Lab # 5: Relational Operators, Logical Operators and Decisions EC-102 – Computer Systems and Programming

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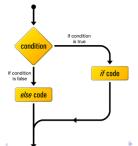
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Relational Operators – Why do we need them?

- Most programs decide what to do in response to changing circumstances
- The flow of control jumps from one part of the program to another in response to such events
- Program statements that cause such jumps are called control statements
 e.g. decisions and loops
- How many times a loop is executed or whether a decision results in the execution of a section of code depends on whether certain expressions turn out to be true or false.

```
if (this expression is true) {
    code block
} else {
    another code block
}
```



Relational Operators – What are they?

- A relational operator compares two values
- The comparison involves such relationships as equal-to, lesser-than, and greater-than
- The result of the comparison is true or false

Relational Operators – Examples

Example # 1

```
1 // this program demonstrates relational operators in a
       comparison of int, float and char constants
2 #include <iostream>
3 using namespace std;
4 int main(){
     cout << (10 > 20) << endl; // false
5
      cout << (10 < 20) << endl; // true
6
      cout << (20 == 20) << endl; // true
7
8
      cout << (20.5 > 20.0) << endl; // true
Q
      cout << (20.5 == 2.5) << end1; // false
10
11
      cout << ('a' == 'a') << endl; // true
12
      cout << ('a' > 'b') << endl; // false
13
      return 0;
14
15 }
```

Relational Operators – Examples

Example # 2

```
1 // relational operators in a comparison of int
      variables
2 #include <iostream>
3 using namespace std;
4 int main(){
      int jane = 44; // assignment statement
5
      int harry = 12;
6
7
       cout << (jane == harry) << endl;</pre>
8
       cout << (harry <= 12) << endl;</pre>
9
       cout << (jane > harry) << endl;</pre>
10
       cout << (jane >= 44) << endl;
11
       cout << (harry != 12) << endl;
12
       cout << (7 < harry) << endl;</pre>
13
      return 0;
14
15 }
```

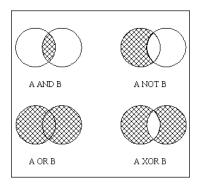
Relational Operators in C++

Here's a complete list of C++ relational operators,

Operator	Meaning
>	Greater than
<	Lesser than
==	Equal to
! =	Not equal to
>=	Greater than or equal to
<=	Lesser than or equal to

Logical Operators – Why do we need them?

- While relational operators can be used to test whether a particular condition is true or false, they can only test one condition at a time
- Often we need to know whether multiple conditions are true at once
- Other times, we need to know whether any one of the multiple conditions is true



Logical Operators – What are they?

- A relational operator is used to combine two Boolean expressions
- For example, to check whether a number x entered by the user satisfies the expression 20 < x < 30, we would need to logically connect both the expressions (x > 20) and (x < 30) and see if there combination yields true or false
- The logical connection in this case is the word AND
- The result of logical operation is either true or false

Logical Operators in C++

Here's a complete list of C++ logical operators,

Operator	Meaning
&&	AND
	OR
Ï	NOT

Logical AND Operator (&&)

Expression 1	Expression 2	Expression 1 && Expression 2
false	false	false
false	true	false
true	false	false
true	true	true

Logical OR Operator (||)

Expression 1	Expression 2	Expression 1 Expression 2
false	false	false
false	true	true
true	false	true
true	true	true

Logical NOT Operator (!)

- Logical NOT operator is a unary operator
- It can be used to reverse the meaning of a Boolean expression

Expression	!Expression
false	true
true	false

Logical Operators – Example

```
1 // this program demonstrates logical operators
2 #include <iostream>
3 using namespace std;
4 int main()
5 {
    int jane = 44;
6
      int harry = 12;
7
8
      cout << (jane == harry && harry <= 12) << endl;</pre>
9
      cout << (jane == harry || harry <= 12) << endl;</pre>
10
      cout << !(jane == harry) << endl;</pre>
11
12
13
      cout << (jane > harry && jane >= 44) << endl;
       cout << (jane > harry || jane >= 44) << endl;
14
      cout << !(jane > harry || jane >= 44) << endl;</pre>
15
      return 0;
16
17 }
```

Decision Making

- Decision making is about deciding the order of execution of statements based on certain conditions
- These statements require the programmer to specify:
 - One or more expressions to be evaluated or tested by the program along with
 - One or more statements to be executed if the condition turns out to be true, and optionally
 - One or more statements to be executed if the expression turns out to be false

Decision Making in C++

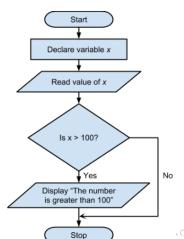
- Decisions can be made in C++ in many ways. The most important is with the if...else statement. This statement can also be used without the else, as a simple if statement.
- Another decision statement, switch, creates branches for the multiple alternative sections of code, depending on the value of a single variable

The if Statement

Algorithm

- Start
- Declare variable x
- Read value of x
- 4 If x is greater than 100 then display "The number is greater than 100"
- 5 Stop

Flowchart



The if Statement

Code

```
1 // this program demonstrates IF statement
2 #include <iostream>
3 using namespace std;
4 int main()
5 {
    int x;
6
       cout << "Enter a number: ";</pre>
8
       cin >> x;
9
       if(x > 100)
11
12
           cout << "That number is greater than 100\n";</pre>
13
       }
14
15
16
       return 0;
17
```

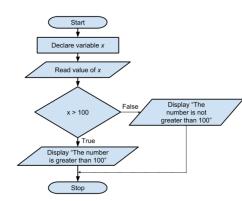
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The if ...else Statement

Algorithm

- 1 Start
- Declare variable x
- Read value of x
- 4 If x is greater than 100 then display "The number is greater than 100"
- 5 Else, display "The number is not greater than 100"
- 6 Stop

Flowchart



The if ...else Statement

Code

```
1 // this program demonstrates IF statement
2 #include <iostream>
3 using namespace std;
4 int main()
5 {
6
    int x;
      cout << "Enter a number: ";</pre>
       cin >> x;
8
9
       if(x > 100)
10
           cout << "That number is greater than 100\n";</pre>
12
13
       else
14
15
           cout << "The number is not greater than 100\n"</pre>
16
```

Programming Quiz

Write a Program which get marks of 3 students from user and print them in ascending order.