



Vi IMproved

“Nobody actually creates perfect code
the first time around, except me.
But there's only one of me”



Linus Torvalds

What

- Universal text editor
- Mainly for source code
- Text user interface (TUI)
- Free & open source
- Modal
- Command composition
- Multiplatform
- Fast
- Small
- Powerful
- Large language support
- Customizable
- Built-in scripting-language
- Thousands of plugins
- Completely keyboard based
- Designed for touch typists

```

tisp.c main.c util.c config.def.h
+ 397 /*      case '\\': */~
+ 398 /*      case '\n': return c; */~
+ 399 /*      } */~
+ 400 /* } */~
+ 401 ~
402 Val~
403 read_str(Str str)~
404 {~
405     int len = 0;~
406     char *s = ++str->d;~
407     for (; *str->d && *str->d++ != '\n'; len++)~
+ 408     | /* if (*str->d == '\\'); */~
+ 409     | s[len] = '\0';~
410     return mk_str(s);~
411 }~
412 ~
413 Val~
414 read_sym(Str str)~
415 {~
416     int n = 1;~
417     int i = 0;~
418     char *sym = malloc(n);~
419     for (; issym(*str->d); str->d++) {~
420         | sym[i++] = *str->d;~
421         | if (i == n) {~
422             | n *= 2;~
423             | sym = realloc(sym, n);~
424         }~
425     }~
426     sym[i] = '\0';~
427     return mk_sym(sym);~
428 }~
429 ~
430 Val~
431 read_list(Env env, Str str)~
432 {~
433     int n = 0;~
434     Val *a = malloc(sizeof(Val)), b;~
435     str->d++;~
436     skip_spaces(str);~
437     while (*str->d && *str->d != '}') {~
438         | a = realloc(a, (n+1) * sizeof(Val)); /* TODO realloc less */~
439         | a[n++] = tisp_read(env, str);~
440         | skip_spaces(str);~
441     }~
442     b = mk_list(env, n, a);~
443     free(a);~
444     str->d++;~
445     skip_spaces(str);~
446     return b;~
447 }~
448 ~
449 Val~
450 tisp_read(Env env, Str str)~
tisp.c C =====[]*=====
neocomplete requires Vim 7.3.885 or later with Lua support ("lua").

6 #include "extern/arg.h"~
7 #include "extern/linenoise.h"~
8 ~
9 #include "util.h"~
10 #include "config.h"~
11 ~
12 #include "tisp.h"~
13 #if TIB_STATIC~
14 #include "tlib/math.h"~
15 #endif~
16 ~
17 char *argv0;~
18 ~
19 static Val~
20 read_val(Env env, Str cmd)~
21 {~
22     char *strf;~
23     struct Str str;~
24     Val ret;~
25 ~
26     if (cmd->d)~
27     | return tisp_read(env, cmd);~
28 ~
29     if (! (str.d = linenoise("> ")))~
30     | return NULL;~
31     linenoiseHlStoryAdd(str.d);~
32 ~
33     strf = str.d;~
34     ret = tisp_read(env, &str);~
35     afree(strf);~
36     return ret;~
37 }~
38 ~
39 static void~
40 usage(const int eval)~
main.c C =====[]*=====
21 void *~
22 malloc(size_t size)~
23 {~
24     | void *p;~
25 ~
26     if (! (p = malloc(size)))~
27     | die(1, "malloc:");~
28 ~
29     return p;~
30 }~
31 ~
32 void *~
33 realloc(void *p, size_t size)~
34 {~
35     | if (! (p = realloc(p, size)))~
36     | die(1, "realloc:");~
37 ~
38     return p;~

```

QED 1965



ed 1969



ex 1976



vi 1979



vim 1991

Why

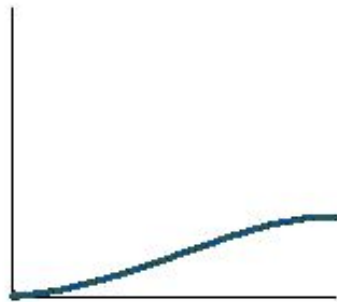
Classical learning
curves for some
common editors



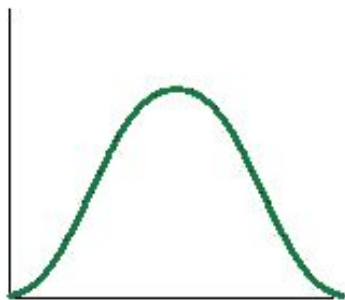
Notepad



Pico



Visual Studio



vi



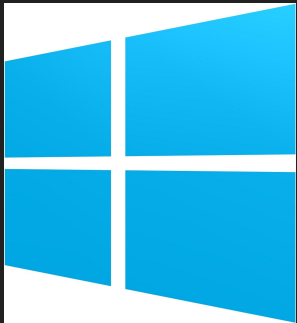
emacs



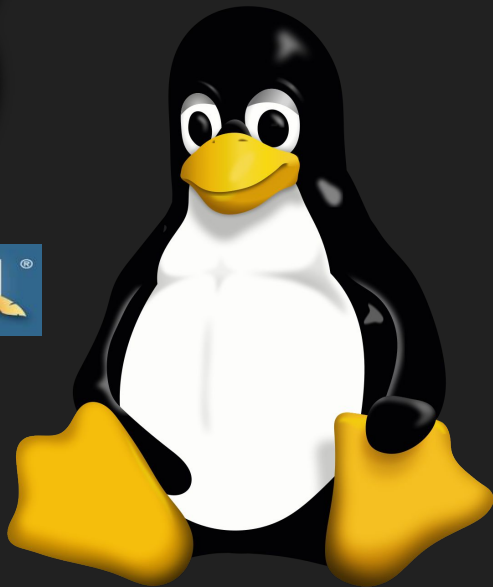
Stack Overflow Developer Survey



VimScript is GitHub's 14th most popular language



~1.1 kB



[illegible]

[operator][count][motion]

d delete/cut
y yank/copy
c change
gu undo
gU redo

Any motion can follow an operator. Marks and searches count as motions, too. **d** will delete from the cursor to the next instance of "foo". **y** will yank from the cursor to the 3rd "r" on the line after it. Counts can also come before operators: **5dd** will delete five lines.

word
 WORD
 sentence
 block
 < > block
 XML/HTML tag
 () < > block
 quoted string

(use **text-objects**)
iw **iW**

beginning of line **0** first non-blank character **^** previous WORD **B** previous word **b** previous character **h**

gg first line
^b up 1 page
u up to page
k 1 line

use spaces only **ts sw sts et** tabstop ts Columns per tabstop
 Set **n** to desired tab width (default 8) **expandtab et** **ET** inserts spaces
MIXING TABS AND SPACES IS RIGHT OUT. (that means don't do it.)

:retab Replace all tabs with spaces according to current tabstop setting
rlformat #f Try changing this if your line-endings are messed up
list Display whitespace visibly according to listchars

next character **1** end of word **e** beginning of next word **W** end of WORD **E** beginning of next WORD **W** end of line **\$**

:h cmd Normal mode **cmd** help
:h i_cmd Insert mode **cmd** help
:h v_cmd Visual mode **cmd** help
:h c_cmd Command-line editing **cmd** help
:h :cmd Command-line **cmd** help
:h 'option' **option** help
:helpgrep Search through all help docs!

7 words **word-motions**
<http://www.vimcheatsheet.com>
 1 WORD

vim

<CR> **^m** **\r** Enter
<Tab> **^i** **\t** Tab
<C-n> **^n** **Ctrl-n**
<M-n> **Alt-n**
<Esc> **^[** Escape
<BS> **^h** **\b** Backspace
**** Delete

^] Jump to tag under cursor, including [tags] in help files
^t Jump back up the tag-list
g^] Jump to tag if it's the only match; else list matching tags

SEARCHING

Prev Next Forward Backward Matches

N n **/foo ?foo** **foo**
***** **#** word under cursor
t* **T*** upto **x**
f* **F*** find **x**

m set mark **a** (A-Z) in file **m** set mark **A** (A-Z) across files **'** jump to first char of line containing **e** **'** jump to next char of just-changed text **''** jump back to last jump

Pass a directory to the **:edit** command to open a directory explorer. Instructions for usage are at the top of the screen.

j down 1 line
^d down 1/2 page
^f down 1 page
G last line

p paste after **P** paste before **^]** return to Normal mode
u undo **^r** redo **.** repeat
gf find file under cursor, split and jump to it **dd** delete current line **yy** yank current line
x delete character after cursor **%** jump to matching paren **r** replace char under cursor
n jump to line **n** **^o** jump back **^i** jump forward
zz center screen on cursor **zt** align top of screen with cursor **zb** align bottom of screen with cursor
= auto-indent current line **<<** shift current line left by shiftwidth **>>** shift current line right by shiftwidth

Using **^E** to return to Normal mode lets you keep your fingers on the home row. It's even easier if you map Caps Lock to Control!

COOL INSERT MODE STUFF

^w delete word before cursor **^u** delete line before cursor
^r insert the contents of register **r** (try **BSBSBS**) **^r=** use the expression register (try **BSBSBS**)
^t increase line indent by shiftwidth **^d** decrease line indent by shiftwidth
^x^l line completion **^n** find next completion suggestion according to completion

:set opt? View current value of **opt**
:set noopt Turn off flag **opt**
:set opt Turn on flag **opt**
:set opt=val Overwrite value of **opt**
:set opt+=val Append to value of **opt**
:echo &opt Access **opt** as a variable

:ls List all open files
:b path Jump to unique file matching **path**. Use **<Tab>** to scroll through available completions!
:bn Jump to file **n**, number from first column of **:ls**
:bnext Jump to next file
:bprev Jump to previous file
:bdelete Remove file from the buffer list
:edit Open a file for editing
:enew Open a blank new file for editing

REGISTERS AND CLIPBOARDS

All commands that delete, copy, or paste text use registers. To change which register is used by a command, type the register before the command. The default register is called "the unnamed register", and it is invoked with a pair of double-quotes (**"**). Typing **dd** or **yy** is the same as typing **"dd** or **"yy**. Think of the first **"** as a short way of saying "register", so **"dd** is pronounced "register d", and **"dd** "register d".

:registers View all current registers
:echo @r Access register **r** as a variable

"/ Last search pattern register Contains the last pattern you searched for
"_ The black hole register Use this to delete without clobbering any register (**"_dd**)
"0 Last-yank register Contains the last text you yanked
"1 Last big delete register Contains the last line(s) you deleted
"2-"9 Big delete register stack Every time **"d** is written to, its content is pushed to **"2**, then **"2** to **"3**, and so on
"_ Small delete register Contains the last text you deleted within a single line
+ System clipboard If the OS integration gods smile upon you, this register reads and writes to your system clipboard.
"a-"z Named registers 26 registers for you to play with
"A-"Z Append registers Using upper-case to refer to a register will append to it rather than overwrite it
qr Record Record into register **r**. Stop recording by hitting **q** again
@r Playback Execute the contents of register **r**
@@ Repeat last playback Repeat the last **@r**, this is particularly useful with a loop

ENTERING INSERT MODE

beginning of line **I** before cursor **i** after cursor **a** end of line **A**
 previous line **O** next line **s** substitute character **S** line from cursor **C**

ENTERING VISUAL (SELECT) MODE

The most basic type of visual selection is **v**. Press **v** to start a visual selection. Press **h** or **j** to move the cursor left or right. Press **k** or **l** to move the cursor up or down. Press **q** to quit visual mode.

switch cursor to start/end of line **o** **re-select previous area** **gv** **prepend to each Visual block line** **I** **jump to start of prior area** **o** **quit**

COMMAND-LINE MODE ONLY

edit using Normal mode **^f** **insert word under cursor** **^r^w** **completion suggestions** **^d** **cmd-line=cmd-line**

Put **set nocin** in your **vimrc** so you can type **set** in Command-line mode to refer to the directory of the current file, regardless of **set**.

Supply **%** as a range to the **:substitute** command to run it on every line in the file.
:%s/#!/!#!/ "scrubbed" -> "Designated"
 Specify the **g** flag to apply the substitution to every match on a line.
:%s/[a]/g "badly" -> "by"
vim supports many regular expression features.
:/s/./k/ax/ "hook" -> "Max"
 Use **^** instead of **^** if you want to search across multiple lines.
:/s/heat/.*&#/g/ant/ "CheatSheet/Bugler" -> "Cantor"
 Special escapes can be used to change the case of substitutions.
:/s/(f..)/U1VE_ "foobar" -> "FOOBar"
 Use **g** global to perform a command on matching lines.
:/g/foobar/d/delete Delete all lines containing "foobar"
 If your pattern contains slashes, just use a different character as your delimiter.
:/s/Data/Lore_Brent.Spinner
 Use **==** to evaluate expressions with replacement groups.
:/s/_d_==smatch(0) + 1_g "10 25" -> "21 36"

:split Split current window horizontally
:vsplit Split current window vertically
^w hjkl Move cursor to window left, below, above or to the right of the current window
^w HJKL Move current window to left, bottom, top, or right of screen
^w r Rotate windows clockwise
^w +<> Increase/decrease current window height/width
^w T Move current window to a new tab
:only Close all windows except current window
:bufdo Execute a command in each open file

REGISTERS

Use **q** instead of **"** when beginning text-object motions to include delimiters or surrounding whitespace. For example, **d{** will change "{foo}" into "{f}" but **d{}** will delete the parentheses as well.

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ZZ Write current file, if modified, and quit
ZQ Quit without checking for changes (like **q!l**)

:write Write current file
:wq Write current file and quit

Use **:scriptnames** to list all files sourced during initialization.

:syntax Enable and configure syntax highlighting. Use **isy** **sync** **FromS&R** to redraw broken highlights

:make Run a compiler and enter quickfix mode

! Execute external shell command **!** Filter motion with shell command

Use **:earlier** and **:later** to quickly jump backward and forward in a file's history.

:read Read external program output into current file

vim supports many regular expression features.

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How

VIM - Vi IMproved

version 8.0.1033

by Bram Moolenaar et al.

Vim is open source and freely distributable

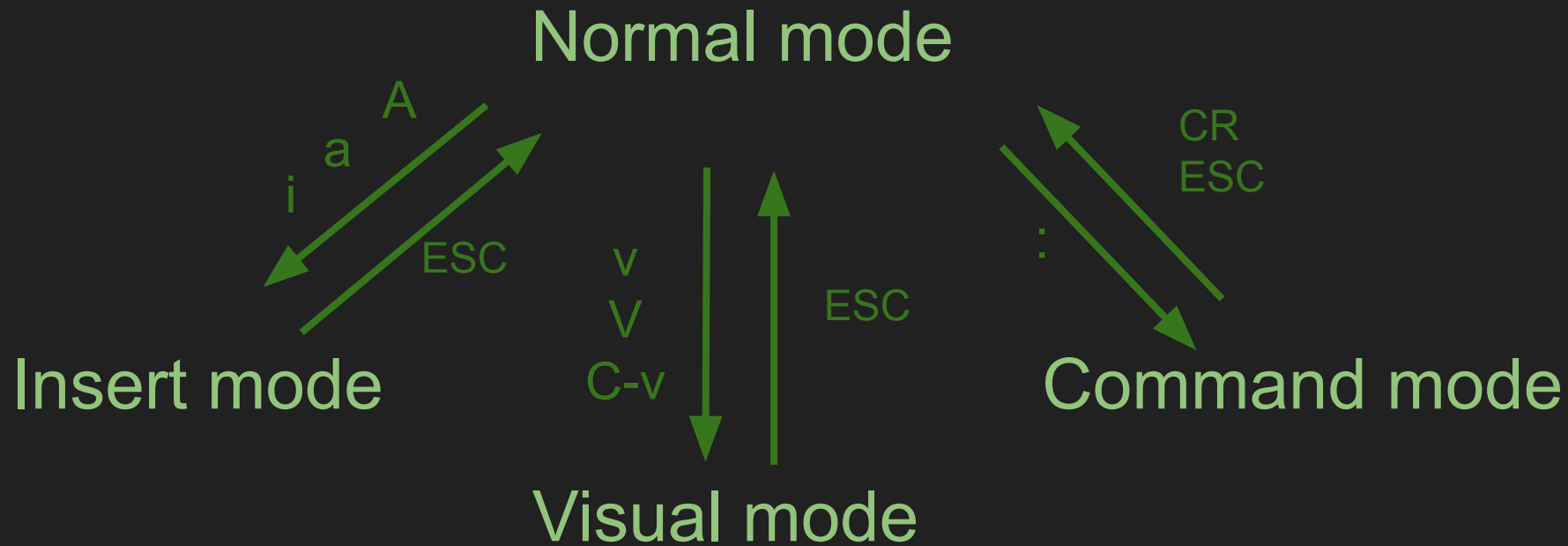
Become a registered Vim user!

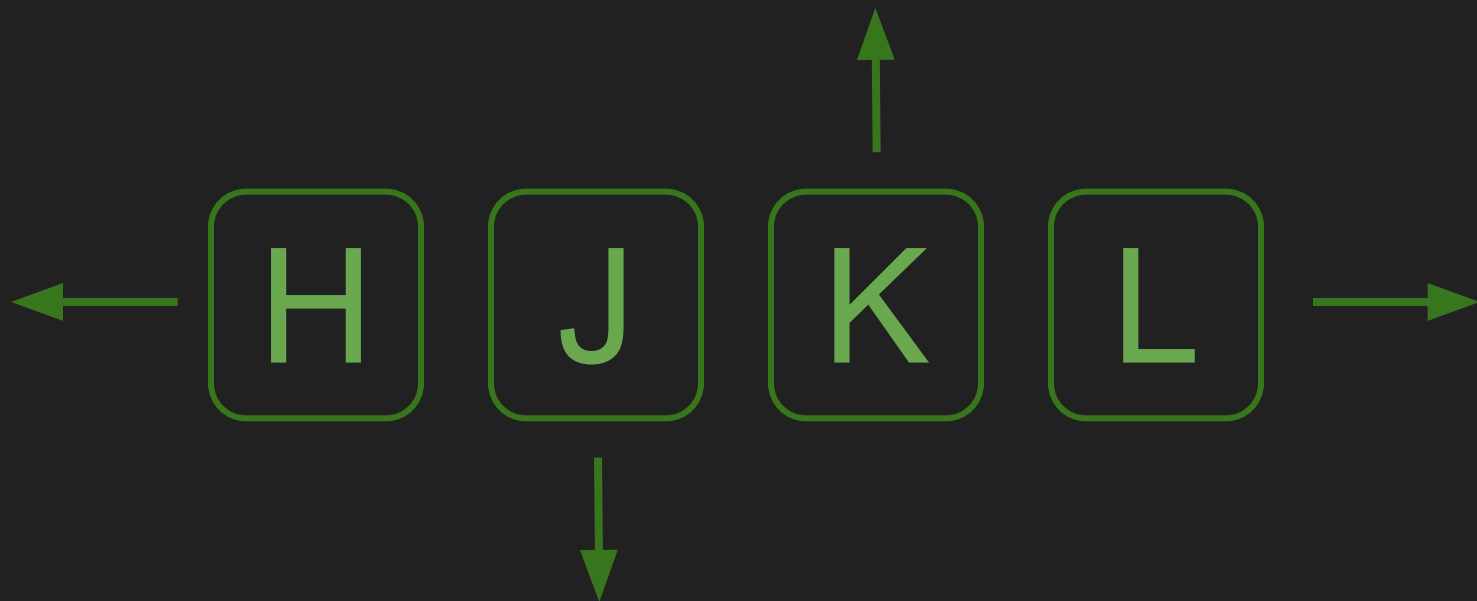
type :help register<Enter> for information

type :q<Enter> to exit

type :help<Enter> or <F1> for on-line help

type :help version8<Enter> for version info







i

Enter insert mode
at cursor

a

Enter insert mode
after cursor

A

Enter insert mode
at end of line

I

Enter insert mode
at start of line

ESC

Enter normal
mode

X

Delete character
under cursor

p

Paste before
cursor

P

Paste after cursor

[operator][count][motion]

y

“Yank”
(copy)

d

Delete

c

Change

w

word

b

back

e

end

W

WORD

B

BACK

E

END

0

Start of
line

\$

End of
line

:W save :q quit
 :q! force quit ZQ
:Wq save and quit ZZ

:edit	:make	:split
:tabedit	:! <i>cmd</i>	:vsplit
	:set <i>option</i>	

~/.vimrc

~/.vim/

```
$ vimtutor
```

```
:help cmd
```

dmenu.vim

vim-commentary

neocomplete.vim

vim-fugitive

vim-lion

vim-repeat

vim-gitgutter

vim-surround

vim-eunuch

vim-unimpaired

vim-buftabline

vim-rsi

`:inoremap jj <Esc>`

`:set number`

`:set clipboard=unnamedplus`

`:set spell spelllang=en_us`

`inoremap (()<Left>`