Astr 511: Galaxies as galaxies

University of Washington Mario Jurić & Željko Ivezić

Lecture 8:

Dynamics II: Galaxies as Collisonless Systems

Modeling Galaxies

In the previous lecture we learned how to qualitatively (and quantitatively) understand observed properties of galaxies by considering some (static) potentials and orbits that those potentials admit.

But we haven't tackled the more difficult problem: how does one find self-consistent, equilibrium, solutions of the Poisson equation equation $\nabla^2 \Phi = 4\pi G \rho$, that we can compare to the data? How do we "build" a model of a galaxy?

This is the problem we'll turn to in this lecture. But first...

Galaxy Properties and Timescales

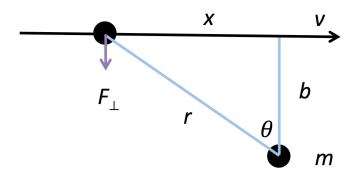
Galaxies in Continuum Approximation

How do we understand the internal dynamics of galaxies? We could go back to basic, and treat them as N-body systems consisting of (at least) $N \sim 10^{10}$ objects. That will, however, be quickly revealed as impractical (to put it mildly...).

Taking a hint from fluid dynamics, we try a different approach: could we consider them as made up from a smooth, continous, fluid instead? That is, how accurately can we approximate a galaxy of N identical stars of mass m as a smooth density distribution plus a gravitational field?

To answer this question, let's observe the motion of an individual star as its orbit carries it once across the galaxy. Let's find an order-of-magnitude estimate of the difference between the actual velocity of this star, and the velocity that it would have had if the masses of other stars were smoothly distributed.

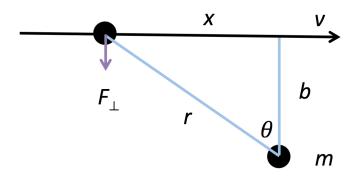
Two-body Scattering



Consider the situation above, where a **subject star** (top) scatters off of a **field star** (bottom) with an **impact parameter** b (the distance of closes approach). Assume the deflection is *small* (i.e., the trajectory roughly remains to be a straight line). To an order of magnitude, the deflection δv will be given by:

$$\delta v = a_{\perp} \times \delta t_{encounter} = \left(\frac{Gm}{b^2}\right) \times \left(\frac{2b}{v}\right) = \frac{2Gm}{bv}$$
 (1)

Two-body Scattering



When does this line of reasoning break down? Definitely when $\delta v \approx v$. What does that equate to in terms of the impact parameter b?

$$b \lesssim b_{\min} \equiv \frac{2Gm}{v^2} \approx \frac{R}{N} \tag{2}$$

where the last equality comes from $v^2 = \frac{GM}{R} = \frac{GNm}{R}$, the circular velocity at radius R.

Galaxies as Collisionless Systems

What is b_{\min} for the Milky Way? Plugging in R=10kpc and $N=10^{10}$ we get:

$$b_{\text{min,MW}} \simeq = 3 \times 10^7 \text{m} \simeq 50 R_{\odot}$$
 (3)

Your intuition already tells you this kind of encounter will be infrequent. How infrequent?

If we consider the probability of a disk of cross section $4\pi b_{\min,\text{MW}}^2$ to experience a collision while crossing a spherical galaxy with density $n=\frac{3N}{4\pi R^3}$, we find:

$$t_{scatter} \simeq \left(\frac{R}{b_{\min}}\right) \frac{t_{cross}}{N} = Nt_{cross}$$
 (4)

where $t_{cross} \simeq 50 \text{Myr}$ and $N \approx 10^{10}$. Therefore, **the Milky Way is a collisionless system**. I.e., stars almost never "collide" (strongly scatter) in the MW!

Relaxation time

How long does it take for a star's velocity to change appreciably due to the two-body scattering it experiences?

As the star crosses, these interactions accumulate. They do not change the mean velocity (i.e. $\Delta v_{\perp} = 0$), but only the variance $(\Delta v_{\perp})^2$. In one crossing, a star experiences:

$$\delta n = \left(\frac{N}{\pi R^2}\right) (2\pi b) db = \frac{2N}{R^2} b db \tag{5}$$

encounters with impact parameters between b and b+db. The total change in $(\Delta v_{\perp})^2$ is therefore:

$$\int d(\Delta v_{\perp})^2 = \int_{b_{\min}}^R \left(\frac{2Gm}{bv}\right)^2 \frac{2Nb}{R^2} db = 8N \left(\frac{Gm}{Rv}\right)^2 \int_{b_{\min}}^R \frac{db}{b} \qquad (6)$$

$$(\Delta v_{\perp})^2 = 8N \left(\frac{Gm}{Rv}\right)^2 \ln \Lambda \tag{7}$$

where $\ln \Lambda = \ln \frac{R}{b_{\min}} = \ln N$ is know as the **Coulomb logarithm**.

Relaxation time

So, putting it all together, we have:

$$(\Delta v_{\perp})^{2} = \frac{8 \ln N}{N} \left(\frac{GNm}{R}\right)^{2} \frac{1}{v^{2}} = \frac{8 \ln N}{N} v^{2}$$
 (8)

$$\frac{(\Delta v_{\perp})^2}{v^2} \approx 10 \frac{\ln N}{N} \tag{9}$$

meaning that it takes about $\sim .1 \times N/lnN$ crossings for $(\Delta v_{\perp})^2$ to become comparable to v^2 . Expressed in terms of timescales:

$$t_{\text{relax}} = \frac{N}{10 \ln N} t_{\text{cross}} \tag{10}$$

where t_{relax} is the **relaxation time** – the time it takes the system to "forget" its initial conditions.

Relaxation time

Relaxation time:

$$t_{\text{relax}} = \frac{N}{10 \ln N} t_{\text{cross}} = \frac{1}{10 \ln N} t_{\text{scatter}}$$
 (11)

Plugging in the numbers for the Milky Way, we find that $t_{\text{relax}} \approx 2 \times 10^6$ Gyr, i.e., the Milky Way (and galaxies in general) are not relaxed systems. In other words, global galaxy properties that we observe are largely a consequence of their formation.

N.b.: typically, in collisionless systems we have:

$$t_{\text{cross}} \ll t_H \eqsim t_{\text{form}} \ll t_{relax} \ll t_{scatter} \ll t_{coll}$$
 (12)

Key Take Away Points

Galaxies are collisionless systems.

Galaxies are **not** relaxed systems (their stars' motions are largely a consequence of initial conditions – contrast this to e.g. motion of atoms in a gas).

The hierarchy of timescales in galaxies:

$$t_{\text{cross}} \ll t_H \approx t_{\text{form}} \ll t_{relax} \ll t_{scatter} \ll t_{coll}$$

Equilibria of Colisionless Systems

- Binney & Tremaine, Chapter 4.

The Distribution Function (DF)

The positions and motions of stars can be described by a phase-space distribution function $f(\mathbf{x}, \mathbf{v}, t)$ (aka the phase-space number density). It gives the amount of matter at time t at position x with velocity v. It's also sometimes defined as the probability that a parcel of matter (e.g., a star in a galaxy) has the position \mathbf{x} and velocity \mathbf{v} at some time t.

The distribution function (DF) fully encodes the state of a dynamical system (i.e., we know where all parcels of matter are, and how they're moving). For example, the density distribution is an integral over the velocities:

$$\rho = \int f(x, v, t) d\mathbf{v} \tag{13}$$

etc.

Time evolution of a collisionless system

The time evolution of $f(\mathbf{x}, \mathbf{v}, t)$ is governed by Newtonian dynamics:

$$\nabla^2 \Phi = 4\pi G \rho \tag{14}$$

Assuming that stars can be neither created nor destroyed, the **continuity equation**:

$$\frac{\partial f}{\partial t} + \nabla \cdot (f\mathbf{v}) = 0 \tag{15}$$

can be applied to $f(\mathbf{x}, \mathbf{v}, t)$. In six-dimensional space described by $w_i = (\mathbf{x}, \mathbf{v}) = (x_1, x_2, x_3, v_1, v_2, v_3)$,

$$\frac{\partial f(\mathbf{w}, t)}{\partial t} + \sum_{i=1}^{6} \frac{\partial (f(\mathbf{w}, t)\dot{w}_i)}{\partial w_i} = 0.$$
 (16)

The collisonless Boltzmann Equation

$$\frac{\partial (f\dot{w}_i)}{\partial w_i} = \dot{w}_i \frac{\partial f}{\partial w_i} + f \frac{\partial \dot{w}_i}{\partial w_i} \tag{17}$$

Note that the last term is either $(\partial v_i/\partial x_i)$, or $(\partial \dot{v}_i/\partial v_i)$.

This term is always zero: in the first case because v_i and x_i are independent coordinates, and in the second case because $\dot{v}_i = -(\partial \Phi/\partial x_i)$, and Φ does not depend on velocity (because it's gravitational potential). Hence,

$$\frac{\partial f(\mathbf{w}, t)}{\partial t} + \sum_{i=1}^{6} \dot{w}_i \frac{\partial f(\mathbf{w}, t)}{\partial w_i} = 0.$$
 (18)

The collisonless Boltzmann Equation (CBE)

We therefore obtain the **collisionless Boltzmann Equation**:

$$\frac{\partial f}{\partial t} + \dot{\mathbf{x}} \frac{\partial f}{\partial \mathbf{x}} + \dot{\mathbf{v}} \frac{\partial f}{\partial \mathbf{v}} = 0 \quad \text{or compactly} \quad \frac{df}{dt} = 0 \tag{19}$$

This is the equation of motion of self-gravitating collisionless fluid. In other forms:

$$\frac{\partial f}{\partial t} + \sum_{i=1}^{3} \left[v_i \frac{\partial f}{\partial x_i} - \frac{\partial \Phi}{\partial x_i} \frac{\partial f}{\partial v_i} \right] = 0$$
 (20)

$$\frac{\partial f}{\partial t} + \mathbf{v}\nabla f = \nabla \Phi \frac{\partial f}{\partial \mathbf{v}} \tag{21}$$

The collisonless Boltzmann Equation (CBE)

The last (vector) notation is the most useful one for expressing the collisonless Boltzmann equation in arbitrary coordinate systems

The CBE is very difficult to solve directly (and hence not terribly useful from that standpoint), but forms a) the basis for deriving the Jeans equations, and b) the starting point for N-body methods (N-body codes are essentially Monte-Carlo solvers of the CBE).

A side note: the radiative transfer equation is also a special case of the general Boltzmann Equation (in the limit that all particles move at the same speed).

Some insights can be obtained by integrating the CBE multiplied by powers of the coordinates and/or velocities. By doing so we will end up with differential equations for the evolution of various **moments** of the distribution function.

For example, let us integrate the CBE over all velocities:

$$\int \frac{\partial f}{\partial t} d^3 \mathbf{v} + \int v_i \frac{\partial f}{\partial x_i} d^3 \mathbf{v} - \frac{\partial \Phi}{\partial x_i} \int \frac{\partial f}{\partial v_i} d^3 \mathbf{v} = 0.$$
 (22)

For example, let us integrate the CBE over all velocities:

$$\int \frac{\partial f}{\partial t} d^3 \mathbf{v} + \int v_i \frac{\partial f}{\partial x_i} d^3 \mathbf{v} - \frac{\partial \Phi}{\partial x_i} \int \frac{\partial f}{\partial v_i} d^3 \mathbf{v} = 0.$$
 (23)

How do we evaluate these integrals? Two rules:

- 1. Derivative wrt x, or a function of x, can be taken out of the integral as v and x are independent, and
- 2. Let us introduce the notation

$$\int g(\mathbf{v}) f d^3 \mathbf{v} = \langle g \rangle \int f d^3 \mathbf{v}$$
 (24)

where

$$\nu(\mathbf{x}) = \int f d^3 \mathbf{v} \tag{25}$$

is the number density as a function of position.

Then

$$\int \frac{\partial f}{\partial t} d^3 \mathbf{v} + \int v_i \frac{\partial f}{\partial x_i} d^3 \mathbf{v} - \frac{\partial \Phi}{\partial x_i} \int \frac{\partial f}{\partial v_i} d^3 \mathbf{v} = 0.$$
 (26)

with

$$\overline{v}_i \equiv \frac{1}{\nu} \int f v_i d^3 \mathbf{v}, \tag{27}$$

becomes

$$\frac{\partial \nu}{\partial t} + \frac{\partial (\nu \overline{\nu}_i)}{\partial x_i} = 0. \tag{28}$$

This is just the continuity equation for the stellar number density in real space!

More interesting results are obtained by multiplying the CBE with higher powers of \mathbf{v} .

E.g. take the first velocity moment of the CBE. Then we get:

$$\int \frac{\partial f}{\partial t} v_j d^3 \mathbf{v} + \int v_i v_j \frac{\partial f}{\partial x_i} d^3 \mathbf{v} - \frac{\partial \Phi}{\partial x_i} \int v_j \frac{\partial f}{\partial v_i} d^3 \mathbf{v} = 0.$$
 (29)

We can use the divergence theorem to manipulate the last term

$$\int v_j \frac{\partial f}{\partial v_i} d^3 \mathbf{v} = -\int \frac{\partial v_j}{\partial v_i} f d^3 \mathbf{v} = -\int \delta_{ij} f d^3 \mathbf{v} = -\delta_{ij} \nu, \tag{30}$$

Note that

$$v_j \frac{\partial f}{\partial v_i} = -f \frac{\partial v_j}{\partial v_i} + \frac{\partial (v_j f)}{\partial v_i} \tag{31}$$

and the last term must be 0 when the integration surface is expendend to infinity (where f must vanish).

Eq.(30) can be substituted into (29) giving

$$\frac{\partial(\nu\overline{v_j})}{\partial t} + \frac{\partial(\nu\overline{v_i}\overline{v_j})}{\partial x_i} + \nu\frac{\partial\Phi}{\partial x_j} = 0,$$
 (32)

where

$$\overline{v_i v_j} \equiv \frac{1}{\nu} \int v_i v_j f d^3 \mathbf{v}. \tag{33}$$

This is an equation of momentum conservation.

Each velocity can be expressed as a sum of the mean value (aka streaming motion) and the so-called peculiar velocity

$$v_i = \overline{v_i} + w_i \tag{34}$$

where $\overline{w_i} = 0$ by definition. Then

$$\sigma_{ij}^2 \equiv \overline{w_i w_j} = \overline{(v_i - \overline{v}_i)(v_j - \overline{v}_j)} = \overline{v_i v_j} - \overline{v}_i \overline{v}_j. \tag{35}$$

At each point x the symmetric tensor σ^2 defines an ellipsoid whose principal axes run parallel to σ^2 's eigenvectors and whose semi-axes are proportional to the square roots of σ^2 's eigenvalues. This is called the **velocity ellipsoid** at x. We have encountered it when discussing the LOSVD in the lecture on kinematics, and we'll encounter it again when we examine the kinematics of the Milky Way.

The Jeans Equations

Taken together, the continuity equation:

$$\frac{\partial \nu}{\partial t} + \frac{\partial (\nu \overline{\nu}_i)}{\partial x_i} = 0. \tag{36}$$

and the momentum equation

$$\nu \frac{\partial \overline{v_j}}{\partial t} + \nu \overline{v_i} \frac{\partial \overline{v_j}}{\partial x_i} = -\nu \frac{\partial \Phi}{\partial x_j} - \frac{\partial (\nu \sigma_{ij}^2)}{\partial x_i}$$
 (37)

are commonly know as the **Jeans Equations**. They are analogous to Euler equations of fluid dynamics. The term $-\nu\sigma_{ij}^2$ is a **stress tensor** – it describes anisotropic pressure.

Note that **the system is not closed** (like it is in gases): there is no "equation of state"! The multiplication by higher powers of ${\bf v}$ doesn't help – need an *ansatz*. In practice one assumes a particular form for σ_{ij}^2 , e.g. for isotropic velocity dispersion $\sigma_{ij}^2 = \sigma^2 \delta_{ij}$

The Jeans Equations

Specialization for an axially symmetric system:

First express the CBE in cylindrical coordinates

$$\frac{\partial f}{\partial t} + \dot{R}\frac{\partial f}{\partial R} + \dot{\phi}\frac{\partial f}{\partial \phi} + \dot{z}\frac{\partial f}{\partial z} + \dot{v}_R\frac{\partial f}{\partial v_R} + \dot{v}_\phi\frac{\partial f}{\partial v_\phi} + \dot{v}_z\frac{\partial f}{\partial v_z} = 0 \quad (38)$$

With $\dot{R}\equiv v_R$, $\dot{\phi}\equiv v_\phi/R$, and $\dot{z}\equiv v_z$, and

$$\dot{v}_R = -\frac{\partial \Phi}{\partial R} + \frac{v_\phi^2}{R} \tag{39}$$

$$\dot{v}_{\phi} = -\frac{1}{R} \frac{\partial \Phi}{\partial \phi} - \frac{v_R v_{\phi}}{R} \tag{40}$$

$$\dot{v}_z = -\frac{\partial \Phi}{\partial z} \tag{41}$$

we get

The Jeans Equations

$$\frac{\partial f}{\partial t} + v_R \frac{\partial f}{\partial R} + v_z \frac{\partial f}{\partial z} + \left[\frac{v_\phi^2}{R} - \frac{\partial \Phi}{\partial R} \right] \frac{\partial f}{\partial v_R} - \frac{v_R v_\phi}{R} \frac{\partial f}{\partial v_\phi} - \frac{\partial \Phi}{\partial z} \frac{\partial f}{\partial v_z} = 0 \quad (42)$$

where it was assumed that $\partial/\partial\phi \equiv 0$.

Now we multiply by v_R , v_z and v_ϕ , and integrate over all velocities to get (assuming steady state)

$$\frac{\partial(\nu\overline{v_R^2})}{\partial R} + \frac{\partial\nu\overline{v_Rv_z}}{\partial z} + \nu\left(\frac{\overline{v_R^2} - \overline{v_\phi^2}}{R} + \frac{\partial\Phi}{\partial R}\right) = 0,$$

$$\frac{\partial(\nu\overline{v_Rv_\phi})}{\partial R} + \frac{\partial(\nu\overline{v_\phi v_z})}{\partial z} + \frac{2\nu}{R}\overline{v_\phi v_R} = 0,$$

$$\frac{\partial(\nu\overline{v_Rv_z})}{\partial R} + \frac{\partial(\nu\overline{v_z^2})}{\partial z} + \frac{\nu\overline{v_Rv_z}}{R} + \nu\frac{\partial\Phi}{\partial z} = 0.$$
(43)

Lovely! And powerful.

Some Applications of the Jeans Equations

- Asymmetric drift
- The local mass density
- The shape of local velocity ellipsoid
- Spheroidal components with isotropic velocity dispersion
- Halo mass density profile

Application: Asymmetric drift

Observations indicate that stars with large $\overline{v_R^2}$ rotate more slowly:

$$\overline{v_{\phi}} = v_c - \overline{v_R^2}/D \tag{44}$$

with $D \approx 120$ km/s. This can be explained using the v_R Jeans equation.

From the v_R Jeans equation at z=0, with an assumed symmetry around the equatorial plane, $\partial \nu/\partial z=0$, and definitions $\sigma_\phi^2=\overline{v_\phi^2}-\overline{v_\phi^2}$ and $v_c^2=R(\partial\Phi/\partial R)$:

$$\overline{v_{\phi}} = v_c - \frac{\overline{v_R^2}}{2v_c} \zeta, \tag{45}$$

where

$$\zeta = \frac{\sigma_{\phi}^2}{\overline{v_R^2}} - 1 - \frac{\partial \ln(\nu \overline{v_R^2})}{\partial \ln R} - \frac{R}{\overline{v_R^2}} \frac{\partial (\overline{v_R v_z})}{\partial z}$$
(46)

How large is each of these terms?

Asymmetric drift

$$\zeta = \frac{\sigma_{\phi}^2}{\overline{v_R^2}} - 1 - \frac{\partial \ln(\nu \overline{v_R^2})}{\partial \ln R} - \frac{R}{\overline{v_R^2}} \frac{\partial (\overline{v_R v_z})}{\partial z}$$
(47)

- 1. We know that locally $\overline{v_z^2}/\overline{v_R^2} \approx \sigma_\phi^2/\overline{v_R^2} \approx 0.45$
- 2. $R(\partial(\overline{v_Rv_z})/\partial z)/\overline{v_R^2}$ is somewhere between 0 and 0.55
- 3. The largest term is $\partial \ln(\nu v_R^2)/\partial \ln R \approx 2(\partial \ln \nu/\partial \ln R) \approx R_{\odot}/R_d \approx$ 2.4, where it was assumed that $v_R^2 \propto \nu$ and that $\nu(R) \propto \exp(-R/R_d)$.

Asymmetric drift

Hence,

$$\zeta = 0.45 - 1 - 4.8 - x = -5.35 - x \tag{48}$$

where 0 < x < 0.55. That is, ζ is uncertain to within only 10%.

These arguments can be inverted, and the measured value of ζ (from asymmetric drift slope) can be used to infer R_{\odot}/R_d (or, more generally, $\partial \ln \nu/\partial \ln R$).

If there were no density gradient, there would be no asymmetric drift!