol{X}^T \boldsymbol{S}_t \boldsymbol{X}) \boldsymbol{w}_t + (\boldsymbol{y}_t - \operatorname{sigm}(\boldsymbol{w}_t^T \boldsymbol{x}_t)) \boldsymbol{x}_t \right]$$

A positive-definite Hessian matrix is required to ensure that the optimization update is well-defined and converges towards the minimum of the function

$$\begin{split} \nabla_{\mathbf{w}} & \text{NLL}\left(\mathbf{w}\right) = \mathbf{g}(\mathbf{w}) = \frac{1}{N} \sum_{t=1}^{N} \left(\text{sigm}(\mathbf{w}^{T}\mathbf{x}_{t}) - y_{t} \right) \mathbf{x}_{t} = \frac{1}{N} \mathbf{1}^{T}_{N} \left(\text{diag}(\text{sigm}(\mathbf{w}^{T}\mathbf{x}_{t}) - y_{t}) \mathbf{X} \right)^{T} \\ & \text{For one sample } \nabla_{\mathbf{w}} \text{ NLL}\left(\mathbf{w}\right) = \mathbf{g}(\mathbf{w}) = \mathbf{X}^{T} \left(\text{sigm}(\mathbf{w}^{T}\mathbf{x}_{t}) - y_{t} \right) = \mathbf{X}^{T} \left(\mu_{t} - y_{t} \right) \text{ , where } \mu_{t} = \text{sigm}(\mathbf{w}^{T}\mathbf{x}_{t}). \\ & w_{t+1} \leftarrow \left[(\mathbf{X}^{T}\mathbf{S}\mathbf{X})^{-1} \right] \mathbf{X}^{T} \left[(\mathbf{S}_{t}\mathbf{X}) \mathbf{w}_{t} + \mathbf{X}^{T} \left(y_{t} - \mu_{t} \right) \right] \\ & w_{t+1} \leftarrow \left[(\mathbf{X}^{T}\mathbf{S}\mathbf{X})^{-1} \right] \mathbf{X}^{T} \mathbf{S}_{t} \mathbf{Z}_{t} \qquad \text{Where, } \mathbf{Z}_{t} = \mathbf{X} \mathbf{w}_{t} + (\mathbf{S}_{t})^{-1} + \left(y_{t} - \mu_{t} \right) \\ & \mathbf{S} = \text{diag}(\text{sigm}(\mathbf{w}^{T}\mathbf{x}_{1}) \left(1 - \text{sigm}(\mathbf{w}^{T}\mathbf{x}_{1}), \text{sigm}(\mathbf{w}^{T}\mathbf{x}_{2}) \left(1 - \text{sigm}(\mathbf{w}^{T}\mathbf{x}_{2}), \dots, \text{sigm}(\mathbf{w}^{T}\mathbf{x}_{N}) \left(1 - \text{sigm}(\mathbf{w}_{t}^{T}\mathbf{x}_{N}) \right) \\ & \mathbf{S}_{t} = \text{diag}(\text{sigm}(\mathbf{w}_{t}^{T}\mathbf{x}_{1}) \left(1 - \text{sigm}(\mathbf{w}_{t}^{T}\mathbf{x}_{1}), \text{sigm}(\mathbf{w}_{t}^{T}\mathbf{x}_{2}) \right) \left(1 - \text{sigm}(\mathbf{w}_{t}^{T}\mathbf{x}_{2}), \dots, \text{sigm}(\mathbf{w}_{t}^{T}\mathbf{x}_{N}) \left(1 - \text{sigm}(\mathbf{w}_{t}^{T}\mathbf{x}_{N}) \right) \end{aligned}$$

$$\mathbf{w}_{t+1} \leftarrow \left[(\mathbf{X}^T \mathbf{S}_t \mathbf{X})^{-1} \right] \mathbf{X}^T \mathbf{S}_t \mathbf{Z}_t$$

$$\mathbf{Z}_t = \mathbf{X} \mathbf{w}_t + (\mathbf{S}_t)^{-1} + \left(y_t - \mu_t \right)$$

$$\mathbf{Z}_{t,n} = \mathbf{w}_t^T \mathbf{X}_n + \frac{y_{n-\mu_{t,n}}}{\mu_{t,n} (1-\mu_{t,n})}$$

- \triangleright Linear regression or ordinary least squares: $\hat{\mathbf{w}}_{OLS} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$
- \triangleright Weighted least squares: $\widehat{\mathbf{w}}_{\text{wLS}} = (\mathbf{X}^T \mathbf{\Lambda} \mathbf{X})^{-1} \mathbf{X}^T \mathbf{\Lambda} \mathbf{y}$.
- > There is an associate a weight with each example.
- \triangleright Loss function* $\sum_{i=1}^{N} a_i (y_i \mathbf{w}^T \mathbf{x}_i)^2$

Rubin, D. B. (1983). Iteratively reweighted least squares. In *Encyclopedia of Statistical Sciences*, Volume 4, pp. 272–275. Wiley.

^{*} Here, these weights (a_i) need to be design. One approach is to select them inverse of the variance of the observations. Data points with higher reliability or smaller measurement errors would be assigned larger weights in weighted least squares. This adjustment signifies that these particular data points have a more significant impact on shaping the regression model during the fitting process.

Algorithm 1 Iteratively Reweighted Least Squares (IRLS)

```
1: Initialize weights \mathbf{w} = \mathbf{0}
 2: repeat
           for n = 1 to N do
 3:
            a_n = \mathbf{w^T} \mathbf{x_n}
 4:
              \mu_n = \mathbf{sigm}(a_n)
 5:
                s_n = \mu_n (1 - \mu_n)
 6:
                z_n = a_n + \frac{y_n - \mu_n}{s_n}
           end for
 8:
 9:
           S = \mathbf{diag}(s_1, s_2, \dots, s_N)
10:
           Update weights: \mathbf{w} = (\mathbf{X}^{T}\mathbf{S}\mathbf{X})^{-1}\mathbf{X}^{T}\mathbf{S}\mathbf{z}
11:
12: until converged
```

Linear models of classification

Iteratively reweighted least squares (IRLS)

- ► Logistic Regression NLL(\mathbf{w}) = $-\sum_{i=1}^{N} [y_i \log \mu_i + (1 y_i) \log (1 \mu_i)]$ for $y_i \in \{0, 1\}$
- ➤ Logistic regression with regularization

$$NLL(\mathbf{w}) = C \sum_{i=1}^{N} -[y_i \log \mu_i + (1 - y_i) \log(1 - \mu_i)] + r(\mathbf{w})$$

$$ightharpoonup$$
L2 penalty $r(\mathbf{w}) = \frac{1}{2} ||\mathbf{w}||_2^2 = \frac{1}{2} \mathbf{w}^T \mathbf{w}$

- \triangleright L1 penalty $r(\mathbf{w}) = ||\mathbf{w}||_1$
- ElasticNet $r(\mathbf{w}) = \frac{1-\rho}{2} \mathbf{w}^T \mathbf{w} + \rho \|\mathbf{w}\|_1$

$$\mathbf{v} = v_1, v_2, \dots, v_n$$

$$\|\mathbf{v}\|_1 = |v_1| + |v_2| + \dots + |v_n|$$

$$\|\mathbf{v}\|_2 = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

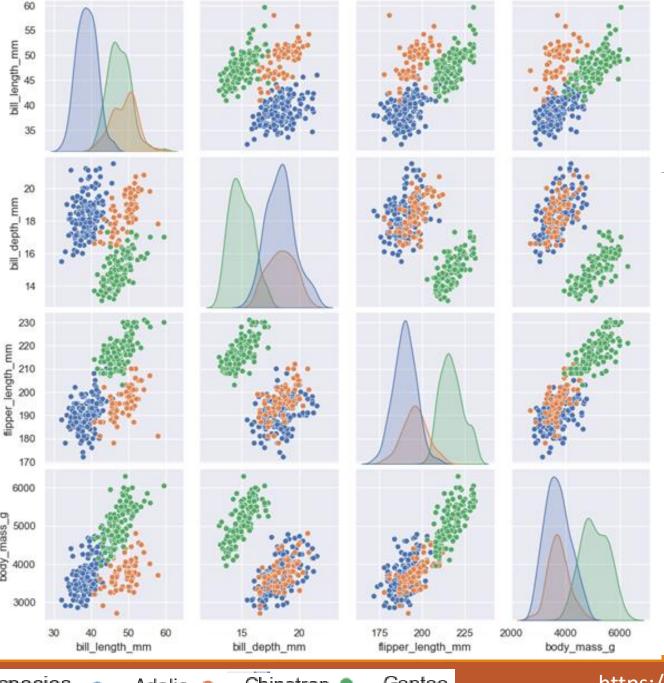
https://scikit-learn.org/stable/modules/linear model.html#logistic-regression

Logistic regression is widely favored for several reasons:

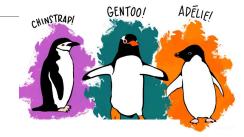
- its simplicity in fitting (straightforward to implement).
- Fast compared to Support Vector Machines (SVMs), Neural Networks (NNs), and Decision Trees.
- Easy to interpret.

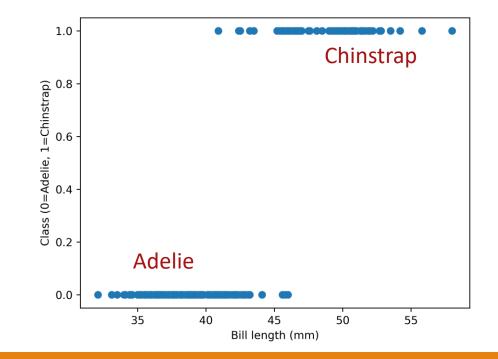
[O___O>

- > It can be extended to multi-class classification.
- ➤ It can be extended to accommodate non-linear decision boundaries by employing kernel functions.



Feature='Bill length'
Classes:
0=Adelie, 1=Chinstrap



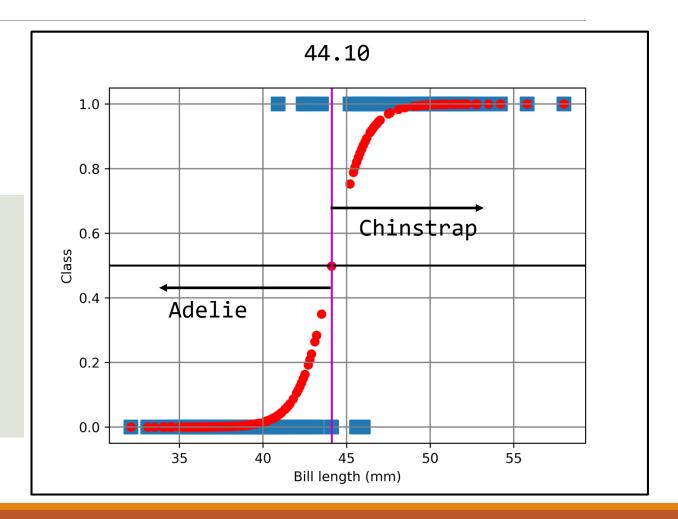


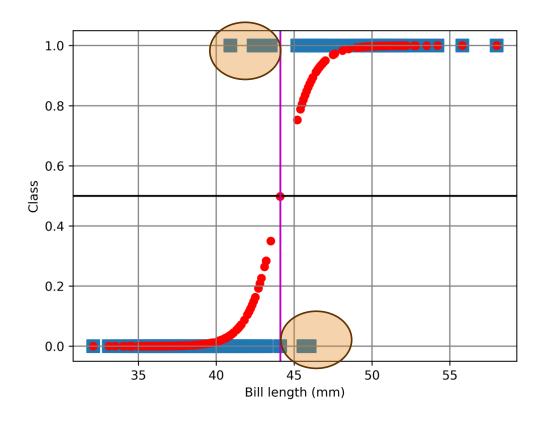
- $\triangleright p(y_i = 1|x_i, \mathbf{w}) = \text{sigm}(w_0 + w_1x_i)$
- \triangleright After learning w_0 and w_1 red curve can be plotted.

The point at which the sigmoid function $\operatorname{sigm}(w_0 + w_1 x_i) = 0.5$ for $x^* \approx 44.10$ is satisfied can be identified as the decision boundary.

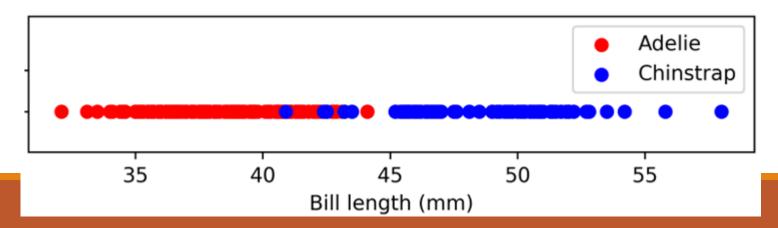
For the specific feature value x^* around 44.10, this boundary distinguishes between two classes.

On the left side, instances are classified as 0, while on the right side, instances are classified as 1.





- This decision criterion yields an error rate that isn't zero even when applied to the training dataset.
- There isn't a straight line that can be drawn to distinctly separate the instances categorized as 0 from those categorized as 1.
- To address this, we can formulate models featuring non-linear decision boundaries by employing basis function expansion, similar to our approach with non-linear regression.



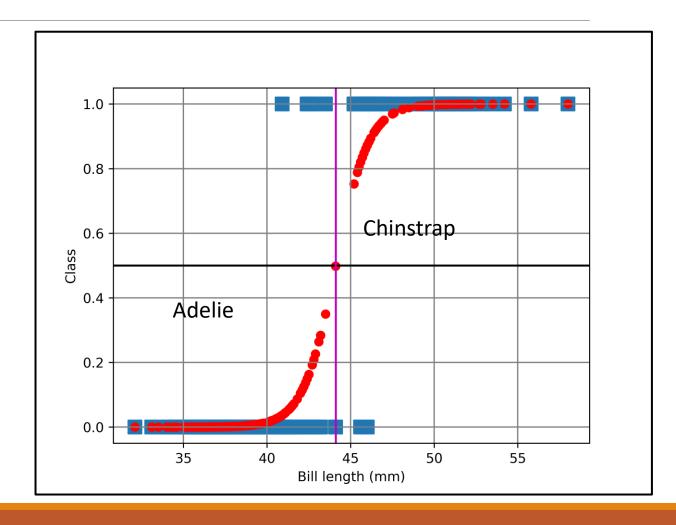
$$p(x_i) = \frac{e^{w_0 + w_1 x_i}}{e^{w_0 + w_1 x_{i+1}}}$$

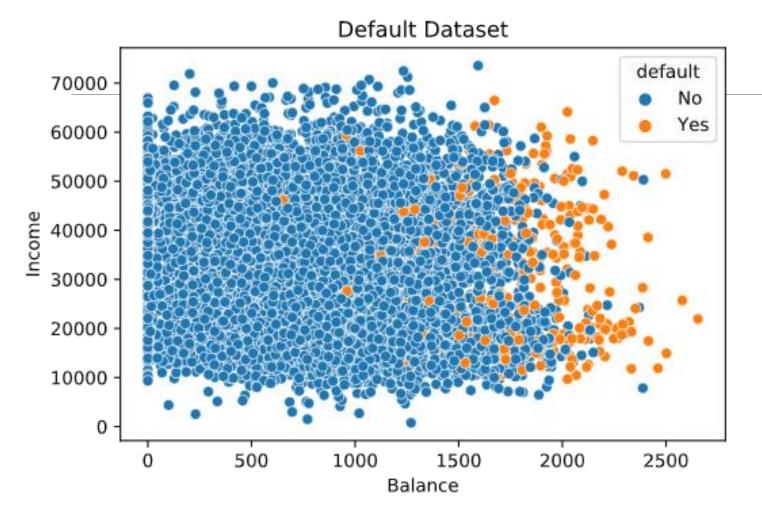
 $w_1 = 1.02, w_0 = -44.91$

Prediction bill length (x_i) = 32 mm, 42 mm and 55 mm

$$p(x_i) = \frac{e^{-44.91 + 1.02x_i}}{e^{e^{-44.91 + 1.02x_i}} + 1}$$
$$p(32) = 4.69e-06 \quad \text{Adelie}$$

$$p(42) = 0.11$$
 Adelie $p(55) = 0.99$ Chinstrap





Default dataset: default (yes/no), student (yes/no), balance, income

default	student	balance	income
No	No	729.52	44361.62
No	Yes	817.18	12106.13
No	No	1073.54	31767.13
No	No	529.25	35704.49
No	No	785.65	38463.49

	Balance only			
1	coefficient	std error	Z	P> z
const	-10.6513	0.361	-29.491	0
balance	0.0055	0	24.952	0

	Income only			
2	coefficient	std error	Z	P> z
const	-3.0941	0.146	-21.156	0
income	-8.35E-06	4.21E-06	-1.985	0.047

coefficient is statistically significant when p-value is small

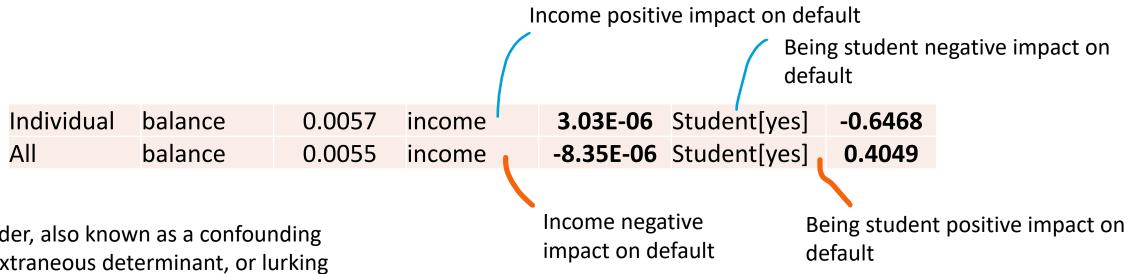
From 1, 2 and 3, balance, student and income are significant. Is this correct?

From considering all independent variables (predictors) shows different results.

	Student only			
3	coefficient	std error	Z	P> z
const	-3.5041	0.071	-49.554	0
student	0.4049	0.115	3.52	0

	Balance, income, student			
4	coefficient	std error	Z	P> z
const	-10.869	0.492	-22.079	0
balance	0.0057	0	24.737	0
income	3.03E-06	8.20E-06	0.37	0.712
Student [yes]	-0.6468	0.236	-2.738	0.006

- Performing regressions with just one predictor can be misleading.
- Results may differ significantly from using multiple predictors, specially when predictors are correlated.



A confounder, also known as a confounding variable, extraneous determinant, or lurking variable, is a factor that **affects both the independent and dependent variables**, leading to a misleading connection.

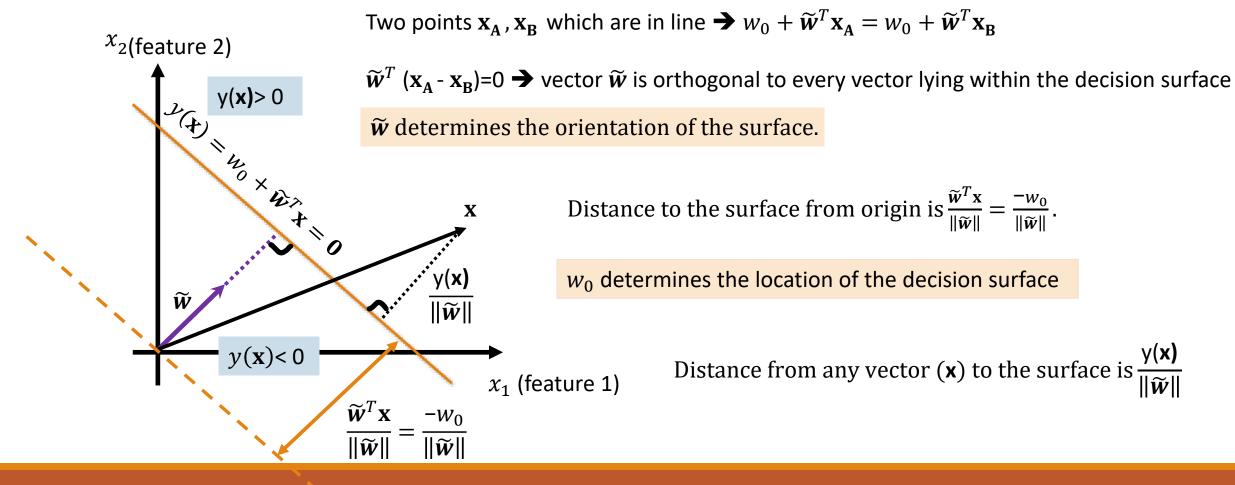
Confounding is a concept related to causality, and it cannot be solely explained through correlations or associations.

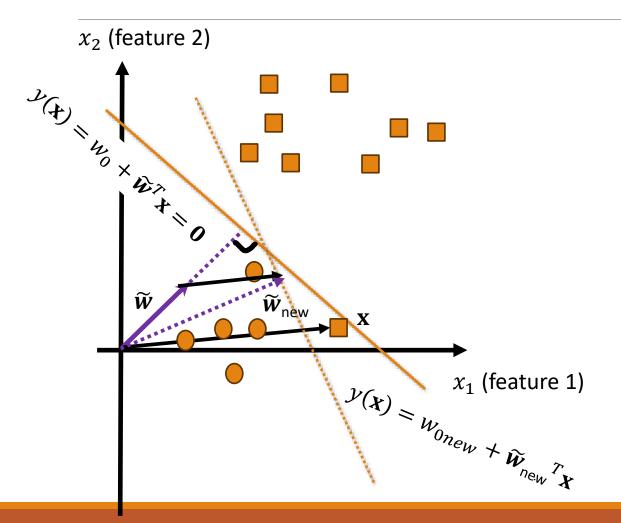


Confounding:

- Studying and Exam Scores: Hours studied (independent) and exam scores (dependent).
- Positive Correlation: More studying linked to higher scores.
- Confounding Variable Impact: Factors like natural intelligence or prior knowledge can affect **both studying and scores**.
- Example: High intelligence students **study more** and **good** in exams.
- Avoiding Misinterpretation: Ignoring confounder may lead to hours studied corresponds solely to exam scores.

- Discriminant function: a discriminant is a mathematical function that takes an input vector **x** and assigns it to a specific class among a set of K classes.
- The discriminant function's task is to compute $p(y=c_k|x)$ for each class c_k . Then, assign the instance to the class based on this probability.
- Linear discriminants: Decision surfaces are hyperplanes (use linear combinations of input features to separate different classes).
- $\mathbf{y}(\mathbf{x}) = w_0 + w_1 x_1 + \cdots + w_D x_D = w_0 + \widetilde{\mathbf{w}}^T \mathbf{x}$
- $\triangleright w_0$ Bias and $\widetilde{\boldsymbol{w}}$ weight vector.
- Consider binary classification
 - \triangleright Decision rule : $y(\mathbf{x}) > 0$, class 1, else class 0



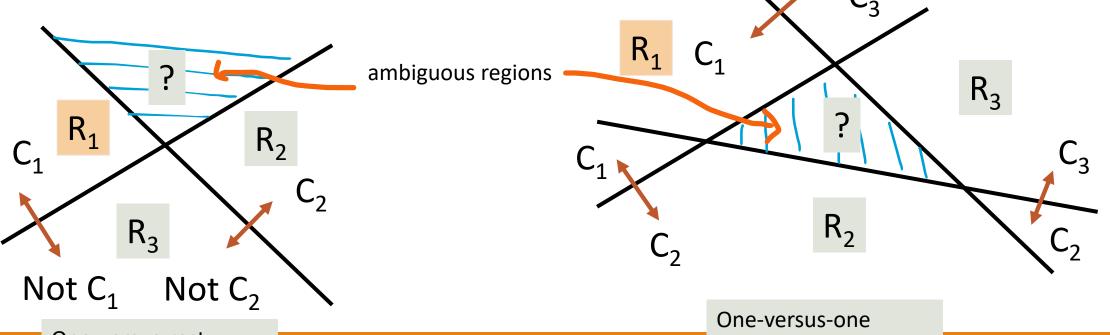


$$\mathbf{w} \leftarrow \mathbf{w} - \alpha \left(\operatorname{sigm}(\mathbf{w}^T \mathbf{x}_i) - y_i \right) \mathbf{x}_i$$

- Extension to multiple classes
 - ➤ One-versus-one: Train many classifiers as there are pairs of labels

>One-versus-rest: Each class as an independent class and consider the rest combined as only

one class



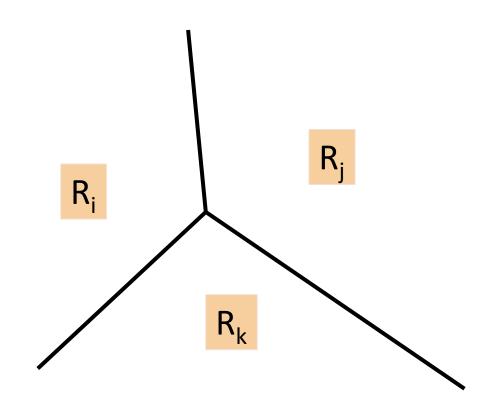
One-versus-rest

- \triangleright Single K-class discriminant : $y_k(\mathbf{x}) = w_{0k} + \widetilde{\boldsymbol{w}}_k^T \mathbf{x} = \boldsymbol{w}_k^T \mathbf{x}$
- \triangleright Decision boundary between class i and j are given by

$$> y_i(\mathbf{x}) = y_j(\mathbf{x}) = 0$$

 \triangleright Hyperplane is given by $(\mathbf{w}_i - \mathbf{w}_j)^T \mathbf{x} + (w_{0i} - w_{0j}) = 0$

Aims to directly classify instances into multiple classes using a decision boundary with K linear functions, each associated with a specific class. This is known as "multinomial".



One-vs-the-rest (OvR) multiclass (multinomial)

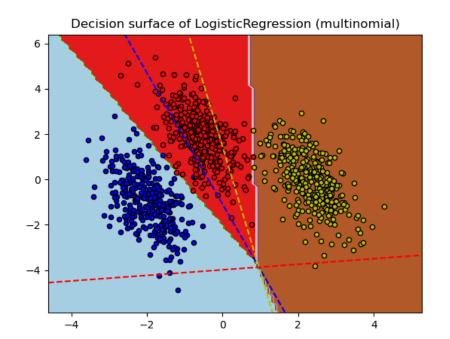
- There are methods other than logistic regression that tend to perform better for multiclass classification. This is because logistic regression is inherently a binary classification algorithm.
- Multinomial classifier directly models the relationships between all classes simultaneously.
- The One-vs-Rest (OvR). It breaks down the multiclass problem into multiple binary classification sub-problems. For each class, a separate binary classifier is constructed.

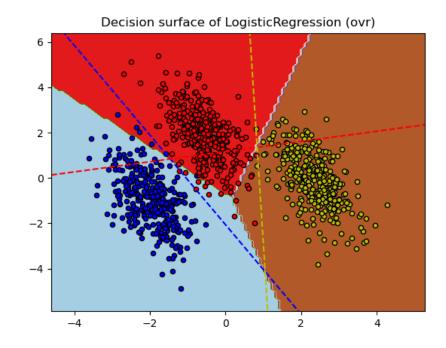
Multinomial

Accuracy: 0.995 Precision: 0.99 Recall: 0.995 F1-Score: 0.99

> OvR

Accuracy: 0.976 Precision: 0.97 Recall: 0.976 F1-Score: 0.97

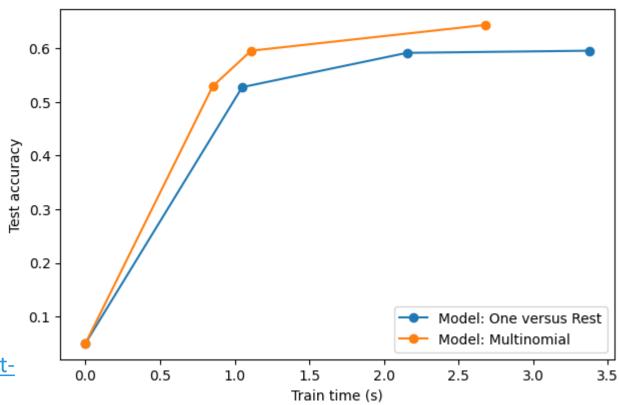




One-vs-the-rest (OvR) multiclass

Multinomial Logistic Regression provides improved accuracy and faster training on larger datasets.

Multinomial vs One-vs-Rest Logistic L1
Dataset 20newsgroups



<u>Multiclass sparse logistic regression on 20newgroups — scikit-learn 1.3.0 documentation</u>

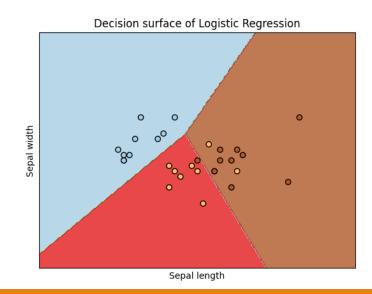
Classification example

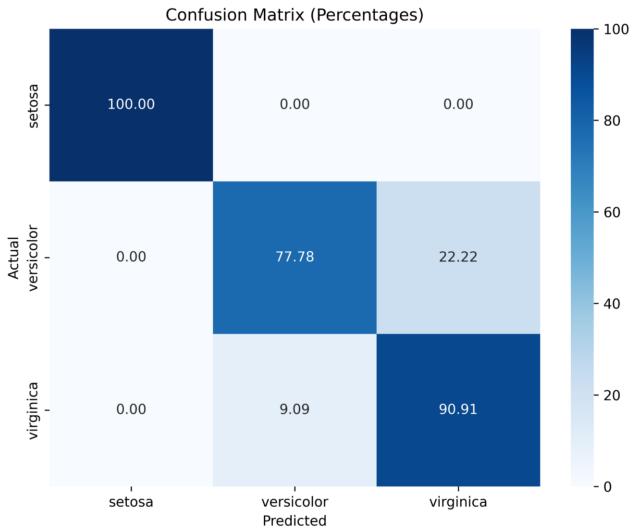
➤ Logistic regression in iris dataset

>Two features are used

>Accuracy: 0.9 Precision: 0.90

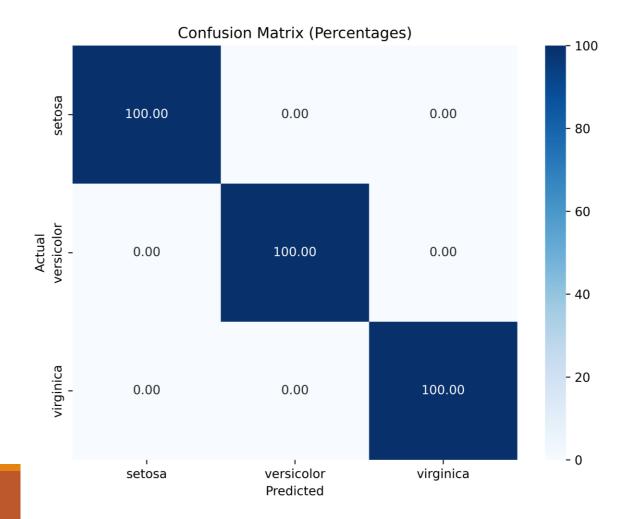
> Recall: 0.9 F1-Score: 0.89





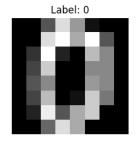
Classification example

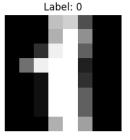
- ➤ Logistic regression in iris dataset
- ➤ Using all features
- >sepal length, sepal width, petal length, petal width

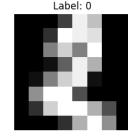


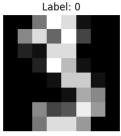
Classification example

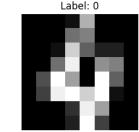
- ► Logistic Regression with L1- penalty
- Digits 0 to 4 class 0 and 5 to 9 class 1

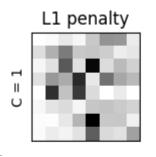


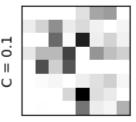




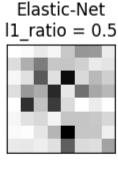


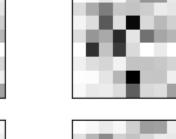




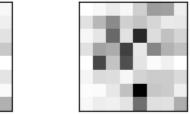


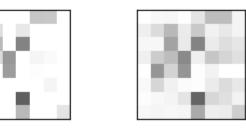






L2 penalty





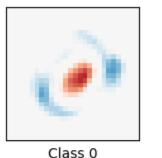
- C=1.00 C=0.10 C=0.01 Sparsity with L1 penalty: 4.69% 29.69% 84.38% Sparsity with Elastic-Net penalty: 4.69% 14.06% 68.75% Sparsity with L2 penalty: 4.69% 4.69% 4.69% Score with L1 penalty: 0.90 0.90 0.86 Score with Elastic-Net penalty: 0.90 0.90 0.88 Score with L2 penalty: 0.90 0.90 0.89
- Larger C values provide the model more freedom to fit the data.
- With L1 penalty and smaller C, the model tends to have fewer significant features, leading to sparser solutions.
- Elastic-Net penalty's sparsity is between that of L1 and L2 penalties.

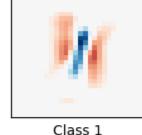
Example digit for each class

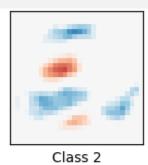
Classification example

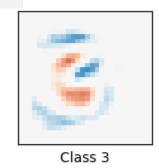
MNIST classification using multinomial logistic + L1 penalty

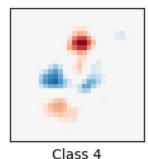
Weights for each class

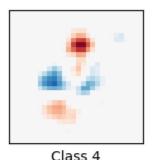


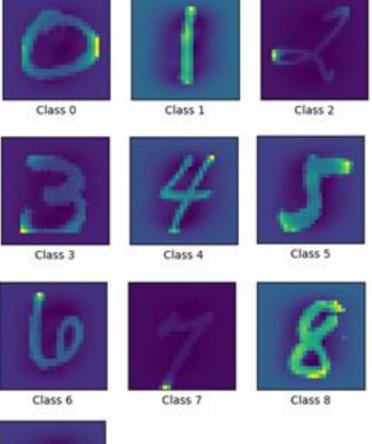


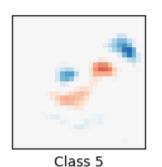


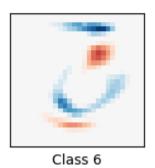


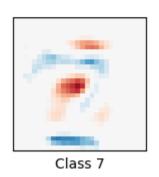


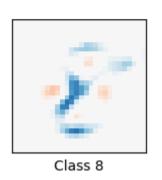


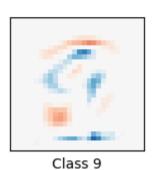










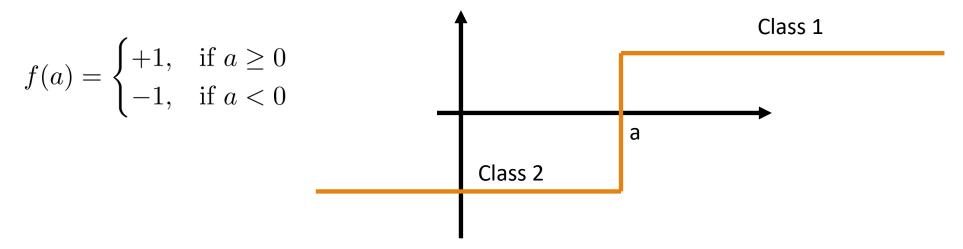




https://scikit-learn.org/stable/auto examples/linear model/plot sparse logistic regression mnist.html#sphx-glr-auto-examples-linearmodel-plot-sparse-logistic-regression-mnist-py

Perceptron

- The perceptron was introduced by Frank Rosenblatt as a simple binary classification algorithm.
- $p(y_i = 1 | x_i, \mathbf{w}) = f(\mathbf{w}^T \mathbf{x}).$ Here, f() is nonlinear activation function.



Total number of misclassified patterns as the error function leads to several challenges:

➤ The error is constant if the decision boundary doesn't cross data points. When it does cross due to a change in w, the error instantly jumps, creating a non-smooth, discontinuous function. Difficult to use simple gradient-based approaches.

Perceptron

- ➤ Perceptron criterion
- ➤ Try to find **w** that
 - $(\mathbf{w}^T \mathbf{x}) > 0$ for class 1 (represents by c=1)
 - \rightarrow ($\mathbf{w}^T \mathbf{x}$) < 0 for class 0 (represents by c= -1)
 - We try to find w for data samples $y_i(\mathbf{w}^T \mathbf{x}_i) > 0$
 - \triangleright The perceptron criterion associates zero error with any pattern that is correctly classified, whereas for a misclassified pattern x_i , the following loss function is minimized.

$$E(\mathbf{w}) = \sum_{i \in M} -\mathbf{w}^T \mathbf{x}_i \mathbf{y}_i$$

- In this formula, the summation is taken over all misclassified patterns.
- ➤ Gradient descent update

$$\mathbf{w}_{new} \leftarrow \mathbf{w}_{old} + \alpha \mathbf{x}_i \mathbf{y}_i$$

Limitations of perceptron algorithm

- ➤ No probabilistic outputs
- Not easily adaptable for more than two classes





Thank You Q & A