

# BME 218 Math HW1

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17.5  
18

1

1a

We don't break the field properties, or order doesn't matter

$$a(bu) = (ab)u$$

We don't break the identity element (multiply by scalar 1 yields no change)

$$1 \cdot u = u$$

Distributive across both vector and field additions so

$$a(u + v) = au + av \text{ and } (a + b)u = au + bu$$

forgot additive inverse

$$-v + v = 0$$

1b

You can define a vector space over anything that obeys field axioms.

2

2a

next time add justification

$$\sum_1^n w_n \cdot x_n = -w_0 \iff w_0 \cdot 1 + \sum_1^n w_n \cdot x_n = 0 \iff w_0 \cdot x_0 + \sum_1^n w_n \cdot x_n = 0 \iff \sum_0^n w_n \cdot x_n = 0$$

2b

Passes through origin (linear rather than affine)

2c, d, e, f

A plane is fully specified by a (not unique) normal vector, and orthogonal vectors dot product to 0. The "firing rule" of our neuron checks if a vector is oriented above or below our plane.

c,d

H

$$\text{For } H \text{ we have } \sum_1^n 5 \cdot w_n \cdot x_n = 5 \cdot (-w_0) \implies \sum_1^n w_n \cdot x_n = -w_0$$

So this scalar cancels. No change to update. For the firing rule however we have

$$\sum_1^n (-5) \cdot w_n \cdot x_n > (-5) \cdot (-w_0) \implies \sum_1^n w_n \cdot x_n < -w_0$$

So the firing rule inverted.

H

$$\text{For } H \text{ we have } \sum_0^n 5 \cdot w_n \cdot x_n = 0 \implies \sum_0^n 5 \cdot w_n \cdot x_n = 0.$$

This does not change our plane. it does not change our firing rule.

$$\text{But for our firing rule we have } \sum_0^n -5 \cdot w_n \cdot x_n > 0 \implies \sum_0^n 5 \cdot w_n \cdot x_n < 0.$$

So our firing rule inverted.

e,f

e, f : since  $w$  is a vector in our vector space then  $\frac{1}{w_0}$  must be a scalar in our field.

So from the previous logic, we know that  $H, H$  do not have its plane changed.

The firing rule depends on the sign of  $w_n$ . For  $w_n > 0$  there is no change to the firing rule. For  $w_n < 0$  it inverts.

### 3

#### 3a,b

1 dimension is a line. A plane is just a point

1 point can split the line into 2 segments.

2 lines split it into 3 segments.

3 lines split it into 4 segments

So we get  $m + 1$  divisions.

Geometrically, this makes sense because we cant draw divisions through the same point and divide the region differently.

#### c

The largest term in the series is  $\frac{m!}{n!(m-n)!} = \Pi_0^{n-1}(m-k) \approx m^n$