Use case: Move armies

Summary: How armies are moved at the end of the turn.

Priority: Medium

Extends: -

Includes: -

Participants: Current player

Normal flow of events

The action is performed as expected

	Actor	System
1	1.1 Presses the next turn button	Ends the turn
	1.2 Touches a territory occupied by himself and with more than one army	
3		Sets the territory to 1st selected territory
4		Changes the outline color of the territory to blue and lifts it up
5	Touches a bordering territory occupied by himself	
		Sets the territory to 2st selected territory
7		Changes the outline color of the territory to green and lifts it up
8		Show a slider
9	9.1 Choose amount on slider and press place	Moves appropriate number of armies from 1st territory to 2nd
	9.2 Press done button	Return to step 1